Real-world examples

WRITING FUNCTIONS IN PYTHON



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Time a function

```
import time
def timer(func):
  """A decorator that prints how long a function took to run.
  Args:
    func (callable): The function being decorated.
  Returns:
    callable: The decorated function.
  11 11 11
```

```
import time
def timer(func):
  """A decorator that prints how long a function took to run."""
 # Define the wrapper function to return.
  def wrapper(*args, **kwargs):
   # When wrapper() is called, get the current time.
   t_start = time.time()
   # Call the decorated function and store the result.
    result = func(*args, **kwargs)
   # Get the total time it took to run, and print it.
   t_total = time.time() - t_start
    print('{} took {}s'.format(func.__name__, t_total))
    return result
  return wrapper
```

Using timer()

```
@timer
def sleep_n_seconds(n):
  time.sleep(n)
sleep_n_seconds(5)
sleep_n_seconds took 5.0050950050354s
sleep_n_seconds(10)
sleep_n_seconds took 10.010067701339722s
```



```
def memoize(func):
  """Store the results of the decorated function for fast lookup
  11 11 11
 # Store results in a dict that maps arguments to results
 cache = \{\}
 # Define the wrapper function to return.
  def wrapper(*args, **kwargs):
   # If these arguments haven't been seen before,
    if (args, kwargs) not in cache:
      # Call func() and store the result.
      cache[(args, kwargs)] = func(*args, **kwargs)
   return cache[(args, kwargs)]
  return wrapper
```

```
@memoize
def slow_function(a, b):
  print('Sleeping...')
  time.sleep(5)
  return a + b
slow_function(3, 4)
Sleeping...
slow_function(3, 4)
```



When to use decorators

Add common behavior to multiple functions

```
@timer
def foo():
  # do some computation
@timer
def bar():
  # do some other computation
@timer
def baz():
  # do something else
```

Let's practice!

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Decorators and metadata

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```
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
print(sleep_n_seconds.__doc__)
```

```
Pause processing for n seconds.

Args:
n (int): The number of seconds to pause for.
```

```
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
print(sleep_n_seconds.__name__)
sleep_n_seconds
print(sleep_n_seconds.__defaults__)
(10,)
```



```
@timer
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
print(sleep_n_seconds.__doc__)
print(sleep_n_seconds.__name__)
wrapper
```



The timer decorator

```
def timer(func):
  """A decorator that prints how long a function took to run."""
  def wrapper(*args, **kwargs):
   t_start = time.time()
    result = func(*args, **kwargs)
   t_total = time.time() - t_start
    print('{} took {}s'.format(func.__name__, t_total))
    return result
  return wrapper
```

```
from functools import wraps
def timer(func):
  """A decorator that prints how long a function took to run."""
 @wraps(func)
  def wrapper(*args, **kwargs):
   t_start = time.time()
    result = func(*args, **kwargs)
    t_total = time.time() - t_start
    print('{} took {}s'.format(func.__name__, t_total))
    return result
  return wrapper
```

```
@timer
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
print(sleep_n_seconds.__doc__)
```

```
Pause processing for n seconds.

Args:
n (int): The number of seconds to pause for.
```

```
@timer
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
print(sleep_n_seconds.__name__)
sleep_n_seconds
print(sleep_n_seconds.__defaults__)
(10,)
```



Access to the original function

```
@timer
def sleep_n_seconds(n=10):
  """Pause processing for n seconds.
  Args:
    n (int): The number of seconds to pause for.
  11 11 11
  time.sleep(n)
sleep_n_seconds.__wrapped__
```

```
<function sleep_n_seconds at 0x7f52cab44ae8>
```

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Decorators that take arguments

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```
def run_three_times(func):
  def wrapper(*args, **kwargs):
    for i in range(3):
      func(*args, **kwargs)
  return wrapper
@run_three_times
def print_sum(a, b):
 print(a + b)
print_sum(3, 5)
```

```
8888
```

run_n_times()

```
def run_n_times(func):
  def wrapper(*args, **kwargs):
    # How do we pass "n" into this function?
    for i in range(???):
      func(*args, **kwargs)
  return wrapper
@run_n_times(3)
def print_sum(a, b):
  print(a + b)
@run_n_times(5)
def print_hello():
  print('Hello!')
```

A decorator factory

```
def run_n_times(n):
  """Define and return a decorator"""
  def decorator(func):
    def wrapper(*args, **kwargs):
      for i in range(n):
        func(*args, **kwargs)
    return wrapper
  return decorator
@run_n_times(3)
def print_sum(a, b):
  print(a + b)
```

```
def run_n_times(n):
  """Define and return a decorator"""
  def decorator(func):
    def wrapper(*args, **kwargs):
      for i in range(n):
        func(*args, **kwargs)
    return wrapper
  return decorator
run_three_times = run_n_times(3)
@run_three_times
def print_sum(a, b):
  print(a + b)
@run_n_times(3)
def print_sum(a, b):
  print(a + b)
```

Using run_n_times()

```
@run_n_times(3)
def print_sum(a, b):
   print(a + b)
print_sum(3, 5)
```

```
@run_n_times(5)

def print_hello():
   print('Hello!')
print_hello()
```

```
8888
```

```
Hello!
Hello!
Hello!
Hello!
Hello!
```

Let's practice!

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Timeout(): a real world example

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Timeout

```
def function1():
  # This function sometimes
  # runs for a loooong time
def function2():
  # This function sometimes
  # hangs and doesn't return
```

Timeout

```
@timeout
def function1():
  # This function sometimes
  # runs for a loooong time
@timeout
def function2():
  # This function sometimes
  # hangs and doesn't return
```



Timeout - background info

```
import signal
def raise_timeout(*args, **kwargs):
    raise TimeoutError()
# When an "alarm" signal goes off, call raise_timeout()
signal.signal(signalnum=signal.SIGALRM, handler=raise_timeout)
# Set off an alarm in 5 seconds
signal.alarm(5)
# Cancel the alarm
signal.alarm(0)
```

```
def timeout_in_5s(func):
 @wraps(func)
  def wrapper(*args, **kwargs):
    # Set an alarm for 5 seconds
    signal.alarm(5)
    try:
      # Call the decorated func
      return func(*args, **kwargs)
    finally:
     # Cancel alarm
      signal.alarm(0)
  return wrapper
```

```
@timeout_in_5s
def foo():
   time.sleep(10)
   print('foo!')
```

```
foo()
```

TimeoutError

```
def timeout(n_seconds):
 def decorator(func):
   @wraps(func)
    def wrapper(*args, **kwargs):
      # Set an alarm for n seconds
      signal.alarm(n_seconds)
      try:
        # Call the decorated func
        return func(*args, **kwargs)
      finally:
        # Cancel alarm
        signal.alarm(0)
    return wrapper
  return decorator
```

```
@timeout(5)
def foo():
  time.sleep(10)
  print('foo!')
@timeout(20)
def bar():
  time.sleep(10)
  print('bar!')
foo()
```

TimeoutError

```
bar()
```

bar!

Let's practice!

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Great job!

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Chapter 1 - Best Practices

- Docstrings
- DRY and Do One Thing
- Pass by assignment (mutable vs immutable)

Chapter 2 - Context Managers

this function can be used in a "with" statement now

```
with my_context_manager() as value:
    # do something

@contextlib.contextmanager
def my_function():
```

Chapter 3 - Decorators

```
@my_decorator
def my_decorated_function():
    # do something
```

```
def my_decorator(func):
    def wrapper(*ars, **kwargs):
        return func(*args, **kwargs)
    return wrapper
```

Chapter 4 - More on Decorators

```
def my_decorator(func):
    @functools.wraps(func)
    def wrapper(*ars, **kwargs):
        return func(*args, **kwargs)
    return wrapper
```

Chapter 4 - More on Decorators

```
def decorator_that_takes_args(a, b, c):
    def decorator(func):
        @functools.wraps(func)
        def wrapper(*args, **kwargs):
        return func(*args, **kwargs)
        return wrapper
    return decorator
```

Thank you!

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