

# Make and Makefiles

Fundamentals of HPC, Module 4

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Slides:

[https://github.com/ResearchComputing/Fundamentals\\_HPC\\_Spring\\_2019](https://github.com/ResearchComputing/Fundamentals_HPC_Spring_2019)

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# Outline

- Overview
- Makefile examples:
  - Simple Makefile (1) (targets, dependencies)
  - Simple Makefile (2) (variables)
  - Simple Makefile (3) (wildcards, portability)
- ./configure: downloading, configuring & compiling code with make



# Before we begin

- ssh user00**NN**@tlogin1.rc.colorado.edu
  - Use password provided
- ssh scompile
- ml intel
- cd /scratch/summit/\$USER/makefiles



# Editing files: Nano survival guide

- Ctrl+o save (need to confirm filename)
- Ctrl+x exit
- Ctrl+k cut
- Ctrl+u paste

# GNU Make

- Helps manage compilation of source code.
- Examine the files in the makefiles subdirectory
- Compile:
  - `icc hello.c hellofunc.c -I. -o hello.exe`
- Drawbacks?
  - Have to remember compilation syntax
  - Possibly machine-specific (no Intel on my laptop?)



# Simple Makefile (1)

- Create a file named Makefile in the makefiles directory
- Add these lines (use tab, not 4 spaces):

```
hello.exe: hello.c hellofunc.c
```

TAB

```
   icc -I . hello.c hellofunc.c -o hello.exe
```

- This is a **rule** for making the **target file** hello.exe
- Type **make**
- Checks target and dependencies for:
  - existence
  - modifications (based on timestamp)



# Simple Makefile (1)

- Make executes every command indented below the target/dependency line.
- Can use any Linux commands

```
hello.exe: hello.c hellofunc.c
```

```
    TAB echo "Compiling hello.exe"
```

```
    TAB icc -I . hello.c hellofunc.c -o hello.exe
```

- Make displays the command executed on the screen
- Suppress by prepending @ symbol: echo → @echo



# Simple Makefile (1)

- Standard to include a target named clean:

```
hello.exe: hello.c hellofunc.c
    TAB @echo "Compiling hello.exe"
    TAB icc -I . hello.c hellofunc.c -o hello.exe

clean:
    TAB rm -f *.o
    TAB rm -f hello.exe
```



# Simple Makefile (1)

- Complication. Run these commands:
  - touch clean
  - make clean
- A file named clean will conflict with our target named clean.
- Solution – add .PHONY target:

```
.PHONY: clean
```

- Understood that targets in .PHONY list are not files



# Simple Makefile (1): A Good Start

```
.PHONY: clean
```

```
hello.exe: hello.c hellofunc.c
```

```
    TAB @echo "Compiling hello.exe"
```

```
    TAB icc -I . hello.c hellofunc.c -o hello.exe
```

```
clean:
```

```
    TAB rm -f *.o
```

```
    TAB rm -f hello.exe
```



# Variables in Make

- Compilers and optimization flags may differ between machines
- Use variables to avoid rewriting compilation commands for each new machine
- Best to do at top of Makefile

Define variables via =

```
CC = icc
```

Evaluate variables via \$( )

```
echo $(CC)
```



# Simple Makefile (2)

- Modify your makefile to include these changes
- (keep clean and .PHONY as they were)

```
CC = icc
INCLUDE_FLAGS = -I .
OPT_FLAGS = -O2
CFLAGS = $(INCLUDE_FLAGS) $(OPT_FLAGS)

hello.exe: hello.c hellofunc.c
    @echo "Compiling hello.exe"
    $(CC) $(CFLAGS) hello.c hellofunc.c -o hello.exe
```



# Simple Makefile (2): Special Variables

- These variables are useful within rules/recipes
- The variable **\$@**
  - Refers to the rule target (e.g., hello.exe)
- The variable **\$<**
  - Refers to the 1<sup>st</sup> dependency (e.g., hello.c)
- The variables **\$^**
  - Refers to all dependencies (e.g., hello.c hellofunc.c)
- Exercise:
  - Rewrite the rule for hello.exe using **\$@** and **\$^**
    - And create a variable called 'PROG' that equals 'hello.exe'



# My Solution:

I defined a new variable...

```
...  
CFLAGS = $(OPT_FLAGS) $(INCLUDE_FLAGS)  
PROG = hello.exe
```

Now hello.exe appears in only 1 place.

```
$(PROG): hello.c hellofunc.c  
	@echo "Compiling \"$(PROG)\"."  
	$(CC) $(CFLAGS) $^ -o $@  
  
clean:  
	rm -f *.o  
	rm -f $(PROG)
```



# Simple Makefile (3)

- We often have a number of object files needed to build the program.
- Make this small modification:

```
$(PROG): hello.c hellofunc.c
```

```
$(PROG): hello.o hellofunc.o
```



- By default, Make uses CFLAGS and CC to build the .o files
- We can control this behavior ourselves



# Simple Makefile (3): Wildcards

- The % symbol acts a wildcard.
- Add the following target/rule:

```
%.o: %.c
    @echo "Compling \"$@ " using " $<
    $(CC) $(CFLAGS) -c $< -o $@
```

- This tells Make:
  - Use this rule if a file ending in .o is needed
  - Before file.o can be created, file.c must exist
  - Build file.o via: \$(CC) \$(CFLAGS) -c file.c -o file.o



# Simple Makefile (3): Portability

- If we move to a new machine, we may need to modify:
  - CC, OPT\_FLAGS, INCLUDE\_FLAGS
- To do so, we must edit the Makefile
- OK enough for small projects; really bad otherwise
- Good practice:
  - Create machine-specific definitions file
  - Include in Makefile



# Simple Makefile (3): Portability

- Create a file named machine.def with these three lines

```
CC = icc  
OPT_FLAGS = -O2  
INCLUDE_FLAGS = -I .
```

- In your Makefile, make this replacement:

```
CC = icc  
OPT_FLAGS = -O2  
INCLUDE_FLAGS = -I .
```



```
include machine.def
```

- Makefile works on any machine now
- only machine.def is modified



# **./configure**

- **./configure** is another way source code is made to be portable
- User then runs “**./configure <options>**” to create machine-specific Makefile, or to create a supplementary file with machine-specific options, which is included in a pre-existing generic Makefile.
  - E.g., to create a Makefile that specifies the compiled code will be installed in a specified directory:

```
./configure --prefix=/projects/$USER
```

- ...and also specify optimization flags for the C and C++ compilers

```
./configure --prefix=/projects/$USER CFLAGS ='-g -O2' CXXFLAGS=' -g -O2'
```

- ...let's try an example...



# ./configure

- Let's download and compile 'samtools' using make and a Makefile.

```
cd /scratch/summit/$USER/makefiles/example_make  
cat commands_reference
```

- The *commands\_reference* file contains a list of commands to run to compile and install the *samtools* code, and to explore what happens along the way. Let's look at the file and try the example....



```
# This file contains the commands you would need to download and
# Install samtools, an open source set of tools for manipulating
# large nucleotide sequence alignments in SAM format

#Download the source code
wget https://github.com/samtools/samtools/releases/download/1.9/samtools-1.9.tar.bz2

#Untar/untip the source code directory
tar -xvf samtools-1.9.tar.bz2

#Go into the source code directory
cd samtools-1.9

#Look around:
ls -l
vi Makefile

#Load the Intel compiler and run ./configure
ml intel
./configure --prefix=/projects/$USER/samtools CFLAGS='-g -O2 -xCORE-AVX2'

#examine what was created by running ./configure
ls -ltr
vi configure.mk

#Now make and install the code using 4 processors (-j 4)
make -j 4
make install
```

...Next week you'll learn more about the process of compiling and linking code. Knowing about make and makefiles provides a foundation.

# Thank You!

- Survey: <http://tinyurl.com/curc-survey18>
- Make documentation: <https://www.gnu.org/software/make/manual/make.html>
- Slides: [https://github.com/ResearchComputing/HPC\\_Short\\_Course\\_Fall\\_2018](https://github.com/ResearchComputing/HPC_Short_Course_Fall_2018)
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