

Actris: Session-Type Based Reasoning in Separation Logic

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Use Cases

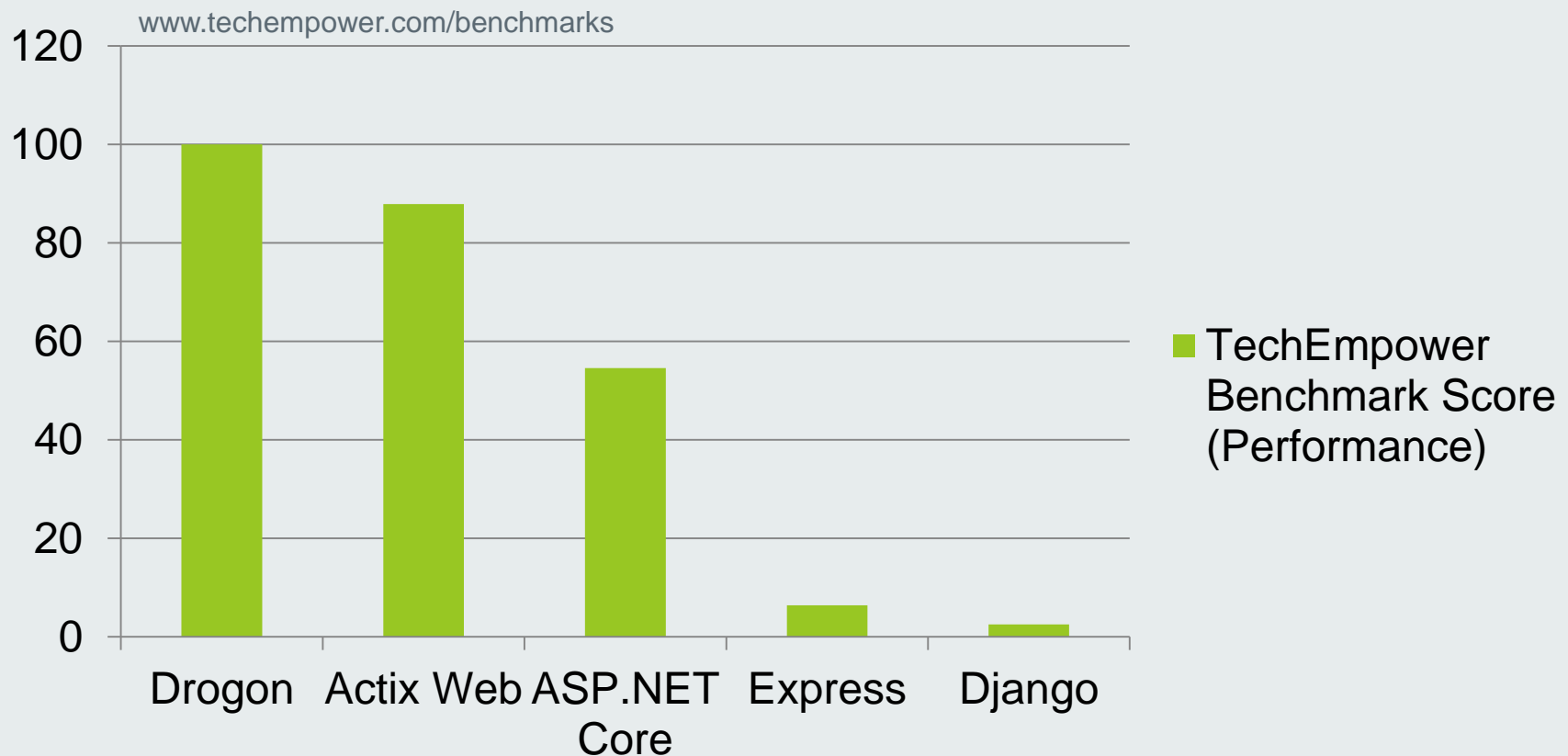
Message Passing in Applications

«From **network protocols** over the Internet to **server-client systems** in local area networks to **distributed applications** in the world wide web to **interaction between mobile robots** to a **global banking system**, [...]»

Honda et al. [1998]

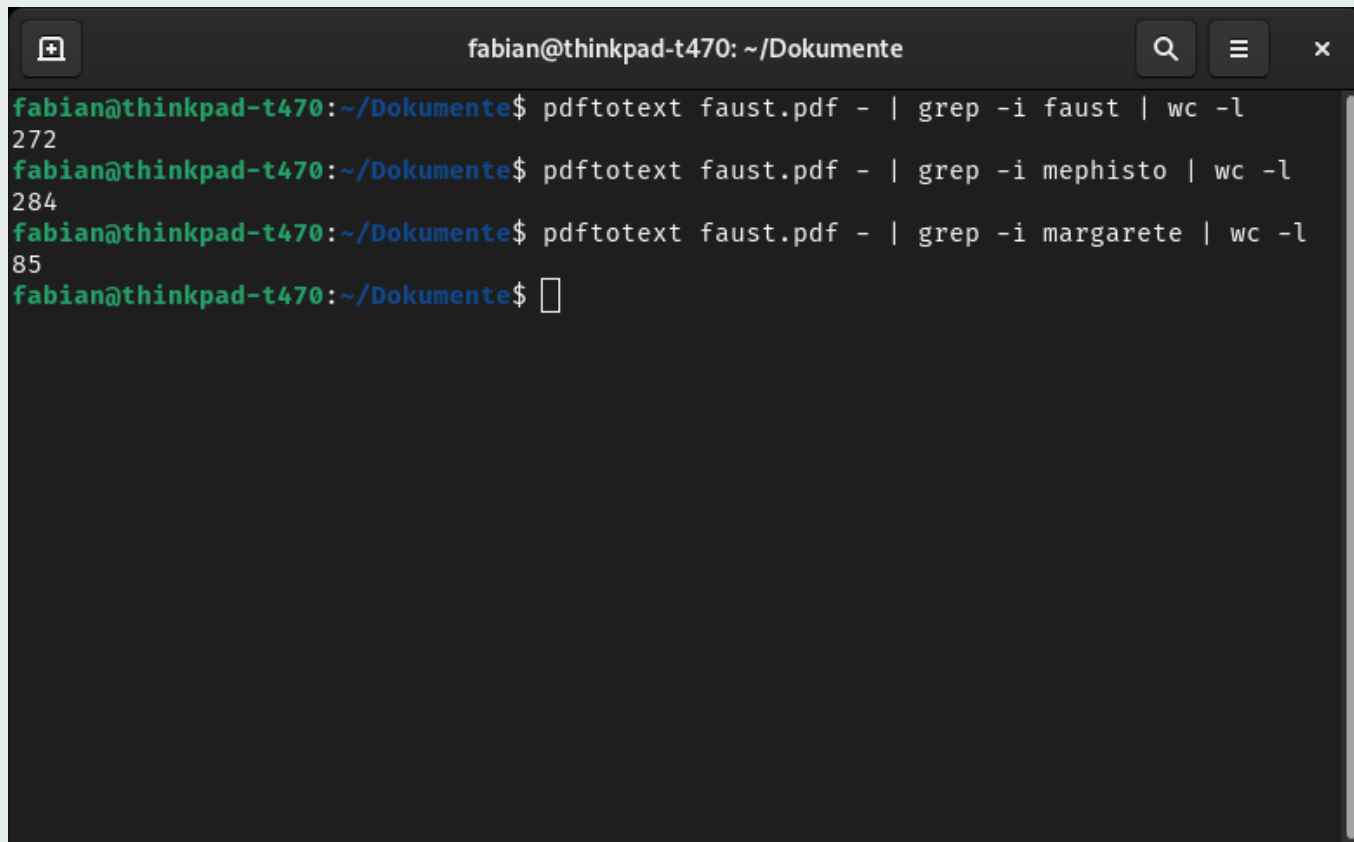
Use Cases

Web Frameworks



Use Cases

Interprocess Communication



```
fabian@thinkpad-t470: ~/Dokumente
fabian@thinkpad-t470:~/Dokumente$ pdftotext faust.pdf - | grep -i faust | wc -l
272
fabian@thinkpad-t470:~/Dokumente$ pdftotext faust.pdf - | grep -i mephisto | wc -l
284
fabian@thinkpad-t470:~/Dokumente$ pdftotext faust.pdf - | grep -i margarete | wc -l
85
fabian@thinkpad-t470:~/Dokumente$
```

Problem: Mixed Concurrency Models

Example: Websocket Chat

```
type Users = Arc<RwLock<HashMap<usize,  
mpsc::UnboundedSender<Result<Message, warp::Error>>>>>>;  
  
async fn user_connected(ws: WebSocket, users: Users) {  
    let my_id = NEXT_USER_ID.fetch_add(1,  
Ordering::Relaxed);  
  
    let (tx, mut rx) = ws.split();  
  
    users.write().await.insert(my_id, tx);  
  
    // ...  
}  
  
async fn user_message(my_id: usize, msg: Message, users:  
&Users) {  
    for (&uid, tx) in users.read().await.iter() {  
        if my_id != uid {  
            if let Err(_disconnected) =  
tx.send(Ok(Message::text(msg.unwrap().clone()))) {}  
        }  
    }  
}  
  
async fn user_disconnected(my_id: usize, users: &Users) {  
    users.write().await.remove(&my_id);  
}
```

github.com/seanmonstar/warp/blob/master/examples/websockets_chat.rs

Problem: Mixed Concurrency Models

Example: Websocket Chat

■ Message Passing

```
type Users = Arc<RwLock<HashMap<usize,  
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    users.write().await.insert(my_id, tx);  
  
    // ...  
}  
  
async fn user_message(my_id: usize, msg: Message, users:  
&Users) {  
    for (&uid, tx) in users.read().await.iter() {  
        if my_id != uid {  
            if let Err(_disconnected) =  
tx.send(Ok(Message::text(msg.unwrap().clone()))) {}  
        }  
    }  
}  
  
async fn user_disconnected(my_id: usize, users: &Users) {  
    users.write().await.remove(&my_id);  
}
```

github.com/seanmonstar/warp/blob/master/examples/websockets_chat.rs

Problem: Mixed Concurrency Models

Example: Websocket Chat

- Message Passing
- Readers-Writer Lock

```
type Users = Arc<RwLock<HashMap<usize,  
mpsc::UnboundedSender<Result<Message, warp::Error>>>>>;  
  
async fn user_connected(ws: WebSocket, users: Users) {  
    let my_id = NEXT_USER_ID.fetch_add(1,  
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    let (tx, mut rx) = ws.split();  
  
    users.write().await.insert(my_id, tx);  
  
    // ...  
}  
  
async fn user_message(my_id: usize, msg: Message, users:  
&Users) {  
    for (&uid, tx) in users.read().await.iter() {  
        if my_id != uid {  
            if let Err(_disconnected) =  
tx.send(Ok(Message::text(msg.unwrap().clone()))) {}  
        }  
    }  
}  
  
async fn user_disconnected(my_id: usize, users: &Users) {  
    users.write().await.remove(&my_id);  
}
```

github.com/seanmonstar/warp/blob/master/examples/websockets_chat.rs

Problem: Mixed Concurrency Models

Example: Websocket Chat

- Message Passing
- Readers-Writer Lock
- Atomic Types

```
type Users = Arc<RwLock<HashMap<usize,  
mpsc::UnboundedSender<Result<Message, warp::Error>>>>>;
```

```
async fn user_connected(ws: WebSocket, users: Users) {  
    let my_id = NEXT_USER_ID.fetch_add(1,  
Ordering::Relaxed);
```

```
    let (tx, mut rx) = ws.split();
```

```
    users.write().await.insert(my_id, tx);
```

```
    // ...
```

```
}
```

```
async fn user_message(my_id: usize, msg: Message, users:  
&Users) {
```

```
    for (&uid, tx) in users.read().await.iter() {
```

```
        if my_id != uid {
```

```
            if let Err(_disconnected) =
```

```
tx.send(Ok(Message::text(msg.unwrap().clone()))) {}
```

```
        }
```

```
    }
```

```
}
```

```
async fn user_disconnected(my_id: usize, users: &Users) {
```

```
    users.write().await.remove(&my_id);
```

```
}
```

github.com/seanmonstar/warp/blob/master/examples/websockets_chat.rs

Problem: Mixed Concurrency Models

Example: Websocket Chat

- Message Passing
- Readers-Writer Lock
- Atomic Types

Difficult to prove functional correctness of programs using mixed concurrency protocols

```
type Users = Arc<RwLock<HashMap<usize,  
mpsc::UnboundedSender<Result<Message, warp::Error>>>>>;
```

```
async fn user_connected(ws: WebSocket, users: Users) {  
    let my_id = NEXT_USER_ID.fetch_add(1,  
Ordering::Relaxed);
```

```
    let (tx, mut rx) = ws.split();
```

```
    users.write().await.insert(my_id, tx);
```

```
    // ...  
}
```

```
async fn user_message(my_id: usize, msg: Message, users:  
&Users) {
```

```
    for (&uid, tx) in users.read().await.iter() {
```

```
        if my_id != uid {
```

```
            if let Err(_disconnected) =
```

```
tx.send(Ok(Message::text(msg.unwrap().clone()))) {}  
        }
```

```
    }
```

```
}
```

```
async fn user_disconnected(my_id: usize, users: &Users) {
```

```
    users.write().await.remove(&my_id);
```

```
}
```

github.com/seanmonstar/warp/blob/master/examples/websockets_chat.rs

Goals

Create a logic for **proving functional correctness** of programs that use a **combination of message passing and other concurrency paradigms**

Hoare Logic

- Reason about the correctness of programs
- Describe how the state of a program changes

~~Hoare~~ Logic

Separation

- Reason about the correctness of programs
 - Describe how the state of a program changes
- + *Ownership of resources*

~~Hoare~~ Logic

Separation

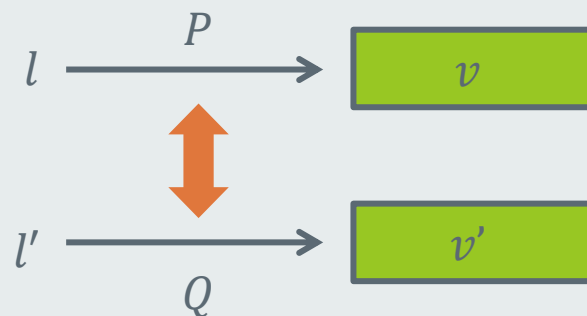
$$l \mapsto v$$

- Unique ownership of location l in store that points to value v in heap



$$P * Q$$

- Heap can be split into disjoint parts where P and Q hold respectively



Previous Work

Let's try to verify this program using previous state of the art.

```
{True}  
let (c, c') = new_chan () in  
fork {  
    let l = recv c' in  
    l <- !l + 2;  
    send c' ()  
}  
let l = ref 40 in  
send c l;  
recv c;  
!l  
{42.}
```

Previous Work

Previous work (Bocchi et al. [2010]) cannot verify this because it does not support mutable state.

```
{True}  
let (c, c') = new_chan () in  
fork {  
    let l = recv c' in  
    l <- !l + 2;  
    send c' ()  
}  
let l = ref 40 in  
send c l;  
recv c;  
!l  
{42.}
```

Previous Work

Previous work (Craciun et al. [2015]) cannot verify this because it does not support dependent protocols.

```
{True}  
let (c, c') = new_chan () in  
fork {  
    let l = recv c' in  
    l <- !l + 2;  
    send c' ()  
}  
let l = ref 40 in  
send c l;  
recv c;  
!l  
{42.}
```


Previous Work

But with Actris, verification is possible, as we will see later!

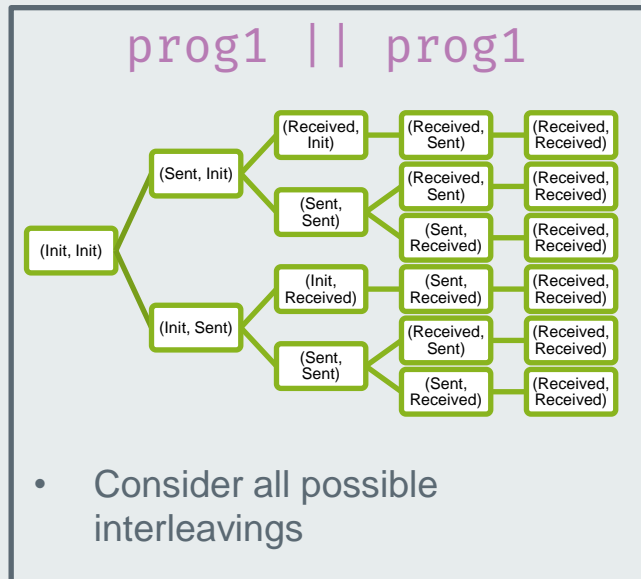
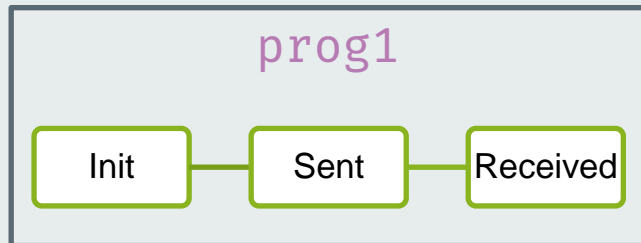
```
{True}  
let (c, c') = new_chan () in  
fork {  
    let l = recv c' in  
    l <- !l + 2;  
    send c' ()  
}  
let l = ref 40 in  
send c l;  
recv c;  
!l  
{42.}
```

State Transition Systems



```
prog1:
    {True}
    let (c, c') = new_chan() in
    fork {
        send c' 42
    };
    recv c
    {42.}
```

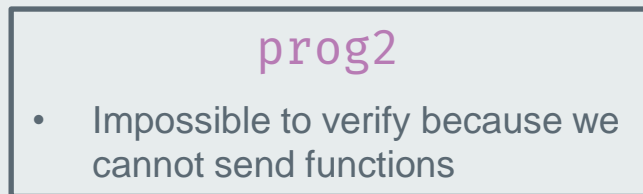
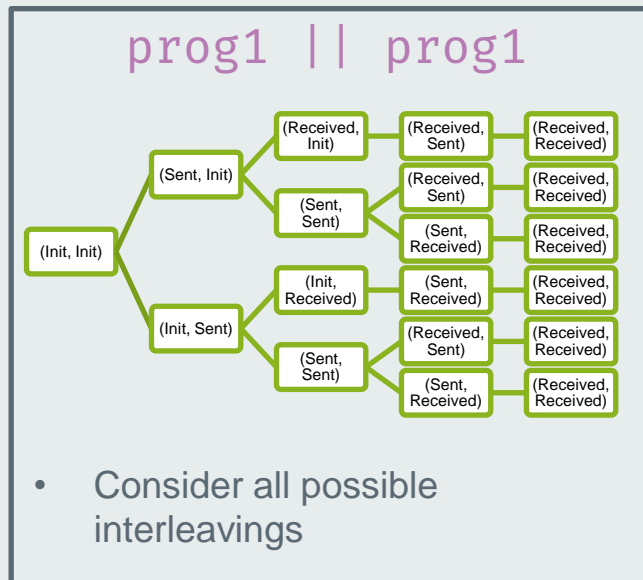
State Transition Systems



```

prog1:
  {True}
  let (c, c') = new_chan() in
  fork {
    send c' 42
  };
  recv c
  {42.}
  
```

State Transition Systems



prog1:

```

{True}
let (c, c') = new_chan() in
fork {
  send c' 42
};
recv c
{42.}
  
```

prog2:

```

{True}
let (c, c') = new_chan() in
fork {
  let f = fun x -> x + 2 in
  send c' f
};
let f = recv c in
f 40
{42.}
  
```

Actris

- Extension of Iris separation logic to support message passing
 - Introduces **dependent separation protocols**
- ... but without some shortcomings of earlier work
 - Allows verification of multiple concurrency protocols
 - Programs using locks
 - Applicable on a wider range of programs
 - Recursion
 - Sending functions/channels over channels
 - Mutable/Shared state

Ecosystem



Actris

- Support for verification of message passing programs
- **Contribution of this paper!**

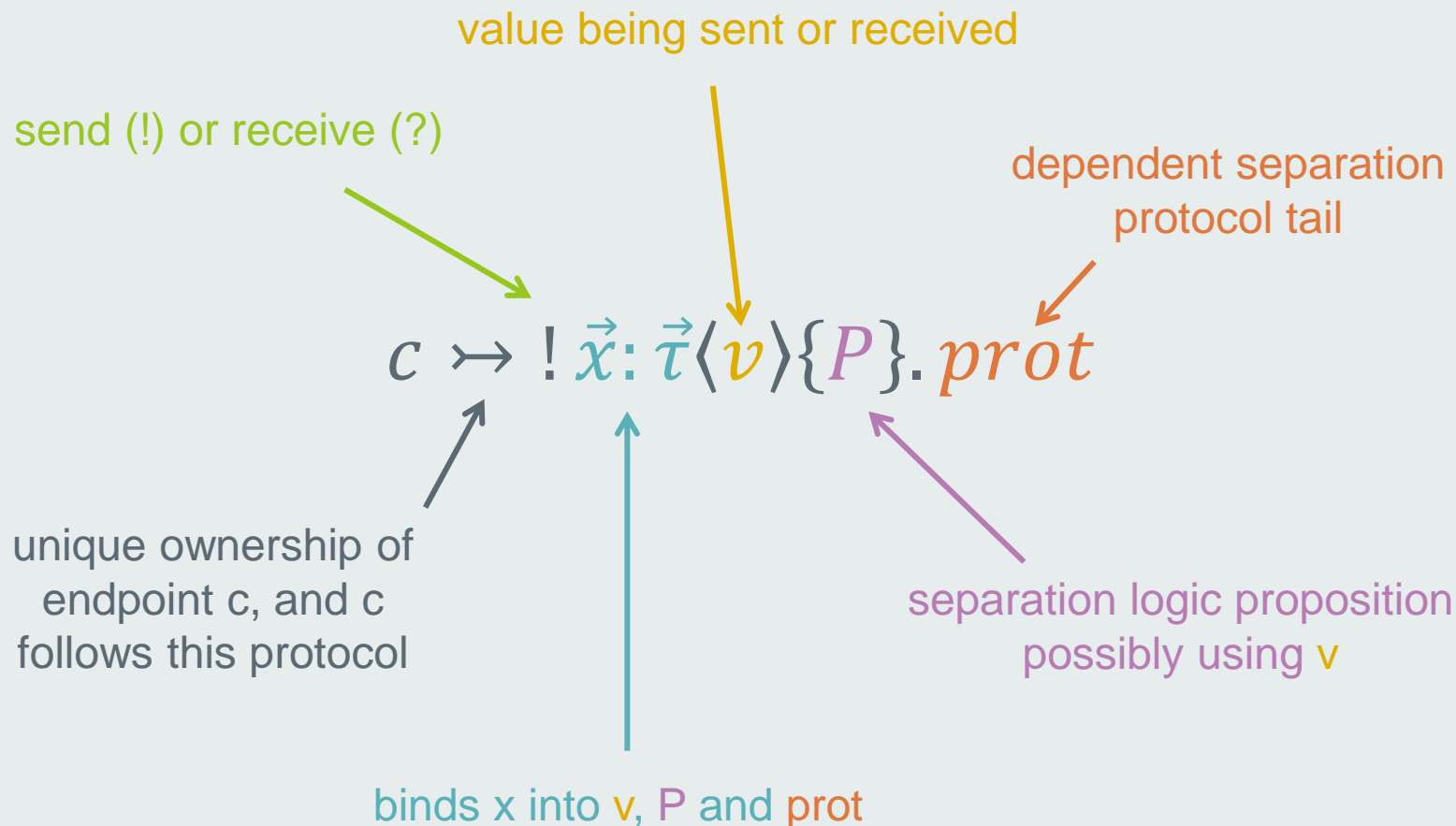
Iris

- Support for separation logic proofs

Coq

- Proof assistant

Dependent Separation Protocols



Dependent Separation Protocols

Send Type

$$c \rightsquigarrow ! (a: \mathbb{N}) \langle a \rangle$$

«send integer value»

Dependent Separation Protocols

Duals

$$c \rightsquigarrow ! (a: \mathbb{N}) \langle a \rangle$$

«send integer value»

$$c' \rightsquigarrow \overline{! (a: \mathbb{N}) \langle a \rangle} \equiv ? (a: \mathbb{N}) \langle a \rangle$$

«receive integer value»

Dependent Separation Protocols

Composition

$$c \rightsquigarrow ! (a: \mathbb{N}) \langle a \rangle \text{ ? } (a: \mathbb{N}) \langle a \rangle$$

«send integer value,
then receive another integer value»

Dependent Separation Protocols

Propositions

$$c \multimap ! (a: \mathbb{N}) \langle a \rangle \{a > 10\}$$

«send integer value greater than 10»

Dependent Separation Protocols

References

$$c \rightsquigarrow ! (l: \text{Loc}) (b: \mathbb{N}) \langle l \rangle \{ l \mapsto b \}$$

«send reference to integer value»

Dependent Separation Protocols

Functions

$$c \rightsquigarrow ! (f: \mathbb{N} \rightarrow \mathbb{N} \rightarrow \mathbb{B}) \langle f \rangle$$
$$\{\forall x, y \in \mathbb{N}: x \leq y \Rightarrow f(x) \leq f(y)\}$$

«send monotonically increasing function»

Dependent Separation Protocols

Delegation

$$c \rightsquigarrow ! c' \langle c' \rangle \{ c' \rightsquigarrow ? (a: \mathbb{N}) \langle a \rangle \}$$

«send channel which receives integer value»

Message Passing Rules

$$\{\text{True}\} \text{new_chan } () \{ (c, c'). c \mapsto \text{prot} * c' \mapsto \overline{\text{prot}} \} \quad (\text{HT-NEWCHAN})$$

- Duality guarantees that any receive is matched with a send, and the other way around
- c and c' can be separated

Message Passing Rules

$$\{\text{True}\} \text{new_chan } () \{(c, c'). c \rightsquigarrow \text{prot} * c' \rightsquigarrow \overline{\text{prot}}\} \quad (\text{HT-NEWCHAN})$$

- Duality guarantees that any receive is matched with a send, and the other way around
- c and c' can be separated

$$\{c \rightsquigarrow !\vec{x}:\vec{\tau} \langle v \rangle \{P\}. \text{prot} * P[\vec{t}/\vec{x}]\} \text{send } c (v[\vec{t}/\vec{x}]) \{c \rightsquigarrow \text{prot}[\vec{t}/\vec{x}]\} \quad (\text{HT-SEND})$$

- Requires send (!) type
- P holds in precondition, but doesn't hold in postcondition
- Give up ownership of resources in P

Message Passing Rules

$$\{\text{True}\} \text{new_chan } () \{(c, c'). c \rightsquigarrow \text{prot} * c' \rightsquigarrow \overline{\text{prot}}\} \quad (\text{HT-NEWCHAN})$$

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$$\{c \rightsquigarrow !\vec{x}:\vec{\tau} \langle v \rangle \{P\}. \text{prot} * P[\vec{t}/\vec{x}]\} \text{send } c (v[\vec{t}/\vec{x}]) \{c \rightsquigarrow \text{prot}[\vec{t}/\vec{x}]\} \quad (\text{HT-SEND})$$

- Requires send (!) type
- P holds in precondition, but doesn't hold in postcondition
- Give up ownership of resources in P

$$\{c \rightsquigarrow ?\vec{x}:\vec{\tau} \langle v \rangle \{P\}. \text{prot}\} \text{recv } c \{w. \exists \vec{y}. (w = v[\vec{y}/\vec{x}]) * c \rightsquigarrow \text{prot}[\vec{y}/\vec{x}] * P[\vec{y}/\vec{x}]\} \quad (\text{HT-RECV})$$

- Requires receive (?) type
- P doesn't hold in precondition, but holds in postcondition
- Acquires the resources P

Dependent Separation Protocols

Let's try to verify this program!

```
{True}
let (c, c') = new_chan () in

fork {

    let l = recv c' in

    l <- !l + 2;

    send c' ()

}

let l = ref 40 in

send c l;

recv c;

!l

{42.}
```

Dependent Separation Protocols

```
{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
```

```
    let l = recv c' in
```

```
    l <- !l + 2;
```

```
    send c' ()
```

```
}
```

```
let l = ref 40 in
```

```
send c l;
```

```
recv c;
```

$\{True\}$ `new_chan ()` $\{(c, c'). c \mapsto prot * c' \mapsto \overline{prot}\}$ (HT-NEWCHAN)

```
{42.}
```

Dependent Separation Protocols

```
{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
    {c' ↦  $\overline{prot}$ }

    let l = recv c' in

    l <- !l + 2;

    send c' ()

}
{c ↦ prot}
let l = ref 40 in

send c l;

recv c;

!l

{42.}
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Dependent Separation Protocols

```
{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ }

  let l = recv c' in

  l <- !l + 2;

  send c' ()
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦  $x * x = 40$ }

send c l;

recv c;

!l

{42.}
```

Dependent Separation Protocols

$prot = !l\ x\langle l \rangle \{l \mapsto x\}.prot'$

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊨
  {c' ↦ ? l x⟨l⟩ {l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in

  l <- !l + 2;

  send c' ()
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊨
{c ↦ !l x⟨l⟩ {l ↦ x}.prot' * l ↦ x * x = 40}
send c l;

recv c;

!l

{42.}

```

Dependent Separation Protocols

$prot = !l\ x\langle l\rangle\{l \mapsto x\}.prot'$

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{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊨
  {c' ↦ ? l x⟨l⟩{l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in

  l <- !l + 2;

  send c' ()

}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊨
{c ↦ !l x⟨l⟩{l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40}

recv c;
```

$\{c \mapsto !\vec{x} : \vec{r} \langle v \rangle \{P\}. prot * P[\vec{t}/\vec{x}]\} \text{ send } c (v[\vec{t}/\vec{x}]) \{c \mapsto prot[\vec{t}/\vec{x}]\}$

(HT-SEND)

{42.}

Dependent Separation Protocols

$prot = !l\ x\langle l\rangle\{l \mapsto x\}.prot'$

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{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ? l x⟨l⟩{l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in
  {c' ↦  $\overline{prot'}$  * l ↦ x}
  l <- !l + 2;

  send c' ()
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ !l x⟨l⟩{l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40}

recv c;

```

$\{c \mapsto ? \vec{x} : \vec{\tau} \langle v \rangle \{P\}. prot\} \text{recv } c \{w. \exists \vec{y}. (w = v[\vec{y}/\vec{x}]) * c \mapsto prot[\vec{y}/\vec{x}] * P[\vec{y}/\vec{x}]\} \text{ (HT-RECV)}$

{42.}

Dependent Separation Protocols

$prot = !l\ x\langle l \rangle \{l \mapsto x\}.prot'$

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ? l x⟨l⟩ {l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in
  {c' ↦  $\overline{prot'}$  * l ↦ x}
  l <- !l + 2;
  {c' ↦  $\overline{prot'}$  * l ↦ x + 2}

  send c' ()
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ !l x⟨l⟩ {l ↦ x}. $\overline{prot'}$  * l ↦ x * x = 40}
send c l;
{c ↦  $\overline{prot'}$  * x = 40}

recv c;

!l

{42.}

```

Dependent Separation Protocols

```

prot = ! l x(l) {l ↦ x}.prot'
prot' = ? l x(l) {l ↦ x + 2}.end

```

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ? l x(l) {l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in
  {c' ↦  $\overline{prot'}$  * l ↦ x}
  l <- !l + 2;
  {c' ↦  $\overline{prot'}$  * l ↦ x + 2} ⊢
  {c' ↦ ! l x(l) {l ↦ x + 2}.end * l ↦ x + 2}
  send c' ()
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ ! l x(l) {l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40} ⊢
{c ↦ ! l x(l) {l ↦ x + 2}.end * x = 40}
recv c;

!l

{42.}

```

Dependent Separation Protocols

```

prot = !l x⟨l⟩ {l ↦ x}.prot'
prot' = ?l x⟨()⟩ {l ↦ x + 2}.end

```

```

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let (c, c') = new_chan () in
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fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ?l x⟨l⟩ {l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in
  {c' ↦  $\overline{prot'}$  * l ↦ x}
  l <- !l + 2;
  {c' ↦  $\overline{prot'}$  * l ↦ x + 2} ⊢
  {c' ↦ !l x⟨()⟩ {l ↦ x + 2}.end * l ↦ x + 2}
  send c' ()
  {c' ↦ end}
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ !l x⟨l⟩ {l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40} ⊢
{c ↦ !l x⟨()⟩ {l ↦ x + 2}.end * x = 40}
recv c;

!l

{42.}

```

Dependent Separation Protocols

```

prot = ! l x⟨l⟩ {l ↦ x}.prot'
prot' = ? l x⟨()⟩ {l ↦ x + 2}.end

```

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ? l x⟨l⟩ {l ↦ x}. $\overline{prot'}$ }
  let l = recv c' in
  {c' ↦  $\overline{prot'}$  * l ↦ x}
  l <- !l + 2;
  {c' ↦  $\overline{prot'}$  * l ↦ x + 2} ⊢
  {c' ↦ ! l x⟨()⟩ {l ↦ x + 2}.end * l ↦ x + 2}
  send c' ()
  {c' ↦ end}
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ ! l x⟨l⟩ {l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40} ⊢
{c ↦ ! l x⟨()⟩ {l ↦ x + 2}.end * x = 40}
recv c;
{c ↦ end * l ↦ x + 2 * x = 40}
!l

{42.}

```

Dependent Separation Protocols

$prot = !l\ x\langle l \rangle \{l \mapsto x\}.prot'$
 $prot' = ?l\ x\langle () \rangle \{l \mapsto x + 2\}.end$

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ?l x⟨l⟩{l ↦ x}. $\overline{prot}'$ }
  let l = recv c' in
  {c' ↦  $\overline{prot}'$  * l ↦ x}
  l <- !l + 2;
  {c' ↦  $\overline{prot}'$  * l ↦ x + 2} ⊢
  {c' ↦ !l x⟨()⟩{l ↦ x + 2}.end * l ↦ x + 2}
  send c' ()
  {c' ↦ end}
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ !l x⟨l⟩{l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40} ⊢
{c ↦ !l x⟨()⟩{l ↦ x + 2}.end * x = 40}
recv c;
{c ↦ end * l ↦ x + 2 * x = 40}
!l
{x + 2. c ↦ end * l ↦ x + 2 * x = 40} ⊢
{42.}

```

Dependent Separation Protocols

$prot = !l\ x\langle l \rangle \{l \mapsto x\}.prot'$
 $prot' = ?l\ x\langle () \rangle \{l \mapsto x + 2\}.end$

- **Safety:** The program will not get stuck
- **Postcondition validity:** If the program terminates, the postcondition holds

```

{True}
let (c, c') = new_chan () in
{c ↦ prot * c' ↦  $\overline{prot}$ }
fork {
  {c' ↦  $\overline{prot}$ } ⊢
  {c' ↦ ?l x⟨l⟩{l ↦ x}. $\overline{prot}'$ }
  let l = recv c' in
  {c' ↦  $\overline{prot}' * l \mapsto x$ }
  l <- !l + 2;
  {c' ↦  $\overline{prot}' * l \mapsto x + 2$ } ⊢
  {c' ↦ !l x⟨()⟩{l ↦ x + 2}.end * l ↦ x + 2}
  send c' ()
  {c' ↦ end}
}
{c ↦ prot}
let l = ref 40 in
{c ↦ prot * l ↦ x * x = 40} ⊢
{c ↦ !l x⟨l⟩{l ↦ x}.prot' * l ↦ x * x = 40}
send c l;
{c ↦ prot' * x = 40} ⊢
{c ↦ !l x⟨()⟩{l ↦ x + 2}.end * x = 40}
recv c;
{c ↦ end * l ↦ x + 2 * x = 40}
!l
{x + 2. c ↦ end * l ↦ x + 2 * x = 40} ⊢
{42.}

```

Map-Reduce

«Hundreds of MapReduce programs have been implemented and upwards of one thousand MapReduce jobs are executed on Google's clusters everyday.»

Dean and Ghemawat [2004]

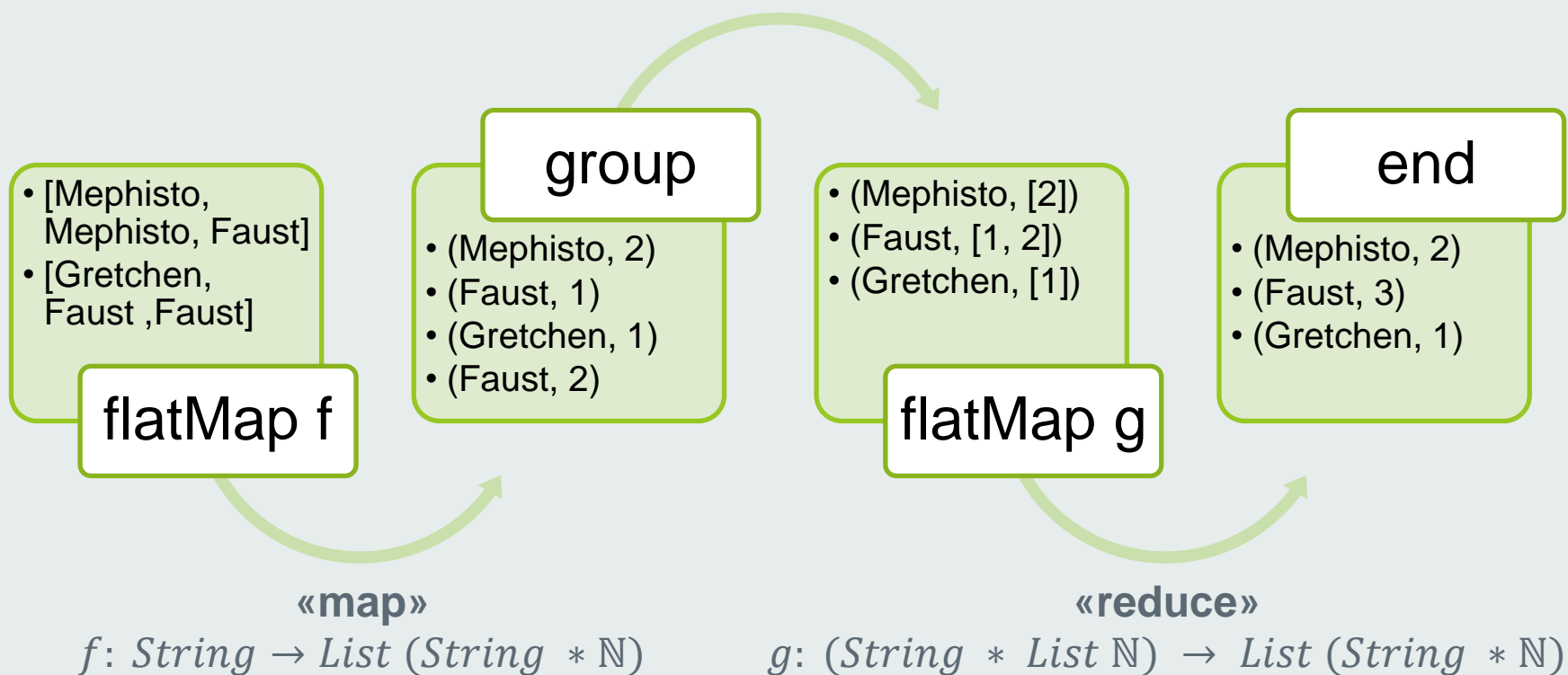
MapReduce: Simplified Data Processing on Large Clusters

Jeffrey Dean and Sanjay Ghemawat

jeff@google.com, sanjay@google.com

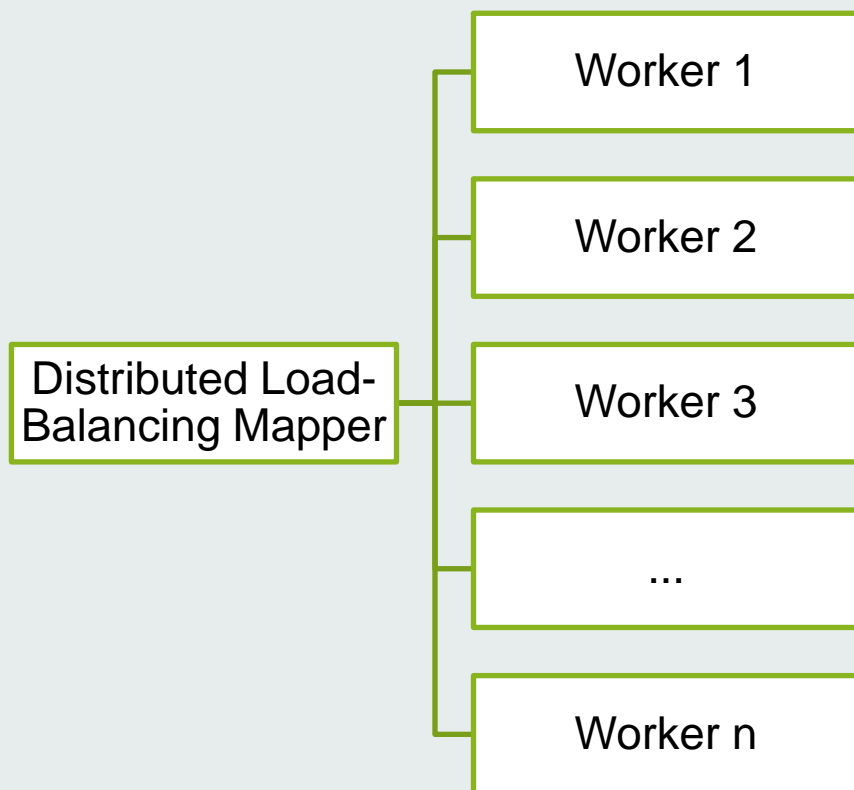
Google, Inc.

Map-Reduce

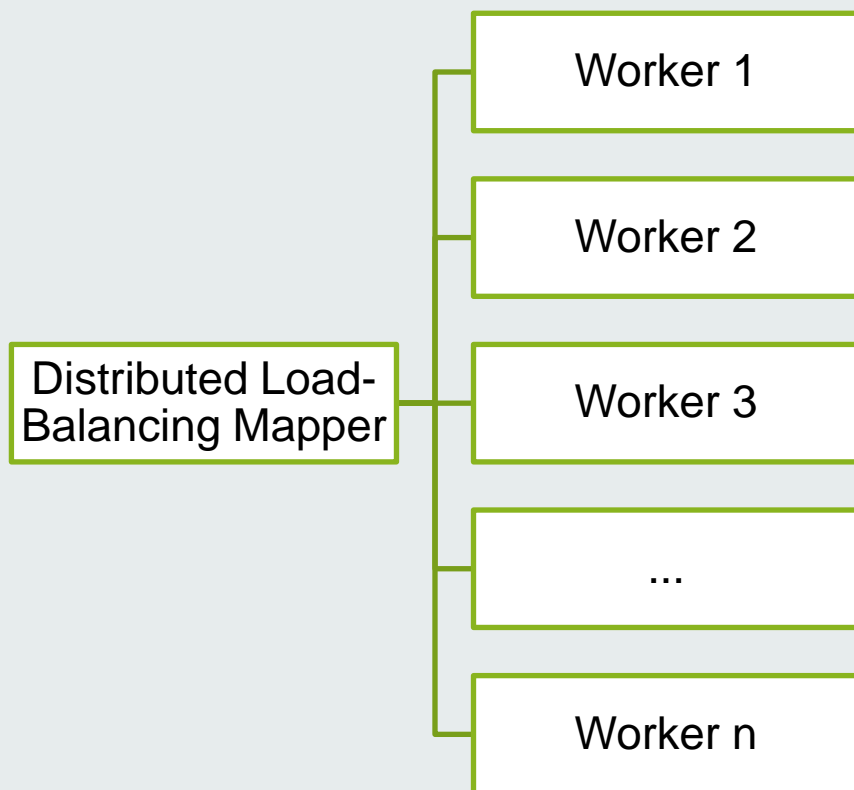


Map-Reduce

- Load-balancing mapper sends some work to be mapped

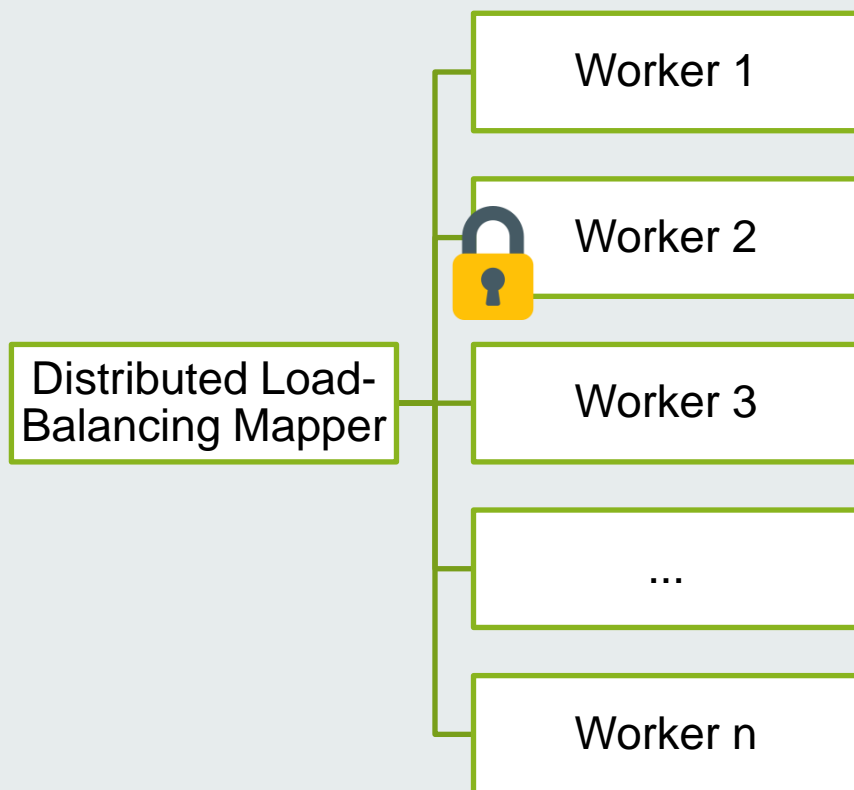


Map-Reduce



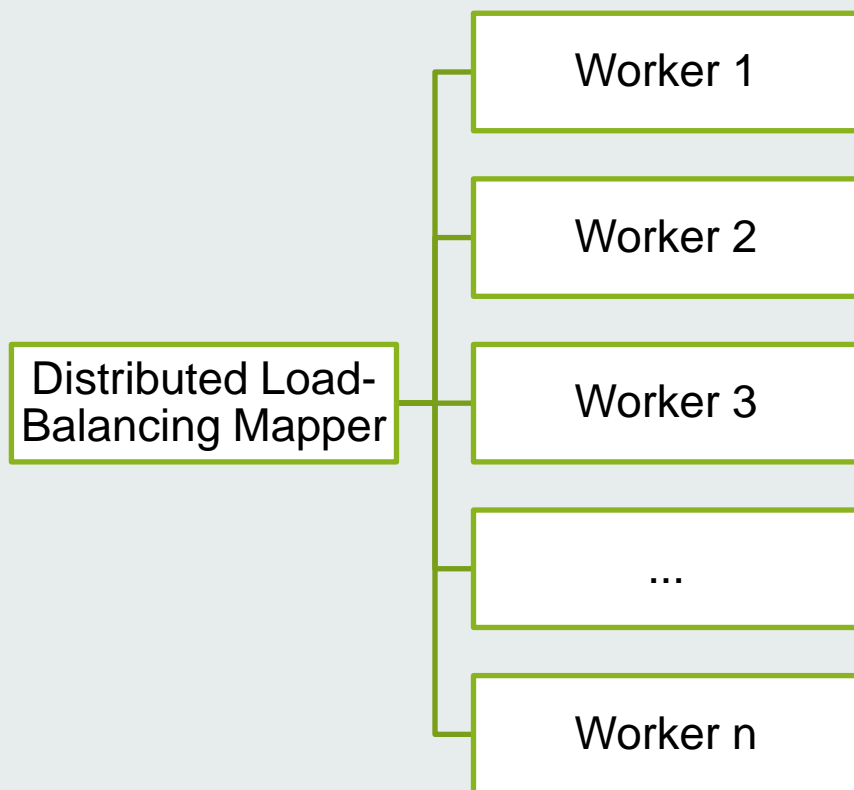
- Load-balancing mapper sends some work to be mapped
- Same channel endpoint used by all the workers («manifest sharing»)

Map-Reduce



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- Some worker acquires the lock on the channel endpoint, receives the work and releases the lock

Map-Reduce



- Load-balancing mapper sends some work to be mapped
- Same channel endpoint used by all the workers («manifest sharing»)
- Some worker acquires the lock on the channel endpoint, receives the work and releases the lock
- **Support for multiple concurrency protocols needed**

Map-Reduce

- Previous work was able to verify this too, but **only for specific mappers and reducers**
- With Actris, verification is possible for **general mappers and reducers**
- Actris is expressive enough to talk about complex mixed concurrency models, e.g. endpoint sharing using locks

	Lines of Code
Implementation	165
Proof	627

Summary

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Summary

- Support for programs that use a **combination of concurrency paradigms**
- Use **dependent separation protocols**
 - Uses **separation logic**
 - Inspired by **session types**
- Prove **functional correctness of Map-Reduce**
- Future Work
 - Multy-party dependent separation protocols
 - Proofs of deadlock-freedom