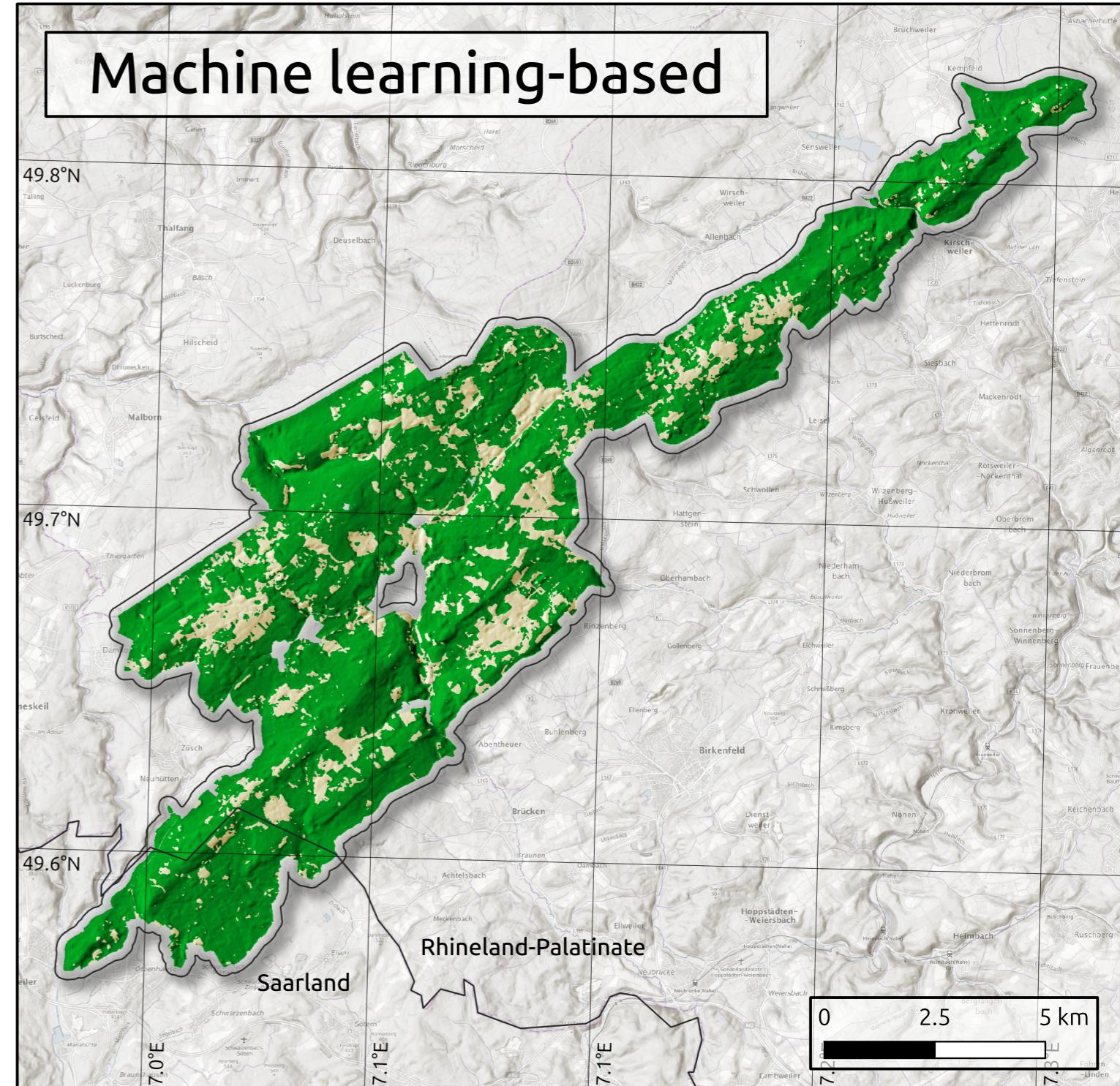
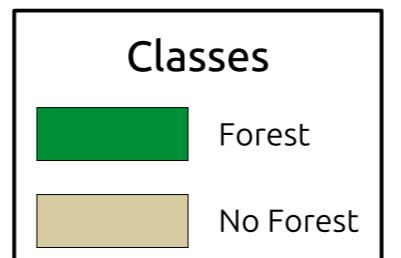
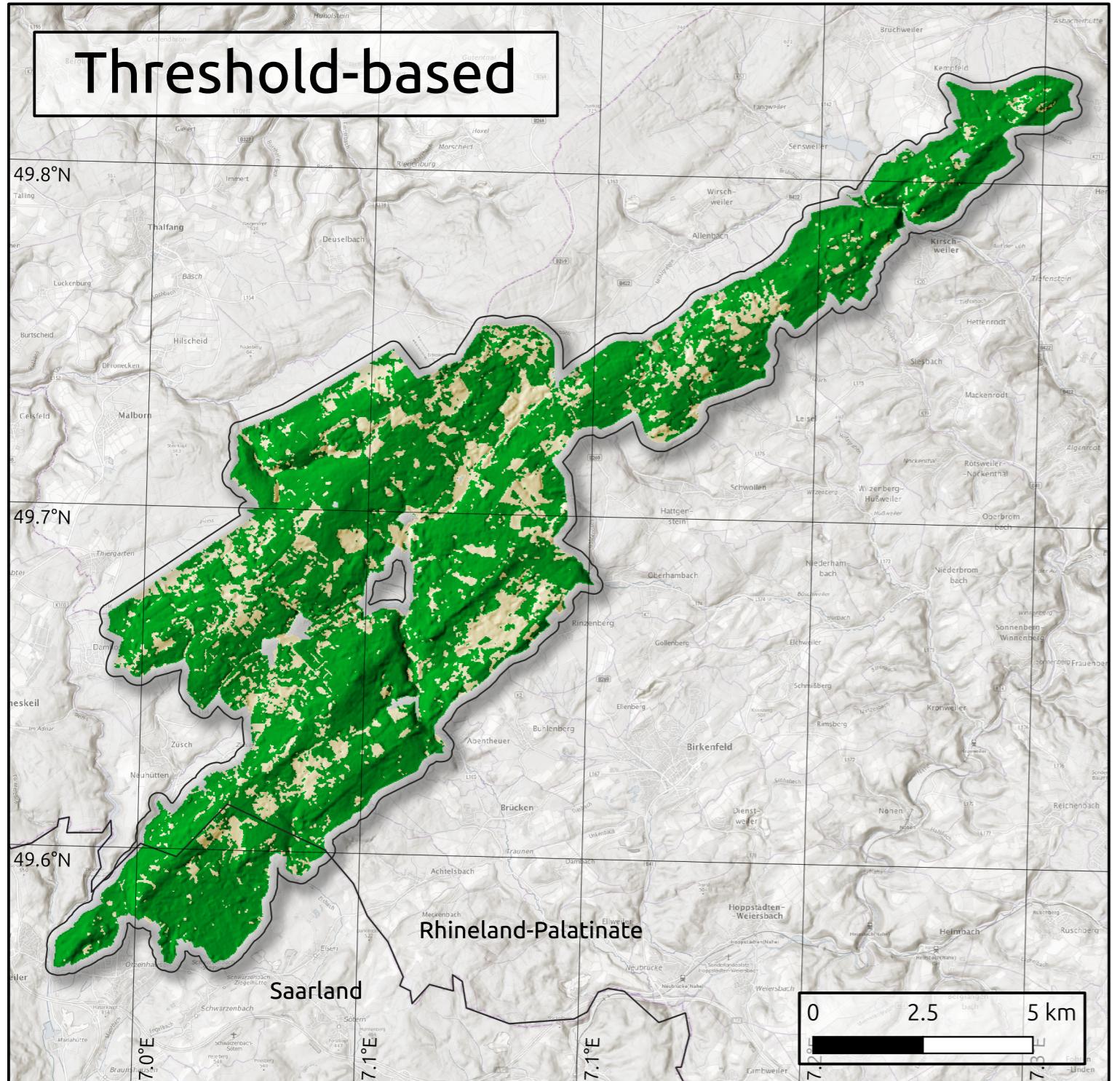


Comparison of a threshold-based and machine-learning based forest mask for the Hunsrück-Hochwald National Park



The forest mask was created using a combination of LiDAR-derived canopy height data and vegetation indices. Areas were classified as forest if they met the following criteria:

- **Canopy height ≥ 5 meters** or missing height data (to include potential tree-covered areas with no height values),
- **NDVI > 0.35** , indicating healthy green vegetation,
- **NDRE > 0.25** , capturing chlorophyll content typical of forested regions.

The LiDAR-derived canopy height has two different acquisition dates that both do not match the acquisition date of the Sentinel-2 satellite image that was used for the calculation of the vegetation indices. Thus this approach does not claim a high accuracy. Nevertheless the approach is validated according to the acquisition date of the Sentinel-2 images, which is the same that was used for the machine-learning-based approach and can therefore be easily compared to it.

Agreement in forested area

Total agreement **85.63 %**

Jaccard similarity: **82.86 %**

Confusion Matrix: Threshold-based vs ML-based

		ML-based	
		Forest	No Forest
TH-based	Forest	186,508	15,182
	No Forest	21,821	33,980

The forest mask is based on Sentinel-2 satellite imagery and a machine learning approach using the Random Forest algorithm. The workflow includes the following steps:

1. **Data Preparation:** A Sentinel-2 image stack was extended by additional derived features (see p. 2, Feature Table) and used as input. Sample polygons representing forest and non-forest areas were loaded and the spectral values were extracted for each polygon. Only a subset of 50% of the data was used, maintaining a balanced distribution across polygons. Missing values were removed.
2. **Model Training:** A spatial 3-fold cross-validation was implemented to ensure spatial separation between training and validation data. A Random Forest classifier was trained, and the most important spectral bands were selected based on variable importance. A second Random Forest model (final model) was trained using only the most relevant predictors (those with importance > 40). This improves model efficiency while maintaining accuracy.
3. **Prediction** The trained model was applied to the NLPHH masked Sentinel-2 image to generate a binary forest/non-forest map.

Sources:

- ©GeoBasis-DE / LvermGeoRP, December 2020 / May 2023, dl-de/by-2-0, www.lvermgeo.rlp.de - Laser points surface and ground - [Data processed to forest canopy height for the National Park Hunsrück-Hochwald; Accessed: 1st May 2025]
- Data: European Space Agency (2025). Copernicus Data Space Ecosystem). https://dataspace.copernicus.eu/.S2C_MSIL2A_20250501T104041_N0511_R008_T32ULA_20250501T161558.SAFE. [May 6, 2025].
- Data: University of California, Berkley. Global Administrative Areas Version 4.1 www.gadm.org (2025). [May 9, 2025].
- Basemap: © Esri. "World Hillshade" [basemap]. Scale Not Given. World Hillshade. [May 20, 2025]. Available at: https://www.arcgis.com/home/item.html?id=1b243539f4514b6ba35e7d995890db1d.
- Basemap: © Esri, USGS, NGA, NASA, CGIAR, N Robinson, NCEAS, NLS, OS, NMA, Geodatistyrelsen, Rijkswaterstaat, GSA, Geoland, FEMA, Intermap, and the GIS User Community.
- Basemap: © BKG (2025) dl-de/by-2-0 [May 20, 2025]

CRS: ETRS89 UTM Zone 32 (EPSG:25832)

Author: Fabian Schumacher

Affiliation: Trier University, Department for Geoinformatics

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Accuracy Assessment

Threshold-based

Machine Learning-based

1) Error matrix:

		Validation					
		1 (Forest)	2 (No Forest)	Total	User's accuracy	Total class area (m²)	Wi
Thematic map	1	49	1	50	0.98	81309200.00052	0.78332
	2	11	39	50	0.78	22491600.00014	0.21668
	Total	60	40	100		103800800.00067	
Producer's accuracy		0.94153	0.91517		0.93666		

2) Accuracy:

Overall:

Overall Accuracy	Standard deviation
0.93666	0.02024

User:

	User's accuracy	Standard deviation
1 (Forest)	0.98	0.02
2 (No Forest)	0.78	0.05918

Producer:

	Producer's accuracy	Standard deviation
1 (Forest)	0.94153	0.01519
2 (No Forest)	0.91517	0.07766

2b) Accuracy matrix of estimated area proportion:

User:

		Validation	
		1 (Forest)	2 (No Forest)
Thematic map	1	0.98	0.02
	2	0.22	0.78

Producer:

		Validation	
		1 (Forest)	2 (No Forest)
Thematic map	1	0.94153	0.08483
	2	0.05847	0.91517

3) Error matrix of estimated area proportion:

		Validation		
		1 (Forest)	2 (No Forest)	Wi
Thematic map	1	0.76765	0.01567	0.78332
	2	0.04767	0.16901	0.21668
	total	0.81532	0.18468	

4) Quadratic error matrix of estimated area proportion:

		Validation	
		1 (Forest)	2 (No Forest)
Thematic map	1	0.00025	0.00025
	2	0.00016	0.00016

5) Class area adjusted:

	Area adjusted (m²)	Error	Lower limit	Upper limit	Coefficient of variation	Uncertainty
1 (Forest)	84631168.00054	2101442.1336	80512341.41869	88749994.58239	2.48 %	0.04867
2 (No Forest)	19169632.00012	2101442.1336	15050805.41827	23288458.58197	10.96 %	0.21486
total	103800800.00067					

Accuracy assessment results for the two maps. Assessment was performed according to the methodology of Olofsson et al. (2013, 2014).

Additional information: Preprocessing for machine-learning-based approach

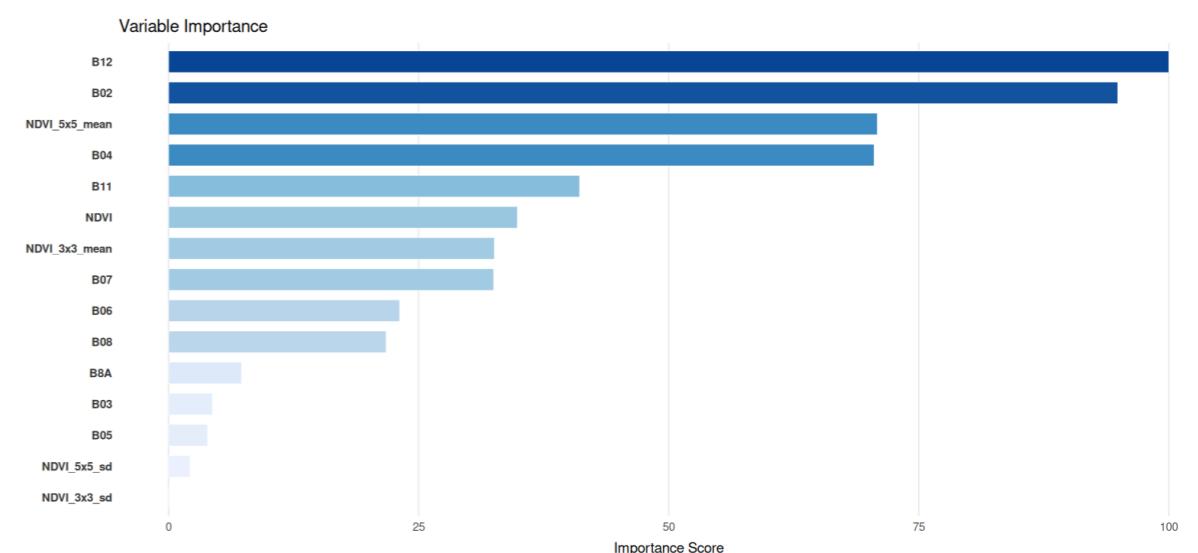
The preprocessing step prepares the multi-band Sentinel-2 image stack used for the forest/non-forest classification. The workflow includes:

- Data:** Sentinel-2 bands (B02–B12) at 10m and 20m resolution were loaded from a single acquisition date.
- Resampling and Reprojection:** All 20m bands were resampled to 10m resolution to ensure consistency across all layers and the image stack was projected to the UTM coordinate system (EPSG:25832).
- NDVI and NDVI Texture Metrics Calculation:** The NDVI was computed from the NIR (B08) and Red (B04) bands and added as an additional feature. Additionally spatial textures of NDVI were calculated using 3x3 and 5x5 moving windows (standard deviation and mean) and added as additional features for model training.

Features:

Band / Feature	Short Name	Description
Blue*	B02	Visible blue band (490 nm) – useful for water body and atmospheric analysis.
Green	B03	Visible green band (560 nm) – reflects vegetation vigor and soil background.
Red*	B04	Visible red band (665 nm) – useful for vegetation discrimination and NDVI calculation.
Red Edge 1	B05	First red edge band (705 nm) – sensitive to chlorophyll content in vegetation.
Red Edge 2	B06	Second red edge band (740 nm) – helps detect vegetation stress.
Red Edge 3	B07	Third red edge band (783 nm) – supports vegetation classification and biophysical retrieval.
Near Infrared	B08	NIR band (842 nm) – highly reflective for healthy vegetation; used in NDVI.
Red Edge 4	B8A	Narrow NIR band (865 nm) – useful for fine vegetation differentiation.
SWIR 1*	B11	Short-wave infrared band (1610 nm) – useful for vegetation moisture and soil discrimination.
SWIR 2*	B12	Short-wave infrared band (2190 nm) – helpful in land cover and fire mapping.
NDVI	NDVI	Normalized Difference Vegetation Index – indicator of vegetation greenness and biomass.
NDVI Standard Deviation (3x3)	NDVI_3x3_sd	Texture: spatial heterogeneity in NDVI over a 3x3 kernel.
NDVI Standard Deviation (5x5)	NDVI_5x5_sd	Texture: spatial heterogeneity in NDVI over a 5x5 kernel.
NDVI Mean (3x3)	NDVI_3x3_mean	Texture: local mean NDVI over a 3x3 window – captures patch-level vegetation.
NDVI Mean (5x5)*	NDVI_5x5_mean	Texture: local mean NDVI over a 5x5 window – useful for forest homogeneity.

*Features used for the final random forest model (after feature selection)



Variable importance of the random-forest model fitted to the whole feature stack.