

CIS 122 Winter 2016 Project 1

Due Monday Jan. 11, Midnight

Use **Python 3** for all projects this term.

Submit your Python 3 .py programs to Canvas.

20 points total

General Hint

Look in Canvas for Files > Examples for similar programs

P1_hello.py 7 points

2 points

- 1) Print "Hello World" then print a blank line

3 points

- 2) Experiment with variables and "literals"
Assign your first name to a **name** variable

```
print("name")  
print(name)
```

What does each print ?

Make a comment with your conclusions

3 points

- 3) Print a blank line
Assign a phrase to the variable **ambition**
then print the ambition variable

Your output should look similar to this

```
Hello World!
```

```
name  
Jan
```

```
I want to study in Paris (any line of text here OK)
```

P1_numbers.py 4 points

2 points -- Raise a big integer to a power

- 1) Assign **123456789** to the variable **x**
Assign **444** to the variable **y**
- 2) Compute the variable **z** as **x** to the **y** power; print **z**
Hint:
`answer = 4 ** 3` # Computes answer as 4 to the 3 power
- 3) Add a comment to your program
Did you get **z** computed, or did you get an error message?

2 points -- Raise a big floating point number to a power

- 1) Assign **123456789.0** to the variable **a_float**
Assign **44** to the variable **b**
- 2) Compute the variable **c** as **a_float** to the **b** power
- 3) Add a comment to your program
Did you get **c** computed, or did you get an error message?

Your output will look like this:

```
A big integer (whole number):  
429190265519384474474604593593606539290283431805806236712167243565382040520304960595177090300  
182768358701530611948126095320074681686171859198112496460682636675063653386282547389908286078  
347052288047113703849957536186263517299174105081795250549137675012491219578850226911824604638  
81195394304083236165477872450296210350243174621309148964206677954070361356271389788358745046  
156528941796505209504306484543170880692587159693372309756098271243794413433711425561478618929  
461957695683497695205799368785838725921365127540151263381526455708131215680494051146727107329  
  
...  
367980999404743487622177025620845347871617651398351204031284071383226862946292679854620336259  
734368026055574273449957940203906156274215332727211180976624860479929316108894474375697052505  
10150112521254356603628303993586595791381312609809759797841  
A big floating point number  
Traceback (most recent call last):  
File "/Users/kuahiwi/Dropbox/CIS122/cis122-W2016/Examples/P1_numbers_demo.py", line 14, in  
<module>  
    too_big = a ** b  
OverflowError: (34, 'Result too large')
```

The next part of your project lets you see some results without needing to know a lot of Python.

Never save a file called **"turtle.py"** – if you do so, turtle graphics will **not work** on your computer until you change the name to something else.

First

Be sure to include this statement before the rest of your program:

```
import turtle as t
```

Other useful "turtle" commands

```
t.pencolor("green") # Use any common color name  
t.pensize(2) # Make lines wider
```

```
t.forward(50) # Move forward 50 units  
t.left(60) # Turn left 60 degrees,  
# Turtle does not move, just turns
```

```
t.penup() # Lifts pen up for no visible  
# marks when moving  
t.pendown() # Sets pen down; move forward  
# will make a mark
```

P1_draw.py 9 points

4 points

Set the pen's color to **"red"**.

Draw a **square**, each side **100** pixels long.

1 point

Move forward **150** pixels **without making a mark**.

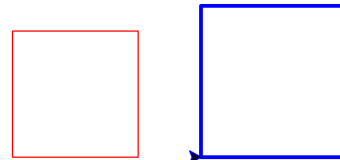
4 points

Set the pen's color to **"blue"**.

Set the pen's size to **3**.

Draw a **square**, each side **120** pixels long.

Your drawing will look like this when run:



Before you submit your .py files, test each one.

Submit your **.py** files in Canvas > Assignments > P1