

## Group #4

### Iteration #2

#### Task Division Table

Group Member's Name	Task to do for Iteration #2
Apurba Sinha	<ul style="list-style-type: none"><li>• Cooperating with coding for minor release of the program.</li><li>• Overall Class Diagram.</li><li>• Revision of the sequence diagrams.</li><li>• Documentation of meetings.</li></ul>
Farbod Abbashkhanidavanloo	<ul style="list-style-type: none"><li>• Revision and commenting of two new use case descriptions.</li><li>• Drawing sequence diagrams for each new use case description.</li><li>• Cooperating with coding for minor release of the program.</li><li>• Documentation of meetings.</li></ul>
Jesse Hanlon	<ul style="list-style-type: none"><li>• Revision of the Set Up Game use case description from Iteration #1.</li><li>• Updating the repo.</li><li>• Initializing the coding for minor release of the program.</li><li>• Documentation of meetings.</li></ul>

Matthew Keough	<ul style="list-style-type: none"><li>• Player Data use case description.</li><li>• Cooperating with coding for minor release of the program.</li><li>• Revision and commenting on sequence diagrams.</li><li>• Documentation of meetings.</li></ul>
Trenton Hancock	<ul style="list-style-type: none"><li>• Display Setting use case description.</li><li>• Revision and commenting on sequence diagrams.</li><li>• Cooperating with coding for minor release of the program.</li><li>• Documentation of meetings.</li></ul>