# Stochastic Neighborhood Embedding

Weekly AI pills

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### Summary

- 1. Entropy and Kullback–Leibler divergence
- 2. From SNE to t-SNE
- 3. Application for Visualization
- 4. Issues



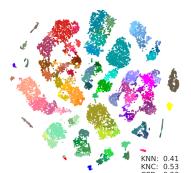
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### Introduction

### (t)-Stochastic Neighborhood Embedding

#### Aims

- Dimensionality
   Reduction
- · Data Visualization
  - 1. Exploration
  - 2. Visual Clustering



Example of Data Visualization taken from (Tasic et al., 2018)



# Algorithm



### Algorithm: Workflow

1. Represent each sample  $x_i \in \mathcal{X}$  with  $y_i \in \mathcal{Y}$  in a low-dimensional space

$$\Phi: \underset{\subseteq \mathbb{R}^n}{\mathcal{X}} \longrightarrow \underset{\subseteq \mathbb{R}^2}{\mathcal{Y}}$$

2. Convert Geometrical Information to Probabilistic Distribution

$$p_{i|j}$$
: "Probability that  $x_i$  is  $similar$  to  $x_j$ "  $q_{i|j}$ : "Probability that  $y_i$  is  $similar$  to  $y_j$ "

- 3. Compare distribution  ${\mathcal P}$  of  ${\mathcal X}$  to distribution  ${\mathcal Q}$  of  ${\mathcal X}$
- 4. Adjust the representation  $\Phi$  to make distributions closer.

#### Observation

The embedding  $\Phi$  is defined **point-wise**, i.e  $\Phi$  is only defined over  $\mathcal{X}$  through the definition  $\Phi(x_i) = y_i$ . Another way to say " $y_i$  are the parameters of  $\Phi$ ".



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#### Definition (Similarity with Gaussian Kernel)

For each  $x_i$  we consider the similarity

$$\forall j \neq i, \quad p_{i|j} = \frac{\exp\left(-\|x_i - x_j\|^2 / (2\sigma_i)^2\right)}{\sum_{k \neq i} \exp\left(-\|x_i - x_k\|^2 / (2\sigma_i)^2\right)}$$
 (\$\mathcal{P}\_i\$)

where  $\sigma_i$  is an hyper-parameter depending on  $x_i$ .

How  $\sigma_i$  impacts on  $p_{i|j}$ 



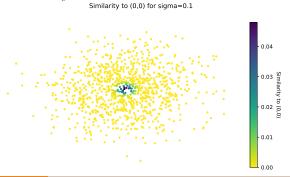
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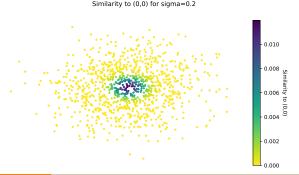
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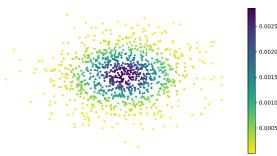
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Similarity to (0,0) for sigma=0.5





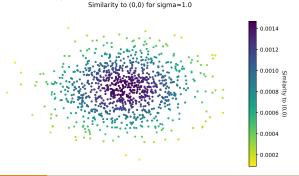
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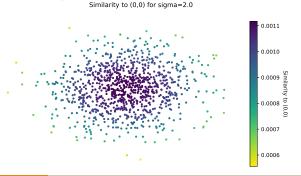
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In the same manner we can define similarity in  $\mathcal{Y}$ .

$$\forall j \neq i, \quad q_{i|j} = \frac{\exp(-\|y_i - y_j\|^2)}{\sum_{k \neq i} \exp(-\|y_i - y_k\|^2)}$$
 (Q<sub>i</sub>)

#### Observation

 $\mathcal{P}_i$  and  $\mathcal{Q}_i$  are probability distributions for each i.

- 1.  $0 \le p_{i|j}, q_{i|j} \le 1$  for each  $j \ne i$
- 2.  $\sum_{j \neq i} p_{i|j} = \sum_{j \neq i} q_{i|j} = 1$



# Algorithm: Kullback-Leibler Divergence

Definition (K.L Divergence)

Let  $\mathcal{P} = \{p_1, \cdots, p_n\}$  and  $\mathcal{Q} = \{q_1, \cdots, q_n\}$  distributions

$$KL(\mathcal{P}, \mathcal{Q}) = \sum_{i} p_{i} \log_{2} \left(\frac{p_{i}}{q_{i}}\right)$$
 (1)

We can compare  $\mathcal{P}_i$ ,  $\mathcal{Q}_i$  for each i by taking

$$C(\mathcal{Y}) := \sum_{i} KL(\mathcal{P}_{i}, \mathcal{Q}_{i})$$
 (2)

**Observation:** The cost function C is differentiable in  $y_i$ 

$$\frac{\partial C}{\partial y_i} = 2 \sum_{j \neq i} \left[ \left( p_{i|j} + p_{j|i} \right) (y_i - y_j) \right] - \left[ \left( q_{i|j} + q_{j|i} \right) (y_i - y_j) \right]$$
Attractive Repulsive

**Intepretation:** C penalizes close  $x_i$ ,  $x_j$  and far  $y_i$ ,  $y_j$ 



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Repulsive (3)

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### Algorithm: Summary

#### SNE Algorithm

- 1. Choose  $\Phi^{(0)}$  embedding, i.e choose  $\{y_i^{(0)}\}$
- 2. Compute  $\mathcal{P}_i$  and  $\mathcal{Q}_i$  distributions.
- 3. Minimize  $C(\mathcal{Y})$  through Gradient Descent with momentum

$$y_{i}^{(t+1)} = y_{i}^{(t)} - \eta \frac{\partial C}{\partial y_{i}} + \alpha \left( y_{i}^{(t)} - y_{i}^{(t-1)} \right), \quad \forall i$$

How to find  $\sigma_i$ ?



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# Perplexity



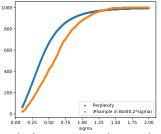
# Perplexity: Shannon Entropy and Neighborhood

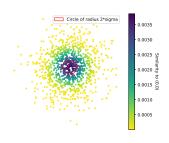
Let 
$$\mathcal{P} = \{p_1, \cdots, p_n\}$$
 be a distribution

Shannon Entropy 
$$\mathbb{H}(\mathcal{P}) = -\sum_i p_i \log_2(p_i)$$
 Perplexity 
$$Perp(\mathcal{P}) = 2^{\mathbb{H}(\mathcal{P})}$$

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How  $\sigma_i$  and Perplexity are related to each other?





Perplexity measures the number of samples in a neighborhood.<sup>a</sup>



<sup>&</sup>lt;sup>a</sup>Original paper doesn't provide a proof, let us take it as an intuition.

### Perplexity: Derivation of $\sigma$

#### Observation

Perplexity of  $\mathcal{P}_i$  is continuous monotonic in  $\sigma_i$ .

```
Binary Search: Find \sigma_i such that Perp(\mathcal{P}_i(\sigma_i)) = K
\sigma^{(l)} such that Perp(\mathcal{P}_i(\sigma^{(l)})) < K;
\sigma^{(r)} such that Perp(\mathcal{P}_i(\sigma^{(r)})) > K;
while |\sigma^{(r)} - \sigma^{(l)}| < \varepsilon do
      \bar{\sigma} \leftarrow (\sigma^{(l)} + \sigma^{(l)})/2;
      p \leftarrow Perp(\mathcal{P}_i(\bar{\sigma}));
      if p < K then
       \sigma^{(l)} \leftarrow \bar{\sigma}:
       else
       \sigma^{(r)} \leftarrow \bar{\sigma}:
       end
end
return \bar{\sigma}
```

# t-SNE is t+SNE



### t-SNE: Symmetric + Student

In order to achieve better results Maaten & Hinton modified SNE by

1. Using Student t-distribution for  ${\cal Y}$ 

$$\forall i, \quad q_{i|j} = \frac{(1 + ||y_i - y_j||)^{-1}}{\sum_{k \neq i} (1 + ||y_i + y_j||)^{-1}}, \quad \forall j \neq i$$

2. Using symmetric versions of  $p_{i|j}$ ,  $q_{i|j}$  by defining

$$p_{ij} = (p_{i|j} + p_{j|i})/(2n), \quad q_{ij} = (q_{i|j} + q_{j|i})/(2n)$$

so that  $\mathcal{P} = \left\{ p_{ij} \right\}$  and  $\mathcal{Q} = \left\{ q_{ij} \right\}$  are joint probabilities.

3. The cost function becomes

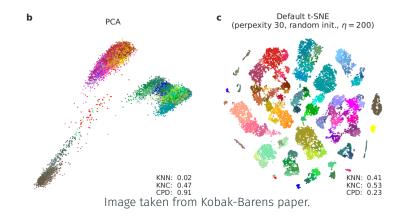
$$C(\mathcal{Y}) = KL(\mathcal{P}, \mathcal{Q})$$



# Examples



#### t-SNE on cortex's cells



An hand made hierarchical clustering of cortex's cell is visualized through t-SNE. PCA is able to find the main three clusters but not to distinguish the sub-clusters.

### t-SNE on cortex' cells: Metrics Evaluations

• KNN: local metric. For each samples  $x_i \in \mathcal{X}$  and its image  $y_i \in \mathcal{Y}$  we take the first k-closest points  $K_i$  and  $H_i$  and we evaluate

$$KNN := \frac{1}{|\mathcal{X}|} \sum_{i} \frac{|H_i \cap \Phi(K_i)|}{k}$$

- KNC: Cluster metric. The same as KNN but applied to  $c_1, \dots, c_s$  cluster's centroids.
- CPD: Global metric. Defined as the Spearmen correlation.

Looking at figure 3 locally t-SNE performs better, globally PCA performs better.



### t-SNE on MNIST

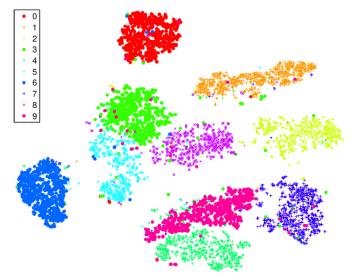


Image taken from Maaten - Hinton paper

