

# 1 Definitions

## 1.1 Identifiers

$f \in \text{FieldName}$   
 $x \in \text{VarName}$

## 1.2 Values

$u \in \text{UnrestrictedValue}$   
 $v \in \text{Value}$   
 $r \in \text{Reference}$

## 1.3 Memory

$M \in \text{Memory} \quad = \text{LocalMemory} \times \text{GlobalMemory}$   
 $\text{LocalMemory} \quad = \text{Var} \rightarrow \text{RuntimeVal}$   
 $\text{GlobalMemory} \quad = \text{AccountAddr} \rightarrow \text{Account}$   
 $\text{Account} \quad = \text{ModuleName} \rightarrow \text{Module}$   
 $\text{Module} \quad = \text{StructName} \rightarrow \text{StructSig}$   
 $\text{StructSig} \quad = \text{Kind} \times (\text{FieldName} \times \text{NonRefType})^*$

We define  $M(l)$  to be the value stored at  $l$  in memory  $M$ , where  $l$  could be a local variable or a reference. We define  $M[l \mapsto v]$  to be the memory with  $l$  updated to have value  $v$ , and otherwise identical with  $M$ . We use  $M \setminus x$  to denote the memory with  $x$  removed, and otherwise identical with  $M$ .

# 2 Judgements

Judgement	Meaning
$r q$	reference $r$ has mutability $q$
$M \triangleright \kappa \tau \{f_1: \tau_1, \dots, f_n: \tau_n\}$	In memory $M$ struct type $\tau$ has kind $\kappa$ , field name $f_i$ and field types $\tau_i$
$\langle M, S \rangle \xrightarrow{i} \langle M', S' \rangle$	state $\langle M, S \rangle$ steps to $\langle M', S' \rangle$ after executing instruction $i$

Table 1.

# 3 Operational Semantics

## 3.1 Local Instructions

$$\frac{M(x) = v \vee M(x) = r}{\langle M, S \rangle \xrightarrow{\text{MvLoc}(x)} \langle M \setminus x, M(x) :: S \rangle} \text{MvLoc}$$

$$\frac{M(x) = u \vee M(x) = r}{\langle M, S \rangle \xrightarrow{\text{CpLoc}(x)} \langle M, M(x) :: S \rangle} \text{CpLoc}$$

$$\frac{s = u \vee s = r}{\langle M, s :: S \rangle \xrightarrow{\text{StLoc}(x)} \langle M[x \mapsto s], S \rangle} \text{StLoc}$$

$$\begin{array}{c}
\frac{M(x) = v}{\langle M, S \rangle \xrightarrow{\text{BorrowLoc}\langle x \rangle} \langle M, \mathbf{ref}\langle x, [], \mathbf{mut} \rangle} \text{BorrowLoc} \\
\\
\frac{r = \mathbf{ref}\langle l, p, q \rangle}{\langle M, r :: S \rangle \xrightarrow{\text{BorrowField}\langle f \rangle} \langle M, \mathbf{ref}\langle l, p :: f, q \rangle :: S \rangle} \text{BorrowField} \\
\\
\frac{r = \mathbf{ref}\langle l, p, q \rangle}{\langle M, r :: S \rangle \xrightarrow{\text{FreezeRef}} \langle M, \mathbf{ref}\langle M, \mathbf{ref}\langle l, p, \mathbf{immut} \rangle \rangle} \text{FreezeRef} \\
\\
\frac{M(r) = u}{\langle M, r :: S \rangle \xrightarrow{\text{ReadRef}} \langle M, u :: S \rangle} \text{ReadRef} \\
\\
\frac{r \mathbf{mut} \quad M(r) = u}{\langle M, v :: r :: S \rangle \xrightarrow{\text{WriteRef}} \langle M[r \mapsto v], S \rangle} \text{WriteRef} \\
\\
\frac{s = u \vee s = r}{\langle M, s :: S \rangle \xrightarrow{\text{Pop}} \langle M, S \rangle} \text{Pop} \\
\\
\frac{M \triangleright \mathbf{resource} \tau \{f_1: \tau_1, \dots, f_n: \tau_n\}}{\langle M, [v_i]_{i=1}^n :: S \rangle \xrightarrow{\text{Pack}\langle \tau \rangle} \langle M, \mathbf{resource} \tau \{f_1: v_1, \dots, f_n: v_n\} :: S \rangle} \text{PackR} \\
\\
\frac{M \triangleright \mathbf{unrestricted} \tau \{f_1: \tau_1, \dots, f_n: \tau_n\}}{\langle M, [u_i]_{i=1}^n :: S \rangle \xrightarrow{\text{Pack}\langle \tau \rangle} \langle M, \mathbf{resource} \tau \{f_1: u_1, \dots, f_n: u_n\} :: S \rangle} \text{PackU} \\
\\
\frac{}{\langle M, \kappa \tau \{f_1: v_1, \dots, f_n: v_n\} :: S \rangle \xrightarrow{\text{Unpack}} \langle M, v_1 :: \dots :: v_n :: S \rangle} \text{Unpack} \\
\\
\frac{}{\langle M, S \rangle \xrightarrow{\text{LoadConst}\langle a \rangle} \langle M, a :: S \rangle} \text{LoadConst} \\
\\
\frac{|\text{op}| = n}{\langle M, u_1 :: \dots :: u_n :: S \rangle \xrightarrow{\text{Op}} \langle M, \text{op}(u_1, \dots, u_n) :: S \rangle} \text{StackOp}
\end{array}$$