

Advanced Programming - IT732A HT19

Exam

University of Skövde

December 13, 2019

Rules

- All questions are to be answered within the context of functional programming.
- You are expected to answer in a thorough, yet concise manner. That is, elaborate on your answers without dwelling on aspects which are not strongly related to the question at hand.
- Code examples are to be written in Scala code. Syntax mistakes will be overlooked.
- Write in an intelligible manner. If the hand writing needs to be decoded, no points will be awarded.
- **The exam is strictly individual.**
- The exam is composed of 5 questions, each with a value of 20 pts., adding to a total of 100 pts. A minimum of 50 pts. is required to pass.

Question 1.

- a) Which are the principles of functional programming? (8 points).
- b) Define them and give concrete examples for each of the principles (12 points).

Question 2.

Write a function `count`, which counts the times a digit appears within a given number.

- a) Write it in an **non**-tail-recursive form (6 points).
- b) Write it in a **tail-recursive** form (7 points).
- c) Write it as a **val**-defined function in a **curried** form (7 points).

Note: assume that all digits are > 0 . Hint: recall that the modulo operator (%) returns the remainder of a division, e.g., $12\%10 = 2$; $553\%10 = 3$.

```
count(1, 1433115)    // = 3
count(4, 1433115)    // = 1
val countOnes = count(1)    // (curried)
countOnes(1433115)    // = 1
```

Question 3.

Given the following two functions:

```
def foo(n: Int, ns: List[Int], acc: Int = 0): (Int, List[Int]) = {
  if (ns == Nil) (acc, Nil)
  else if (ns.head != n) (acc, ns)
  else foo(n, ns.tail, acc + 1)
}
```

```
def las(ns: List[Int]): List[Int] = {
  if (ns == Nil) Nil
  else {
    val t = foo(ns.head, ns)
    t._1 :: ns.head :: las(t._2)
  }
}
```

- Decompose the call `las(List(1,2,1,1))` using the substitution model and give the result (10 points).
- Rewrite both functions using pattern matching (10 points).

Question 4.

Maps are data structures which associate elements of one type (keys) to elements of the same or another type (values). Table 4 shows an example of key-value pairs, where keys are of type `String` and values are of type `Int`.

key	value
"one"	1
"december"	12
"false"	0
"true"	1

Concretely, a `Map` is a collection of key-value pairs, where keys are always unique. Recall functional data structures and abstract data types (ADT), and do the following:

- Define a **functional** data structure `Map` which represents the collection previously described. Your definition should work for `String` keys and `Int` values (6 points).
- Define a method `add` as a part of your `Map` structure, which takes a key (`String`) and a value (`Int`), and returns a new `Map` with the key-pair added. Note that if the key exists, the value should be "replaced" (6 points).
- Define functional data structures and ADTs. **Relate to your solution.** (8 points).

Question 5.

The Hofstadter G sequence is given by $G(0) = 0$, and then $G(n) = n - G(G(n - 1))$ when $n > 0$. These are the first 15 elements in the sequence:

0, 1, 1, 2, 3, 3, 4, 4, 5, 6, 6, 7, 8, 8, ..

- Write a function `hofstadter` which takes a number n , and returns the Hofstadter element at the n position (8 points).
- Write a function `hofstadterStream` which returns a `Stream` of all numbers in the Hofstadter G sequence. (12 points).

Example calls:

```
hofstadter(0)    // = 0
hofstadter(2)    // = 1
hofstadter(8)    // = 5
hofstadterStream().take(5).toList // = List(0, 1, 1, 2, 3)
```