# Cloud Computing: Introduction to Web Services

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# Cloud Computing – git repository location

- <a href="https://github.com/vdialani/CloudComputing.git">https://github.com/vdialani/CloudComputing.git</a>
- Look for examples in "chapter1" folder of this repository.

### Cloud Computing – Introduction to Web Services

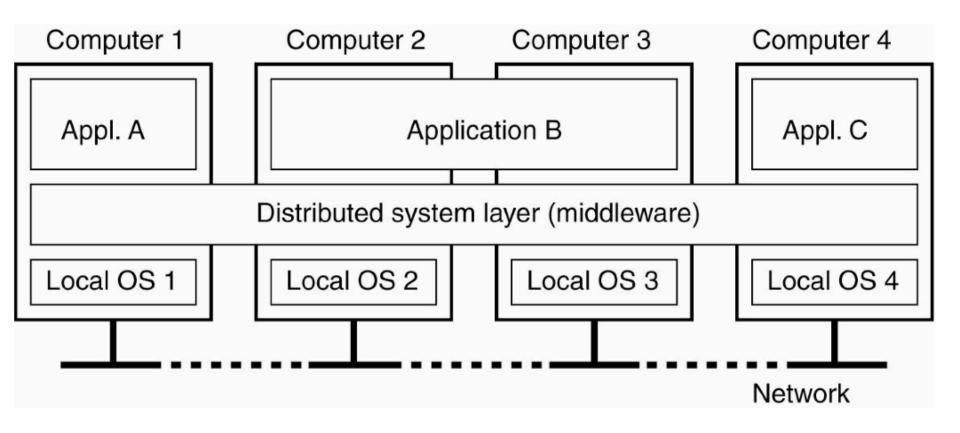
#### What is a Web Service?

 Web Service is a communication protocol that allows components in distributed systems to exchange messages in accordance to its published interface (specifically WSDL).

### Recap: Distributed Systems I

- A Distributed System consists of multiple computational components that communicate over a network in order to achieve a common objective.
- Communication between the computers is accomplished by exchange of messages. The semantics and syntax of these messages is specified using a common interface description language.
- Components in a distributed system operate concurrently, do not have to be collocated
  or in same time zone (clocks need not be synchronized) and nodes may fail and recover
  independently of each other.
- There may be no node in the system with complete knowledge of all the computational tasks or the data being handled by the system.
- A distributed system may suffer network partitioning and needs to degrade its performance gracefully in face of such failures.

## Recap: Distributed Systems II



• Distributed System rely on middleware to provide a coherent framework of services to the applications.

### Recap: Distributed Systems III

#### A Distributed System Middleware:

- Provides a Resource Discovery Service
- Allows transparent resource migration
- Provides the secure context for execution by identifying and authenticating the users and systems
- Provides redundancy and replication to hide movement of resources while the system is in use.

#### Implementations of distributed middleware

- CORBA (Common Object Resource Broker Architecture)
- DCOM (Distributed Common Object Model)
- JAVA-RMI (Java Remote Method Invocation)
- Message Queuing Systems (Rabbit MQ, MSMQ, IBM MQ Series)

# Recap: Distributed System IV

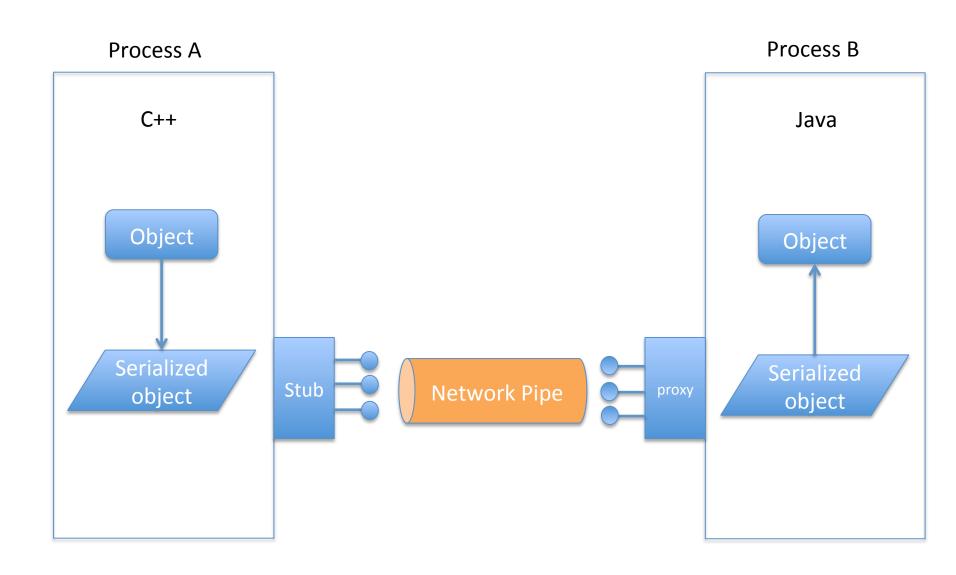
- Drawbacks of previous approaches
  - Vendor specific solutions lack of interoperability.
  - Different binary formats meant many adapter needed to be implemented.
  - Hard to debug, efficiency requirements dominated and all the data was exchanged in binary format

### Recap: Distributed Systems V

#### Serialization

- A way to automatically save and recreate the state of the object.
- Serialization converts an object into a byte buffer that could be sent to other systems or could be saved to disc for recreation of the object.
- De-serialization converts the byte buffer to an object instance.
- Serialization can maintain either a shallow copy or a deep copy of the object.
- In a deep copy the nested objects are also serialized and de-serialized to save or recreate an object
- Each class used for serialization has an associated serialization ID to verify that the serialized and deserialization process are loading the same version of the class

# Recap: Remote Procedure Call



### Web Services Description Language

A web service description contains **definitions** about:

- simple and complex data types supported by the service
- messages that will be exchanged between the server and the client and will be expressed in terms of data types defined and imported by the service
- interfaces i.e. **port types** that will be used to exchange these messages between the client and the server program
- bindings that specify the data format and protocol for each of the port types

A WSDL specification is an XML document

#### Web Service Definition

Web service definition Abstract Interface Types Messages **Operations** Port Type Implementation Details Services and ports **Bindings** 

**Abstract Interface** describes the type system, the messages, the composition of these messages into operations and ports.

It imposes no requirement of how these messages are exchanged.

Different service implementations may support the same interface

**Implementation Details** specify the wire format that will be used by the web service instance. The location or endpoint details of the service instance.

It is purely service instance specific information.

# Web Services: Simple Thesaurus Service

# Simple Thesaurus Service

```
<message name="getSynonymRequest">
 <part name="term" type="xs:string"/>
</message>
<message name="getSynonymResponse">
 <part name="value" type="xs:string"/>
</message>
<portType name="Thesaurus">
 <operation name="getSynonym">
  <input message="getSynonymReguest"/>
  <output message="getSynonymResponse"/>
 </operation>
</portType>
```

### Web Services: Type System

#### Simple Data Structure

```
struct customerInfo {
    string name;
    int age;
    string phone;
    enum shipping { "regular", "2-day", "1-day" };
};
```

#### Imposing format restrictions

### Web Services: Type System

#### **Declaring Enumerations**

#### Declaring Complex Derived Type

### Web Services: Type System

#### Allowing only one by using choice

#### Imposing array length restrictions

### Web Services Definition

# **Operation Types:**

Туре	Definition
One Way	The operation can receive a message but will not return a response
Request Response	The operation can receive a request and will return a response
Solicit Response	The operation can send a request and will wait for a response
Notification	The operation can send a message but will not wait for a response

# **Web Services Operation Types**

#### **One-Way Operation**

A one-way operation example:

#### Request-Response Operation

A request-response operation example:

## Web Services Operation Types

# Solicit Response Pattern

#### Web Services Ports

```
package course.cloud.computing;
public interface Ledger {
// This method gets information of customer with the specified
id, if the customer is not found an exception is raised
     public CustomerInfo getCustomerRecord(int id) throws
     InvalidCustomerException;
// This method adds information of customer and returns a newly
allocated id, if the customer already exists an exception is
raised
     public int addCustomerInfo(CustomerInfo info) throws
     AlreadyExistingCustomerException;
```

#### Web Services

#### **Port Type Definition**

```
<wsdl:portType name="LedgerPortType">
    <wsdl:operation name="getCustomerRecord">
      <wsdl:input name="getCustomerRecord" message="tns:getCustomerRecord">
    </wsdl:input>
      <wsdl:output name="getCustomerRecordResponse" message="tns:getCustomerRecordResponse">
    </wsdl:output>
      <wsdl:fault name="InvalidCustomerException" message="tns:InvalidCustomerException">
    </wsdl:fault>
    </wsdl:operation>
    <wsdl:operation name="addCustomerInfo">
      <wsdl:input name="addCustomerInfo" message="tns:addCustomerInfo">
    </wsdl:input>
      <wsdl:output name="addCustomerInfoResponse" message="tns:addCustomerInfoResponse">
    </wsdl:output>
      <wsdl:fault name="AlreadyExistingCustomerException"</pre>
message="tns:AlreadyExistingCustomerException">
    </wsdl:fault>
    </wsdl:operation>
  </wsdl:portType>
```

#### Web Service Binding

#### WSDL SOAP Binding

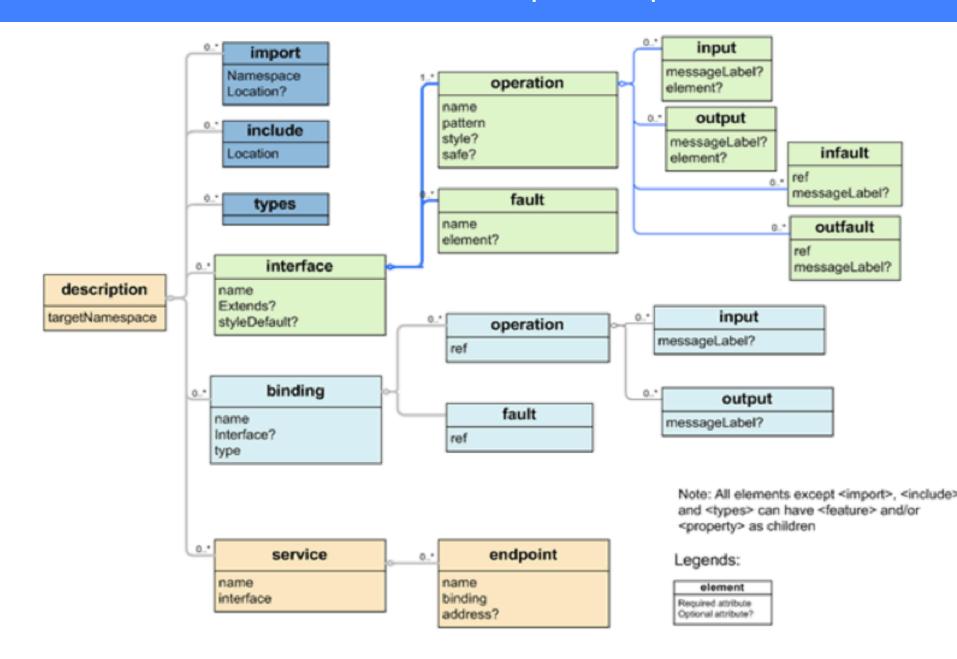
```
<wsdl:binding name="LedgerSoapBinding" type="tns:LedgerPortType">
    <soap:binding style="document" transport="http://schemas.xmlsoap.org/soap/http"/>
    <wsdl:operation name="getCustomerRecord">
      <soap:operation soapAction="" style="document"/>
      <wsdl:input name="getCustomerRecord">
        <soap:body use="literal"/>
      </wsdl:input>
      <wsdl:output name="getCustomerRecordResponse">
        <soap:body use="literal"/>
      </wsdl:output>
      <wsdl:fault name="InvalidCustomerException">
        <soap:fault name="InvalidCustomerException" use="literal"/>
      </wsdl:fault>
    </wsdl:operation>
    <wsdl:operation name="addCustomerInfo">
      <soap:operation soapAction="" style="document"/>
      <wsdl:input name="addCustomerInfo">
        <soap:body use="literal"/>
      </wsdl:input>
      <wsdl:output name="addCustomerInfoResponse">
        <soap:body use="literal"/>
      </wsdl:output>
      <wsdl:fault name="AlreadyExistingCustomerException">
        <soap:fault name="AlreadyExistingCustomerException" use="literal"/>
      </wsdl:fault>
    </wsdl:operation>
  </wsdl:binding>
```

#### Web Services - Service

#### Web Service Instance Information

```
<<u>wsdl:service</u> name="Ledger">
    <<u>wsdl:port</u> name="LedgerPort" binding="tns:LedgerSoapBinding">
    <<u>soap:address</u> location="http://localhost:9090/LedgerPort"/>
    </<u>wsdl:port</u>>
    </<u>wsdl:service</u>>
```

### Web Services – XML Namespace Representation



#### Web Services

WebServices Description Language (WSDL) Version 2.0 Part1:CoreLanguage: <a href="http://www.w3.org/TR/wsdl20/#intro">http://www.w3.org/TR/wsdl20/#intro</a>

First Look at WSDL2.0:

https://www.sdn.sap.com/irj/servlet/prt/portal/prtroot/docs/library/uuid/74bae690-0201-0010-71a5-9da49f4a53e2