ELC 3070 – Spring 2024

Communications 2

Project #2

Matched Filter

Submitted to

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Role of each member

Members	Role	
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Omar Marzouk	Requirement 3 (ISI and Raised Cosine)	
Fathy Mostafa	Requirment 1 (Matched Filters and Correlators)	
Mahmoud Hamdy	Mahmoud Hamdy Report Organization	
All of the members	checking code reliability	

Requirement 1: Matched filters and correlators in noise-free environment

To simulate a binary PAM signaling system, we start by generating 10 random binary bits. These bits are then converted into PAM symbols, where logic 1 becomes +1 and logic 0 becomes -1. The symbol duration is 1 second.

To represent the pulse shaping function discreetly, we use 5 samples equally spaced, with a difference of 200 ms between each sample. This pulse shaping function is normalized to ensure that its energy is unity.

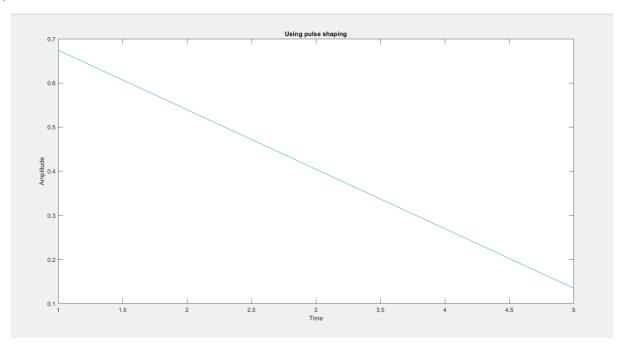


Figure 1 Pulse Shaping.

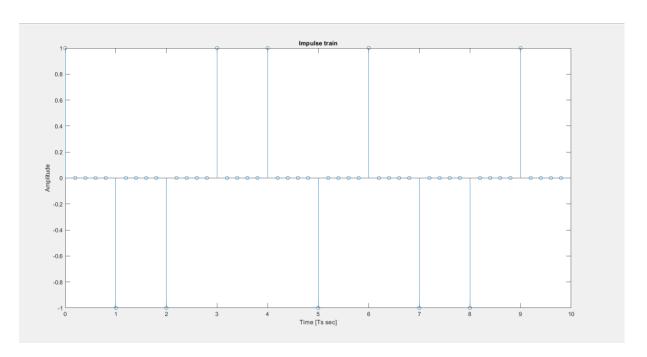


Figure 2 : UP Sampled Data.

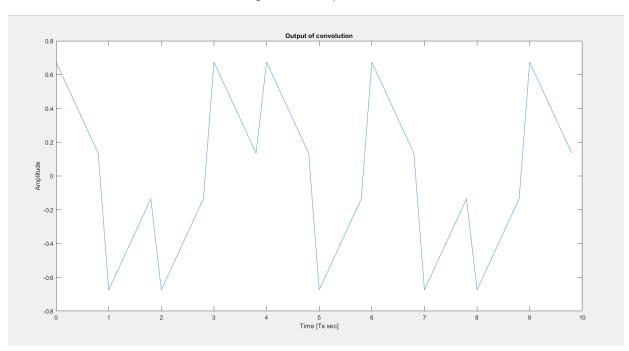


Figure 3 Output of Convolution

Part A: Matched and Unmatched filters Ouputs

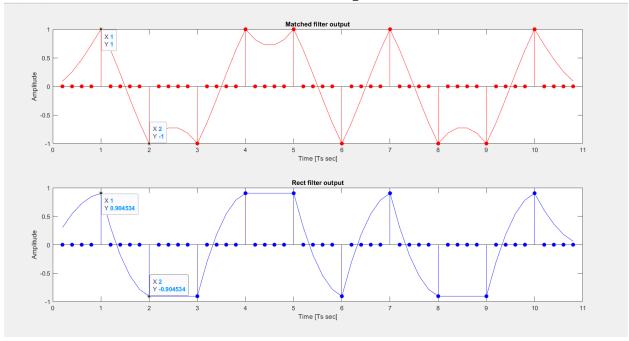


Figure 4: Matched and Unmatched Filter Output

Comment:

At the sampling instance, the amplitude of the signal precisely reaches ±1 after passing through the matched filter. Conversely, when passing through the rectangular filter, the signal's level is slightly lower at 0.904, which is less than 1. As the amplitudes of the samples increase, using matched filter minimizing errors and maximizes the signal-to-noise ratio (SNR).

Part B: Correlator

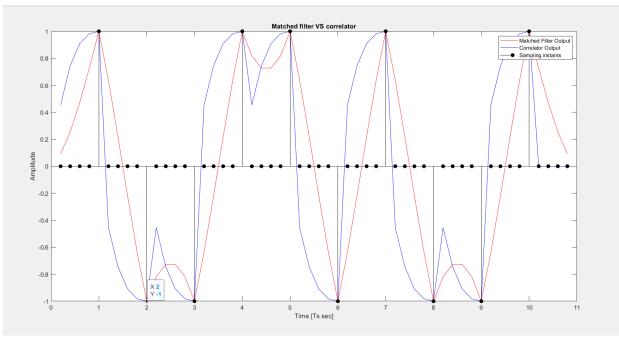


Figure 5 : Output of the matched filter and correlator

Comment:

The output of the correlator equals convolution between the received signal and the pulse shaping function, which is identical to the output of the matched filter at those instances. Since we are sampling at time equal TS, this equivalence maximizes the signal-to-noise ratio (SNR) at sampling instances. $Correlator_{OUT} = \int_0^{TS} X(t) * P(t) dt$

Requirement 2: Noise Analysis

The process involves expanding the initial bit sequence of 10,000 bits, generating Gaussian noise with zero mean and unity variance matching the size of the sequence. This noise is then scaled to achieve a variance of NO/2. It's added to the transmitted sequence, and the resulting signal is filtered using a matched filter or a rect filter and sampled. The probability of error is calculated based on a 10,000-sample array. Additionally, NO is adjusted iteratively to vary Eb/NO from -2 dB to 5 dB in 1 dB steps, with the BER calculated at each step

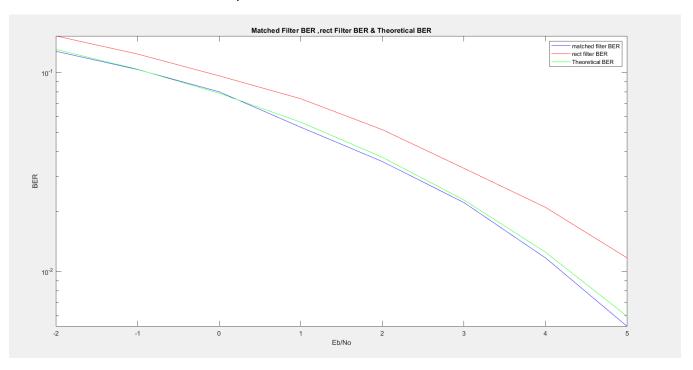


Figure 6: BER of matched filter and unmatched filter with theoretical BER using 10000 bits

Comment:

Matched filters are designed to maximize the peak Signal-to-Noise Ratio (SNR), making them more efficient. So even with equivalent Energy to Noise Spectral Ratio (Eb/No), the Bit Error Rate (BER) tends to be lower with a matched filter than with an unmatched filter. Also, the matched filter BER is nearly

equal to the theoretical BER
$$BER = \frac{1}{2} \ erfc(\sqrt{\frac{Eb}{No}})$$

So to produce more accurate results, we used a larger number of bits (1,000,000)

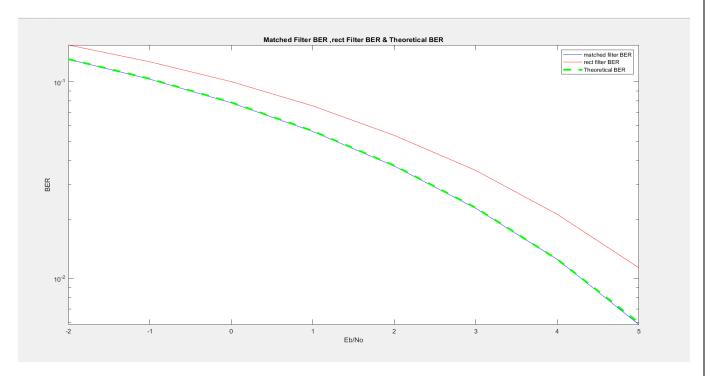


Figure 7: BER of matched filter and unmatched filter with theoretical BER using 1,000,000 bits

As the number of bits approaches infinity, the BER of the matched filter approaches the theoretical result.

Requirement 3: ISI and raised cosine

To illustrate the impact of Inter-Symbol Interference (ISI), we employ a noise-free system characterized by square root raised cosine filters for both transmission and reception. The raised cosine filter is chosen due to its ability to meet the Nyquist criterion, ensuring efficient data transmission by minimizing ISI. Although the ideal square root raised cosine filter is theoretically optimal, its infinite impulse response renders it impractical for real-world applications. Thus, we utilize a parameterized approach to define the practical length of the filter, represented by the delay parameter fig [9], and control the filter's bandwidth using the Rolloff factor, denoted as R. By employing square root raised cosine (SRRC) filtering at both ends, we aim to approximate the response of a raised cosine filter. This ensures that the resultant system exhibits the desired characteristics, facilitating a clearer understanding of ISI through the visualization of eye patterns, which graphically represent the received signal's characteristics over time.

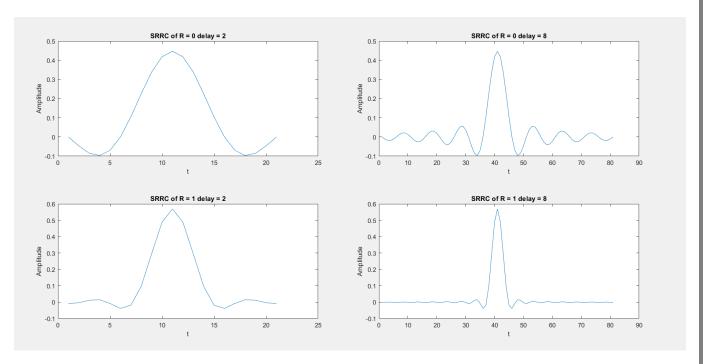


Figure 8 : square root raised cosine

At Point A: Transmitted signal

A. R = 0, delay = 2.

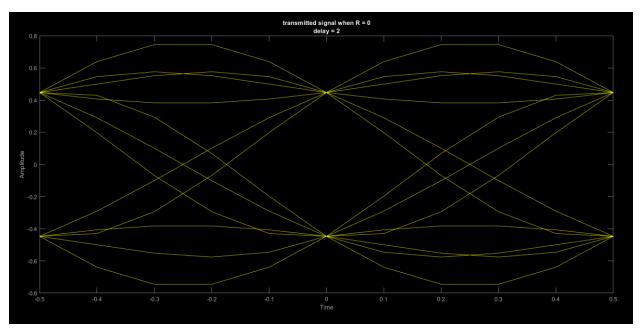


Figure 9: Transmitted signal Eye diagram at R=0 & Delay=2

B. R = 0, delay =8.

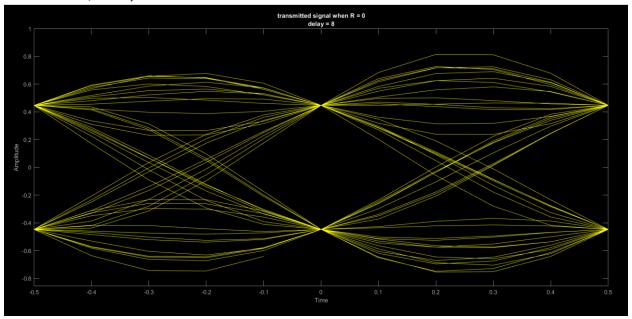


Figure 10: Transmitted signal Eye diagram at R=0 & Delay=8

C. R = 1, delay = 2.

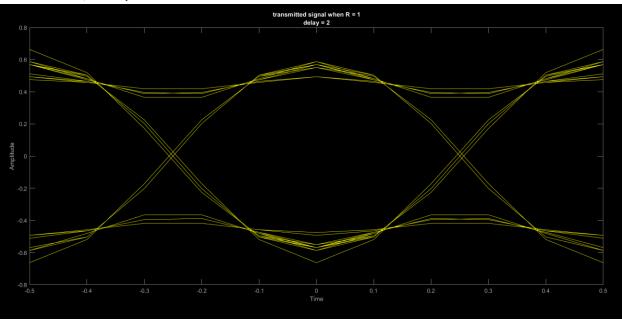


Figure 11: Transmitted signal Eye diagram at R=1 & Delay=2

D. R = 1, delay = 8.

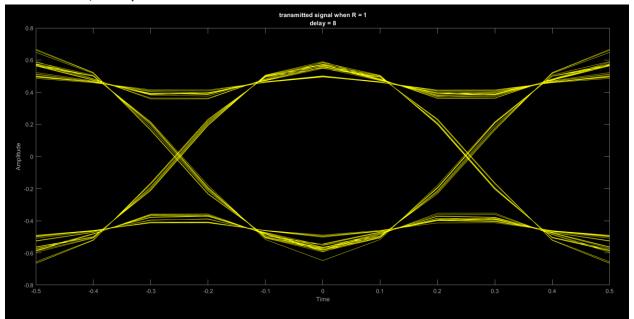


Figure 12: Transmitted signal Eye diagram at R=1 & Delay=8

Comment:

The Optimal sampling instant corresponds to the center of the eye-opening in an eye diagram. A wider eye opening indicates a greater tolerance for timing errors, whereas a narrower opening suggests a higher risk of sampling errors. Optimal sampling instant placement maximizes signal integrity and minimizes inter-symbol interference. A higher roll-off factor typically results in a wider eye-opening but increasing bandwidth.

• For R = 0:

square root raised cosine filter is an infinite impulse response (Sinc function for R=0). Thus, we utilize a parameterized approach to define the practical length of the filter by the delay parameter which decides the number of peaks taken as in Fig [8]. In Fig [9][10] we can observe that There is no noticeable change in the eye pattern as after the transmitter the signal is exposed to only one SRRC filter. The effect of delay appears clearly after the receiver (raised cosine effect) where a clear eye pattern appears with delay =8 as in Fig [13][14]. This happens because Sinc's pulse doesn't die quickly and needs more time to ignore the other pecks.

• For R = 1:

the bandwidth is increased to allow the pulse to die quickly which improves ISI and isn't affected by the delay as side peaks in impulse response have ignored amplitudes compared to the main peak. These results appear clearly in figures [11][12] after the transmitter and figures [16][17] after the receiver.

At Point B: Received signal

A. R = 0, delay = 2.

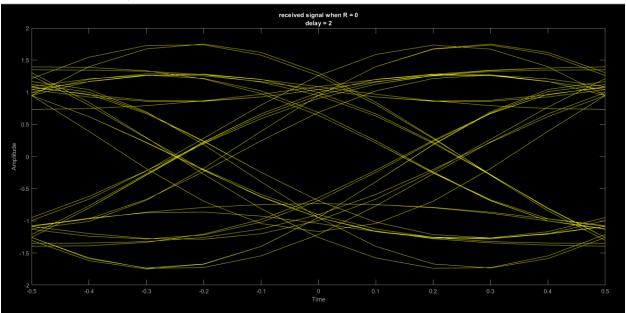


Figure 13: Received signal Eye diagram at R=0 & Delay=2

B. R = 0, delay =8.

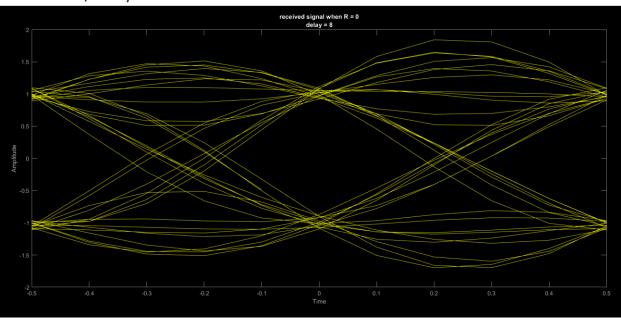


Figure 14: Received signal Eye diagram at R=0 & Delay=8

C. R = 1, delay = 2.

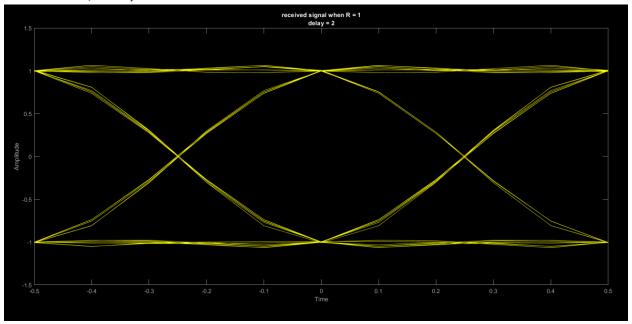


Figure 15: Received signal Eye diagram at R=1 & Delay=2

D. R = 1, delay =8.

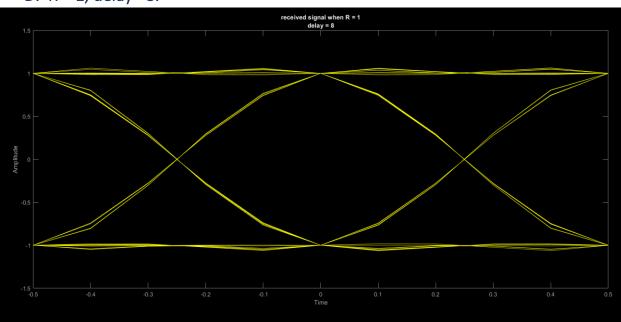


Figure 16: Received signal Eye diagram at R=1 & Delay=8

Comment:

The received signal might experience distortion or noise, which can further affect the eye-opening. As it is considered the system is noise-free, the eye diagram won't affected by these factors. Note that we utilize an SRRC pulse for both transmission and reception to ensure that the final result is a raised cosine pulse. The comment on the figures for this section has been clarified in the previous comment section.

Index:

```
%%%%%%%%%Matched Filters, Correlators, ISI, and raised cosine%%%%%%%%%%%%%%
close all;
clear;
clc;
%%part 1 Matched filters and correlators in noise free environment%%
A=1; %voltage level
TS=1; %bit duartion
sampling time=0.2; % we will take 5 samples for each bit
num bits=10;
num sample=num bits*(TS/sampling time);
data =randi([0,1],1,num bits); %generate bits
data mapping=2*data-1; %mapping data to-1,1
data upsampling=upsample(data mapping, (TS/sampling time)); %represnting every bit
using 5 samples
%and the rest be zeros
p=[5 4 3 2 1]/sqrt(55); %pulse shaping with unit energy
y=conv(data upsampling,p); % y equal convolution of data upsampling and the pulse
shaping signal
y=y(1:num sample); %convolution change size of data streamed
t = 0 : sampling time : (num sample - 1)*sampling time; %start from zero until
reach all samples
%plot the using pulse shaping
figure ;
plot(p);
title("Using pulse shaping");
xlabel("Time");
ylabel("Amplitude");
figure;
stem(t,data upsampling);
title("Impulse train");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
figure ;
plot(t, y);
title("Output of convolution");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
%%design of matched filter
matched filter=fliplr(p);
                          % Matched filter (flipped pulse)
filter_2=ones(1,(TS/sampling_time))/sqrt(TS/sampling_time); %rect filter
normalized
matched filter output=conv(matched filter,y);
filter 2 output=conv(filter 2,y);
t conv adjust=sampling time : sampling time :
(size (matched filter output, 2)) *sampling time;
matched filter output sampled=zeros(size(matched filter output));
filter 2 output sampled=zeros(size(matched filter output));
for i=1:5:num sample
    matched filter output sampled(i+4) = matched filter output(i+4);
    filter 2 output sampled(i+4) = filter 2 output(i+4);
end
figure;
subplot(2,1,1);
plot(t conv adjust, matched filter output, 'r');
hold on
stem(t conv adjust,matched filter output sampled,'r','filled')
title ("Matched filter output");
xlabel("Time [Ts sec]");
```

```
ylabel("Amplitude");
axis ([0 11 -1 1]);
subplot(2,1,2);
plot(t conv adjust, filter 2 output, 'b');
hold on
stem(t conv adjust,filter 2 output sampled,'b','filled')
title("Rect filter output");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
axis ([0 11 -1 1]);
%%correlator%%
correlator output = zeros(size(matched filter output));
%repeat the pulse shape function by number of bits
pulse_shaping_correlator = repmat(p, 1, num bits);
                                                      %repeat pulse shaping the
number of bits
sum corr = 0; %initialization of integrator result
for i = 1 : num sample
    if mod((i-1), 5) == 0
                             %(i−1)%5
        sum corr = 0;
    end
    correlator output(i) = sum corr + (pulse shaping correlator(i) * y(i));
    sum corr = correlator output(i);
end
correlator output sampled=zeros(size(matched filter output));
for i=1:5:num sample
    correlator output sampled(i+4)=correlator output(i+4);
end
figure
subplot(2,1,1)
plot(t conv adjust, matched filter output, 'r');
hold on ;
stem(t conv adjust, matched filter output sampled, 'r', 'filled');
title("Matched filter Output");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
axis ([0 11 -1 1]);
subplot(2,1,2)
plot(t conv adjust, correlator output, 'b');
hold on ;
stem(t conv adjust, matched filter output sampled, 'b', 'filled');
title("Correlator Output");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
axis ([0 11 -1 1]);
plot(t conv adjust, matched filter output, 'r');
hold on ;
plot(t conv adjust, correlator output, 'b');
hold on;
stem(t conv adjust,matched filter output sampled,'k','filled');
title("Matched filter VS correlator");
xlabel("Time [Ts sec]");
ylabel("Amplitude");
legend('Matched Filter Output', 'Correlator Output', 'Sampling instants');
axis ([0 11 -1 1]);
응응응
noise num bits=10000;
noise data = randi([0,1],1,noise num bits); %generating 10000 random bits
```

```
noise data mapping = (2*noise data - 1); %converting 0 to -1 and 1 to +1
noise data upsampling = upsample(noise data mapping,5); %sapmle every 200ms
y noise= conv(noise data upsampling,p); %output of the transmitter
y noise(:,50001:50004) = []; %taking only nonzero values
noise = randn(1,size(y noise,2));
No=1;
Eb=sum(p .^2);
x=1:
Rect Filter BER=zeros(1,8);
Matched Filter BER=zeros(1,8);
Theoretical BER=zeros(1,8);
for j=-2:5
    No=Eb/(10^{(j/10)});
    noise scaled = noise.*sqrt(No/2);
    v_noise = y_noise+noise_scaled; %adding noise to signal
%Matched and normalized filters-----
matched filter noise = fliplr(p);
matched filter noise out = conv(v noise , matched filter noise);
rect filter noise = [5 5 5 5 5]/sqrt(125);
rect filter noise out = conv(v noise, rect filter noise);
for i=1:noise num bits
    matched filter noise out Sampled(i) = matched filter noise out(i*5); %sampling
every Ts=5*200ms
    rect filter noise out Sampled(i) = rect filter noise out(i*5);
end
%Comparing with threshold for matched filter
for i = 1:length(matched filter noise out Sampled)
    if matched filter noise out Sampled(i) < 0</pre>
        matched filter noise out Sampled(i) = -1;
    elseif matched filter noise out Sampled(i)>0
        matched filter noise out Sampled(i) = 1;
    end
end
%Comparing with threshold for matched filter
for i = 1:length(rect filter noise out Sampled)
    if rect filter noise out Sampled(i) < 0</pre>
        rect filter noise out Sampled(i) = -1;
    elseif rect filter noise out Sampled(i)>0
        rect filter noise out Sampled(i) = 1;
    end
%Getting BER----
ber matched fitler sum=0;
ber RECT sum=0;
for i=1:length(matched filter noise out Sampled)
    if(matched filter noise out Sampled(i) ~= noise data mapping(i))
        ber matched fitler sum=ber matched fitler sum+1;
    end
for i=1:length(rect filter noise out Sampled)
    if(rect filter noise out Sampled(i) ~= noise data mapping(i))
        ber RECT sum=ber RECT sum+1;
    end
end
Theoretical BER(x)=0.5*erfc(sqrt(Eb/No)); Getting theoritical BER
Matched_Filter_BER(x) = ber matched fitler sum/noise num bits;
Rect Filter BER(x) = ber RECT sum/noise num bits;
x=x+1;
end
```

```
figure;
semilogy(-2:5, Matched Filter BER, 'b');
hold on
semilogy(-2:5,Rect Filter BER,'r');
hold on
semilogy(-2:5, Theoretical BER, 'g');
xlabel('Eb/No');
ylabel('BER');
legend('matched filter BER','rect filter BER','Theoretical BER');
title('Matched Filter BER , rect Filter BER & Theoretical BER');
%%ISI %%%%%%
ISI num bits=100;
ISI data=randi([0,1],1,ISI num bits);
ISI_data_mapping=(2*ISI_data - 1);
ISI data upsampling=upsample(ISI data mapping, 5);
R=[0 0 1 1]; %different roll of factor
delay=[2 8 2 8]; %different delays
for i=1:4
    square root raised cosine=rcosine(TS,TS/sampling time, 'sqrt', R(i), delay(i));
    figure ('Name', 'SRRC');
    plot( square root raised cosine);
    title(sprintf('SRRC of R = %d delay = %d', R(i), delay(i)));
    TX=conv(ISI data upsampling, square root raised cosine, 'valid');
    RX=conv(TX, square root raised cosine, 'valid');
    eyediagram(TX,2*TS/sampling time);
    title(sprintf('transmitted signal when R = %s \mid delay = %s', string(R(i)),
string(delay(i)));
    eyediagram(RX,2*TS/sampling time);
    title(sprintf('received signal when R = %s \setminus delay = %s', string(R(i)),
string(delay(i)));
end
```