

# Fabiana Fazio

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Salt Lake City, UT (Relocating Summer 2026)

LinkedIn: [linkedin.com/in/fabiana-fazio](https://www.linkedin.com/in/fabiana-fazio) | Portfolio: [www.fabiana-fazio.com](http://www.fabiana-fazio.com)

**SUMMARY:** Early-career Software Engineer with a strong foundation in backend development, object-oriented programming, and data-driven systems. Experienced building reliable services, automation workflows, and APIs using Java, Python, JavaScript, and SQL through internships, research, and academic projects. Known for strong problem-solving skills, attention to correctness, and the ability to learn unfamiliar systems quickly and contribute clean, maintainable code.

## EDUCATION

### Kean University

Union, NJ

*B.S. in Computational Science and Engineering | Minor: Mathematics | GPA: 3.823/4.000 | Expected Graduation: May 2026*

**Relevant Coursework:** Calculus I-III, Linear Algebra I-II, Discrete Structures, Data Structures, Statistics, Differential Equations, High Performing Computing, Software Engineering.

## PROFESSIONAL EXPERIENCE

### Uniform Creations

Elizabeth, NJ

*Operations & Data Systems Specialist*

*June 2023 – August 2024*

- Supported and maintained automated order-processing workflows handling 80+ daily transactions
- Identified data inconsistencies and applied structured validation processes to improve system reliability
- Worked with production systems where accuracy, consistency, and operational uptime were critical

### Society for Industrial and Applied Mathematics (SIAM)

Indianola, IA

*Data Scientist Intern*

*June 2024 – July 2024*

- Designed and implemented Python-based data processing and validation workflows to ensure correctness and consistency across structured datasets
- Built repeatable automation scripts to support downstream analytics and decision-making systems
- Collaborated in an agile, team-based environment, iterating on solutions and improving reliability of shared tooling

## SOFTWARE ENGINEERING PROJECTS

### Kean University

Union, NJ

*Undergraduate Researcher*

*September 2023 – Present*

- Designed and implemented interactive software systems using Blender, Unity, C#, and Python to process and visualize complex datasets (project demos available at [www.fabiana-fazio.com](http://www.fabiana-fazio.com))
- Built modular components and internal tools focused on correctness, maintainability, and clear interfaces
- Integrated data pipelines and user interaction logic to enable real-time exploration of datasets
- Tested and refined features to handle edge cases, improve reliability, and enhance usability

## TECHNICAL SKILLS

**Programming Languages:** Java, Python, C#, JavaScript, SQL, Bash.

**Framework & Tools:** React, Node.js, NumPy, Firebase, Blender, Unity, Git, Linux, LaTeX.

**Concepts:** Object-Oriented Programming, Data Structures, Algorithms, Debugging, Software Design Patterns.

**Backend & APIs:** REST APIs, Backend Development, Data Validation, Automation, API Integration.

**Databases:** Relational Databases