Problem Statement

Build the best ML model using boosting algorithms to accurately predict "Winning Team" for a T20 match.

Match ID	Team 1	Team 2	Winner Team	Predicted Winner	
9331048	12634	14860	12634	12634	V
9076815	44904	42573	42573	44904	*
9516632	30393	48334	30393	48334	X
9388483	17583	17744	17744	17744	✓

- ➤ T20 games from past two years, across domestic & international tournaments would be provided to be used for training
- Additionally, detailed batsmen & bowler scorecard for each match would also be provided
- Some ready-to-use independent features will also be provided

Evaluation Criteria -

Accuracy = Number of correct predictions / Total number of games to predict

^{*}Evaluation code to be provided to participants

Data Details

Datasets

Data	Dataset type	Desc	# Rows	# Columns	Time period	Location/Name
Train Data	Primary	Train data with game level information	948	23	'22-'23	
Match level data	Additional	All games scorecard without r1 & r2	1689	30	'21-'23	To be downloaded from the unstop website
Batsman level data	Additional	batsman level scorecard w/o r1 & r2	24483	21	'21-'23	(available to all registered candidates)
Bowler level data	Additional	bowler level scorecard w/o r1 & r2	18539	18	'21-'23	ŕ
Round 1 Submission Data (r1)	Primary	Round1 data with game level information w/o winner	271	21	'22-'23	
Round 2 Submission Data (r2)	Primary	Round2 data with game level information w/o winner	TBD*	21	TBD*	To be downloaded from the website (available to R1 shortlisted candidates)

- All match level dataset are unique on match id, batsman level scorecard is unique at match id X batsman_id, bowler level scorecard is unique at match id X bowler_id.
- > Additional dataset also include games from 2021 to make features.
- Datasets are delimited by ','
- > Please note that winner & winner_id will not be provided with Round 1 & 2 Submission data
- Additional data to be used for feature creation only.

*To be shared later

Sample of Primary modeling dataset

Train data with important columns

Primary Key							
matchid	team1_id	team2_id	winner_id	ground_i d	team_count_50ru ns_last15		
9331048	12634	14860	12634	 7398	0.272	 	
9076815	44904	42573	42573	 14188	0.6	 	
9516632	30393	48334	30393	 23498	1.125	 	
9388483	17583	17744	17744	 5081	0.6428	 	

Variable Name	Description
match id	unique id of a game
team1_id	unique id of team1
team2_id	unique id of team2
winner_id	unique id of winner team
team1	team1 name (masked)
team2	team2 name (masked)
winner	winner team name (masked)
team1_roster_ids	':' separated team1 player ids
team2_roster_ids	':' separated team1 player ids
toss winner	toss winner team name (masked)
toss decision	toss decision - field or bat
venue	Stadium name
city	city the match is held at
match_dt	match date
lighting	lighting condition of match - day/night, day or night match
series_name	name of the series being played. For e.g., different major leagues, International T20s etc.
season	seasons of the series. For e.g., 2021/2022, 2022, etc.
ground_id	unique id of the ground the match is held at
team_count_50runs_last15	Ratio of number of 50s by players in team1 to number of 50s by players in team2 in last 15 games
team_winp_last5	Ratio of team1's win % to team2's win % in last 5 games
team1only_avg_runs_last15	team1's avg inning runs in last 15 games
team1_winp_team2_last15	Team1's win percentage against Team2 in last 15 games
ground_avg_runs_last15	average runs scored in the ground in last 15 games

^{*}winner & winner_id will not be present in round1 & round2 evaluation data.

Sample of Batsman dataset

Batsman level scorecard data with important columns

Primary Key							
match id	batsman_id	inning		runs	balls faced		
8638034	3776849	1	 	18	13		
8638034	6718326	2	 	91	50	•••	
8587837	7620283	1	 	10	10	•••	
8587837	87191	2	 	19	17		

Variable Name	Description
match id	Unique id of match
batsman_id	Unique player id of the batsman
inning	Inning order – 1st or 2nd.
batsman	Batsman name (masked)
batsman_details	':' separated fields for the batsman - <nationality>:<batting style="">:<bowling style="">. For e.g., IND:Right-hand bat: Right-arm medium</bowling></batting></nationality>
is_batsman_captain	0/1 field for is batsman captain
is_batsman_keeper	0/1 field for is batsman keeper
runs	Runs scored by the batsman in the inning.
balls_faced	Balls faced by batsman in the inning.
over_faced_first	First over.delivery faced by the batsman.
wicket kind	Kind of dismissal of the batsman.
out_by_bowler	Name of the bowler dimissing the batsman (masked).
out_by_fielder	Name of the fielders assisting in the dismissal (masked).
bowler_id	Unique player id of the bowler.
bowler_details	':' separated fields for the bowler- <nationality>:<batting style="">:<bowling style="">. For e.g., IND:Right-hand bat: Right-arm medium.</bowling></batting></nationality>
is_bowler_captain	0/1 field for is bowler captain.
is_bowler_keeper	0/1 field for is bowler keeper.
strike_rate	Strike rate of the batsman in the inning.
Fours	Number of Fours scored by the batsman in the inning.
Sixes	Number of Sixes scored by the batsman in the inning.
match_dt	Match date

Sample of Bowler dataset

Bowler level scorecard data with important columns

Primary Key						
matchid	bowler_id	inning		runs	wicket_count	
8638034	4950294	1	 	21	1	
8638034	3834305	2	 	7	0	
8587837	3890984	1	 	33	4	
8587837	34061	2	 	35	2	

Variable Name	Description
match id	Unique id of a match
bowler_id	Bowler unique player id
inning	inning order - 1st or 2nd
bowler	Name of the bowler (masked)
bowler_details	':' separated fields for the batsman - <nationality>:<batting style="">:<bowling style>. For e.g., IND:Right-hand bat: Right- arm medium</bowling </batting></nationality>
is_bowler_captain	0/1 field for is bowler captain
is_bowler_keeper	0/1 field for is bowler keeper
runs	Runs conceded by the bowler
wicket_count	Wickets taken by the bowler
balls_bowled	Number of balls bowled by the bowler
economy	Economy of the bowler - ratio of runs conceded and balls bowled
maiden	Number of maiden overs (overs with 0 runs conceded) bowled by the bowler
dots	Number of dot balls (balls with 0 runs conceded) bowled by the bowler
Fours	Number of Fours conceded by the Bowler
Sixes	Number of Sixes conceded by the Bowler
wides	Number of wides bowled by the bowler
noballs	Number of no-balls bowled by the bowler
match_dt	match date

Sample of Match level dataset

Variable Name	Description
match id	unique id of a game
team1_id	unique id of team1
team2_id	unique id of team2
winner_id	unique id of winner team
team1	team1 name (masked)
team2	team2 name (masked)
winner	winner team name (masked)
team1_roster_ids	':' separated team1 player ids
team2_roster_ids	':' separated team1 player ids
toss winner	toss winner team name (masked)
toss decision	toss decision - field or bat
venue	Stadium name
city	city the match is held at
match_dt	match date
lighting	lighting condition of match - day/night, day or night match
series_name	name of the series being played. For e.g., different major leagues, International T20s etc.
season	seasons of the series. For e.g., 2021/2022, 2022 etc.
ground_id	unique id of the ground the match is held at
by	mode of victory - wickets or runs
win amount	margin of victory
player_of_match_id	ld of Man of the match
umpire1	name of first umpire
umpire2	name of second umpire

Match level scorecard data with important columns

Primary Key						
match id	team1_id	team2_id	by	inning1_runs	inning1_wickets	
8588005	17982	18570	 runs	 148	6	
8587907	33914	33956	 wickets	 150	4	
8587816	33935	33956	 runs	 183	4	
8638083	17653	17583	 runs	 154	6	

Variable Name	Description
inning1_runs	runs scored by batting first team in first inning
inning1_wickets	wickets taken by bowing first team in first inning
inning1_balls	balls faced by batting first team in first inning
inning2_runs	runs scored by batting second team in second inning
inning2_wickets	wickets taken by bowing second team in second inning
inning2_balls	balls faced by batting second team in second inning
series_type	type of series the match belongs too. It can have one of the three values: International, other_domestic, In Pr Le.

Ready to use features provided - Sample example vars

Features	Feature level	Description
team_count_50runs_last15	Team level (aggregated from players)	Ratio of number of 50s by players in team1 to number of 50s by players in team2 in last 15 games
team_winp_last5	Team level	Ratio of team1's win % to team2's win % in last 5 games
team1only_avg_runs_last15	Team level	team1's avg inning runs in last 15 games
team1_winp_team2_last15	Team1 x Team2 level	Team1's win percentage against Team2 in last 15 games
ground_avg_runs_last15	Ground level	average runs scored in the ground in last 15 games

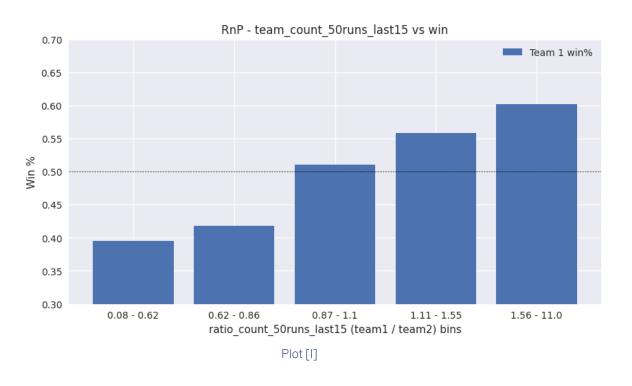
Logic to team_count_50runs_last15 for a game.

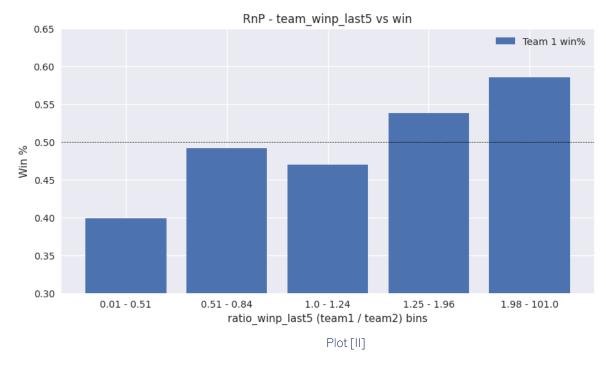
- > For both teams, take last 15 games played by players present in the roster for that game.
- > Sum up the number of 50s scored in last 15 games across players.
- > Take ratio of team1's sum to team2's sum.

Logic to team_winp_last5

- > For both teams, take last 5 games played by each team.
- > Take the ratio of team1's win% to team2' win%.

Ready to use features trend plot





- > Rank and Plots show trend of the variable with dependent variable.
- > X axis represents range of values taken by the bin. Y axis represents win % of Team1.
- As the count of 50runs scored by players in Team1 is more than count of 50runs scored by players in Team2, their ratio is greater than 1, and we expect Team1 to win more often. This is evident from plot [1] as the bin value increases as feature value increases.
- > Similarly, as the win % of Team1 in last 5 games is more than win % of Team2 in last 5 games, we expect Team1 to win more often. This is evident from plot [II] as the bin value increases as feature value increases.

Sample of submission - Sample 1

File 1

e 1	Fixed Variables									Dynamic Variables (Prefix can be fixed indep_feat) -Top 10 features			
	Amex	will provide			Partio	cipants will add				Participants will add			
	match id	dataset_type	win_pred_team_id	win_pred_score (for win_pred_team_id)	train_algorithm	Ensemble? (if yes, then comma separated train_algo)	train_hps_trees	train_hps_de pth	train_hps_lr	indep_feat_id1		indep_feat_id10	
	9250275	r1	5143	0.905	xgboost	no	100	8	0.1				
Evaluation Data Scores	9262189	r1	6437	0.765	xgboost	no	100	8	0.1	•••			
	9128776	r1	2	0.345	xgboost	no	100	8	0.1	•••			
	9586919	r1	1992	0.5	xgboost	no	100	8	0.1	•••	•••		
	9128538	r1	1409	0.031	xgboost	no	100	8	0.1	•••			
(271 matches)		•••			xgboost	no	100	8	0.1	•••			
		•••		•••	xgboost	no	100	8	0.1	•••			
Train Scores (948 matches)		•••			xgboost	no	100	8	0.1	•••			
		•••		•••	xgboost	no	100	8	0.1	•••			
	9331181	train	4340	0.44	xgboost	no	100	8	0.1	•••			
	8797060	train	5159	0.665	xgboost	no	100	8	0.1	•••			
	9433269	train	1479	0.499	xgboost	no	100	8	0.1				
		train			xgboost	no	100	8	0.1				

File 2

Participants will add								
feat_id	feat_name	feat_description	model_feat_imp_train	feat_rank_train				
1	avg_runs_last10	Avg. Runs scored by Team 2 in last 20 matches	15%	1				
2	•••			•••				
3				•••				
4	•••			•••				
5				•••				

^{*}Submission template for file1, file2 can be downloaded from unstop website.

Sample of submission - Sample 2 (Ensemble model)

File 1					Fixed Variables					Dynamic Variables (Prefix can be fixed indep_feat) -Top 10 features			
	Amex	will provide			Partio	ipants will add				P	articipants will a	dd	
	match id	dataset_type	win_pred_team_ d	i win_pred_score (for win_pred_team_id)	train_algorithm	Ensemble? (if yes, then comma separated train_algo)	train_hps_trees	train_hps_de pth	train_hps_lr	indep_feat_id1		indep_feat_id10	
	9250275	r1	5143	0.905	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2				
	9262189	r1	6437	0.765	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	***		•••	
	9128776	r1	2	0.345	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••		•••	
Evaluation Data	9586919	r1	1992	0.5	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••	•••	•••	
Scores	9128538	r1	1409	0.031	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	***	•••	•••	
(271 matches)	•••	•••	•••		xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	***		•••	
	•••	•••		•••	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	***			
		•••		•••	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••			
		•••			xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••	•••	•••	
	9331181	train	4340	0.44	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••	•••	•••	
Train Scores	8797060	train	5159	0.665	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••	•••		
(948 matches)	9433269	train	1479	0.499	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••			
		train		•••	xgboost;lightgbm	yes	100;200	8;6	0.1;0.2	•••			

File 2

Participants will add (Max – Top 100)								
feat_id	feat_name	feat_description	model_feat_imp_train	feat_rank_train				
1	team_winp_last5	Ratio of team1's win % to team2's win % in last 5 games	13%	1				
2	•••			•••				
3				•••				
4				•••				
5				•••				

Top 10 or 100 should be decided on average feature importance of all models within the ensemble

^{*}Submission template for file1, file2 can be downloaded from unstop website.