



FAJAR ANUGERAH ISKANDAR

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Bakung Endah Residence No 38, Bandung

Graduated from Telkom University majoring in Telecommunication Engineering. I have internship experience at Telkom Indonesia. I have an interest in programming, especially Front-End Development. I have several web and application based software development projects. I am a person who want to make a technology for simplicity and everybody can use easily.

Work Experiences

PT Telkom Indonesia - Cimahi, West Java

Jul 2021 - Aug 2021

Access and Service Operation

One of the units at PT. Telkom Access and the main task of the unit is to repair disturbances that occur after the installation of indihome services

- Create Telegram Bot called "SAMANTHA" to introduce the product of IndiHome and design media promotional by making advertising video for Telkom Tasikmalaya website

PT Telkom Indonesia - Tasikmalaya, West Java

Jul 2020 - Sep 2020

Product Designer

One of the units at PT. Telkom Access and the main task of the unit is to marketing products to consumers by designing attractive product designs and promotions

- Create Telegram Bot called "SAMANTHA" to introduce the product of IndiHome and design media promotional by making advertising video for Telkom Tasikmalaya website

Education Level

Telkom University - Bandung

Apr 2018 - Sep 2022

Bachelor Degree in Telecommunication Engineering, 3.36/4.00

Organisational Experience

MobCom (Mobile Communication Laboratory) - Telkom University

Aug 2019 - Sep 2020

Research Member

A laboratory engaged in programming and researching to provide knowledge and experience about programming and to research about Internet of Things, especially Arduino IDE and Raspberry Pi

- Become a research member about Arduino IDE Development and IoT Smart Device

Skills, Achievements & Other Experience

- **Hard Skills:** Understand the programming languages HTML, CSS, and Javascript and can use a design softwares Adobe Photoshop, Adobe Premiere, Adobe AfterEffect also web design and wireframing software Adobe XD and Figma
- **Soft Skills:** Creative, Innovation, Critical Thinking, Problem Solving, Growth Mindset, Fast Learning
- **Projects** (2022): Application Reading Learning Media for Dyslexia Student Based on Augmented Reality using PlayFab Database
- **Projects** (2021): UI-UX Designer (LocuMart) - UI-UX team who design UI/UX for web pages, use project management and team communication tools to organize and manage tasks, and support the creative director with the shaping of the company branding
- **Achievements** 🏆 (2022): IT Support by Google
- **Languages** 🏆 (2022): Indonesia, English - EPrT Score (507)