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FIR Filter Design using Window Method.
AIM: To design FIR filters using window method.
SOFTWARE: Spyder 3.8.
THEORY:
Steps of FIR design using window method.
step1: Find # hd(n) ie impulse response of the filter
for different values of n.
step2: Find window coefficients for all values of n.
step3: Multiply the values of hd(n) and w(n)
Stip 4: Plot the filter response.
Effect of changing length and shape of window on
 designed filter characteristics:
     Main lobe width of window function is responsible for
transition band of designed filter.
    Ripple in the designed filter depends of peak vide lobe
amplitude of window function.
Problem. , PF
Design fir filter of length N=9 and wc = IT using
Rectangular, hamming and blackman window.
    hat h(n) = hd(n). W(n)
step 1: To find hd(h) for low pass filler
     hacn) = sin wen
                           = \infty < n < \infty
           = Wc/1
                             n=0
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		ein T/2 n ; = 4 < n < 8.										
		TIM										
			in T/2		;	n = N - 1						
		11			2							
-	string	stype: Find window function coefficients.										
	for rectangular window											
	w(n) = 1 ; o < n < n											
	$-\frac{1}{2}\omega(n)=1$											
	n	0		2	3	4	5	6		8		
	hd(n)	6	-0.106	0	0.3183	0.5	0.3183	1	-0.106	0		
	$\omega(n)$	l	Į.				1 11	1	1	1		
	h(n)	0	-0.106	0	0.3183	0.5	0.3183	0	-0.106	G		
						and the comments of the comment of t						
	Fox	For hamming window. W(n) = 0.54-0.46 cos (21Tn)										
									( m /			
	n	0	1	2	- 3	4	5	6	ACCOUNTS OF THE PARTY OF THE PA	8		
	hdin	0	-0:10	6 0	0.313	0.5	0.3183	0	-0-106	0		
	wch)	0.0		1		1	6.8683	0.54	6.2147	0.08		
	h(n)	0	-6.02	5 0		1	5 0,2753		0.2147	6		
	For blackman window											
	$co(n) = 0.42 - 0.5 \cos(\frac{2\pi n}{M}) + 0.08 \cos(\frac{4\pi n}{M})$											
	; 0 < n < m											
	otherwise.											
	, cipalwise.											

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n	0	1	0	0	41				
 	3			3	4	5	6	7	8
hd(h)	0	-0.106	0	0.3183	0.5	0.3183	0	-0.106	0
w(n)	0	0.6	0.34	0.77	. [		0.34		6
h(n)	0	-0.006	0	0.244	O	0.244		-0.006	6
					1				

## STEPS OF PROGRAM:

- 1. Import necessary packages.
- 2. Define length of window
- 3. Define cutoff frequency
- 4. Plot frequency response of filter
  5. Point the coefficients of response.

## CONCLUSION: In this experiment, we have studied how to design FIR filler using window method.

- 1. For constant length, filler designed with rectangular window is having minimum transition band and maximum transition band and maximum ripple, whereas filter designed using blackman window is having maximum transition band and minimum stopband sipple.
- 2. Increasing the length of window function in time domain reduces the transition band of designed filter and increases the ripple oscillations in stopband
- 3. Changing shope of the window, ie using more tapered window functions, reduces The ripple indesigned filler.
- 4. Window length and shape are the two parameters of window which can be used to get better trade off between transition band and ripple of the designed filter.