

**ASTR/PHYS 8150**  
**NUMERICAL METHODS FOR PHYSICS AND ASTRONOMY**

**Instructor:** Dr. Fabien Baron  
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**Location:** Spark 307 12:45 PM – 14:00 PM

**Course description:** Solving physics and astronomical problems using modern signal and image analysis techniques, with a practical "hands-on" approach to code-writing. A wide range of subjects will be covered.

**Objectives:** providing a basic understanding of algorithmic design; covering a broad range of algorithms and methods used in astronomy; providing the students with the tools required to understand the computational aspect of papers in the literature.

**Prerequisites:** some prior experience in programming is required.

**Lectures:** 2:30 hours per week. Lectures will mix hands-on programming and numerical analysis as needed, using Julia examples. Because of the wide range of techniques covered by this course, and of the focus on physics/astronomical applications, no book covers the full material. Therefore, there will not be an official/required textbook. Instead the slides and the code samples will serve as your textbook. They can be found at <https://github.com/fabienbaron/numericalmethods>. In addition you may find the following books useful:

*Computer Age Statistical Inference, Efron & Hastie*  
*Numerical methods in Astrophysics: an introduction, Bodenheimer et al.*  
*Statistics, Data Mining and Machine Learning in Astronomy, Ivezić, Connolly, VanderPlas & Gray.*  
*Numerical recipes (3<sup>rd</sup> edition), Press et al.*  
*Numerical Optimization, Nocedal et al.*  
*Introduction to computational physics, Pang*  
*Computational Physics, Newman*  
*Numerical methods for Physics, Garcia*  
*Data Analysis: A Bayesian Tutorial, Sivia & Skilling*  
*Computational Hydrodynamics for Astrophysics, Zingale, Open Astrophysics Bookshelf.*

**Tests, Homework & Final Project:** While several assignments will be given as homework, involving writing computer programs for given tasks, they will not be graded. The grade for this course will come from a final project directly related to the student's research. This final project will consist in a presentation in class plus a detailed report covering the algorithmic choices and the code written to solve the problem.

**Grading:** the final grade will be computed from 15% of oral participation + 85% for the final report & presentation. The focus will be on the clarity, depth of knowledge and understanding displaying in the final presentation and report. The course grade will be determined as follows:

Oral Participation: 15%	A+: 97-100%	A: 93-96%	A-: 90-92%
Final Project: 85%	B+: 87-89%	B: 83-86%	B-: 80-82%
	C+: 77-79%	C: 73-76%	C-: 70-72%
	D: 60-69%	F: 0-59%	

## **Tentative Schedule (42 hours, 14 weeks)**

### Probabilities (4 hours)

- Introduction to statistics and probabilities

### Error analysis (2 hours):

- Classic error propagation

- Probabilistic approach

### Modeling and Fitting (5 hours):

- Bayesian framework

- Maximum likelihood

- Maximum a posteriori

- Bayesian Model selection

### Image processing (6 hours):

- Convolution/Correlation

- Inverse methods (denoising, deconvolution, regularization)

- Image registration and comparison

- Wavelet analysis

### Monte Carlo (3 hours)

- Error propagation

- Optimization

- Integration

### Time series analysis (4 hours):

- Fourier Transforms (DFT, FFT, NUFFT)

- Least-square spectral analysis methods (Lomb-Scargle)

- Principal component analysis

- Wavelets

### Directed Optimization (5 hours):

- Global vs local, constrained vs unconstrained, convexity, smoothness, large vs small scale

- Simple root finding: Newton/Householder, Brent

- Convex optimization:

  - Simplex method, Interior point method

  - Conjugate gradients, Newton and semi-Newton, Trust region, Levenberg-Marquardt

- Non-smooth optimization:

  - proximal methods, ADMM

- Non-convex optimization

### Basic Machine Learning (3 hours)

- Clustering

- Expectation Maximization (example: patch priors for denoising)

- Introduction to neural networks

### Overview of parallel processing (3 hours)

- Multi-threading, Multi-process, OpenMP vs MPI

- Introduction to GPU computing

The course syllabus provides a general plan for the course; deviations may be necessary. Students are responsible for adhering to the GSU academic honesty policy, which can be found at <http://studenthandbook.gsu.edu/> and <http://codeofconduct.gsu.edu/>. Students who wish to request accommodation for a disability may do so by registering with the Office of Disability Services. Students may only be accommodated upon issuance by the Office of Disability Services of a signed Accommodation Plan and are responsible for providing a copy of that plan to instructors of all classes in which an accommodation is sought." The Office of Disability Services is located in the Student Center, Suite 230.