Fardin Abdulla

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Skills

Programming Languages: C, C++, Python, Java, R

Frontend Development: HTML, CSS, Tailwind CSS, Javascript, React JS

Backend Development: PostgreSQL, JDBC, Spring/Spring Boot

Softwares: Visual Studio, Git, Github, Eclipse, PyCharm, R studio, MATLAB

Testing Frameworks/Libraries: MockMvc, JUnit

Operating Systems: Linux, Windows

Non-technical: Fast learner, communicative, team worker, critical-thinking, passionate

Technical Projects

Machine Learning Project

Nov 2024 - Dec 2024

CMPT 310 - Introduction to Artificial Intelligence https://github.com/faa35/A4-AI

- Implemented a Naïve Bayes classifier for MNIST digit recognition in Python, achieving 80% accuracy with Laplace smoothing
- Developed a binary Perceptron model for 2D point classification with iterative weight updates
- Built a neural network for non-linear regression, achieving loss < 0.02
- Designed a three-layer Deep Neural Network for MNIST, achieving 97% accuracy with hyperparameter optimization
- Created a Recurrent Neural Network for word-level language detection, achieving 85% accuracy by modeling sequential data

JourneyGenie Web App

May 2024 - August 2024

CMPT 276 - Introduction to Software Engineering https://github.com/faa35/journey-genie

- Developed a full-stack travel planning web application using Java Spring Boot for backend and HTML/CSS for frontend, enabling users to efficiently plan and manage travel itineraries
- Designed and implemented key features including:
 - **Budget Tracker:** A tool for users to track travel expenses across multiple currencies by integrating the Open Exchange Rates API.
 - **Weather Forecast:** Real-time weather updates at user-selected destinations, utilizing the OpenWeatherMap API.
 - **Local Events & Places:** Integrated the Google Maps API to suggest nearby attractions, restaurants, and activities based on users' itineraries
- Collaborated in a team of five, maintaining code quality and version control through a shared GitHub repository, tracking individual contributions and project progress
- Implemented user authentication and data storage allowing users to save and retrieve personalized trip plans, routes, and checklists.

Collision-Resistant Hashmap in C++ Using Linear Probing

Mar 2024 - Apr 2024

CMPT 225 - Data Structures and Programming

- Implemented a collision-resistant Hashmap with an optimized data retrieval time reduced by 30%, improving the performance of large-scale data storage systems with 31% collisions

FriendsBook - Social Networking Platform (C++)

Jan 2024 - Feb 2024

CMPT 225 - Data Structures and Programming

- Developed a console-based social networking application in C++ enabling users to create, modify, search, and manage profiles, with a focus on optimizing search functionality
- Designed and implemented efficient algorithms for profile management, ensuring uniqueness and maintaining a sorted collection within fixed memory constraints
- Developed a comprehensive test driver (MyADTTestDriver) to validate all features of MyADT, including edge cases like empty collections, full collections, and invalid inputs.

Personal Projects

Personal Portfolio Web App Oct 2024 - Dec 2024 https://github.com/faa35/acanto

- Developed a full-stack personal portfolio website using Java Spring Boot for the backend and Next.js with React and TypeScript for the frontend, enabling real-time integration of user-specific data
- Designed and implemented a RESTful API to securely fetch and expose third-party API data, ensuring smooth interaction between frontend and backend services
- Included Designed and implemented key features, including Live Music Status (Last.fm API) to display real-time music activity with track details, Discord Activity (Lanyard API) to show platform and elapsed status, 3D Map Visualization (Google Maps API) for interactive location rendering, and an AI Chatbot (Google Gemini API) to provide dynamic, AI-powered responses
- Deployed the frontend on Vercel and the backend on Render, ensuring secure CORS configurations for seamless API interaction

Revisited JourneyGenie Web App Aug 2024 - Sep 2024 https://github.com/faa35/journey-genie-v2

- Added a Google Gemini 1.5 Flash API chatbot for travel-related assistance, including trip planning and inquiries
- Revamped the UI for improved aesthetics and usability, and integrated Google Place Overview API for detailed destination insights

Work Experience

Personal Tutor Jan 2024 - Current

- Helped a secondary student learn and revise different subjects, such as math and stat
- The student saw an improvement of around 15% in overall course grade

Education