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Introduction to AVR Development Tools

Lab Time: Friday 4 - 6

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# Additional Questions.

1) What specific font is used for source code, and at what size?

The font used for source code is font Courier New in size 8 font

2) What is the naming convention for source code (asm)? What is the naming convention for source code files if you are working with your partner?

The naming convention for a single user is Firstname\_Lastname\_Lab#\_sourcecode.asm. If you happen to be working with a partner, the format for your filename will be FirstnamePartner1\_LastnamePartner1\_lastnamePartner2\_Lab#\_sourcecode.asm.

3) What is the difference between the .def and .equ directives?

By observation, .def is used for register and counter assignment declarations. .equ is used for bit assignments for associated variables. If we use the AVR Assembler directives, we see .def used for defining a symbolic name on a register, where .equ is used to set a symbol equal to an expression.

4) From that explanation, determine the 8-bit binary value that each of the following expressions evaluates to

(a) (1 << 3)

Translation to Binary: b00001000, this translates to 8 in decimal

(b) (2 << 2)

Translation to Binary: 00000010 shifted 2 bits to the left becomes 00001000. This now represents 8 in decimal

(c) (8 >> 1)

Translation to Binary: 00001000 shifted 1 bit to the left becomes 00000100, which represents 4 in decimal

(d) (1 << 0)

Translation to Binary: 00000000 does not change when shifted because all bits are 0's, it is still 00000000.

(e) (6 >> 1/1 << 6)

1 shifted right by 6: 01000000

1 shifted left by 6: 00000100

final result: 01000100, this represents 68 in decimal

5) describe the instructions listed below. ADIW, BCLR, BRCC, BRGE, COM, EOR, LSL, LSR, NEG, OR, ORI, ROL, ROR, SBC, SBIW, and SUB

**ADIW: Add Immediate to Word** 

Brief Description: Adds an immediate value ranging from 0-63 to a register pair and places that are a resultant of

the register pair. ADIW operates on the upper 4 register pairs, and is suited for use with pointer registers.

**BCLR: Bir Clear in SREG** 

Brief Description: Used to clear a single flag in the status register

**BRBC: Branch if Bit in SREG is Cleared** 

Brief Description: This is a conditional relative branch that tests a single bit in the status register and branches relative to the program counter if the bit is cleared. The offset parameter is represented in two's complement

form.

**BRGE: Branch if Greater or Equal (Signed)** 

Brief Description: This is a conditional relative branch. It tests the signed flag and branches relative to the program counter if the signed flag is cleared. If this instruction is used right after CP, CPI, SUB or SUBI, the branch will occur if and only if the signed binary number in register Rd is greater than or equal to the signed binary number i register

Rr.

**COM: One's Complement** 

Brief Description: Performs a One's complement of register Rd

**EOR: Exclusive Or** 

Brief Description: Performs a logical exclusive or between the contents of register Rd and register Rr and places the

output result in register Rd

LSL: Logical Shift Left

Brief Description: Shift all the bits in register Rd one place to the left, where bit 0 is cleared, bit 7 is loaded into the

C flag of the status register, and the operation multiplies signed and unsigned vals by two

**LSR: Logical Shift Right** 

Brief Description: Shift all the bits in register Rd one place to the left, where bit 7 is cleared, bit 0 is loaded into the

C flag of the status register, and the operation divides unsigned vals by two

**NEG: Two's Complement** 

Brief Description: Replaces the contents of register Rd with its two's complement

**OR: Logical OR** 

Brief Description: Performed a logical Or operation between the contents of register Rd and Rr, and places the

result in Rd

### **ORI: Logical OR with Immediate**

Brief Description: Performs a logical Or between contents of register Rd and a constant, and places the result in Rd

### **ROL: Rotate Left through Carry**

Brief Description: Shift all the bits in register Rd one place to the left. C flag is shifted into bit 0 of register Rd, and bit 7 is shifted into the C flag. This effectively multiplies multi-byte signed and unsigned values by two.

## **ROR: Rotate Right through Carry**

Brief Description: Shift all the bits in register Rd one place to the left. C flag is shifted into bit 7 of register Rd, and bit 0 is shifted into the C flag. This effectively divides multi-byte signed values by two.

### **SBC: Subtract with Carry**

Brief Description: Subtracts two registers and subtracts with the C flag, and places resultant into register Rd

### **SBIW: Subtract Immediate from Word**

Brief Description: Subtracts an immediate value from 0-63 from a register pair and places the result in the register pair

### **SUB: Subtract Without Carry**

Brief Description: Subtracts two registers and places the result in destination register Rd