To draw a block diagram,

- (1) First define a style definition for each repeated blocks, input/output, summations, or pins; so that different property of each node is attributed. Use them properly in each node definition mentioned below.
- (2) Use node command to place each node, it is convenient to allocate each node based on relative position (above, below, right, left =xx cm of ; a node ;) where positioning tikzlibrary is instrumental. For each node it is convenient to assigned an jinternal name; for later reference, for example, when drawing lines.
- (3) Use draw to complete the line connections, assigning labels along the line via node[ilocation;](internal name;) jexternal name; syntax.

