Fabian Fröding

Game Programmer & Software Engineer



Designing intuitive and scalable software.

Basic Information

Date of Birth: 1992-03-17 Mobile: (+46) 736 236 760

Nationality: Swedish E-Mail: Fabian.Froding@Gmail.com
Drivers License: Swedish B Portfolio: FabianFroding.Github.io

Education

Uppsala University	AI for Game Programming, 15 ECTS	2022
Skövde University	UX for Games, 60 ECTS	2021-2022
University of Gothenburg	Bachelor in Software Engineering	2017-2020
Shibuya Gaigo Gakuin, Tokyo	Japanese language courses	2014
Qufu Shaolin Kung Fu School, China	Martials arts education	2013

Skills

Programming:

- C++ & C#
- HTML, CSS & JavaScript
- Java
- Python

Game Engines:

- Unreal Engine
- Unity

Spoken Languages

Swedish: NativeEnglish: Fluent

Frameworks/Plugins:

- Unreal Engine Common UI
- Unreal Engine Gameplay Ability System
- Unreal Engine Paper2D & PaperZD
- Plotly & Vue (Javascript)

Tools:

- Git / Perforce / Plastic SCM
- Azure Playfab, AWS
- Jira / MantisDB / Trello
- Japanese: Basics

Working Experience

DoubleMoose Games: Game Programmer / Software Engineer

Project: Abyssus

- Built gameplay and UI systems in C++ (Unreal), lead UI programmer.
- Integrated telemetry/backends via Playfab and AWS.

2022-Present

• Prototyped and polished features with design and art teams. Warcry Interactive: QA Consultant 2021 • Conducted playtesting and game balancing. Performed data analysis and built visualizations to inform design decisions. **Evoma:** Software Engineer 2021 Built UI features and dashboards for a European aerospace client. Developed interactive data visualization tools using JavaScript, Vue, and Plotly. **Smoofit:** *Software Developer* 2020-2021 Programmed embedded systems in C for barcode scanners and smart home devices. Built mobile-compatible web UIs using JavaScript, HTML, and CSS. Chalmers Studentbostäder: Customer Service Representative 2019-2020 Served customers/tenants and handled administrative tasks. Nyboskolan Tibro: Substitute Teacher 2017 Taught mathematics and gymnastics for elementary school students. Tibro Kyrkogård: Gardener 2015-2018 • Summerjob. Gardening at a graveyard. Tidningstjänst AB: Mailman 2012 Summerjob. Newspaper delivery during morning hours 3am-7am. **Duvslaget:** Gardener / Painter 2010-2014

Summerjob. Painted houses and gardening.