

# Slices

Learn to Code with Rust

# Slices

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- A **collection type** is one that can hold multiple values. Arrays, tuples, and strings are collection types.
- A **slice** is a reference to a portion/sequence of a collection type. It's a subcategory of reference.
- A string slice is a reference to a sequence of characters from a string.
- An array slice is a reference to a sequence of elements from an array.
- As a reference, a slice does **not** take ownership of the collection.



