

## OS LAB WEEK 1

➔ Zayd Ahmed (1BM21CS254)

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**Q: Write a program in C on Matrices using Functions.**

**Code:-**

```
#include<stdio.h>
#include<stdlib.h>
int A[3][3];
int B[3][3];
int C[3][3];
void add(int a[3][3],int b[3][3]){
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
C[i][j]=a[i][j]+b[i][j];
}
}
printf("Resultant matrix\n");
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
printf("%d\t",C[i][j]);
}
printf("\n");
}
```

```
}  
void subtract(int a[3][3],int b[3][3]){  
    for(int i=0;i<3;i++){  
        for(int j=0;j<3;j++){  
            C[i][j]=a[i][j]-b[i][j];  
        }  
    }  
    printf("Resultant matrix\n");  
    for(int i=0;i<3;i++){  
        for(int j=0;j<3;j++){  
            printf("%d\t",C[i][j]);  
        }  
    }
```

```
    printf("\n");  
}  
}  
void transpose(int a[3][3]){  
    for(int i=0;i<3;i++){  
        for(int j=0;j<3;j++){  
            C[i][j]=a[j][i];  
        }  
    }  
    printf("\n");  
}  
    printf("Resultant matrix\n");  
    for(int i=0;i<3;i++){  
        for(int j=0;j<3;j++){  
            printf("%d\t",C[i][j]);  
        }  
    }  
    printf("\n");
```

```

}
}
void multiply(int a[3][3],int b[3][3]){
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
C[i][j]=0;
for(int k=0;k<3;k++){
C[i][j]+=a[i][k]*b[k][j];
}
}
}
printf("Resultant matrix\n");
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
printf("%d\t",C[i][j]);
}
printf("\n");
}
}
int main(){

printf("enter the elements for matrix A\n");
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
scanf("%d",&A[i][j]);
}
}
printf("enter the elements for matrix B\n");
for(int i=0;i<3;i++){

```

```

for(int j=0;j<3;j++){
scanf("%d",&B[i][j]);
}
}
printf("matrix A\n");
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
printf("%d\t",A[i][j]);
}
printf("\n");
}
printf("matrix B\n");
for(int i=0;i<3;i++){
for(int j=0;j<3;j++){
printf("%d\t",B[i][j]);
}
printf("\n");
}
int ch=0;
while(ch!=5){
printf("1.add\n2.subtract\n3.transpose\n4.multiply\n5.exit\n");
;
scanf("%d",&ch);
switch(ch){
case 1:
add(A,B);
break;
case 2:
subtract(A,B);

```

```
break;
```

```
case 3:
```

```
printf("enter matrix to transpose(A->1/B->2)\n");
```

```
int c1;
```

```
scanf("%d",&c1);
```

```
if(c1==1){
```

```
transpose(A);
```

```
break;
```

```
}
```

```
else{
```

```
transpose(B);
```

```
break;
```

```
}
```

```
break;
```

```
case 4:
```

```
multiply(A,B);
```

```
break;
```

```
case 5:
```

```
exit(0);
```

```
break;
```

```
default:
```

```
printf("wrong choice entered\n");
```

```
break;
```

```
}
```

```
}
```

```
}
```

## Output:-

```
enter the elements for matrix A
1 2 3
4 5 6
7 8 9
enter the elements for matrix B
9 8 7
6 5 4
3 2 1
matrix A
1      2      3
4      5      6
7      8      9
matrix B
9      8      7
6      5      4
3      2      1
1.add
2.subtract
3.transpose
4.multiply
5.exit
1
Resultant matrix
10      10      10
10      10      10
10      10      10
1.add
2.subtract
3.transpose
4.multiply
5.exit
2
Resultant matrix
-8      -6      -4
-2      0      2
4      6      8
1.add
2.subtract
3.transpose
4.multiply
5.exit
```

```
1.add
2.subtract
3.transpose
4.multiply
5.exit
3
enter matrix to transpose(A->1/B->2)
1
```

Resultant matrix

1	4	7
2	5	8
3	6	9

```
1.add
2.subtract
3.transpose
4.multiply
5.exit
4
```

Resultant matrix

30	24	18
84	69	54
138	114	90

```
1.add
2.subtract
3.transpose
4.multiply
5.exit
5
```