Lab Assignment 6: Developing multithreaded applications using Java multithreading API and Collections API.

Student: _____

Due Date: Week 13.

Purpose: The purpose of this Lab assignment is to:

- Practice multithreading in Java Applications
- Practice Collections API in Java Applications
- Develop a Java multithreaded application

References: Read the course's text, ppt slides and class examples. This material provides the necessary information you need to complete the exercises.

Instructions: Be sure to read the following general instructions carefully:

- **This is an in-class assignment**. You will have to finish the assignment and demonstrate your solution in **Week 13 scheduled lab session**.
- Submit the project through the **dropbox link on eCentennial**.
- You must name your Eclipse project according to the following rule:

  YourFullName_COMP228Labnumber
  Example: **JohnSmith_COMP228Lab6**

  Each exercise should be placed in a separate package named *exercise1*, *exercise2*, etc.

  Submit your assignment in a **zip file** that is named according to the following rule:
  YourLastName_COMP228Labnumber.zip
  Example: **JohnSmith_COMP228Lab6.zip**

  For a pair submission include both full names. Example:
  JohnSmith_JaneSmith_COMP228Lab6

  Apply the naming conventions for variables, methods, classes, and packages:
  - *variable names* start with a *lowercase* character
  - *classes* start with an *uppercase* character
  - **packages** use only *lowercase* characters
  - *methods* start with a *lowercase* character

Exercise 1:

Update example ThreadTest.java from week-12 as follows. Add another thread class TvBill that will deduct $10 every 200 milliseconds. When Account object does not have balance, both threads PhoneBill and TvBill should be waiting and once balance > 0, both threads should start deducting bill amount.

Evaluation:

Functionality	
Correct implementation of Multithreading	80%
Comments, correct naming of variables, methods, classes, etc.	10%
Friendly input/output	10%
Total	100%