Implementing monopod perching on a nano quadcopter

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1 Introduction

Small-sized VTOL drones, UAVs (Unmanned Aerial Vehicles) and UASs (Unmanned Aerial Systems) are currently one of the most sought after technologies in research and enterprises due to their small size and low power requirements. These systems provide the flexibility and manoeuvrability of a conventional helicopter whilst maintaining a fraction of its form factor. These characteristics have made drones an attractive tool for exploration or reconnaissance operations in highly dangerous, complex or inaccessible environments, but have also allowed for their introduction to the leisure market for applications such aerial photography. DO I REALLY NEED THIS PARAGRAPH? IT MISSES OUT ON THE POINT

Small-sized VTOL (Vertical Take-off and landing) drones ,UAVs (Unmanned Aerial Vehicles) and UASs (Unmanned Aerial Systems) currently face two major challenges which affect their applicability and practicality: Battery life and choice of landing surface. Battery life poses a considerable limitation in terms of flight time, inevitably setting a limit to the amount of data gathered during each flight operation, with flight times rarely exceeding 20-30 minutes. As in helicopters, these vehicles also require flat, stable and sufficiently wide surfaces for landing, and in many cases this can become an issue in applications such as rainforest canopy research or natural disaster zone reconnaissance operations.

-Talk about what others have done to assess the issue of short battery life

A significant amount of attempts at solving these issues involve a bio-inspired solution known as perching: When flying beings such as birds or insects do not need to stay airborne, they are able to land in locations such as power lines, posts or branches where they can rest and perform other tasks in the meantime. [1] compiles a comprehensive array of perching techniques currently investigated, which include chemical adhesion, suction cups, synthetic gecko skin, claws, microspines and electroadhesion. The Biomimetics & Dexterous Manipulation Laboratory at Stanford University have an extensive research record on the use of microspines to successfully achieve perching in ceilings and vertical surfaces in microquadrotors [2] and small fixed-wing UAVs [3]. Harvard University's Robobee [4] makes use of electrostatic adhesion to allow an insect-sized drone to perch on a variety of surfaces. However, this technology has only been currently proven to work on very small-sized systems and scalability to larger machines might be compromised by large power requirements. Worth noting as well are the works of [5] on the development of an avian-inspired passive perching mechanism and [6] for its insect counterpart, which, although more lightweight, only offers limited landing location flexibility.

-Comment on problems with their designs (high mass, very specific applications in terms of landing spot, extra battery needed, not being able to yaw, etc)

The vast majority of the exposed projects share a common flaw: They depend to some extent on the available landing surface area, necessary for mechanisms such as microspines to be satisfactorily deployed, which could render them ineffective in situations where a sufficiently large landing spot is not available. This limitation is mitigated in [5] by using a bird-like claw mechanism, but at the added cost of a heavier assembly which could severely affect active flight time in small-sized UAVs. Owing to this, it would be desirable to develop a platform light enough to be carried by a small-sized drone without significantly affecting flight time and manoeuvrability and which allowed it to perch on locations such as edges or other complex geometries where deployment of claw-like mechanisms would be difficult.

-Introduce the work by Hao Wang on one DOF quanser

A recent study investigated the feasibility of a novel technique termed "monopod perching" on a 3 degree-of-freedom Quanser helicopter for a single (pitch) axis of rotation with cascaded PID attitude control [7]. With this method the weight of the drone is held by a single lightweight rod (figure 1), allowing the drone to perch on a single point while its motors operate at minimal power for balancing. This form of active perching would obviate the need for a sufficiently smooth/rough landing surface, and the quality of perching would be unaffected by the surface area of the landing location. Furthermore, yawing about its support axis for reorientation and/or data gathering in different directions would be possible, becoming a useful feature in reconnaissance missions.

Figure 1: Monopod perching drone label the picture

-Describe what this paper is concerned with achieving

The aim of this paper is focused on the implementation of this technology on a Crazyflie 2.0 nano quadcopter, studying its feasibility and characterising its behaviour as a function of monopod length. The performance metrics will involve measurement of perching and hovering time, disturbance rejection and assessment of stability on various surfaces and geometries. The results obtained in this project will shed light on the capabilities and scalability of this approach, allow for the creation of PID tuning guidelines and aid identification of possible limitations. MAYBE PUT STAGES OF FLIGHT HERE?

2 Experimental set-up and testing

The Crazyflie 2.0 nano quadcopter was used as the test platform for this project. Its small size and high modularity made it an attractive choice, as well as its open-source code, which allows for extensive modifications to suit each application. A Crazyradio PA was used to communicate with the quadcopter, and development was performed in a Bitcraze virtual machine, built specifically for development of this quadcopter and freely available online.

2.1 Dynamic model of drone

-Show my dynamic model of the drone + equations. Show also expected max roll/pitch angles? Describe here the stick lengths that will be used as well.

A dynamic model of the drone was developed to be compared against experimental results, finding approximate PID gains, and identifying sensible monopod lengths. A nano quadrotor can be depicted as a central mass joined via massless and infinitely stiff arms to its motors. The monopod is modelled as an infinitely stiff, massless rod of length L, pivoting on a single point without friction. The maximum angle θ of inclination sustained on any axis (pitch/roll) for a given monopod length and quadcopter geometry will be achieved when the quadcopter is oriented such that all motors move within the axis's plane of rotation. Therefore, this angle will be dependent on the maximum thrust achievable by any pair of adjacent motors. Symmetry of the vehicle allows for a simplified 2D depiction of the dynamic model (Figure 2).

Analysing moments about the perching point, p, the maximum inclination angle can be found

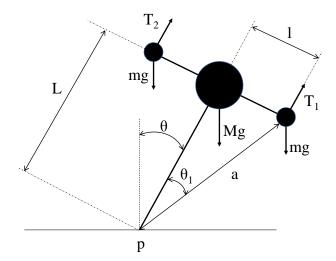


Figure 2: Dynamic model of perching drone. T_1, T_2 and m represent thrust and mass from each pair of motors respectively, L is length of the monopod, M mass of the quadcopter, l motor arm length and θ inclination angle

by adopting a condition of equilibrium, where $\ddot{\theta} = 0$ (equation 1):

$$mgasin(\theta + \theta_1) + MgLsin(\theta) + mgasin(\theta - \theta_1) -T_1asin(\theta_1) + T_2asin(\theta_1) = 0$$
(1)

Equilibrium at maximum tilt angle will take place when one pair of motors is operating at full thrust while the opposite pair remains at zero power. For consistency with figure 2, T_2 will be set to 0, and T_1 to full power. By considering the trigonometric identity

$$sin(A+B) + sin(A-B) = 2sin(A)cos(B)$$
(2)

and rearranging, the maximum tilt angle θ_{max} can be found:

$$\theta_{max} = sin^{-1} \left(\frac{T_1 l}{2mqL + MqL} \right) \tag{3}$$

The parameters T_1, l, m and M were experimentally determined, and were recorded in table 2.1. Figure 3 shows θ_{max} as a function of monopod length L.

T ₁ [N]	1 [m]	M [kg]	m [kg]	g [ms ⁻²]
0.05625	0.035	0.032	0.004	9.8

Table 1: Experimentally determined parameters

In an effort to maintain the system sufficiently resilient to external disturbances, a maximum tilt angle of at least 2 degrees was decided upon. In order to maintain the infinitely stiff and massless monopod assumptions relevant, a maximum monopod length was assigned such that its weight would account for <5% of the weight of the drone, and would not deflect more

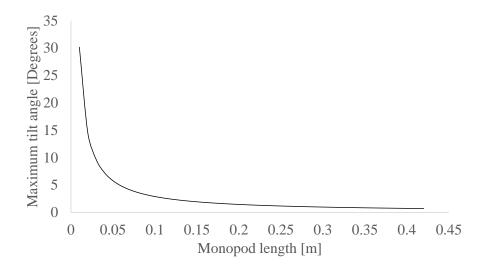


Figure 3: Maximum tilt angle θ_{max} as a function of monopod length

than 5 mm under cantilever loading with a mass equal to the weight of the drone. This set the maximum monopod length at \approx 0.2 m. Monopod lengths of 1,2,3,4,6,8,10,12,14,16,18 and 20 cm were subsequently tested.

2.2 Control structure and perching implementation

The Crazyflie 2.0 nano quadcopter implements a cascaded PID control with Kalman filtering to respond to setpoints requested by the user. This consists of an outer loop running at low frequency which calculates the error between the desired and measured angle and outputs a desired angular rate to the inner loop. This inner loop is updated at a higher frequency and calculates the motor voltage required to induce a certain turning moment on the quadcopter, which translates into an angular rate which is compared against the desired angular rate. Figure 4 illustrates the cascaded PID loop implementation.

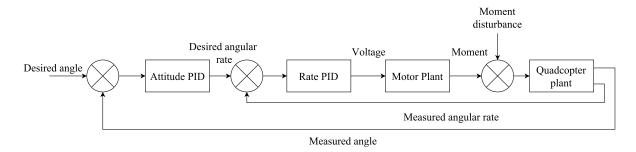


Figure 4: Cascaded PID controller on nano quadcopter

Three independent cascaded PID control loops are used to control roll, pitch and yaw requests. The motor voltage requests from each axis are decoupled and linearly added together, allowing each PID controller to be independently tuned from the other two.

A PID controller takes the general form [8]

$$u(t) = K_p e(t) + K_i \int_0^t e(\tau) + K_d \frac{de(t)}{dt}$$

$$\tag{4}$$

Where K_p , K_i , K_d are constant, non-negative gains, e(t) is the error and u(t) the output of the controller. A PID controller with constant gains can be used in linear, or weakly non-linear systems to closely approach optimal control. [7] found in his study that a PID controller was suitable for implementation of monopod perching on a 1-axis experiment, as the tilt angles are generally very small (<14°), and thus small angle approximations are applicable, allowing for linearization of the plant. However, further non-linearities could arise from the motor plant, especially when rotating at low speeds, where the mapping between thrust and voltage may become non-linear.

The PID tuning approach will involve adjusting each axis separately. A typical approach CITE HERE involves first tuning the inner control loop for a zero angular rate reference until the quadcopter remains irrotational, but not necessarily upright. Finally, the outer loop will be tuned such that the quadcopter can be brought to the upright position, or to the correct yaw angle. This method proved ineffective for this application and its implications are further assessed in the discussion.

- Explain how cascaded PID is implemented in this drone(one PID for each axis). what PID am I adjusting the parameters for? I need this info for the matlab model. Explain that the idea is to get this PID controller to control the tilt of the drone, considering the tilt angles are small enough to linearise the problem.
- Talk about the flight stages and which one we are mostly interested in on this paper (perching) Maybe leave this for the end

2.3 Experimental set-up

- Models of monopod/perching considered. p.8
- p.13 test rig models considered/built and why they were used/modified/discarded.

A carbon fibre monopod was used to minimise weight impact while ensuring sufficient stiffness. A 3D-printed ABS plastic support was used to couple it to the quadcopter (Figure 5(a)). The tip of the monopod was sharpened to ensure single-point perching (Figure 5(b)). Care was taken to place the monopod underneath the center of gravity (CoG) of the quadcopter to minimise any imbalances. Any imbalances were corrected by shifting the position of the battery.

Figure 5: (a) Monopod assembly. (b) Detail of sharpened monopod tip

A 1 DOF test rig was designed and built to adjust the three PID controllers (Figure 6 (a)). A high-precision, low-friction bearing was used to minimise damping effects which would lead to excessively unresponsive PID gains, and the pivoting point was located at ground level to simulate true perching conditions. The damping on this test rig, together with the tuning method, was ineffective and a new test rig (Figure 6(b)) and tuning method (see section 3) were used. The new hand-held test rig removes the friction component from the bearings and minimises air flow disruption by incorporating a long and thin handle. A small slot was created in an aluminium plate to avoid slip of the monopod.

3 Results and discussion

3.1 PID controller tuning

One of the most challenging aspects of this project involved determining suitable PID parameters for each monopod length: The very low mass and therefore inertia of the quadcopter made it very sensitive to small changes in CoG positioning and damping, greatly affecting the repeatability of results.

As previously explained, a 1 DOF test rig was initially employed to adjust roll, pitch and yaw PIDs. The following procedure was performed for each axis: Tune rate PID until quadcopter stayed in position and then tune attitude PID to maintain a desired angle.

This procedure resulted in K_p and K_i gains of the order of 10^5 for the rate PID, and very low gains for the attitude PID, as well as K_d gains. The yaw PID, however, yielded much lower values. All parameters are compiled in table ??.

A strange behaviour was observed when the quadcopter was located on various surfaces to assess the efficacy and robustness of perching: On slippery surfaces or surfaces with significant damping, such as human skin, the quadcopter would remain consistently upright. On slippery surfaces, it would drift along the surface plane while remaining balanced. However, when the drone was located on surfaces with very low friction and where it was not possible to drift, it would instantly fall (Show picture of slot in aluminium plate?). Hypotheses...

3.2 Characterisation and analysis of perching quadcopter

- PID parameter tuning: Anything to do with getting the thing to perch. Talk about everything to do with parameter tuning:
 - Problems with initial test rig and the PID parameters that it gave.(put a picture maybe). Show that motors just shot between 0 and max. Second test rig (p.55)
 - Old vs new PID parameters (some comments on p.55 on use of k_i)
 - problems with first tuning rate PID and then angle PID. Say that giving attitude pid a little bit of gain made tuning a lot easier. Also say that with first test rig, cf would stay up during 1 dof tests, but would fall when released into the actual test.
 - Influence of yaw control and why it makes the drone so unstable when it is not correctly tuned. Show pictures of the graphs when it was not correct, and how this differs from the general conception that yaw does not affect roll or pitch. Say also that I had a suspicion with the initial test rig as well, because the roll and pitch balanced on 1 dof tests (p.29), but not when combined without yaw control. Comment that I thought it could be due to loss of info packets.
 - Issues with balancing, monopod support conditions, surface used for tuning (bearings vs slot vs completely flat surface). Talk about how it was very difficult to determine whether the drone was out of balance or that the PID parameters were wrong(kp too high or too low, p.69): Illustrate this with my pictures of changing

the orientation of support/using a nominally identical support and the differences in behaviour. Talk about how this balancing issue was dealt with (mass shifting, p.70)

- talk about tip of monopod: sharp vs blunt?
- Results from perching: p.62,63 have stuff on this as well
 - perch and hover times. Pareto chart. Better a long or short monopod?. Explain why short is more stable (closer to normal flying conditions, ie, just rotating about a mass). Compare perch times of old and new PID parameters?
 - tilt angles (experimental vs model)(impulse,step and ramp. Assess effect of integrator over a sustained disturbance)
 - Maximum yaw rate for each monopod length
 - Having base thrust vs not having base thrust (try different thrust levels)
 - Graph of thrust vs throttle percentage level
 - Talk about PID parameters used during flight with and without perching rig?(They are the same. But maybe putting a bit more K_I helps it from drifting around)
 - Limitations of using such a tiny drone
 - repeatability of tests/trials

Setting the thrust low enough such that drone doesn't fly away Attitude vs rate mode Explain how I first intended to tune the drone - DO THIS VERY BRIEFLY TO EXPLAIN MORE EXTENSIVELY ON THE DISCUSSION (following the usual procedure of tuning inside loop first, and outside loop later, each dof separately), and how that did not work (show results/pictures in the results section or here?: Results could be a plot of the different behaviours on different surfaces and 1 dof test rig results vs with no test rig) Compare stability with and without base thrust and battery life with and without base thrust (what stick length though? Probably just the best stick length) Show all discussed with

PID loop tuning: Show effects of not having good yaw control (show images of "unexplained" falling), using the initial test rig, and what effect tuning with regular procedures had (tuning in rate mode only and then attitude vs tuning everything at the same time, tuning 1 dof and the others, etc. Show how this gave largely wrong PID parameters only useful for a few surfaces with movement, and not a stationary point). Regular tuning, with 1 dof at a time was justified by the fact that thrust requests were independently added to each motor from each axis. According to this, no yaw control would be necessary to properly tune the drone, but this proved not to be correct.

In my results, I get perching times of 60 min. Since the battery takes 35-40 min to fully charge, it means the drone could be perhaps charged by induction while it is perching, since the charging time is faster than the energy consumption time.

Talk about stick length and sensitivity to unbalanced mass.

4 Conclusions and future work

"If I had the knowledge I have now, how would I approach this problem?" "Future stuff to do" Good to add some sort of friction/damping mechanism to the end of the monopod such that it is easier to balance it, making it less sensitive to changes in CoG or disturbances.

- effect of yaw
- effect of test rig
- talk about inspiration from omnicube?

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Appendices

A Mode shapes and natural frequencies considered