Using K-nearest-neighbors for Digit Recognition

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Overview

Introduce the MNIST handwritten digit dataset

Understand the K-nearest-neighbors machine learning algorithm

Implement K-nearest-neighbors in TensorFlow to identify handwritten digits from 0 to 9

The MNIST Handwritten Digits Dataset

MNIST Dataset

Handwritten digits database

Large quantity of handwritten digits commonly used for training image processing systems

MNIST Dataset

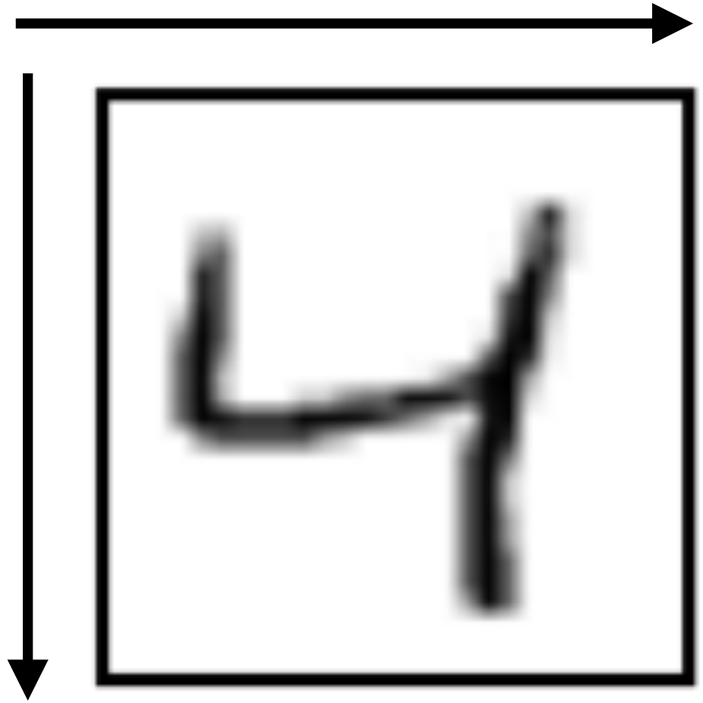
Handwritten digits database

Modified National Institute of Standards and Technology

MNIST Dataset

Each digit is in grayscale

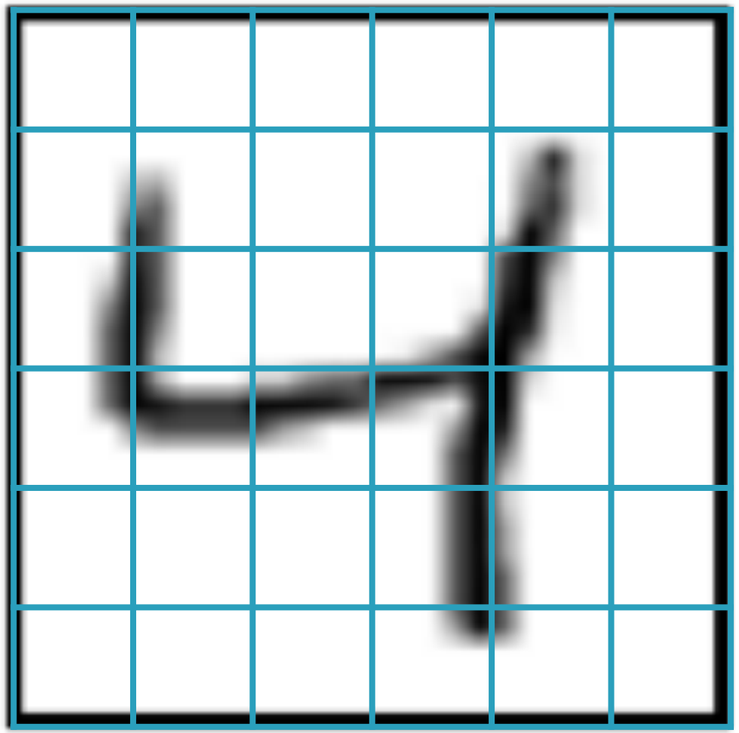
MNIST Dataset



Every image is standardized to be of size 28x28

= 784 pixels

MNIST Dataset



Every pixel holds a single value for intensity

MNIST Dataset

0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

MNIST Dataset

0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

MNIST Dataset

0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

MNIST Dataset

0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

MNIST Dataset

Every image has an associated label

MNIST Dataset

5 0 4 1

MNIST for machine learning is the equivalent of the “Hello World” for programming

The K-nearest-neighbors Algorithm

Types of ML Algorithms

Supervised

Labels associated with the training data is used to correct the algorithm

Unsupervised

The model has to be set up right to learn structure in the data

Supervised Learning

Input variable x and output variable y

Learn the mapping function y = f(x)

Approximate the mapping function so for new values of x we can predict y

Use existing dataset to correct our mapping function approximation

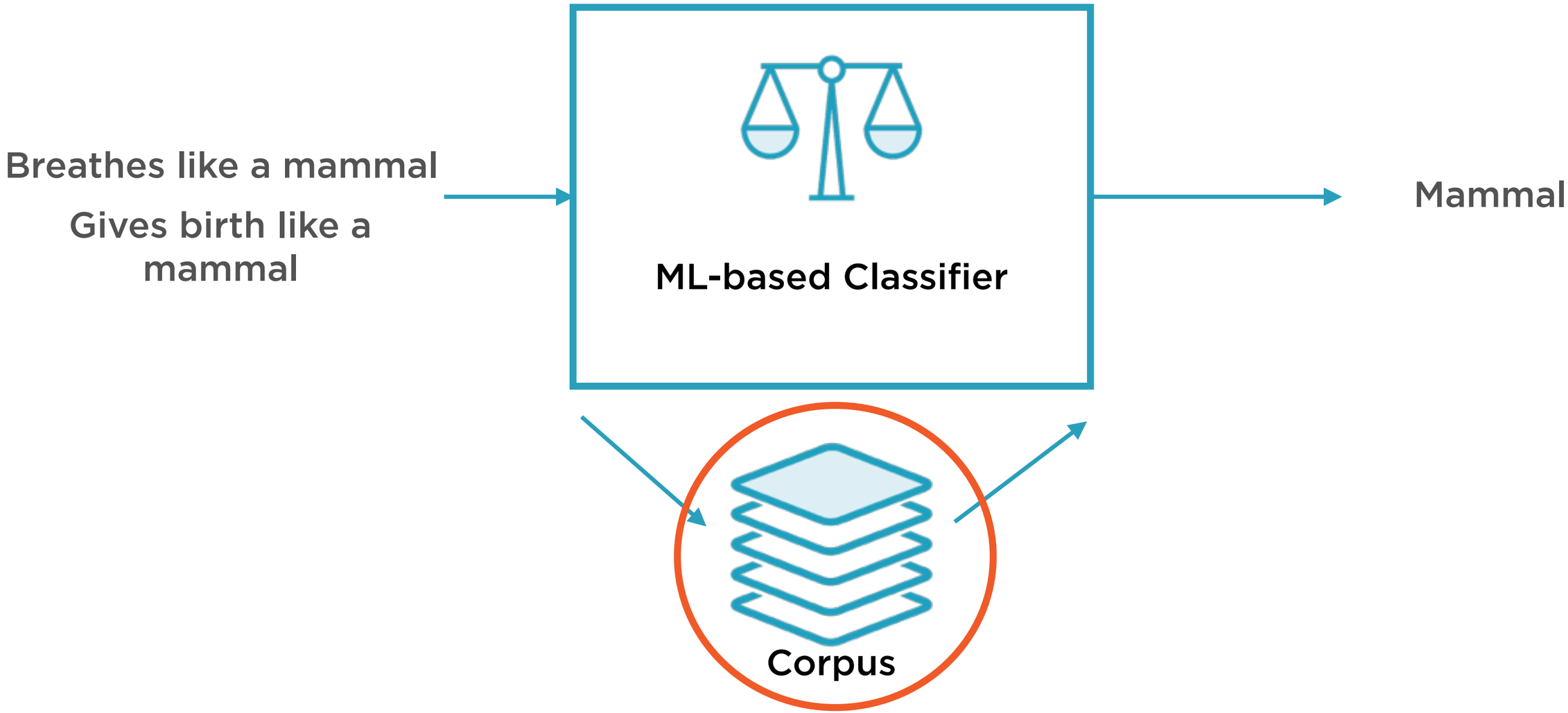
Unsupervised Learning

Only have input data x no output data

Model the underlying structure to learn more about data

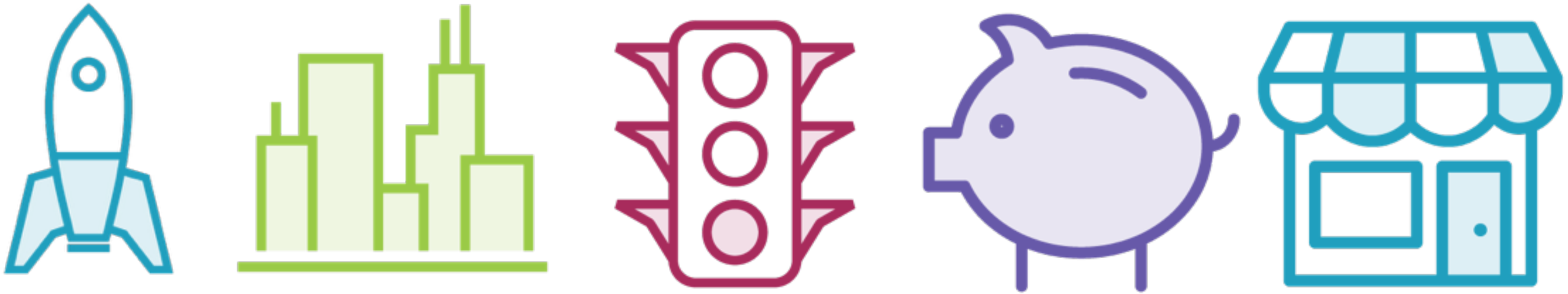
Algorithms self discover the patterns and structure in the data

Training Data



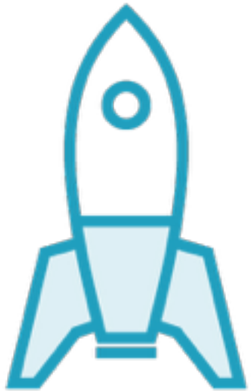
KNN is an supervised learning algorithm which uses training data to find what is **most similar** to the current sample

K-nearest-neighbors



Uses the entire training dataset as a model

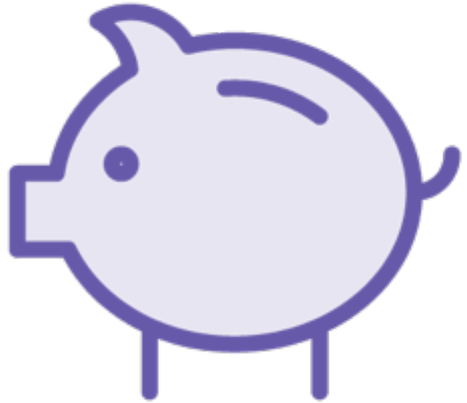
K-nearest-neighbors



Rocket

Buildings

Signal

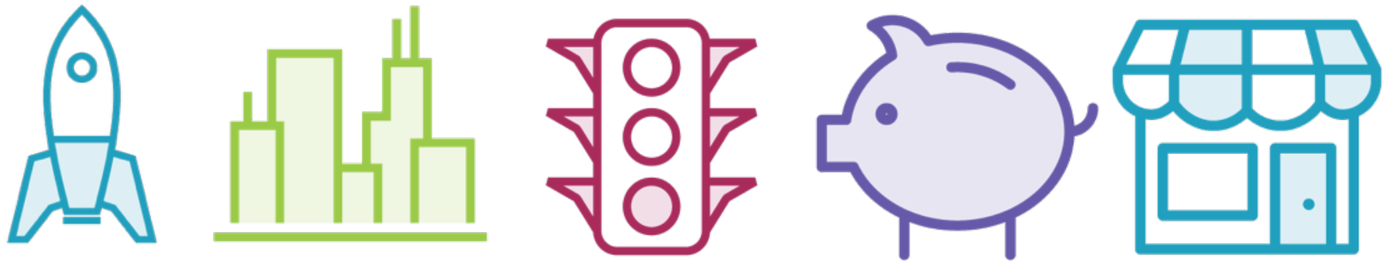


Pig

Shop

Each element in training data has a label

K-nearest-neighbors



Rocket Buildings Signal Pig Shop

Predictions for a new sample involves figuring out which element in the training data it is similar to

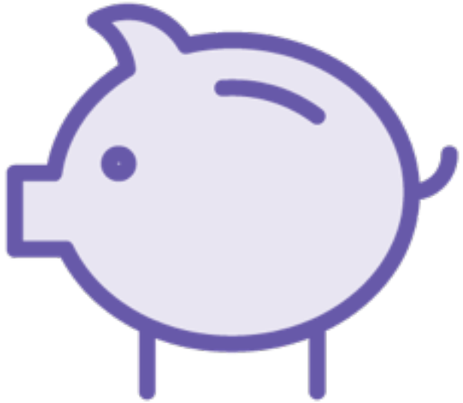
The nearest neighbor

K-nearest-neighbors

Rocket

Buildings

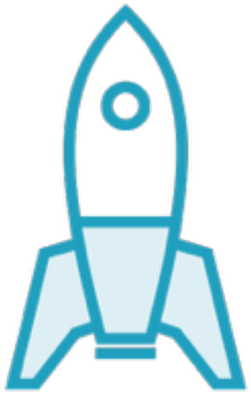
Signal



Pig

Shop

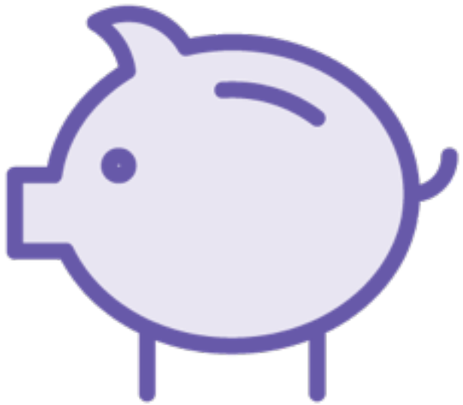
K-nearest-neighbors



Rocket

Buildings

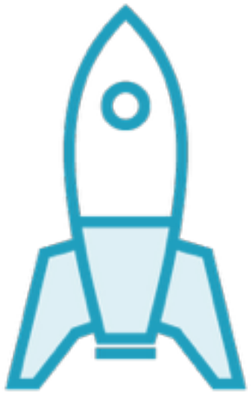
Signal



Pig

Shop

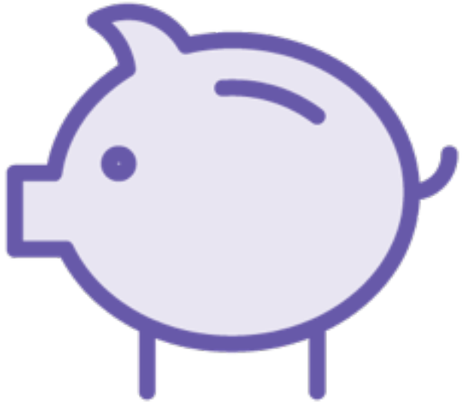
K-nearest-neighbors



Rocket

Buildings

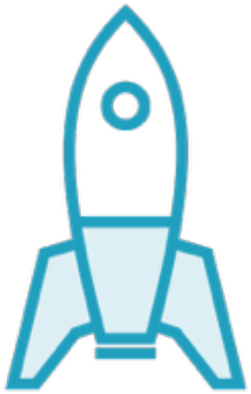
Signal



Pig

Shop

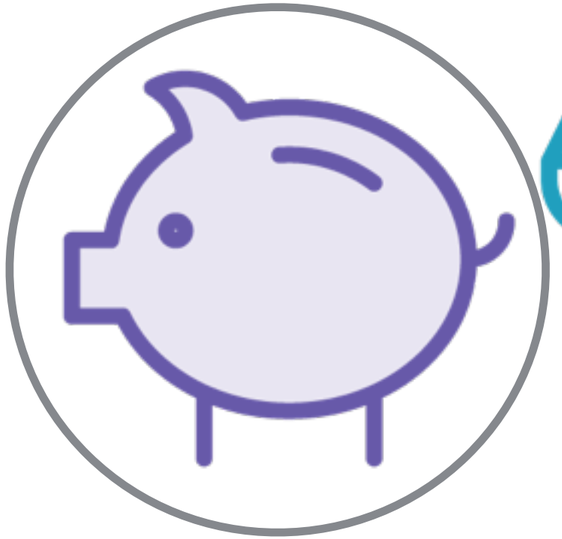
K-nearest-neighbors



Rocket

Buildings

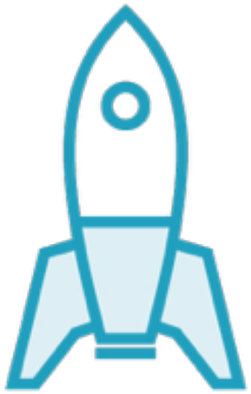
Signal



Pig

Shop

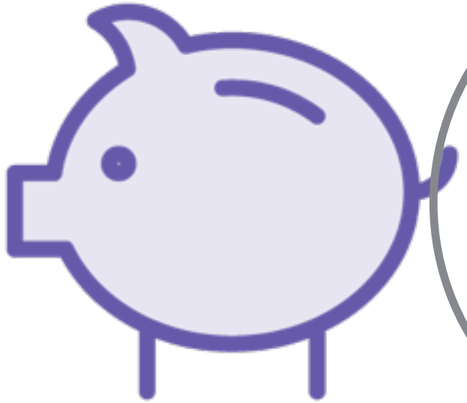
K-nearest-neighbors



Rocket

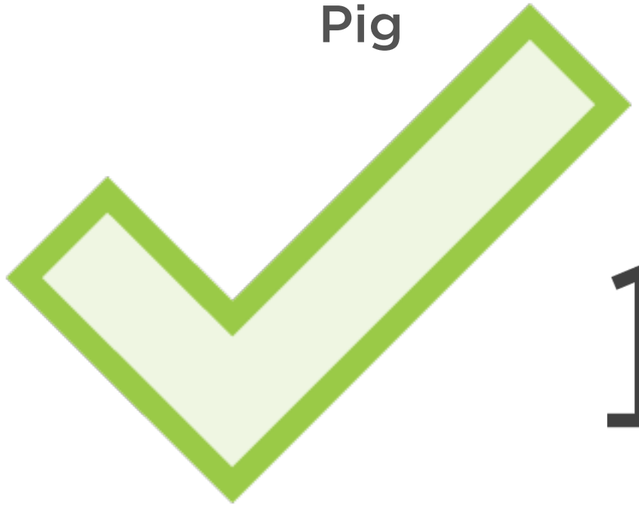
Buildings

Signal



Pig

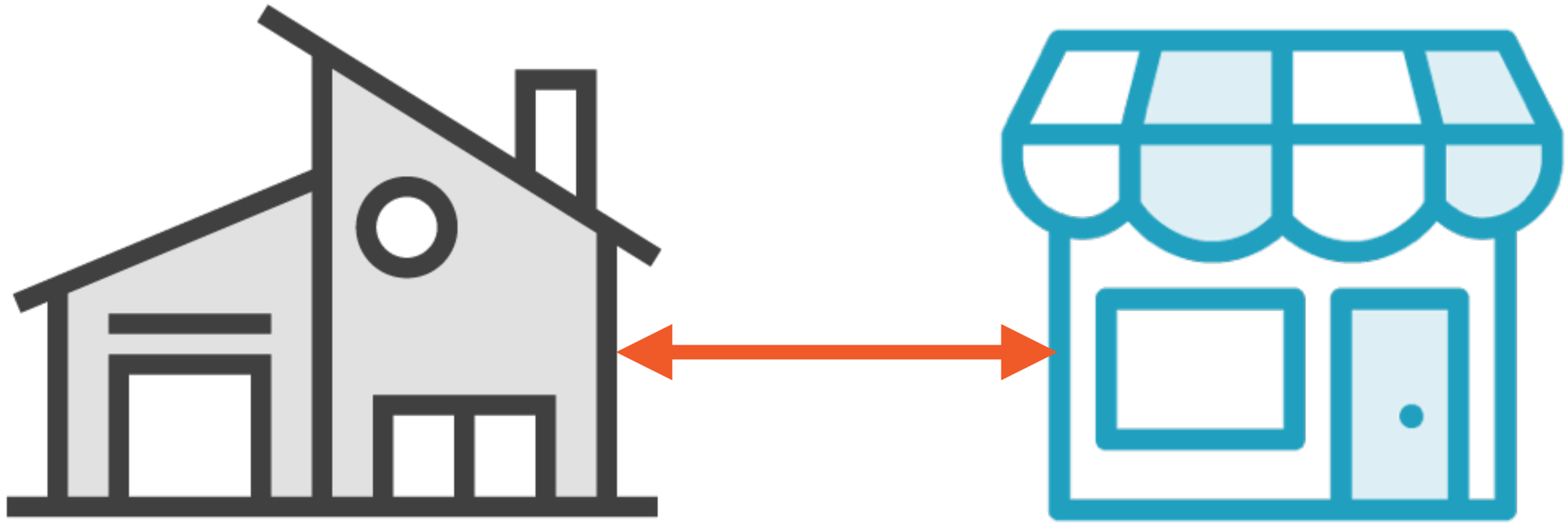
Shop



K-nearest-neighbors

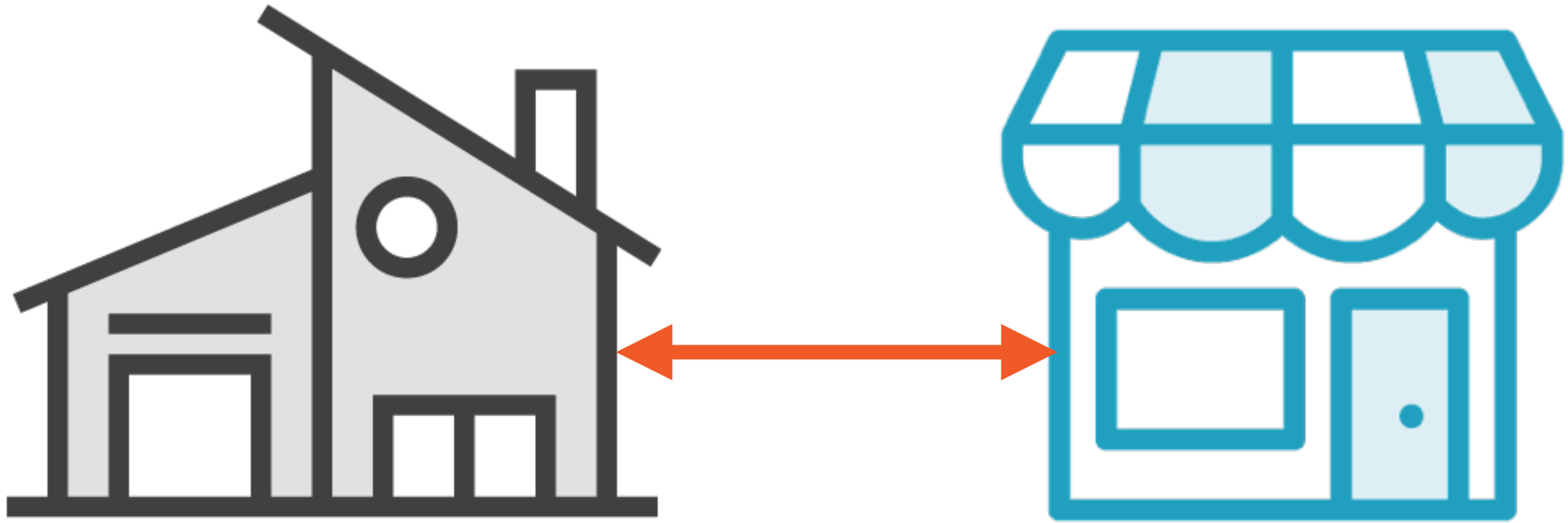
How do we calculate neighbors of a sample?

K-nearest-neighbors



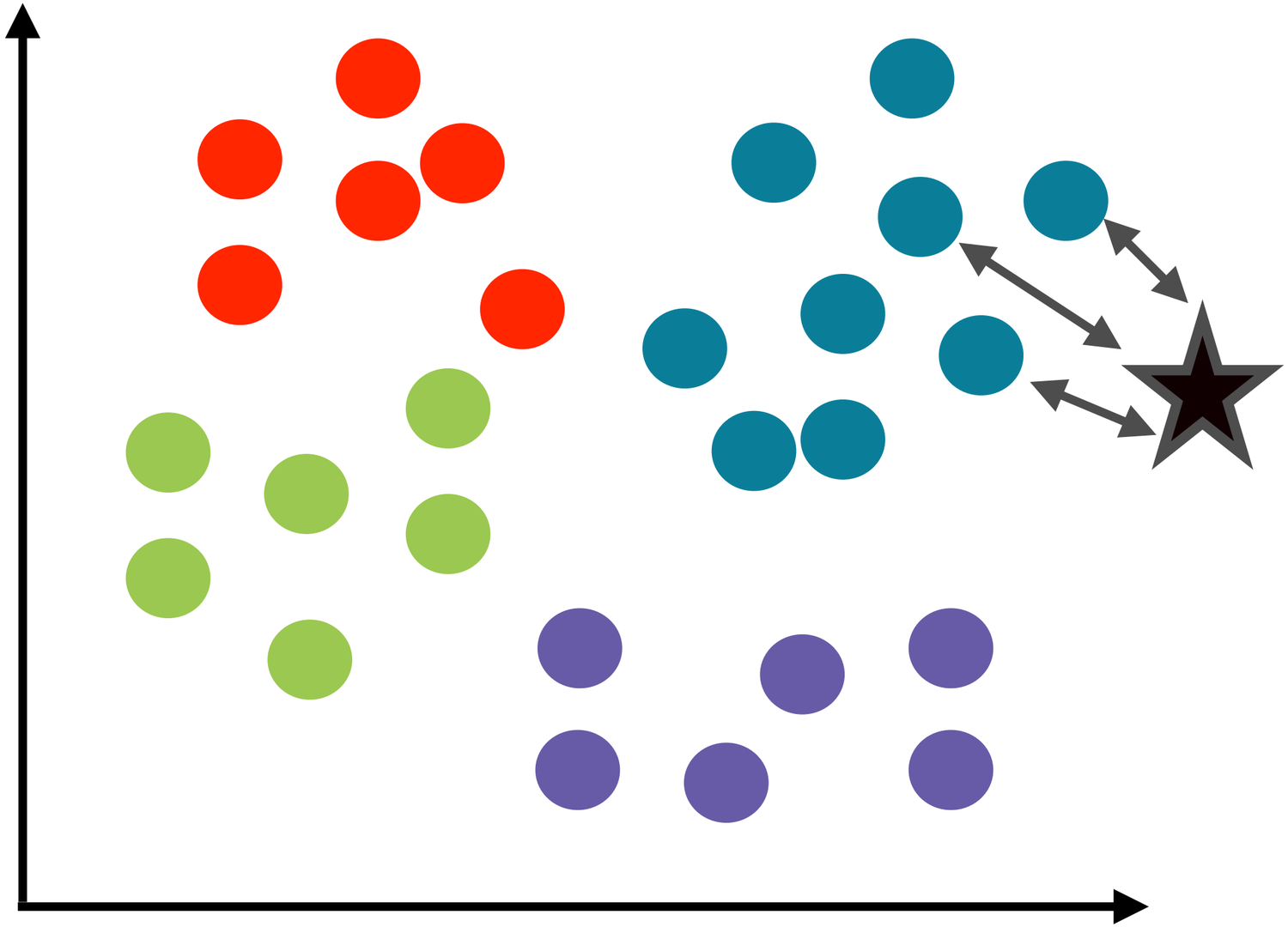
Distance measures

K-nearest-neighbors

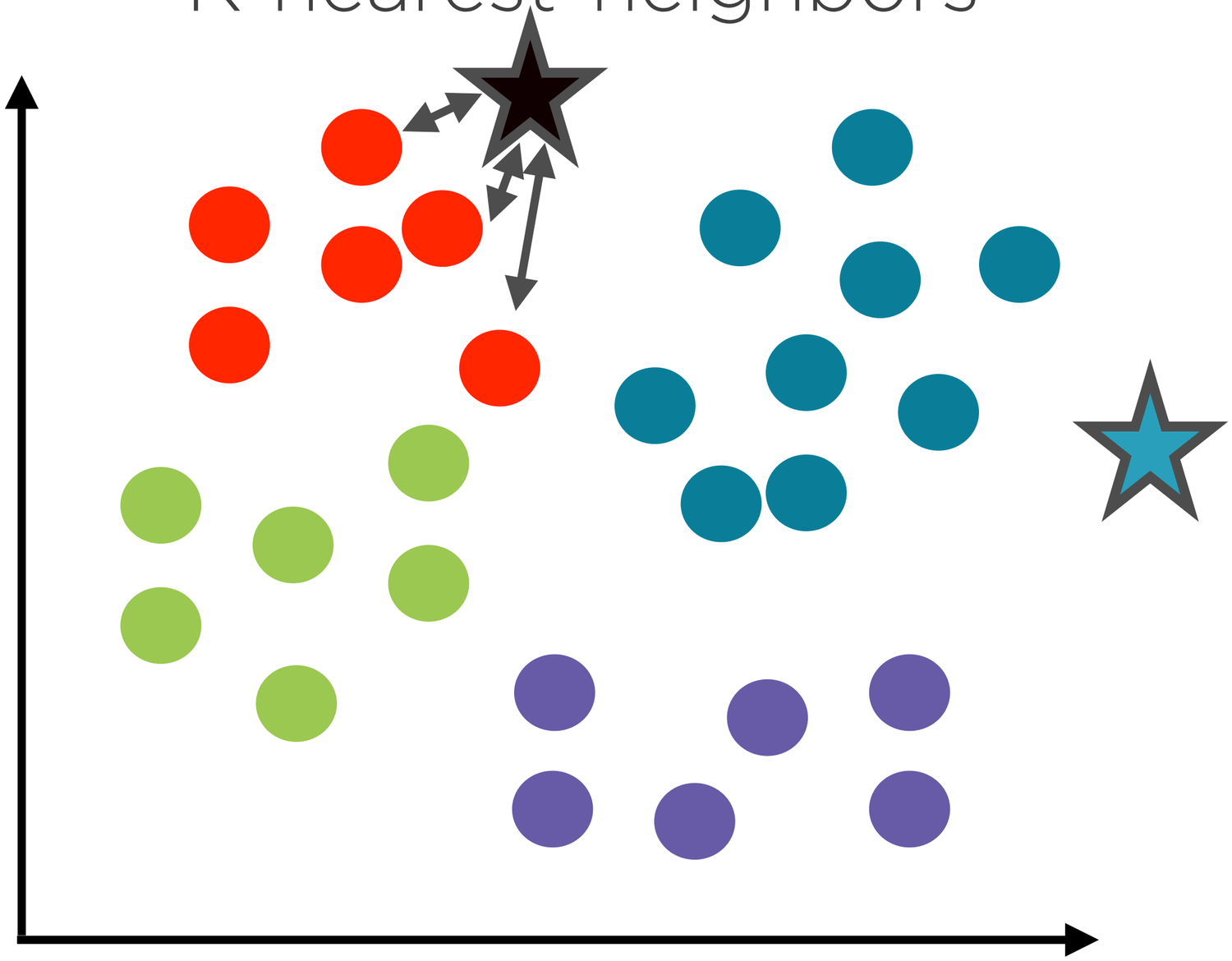


Euclidean distance, Hamming distance, Manhattan distance

K-nearest-neighbors

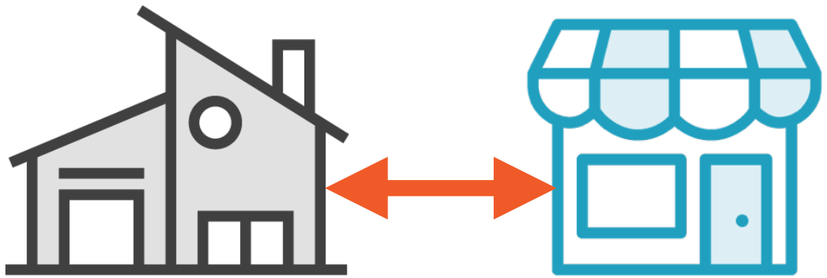


K-nearest-neighbors



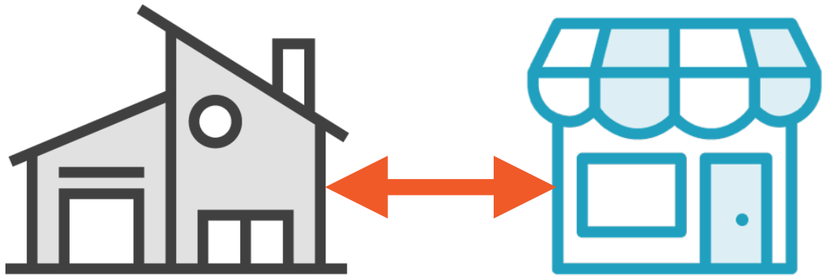
K-nearest-neighbors

Distance Measures



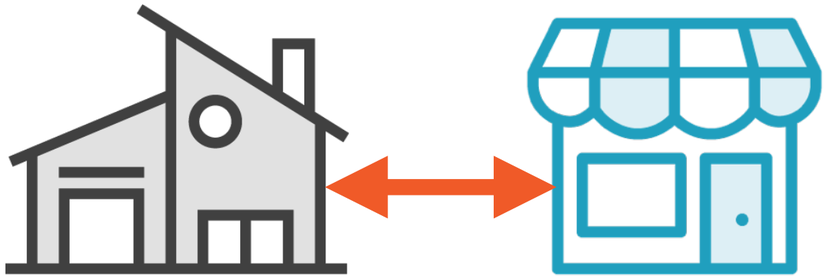
```
EuclideanDistance(x, xi) = sqrt(sum((xj - xij)^2))
```

Distance Measures



```
EuclideanDistance(x, xi) = sqrt(sum((xj - xij)^2))
```

Distance Measures



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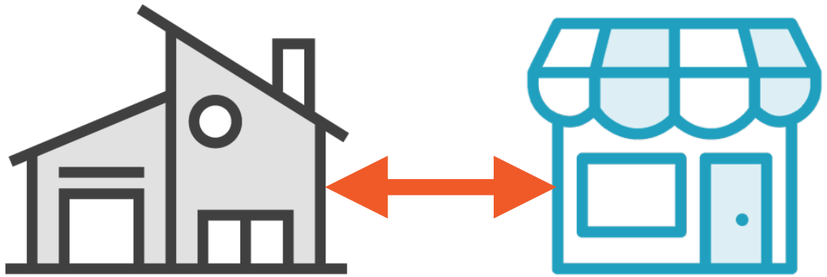

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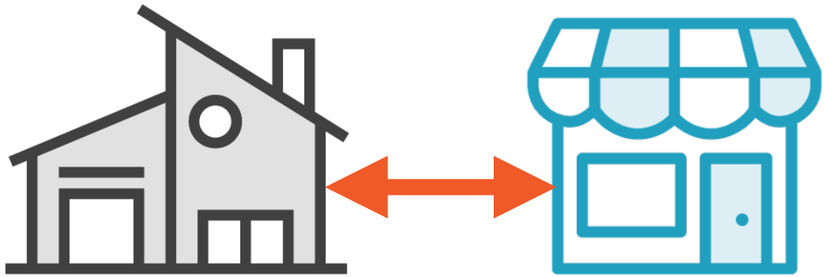

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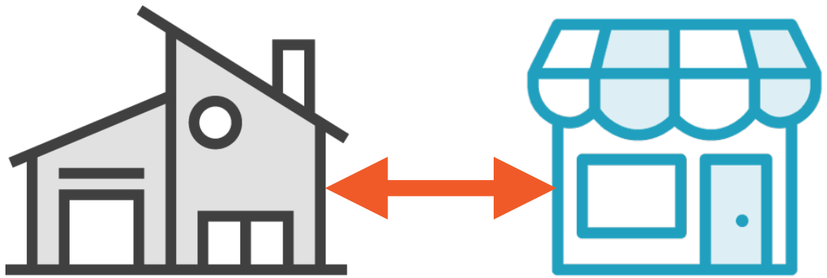
Distance Measures



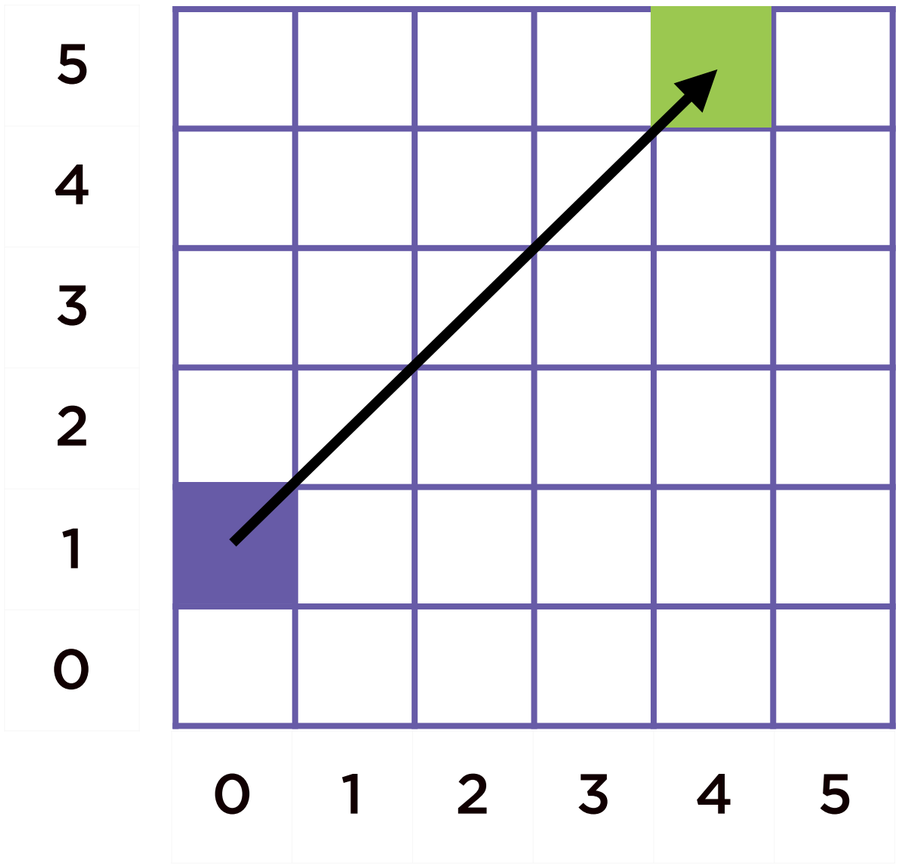
```
EuclideanDistance(x, xi) = sqrt(sum((xj - xij)^2))
```

Distance Measures

Distance Measure

Euclidean Distance

As the crow flies



L1 Distance

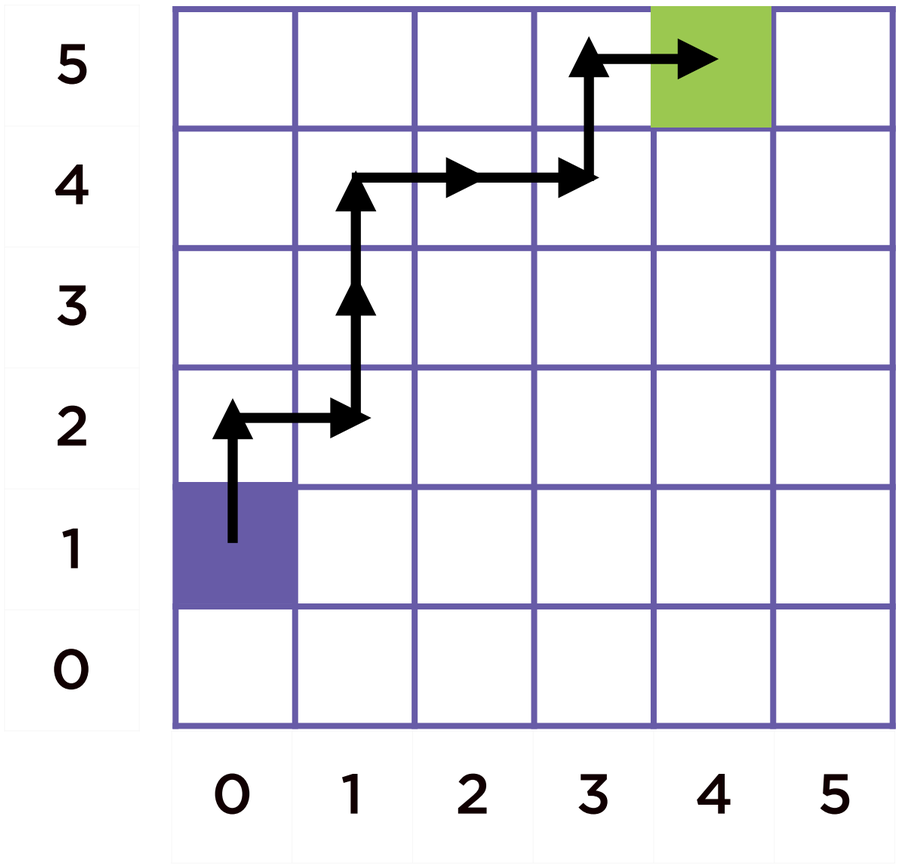
Distance Measure

L1 distance

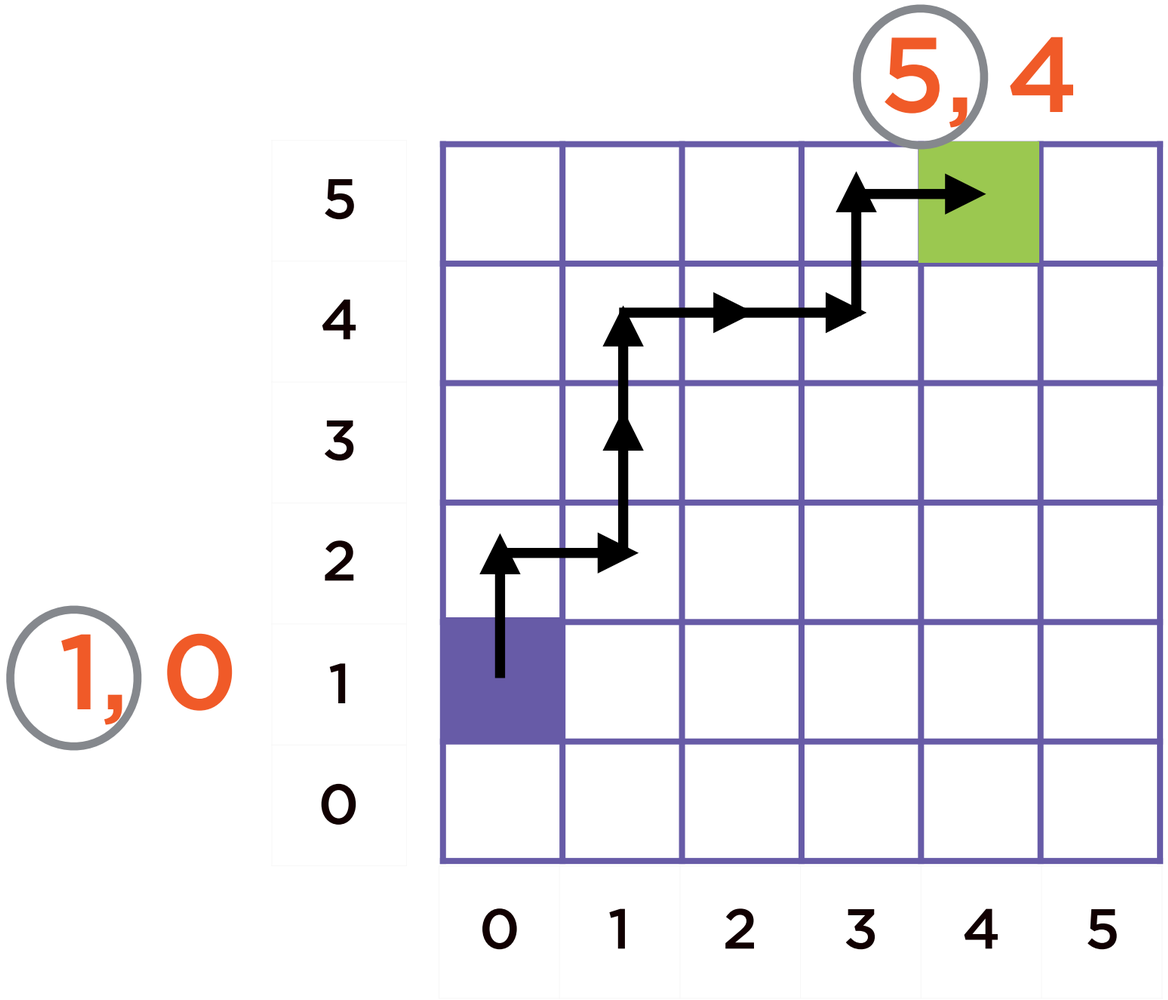
Snake distance

City block distance

Manhattan distance

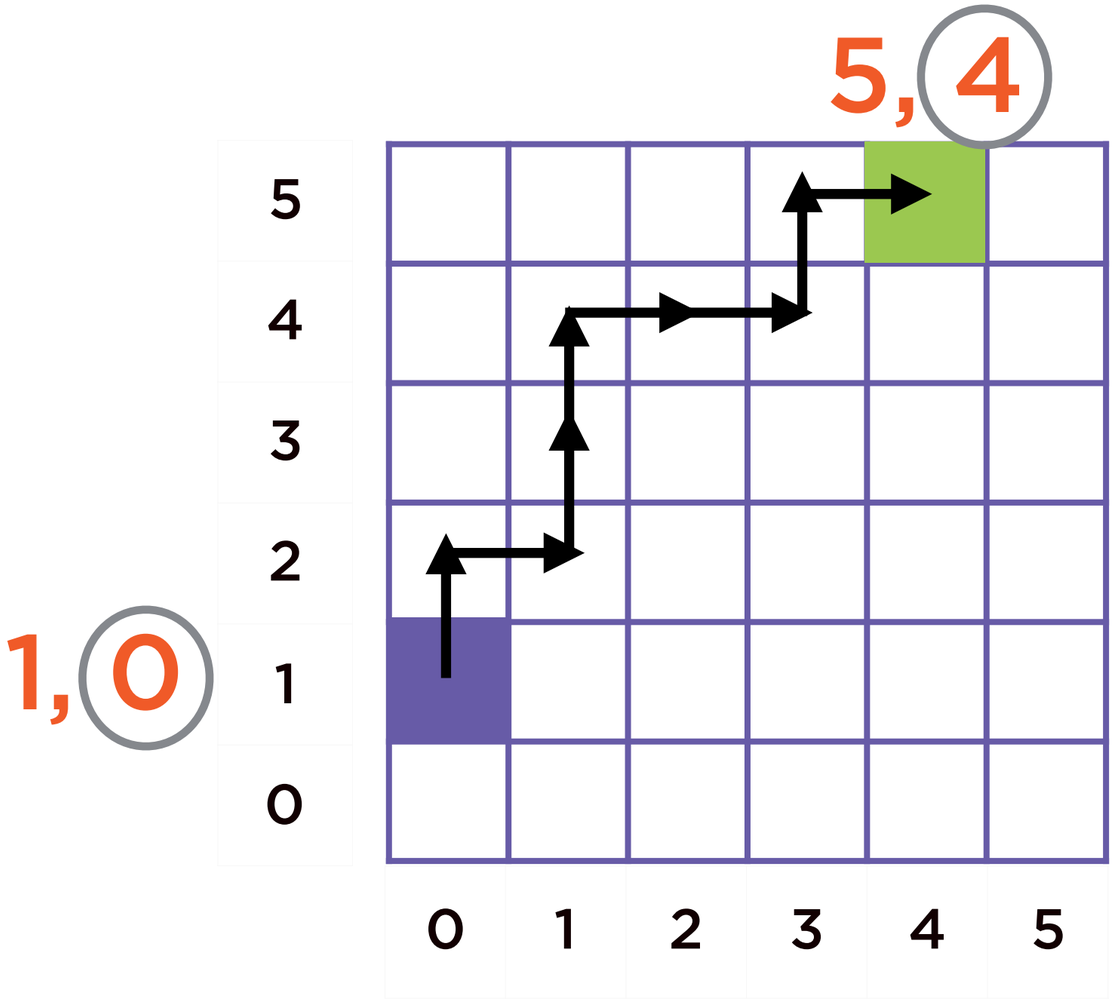


L1 Distance



5-1 = 4

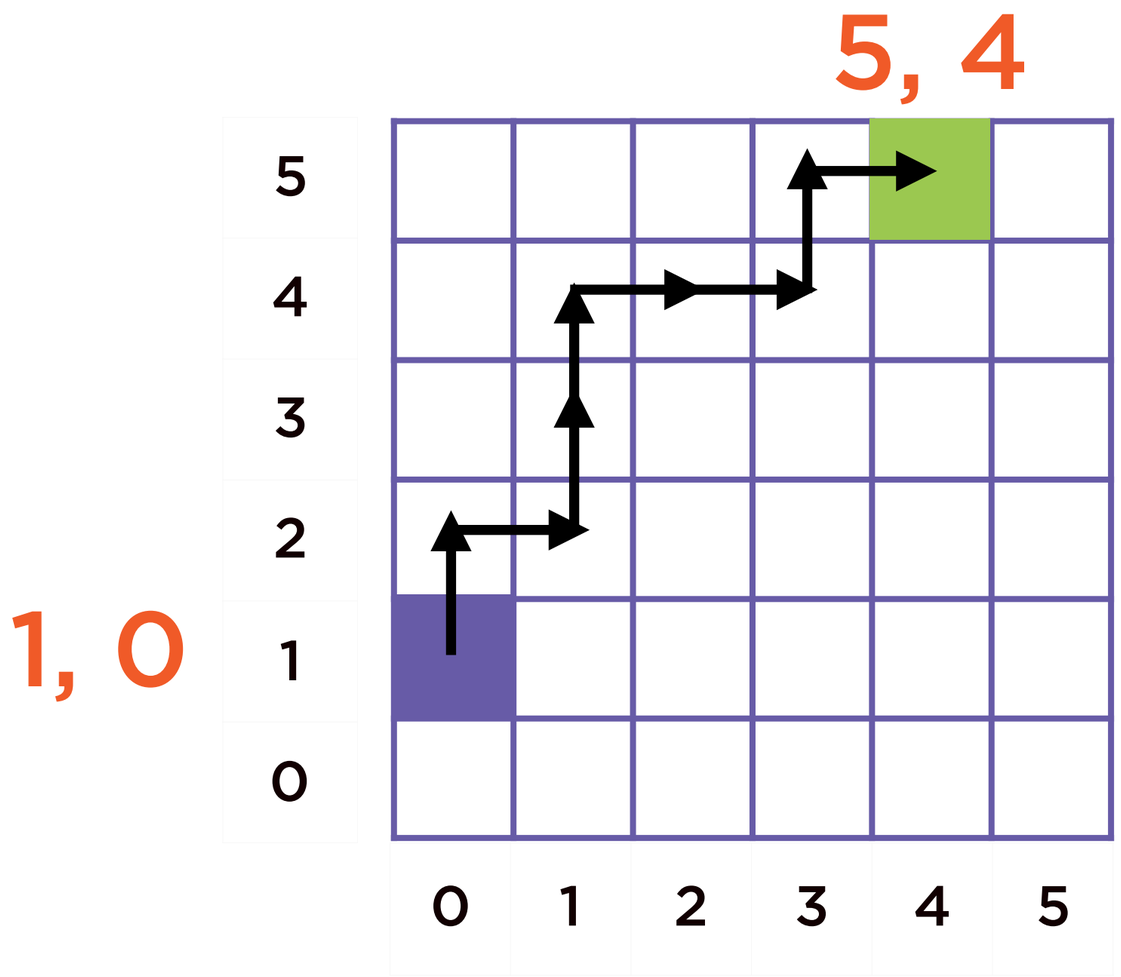
L1 Distance



5-1 = 4

4-0 = 4

L1 Distance



5-1 = 4

4-0 = 4

= 8

Demo

Handwritten image recognition using the k-nearest-neighbors ML algorithm

- Use the L1 distance measure to find the nearest neighbor
- Measure the accuracy of the algorithm on the test data

KNN Implemented in TensorFlow

Getting MNIST images

Access the MNIST training and test images in batches using the TensorFlow libraries

Calculating L1 distance

Find the distance between the test digit and all training digits

Running the algorithm

Predict labels for all the test data and measure accuracy

KNN Implemented in TensorFlow

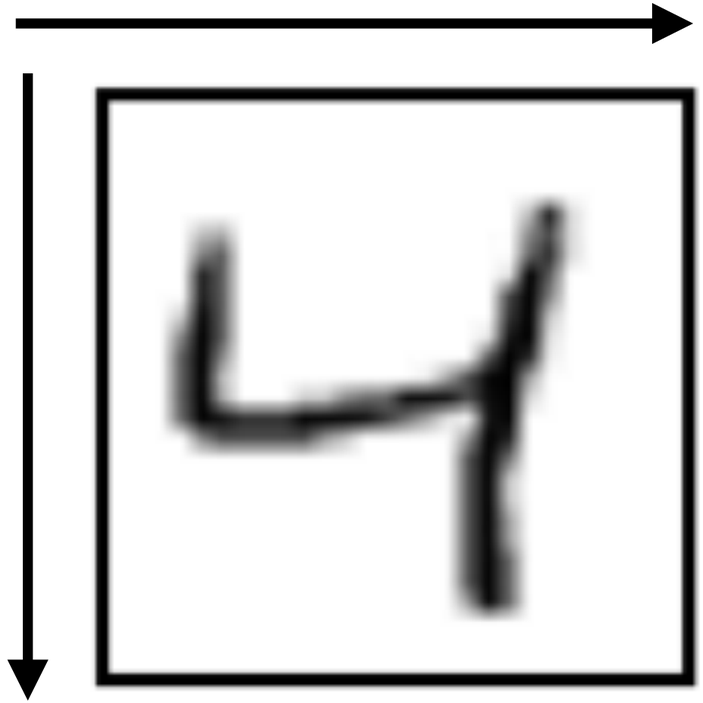
Getting MNIST images

Access the MNIST training and test images in batches using the TensorFlow libraries

MNIST Dataset

5 0 4 1

MNIST Dataset



4

Every image is standardized to be of size 28x28

= 784 pixels

Representing Labels

4

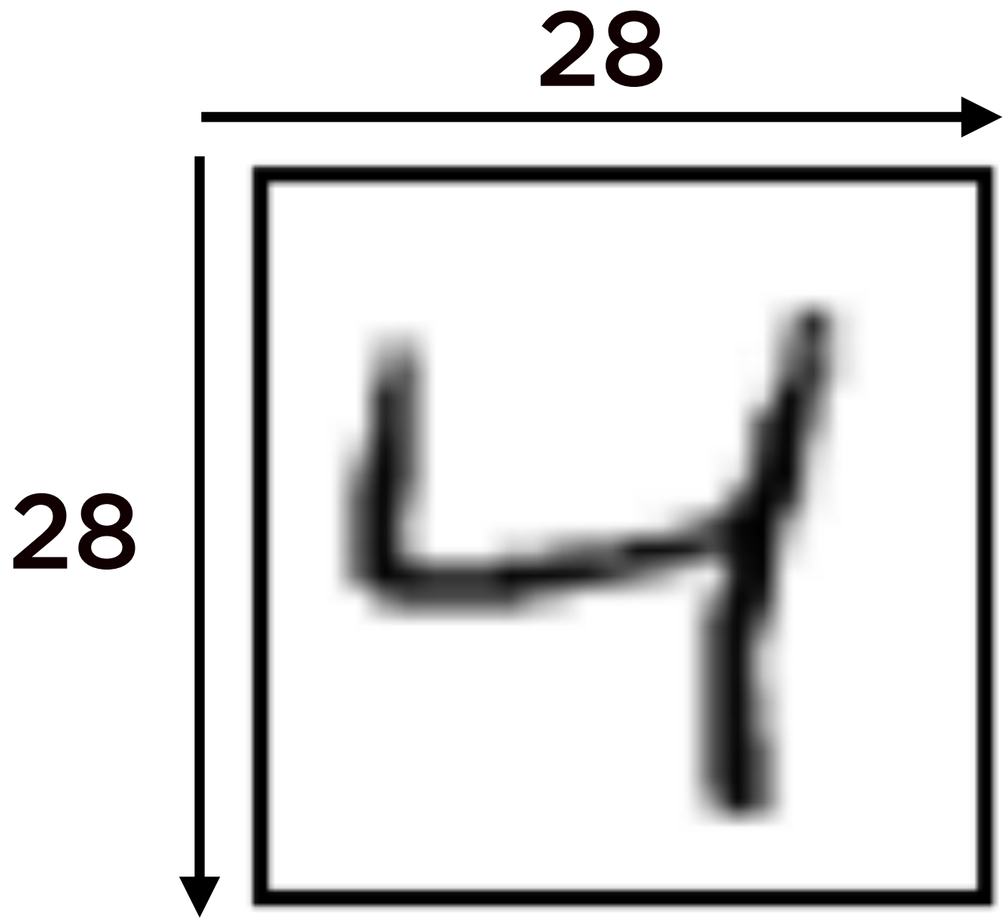
Vector	0	0	0	0	1	0	0	0	0	0
Index	0	1	2	3	4	5	6	7	8	9

Representing Labels

5

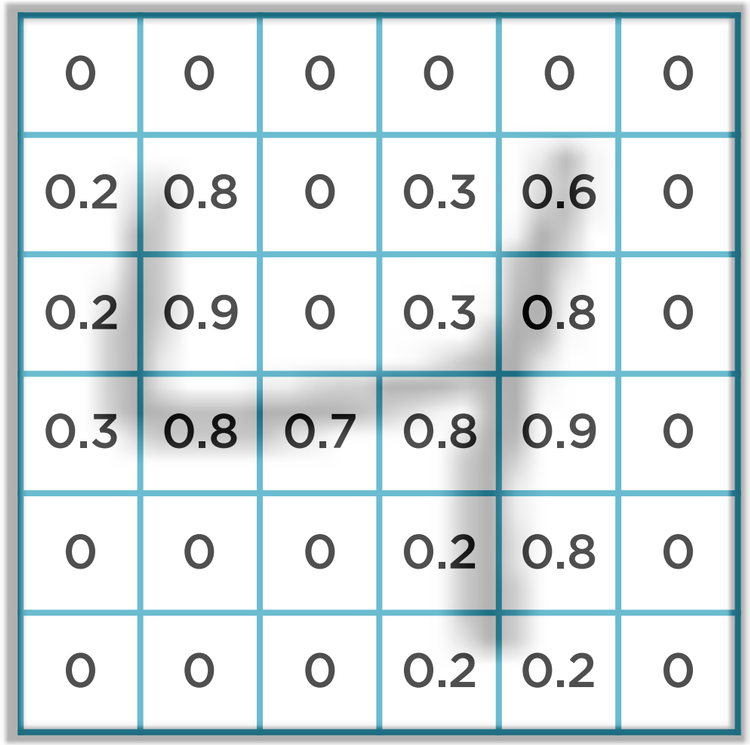
Vector	0	0	0	0	0	1	0	0	0	0
Index	0	1	2	3	4	5	6	7	8	9

Representing Images



= 784 pixels

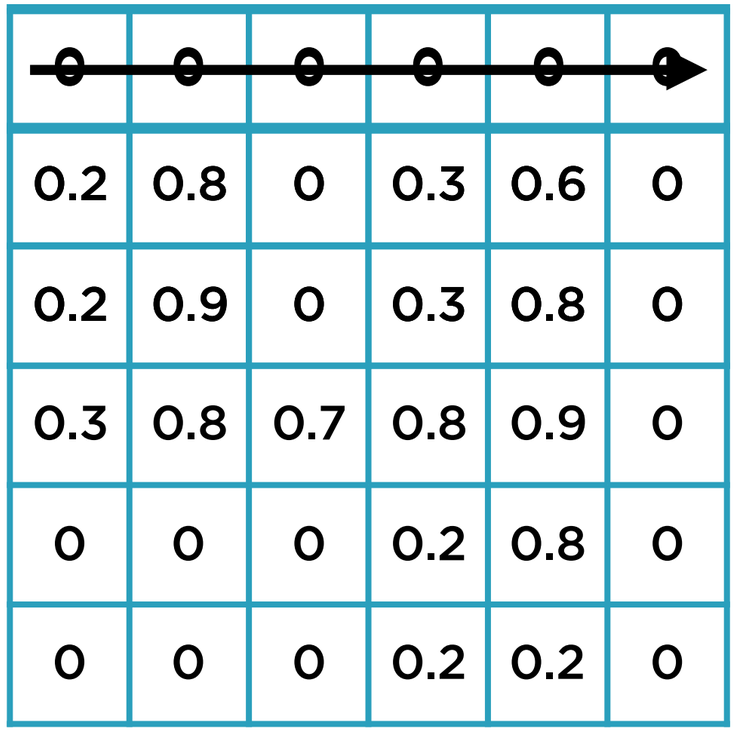
Representing Images



0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

= 784 pixels

Representing Images



Representing Images

0	0	0	0	0	0

0	0	0	0	0	0
~~0.2~~	~~0.8~~	~~0~~	~~0.3~~	~~0.6~~	~~0~~
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images

0	0	0	0	0	0	0.2	0.8	0	0.3	0.6	0

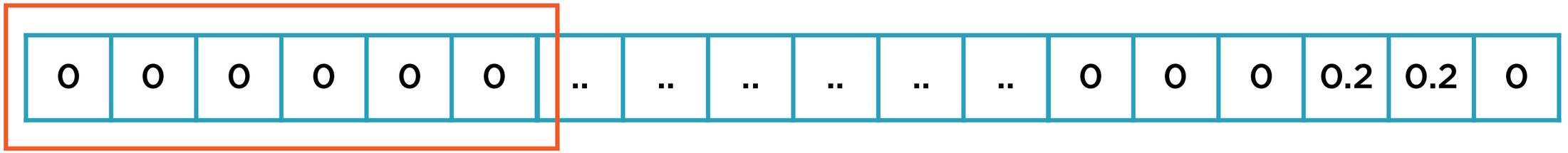
0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
~~0.2~~	~~0.9~~	~~0~~	~~0.3~~	~~0.8~~	~~0~~
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images

0	0	0	0	0	0	0.2	0.8	0	0.3	0.6	0	0.2	0.9	0	0.3	0.8	0

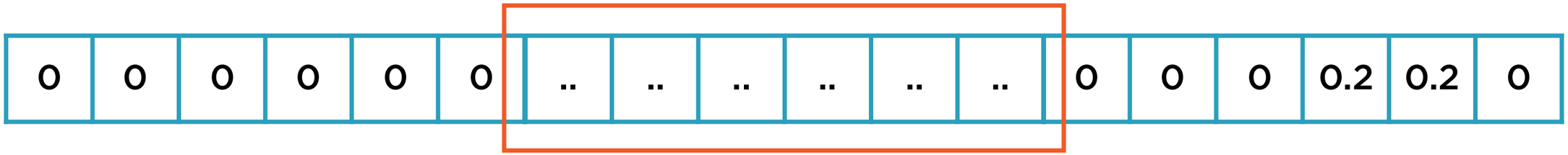
0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images



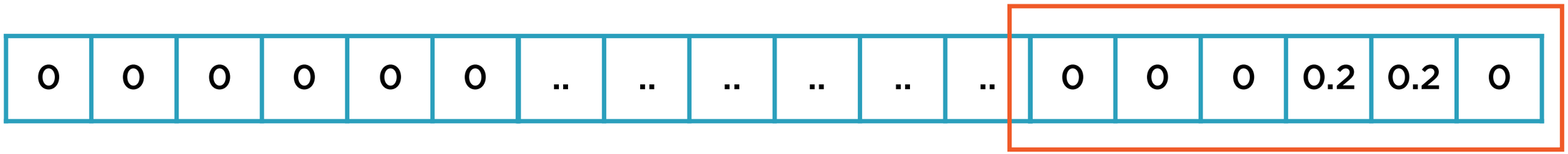
0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images



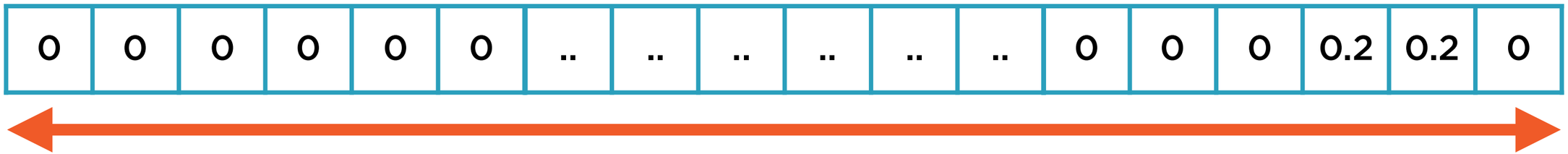
0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images



0	0	0	0	0	0
0.2	0.8	0	0.3	0.6	0
0.2	0.9	0	0.3	0.8	0
0.3	0.8	0.7	0.8	0.9	0
0	0	0	0.2	0.8	0
0	0	0	0.2	0.2	0

Representing Images



= 784 pixels

KNN Implemented in TensorFlow

Getting MNIST images

Access the MNIST training and test images in batches using the TensorFlow libraries

Calculating L1 distance

Find the distance between the test digit and all training digits

L1 Distance

Training

0.2	0.8	0	0.3	0.6	0

Test

0	0.6	0.2	0.3	0.3	0.1

0.2	0.8	0	0.3	0.6	0

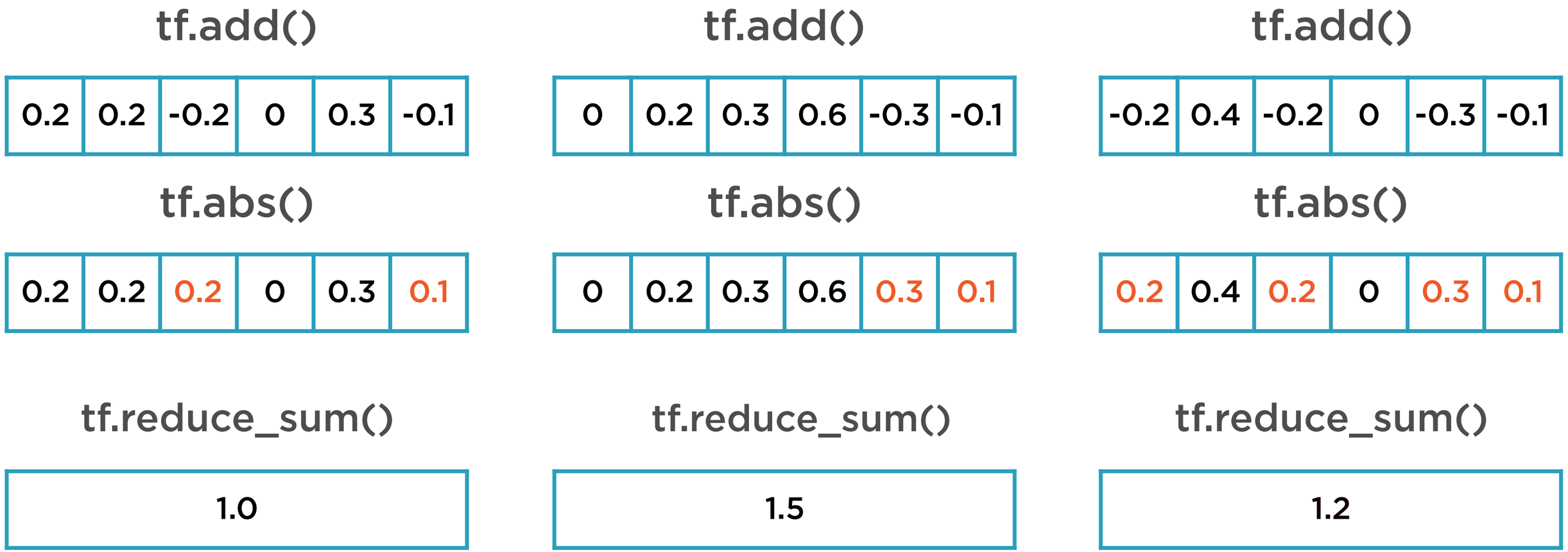
tf.negative()

0	-0.6	-0.2	-0.3	-0.3	-0.1

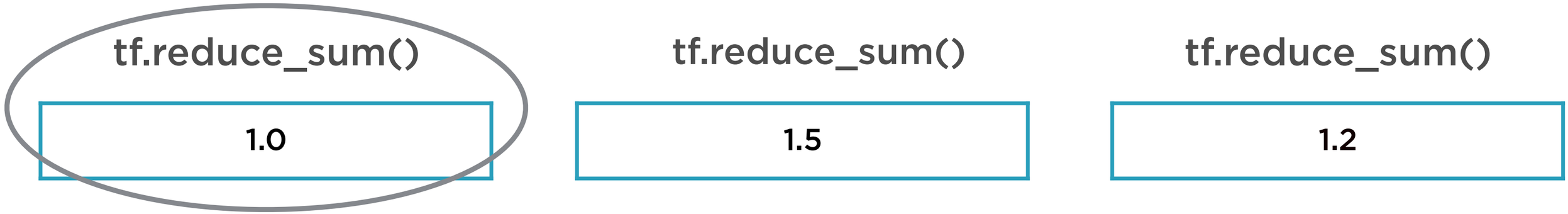
tf.add()

0.2	0.2	-0.2	0	0.3	-0.1

L1 Distance


tf.add()
0.2 0.2 -0.2 0 0.3 -0.1
tf.abs()
0.2 0.2 0.2 0 0.3 0.1
tf.reduce_sum()
1.0
tf.add()
0 0.2 0.3 0.6 -0.3 -0.1
tf.abs()
0 0.2 0.3 0.6 0.3 0.1
tf.reduce_sum()
1.5
tf.add()
-0.2 0.4 -0.2 0 -0.3 -0.1
tf.abs()
0.2 0.4 0.2 0 0.3 0.1
tf.reduce_sum()
1.2

L1 Distance



index = 0

KNN Implemented in TensorFlow

Getting MNIST images

Access the MNIST training and test images in batches using the TensorFlow libraries

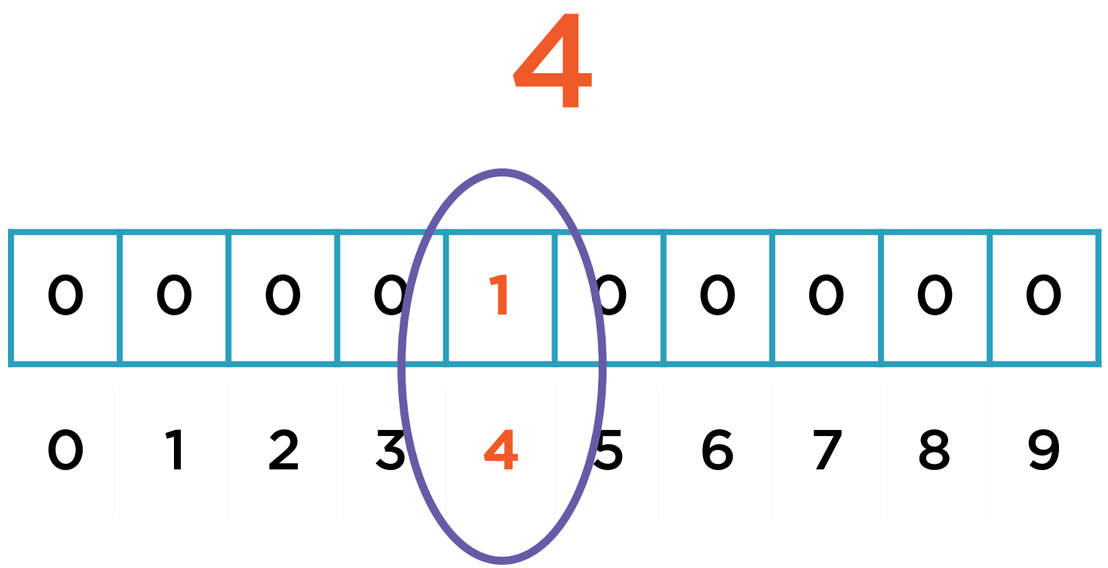
Calculating L1 distance

Find the distance between the test digit and all training digits

Running the algorithm

Predict labels for all the test data and measure accuracy

Representing Labels



np.argmax()

Summary

Familiar with the MNIST handwritten digit dataset

Understood the logic behind the K-nearest-neighbors algorithm

Implemented K-nearest-neighbors using L1 distance to identify handwritten digits from 0 to 9