

# Locality-Aware Graph Rewiring in GNNs

Fabian Bosshard

November 27, 2025

## Contents

<b>List of Acronyms</b>	<b>1</b>
<b>1 Background</b>	<b>1</b>
1.1 normalized adjacency and multi-hop propagation . . . . .	2
1.1.1 distance layers and layer degrees . . . . .	2
1.2 graph Laplacian . . . . .	3
1.3 Cheeger inequality . . . . .	3
1.4 effective resistance . . . . .	3
1.4.1 Interpretation . . . . .	3
1.4.2 Connection to random walks . . . . .	4
<b>2 Theoretical analysis</b>	<b>4</b>
2.1 Jacobian sensitivity . . . . .	4
2.2 Locality awareness . . . . .	5
2.3 message passing paradigm . . . . .	5
2.4 over-squashing and long-range interactions . . . . .	5
2.5 graph rewiring . . . . .	6
<b>3 A general paradigm: dynamic rewiring with local constraints</b>	<b>6</b>

## List of Acronyms

GNN	Graph Neural Network
MPNN	Message Passing Neural Network

## 1 Background

Let  $G = (V, E)$  be an undirected graph with the adjacency matrix  $\underline{A} \in \mathbb{R}^{n \times n}$

$$\underline{A}_{uv} = \begin{cases} 1 & (u, v) \in E \\ 0 & (u, v) \notin E \end{cases} \quad (1)$$

The diagonal degree matrix  $\underline{D} \in \mathbb{R}^{n \times n}$  is defined by

$$\underline{D}_{uv} = \begin{cases} d_u & u = v \\ 0 & u \neq v \end{cases} \quad (2)$$

i.e.  $\underline{D}$  simply places all node degrees on the diagonal.

## 1.1 normalized adjacency and multi-hop propagation

**Definition 1.** The **symmetrically normalized adjacency matrix** is

$$\hat{\underline{A}} = \underline{D}^{-1/2} \underline{A} \underline{D}^{-1/2} \quad (3)$$

or, entrywise,

$$\hat{\underline{A}}_{uv} = \begin{cases} \frac{1}{\sqrt{d_u d_v}} & (u, v) \in E \\ 0 & (u, v) \notin E \end{cases}$$

**Proposition 1** (multi-hop propagation). The entry  $(\hat{\underline{A}}^k)_{vu}$  can be computed explicitly as follows:

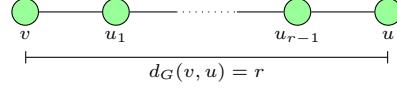
$$(\hat{\underline{A}}^k)_{vu} = \sum_{\pi} \prod_{(x,y) \in \pi} \frac{1}{\sqrt{d_x d_y}} \quad (4)$$

where the sum is over all walks  $\pi = (v, \dots, u)$  of length  $k$  from  $v$  to  $u$ .  $\triangleleft$

**Corollary 2.** Let  $v, u \in V$  with  $r = d_G(v, u)$ , where  $d_G(\cdot, \cdot)$  denotes the shortest-path distance. Assume there is exactly one path

$$(v, u_1, \dots, u_{r-1}, u)$$

of length  $r$  between  $v$  and  $u$ :



Then

$$\begin{aligned} (\hat{\underline{A}}^r)_{vu} &= \frac{1}{\sqrt{d_v d_{u_1}}} \cdot \prod_{i=1}^{r-2} \frac{1}{\sqrt{d_{u_i} d_{u_{i+1}}}} \cdot \frac{1}{\sqrt{d_{u_{r-1}} d_u}} \\ &= \frac{1}{\sqrt{d_v d_u}} \prod_{i=1}^{r-1} \frac{1}{d_{u_i}} \end{aligned} \quad (5)$$

$\triangleleft$

### 1.1.1 distance layers and layer degrees

**Definition 2.** For  $\ell \in \mathbb{N}_0$ , we define the **distance- $(\ell + 1)$  adjacency matrix**  $\underline{A}_\ell \in \mathbb{R}^{n \times n}$  by

$$(\underline{A}_\ell)_{uv} = \begin{cases} 1 & d_G(u, v) = \ell + 1 \\ 0 & \text{otherwise} \end{cases} \quad (6)$$

where  $d_G(u, v)$  is the shortest-path distance. The corresponding **layer degree** of a node  $v$  at distance level  $\ell$  is

$$d_{v,\ell} = \sum_{u \in V} (\underline{A}_\ell)_{vu}, \quad (7)$$

i.e. the number of nodes at graph distance  $\ell + 1$  from  $v$ . Let  $\underline{D}_\ell$  be the diagonal matrix with  $(\underline{D}_\ell)_{vv} = d_{v,\ell}$ . The **normalized distance- $(\ell + 1)$  adjacency** is

$$\hat{\underline{A}}_\ell = \underline{D}_\ell^{-1/2} \underline{A}_\ell \underline{D}_\ell^{-1/2} \quad (8)$$

so that

$$(\hat{\underline{A}}_\ell)_{uv} = \begin{cases} \frac{1}{\sqrt{d_{u,\ell} d_{v,\ell}}} & d_G(u, v) = \ell + 1 \\ 0 & \text{otherwise} \end{cases}$$

$\triangleleft$

Finally, we denote by

$$d_{\min} = \min_{v \in V} d_v \quad (9)$$

the **minimum node degree** in the graph.

## 1.2 graph Laplacian

**Definition 3.** The **combinatorial graph Laplacian** is

$$\underline{\mathbf{L}} = \underline{\mathbf{D}} - \underline{\mathbf{A}} \quad (10)$$

and the **normalized graph Laplacian** is

$$\hat{\underline{\mathbf{L}}} = \underline{\mathbf{D}}^{-1/2} \underline{\mathbf{L}} \underline{\mathbf{D}}^{-1/2} \stackrel{(10)}{=} \underline{\mathbf{D}}^{-1/2} (\underline{\mathbf{D}} - \underline{\mathbf{A}}) \underline{\mathbf{D}}^{-1/2} \stackrel{(3)}{=} \underline{\mathbf{I}}_n - \hat{\underline{\mathbf{A}}} \quad (11)$$

It is symmetric and positive semidefinite, and its eigenvalues satisfy

$$0 = \lambda_0 \leq \lambda_1 \leq \dots \leq \lambda_{n-1}$$

$\lambda_1$  is called the **spectral gap**. The number of zero eigenvalues (i.e., the multiplicity of the 0 eigenvalue) equals the number of connected components of the graph.  $\triangleleft$

To understand Definition 3, consider a function  $f: V \rightarrow \mathbb{R}$ . Denote by  $\vec{f} \in \mathbb{R}^n$  the vector whose  $v$ -th entry is  $f(v)$ . Then

$$(\hat{\underline{\mathbf{L}}} \vec{f})_v = f(v) - \frac{1}{\sqrt{d_v}} \sum_{(u,v) \in E} \frac{f(u)}{\sqrt{d_u}} \quad (12)$$

i.e.,  $(\hat{\underline{\mathbf{L}}} \vec{f})_v$  is the value at  $v$  minus a degree-normalized average of the neighbors. This is why the Laplacian is often viewed as a **discrete second derivative** on the graph: it measures how much  $f$  at  $v$  deviates from its neighborhood. Another important identity is the quadratic form

$$\vec{f}^\top \underline{\mathbf{L}} \vec{f} = \frac{1}{2} \sum_{(u,v) \in E} (f(u) - f(v))^2 \quad (13)$$

which shows that  $\underline{\mathbf{L}}$  (and hence also  $\hat{\underline{\mathbf{L}}}$ ) is positive semidefinite, since the right-hand side is always nonnegative. Moreover, (13) is small exactly when  $f$  varies slowly across edges, so the Laplacian encodes the **smoothness** of functions on the graph.

## 1.3 Cheeger inequality

The **Cheeger inequality** relates the spectral gap  $\lambda_1$  to the **Cheeger constant**  $h(G)$ , which measures how difficult it is to separate the graph into two large pieces. It states, in particular, that

$$\frac{1}{2} h(G)^2 \leq \lambda_1 \leq 2h(G),$$

so a larger spectral gap implies that the graph is more “well-connected”.

## 1.4 effective resistance

**Definition 4** (effective resistance). View each edge  $(u, v) \in E$  as an electrical resistor of resistance  $1 \Omega$ . The resulting network has a well-defined resistance between any two nodes.

For two nodes  $s, t \in V$ , the **effective resistance**  $R(s, t)$  is defined as the voltage difference needed to send one unit of electrical current from  $s$  to  $t$ . It can be computed as

$$R(s, t) = (\vec{e}_s - \vec{e}_t)^\top \underline{\mathbf{L}}^\dagger (\vec{e}_s - \vec{e}_t) \quad (14)$$

where  $\underline{\mathbf{L}}^\dagger$  is the Moore–Penrose pseudoinverse of  $\underline{\mathbf{L}}$  and  $\vec{e}_v$  is the standard basis vector of vertex  $v$ .  $\triangleleft$

### 1.4.1 Interpretation

If the graph offers many short, parallel paths between  $s$  and  $t$ , then current can flow easily, so  $R(s, t)$  is small. If there are few or long paths, the current is “bottlenecked” and  $R(s, t)$  is large. Thus, effective resistance measures how “well-connected” two nodes are inside the global geometry of the graph.

### 1.4.2 Connection to random walks

A **random walk** on  $G$  is the Markov chain that, from a node  $v$ , moves to a uniformly random neighbor of  $v$ . Its transition matrix is

$$\underline{\mathbf{P}} = \underline{\mathbf{D}}^{-1} \mathbf{A} \quad (15)$$

so  $\underline{\mathbf{P}}_{vu} = 1/d_v$  if  $(v, u) \in E$ .

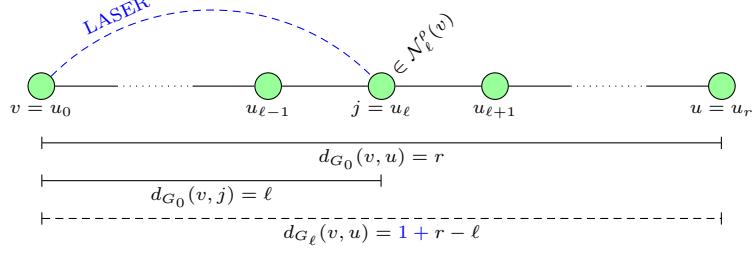
For two nodes  $u, v$ , the **commute time**  $\text{CT}(u, v)$  is the expected number of steps for the random walk to start at  $u$ , reach  $v$ , and return to  $u$  again. It can be related to the effective resistance via

$$\text{CT}(u, v) = 2|E|R(u, v) \quad (16)$$

giving a geometric interpretation of how “far apart” two nodes are in terms of random-walk behavior, i.e. two nodes have small commute time exactly when they have small effective resistance.

## 2 Theoretical analysis

### 2.1 Jacobian sensitivity



We have a unique path

$$(v = u_0, u_1, \dots, u_{r-1}, u_r = u),$$

and we assume  $j = u_\ell$ . From Corollary 2, for the full path from  $v$  to  $u$ :

$$(\hat{\mathbf{A}}^r)_{vu} = \frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{r-1} \frac{1}{d_{u_s}}$$

For the sub-path from  $j = u_\ell$  to  $u = u_r$  of length  $r - \ell$ , the same reasoning gives

$$(\hat{\mathbf{A}}^{r-\ell})_{ju} = \frac{1}{\sqrt{d_j d_u}} \prod_{s=\ell+1}^{r-1} \frac{1}{d_{u_s}}.$$

Now we plug this into our expression:

$$\begin{aligned} \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj} (\hat{\mathbf{A}}^{r-\ell})_{ju}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{r-1} \frac{1}{d_{u_s}}} &= \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \frac{(\hat{\mathbf{A}}^{r-\ell})_{ju}}{\prod_{s=\ell}^{r-1} \frac{1}{d_{u_s}}} \\ &\stackrel{(5)}{=} \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \frac{\frac{1}{\sqrt{d_j d_u}} \prod_{s=\ell+1}^{r-1} \frac{1}{d_{u_s}}}{\prod_{s=\ell}^{r-1} \frac{1}{d_{u_s}}} \\ &= \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \frac{1}{\sqrt{d_j d_u}} \cdot \frac{\prod_{s=\ell+1}^{r-1} \frac{1}{d_{u_s}}}{\frac{1}{d_{u_\ell}} \prod_{s=\ell+1}^{r-1} \frac{1}{d_{u_s}}} \\ &= \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \frac{1}{\sqrt{d_j d_u}} \cdot d_{u_\ell} \\ &= \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \sqrt{\frac{d_j}{d_u}} \end{aligned}$$

So

$$\frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}(\hat{\mathbf{A}}^{r-\ell})_{ju}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{r-1} \frac{1}{d_{u_s}}} = \frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \cdot \sqrt{\frac{d_j}{d_u}} \quad (17)$$

Using

$$(\hat{\mathbf{A}}_{\ell-1})_{vj} = \frac{1}{\sqrt{d_{v,\ell-1} d_{j,\ell-1}}}$$

and

$$\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}} \leq \frac{1}{d_{\min}^{\ell}}$$

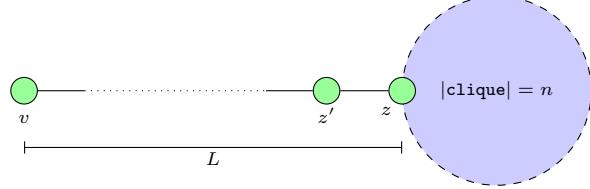
we obtain the bound

$$\frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{\ell-1} \frac{1}{d_{u_s}}} \geq \frac{(d_{\min})^\ell}{\sqrt{d_{v,\ell-1} d_{j,\ell-1}}} \quad (18)$$

Combining (17) and (18) yields

$$\boxed{\frac{(\hat{\mathbf{A}}_{\ell-1})_{vj}(\hat{\mathbf{A}}^{r-\ell})_{ju}}{\frac{1}{\sqrt{d_v d_u}} \prod_{s=1}^{r-1} \frac{1}{d_{u_s}}} \geq \frac{(d_{\min})^\ell}{\sqrt{d_{v,\ell-1} d_{j,\ell-1}}} \cdot \sqrt{\frac{d_j}{d_u}}} \quad (19)$$

## 2.2 Locality awareness



## 2.3 message passing paradigm

A common Graph Neural Network (GNN) family are Message Passing Neural Networks (MPNNs), which compute latent node representations by stacking  $T$  layers of the form

$$\vec{x}_v^{(t)} = \text{up}^{(t)}(\vec{x}_v^{(t-1)}, \text{agg}^{(t)}(\{\vec{x}_u^{(t-1)} : (v, u) \in E\})) \quad (20)$$

for  $t = 1, \dots, T$ , where  $\text{agg}^{(t)}$  is some permutation-invariant aggregation function, while  $\text{up}^{(t)}$  updates the node's current state with aggregated messages from its neighbors.

## 2.4 over-squashing and long-range interactions

While the message-passing paradigm usually constitutes a strong inductive bias, it is problematic for capturing long-range interactions due to a phenomenon known as **over-squashing**. Given two nodes  $u, v$  at distance  $d_G(u, v) = r$ , an MPNN will require  $T \geq r$  layers to exchange messages between them. When the receptive fields of the nodes expand too quickly (due to volume growth properties characteristic of many real-world scale free graphs), the MPNN needs to aggregate a large number of messages into fixed-size vectors, leading to some corruption of the information. This effect on the propagation of information has been related to the Jacobian of node features decaying exponentially with  $r$ . More recently, it was shown that the Jacobian is affected by topological properties such as effective resistance.

## 2.5 graph rewiring

The main principle behind graph rewiring in GNNs is to decouple the input graph  $G$  from the computational one. Namely, **rewiring** consists of applying an operation  $\mathcal{R}$  to  $G = (V, E)$ , thereby producing a new graph  $\mathcal{R}(G) = (V, \mathcal{R}(E))$  on the same vertices but with altered connectivity.

We begin by generalizing the MPNN formalism to account for the rewiring operation  $\mathcal{R}$  as follows:

$$\vec{x}_v^{(t)} = \text{up}^{(t)}(\vec{x}_v^{(t-1)}, \text{agg}_G^{(t)}(\{\vec{x}_u^{(t-1)} : (v, u) \in E\}), \text{agg}_{\mathcal{R}(G)}^{(t)}(\{\vec{x}_u^{(t-1)} : (v, u) \in \mathcal{R}(E)\})) \quad (21)$$

where a node feature is now updated based on information collected over the input graph  $G$  and the rewired one  $\mathcal{R}(G)$ , through (potentially) independent aggregation maps. Many rewiring-based GNN models simply exchange messages over  $\mathcal{R}(G)$ , i.e., they take  $\text{agg}_G = 0$ .

Ever since over-squashing was identified as an issue in MPNNs, several novel rewiring approaches have been proposed to mitigate this phenomenon.

## 3 A general paradigm: dynamic rewiring with local constraints

**Main idea** Instead of considering a **single** rewired graph  $\mathcal{R}(G)$ , we use a **sequence** of rewired graphs  $\{\mathcal{R}_\ell(G)\}_\ell$  such that for smaller  $\ell$ , the new edges added in  $\mathcal{R}_\ell(G)$  are more ‘local’ (with respect to the input graph  $G$ ) and sampled based on optimizing a connectivity measure.

In this Section, we discuss a general graph-rewiring paradigm that can enhance any MPNN and satisfies the criteria (i)–(iii) described above. Given a graph  $G$ , consider a trajectory of rewiring operations  $\mathcal{R}_\ell$ , starting at  $G_0 = G$ , of the form:

$$G = G_0 \xrightarrow{\mathcal{R}_1} G_1 \xrightarrow{\mathcal{R}_2} \dots \xrightarrow{\mathcal{R}_L} G_L \quad (22)$$

Since we think of  $G_\ell$  as the input graph evolved along a dynamical process for  $\ell$  iterations, we refer to  $G_\ell$  as the  $\ell$ -**snapshot**. For the sake of simplicity, we assume  $\mathcal{R}_\ell = \mathcal{R}$ , though it is straightforward to extend the discussion below to the more general case. In order to account for the multiple snapshots, we modify the layer form in (21) as

$$\vec{x}_v^{(t)} = \text{up}^{(t)}\left(\vec{x}_v^{(t-1)}, \left(\text{agg}_{G_\ell}^{(t)}(\{\vec{x}_u^{(t-1)} : (v, u) \in E_\ell\})\right)_{0 \leq \ell \leq L}\right) \quad (23)$$

where, instead of aggregating messages over a single rewired graph, we now consider all the snapshots  $G_\ell$  in the sequence.

Below we describe a rewiring paradigm based on an arbitrary **connectivity measure**  $\mu : V \times V \rightarrow \mathbb{R}$  and **locality measure**  $\nu : V \times V \rightarrow \mathbb{R}$ . The measure  $\mu$  can be any topological quantity that captures how easily different pairs of nodes can communicate in a graph, while the measure  $\nu$  is any quantity that penalizes interactions among nodes that are ‘distant’ according to some metric on the input graph.

**Improving connectivity while preserving locality** The first property we demand of the rewiring sequence is that for all nodes  $v, u$ , we have  $\mu_{G_{\ell+1}}(v, u) \geq \mu_{G_\ell}(v, u)$  and that for **some** nodes, the inequality is **strict**. If we connect all pairs of nodes with low  $\mu$ -value, however, we might end up adding non-local edges across distant nodes, hence quickly corrupting the locality of  $G$ . To avoid this, we **constrain** each rewiring by requiring the measure  $\nu$  to take values in a certain range  $\mathcal{I}_\ell \subset [0, \infty)$ : an edge  $(v, u)$  appears in the  $\ell$ -snapshot (for  $1 \leq \ell \leq L$ ) according to the following rule:

$$(v, u) \in E_\ell \text{ if } \left( \mu_{G_0}(v, u) < \epsilon \text{ and } \nu_{G_0}(v, u) \in \mathcal{I}_\ell \right) \text{ or } (v, u) \in E_{\ell-1}. \quad (24)$$

To make the rewiring more efficient, the connectivity and locality measures are computed **once** over the input graph  $G_0$ . Since the edges to be added connect nodes with low  $\mu$ -values, the rewiring makes the graphs  $G_\ell$  friendlier to message-passing as  $\ell$  grows. Moreover, by taking increasing ranges of values for the intervals  $\mathcal{I}_\ell$ , we make sure that new edges connect distant nodes, as specified by  $\nu$ , only at later snapshots. By accounting for all the snapshots  $G_\ell$  in (21), the GNN can access both the input graph, and more connected ones, at a much **finer level** than ‘instantaneous’ rewirings, defined next.