

Tyler Traver

9864 Wild Crocus Circle, Parker, CO 80134 | 303.518.5316 | tylertraver@gmail.com

University of Colorado Boulder, Boulder, CO

M.S. Mechanical Engineering - Design Focus: GPA 3.6 / 4.

May 2017 (Expected)

B.S. Engineering Physics: GPA 3.4 / 4.0

May 2014

Minor Computer Science

May 2014

Work Experience

Laboratory for Atmospheric and Space Physics (LASP)

Software Engineer

April 2013 - Present

- Developed web applications for viewing dynamic metadata and scientific datasets
- Designed several user interfaces and the backend services to feed data to websites
- Worked with agile and kanban project management

Command Controller: Cubesat

October 2012 - April 2013

- Uplinked commands and downloaded scientific data during satellite overhead passes.

Command Controller: QuikScat, Kepler, SORCE, AIM

May 2011 - October 2012

- Performed real time spacecraft operation commanding and data downlink
- Wrote code to support ground operations
- Reported on short and long term spacecraft health/safety.
- Lead student operations on several subsystems

Lab/Technical Experience

Systems Engineering/Design — Integration of a system for UAV tracking. Design included writing tracking software, design and build of a ground station for a 2-axis gimbal, design and build of various optical and laser mounts for the gimbal. Integration/testing of the system.

Product Design — Designed a novel consumer workout camera. Involved rapid prototyping using a 3D printer, a custom coded raspberry Pi computer and gathering user feedback via interviews.

CAD/Fabrication — CAD design of a RC car body shaped like a mouse, engine pistons, and for numerous components of the design projects mentioned above. Experience with DFMA including a full feasibility and cost report on a novel soldering iron and a RC quadcopter.

Optics — Experimentation and setup of optical components including: lasers, mirrors, lenses, photometers, optical traps and optical resonators.

Electronics — Experience with linear and digital circuit design. Experience with mechatronic systems. Design and build of a robotic system to play "Rocket League" soccer.

Data Analysis/Research — Experience setting up physical, optical and electronic experiments and analyzing collected data with tools such as MathCad.