

Ricochet Robots Colored Barriers Brief Overview:

A diagonal style board tile associated with a certain robot is somewhere on the game board.

When a robot encounters this tile it can act in one of two ways:

If the robot is of a different typing as the barrier, the robot is deflected at a right angle and continues moving as per usual.

If the robot is of the same typing as the barrier, the robot passes over it and moves as usual.

Even if a robot is affected by the barrier tile, it is all considered a single turn.

Same typing robots are not allowed to land on a barrier tile.