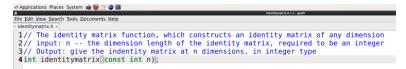
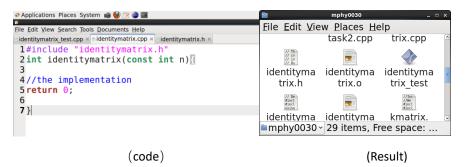
1.1: Create an "identitymatrix.h" function, the return type is expected to be an integer (int); function identifier identitymatrix. A constant integer n is expected in order to be consistent with output.



1.2: Create source file and the implementation of the 1.1 function with no statement. Compile the "identitymatrix.cpp" file to produce the corresponding objective file (*.o).



1.3 : Create a ".cpp" test file for testing the identitymatrix function declared and implemented in 1.1 and 1.2. Compile this file and link it with the objective function from 1.2 to produce an executable for testing your function.

1.4: Modify my implementation in 1.2 with a for loop which prints out a row of n zeros. Test the result of the new implementation, which works as expected.

(code) (Result)

1.5: Modify the implementation in 1.4 by writing an outer loop, the function of the outer loop is to print out n rows of zeros. Display the result with the new implementation for task 1.5 (Result).

1.6: Modify the inner loop to include an if else conditional statement to print out "1" when a certain condition is met and "0" otherwise (code). Display the output (Result).

```
// 1.6 The main function prints out an indentity matrix // Index: col, initial value starts with 0, there is an rement of 1 each time, stops until the condition is met (run n ^{\circ}
    Tows). Thoms: col, initial value starts with 0, there is an increment of 1 each time, stops until the condition is met (run n columns).
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28}
          for(int row = 0; row < n; row++){</pre>
                 for(int col = 0; col < n; col++){
  // Check if row is equal to column, if it is, prints out 1
  if(row == col){
    printf(%20 ", 1);</pre>
                // otherwise, print the value 0 as signed decimals.
else{
    printf("%2d ", 0);
    }
                                                                                                                    Enter a number for the dimension size, n: 5
                                                                                                                      The identity matrix with n dimension is:
                                                                                                                   1 0 0 0 0 0 0 1 0 0 0
                        }
printf("\n");
                                                                                                                    0 0 1 0 0
               }
return Θ;
                                                                                                                   0 0 0 0 1
(code)
                                                                                                                                              (Result)
                                                                                                                               Tasks 2
```

2.1: Update on the header file to make it more versatile for all the matrices, and rename it with "matrix.h"

```
1// The matrix function, which constructs a matrix of any dimension, it could be either identity,K,C,T or B matrix.
2// input: n -- the dimension length of the matrix, required to be an integer
3// input: choice -- the selection of the matrix,required to be an integer
4// Output: give the indentity matrix at n dimensions, in integer type
5int matrix(const int choice,const int n);
```

2.2: Implementation of all the matrix (case 1 to case 5), all the functions are arranged in cases satements based on int choice. Also, all the functions in the "identitymatrix.cpp" file are declared and implemented, and this file was renamed with a new name "matrix.cpp". The "identitymatrix_test.cpp" was rewritten and I rename it with "matrix_test.cpp". For C matrix, it follows the matrix construction style of assigning value -1 to the position on top-right and bottom-left corner of the matrix.

```
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                                                                                                                                                                       )
else if(row == n-1 && col == 0){
    printf("%2d", -1);
                                   )
else if(row == 0 && col == n-1){
    printf("%2d ", -1);
                                                                                                                                                                                  } else if( row == 0 && col == 0){ printf("%2d", 1);
                                   else if(row +1 == col||row-1 == col){
    printf("%2d ", -1);
                                                                                                                                                                                   }
else if(row +1 == col||row-1 == col){
    printf("h2d ", -1);
                                    )
// otherwise, print the value 0 as signed 2 decimals.
else(
   printf("%2d *, 0);
                                                                                                                                                                                   } // otherwise, print the value \theta as signed 2 decimals. else{ printf(*%2d ", \theta);
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                                        | else if(row == 0 && col == 0){
| printf(%2d *, 1);
                                        }
else if(row == n-1 && col == n-1){
   printf("%2d", 1);
                                        else if(row +1 == col||row-1 == col){
    printf("%2d ", -1);
                                        } // otherwise, print the value 0 as signed 2 decimals. else{    printf("%2d ", 0);
                                 printf("\n");
```

Task 3

3.1 and 3.2: Declare and implement a function prints out an introduction; Declare and implement a function prints out an introduction

- 3.3: In task 2.2, all the matrix functions were dispatched in the switch statement in the case order 1-5
- 3.4: Implemented the matrix_test.cpp script to create a tool for creating required matrices with n dimensions

Result of Task2 and Task 3: Cases for selection number 0-5 with n =4;

Exceptions: where input choice numbers and n numbers are out of range 0-5.

```
Enter a number for the matrix selection option, n: 9 Wrong number! Try 0-5, please!
Enter a number for the matrix selection option, n: -1 Wrong number! Try 0-5, please!
Enter a number for the matrix selection option, n: 1 Enter a number for the dimension size, n: -1
A positive number of n is required!
Enter a number for the dimension size, n: 0
A positive number of n is required!
```