Wrangling F1 Data With R

A Data Junkie's Guide

Tony Hirst

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Thanks... Just because... (sic)

Acknowledgements

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The Ergast Developer API is an experimental web service which provides a historical record of motor racing data for non-commercial purposes. http://ergast.com/mrd/.

R: A Language and Environment for Statistical Computing, is produced by the R Core Team/R Foundation for Statistical Computing, http://www.R-project.org.

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ggplot2: elegant graphics for data analysis, Hadley Wickham, Springer New York, 2009. http://ggplot2.org/

knitr: A general-purpose package for dynamic report generation in R, Yihui Xie. http://yihui.name/knitr/ Leanpub: flexible ebook posting, and host of this book at http://leanpub.com/wranglingf1datawithr/

Errata

An update of the RSQLite package to version 1.0.0 (25.10/14) required the following changes to be made to earlier editions of this book:

```
### COMMENT OUT THE ORIGINAL SET UP
#require(RSQLite)
#ergastdb = dbConnect(drv='SQLite', dbname='./ergastdb13.sqlite')
### REPLACE WITH:
require(DBI)
ergastdb = dbConnect(RSQLite::SQLite(), './ergastdb13.sqlite')
```

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For the teams, the three practice sessions that open up a race weekend provide an opportunity to set the car up for the weekend. For the data junkie, timing sheets published by the FIA provide details of all the laptimes recorded by each driver. Using this data, we can chart the extent to which each driver made use of the session, perhaps start to generate some sort of performance model from their long run laptimes, and look at how well each driver's laptimes compare to their ideal lap for the session.

Unfortunately, practice session laptimes are not published in a convenient form **as data**. Instead, the data must be scraped from the FIA timing sheets, either using a custom written scraper, or a PDF data scraping tool such as PDFTables (online service)¹ or Tabula (free/open source desktop tool)².

On the practice session timing sheets, the first "laptime" is actually the time of day the driver completed their first lap of the session.

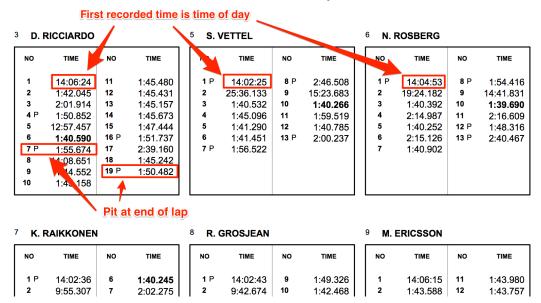
¹https://pdftables.com/

²http://tabula.technology/





Third Practice Session Lap Times



Example FIA F1 Practice session lap time timing sheet, Copyright FIA, 2015

If we find the earliest recorded time during the session, we can use it as a zero basetime against which to record the time into the session at which each laptime was recorded. That is, we take the time of day recorded by the driver who first recorded a laptime during the session (even if that was just a sighting lap from which they returned straight to the pits) as a baseline session time of 0 and then calculate all other start times relative to that. When talking about *time into the session*, this is relative to the baseline time, *rather than the time the lights went green on the session* (that data does not appear in the timing sheets).

A PDF scraper can be used to extract timing data from the session laptimes timing sheet (example data file³). We can then present the data in the following form:

³https://gist.githubusercontent.com/psychemedia/11187809/raw/f12015test.csv

```
#Data available at:
#https://gist.githubusercontent.com/psychemedia/11187809/raw/f12015test.csv
ptimes = read.csv("f12015test.csv")
```

lapNumber	laptime	name	number	pit	stime
1	00:05:59	D. RICCIARDO	3	False	359.000
2	1:41.799	D. RICCIARDO	3	False	101.799
3	1:55.667	D. RICCIARDO	3	True	115.667
4	17:26.076	D. RICCIARDO	3	True	1046.076
5	12:43.618	D. RICCIARDO	3	True	763.618
6	23:23.912	D. RICCIARDO	3	True	1403.912

The lapNumber is the lap count within the session for each driver; the laptime is the laptime in minutes, seconds and milliseconds apart from the first time recorded for each driver, which is the time (in hours, minutes, seconds) relative to the time of day first recorded in the session; the name and number are the driver's name and racing number; the pit flag says whether the driver pitted on that lap; and the stime is the laptime (or, for the first lap, the time since the first recorded time in the session) measured in seconds and milliseconds.

We can augment the scraped data with three letter driver codes using a recipe such as the following:

Whilst the scraped data may appear to offer slim pickings at first glance, we can actually derive several additional columns from it, including a reckoning of the stints completed by each driver, the lap number in each stint, the best laptime recorded so far by a particular driver ("green" times), and the best laptime recorded overall so far in to a session ("purple" lap times).

Note - for the purposes of charts the session utilisation charts, there are several different approaches we may take towards displaying green laps. For example, we might display each driver's best time in the session overall as their only green lap (unless they also get the session best overall time, which we'd display as purple), which helps us identify a driver's best time in the session; or we might display their best time in each stint as green; or we might display their best time so far in the session as green, which would allow us to see progression throughout the session.



Exercise

At first glance, the practice laptime data may appear to offer slim pickings as a basis for producing a wide range of informative charts. But there is actually quite a lot of additional data we can derive from it, such as green or purple laptimes, howsoever defined.

What other information do you think you might be able to derive just from the raw laptime data?

Session Utilisation Charts

Session utilisation charts use a chart design that is intended to provide an *at a glance* overview of how each driver used the track during a particular session. The chart plots when drivers complete a lap against elapsed session time, clearly showing run durations, as well as pit, green and purple laptime information.

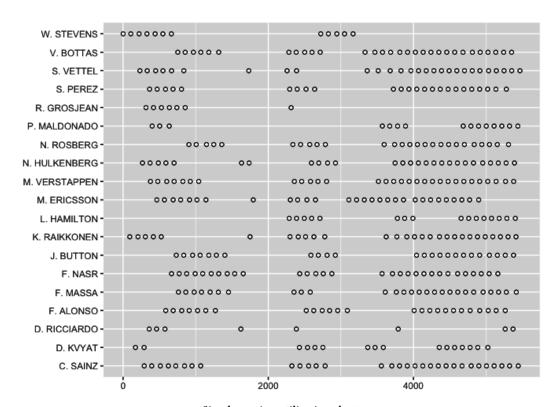
To begin with, we can easily generate an accumulated session time for each driver to record the time into the session they recorded each laptime. This is simply a cumulative sum of laptimes (stime) taken over the laptimes, sorted by lap number, recorded by each driver.

```
library(plyr)
ptimes=arrange(ptimes,name,lapNumber)
ptimes=ddply(ptimes,.(name),transform,cuml=cumsum(stime))
```

```
lapNumber laptime
                            name number
                                           pit
                                                 stime code
                                                                cuml
## 1
             1 00:04:51 C. SAINZ
                                      55 False 291.000
                                                        SAI 291.000
## 2
             2 1:42.671 C. SAINZ
                                      55 False 102.671
                                                         SAI 393.671
## 3
             3 1:58.929 C. SAINZ
                                      55 False 118.929
                                                        SAI 512.600
             4 1:50.393 C. SAINZ
## 4
                                      55 False 110.393
                                                        SAI 622.993
## 5
             5 1:42.517 C. SAINZ
                                      55 False 102.517
                                                        SAI 725.510
## 6
             6 2:00.413 C. SAINZ
                                      55 False 120.413
                                                        SAI 845.923
```

Using the accumulated session time, we can plot a basic *session utilisation chart* that shows when each driver completed a lap time in the session.

```
library(ggplot2)
g=ggplot(ptimes) + geom_point(aes(x=cum1, y=name), pch=1)
g = g + xlab(NULL)+ylab(NULL)
g
```



Simple session utilisation chart

The spacing *between* marks along a row indicates the time between the completion of one lap and the next; that is, the lap time, or lap + pit time.

We can clearly see how the laps completed by each driver are grouped together in separate stints. In a later section, we'll see how we might automatically label the laps in each stint with a corresponding stint number.

We can further annotate the session utilisation chart by explicitly recognising those laps on which a particular driver pitted.

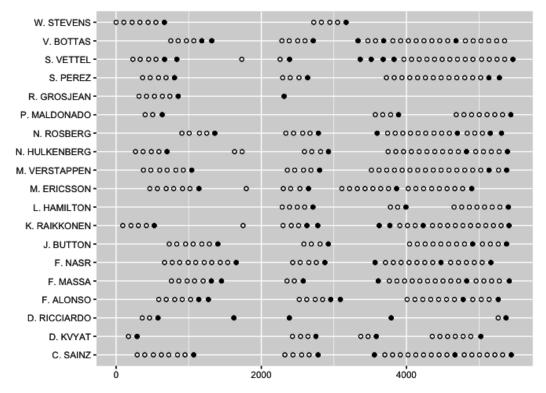
For convenience, convert the pit *True/False* flag to a proper R boolean value:

```
ptimes['pit'] = ptimes['pit']=='True'
```

Although the above formulation may look a little clumsy, it is just a simple assignment of a (calculated) Boolean value. The value that is assigned is a True or False value based on a test of the ptimes['pit'] value is set to the string value 'True'.

We can now annotate the previous session utilisation chart with another layer that indicates whether a driver pitted at the end of that particular lap by means of a solid, black filled, circle symbol:

```
g+geom_point(data=ptimes[ptimes['pit']==TRUE,],aes(x=cuml,y=name))
```



Add highlights to identify those laps on which a driver pitted

Looking at the chart, there appear to be a couple of anomalies, such as in the case of Raikkonen and Ericsson where we see a couple of apparently long lap times (wide spacings along the x-axis) associated with isolated laps (one lap stints) that do not appear to finish with a pit stop (that is, a solid, black circle). (We might reasonably expect a long lap time to follow a pit stop, because this out lap time will include the time spent in the pits. If we have a stint that appears following a stint that did not appear to end with a pit stop, it suggests that the car spent a long time out on track, perhaps as a result of one or more practice starts; or was perhaps recovered and did not cross a timing line that identified a pit event; or maybe the session was red flagged and timing of laps suspended as cars are forced to return to the pits.) We can check back with the original timesheet to check that the visualised view does, in fact, represent a fair depiction of the original data:

NO	TIME	NO	TIME	NO	TIME	NO	TIME	NO	TIME	NO	TIME
1	14:03:51	15	1:45.245	1	14:07:35	5	1:42.948	1	14:10:05	16	1:46.076
2	1:53.853	16	1:45.348	2	1:43.663	6 P	1:54.813	2	1:42.877	17	1:48.04
3	1:41.002	17 P	1:49.990	3	1:49.174	7 P	24:19.594	3	2:01.984	18	1:47.27
4	1:50.194	18	2:08.374	4	1:49.424			4	1:42.483	19	1:47.43
5 P	1:49.139	19	1:44.921					5	2:02.298	20 P	1:51.89
6	20:23.524	20	1:44.597					6	1:42.478	21	2:39.97
7	9:10.261	21	1:45.086					7 P	2:03.356	22	1:45.72
8	1:54.600	22	1:45.253					8	10:52.470	23	1:46.80
9	1:40.163	23	1:44.956					9	8:30.389	24	1:50.85
10 P	1:54.613	24	1:45.048					10	1:41.261	25	1:46.19
11 P	2:29.078	25	1:45.152					11	2:07.648	26	1:46.45
12 P	14:06.953	26	1:45.282					12 P	1:57.997	27	1:47.01
13 P	2:26.733	27	1:45.424					13	7:39.907	28	1:47.40
14	2:17.803	28 P	1:49.384					14	1:46.232	29 P	2:04.49
								15	1:46.496		

Checking odd looking times in the original timing sheet data

Indeed, we see Ericsson's isolated lap 8 is longlived without apparently ending in a pit stop, as is Raikkonen's lap 6. To find out what actually happened at the end of those laps, we'd need to check other sources of information. One thing we might note from the session utilisation chart in this particular case is that all these "incomplete stints" appear at about the same time in the session. Checking back against session live reports for the particular session depicted above, we see that indeed the session was red flagged around that time.

Colour Codes in Motorsport Timing Screens

Over the years, conventional colours have come to be used on motorsport timing screens. The following description is taken from an old version of the f1.com website and describes the conventions used for the timing screens at that time:

Yellow Default display colour. _Red_ Indicates cars exiting and entering the pits. When a car leaves the pits the word OUT is displayed in the time column. The car number and driver name appears in red until that car goes through the first sector when it will revert to its normal colour. When a car enters the pits the words IN PIT are displayed in the time column. The car number and driver name is shown in red and reverts to its normal colour after a short period of time. _White_ Indicates the most recent information available for that driver (e.g. a white sector time is the information for the sector just completed). _Green_ Indicates a personal best for that driver and may relate to individual sector times as well as a lap time. _Magenta_ Indicates the overall best in that session and may relate to individual sector times as well as a lap time. _Grey_ Used in qualifying only. Indicates drivers who have been knocked out in the first or second qualifying phase and

are therefore no longer eligible to participate in the session. _STOP_ Appears in place of the sector information in the event of a car not completing that sector, indicating that in all probability the car has stopped on the circuit. _OUT_ Appears in place of the sector information to indicate that a car has just exited the pits. _IN PIT_ Appears in place of the sector information to indicate a car has just entered the pits. A line showing the personal best time in each sector for that car in the current session is displayed in yellow after the car has been in the pits for 15 seconds.

The screenshot below shows an example timing screen, taken from the Tata F1 Innovation Connectivity Prize Challenge Brief, 2014

← Position ← Car number ← Driver name	← Fastest lap time	Gap to the Header's fastest Iap	Sector 1 time for the current lap	Sector 2 time for the current lap	Sector 3 time for the current lap	Number of laps
The state of the s	BEST LAP	GAP	23.5	32.4	29.8	Y
1 6 N. ROSBERG 2 44 L. HAMILTO 3 14 F. ALONSO		0.869 1.301	23.5 23.5 25.7	32.4 32.5	29.8 30.4	16 9 14
2 44 L. HAMILTO 3 14 F. ALONSO 4 19 F. MASSA 5 8 R. GROSJEA 6 20 K. MAGNUS 7 3 D. RICCIARD 8 22 J. BUTTON 9 13 P. MALDON 10 1 S. VETTEL 11 25 J. VERGNE 12 26 D. KVYAT	1:27.223	1.336 1.795	23.6 28.6	32.9	30.5	10 15 14
6 20 K. MAGNUS		1.919	26.2	36.0		14
7 3 D. RICCIARD 8 22 J. BUTTON		1.921	24.0	32.8	30.9	10
8 22 J. BUTTON 9 13 P. MALDON	1:28.006 ADO 1:28.076	2.119 2.189	24.2 28.2			10 10 17 18
9 13 P. MALDON 10 1 S. VETTEL 11 25 J. VERGNE	1:28.085	2.198	25.3	37.4	31.9	18
11 25 J. VERGNE	1:28.242	2.198 2.355	29.1 23.7			14
12 26 D. KVYAT	1:28.298	2.411	23.7	33.3	31.1	14
13 7 K. RAIKKON 14 99 A. SUTIL	IEN 1:28.419 1:28.715	2.532	24.3	33.9	20.0	13
14 99 A. SUTIL 15 11 S. PEREZ	1:28.713	2.828 2.833	24.1 24.1	33.5	30.9	14
16 77 V. BOTTAS	1:28.733	2.846	24.1	33.2 33.1		11 10
17 27 N. HULKENE	BERG 1:28.751	2.864	27.4	00.1		11
18 21 E. GUTIERRE		3.917	24.2			15
19 4 M. CHILTON	1:30.169	4.282	24.6	STOP		15
20 17 J. BIANCHI 21 10 K. KOBAYAS	1:30.670	4.783	24.6	34.2	31.6	15 12 16
21 10 K. KOBAYAS	SHI 1:31.195	5.308	24.7	34.1		16
9 M. ERICSSON	1:31.800	5.913	24.7	34.5		16

F1 Timing screen - image taken from Tata F1 Innovation Connectivity Prize Challenge Brief, 2014

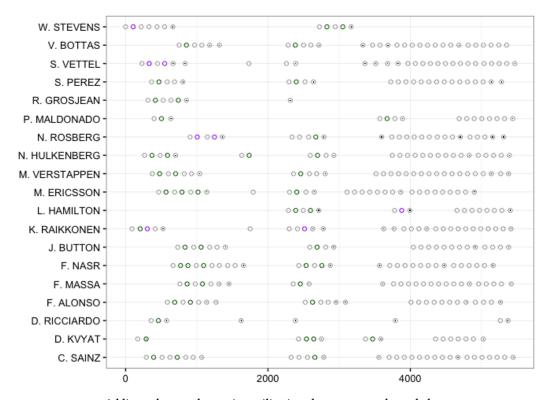
Finding Purple and Green Times

Another way of annotating the original laptime data is to find the "cumulative" (rolling) best (quickest) time for each driver in the session (that is, the smallest laptime so far (rolling minimum laptime) for each driver in that session) and highlight it as such. Noting that the first laptime will be an outlap rather than a recorded flying lap time, and further that this value will be set to zero for the driver who was first to collect a time in the session, we omit the first laptime for each driver and instead set it to a high dummy value.

If we now sort by accumulated session time in which the rows are ordered according to the order in which the laps were completed across all drivers, we can identify "purple" times (that is, the best of all the drivers' best laps so far, which is to say, the fastest lap time set so far in the session) and "green" laptimes (a driver's personal best laptime in the session that isn't a purple time).

Once again, we reset the order of the rows once we have done.

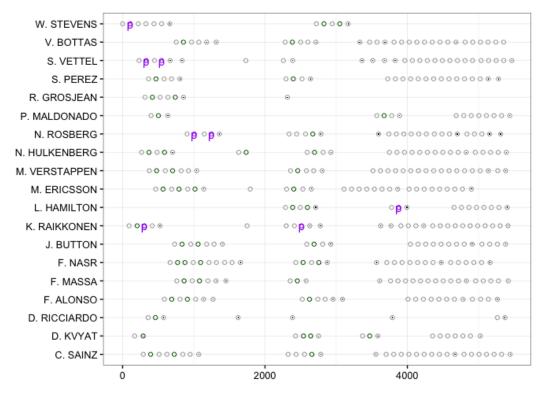
We can now replot the session utilisation chart to show green and purple laptimes, as well as identifying those laps on which the car also came into the pits.



Adding colour to the session utilisation chart: green and purple laps

To clarify the chart, three key features of it are the colour coded display of green and purple laps, and identification of the pit stop laps:

For black and white (that is, monochrome greyscale) plots, we might choose to use different symbols to represent the green and purple times recorded across the session, or overplot the circles with small labels representing those distinguished times.



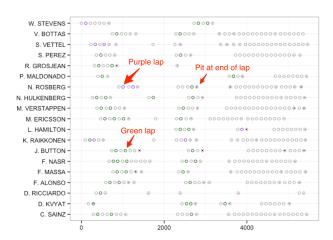
Annotating the chart for use as a monochrome greyscale figure.

Stint Detection

During a practice session, cars are likely to engage in several rounds of running, or *stints*, interrupted by pit events so that work can be carried out on the car.

By defining a stint as a contiguous sets of laps uninterrupted by a pit event and finishing with a pit event, we can use the pit flags as a marker that allows us to generate a set of stint numbers for each driver and then label each lap with the corresponding stint number.

One method for generating stint number is to sort each driver's laps by *decreasing* lap number (that is, *reverse* the order of each driver's laps), then subtract an accumulated count of pit events for that driver across laps from that driver's total number of pit events. (When summing over TRUE and FALSE values, TRUE counts as 1 and FALSE counts as 0.) Adding one to this value then gives a stint count indexed on an initial stint number of 1.

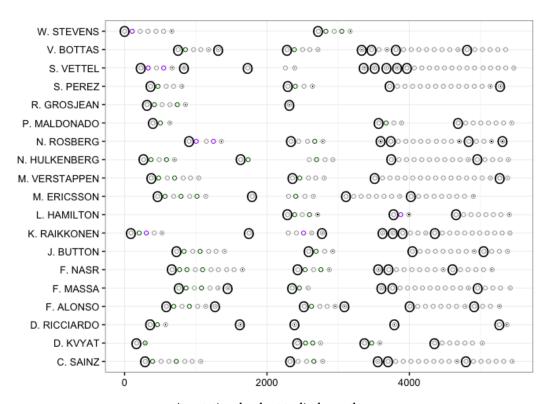


Some key features of a session utlisation chart

Ordering the rows by driver and increasing lap number (the normal sort order for each driver), we can then number the laps in each stint:

We can then use the pit flag identifier and stint lapcount to identify outlaps (that is, laps that a driver started from the pit):

A graphical view allows us to quickly check the identification of outlaps.



Annotating the chart to display outlaps.

Note that an **inlap** is a lap on which the pit flag is set to TRUE.

We can find the number of laps in each stint in a variety of ways. For example, we can group on driver and stint and report the maximum lapInStint value for each driver stint:

```
## name stint lapsInStint
## 1 C. SAINZ 1 8
## 2 C. SAINZ 2 5
## 3 C. SAINZ 3 1
## 4 C. SAINZ 4 10
## 5 C. SAINZ 5 7
## 6 D. KVYAT 1 2
```

Alternatively, we might group on name and stint and count the number of rows (laps) in each group:

We could even co-opt the code developed in the chapter on *Streakiness* used to identify streaks by finding "streaks" in stint number (though I am not sure *why* we would want to adopt this more complex approach!)

```
source('streakiness.R')
sn=ptimes[ptimes$name=='C. SAINZ',]
streaks(sn$stint)
```

If we look at the stints detected for Ericsson, which as we saw previously looked as if it contained an anomalous singleton lap on his eighth lap, we see that the lack of the pit flag means that single lap stint was not recognised as such.

Perhaps we need to further elaborate on the stint detection decision by identify a stint as ending *either* when it finishes with a pit event, *or* it is followed by a lap that exceeds a particular duration that does not end in a pit event? (That is, if we can "see" a gap separating stints in the session utilisation chart, perhaps we should also recognise a significant gap in terms of session time between two consecutive laps as indicative of a separation of the laps into two stints?) One obvious question that arises when taking this approach is: *what period of time indicates a significant gap*? In the following example, I use the heuristic of *twice the purple lap time*.

We can now *recalculate* the stints based on the change we made to the outlap definition (that is, that an outlap is also classed as a lap more than twice the duration of the session best laptime; note that if a car completes a lap particularly slowly and doesn't pit, it will be incorrectly classified as an outlap):

```
ptimes=arrange(ptimes, name, lapNumber)
ptimes=ddply(ptimes,
                .(name),
                transform,
                stint=cumsum(outlap))
ptimes=ddply(ptimes,
                .(name, stint),
                transform,
                lapInStint=1:length(stint))
sn=ptimes[ptimes$code=='ERI',]
streaks(sn$stint)
## start end l
## 1
       1 7 7
## 2
       8 8 1
## 3
       9 12 4
     13 20 8
## 4
## 5
       21 29 9
```

Contextualising the Streak Detection Code - Stint Summary Reports

The streak detection code identifies streaks, but otherwise returns data that is free of useful context, such as driver identifier. We can recover some of the context by denormalising the data further by combining it with a driver identifier and stint number:

```
stints=data.frame()
for (name in levels(ptimes$name)){
    dft=ptimes[ptimes$name==name,]
    dft=streaks(dft$stint)
    dft['name']=name
    dft=dft[c('name','start','end','l')]
    stints=rbind(stints,dft)
}
#Number the stints for each driver
stints=ddply(stints,.(name),transform,stintNumber=1:length(l))
head( stints )
```

```
## 1 C. SAINZ 1 8 8 1 1
## 2 C. SAINZ 9 13 5 2
## 3 C. SAINZ 14 14 1 3
## 4 C. SAINZ 15 24 10 4
## 5 C. SAINZ 25 31 7 5
## 6 D. KVYAT 1 2 2 1
```

We can now generate simple reports that describe just the number of stints completed by each driver:

What these reports don't reveal is those "extended stints" in which a driver was perhaps completing a race simulation that included a practice pit stop. Should these be classed as one stint? Or should we define another "stint group" column that attempts to combine separate stints that appear to be connected by practice pit stop into a corresponding stint group?

Generating Text from a Stint Summary Report

As well as producing tabular data reports, we can generate natural language text reports that summarise various aspects of the data.

For example, suppose we set a variable to the name of a particular driver:

```
name='C. SAINZ'
```

We can then use inline R code within an Rmd file as the basis for a textualisation of several data elements. For example, the sentence:

r name completed 'r sum(abs(stints[stints['name']==name,]['l'])) laps over r nrow(stints[stints['name']=stints, with a longest run of r max(abs(stints[stints['name']==name,]['l']))' laps.

is rendered as: C. SAINZ completed 31 laps over 5 stints, with a longest run of 10 laps.

We can also loop through the rows in a dataframe to generate a natural language report from each row. For example:

```
stints['name']=factor(stints$name)
for (name in levels(stints$name)){
   text="*`r name` completed `r sum(abs(stints[stints['name']==name,]['l']))` laps ove\
   r `r nrow(stints[stints['name']==name,])` stints, with a longest run of `r max(abs(st\
   ints[stints['name']==name,]['l']))` laps.*"
   cat(paste0(knit_child(text=text,quiet=TRUE),'\n'))
}
```

- C. SAINZ completed 31 laps over 5 stints, with a longest run of 10 laps.
- D. KVYAT completed 16 laps over 4 stints, with a longest run of 7 laps.
- D. RICCIARDO completed 8 laps over 5 stints, with a longest run of 3 laps.
- F. ALONSO completed 25 laps over 6 stints, with a longest run of 8 laps.
- F. MASSA completed 27 laps over 6 stints, with a longest run of 11 laps.
- F. NASR completed 30 laps over 5 stints, with a longest run of 10 laps.
- J. BUTTON completed 24 laps over 4 stints, with a longest run of 9 laps.
- K. RAIKKONEN completed 28 laps over 8 stints, with a longest run of 11 laps.
- $L.\ HAMILTON\ completed\ 16\ laps\ over\ 3\ stints,\ with\ a\ longest\ run\ of\ 8\ laps.$
- M. ERICSSON completed 29 laps over 5 stints, with a longest run of 9 laps.
- M. VERSTAPPEN completed 30 laps over 4 stints, with a longest run of 16 laps.
- N. HULKENBERG completed 27 laps over 5 stints, with a longest run of 11 laps.
- N. ROSBERG completed 26 laps over 6 stints, with a longest run of 10 laps.
- P. MALDONADO completed 15 laps over 3 stints, with a longest run of 8 laps.
- R. GROSJEAN completed 7 laps over 2 stints, with a longest run of 6 laps.

- S. PEREZ completed 24 laps over 4 stints, with a longest run of 14 laps.
- S. VETTEL completed 28 laps over 9 stints, with a longest run of 15 laps.
- V. BOTTAS completed 30 laps over 7 stints, with a longest run of 9 laps.
- W. STEVENS completed 12 laps over 2 stints, with a longest run of 7 laps.

As well as using a string based template, we could also import a more elaborate template directly from a file, by dropping the text parameter to knit_child() and simply passing in the name of an Rmd file containing the required sentence, paragraph or document template.

Natural Language Generation (NLG)

Natural Language Generation (NLG) refers the generation of human readable, natural language texts by automated means. One of the easiest ways to get started with NLG is to use templates to create texts directly from data sources, replacing "blanks" in a text with meaningful values extracted from a data set. A slightly more elaborate form of templating involved the use of conditional *if-then* rules to qualify values (for example, transforming a quantity -7 to the phrase *a decrease of 7*). NLG techniques have already been used for several years in the production of automated sports reports and are now becoming mainstream, for example, in baseball reporting ^a, creating hype in some communities about the rise of "robot journalists".

 ${\tt ^http://www.poynter.org/news/mediawire/344335/resistance-is-futile-ap-to-use-computers-to-cover-baseball-games/}$

Finding LapTimes Associated With Long-Run Stints

One of the ways in which teams frequently try to make use of second practice is to complete one or more *long runs* in which a driver stays out for 10 laps or more, collecting data about tyre degradation and presumably helping teams to tune energy management over the course of a lap.

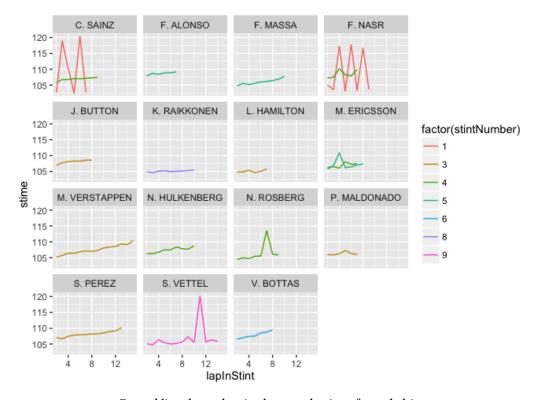
It can be useful to plot the laptimes for just long runs so we can start to see how well the cars are performing, comparing not just one driver with another but also seeing how a particular car behaves over time.

To chart long runs, we need to do a couple of things:

• identify which stints are long run stints (that is, which stints exceed a certain number of laps);

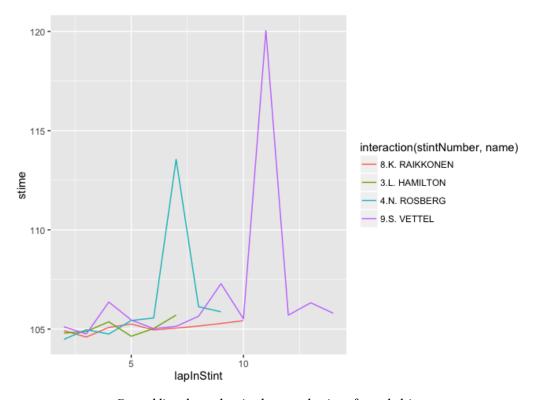
• pull out the lap times for each driver that correspond to their long run laptimes.

We can then plot the run of laptimes associated with each of the long run stints completed by each driver, omitting the outlap and inlap times (and perhaps any other unrepresentative laptimes during the stint) to get a better estimate of how laptimes evolved over the course of each stint.



Faceted line charts showing long run laptimes for each driver

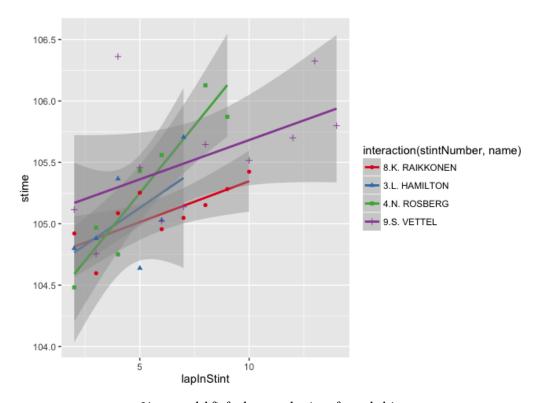
To compare drivers more directly, we might use a single chart:



Faceted line charts showing long run laptimes for each driver

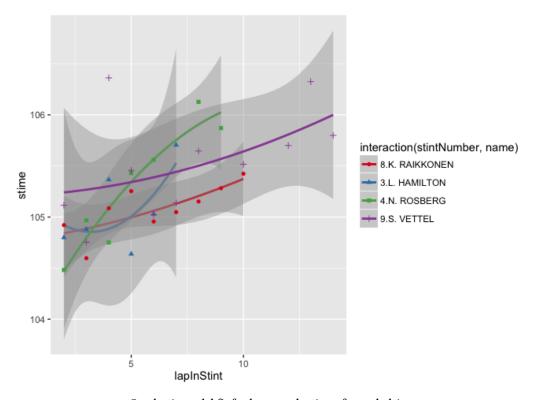
With long run stints identified, we can then start to produce a range of simple graphical models for the different drivers. The <code>geom_smooth()</code> function generates best fit lines (with associated error limits) according to a specified modeling function.

For example, using a simple linear model, we can get a simple relationship for laptime degradation across a stint.



Linear model fit for long run laptimes for each driver

Alternatively, we might we to explore higher order models, such as a quadratic model.

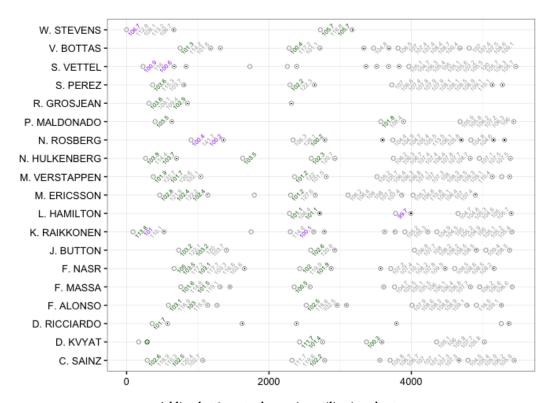


Quadratic model fit for long run laptimes for each driver

By removing unrepresentative laptimes by detecting and excluding outliers from long stint laptime sets, perhaps even replacing them with representative, interpolated times, we might be able to generate improved models based around these more representative laptimes.

Revisiting the Session Utilisation Chart - Annotations

To add a further layer of information to the session utilisation chart, we might use text labels to show the laptimes, generously rounded down (as is the convention) to the nearest tenth of a second, for laps that are not out-laps or in-laps. (The rounding also reduces clutter on the chart.) The R round() function can be used to round to the nearest tenth, but to round *down* we use the floor function, which rounds down to the nearest integer, in combination with a *10 multiplier (to bring tenths of seconds into scope as part of an integer value) followed by a /10 divisor (to get back to time in seconds and tenths).



Adding laptimes to the session utilisation chart

In this case, we use text, colour and symbols to communicate a variety of information about the context of each recorded lap or laptime.

The chart could be further enhanced by using different font styles (such as italics, or bold font) to add even more emphasis to green or purple times.

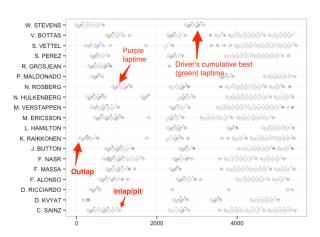
The open circle markers identify outlaps; the circle markers with a spot in the middle represent inlaps, at the end of which the car pitted.

Whilst this chart is quite dense, and does not fare so well when rendered in black and white (greyscale), it does allow us to see stints and green and purple laps, as well as letting us review laptimes within a stint. On long runs where a car pits and then quickly returns to the track, it might be the case that a driver has done a practice pitstop. In such a case, it might be interesting to try to retrieve the time spent in the pit lane, as well as the times recorded for the in- and out- laps.

The chart is also missing information about the session classification and the gaps to session

best time and the position ahead. This information is published via the timing sheets, but we can also generate it from the laptime data directly.

Session Summary Annotations



Decoding the annotated session utilisation chart

Whilst the scatterplot area of the session utilisation chart is now perhaps at the limits of readability in terms of the amount of detail that is starting to appear within the chart, there remains an opportunity for us to annotate the margins of the chart with derived session summary information or information taken from the session classification report.

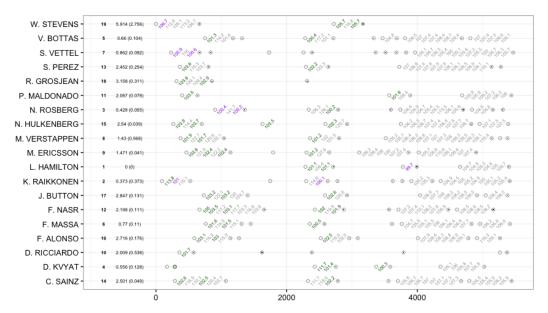
For example, one for of information we can derive is the gap

between the best laptime of each driver and the driver with the fastest lap in the session or the gap between consecutively ordered driver best laptimes.

```
##
             name driverbest
                              gap diff pos
## 1
       L. HAMILTON
                     99.790 0.000 0.000
## 2
      K. RAIKKONEN
                     100.163 0.373 0.373
## 3
        N. ROSBERG 100.218 0.428 0.055
          D. KVYAT
## 4
                     100.346 0.556 0.128
         V. BOTTAS 100.450 0.660 0.104
## 5
         F. MASSA 100.560 0.770 0.110
## 6
         S. VETTEL
## 7
                     100.652 0.862 0.092
                                         7
## 8 M. VERSTAPPEN 101.220 1.430 0.568
## 9
       M. ERICSSON 101.261 1.471 0.041
                                         9
## 10 D. RICCIARDO 101.799 2.009 0.538
                                        10
## 11 P. MALDONADO 101.877 2.087 0.078 11
          F. NASR 101.988 2.198 0.111
## 12
## 13
         S. PEREZ 102.242 2.452 0.254
## 14
         C. SAINZ 102.291 2.501 0.049 14
## 15 N. HULKENBERG 102.330 2.540 0.039 15
        F. ALONSO 102.506 2.716 0.176 16
## 16
## 17
         J. BUTTON 102.637 2.847 0.131 17
      R. GROSJEAN 102.948 3.158 0.311 18
## 18
## 19
        W. STEVENS
                     105.704 5.914 2.756 19
```

This information can then be used to annotate the session utilisation chart to provide an added, session summary, dimension to the margin of the chart.

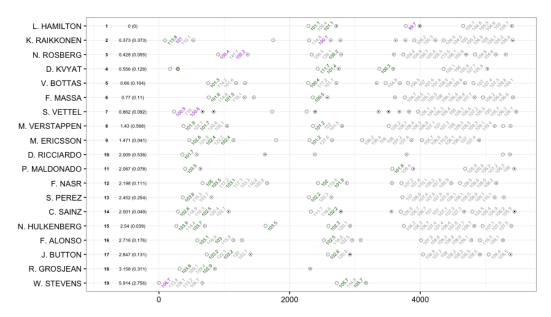
```
\label{eq:g-g-g-goom_text} $$g=g+geom_text(data=ptimesClass, aes(x=-800,y=name,label=pos),size=2,fontface='bold')$$ $g=g+geom_text(data=ptimesClass, aes(x=-400,y=name, label=paste(round(gap,3)," (",round(diff,3),")",sep='')), size=2)$$ $$g$
```



Adding session summary information to the margin of the session utilisation chart

At the moment, the chart is alphabetically ordered on the y-axis, although this is perhaps not the best ordering, as the marginal information highlights. Alternatives include: by number of laps, by number of stints, by fastest lap, by time of day of first lap, by time of day of last lap.

We can manipulate the y-axis order of the chart by refactoring the levels of the driver names according the position rank.



Ordering drivers by laptime classification on the session utilisation chart

Further annotations to the chart might then include a count of the laps completed by each driver, and a statement of their fastest time in the session. Or vertical lines (either solid, or dashed) could be overplotted onto the chart might to mark out times when purple times are achieved. It would also be useful if the chart carried information about times when the circuit was under yellow or red flag conditions, but this information cannot reliably be derived from the timing sheets.

Session Utilisation Lap Delta Charts

One of the messages commentators look for in the practice session laptime data is some sort of indication of the rate of drop off in laptime throughout a stint. This sort of information can be obtained from statistical models, as the simple graphical long stint analysis hinted at. But commentators and race engineers are also well versed in extracting this sort of difference information from timing screens. So can we try to capture some of that sort of information on the session utilisation chart?

The basic annotated session utilisation chart we have considered so far just shows the raw (rounded) laptime, which means the reader has to mentally calculate the differences between consecutive laptimes. But perhaps we can make use of alternative "toggle" views of the

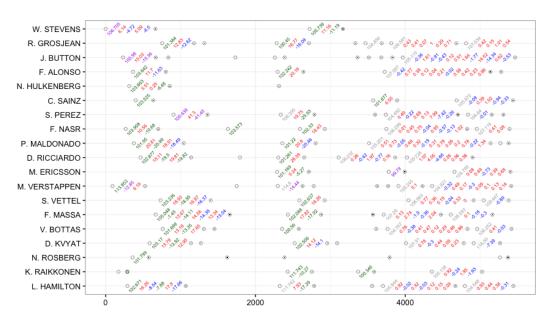
chart that use a similar layout but that show complementary information about each point compared to the original?

One possible "toggle view" of the session utilisation chart is a chart in which we show the first full laptime of a stint as such, and then for each consecutive lap display the time difference to the previous lap, rather than just the laptime associated with each lap.

Let's start by calculating the difference for each driver in turn between consecutive laps on each of their stints, adding a colour channel to identify additional information about the time (e.g. was it a purple time, an decrease on the previous laptime, and so on).

Charting this data allows us to see how each driver's lap compared in terms of laptime difference with their previous lap.

```
g = ggplot(ptimes)
#Layer showing in-laps (laps on which a driver pitted) and out-laps
g = g + geom_point(data=ptimes[ptimes['outlap'] | ptimes['pit'],],
                   aes(x=cum1, y=name, color=factor(colourx)), pch=1)
#Further annotation to explicitly identify pit laps (in-laps)
g = g + geom_point(data=ptimes[ptimes['pit']==TRUE,],
                   aes(x=cuml, y=name),pch='.')
#Layer showing start of stint laptimes and green/purple lap highlights
g=g+geom_text(data=ptimes[ptimes['lapInStint']==2 & !ptimes['pit'],],
                  aes(x=cum1, y=name,
                      label=stime, #floor(stime*10)/10,
                      color=factor(colourx)),
                  size=2, angle=45)
#Layer showing stint laptime deltas and green/purple lap highlights
g = g + geom_text(data=ptimes[ptimes['lapInStint']>2 & !ptimes['pit'],],
                  aes(x=cuml, y=name,
                      label=round(diff,2),
                      color=factor(coloury)),
                  size=2, angle=45)
g = g + scale_colour_manual(values=c('darkgrey','darkgreen','purple','red','blue'))
g + xlab(NULL) + ylab(NULL) + guides(colour=FALSE) + theme_bw()
```



Laptime delta toggle view of the session utilisation chart

We use colour as an additional channel to show whether or not the difference was a positive or negative one in terms of improved laptime, although in the above chart the difference is also identified by the presence, or otherwise, of the minus sign: a negative number indicates that that lap was *faster* than the previous laptime (i.e. the laptime was *less* than the previous laptime). It could also be argued that we should negate the differences for this sort of signed displayed so that an negative number indicates that the laptime was that much time *worse* than the previous lap.

Summary

In this chapter, we have started to explore the idea of *session utilisation charts* that use practice session laptime data to show how each particular driver made use of a particular practice session. These charts can be used to provide an "at a glance" summary of track utilisation for a whole practice session across all drivers involved.

The laptime data can itself be processed to identify separate stints, consecutive laps separated by a pit stop, as well as outlaps and inlaps at the start and end of each stint accordingly.

The charts can be enriched by using a blend of symbols to show inlaps and outlaps as such, and text labels to show the times of fully completed laps. Colour is used to further highlight

each driver's cumulative best laptime across a session, as well as purple laps as they are recorded through a session.

The chart margins can also be used to display additional *session summary* data, such as the gap to the best laptime recorded in the session, or the gap to the to car classified one position ahead.

This chapter also introduced what I have termed *toggle views* of a chart. These are views in which the spatial layout is preserved but alternative label displays are used. (The phrase is derived from interactive displays where we might naturally toggle (that is, switch) between views of a chart.) In the case of the session utilisation charts, a toggle chart view was created to show consecutive laptime differences for each driver within each of their stints.

Useful Functions Derived From This Chapter

```
#A function to augment raw laptime from practice and qualifying sessions
## with derived data columns
library(plyr)
rawLap_augment_laptimes = function(df){
 df['code'] = apply(df['name'], 2, function(x) driverCode(x))
 df=ddply(df, (name), transform, cuml=cumsum(stime))
 df['pit']=df['pit']=='True'
 df=arrange(df,name, -lapNumber)
 df=ddply(df,.(name),transform,stint=1+sum(pit)-cumsum(pit))
 df=arrange(df,name, lapNumber)
 df=ddply(df,.(name,stint),transform,lapInStint=1:length(stint))
 df=arrange(df,name, lapNumber)
 df=ddply(df,.(name),transform,driverbest=cummin(c(9999,stime[2:length(stime)])))
 df=arrange(df,cuml)
 df['purple']=sapply(df['driverbest'],cummin)
 df['colourx']=ifelse(df['stime']==df['purple'],
                                ifelse(df['stime']==df['driverbest'],
                                        'green',
                                        'black'))
 df=arrange(df,name, lapNumber)
 df= ddply(df,.(name),transform,outlap=c(FALSE, head(pit,-1)))
 df['outlap']= df['outlap'] | df['lapInStint']==1 | (df['stime'] > 2.0 * min(df['pur\
ple']) & (!df['pit']) )
 df=ddply(df,
           .(name),
```

```
transform,
           stint=cumsum(outlap),
           lapInStint=1:length(stint))
 df=ddply(df,
           .(name, stint),
           transform,
           lapInStint=1:length(stint))
 df
}
plot_session_utilisation_chart = function (df){
 g = ggplot(df)
 #Layer showing in-laps (laps on which a driver pitted) and out-laps
 g = g + geom_point(data=df[df['outlap'] | df['pit'],],
                     aes(x=cum1, y=name, color=factor(colourx)), pch=1)
 #Further annotation to explicitly identify pit laps (in-laps)
 g = g + geom_point(data=df[df['pit']==TRUE,],
                     aes(x=cum1, y=name), pch='.')
 #Layer showing full laps with rounded laptimes and green/purple lap highlights
 g = g + geom_text(data=df[!df['outlap'] & !df['pit'],],
                    aes(x=cuml, y=name,
                        label=floor(stime*10)/10,
                        color=factor(colourx)),
                    size=2, angle=45)
 g = g + scale_colour_manual(values=c('darkgrey', 'darkgreen', 'purple'))
 g + xlab(NULL) + ylab(NULL) + guides(colour=FALSE) + theme_bw()
```