Week 3 OS LAB

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Q. Priority Scheduling using C language (non-preemptive)

INPUT:

```
#include <stdio.h>
struct process{
  int burst;
  int arr_time;
  int waiting_time;
  int priority;
  int turn_time;
};
typedef struct process proc;
void priority(proc processes[],int n){
  int comp time=0;
  float avg_tat=0;
  float avg wait=0;
  proc temp;
  for(int i=0;i< n-1;i++){
     for(int j=0; j< n-i-1; j++){
        if(processes[j+1].priorityprocesses[j].priority){
          temp=processes[i];
          processes[j]=processes[j+1];
          processes[j+1]=temp;
       }
     }
  for(int i=0;i<n;i++){
```

```
comp_time+=processes[i].burst;
     processes[i].turn time=comp time-processes[i].arr time;
     avg tat+=processes[i].turn time;
  }
  for(int i=0;i< n;i++){
     processes[i].waiting time=processes[i].turn time-processes[i].burst;
     avg_wait+=processes[i].waiting_time;
  for(int i=0;i< n;i++){
     printf("\nburst, arrival time for process:%d\t",i+1);
     printf("%d\t",processes[i].burst);
     printf("%d\t",processes[i].arr time);
     printf("%d\t",processes[i].turn time);
     printf("%d\n",processes[i].waiting time);
  printf("average waiting time: %f\n",avg wait/n);
  printf("average turn around time: %f\n",avg_tat/n);
int main(){
  int n;
  printf("enter the number of processes:\t");
  scanf("%d",&n);
  proc processes[n];
  for(int i=0;i< n;i++){
     printf("enter the burst, arrival time, priority for process:%d\n",i+1);
     scanf("%d",&processes[i].burst);
     scanf("%d",&processes[i].arr time);
     scanf("%d",&processes[i].priority);
  }
  for(int i=0;i< n;i++){
     printf("burst, arrival time for process:%d\t",i+1);
     printf("%d\t",processes[i].burst);
     printf("%d\n",processes[i].arr_time);
  priority(processes,n);
```

Output:

```
enter the number of processes:
enter the burst, arrival time, priority for process:1
21 0 2
enter the burst, arrival time, priority for process:2
301
enter the burst, arrival time, priority for process:3
6 0 4
enter the burst, arrival time, priority for process:4
2 0 5
burst, arrival time for process:1
                                       21
                                               0
burst, arrival time for process:2
                                       3
                                               0
burst, arrival time for process:3
                                       6
                                               0
burst, arrival time for process:4
                                       2
                                               0
burst, arrival time for process:1
                                       3
                                                       3
                                               0
                                                               0
burst, arrival time for process:2
                                       21
                                               0
                                                       24
                                                               3
burst, arrival time for process:3
                                       6
                                               0
                                                       30
                                                               24
burst, arrival time for process:4
                                       2
                                               0
                                                       32
                                                               30
average waiting time: 14.250000
average turn around time: 22.250000
```