

# Week 2 Process and Decision Document

Name: Fintan Sharpe

Role(s): N/a

Primary responsibility for this work:

## *Goal of Work Session*

Side Quest Week 2

## *Decision Points & Trade-offs*

Decided to make a simple change to the speed of the blob to

## *Verification & Judgement*

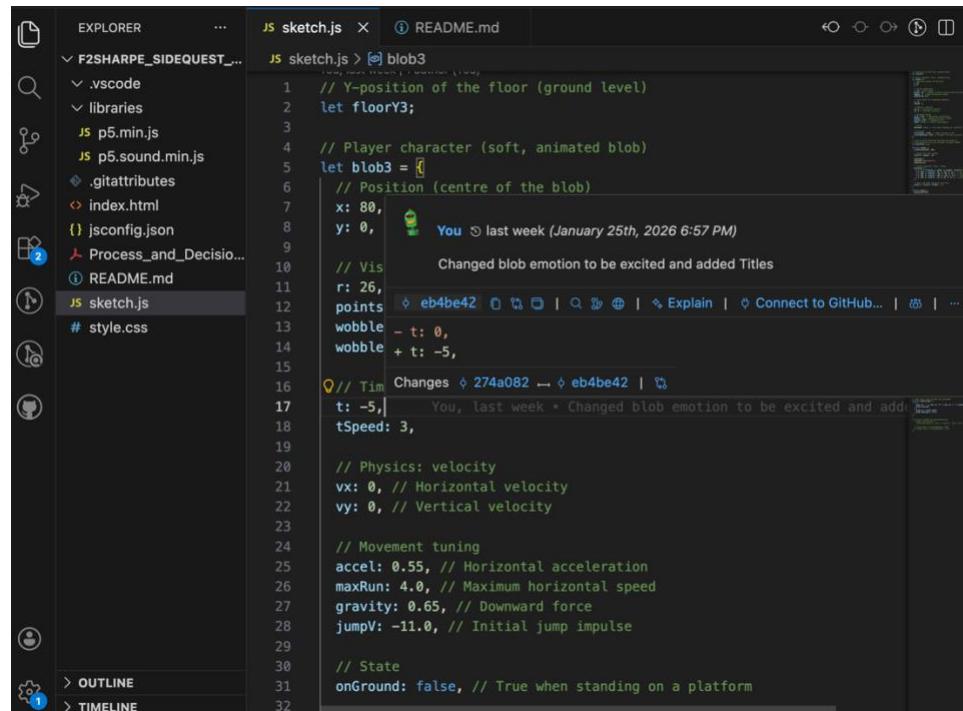
N/a

## *Limitations, Dead Ends, or Open Questions*

Gen AI: No Gen AI was used in this assignment.

## Appendix:

Changed Code Below – tSpeed Attribute Changed and t.



The screenshot shows the VS Code interface with the 'sketch.js' file open in the center editor tab. The file contains JavaScript code for a p5.js sketch. A specific line of code is highlighted with a yellow background, indicating a change:

```
// Tim Changes 274a082 -- eb4be42 | ↵
t: -5, // You, last week * Changed blob emotion to be excited and add titles
tSpeed: 3,
```

The code defines a player character 'blob3' with properties like position (x: 80, y: 0), size (r: 26), and movement parameters (vx: 0, vy: 0). It also includes physics tuning (accel: 0.55, maxRun: 4.0, gravity: 0.65) and state management (onGround: false).