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/*********************
 JLex: A Lexical Analyzer Generator for Java(TM)
 Written by Elliot Berk <ejberk@cs.princeton.edu>. Copyright 1996.
 Maintained by C. Scott Ananian <cananian@alumni.princeton.edu>.
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 New releases from http://www.cs.princeton.edu/~appel/modern/java/JLex/
 Version 1.2.6, 2/7/03, [C. Scott Ananian]
  Renamed 'assert' function 'ASSERT' to accomodate Java 1.4's new keyword.
  Fixed a bug which certain forms of comment in the JLex directives section
     (which are not allowed) to be incorrectly parsed as macro definitions.
 Version 1.2.5, 7/25/99-5/16/00, [C. Scott Ananian]
  Stomped on one more 8-bit character bug. Should work now (really!).
  Added unicode support, including unicode escape sequences.
  Rewrote internal JavaLexBitSet class as SparseBitSet for efficient
    unicoding.
  Added an NFA character class simplification pass for unicode efficiency.
  Changed byte- and stream-oriented I/O routines to use characters and
    java.io.Reader and java.io.Writer instead --- which means we read in
    unicode specifications correctly and write out a proper unicode java
    source file. As a happy side-effect, the output java file is written
    with your platform's preferred newline character(s).
  Rewrote CInput to fix bugs with line-counting in the specification file
    and "unusual behaviour" when the last line of the specification wasn't
    terminated with a newline. Thanks to Matt Hanna <mhanna@cs.caltech.edu>
    for pointing out the bug.
  Fixed a bug that would cause JLex not to terminate given certain input
    specifications. Thanks to Mark Greenstreet <mrq@cs.ubc.ca> and
    Frank B. Brokken <frank@suffix.icce.rug.nl> for reporting this.
  CUP parser integration improved according to suggestions made by
    David MacMahon <davidm@smartsc.com>. The %cup directive now tells
    JLex to generate a parser conforming to the java_cup.runtime.Scanner
    interface; see manual for more details.
  Fixed bug with null string literals ("") in regexps. Reported by
    Charles Fischer <fischer@cs.wisc.edu>.
  Rewrote start-of-line and end-of-line handling, closing active bug #5.
    Also fixed line-counting code, closing active bug #12. All
    new-line handling is now platform-independent.
  Used unpackFromString more extensively to allow larger cmap, etc,
    tables. This helps unicode support work reliably. It's also
    prettier now if you happen to read the source to the generated
  Generated lexer now accepts unicode LS (U+2028) and PS (U+2029) as
    line separators for strict unicode compliance; see
    http://www.unicode.org/unicode/reports/tr18/
  Fixed bug with character constants in action strings. Reported by
    Andrew Appel against 1.2.5b3.
  Fixed bug with illegal \^C-style escape sequences. Reported by
    Toshiya Iwai <iwai@isdnet.co.jp> against 1.2.5b4.
  Fixed "newline in quoted string" error when unpaired single- or
    double-quotes were present in comments in the action phrase.
    Reported by Stephen Ostermiller <1010JLex@ostermiller.com>
    against 1.2.5b4. Reported by Eric Esposito <eric.esposito@unh.edu>
    against 1.2.4 and 1.2.5b2.
  Fixed "newline in quoted string" error when /* or // appeared
    in quoted strings in the action phrase. Reported by
    David Eichmann <david-eichmann@uiowa.edu> against 1.2.5b5.
  Fixed 'illegal constant' errors in case statements caused by
    Sun's JDK 1.3 more closely adhering to the Java Language
    Specification. Reported by a number of people, but
    Harold Grovesteen <hgrovesteen@home.com> was the first to direct me to
    a Sun bug report (4119776) which quoted the relevant section of the
    JLS (15.27) to convince me that the JLex construction actually was
    illegal. Reported against 1.2.5b6, but this bit of code has been
    present since the very first version of JLex (1.1.1).
 Version 1.2.4, 7/24/99, [C. Scott Ananian]
Correct the parsing of '-' in character classes, closing active
    bug #1. Behaviour follows egrep: leading and trailing dashes in
    a character class lose their special meaning, so [-+] and [+-] do
    what you would expect them to.
  New %ignorecase directive for generating case-insensitive lexers by
    expanding matched character classes in a unicode-friendly way.
  Handle unmatched braces in quoted strings or comments within
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action code blocks.
  Fixed input lexer to allow whitespace in character classes, closing
    active bug #9. Whitespace in quotes had been previously fixed.
  Made Yylex.YYEOF and %yyeof work like the manual says they should.
 Version 1.2.3, 6/26/97, [Raimondas Lencevicius]
  Fixed the yy_nxt[][] assignment that has generated huge code
  exceeding 64 \, \mathrm{K} method size limit. Now the assignment
  is handled by unpacking a string encoding of integer array.
  To achieve that, added
  "private int [][] unpackFromString(int size1, int size2, String st)"
  function and coded the yy_nxt[][] values into a string
  by printing integers into a string and representing
  integer sequences as "value:length" pairs.
  Improvement: generated .java file reduced 2 times, .class file
    reduced 6 times for sample grammar. No 64K errors.
  Possible negatives: Some editors and OSs may not be able to handle
    the huge one-line generated string. String unpacking may be slower
    than direct array initialization.
 Version 1.2.2, 10/24/97, [Martin Dirichs]
 Notes:
   Changed yy_instream to yy_reader of type BufferedReader. This reflects
    the improvements in the JDK 1.1 concerning InputStreams. As a
    consequence, changed yy_buffer from byte[] to char[].
    The lexer can now be initialized with either an InputStream
    or a Reader. A third, private constructor is called by the other
    two to execute user specified constructor code.
 Version 1.2.1, 9/15/97 [A. Appel]
  Fixed bugs 6 (character codes > 127) and 10 (deprecated String constructor).
 Version 1.2, 5/5/97, [Elliot Berk]
   Simply changed the name from JavaLex to JLex. No other changes.
 Version 1.1.5, 2/25/97, [Elliot Berk]
   Simple optimization to the creation of the source files.
    Added a BufferedOutputStream in the creation of the DataOutputStream
    field m outstream of the class CLexGen. This helps performance by
    doing some buffering, and was suggested by Max Hailperin,
    Associate Professor of Computer Science, Gustavus Adolphus College.
 Version 1.1.4, 12/12/96, [Elliot Berk]
 Notes:
   Added %public directive to make generated class public.
 Version 1.1.3, 12/11/96, [Elliot Berk]
 Notes:
   Converted assertion failure on invalid character class
    when a dash '-' is not preceded with a start-of-range character.
    Converted this into parse error E_DASH.
 Version 1.1.2, October 30, 1996 [Elliot Berk]
   Fixed BitSet bugs by installing a BitSet class of my own,
    called JavaLexBitSet. Fixed support for '\r', non-UNIX
    sequences. Added try/catch block around lexer generation
    in main routine to moderate error information presented
    to user. Fixed macro expansion, so that macros following
    quotes are expanded correctly in regular expressions.
    Fixed dynamic reallocation of accept action buffers.
 Version 1.1.1, September 3, 1996 [Andrew Appel]
   Made the class "Main" instead of "JavaLex",
    improved the installation instructions to reflect this.
 Version 1.1, August 15, 1996 [Andrew Appel]
   Made yychar, yyline, yytext global to the lexer so that
    auxiliary functions can access them.
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/**********************
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```
/**********************
 Package Declaration
 ********************
package JLex;
/**********************
 Imported Packages
 ******************
import java.lang.System;
import java.lang.Integer;
import java.lang.Character;
import java.util.Enumeration;
import java.util.Stack;
import java.util.Hashtable;
import java.util.Vector;
/*********
 2) How should I use the Java package system
 to make my tool more modularized and
 coherent?
 Unimplemented:
 !) Fix BitSet issues -- expand only when necessary.
 2) Repeated accept rules.
 6) Clean up the CAlloc class and use buffered
 9) Add to spec about extending character set.
 11) m verbose -- what should be done with it?
 12) turn lexical analyzer into a coherent
 Java package
 13) turn lexical analyzer generator into a
 coherent Java package
 16) pretty up generated code
 17) make it possible to have white space in
 regular expressions
 18) clean up all of the class files the lexer
 generator produces when it is compiled,
 and reduce this number in some way.
 24) character format to and from file: writeup
 and implementation
 25) Debug by testing all arcane regular expression cases.
 26) Look for and fix all UNDONE comments below.
 27) Fix package system.
 28) Clean up unnecessary classes.
  *********
/********************
 Class: CSpec
*************************
class CSpec
 /**********************
   Member Variables
   ******************
```

```
/* Lexical States. */
Hashtable m states; /* Hashtable taking state indices (Integer)
                       to state name (String). */
/* Regular Expression Macros. */
Hashtable m_macros; /* Hashtable taking macro name (String)
                               to corresponding char buffer that
                               holds macro definition. */
/* NFA Machine. */
CNfa m nfa start; /* Start state of NFA machine. */
Vector m_nfa_states; /* Vector of states, with index
                                corresponding to label. */
Vector m_state_rules[]; /* An array of Vectors of Integers.
                                   The ith Vector represents the lexical state
                                   with index i. The contents of the ith
                                   Vector are the indices of the NFA start
                                   states that can be matched while in
                                   the ith lexical state. */
int m_state_dtrans[];
/* DFA Machine. */
Vector m_dfa_states; /* Vector of states, with index
                               corresponding to label. */
Hashtable m dfa sets; /* Hashtable taking set of NFA states
                                 to corresponding DFA state,
                                 if the latter exists. */
/* Accept States and Corresponding Anchors. */
Vector m accept vector;
int m anchor array[];
/* Transition Table. */
Vector m dtrans vector;
int m_dtrans_ncols;
int m_row_map[];
int m col map[];
/\star Special pseudo-characters for beginning-of-line and end-of-file. \star/
static final int NUM PSEUDO=2;
int BOL; // beginning-of-line
int EOF; // end-of-line
/** NFA character class minimization map. */
int m ccls map[];
/* Regular expression token variables. */
int m current token;
char m lexeme;
boolean m_in_quote;
boolean m_in_ccl;
/* Verbose execution flag. */
boolean m_verbose;
/* JLex directives flags. */
boolean m_integer_type;
boolean m_intwrap_type;
boolean m_yyeof;
boolean m_count_chars;
boolean m_count_lines;
boolean m_cup_compatible;
boolean m unix;
boolean m_public;
boolean m ignorecase;
char m_init_code[];
int m_init_read;
char m_init_throw_code[];
int m init throw read;
```

```
char m class_code[];
int m class read;
char m eof code[];
int m_eof_read;
char m_eof_value_code[];
int m_eof_value_read;
char m_eof_throw_code[];
int m_eof_throw_read;
char m_yylex_throw_code[];
int m_yylex_throw_read;
/* Class, function, type names. */
char m class name[] = {
 'Y', 'Y', 'I', 'e', 'x'
char m_implements_name[] = {};
char m_function_name[] = {
 'y', 'y', 'l', 'e', 'x'
 };
char m_type_name[] = {
  'Y', 'y', 't',
  'o', 'k', 'e',
  'n'
/* Lexical Generator. */
private CLexGen m_lexGen;
/*******************
 Constants
 ********************
static final int NONE = 0;
static final int START = 1;
static final int END = 2;
/**********************
 Function: CSpec
 Description: Constructor.
  *******************
CSpec
  (
  CLexGen lexGen
  )
     m lexGen = lexGen;
     /\star Initialize regular expression token variables. \star/
     m_current_token = m_lexGen.EOS;
     m lexeme = '\0';
     m_in_quote = false;
     m_in_ccl = false;
     /* Initialize hashtable for lexer states. */
     m states = new Hashtable();
     m states.put(new String("YYINITIAL"), new Integer(m states.size()));
     /* Initialize hashtable for lexical macros. */
     m macros = new Hashtable();
     /* Initialize variables for lexer options. */
     m_integer_type = false;
     m_intwrap_type = false;
     m_count_lines = false;
     m_count_chars = false;
     m_cup_compatible = false;
     m unix = true;
     m_public = false;
     m yyeof = false;
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m ignorecase = false;
      /* Initialize variables for JLex runtime options. */
      m verbose = true;
      m nfa start = null;
      m_nfa_states = new Vector();
      m dfa states = new Vector();
      m_dfa_sets = new Hashtable();
      m dtrans vector = new Vector();
      m dtrans ncols = CUtility.MAX SEVEN BIT + 1;
      m_row_map = null;
      m col map = null;
      m accept vector = null;
      m anchor array = null;
      m_init_code = null;
      m_{init_read} = 0;
      m init throw code = null;
      m_init_throw_read = 0;
      m_yylex_throw_code = null;
      m_yylex_throw_read = 0;
      m class code = null;
      m_{class\_read} = 0;
      m_eof_code = null;
m_eof_read = 0;
      m eof value code = null;
      m \text{ eof value read} = 0;
      m eof throw code = null;
      m eof throw read = 0;
      m state dtrans = null;
      m_state_rules = null;
}
/*********************
 Class: CEmit
 *******************
class CEmit
 /**********************
  Member Variables
   *************************
 private CSpec m spec;
 private java.io.PrintWriter m_outstream;
 /**********************
  Constants: Anchor Types
   *****************
 private final int START = 1;
 private final int END = 2;
 private final int NONE = 4;
 /**********************
  Constants
   ******************
 private final boolean EDBG = true;
 private final boolean NOT EDBG = false;
 /***********************
   Function: CEmit
   Description: Constructor.
       *************************
 CEmit
```

```
reset();
/**********************
 Function: reset
  Description: Clears member variables.
private void reset
  (
  )
     m spec = null;
     m outstream = null;
/**********************
 Function: set
  Description: Initializes member variables.
private void set
  (
  CSpec spec,
  java.io.PrintWriter outstream
     if (CUtility.DEBUG)
         CUtility.ASSERT(null != spec);
         CUtility.ASSERT (null != outstream);
     m spec = spec;
     m outstream = outstream;
/***********************
  Function: emit imports
  Description: Emits import packages at top of
  generated source file.
/*void emit imports
  CSpec spec,
  OutputStream outstream
   throws java.io.IOException
       set(spec,outstream);
       if (CUtility.DEBUG)
           CUtility.ASSERT(null != m spec);
           CUtility.ASSERT(null != m_outstream);
       /*m_outstream.println("import java.lang.String;");
       m_outstream.println("import java.lang.System;");
       m_outstream.println("import java.io.BufferedReader;");
m_outstream.println("import java.io.InputStream;");*/
       reset();
     } * /
 Function: print details
  Description: Debugging output.
private void print_details
  (
     int i;
```

```
int j;
     int next;
     int state;
     CDTrans dtrans;
     CAccept accept;
     boolean tr;
     System.out.println("----- Transition Table "
                       + "----");
     for (i = 0; i < m_spec.m_row_map.length; ++i)</pre>
         System.out.print("State " + i);
         accept = (CAccept) m_spec.m_accept_vector.elementAt(i);
         if (null == accept)
             System.out.println(" [nonaccepting]");
          }
         else
           {
             System.out.println(" [accepting, line "
                            + accept.m_line_number
                             + (new java.lang.String(accept.m_action,0,
                                         accept.m action read))
                             + ">1");
          }
         dtrans = (CDTrans) m spec.m dtrans vector.elementAt(m spec.m row map[i]);
         tr = false;
         state = dtrans.m_dtrans[m_spec.m_col_map[0]];
         if (CDTrans.F != state)
            tr = true;
            System.out.print("\tgoto " + state + " on [" + ((char) 0));
         for (j = 1; j < m \text{ spec.m dtrans ncols; } ++j)
            next = dtrans.m_dtrans[m_spec.m_col_map[j]];
             if (state == next)
              {
                if (CDTrans.F != state)
                    System.out.print((char) j);
               }
             else
              {
                state = next;
                if (tr)
                  {
                    System.out.println("]");
                    tr = false;
                  }
                if (CDTrans.F != state)
                  {
                    tr = true;
                    System.out.print("\tgoto " + state + " on [" + ((char) j));
          }
         if (tr)
          {
            System.out.println("]");
           }
     System.out.println("----- Transition Table "
                       + "----");
/******************
 Function: emit
 Description: High-level access function to module.
```

```
*************************
void emit
  (
  CSpec spec,
   java.io.PrintWriter outstream
   throws java.io.IOException
       set(spec,outstream);
       if (CUtility.DEBUG)
           CUtility.ASSERT(null != m spec);
           CUtility.ASSERT(null != m outstream);
       if (CUtility.OLD DEBUG) {
         print details();
       emit_header();
       emit construct();
       emit helpers();
       emit_driver();
       emit_footer();
       reset();
     }
/**********************
 Function: emit construct
  Description: Emits constructor, member variables,
  and constants.
  ******************
private void emit construct
    throws java.io.IOException
       if (CUtility.DEBUG)
         CUtility.ASSERT(null != m_spec);
         CUtility.ASSERT(null != m_outstream);
       /* Constants */
       m_outstream.println("\tprivate final int YY_BUFFER_SIZE = 512;");
       m outstream.println("\tprivate final int YY F = -1;");
       m outstream.println("\tprivate final int YY NO STATE = -1;");
       m outstream.println("\tprivate final int YY NOT ACCEPT = 0;");
       m outstream.println("\tprivate final int YY START = 1;");
       m_outstream.println("\tprivate final int YY_END = 2;");
       m_outstream.println("\tprivate final int YY NO ANCHOR = 4;");
       // internal
       m outstream.println("\tprivate final int YY BOL = "+m spec.BOL+";");
       m outstream.println("\tprivate final int YY EOF = "+m spec.EOF+";");
       if (m_spec.m_integer_type || true == m_spec.m_yyeof)
         m outstream.println("\tpublic final int YYEOF = -1;");
        /* User specified class code. */
        if (null != m_spec.m_class_code)
           m outstream.print(new String(m spec.m class code, 0,
                                            m spec.m class read));
        /* Member Variables */
       m_outstream.println("\tprivate java.io.BufferedReader yy_reader;");
       m_outstream.println("\tprivate int yy_buffer_index;");
m_outstream.println("\tprivate int yy_buffer_read;");
       m outstream.println("\tprivate int yy_buffer_start;");
```

```
m outstream.println("\tprivate int yy buffer end;");
m outstream.println("\tprivate char yy_buffer[];");
if (m spec.m count chars)
    m outstream.println("\tprivate int yychar;");
if (m_spec.m_count_lines)
  {
   m outstream.println("\tprivate int yyline;");
m_outstream.println("\tprivate boolean yy_at_bol;");
m outstream.println("\tprivate int yy_lexical_state;");
/*if (m spec.m count lines || true == m spec.m count chars)
   m outstream.println("\tprivate int yy buffer prev start;");
  } * /
m outstream.println();
/* Function: first constructor (Reader) */
m_{\text{outstream.print}}("\t");
if (true == m_spec.m_public) {
 m_outstream.print("public ");
m_outstream.print(new String(m_spec.m_class_name));
m outstream.print(" (java.io.Reader reader)");
if (null != m_spec.m_init_throw_code)
    m_outstream.println();
   m_outstream.print("\t\tthrows ");
   m_outstream.print(new String(m_spec.m_init_throw_code,0,
                                      m spec.m init throw read));
   m outstream.println();
   m outstream.println("\t\t{");
  }
else
  {
   m outstream.println(" {");
m outstream.println("\t\tthis ();");
m_outstream.println("\t\tif (null == reader) {");
m_outstream.println("\t\tthrow (new Error(\"Error: Bad input "
                       + "stream initializer.\"));");
m_outstream.println("\t\t\");
m outstream.println("\t\tyy reader = new java.io.BufferedReader(reader);");
m outstream.println("\t}");
m outstream.println();
/* Function: second constructor (InputStream) */
m outstream.print("\t");
if (true == m_spec.m_public) {
 m_outstream.print("public ");
m_outstream.print(new String(m_spec.m_class_name));
m outstream.print(" (java.io.InputStream instream)");
if (null != m_spec.m_init_throw_code)
   m_outstream.println();
   m_outstream.print("\t\tthrows ");
   m outstream.println(new String(m spec.m init throw code,0,
                                      m spec.m init throw read));
   m outstream.println("\t\t{");
else
    m_outstream.println(" {");
m outstream.println("\t\tthis ();");
m_outstream.println("\t\tif (null == instream) {");
m outstream.println("\t\tthrow (new Error(\"Error: Bad input "
```

```
+ "stream initializer.\"));");
       m outstream.println("\t\t\");
       m_outstream.println("\t\tyy_reader = new java.io.BufferedReader(new java.io.InputSt
       m outstream.println("\t}");
       m outstream.println();
       /* Function: third, private constructor - only for internal use */ m_{outstream.print("\tprivate");}
       m_outstream.print(new String(m_spec.m_class_name));
       m_outstream.print(" ()");
        if (null != m spec.m init throw code)
           m outstream.println();
           m outstream.print("\t\tthrows ");
           m outstream.println(new String(m spec.m init throw code, 0,
                                            m spec.m init throw read));
           m_outstream.println("\t\t{");
         }
        else
         {
           m outstream.println(" {");
       m_outstream.println("\t\tyy_buffer = new char[YY_BUFFER_SIZE];");
       m outstream.println("\t\tyy_buffer_read = 0;");
       m_outstream.println("\t\tyy_buffer_index = 0;");
       m outstream.println("\t\tyy_buffer_start = 0;");
       m outstream.println("\t\tyy_buffer_end = 0;");
       if (m_spec.m_count_chars)
           m outstream.println("\t\tyychar = 0;");
        if (m spec.m count lines)
           m outstream.println("\t\tyyline = 0;");
       m_outstream.println("\t\tyy_at_bol = true;");
       m outstream.println("\t\tyy_lexical_state = YYINITIAL;");
        /*if (m spec.m count lines || true == m spec.m count chars)
           m_outstream.println("\t\tyy_buffer_prev_start = 0;");
         } * /
        /* User specified constructor code. */
        if (null != m spec.m init code)
           m outstream.print(new String(m spec.m_init_code,0,
                                             m spec.m init read));
       m_outstream.println("\t}");
       m_outstream.println();
/*********************
  Function: emit states
  Description: Emits constants that serve as lexical states,
  including YYINITIAL.
  *****************
private void emit states
   throws java.io.IOException
       Enumeration states;
       String state;
       int index;
       states = m_spec.m_states.keys();
        /*index = 0;*/
       while (states.hasMoreElements())
```

```
state = (String) states.nextElement();
           if (CUtility.DEBUG)
               CUtility.ASSERT(null != state);
           m_outstream.println("\tprivate final int "
                                  + state
                                  + (m_spec.m_states.get(state)).toString()
            /*++index;*/
       m outstream.println("\tprivate final int yy_state_dtrans[] = {");
       for (index = 0; index < m spec.m state dtrans.length; ++index)</pre>
           m outstream.print("\t\t" + m spec.m state dtrans[index]);
           if (index < m spec.m state dtrans.length - 1)
               m_outstream.println(",");
             }
           else
             {
               m outstream.println();
       m outstream.println("\t\};");
/**********************
  Function: emit helpers
 Description: Emits helper functions, particularly
  error handling and input buffering.
  *************************************
private void emit_helpers
  (
    throws java.io.IOException
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != m spec);
         CUtility.ASSERT(null != m outstream);
      /* Function: yy_do_eof */
     m outstream.println("\tprivate boolean yy eof done = false;");
     if (null != m spec.m eof code)
         m outstream.print("\tprivate void yy do eof ()");
         if (null != m_spec.m_eof_throw_code)
           {
             m_outstream.println();
             m_{\text{outstream.print("}\t{throws ");}}
             m_outstream.println(new String(m_spec.m_eof_throw_code,0,
                                              m_spec.m_eof_throw_read));
             m outstream.println("\t\t{");
         else
           {
             m outstream.println(" {");
         m outstream.println("\t\tif (false == yy eof done) {");
         m_outstream.print(new String(m_spec.m_eof_code,0,
                                           m spec.m eof read));
         m_outstream.println("\t\t\");
         m outstream.println("\t\tyy_eof_done = true;");
         m_outstream.println("\t}");
     emit states();
```

```
/* Function: yybegin */
m outstream.println("\tprivate void yybegin (int state) {");
m outstream.println("\t\tyy lexical state = state;");
m_outstream.println("\t}");
/* Function: yy_initial_dtrans */
/*m_outstream.println("\tprivate int yy_initial_dtrans (int state) {");
m outstream.println("\t\treturn yy_state_dtrans[state];");
m outstream.println("\t}"); */
/* Function: yy_advance */
m outstream.println("\tprivate int yy advance ()");
m_outstream.println("\t\tthrows java.io.IOException {");
/*m outstream.println("\t\t{");*/
m outstream.println("\t\tint next read;");
m_outstream.println("\t\tint i;");
m outstream.println("\t\tint j;");
m outstream.println();
m_outstream.println("\t\tif (yy buffer_index < yy buffer_read) {");</pre>
m outstream.println("\t\treturn yy_buffer[yy_buffer_index++];");
/*m_outstream.println("\t\t\++yy_buffer_index;");*/
m_outstream.println("\t\t\");
m_outstream.println();
m_outstream.println("\t\tif (0 != yy_buffer_start) {");
m_outstream.println("\t\ti = yy_buffer_start;");
m outstream.println("\t\tj = 0;");
m_outstream.println("\t\twhile (i < yy_buffer_read) {");</pre>
m outstream.println("\t\t\tyy_buffer[j] = yy buffer[i];");
m_outstream.println("\t\t\t\+\overline{i};");
m outstream.println("\t\t\t\++j;");
\\ \texttt{m\_outstream.println("}\t\t\t");
m_outstream.println("\t\tyy_buffer_end = yy_buffer_end - yy_buffer_start;");
m outstream.println("\t\t\tyy buffer start = \overline{0};");
m_outstream.println("\t\t\tyy_buffer_read = j;");
m_outstream.println("\t\tyy_buffer_index = j;");
m_outstream.println("\t\tnext_read = yy_reader.read(yy_buffer,");
m outstream.println("\t\t\t\tyy_buffer_read,");
m_outstream.println("\t\t\t\tyy_buffer.length - yy_buffer_read);");
m outstream.println("\t\tif (-1 == next read) {");
<code>m_outstream.println("\t\t\treturn YY_EOF;");</code>
m outstream.println("\t\t\t\");
m_outstream.println("\t\t\tyy_buffer_read = yy_buffer_read + next_read;");
m outstream.println("\t\t\");
m outstream.println();
m_outstream.println("\t\twhile (yy_buffer_index >= yy_buffer_read) {");
m_outstream.println("\t\tif (yy_buffer_index >= yy_buffer.length) {");
m_outstream.println("\t\t\tyy_buffer = yy_double(yy_buffer);");
m outstream.println("\t\t\t\");
m outstream.println("\t\tnext read = yy reader.read(yy buffer,");
m_outstream.println("\t\t\t\tyy_buffer_read,");
m_outstream.println("\t\t\t\tyy_buffer.length - yy_buffer_read);");
m_outstream.println("\t\tif (-1 == next_read) {");
m_outstream.println("\t\t\t\treturn YY_EOF;");
m outstream.println("\t\t\t\");
m outstream.println("\t\tyy buffer read = yy buffer read + next read;");
m_outstream.println("\t\t\");
m_outstream.println("\t\treturn yy buffer[yy_buffer_index++];");
\verb|m_outstream.println("\t\");
/* Function: yy_move_end */
m_outstream.println("\tprivate void yy_move_end () {");
m_outstream.println("\t\tif (yy_buffer_end > yy_buffer_start &&");
m_outstream.println("\t\t '\\n' == yy_buffer[yy_buffer_end-1])");
m_outstream.println("\t\t\tyy_buffer_end--;");
m_outstream.println("\t\tif (yy_buffer_end > yy_buffer_start &&");
m_outstream.println("\t\t '\\r' == yy_buffer[yy_buffer_end-1])");
m_outstream.println("\t\t\tyy_buffer_end--;");
m outstream.println("\t}");
/* Function: yy mark start */
```

```
m_outstream.println("\tprivate boolean yy_last_was_cr=false;");
m outstream.println("\tprivate void yy_mark_start () {");
if (m spec.m count lines || true == m spec.m count chars)
    if (m spec.m count lines)
      {
        m outstream.println("\t\tint i;");
        m_outstream.println("\t\tfor (i = yy_buffer_start; "
        + "i < yy_buffer_index; ++i) {");
m_outstream.println("\t\tif ('\\n' == yy_buffer[i] && !yy_last_was_cr) {");</pre>
        m_outstream.println("\t\t\t++yyline;");
        m outstream.println("\t\t\t\");
        m outstream.println("\t\tif ('\\r' == yy buffer[i]) {");
        m_outstream.println("\t\t\t\++yyline;");
        m_outstream.println("\t\t\t\tyy_last_was_cr=true;");
m_outstream.println("\t\t\t) else yy_last_was_cr=false;");
        m_{\text{outstream.println("}}t\t);
    if (m_spec.m_count_chars)
      {
        m_outstream.println("\t\tyychar = yychar");
        m_outstream.println("\t\t+ yy_buffer_index - yy_buffer_start;");
m_outstream.println("\t\tyy_buffer_start = yy_buffer_index;");
m outstream.println("\t}");
/* Function: yy_mark_end */
m outstream.println("\tprivate void yy mark end () {");
m outstream.println("\t\tyy_buffer_end = yy_buffer_index;");
m_outstream.println("\t}");
/* Function: yy_to_mark */
m outstream.println("\tprivate void yy to mark () {");
m outstream.println("\t\tyy_buffer_index = yy_buffer_end;");
m outstream.println("\t\tyy at bol = "+
                     "(yy_buffer_end > yy_buffer_start) &&");
"\t\t "+
m outstream.println("\t\t
                     "('\\r' == yy_buffer[yy_buffer_end-1] ||");
                                      "+
m\_outstream.println("\t\t
                    " '\\n' == yy_buffer[yy_buffer_end-1] ||");
m outstream.println("\t\t
                                      "+ /* unicode LS */
                    m_{\text{outstream.println}}("\t\t
                     " 2029/*PS*/ == yy_buffer[yy_buffer_end-1]);");
m_outstream.println("\t}");
/* Function: yytext */
m outstream.println("\tprivate java.lang.String yytext () {");
m outstream.println("\t\treturn (new java.lang.String(yy buffer,");
m outstream.println("\t\t\tyy buffer start,");
m outstream.println("\t\t\tyy_buffer_end - yy_buffer_start));");
m_{\text{outstream.println("}\t)")};
/* Function: yylength */
m_outstream.println("\tprivate int yylength () {");
m_outstream.println("\t\treturn yy_buffer_end - yy_buffer_start;");
m_outstream.println("\t}");
/* Function: yy_double */
m_outstream.println("\tprivate char[] yy_double (char buf[]) {");
m outstream.println("\t\tint i;");
m outstream.println("\t\tchar newbuf[];");
m outstream.println("\t\tnewbuf = new char[2*buf.length];");
m outstream.println("\t\tfor (i = 0; i < buf.length; ++i) {");</pre>
m outstream.println("\t\tnewbuf[i] = buf[i];");
m outstream.println("\t\t\");
m outstream.println("\t\treturn newbuf;");
m outstream.println("\t}");
/* Function: yy_error */
m_outstream.println("\tprivate final int YY_E_INTERNAL = 0;");
m outstream.println("\tprivate final int YY E MATCH = 1;");
m_outstream.println("\tprivate java.lang.String yy_error_string[] = {");
m outstream.println("\t\t\"Error: Internal error.\\\n\",");
```

```
m outstream.println("\t\t\"Error: Unmatched input.\\n\\"");
     m_outstream.println("\t};");
     m outstream.println("\tprivate void yy_error (int code,boolean fatal) {");
     m outstream.println("\t\tjava.lang.System.out.print(yy_error_string[code]);");
     m outstream.println("\t\tjava.lang.System.out.flush();");
     m outstream.println("\t\tif (fatal) {");
     m outstream.println("\t\t\throw new Error(\"Fatal Error.\\n\");");
     m_outstream.println("\t\t\");
     m outstream.println("\t}");
     /* Function: yy next */
     /*m outstream.println("\tprivate int yy next (int current, char lookahead) {");
     m_outstream.println("\t\treturn yy_nxt[yy_rmap[current]][yy_cmap[lookahead]];");
     m outstream.println("\t}");*/
     /* Function: yy_accept */
     /*m outstream.println("\tprivate int yy_accept (int current) {");
     m outstream.println("\t\treturn yy acpt[current];");
     m_outstream.println("\t}");*/
     // Function: private int [][] unpackFromString(int size1, int size2, String st)
     // Added 6/24/98 Raimondas Lencevicius
     // May be made more efficient by replacing String operations
     // Assumes correctly formed input String. Performs no error checking
     m outstream.println("\t\tint colonIndex = -1;");
     m outstream.println("\t\tString lengthString;");
     m outstream.println("\t\tint sequenceLength = 0;");
     m outstream.println("\t\tint sequenceInteger = 0;");
     m outstream.println();
     m outstream.println("\t\tint commaIndex;");
     m outstream.println("\t\tString workString;");
     m outstream.println();
     m outstream.println("\t\tint res[][] = new int[size1][size2];");
     m_outstream.println("\t\tfor (int i= 0; i < size1; i++) {");</pre>
     m_outstream.println("\t\tfor (int j= 0; j < size2; j++) {");</pre>
     m outstream.println("\t\t\tif (sequenceLength != 0) {");
     m outstream.println("\t\t\t\t\tres[i][j] = sequenceInteger;");
     m outstream.println("\t\t\t\t\tsequenceLength--;");
     m outstream.println("\t\t\t\t\t\continue;");
     m_outstream.println("\t\t\t\");
     m outstream.println("\t\t\tcommaIndex = st.indexOf(',');");
     m outstream.println("\t\t\tworkString = (commaIndex==-1) ? st :");
     m outstream.println("\t\t\t\t\tst.substring(0, commaIndex);");
     m outstream.println("\t\t\tst = st.substring(commaIndex+1);");
     m outstream.println("\t\t\tcolonIndex = workString.indexOf(':');");
     m outstream.println("\t\t\tif (colonIndex == -1) {");
     m outstream.println("\t\t\t\tres[i][j]=Integer.parseInt(workString);");
     m outstream.println("\t\t\t\t\continue;");
     m outstream.println("\t\t\t\t)");
     m outstream.println("\t\t\t\tlengthString =");
     m_outstream.println("\t\t\t\t\tworkString.substring(colonIndex+1);");
     m outstream.println("\t\t\t\tsequenceLength="+
                        "Integer.parseInt(lengthString);");
     "Integer.parseInt(workString);");
     m outstream.println("\t\t\tres[i][j] = sequenceInteger;");
     m outstream.println("\t\t\t\sequenceLength--;");
     m_outstream.println("\t\t\t\");
     m outstream.println("\t\t\");
     m outstream.println("\t\treturn res;");
     m outstream.println("\t}");
/*********************
 Function: emit header
 Description: Emits class header.
 *****************
private void emit header
```

(

```
throws java.io.IOException
      if (CUtility.DEBUG)
          CUtility.ASSERT(null != m spec);
          CUtility.ASSERT (null != m outstream);
        }
     m outstream.println();
      m_outstream.println();
      if (true == m_spec.m_public) {
       m outstream.print("public ");
     m_outstream.print("class ");
      m_outstream.print(new String(m_spec.m_class_name,0,
                                        m spec.m class name.length));
      if (m spec.m implements name.length > 0) {
         m outstream.print(" implements ");
        m outstream.print(new String(m spec.m implements name, 0,
                                        m spec.m implements name.length));
     m_outstream.println(" {");
/**********************
  Function: emit_table
  Description: Emits transition table.
private void emit table
  )
   throws java.io.IOException
     int i;
     int elem;
     int size;
     CDTrans dtrans;
     boolean is start;
     boolean is_end;
     CAccept accept;
      if (CUtility.DEBUG)
        {
          CUtility.ASSERT(null != m spec);
          CUtility.ASSERT(null != m outstream);
      m_outstream.println("\tprivate int yy_acpt[] = {");
      size = m_spec.m_accept_vector.size();
      for (elem = 0; elem < size; ++elem)
          accept = (CAccept) m spec.m accept vector.elementAt(elem);
          <code>m_outstream.print("\t\t/* "+elem+" */ ");</code>
          i\overline{f} (null != accept)
              is_start = (0 != (m_spec.m_anchor_array[elem] & CSpec.START));
              is_end = (0 != (m_spec.m_anchor_array[elem] & CSpec.END));
              if (is start && true == is end)
                  m_outstream.print("YY_START | YY_END");
              else if (is start)
                 m outstream.print("YY START");
              else if (is end)
                  m_outstream.print("YY_END");
                }
              else
                  m_outstream.print("YY_NO_ANCHOR");
```

```
}
         else
           {
             m outstream.print("YY NOT ACCEPT");
         if (elem < size - 1)
           {
             m outstream.print(",");
         m outstream.println();
     m outstream.println("\t);");
      // CSA: modified yy_cmap to use string packing 9-Aug-1999
     int[] yy_cmap = new int[m_spec.m_ccls map.length];
     for (i = 0; i < m spec.m ccls map.length; ++i)
         yy_cmap[i] = m_spec.m_col_map[m_spec.m_ccls_map[i]];
     m_outstream.print("\tprivate int yy_cmap[] = unpackFromString(");
     emit_table_as_string(new int[][] { yy_cmap });
     m_outstream.println(")[0];");
     m outstream.println();
     // CSA: modified yy_rmap to use string packing 9-Aug-1999
     \verb|m_outstream.print("\trivate int yy_rmap[] = unpackFromString(");
     emit_table_as_string(new int[][] { m_spec.m_row_map });
     m_outstream.println(")[0];");
     m outstream.println();
     // 6/24/98 Raimondas Lencevicius
     // modified to use
      // int[][] unpackFromString(int size1, int size2, String st)
     size = m_spec.m_dtrans_vector.size();
     int[][] yy nxt = new int[size][];
     for (elem=0; elem<size; elem++) {</pre>
         dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(elem);
         CUtility.ASSERT(dtrans.m dtrans.length==m spec.m dtrans ncols);
         yy nxt[elem] = dtrans.m dtrans;
     m outstream.print
        ("\tprivate int yy_nxt[][] = unpackFromString(");
     emit_table_as_string(yy_nxt);
     m outstream.println(");");
     m outstream.println();
/***********************
  Function: emit driver
  Description: Output an integer table as a string. Written by
 Raimondas Lencevicius 6/24/98; reorganized by CSA 9-Aug-1999.
 From his original comments:
        yy nxt[][] values are coded into a string
        by printing integers and representing
        integer sequences as "value:length" pairs.
  ************************
private void emit_table_as_string(int[][] ia) {
     int sequenceLength = 0; // RL - length of the number sequence
     boolean sequenceStarted = false; // RL - has number sequence started?
     int previousInt = -20; // RL - Bogus -20 state.
     // RL - Output matrix size
     m outstream.print(ia.length);
     m outstream.print(",");
     m outstream.print(ia.length>0?ia[0].length:0);
     m outstream.println(",");
     StringBuffer outstr = new StringBuffer();
      // RL - Output matrix
     for (int elem = 0; elem < ia.length; ++elem)</pre>
          for (int i = 0; i < ia[elem].length; ++i)</pre>
             int writeInt = ia[elem][i];
```

```
if (writeInt == previousInt) // RL - sequence?
                 if (sequenceStarted)
                     sequenceLength++;
                 else
                   {
                     outstr.append(writeInt);
                     outstr.append(":");
                     sequenceLength = 2;
                     sequenceStarted = true;
               }
             else // RL - no sequence or end sequence
                 if (sequenceStarted)
                     outstr.append(sequenceLength);
                     outstr.append(",");
                     sequenceLength = 0;
                     sequenceStarted = false;
                 else
                     if (previousInt != -20)
                         outstr.append(previousInt);
                         outstr.append(",");
               }
             previousInt = writeInt;
             // CSA: output in 75 character chunks.
             if (outstr.length() > 75) {
               String s = outstr.toString();
               m_{\text{outstream.println}}("\"+s.substring(0,75)+"\"+");
               outstr = new StringBuffer(s.substring(75));
           }
     if (sequenceStarted)
          outstr.append(sequenceLength);
     else
       {
         outstr.append(previousInt);
      // CSA: output in 75 character chunks.
     if (outstr.length() > 75) {
       String s = outstr.toString();
       m_{\text{outstream.println}}("\"+s.substring(0,75)+"\"+");
       outstr = new StringBuffer(s.substring(75));
     m outstream.print("\""+outstr+"\"");
/***********************
 Function: emit driver
  Description:
                   ***************
private void emit driver
  (
   throws java.io.IOException
       if (CUtility.DEBUG)
           CUtility.ASSERT(null != m_spec);
           CUtility.ASSERT(null != m_outstream);
        emit_table();
```

```
if (m spec.m integer type)
    m outstream.print("\tpublic int ");
    m outstream.print(new String(m spec.m function name));
    m_outstream.println(" ()");
else if (m_spec.m_intwrap_type)
  {
    m outstream.print("\tpublic java.lang.Integer ");
    m outstream.print(new String(m spec.m function name));
    m outstream.println(" ()");
else
  {
    m outstream.print("\tpublic ");
    m outstream.print(new String(m spec.m type name));
    m_outstream.print(" ");
    m outstream.print(new String(m spec.m function name));
    m_outstream.println(" ()");
/*m_outstream.println("\t\tthrows java.io.IOException {");*/
m outstream.print("\t\tthrows java.io.IOException");
if (null != m spec.m yylex throw code)
    m_outstream.print(", ");
    m_outstream.print(new String(m_spec.m_yylex_throw_code,0,
                                       m_spec.m_yylex_throw_read));
    m outstream.println();
    m outstream.println("\t\t{");
  }
else
    m outstream.println(" {");
m_outstream.println("\t\tint yy_lookahead;");
m_outstream.println("\t\tint yy_anchor = YY_NO_ANCHOR;");
/*{\tt m\_outstream.println("\t\tint yy\_state "}
 + "= yy_initial_dtrans(yy_lexical_state);");*/
m outstream.println("\t\tint yy state "
                       + "= yy_state_dtrans[yy_lexical_state];");
m outstream.println("\t\tint yy_next_state = YY_NO_STATE;");
/*m_outstream.println("\t\tint yy_prev_stave = YY_NO_STATE;");*/
m_outstream.println("\t\tint yy_last_accept_state = YY_NO_STATE;");
m outstream.println("\t\tboolean yy_initial = true;");
m outstream.println("\t\tint yy this accept;");
m outstream.println();
m outstream.println("\t\tyy mark start();");
/*m outstream.println("\t\tyy this accept = yy accept(yy state);");*/
m_outstream.println("\t\tyy_this_accept = yy_acpt[yy_state];");
m outstream.println("\t\tif (YY NOT ACCEPT != yy this accept) {");
m_outstream.println("\t\tyy_last_accept_state = yy_state;");
m_outstream.println("\t\t\tyy_mark_end();");
m_outstream.println("\t\t\");
if (NOT EDBG)
    m outstream.println("\t\tjava.lang.System.out.println(\"Begin\");");
m_outstream.println("\t\twhile (true) {");
m outstream.println("\t \t \ (yy_initial && yy_at_bol) "+
                                "yy_lookahead = YY BOL;");
m_outstream.println("\t\telse yy_lookahead = yy_advance();");
m_outstream.println("\t\t\tyy_next_state = YY_F;");
/*m outstream.println("\t\t\t\tyy next state = "
                        + "yy_next(yy_state,yy_lookahead);");*/
m_outstream.println("\t\tyy_next_state = "
+ "yy_nxt[yy_rmap[yy_state]][yy_cmap[yy_lookahead]];");
if (NOT_EDBG)
```

```
m_outstream.println("java.lang.System.out.println(\"Current state: \""
                          + " + yy_state");
    m outstream.println("+ \"\tCurrent input: \"");
   m outstream.println(" + ((char) yy lookahead));");
if (NOT EDBG)
   m_outstream.println("\t\t\tjava.lang.System.out.println(\"State = \""
                          + "+ yy_state);");
    + "+ yy_this_accept);");
    m outstream.println("\t\t\tjava.lang.System.out.println(\"Last accepting state
                          + "+ yy_last_accept_state);");
    m_outstream.println("\t\t\tjava.lang.System.out.println(\"Next state = \""
                          + "+ yy_next_state);");
    m_outstream.println("\t\tjava.lang.System.out.println(\"Lookahead input = \""
                          + "+ ((char) yy lookahead));");
// handle bare EOF.
m_outstream.println("\t\tif (YY_EOF == yy_lookahead "
                      + "&& true == yy_initial) {");
if (null != m_spec.m_eof_code)
   m_outstream.println("\t\t\t\tyy_do_eof();");
if (true == m_spec.m_integer_type)
   m outstream.println("\t\t\t\treturn YYEOF;");
else if (null != m_spec.m_eof_value_code)
   m outstream.print(new String(m spec.m eof value code,0,
                                     m_spec.m_eof_value_read));
 }
else
   m outstream.println("\t\t\t\treturn null;");
m_outstream.println("\t\t\t\");
m_outstream.println("\t\tif (YY_F != yy_next_state) {");
m_outstream.println("\t\t\tyy_state = yy_next_state;");
m_outstream.println("\t\t\tyy_initial = false;");
/*m_outstream.println("\t\t\tyy_this_accept = yy_accept(yy_state);");*/
m_outstream.println("\t\t\tyy_this_accept = yy_acpt[yy_state];");
m_outstream.println("\t\t\tif (YY_NOT_ACCEPT != yy_this_accept) {");
m_outstream.println("\t\t\t\tyy_last_accept_state = yy_state;");
m_outstream.println("\t\t\t\t\tyy_mark_end();");
m outstream.println("\t\t\t\t\");
/\bar{m}_outstream.println("\t\t\t\tyy_prev_state = yy_state;");*/
/*m outstream.println("\t\t\t\tyy_state = yy_next_state;");*/
m outstream.println("\t\t\t\");
m outstream.println("\t\telse {");
\label{eq:moutstream.println("} $$ m_outstream.println("\t\tif (YY_NO_STATE == yy_last_accept_state) {");}
/*{\tt m\_outstream.println("\t\t\t\t\t\yy\_error(YY\_E\_MATCH,false);");}
m_outstream.println("\t\t\t\t\tyy_initial = true;");
m_outstream.println("\t\t\t\t\t\tyy_state "
                      + "= yy_state_dtrans[yy_lexical_state];");
m outstream.println("\t\t\t\tyy next state = YY NO STATE;");*/
/*m_outstream.println("\t\t\t\tyy_prev_state = YY_NO_STATE;");*/
/*m_outstream.println("\t\t\t\t\tyy_last_accept_state = YY_NO_STATE;");
m_outstream.println("\t\t\t\t\tyy_mark_start();");*/
/\bar{*}m outstream.println("\t\t\t\t\tyy_this_accept = yy_accept(yy_state);");*/
/*m_outstream.println("\t\t\t\t\tyy_this_accept = yy_acpt[yy_state];");
m_outstream.println("\t\t\t\tif (YY_NOT_ACCEPT != yy_this_accept) {");
m outstream.println("\t\t\t\t\t\tyy_last_accept_state = yy_state;");
m outstream.println("\t\t\t\t\t\"); */
m_outstream.println("\t\t\t\throw (new Error(\"Lexical Error: Unmatched Input.\"
m outstream.println("\t\t\t\");
```

```
m outstream.println("\t\t\t\telse {");
        m outstream.println("\t\t\t\tyy anchor = yy acpt[yy last accept state];");
        /\bar{m} outstream.println("\t\t\t\t\tyy anchor "
         + "= yy_accept(yy_last_accept_state);");*/
        m_outstream.println("\t\t\t\tif (0 != (YY_END & yy_anchor)) {");
        m_outstream.println("\t\t\t\t\t\t\tyy_move_end();");
        m outstream.println("\t\t\t\t\");
        m_outstream.println("\t\t\t\t\tyy_to_mark();");
        m_outstream.println("\t\t\t\tswitch (yy_last_accept_state) {");
        emit actions("\t\t\t\t\t");
        m outstream.println("\t\t\t\t\tdefault:");
        m outstream.println("\t\t\t\t\t\t\tyy_error(YY_E_INTERNAL, false);");
        /*m outstream.println("\t\t\t\t\t\t\treturn null;");*/
        m outstream.println("\t\t\t\t\tcase -1:");
        m outstream.println("\t\t\t\t\");
        m_outstream.println("\t\t\t\t\tyy_initial = true;");
        m_outstream.println("\t\t\t\t\t\tyy_state "
                               + "= yy_state_dtrans[yy_lexical_state];");
        m_outstream.println("\t\t\t\t\tyy_next_state = YY_NO_STATE;");
        /*m_outstream.println("\t\t\t\t\tyy_prev_state = \text{YY_NO_STATE;");*/
        m_outstream.println("\t\t\t\t\tyy_last_accept_state = YY_NO_STATE;");
        m outstream.println("\t\t\t\t\tyy mark start();");
        /*m\_outstream.println("\t\t\t\t\t\t,t), accept = yy\_accept(yy\_state);");*/
        m_outstream.println("\t\t\t\t\tyy_this_accept = yy_acpt[yy_state];");
m_outstream.println("\t\t\t\tif (YY_NOT_ACCEPT != yy_this_accept) {");
        m outstream.println("\t\t\t\t\t\tyy_last_accept_state = yy_state;");
        m outstream.println("\t\t\t\t\t\t\tyy_mark_end();");
        m outstream.println("\t\t\t\t\");
        m outstream.println("\t\t\t\");
        m outstream.println("\t\t\t\");
        m_outstream.println("\t\t\");
        m outstream.println("\t}");
        /*m_outstream.println("\t\t\t");
        m outstream.println("\t\t\t");
        m outstream.println("\t\t\t");
       m_outstream.println("\t\t\t");
        m_outstream.println("\t\t\t");
        m outstream.println("\t\t\");*/
/***********************
  Function: emit actions
  Description:
  ******************
private void emit_actions
   String tabs
    throws java.io.IOException
        int elem;
        int size;
        int bogus index;
        CAccept accept;
        if (CUtility.DEBUG)
            CUtility.ASSERT(m spec.m accept vector.size()
                            == m spec.m anchor array.length);
        bogus_index = -2;
        size = m spec.m accept vector.size();
        for (elem = 0; elem < size; ++elem)
```

```
accept = (CAccept) m spec.m accept vector.elementAt(elem);
           if (null != accept)
              m_outstream.println(tabs + "case " + elem
                                + ":");
              m outstream.print(tabs + "\t");
              m_outstream.print(new String(accept.m_action,0,
                                         accept.m_action_read));
              m outstream.println();
              m_outstream.println(tabs + "case " + bogus_index + ":");
              m_outstream.println(tabs + "\tbreak;");
              --bogus index;
         }
      }
 /**********************
   Function: emit footer
   Description:
   ************************
 private void emit_footer
    throws java.io.IOException
      if (CUtility.DEBUG)
         CUtility.ASSERT(null != m_spec);
         CUtility.ASSERT (null != m outstream);
      m outstream.println("}");
/**********************
 Class: CBunch
class CBunch
 /********************
  Member Variables
   ************************
 Vector m nfa set; /* Vector of CNfa states in dfa state. */
 SparseBitSet m_nfa_bit; /* BitSet representation of CNfa labels. */
 CAccept m_{accept}; /* Accepting actions, or null if nonaccepting state. */
 int m anchor; /* Anchors on regular expression. */
 int m accept index; /* CNfa index corresponding to accepting actions. */
 /**********************
   Function: CBunch
   Description: Constructor.
   ************************
 CBunch
   (
    {
     m nfa set = null;
      m nfa bit = null;
      m_accept = null;
      m anchor = CSpec.NONE;
      m_accept_index = -1;
}
/*********************
 Class: CMakeNfa
class CMakeNfa
 /***********************
  Member Variables
 private CSpec m_spec;
 private CLexGen m lexGen;
```

```
private CInput m input;
/********************
 Function: CMakeNfa
 Description: Constructor.
 ****************
CMakeNfa
 (
   {
    reset();
/******************
 Function: reset
 Description: Resets CMakeNfa member variables.
private void reset
 (
  )
    m_input = null;
    m lexGen = null;
    m_spec = null;
/**********************
 Function: set
 Description: Sets CMakeNfa member variables.
private void set
  CLexGen lexGen,
  CSpec spec,
  CInput input
    if (CUtility.DEBUG)
       CUtility.ASSERT(null != input);
       CUtility.ASSERT(null != lexGen);
       CUtility.ASSERT(null != spec);
    m input = input;
    m lexGen = lexGen;
    m spec = spec;
/**********************
 Function: allocate BOL EOF
 Description: Expands character class to include special BOL and
 EOF characters. Puts numeric index of these characters in
 input CSpec.
 ***********************
void allocate_BOL_EOF
  CSpec spec
      CUtility.ASSERT(CSpec.NUM PSEUDO==2);
      spec.BOL = spec.m_dtrans_ncols++;
      spec.EOF = spec.m_dtrans_ncols++;
/*******************
 Function: thompson
 Description: High level access function to module.
 Deposits result in input CSpec.
 void thompson
 (
  CLexGen lexGen,
  CSpec spec,
  CInput input
```

```
throws java.io.IOException
       int i;
       CNfa elem;
       int size;
       /* Set member variables. */
       reset();
       set(lexGen, spec, input);
       size = m spec.m states.size();
       m_spec.m_state_rules = new Vector[size];
       for (i = 0; i < size; ++i)
          m_spec.m_state_rules[i] = new Vector();
       /* Initialize current token variable
       and create nfa. */
/*m_spec.m_current_token = m_lexGen.EOS;
       m_lexGen.advance();*/
       m_spec.m_nfa_start = machine();
       /* Set labels in created nfa machine. */
       size = m_spec.m_nfa_states.size();
       for (i = 0; i < size; ++i)
           elem = (CNfa) m_spec.m_nfa_states.elementAt(i);
           elem.m_label = \overline{i};
       /* Debugging output. */
       if (CUtility.DO DEBUG)
          m_lexGen.print_nfa();
       if (m_spec.m_verbose)
           {\tt System.out.println("NFA comprised of "}\\
                            + (m_spec.m_nfa_states.size() + 1)
+ " states.");
         }
       reset();
     }
/**********************
 Function: discardCNfa
 Description:
  ************************
private void discardCNfa
  CNfa nfa
  )
   {
     m_spec.m_nfa_states.removeElement(nfa);
/**********************
 Function: processStates
  Description:
  *********************
private void processStates
  SparseBitSet states,
  CNfa current
     int size;
     int i;
     size = m spec.m states.size();
```

```
for (i = 0; i < size; ++i)
          if (states.get(i))
              m spec.m state rules[i].addElement(current);
        }
    }
  Function: machine
  Description: Recursive descent regular expression parser.
private CNfa machine
  (
    throws java.io.IOException
      CNfa start;
      CNfa p;
      SparseBitSet states;
      if (CUtility.DESCENT DEBUG)
          CUtility.enter("machine", m_spec.m_lexeme, m_spec.m_current_token);
      start = CAlloc.newCNfa(m_spec);
      p = start;
      states = m_lexGen.getStates();
      /* Begin: Added for states. */
      m spec.m current token = m lexGen.EOS;
      m lexGen.advance();
      /* End: Added for states. */
      if (m lexGen.END OF INPUT != m spec.m current token) // CSA fix.
          p.m_next = rule();
          processStates(states,p.m_next);
      while (m lexGen.END OF INPUT != m spec.m current token)
          /* Make state changes HERE. */
          states = m_lexGen.getStates();
          /* Begin: Added for states. */
          m lexGen.advance();
          if (m lexGen.END OF INPUT == m spec.m current token)
              break;
          /* End: Added for states. */
          p.m next2 = CAlloc.newCNfa(m spec);
          p = p.m_next2;
          p.m_next = rule();
          processStates(states,p.m_next);
      // CSA: add pseudo-rules for BOL and EOF
      SparseBitSet all_states = new SparseBitSet();
      for (int i = 0; \overline{i} < m \text{ spec.m states.size(); } ++i)
              all states.set(i);
      p.m_next2 = CAlloc.newCNfa(m_spec);
      p = p.m.next2;
      p.m_next = CAlloc.newCNfa(m_spec);
      p.m_next.m_edge = CNfa.CCL;
      p.m next.m next = CAlloc.newCNfa(m spec);
      p.m_next.m_set = new CSet();
      p.m next.m set.add(m spec.BOL);
```

```
p.m next.m set.add(m spec.EOF);
      p.m_next.m_next.m_accept = // do-nothing accept rule
          new CAccept(new char[0], 0, m input.m line number+1);
      processStates(all states,p.m next);
      // CSA: done.
      if (CUtility.DESCENT DEBUG)
          CUtility.leave("machine", m spec.m lexeme, m spec.m current token);
      return start;
    }
/********************
  Function: rule
  Description: Recursive descent regular expression parser.
private CNfa rule
  (
    throws java.io.IOException
     CNfaPair pair;
     CNfa p;
     CNfa start = null;
     CNfa end = null;
     int anchor = CSpec.NONE;
      if (CUtility.DESCENT DEBUG)
          CUtility.enter("rule", m spec.m lexeme, m spec.m current token);
      pair = CAlloc.newCNfaPair();
      if (m lexGen.AT BOL == m spec.m current_token)
         anchor = anchor | CSpec.START;
         m lexGen.advance();
         expr(pair);
         // CSA: fixed beginning-of-line operator. 8-aug-1999
         start = CAlloc.newCNfa(m spec);
         start.m_edge = m_spec.BOL;
         start.m next = pair.m_start;
         end = pair.m end;
      else
       {
         expr(pair);
         start = pair.m start;
         end = pair.m end;
      if (m_lexGen.AT_EOL == m_spec.m_current_token)
         m lexGen.advance();
         // CSA: fixed end-of-line operator. 8-aug-1999
         CNfaPair nlpair = CAlloc.newNLPair(m spec);
         end.m next = CAlloc.newCNfa(m spec);
         end.m_next.m_next = nlpair.m_start;
         end.m next.m next2 = CAlloc.newCNfa(m spec);
         end.m next.m next2.m edge = m spec.EOF;
         end.m_next.m_next2.m_next = nlpair.m end;
         end = nlpair.m_end;
         anchor = anchor | CSpec.END;
      /* Check for null rules. Charles Fischer found this bug. [CSA] */
      if (end==null)
          CError.parse_error(CError.E_ZERO, m_input.m_line_number);
      /* Handle end of regular expression. See page 103. */
      end.m accept = m lexGen.packAccept();
```

```
end.m anchor = anchor;
     /* Begin: Removed for states. */
     /*m lexGen.advance();*/
     /* End: Removed for states. */
     if (CUtility.DESCENT DEBUG)
         CUtility.leave("rule", m spec.m lexeme, m spec.m current token);
     return start;
   }
/*****************
 Function: expr
 Description: Recursive descent regular expression parser.
private void expr
  CNfaPair pair
   throws java.io.IOException
     CNfaPair e2_pair;
     CNfa p;
     if (CUtility.DESCENT_DEBUG)
         CUtility.enter("expr",m_spec.m_lexeme,m_spec.m_current_token);
     if (CUtility.DEBUG)
         CUtility.ASSERT(null != pair);
     e2 pair = CAlloc.newCNfaPair();
     cat expr(pair);
     while (m_lexGen.OR == m_spec.m_current_token)
         m lexGen.advance();
         cat_expr(e2_pair);
        p = CAlloc.newCNfa(m spec);
         p.m_next2 = e2_pair.m_start;
         p.m_next = pair.m_start;
         pair.m start = p;
         p = CAlloc.newCNfa(m spec);
         pair.m end.m next = p;
         e2_pair.m_end.m_next = p;
         pair.m_end = p;
     if (CUtility.DESCENT DEBUG)
        CUtility.leave("expr",m_spec.m_lexeme,m_spec.m_current_token);
/***********************
 Function: cat expr
 Description: Recursive descent regular expression parser.
  *******************
private void cat expr
  (
  CNfaPair pair
   throws java.io.IOException
     CNfaPair e2_pair;
```

```
if (CUtility.DESCENT DEBUG)
         CUtility.enter("cat expr", m spec.m lexeme, m spec.m current token);
     if (CUtility.DEBUG)
         CUtility.ASSERT(null != pair);
     e2 pair = CAlloc.newCNfaPair();
     if (first_in_cat(m_spec.m_current_token))
         factor (pair);
     while (first in cat(m spec.m current token))
       {
         factor(e2 pair);
         /* Destroy */
         pair.m end.mimic(e2 pair.m start);
         discardCNfa(e2_pair.m_start);
         pair.m end = e2 pair.m end;
     if (CUtility.DESCENT DEBUG)
         CUtility.leave("cat_expr",m_spec.m_lexeme,m_spec.m_current_token);
/********************
  Function: first in cat
  Description: Recursive descent regular expression parser.
private boolean first_in_cat
  (
  int token
  )
   {
     switch (token)
       case CLexGen.CLOSE PAREN:
       case CLexGen.AT EOL:
       case CLexGen.OR:
       case CLexGen.EOS:
        return false;
       case CLexGen.CLOSURE:
       case CLexGen.PLUS CLOSE:
       case CLexGen.OPTIONAL:
        CError.parse error(CError.E CLOSE, m input.m line number);
         return false;
       case CLexGen.CCL END:
        CError.parse_error(CError.E_BRACKET,m_input.m_line_number);
         return false;
       case CLexGen.AT BOL:
         CError.parse error(CError.E BOL, m input.m line number);
         return false;
       default:
         break;
     return true;
/******************
 Function: factor
  Description: Recursive descent regular expression parser.
```

```
************************
private void factor
  (
   CNfaPair pair
   )
    throws java.io.IOException
     CNfa start = null;
     CNfa end = null;
      if (CUtility.DESCENT DEBUG)
         CUtility.enter("factor", m spec.m lexeme, m spec.m current token);
      term(pair);
      if (m lexGen.CLOSURE == m spec.m current token
          || m lexGen.PLUS CLOSE == m spec.m current token
          || m lexGen.OPTIONAL == m spec.m current token)
          start = CAlloc.newCNfa(m_spec);
         end = CAlloc.newCNfa(m_spec);
         start.m_next = pair.m_start;
         pair.m end.m next = end;
          if (m_lexGen.CLOSURE == m_spec.m_current_token
             || m lexGen.OPTIONAL == m spec.m current token)
             start.m_next2 = end;
            }
          if (m lexGen.CLOSURE == m spec.m current token
             || m lexGen.PLUS CLOSE == m spec.m current token)
             pair.m end.m next2 = pair.m start;
         pair.m_start = start;
         pair.m end = end;
         m_lexGen.advance();
      if (CUtility.DESCENT DEBUG)
         CUtility.leave("factor", m spec.m lexeme, m spec.m current token);
  Function: term
  Description: Recursive descent regular expression parser.
private void term
  CNfaPair pair
    throws java.io.IOException
      CNfa start;
     boolean isAlphaL;
     int c;
      if (CUtility.DESCENT DEBUG)
         CUtility.enter("term", m spec.m lexeme, m spec.m current token);
      if (m_lexGen.OPEN_PAREN == m_spec.m_current_token)
         m lexGen.advance();
         expr(pair);
         if (m lexGen.CLOSE PAREN == m spec.m current token)
```

```
m lexGen.advance();
   else
     {
       CError.parse error(CError.E SYNTAX, m input.m line number);
else
  {
   start = CAlloc.newCNfa(m_spec);
   pair.m start = start;
   start.m next = CAlloc.newCNfa(m spec);
   pair.m end = start.m next;
   if (m lexGen.L == m spec.m current token &&
       Character.isLetter(m spec.m lexeme))
       isAlphaL = true;
   else
       isAlphaL = false;
   || (m spec.m ignorecase && isAlphaL)))
       start.m_edge = m_spec.m_lexeme;
       m lexGen.advance();
   else
      {
        start.m edge = CNfa.CCL;
       start.m_set = new CSet();
        /* Match case-insensitive letters using character class. */
       if (m_spec.m_ignorecase && isAlphaL)
           start.m_set.addncase(m_spec.m_lexeme);
        /* Match dot (.) using character class. */
       else if (m_lexGen.ANY == m_spec.m_current_token)
           start.m set.add('\n');
           start.m_set.add('\r');
           ^{\prime\prime} CSA: exclude BOL and EOF from character classes
           start.m set.add(m spec.BOL);
           start.m set.add(m spec.EOF);
           start.m set.complement();
         }
       else
           m lexGen.advance();
           if (m_lexGen.AT_BOL == m_spec.m_current_token)
             {
               m_lexGen.advance();
               // CSA: exclude BOL and EOF from character classes
               start.m set.add(m spec.BOL);
               start.m set.add(m spec.EOF);
               start.m set.complement();
           if (false == (m lexGen.CCL END == m spec.m current token))
               dodash(start.m set);
            /*else
                for (c = 0; c \le ' '; ++c)
                   start.m_set.add((byte) c);
```

```
} * /
                m lexGen.advance();
          }
        if (CUtility.DESCENT DEBUG)
          {
            CUtility.leave("term", m spec.m lexeme, m spec.m current token);
      }
  /*********************
    Function: dodash
    Description: Recursive descent regular expression parser.
  private void dodash
    CSet set
     )
      throws java.io.IOException
          int first = -1;
          if (CUtility.DESCENT DEBUG)
              CUtility.enter("dodash",m_spec.m_lexeme,m_spec.m_current_token);
          while (m_lexGen.EOS != m_spec.m_current_token
                && m lexGen.CCL END != m spec.m current token)
              // DASH loses its special meaning if it is first in class.
              if (m_lexGen.DASH == m_spec.m_current_token && -1 != first)
                  m lexGen.advance();
                  /\overline{/} DASH loses its special meaning if it is last in class.
                  if (m spec.m current token == m lexGen.CCL END)
                      // 'first' already in set.
                     set.add('-');
                     break;
                  for ( ; first <= m spec.m lexeme; ++first)</pre>
                      if (m spec.m ignorecase)
                        set.addncase((char)first);
                      else
                        set.add(first);
                    }
                }
              else
                {
                  first = m_spec.m_lexeme;
                  if (m_spec.m_ignorecase)
                   set.addncase(m_spec.m_lexeme);
                  else
                    set.add(m_spec.m_lexeme);
              m lexGen.advance();
        if (CUtility.DESCENT DEBUG)
            CUtility.leave("dodash", m spec.m lexeme, m spec.m current token);
      }
}
* Extract character classes from NFA and simplify.
 * @author C. Scott Ananian 25-Jul-1999
 */
class CSimplifyNfa
```

```
private int[] ccls; // character class mapping.
 private int original charset size; // original charset size
 private int mapped_charset_size; // reduced charset size
 void simplify(CSpec m spec) {
   computeClasses(m spec); // initialize fields.
   // now rewrite the NFA using our character class mapping.
   for (Enumeration e=m_spec.m_nfa_states.elements(); e.hasMoreElements(); ) {
     CNfa nfa = (CNfa) e.nextElement();
     if (nfa.m edge==CNfa.EMPTY || nfa.m edge==CNfa.EPSILON)
       continue; // no change.
     if (nfa.m edge==CNfa.CCL) {
       CSet ncset = new CSet();
       ncset.map(nfa.m set, ccls); // map it.
       nfa.m set = ncset;
     } else { // single character
       nfa.m edge = ccls[nfa.m edge]; // map it.
   }
   // now update m spec with the mapping.
   m_spec.m_ccls_map = ccls;
   m_spec.m_dtrans_ncols = mapped_charset_size;
 /** Compute minimum set of character classes needed to disambiguate
    edges. We optimistically assume that every character belongs to
     a single character class, and then incrementally split classes
     as we see edges that require discrimination between characters in
     the class. [CSA, 25-Jul-1999] */
 private void computeClasses(CSpec m spec) {
   this.original charset size = m spec.m dtrans ncols;
   this.ccls = new int[original charset size]; // initially all zero.
   int nextcls = 1;
   SparseBitSet clsA = new SparseBitSet(), clsB = new SparseBitSet();
   Hashtable h = new Hashtable();
   System.out.print("Working on character classes.");
   for (Enumeration e=m spec.m nfa states.elements(); e.hasMoreElements(); ) {
     CNfa nfa = (CNfa) e.nextElement();
     if (nfa.m_edge==CNfa.EMPTY || nfa.m_edge==CNfa.EPSILON)
       continue; // no discriminatory information.
     clsA.clearAll(); clsB.clearAll();
     for (int i=0; i<ccls.length; i++)
       if (nfa.m edge==i || // edge labeled with a character
           nfa.m edge==CNfa.CCL && nfa.m set.contains(i)) // set of characters
         clsA.set(ccls[i]);
       else
         clsB.set(ccls[i]);
     // now figure out which character classes we need to split.
     clsA.and(clsB); // split the classes which show up on both sides of edge
     System.out.print(clsA.size() == 0?".":":");
     if (clsA.size() == 0) continue; // nothing to do.
     // and split them.
     h.clear(); // h will map old to new class name
     for (int i=0; i<ccls.length; i++)</pre>
       if (clsA.get(ccls[i])) // a split class
         if (nfa.m_edge==i ||
             \label{lem:nfa.m_edge} $$ nfa.m_set.contains(i)) $$ { // on A side} $$
           Integer split = new Integer(ccls[i]);
           if (!h.containsKey(split))
             h.put(split, new Integer(nextcls++)); // make new class
           ccls[i] = ((Integer)h.get(split)).intValue();
         }
   System.out.println();
   System.out.println("NFA has "+nextcls+" distinct character classes.");
   this.mapped_charset_size = nextcls;
 }
/********************
```

```
Class: CMinimize
***********************
class CMinimize
 /**********************
  Member Variables
 CSpec m_spec;
 Vector m group;
 int m ingroup[];
 /*********************
  Function: CMinimize
   Description: Constructor.
   *******************
 CMinimize
  (
    {
     reset();
 /**********************
  Function: reset
  Description: Resets member variables.
   ********************
 private void reset
   (
    {
     m_spec = null;
     m_group = null;
     m_ingroup = null;
 /**********************
   Function: set
   Description: Sets member variables.
 private void set
   (
   CSpec spec
   )
     if (CUtility.DEBUG)
        CUtility.ASSERT(null != spec);
     m spec = spec;
     m_group = null;
     m ingroup = null;
 /**********************
  Function: min dfa
  Description: High-level access function to module.
 void min dfa
   (
   CSpec spec
   )
    {
     set(spec);
     /* Remove redundant states. */
     minimize();
     /* Column and row compression.
        Save accept states in auxiliary vector. */
     reduce();
     reset();
```

```
/**********************
 Function: col copy
 Description: Copies source column into destination column.
private void col copy
  (
  int dest,
  int src
     int n;
     int i;
     CDTrans dtrans;
     n = m_spec.m_dtrans_vector.size();
     for (\overline{i} = 0; \overline{i} < n; ++i)
        dtrans = (CDTrans) m spec.m dtrans vector.elementAt(i);
        dtrans.m dtrans[dest] = dtrans.m dtrans[src];
/**********************
 Function: trunc col
 Description: Truncates each column to the 'correct' length.
 ************************************
private void trunc col
  (
   {
     int n;
     int i;
     CDTrans dtrans;
     n = m spec.m dtrans vector.size();
     for (i = 0; i < n; ++i)
      {
        int[] ndtrans = new int[m spec.m dtrans ncols];
        dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(i);
        System.arraycopy(dtrans.m_dtrans, 0, ndtrans, 0, ndtrans.length);
        dtrans.m dtrans = ndtrans;
Function: row copy
 Description: Copies source row into destination row.
private void row copy
 (
  int dest,
  int src
  )
     CDTrans dtrans;
     dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(src);
     m_spec.m_dtrans_vector.setElementAt(dtrans,dest);
/***********************
 Function: col equiv
 Description:
 ***********************
private boolean col equiv
  int col1,
  int col2
     int n;
     int i;
     CDTrans dtrans;
     n = m_spec.m_dtrans_vector.size();
     for (\overline{i} = 0; \overline{i} < n; \overline{++i})
```

```
dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(i);
         if (dtrans.m dtrans[col1] != dtrans.m dtrans[col2])
             return false;
       }
     return true;
/********************
  Function: row equiv
  Description:
  *******************
private boolean row_equiv
  int row1,
  int row2
     int i;
     CDTrans dtrans1;
     CDTrans dtrans2;
     dtrans1 = (CDTrans) m_spec.m_dtrans_vector.elementAt(row1);
     dtrans2 = (CDTrans) m_spec.m_dtrans_vector.elementAt(row2);
     for (i = 0; i < m \text{ spec.m dtrans ncols; } ++i)
         if (dtrans1.m dtrans[i] != dtrans2.m dtrans[i])
             return false;
     return true;
/*********************
  Function: reduce
  Description:
               *************
private void reduce
     int i;
     int j;
int k;
     int nrows;
     int reduced ncols;
     int reduced nrows;
     SparseBitSet set;
     CDTrans dtrans;
     int size;
     set = new SparseBitSet();
     /\star Save accept nodes and anchor entries. \star/
     size = m_spec.m_dtrans_vector.size();
m_spec.m_anchor_array = new int[size];
     m_spec.m_accept_vector = new Vector();
     for (i = 0; i < size; ++i)
         dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(i);
         m_spec.m_accept_vector.addElement(dtrans.m_accept);
         m spec.m anchor array[i] = dtrans.m anchor;
         dtrans.m_accept = null;
     /* Allocate column map. */
     m_spec.m_col_map = new int[m_spec.m_dtrans_ncols];
     for (i = 0; i < m_spec.m_dtrans_ncols; ++i)
       {
```

```
m spec.m col map[i] = -1;
/* Process columns for reduction. */
for (reduced ncols = 0; ; ++reduced ncols)
    if (CUtility.DEBUG)
      {
        for (i = 0; i < reduced ncols; ++i)
             CUtility.ASSERT(-1 != m_spec.m_col_map[i]);
      }
    for (i = reduced ncols; i < m spec.m dtrans ncols; ++i)</pre>
        if (-1 == m \text{ spec.m col map[i]})
            break;
    if (i >= m_spec.m_dtrans_ncols)
        break;
    if (CUtility.DEBUG)
        CUtility.ASSERT(false == set.get(i));
        CUtility.ASSERT(-1 == m_spec.m_col_map[i]);
    set.set(i);
    m spec.m col map[i] = reduced ncols;
    /* UNDONE: Optimize by doing all comparisons in one batch. */
    for (j = i + 1; j < m_spec.m_dtrans_ncols; ++j)</pre>
        if (-1 == m \text{ spec.m col map}[j] \&\& true == col equiv(i,j))
            m_spec.m_col_map[j] = reduced_ncols;
      }
  }
/* Reduce columns. */
for (i = 0; i < m spec.m dtrans ncols; ++i)</pre>
    if (set.get(i))
      {
        ++k;
        set.clear(i);
        j = m_spec.m_col_map[i];
        if (CUtility.DEBUG)
            CUtility.ASSERT(j <= i);</pre>
        if (j == i)
          {
            continue;
        col_copy(j,i);
  }
m spec.m dtrans ncols = reduced ncols;
/\bar{*} truncate m_dtrans at proper length (freeing extra) */
trunc col();
```

```
if (CUtility.DEBUG)
  {
    CUtility.ASSERT(k == reduced ncols);
/* Allocate row map. */
nrows = m_spec.m_dtrans_vector.size();
m_spec.m_row_map = new int[nrows];
for (i = 0; i < nrows; ++i)</pre>
 {
    m spec.m row map[i] = -1;
  }
/* Process rows to reduce. */
for (reduced nrows = 0; ; ++reduced nrows)
    if (CUtility.DEBUG)
      {
        for (i = 0; i < reduced nrows; ++i)</pre>
             CUtility.ASSERT(-1 != m_spec.m_row_map[i]);
      }
    for (i = reduced nrows; i < nrows; ++i)</pre>
        if (-1 == m_spec.m_row_map[i])
             break;
      }
    if (i >= nrows)
        break;
    if (CUtility.DEBUG)
        CUtility.ASSERT(false == set.get(i));
        CUtility.ASSERT(-1 == m_spec.m_row_map[i]);
    set.set(i);
    m spec.m row map[i] = reduced nrows;
    /* UNDONE: Optimize by doing all comparisons in one batch. */
    for (j = i + 1; j < nrows; ++j)
         if (-1 == m \text{ spec.m row map}[j] \&\& \text{ true} == \text{row equiv}(i,j))
             m_spec.m_row_map[j] = reduced_nrows;
      }
  }
/* Reduce rows. */
k = 0;
for (i = 0; i < nrows; ++i)
    if (set.get(i))
      {
         ++k;
         set.clear(i);
         j = m spec.m row map[i];
         if (CUtility.DEBUG)
             CUtility.ASSERT(j <= i);</pre>
```

```
if (j == i)
                continue;
             row_copy(j,i);
     m spec.m dtrans vector.setSize(reduced nrows);
     if (CUtility.DEBUG)
         /*System.out.println("k = " + k + "\nreduced nrows = " + reduced nrows + "");*/
         CUtility.ASSERT(k == reduced nrows);
   }
/********************
 Function: fix dtrans
  Description: Updates CDTrans table after minimization
  using groups, removing redundant transition table states.
private void fix dtrans
  (
  )
     Vector new_vector;
     int i;
     int size;
     Vector dtrans_group;
     CDTrans first;
     int c;
     new vector = new Vector();
     size = m spec.m state dtrans.length;
     for (i = 0; i < size; ++i)
         if (CDTrans.F != m_spec.m_state_dtrans[i])
            m spec.m state dtrans[i] = m ingroup[m spec.m state dtrans[i]];
           }
       }
     size = m_group.size();
     for (i = 0; i < size; ++i)
         dtrans_group = (Vector) m_group.elementAt(i);
         first = (CDTrans) dtrans group.elementAt(0);
         new vector.addElement(first);
         for (c = 0; c < m \text{ spec.m dtrans ncols; } ++c)
             if (CDTrans.F != first.m dtrans[c])
                first.m_dtrans[c] = m_ingroup[first.m_dtrans[c]];
           }
       }
     m group = null;
     m_spec.m_dtrans_vector = new_vector;
/**********************
  Function: minimize
  Description: Removes redundant transition table states.
  *******************
private void minimize
  )
     Vector dtrans group;
     Vector new_group;
     int i;
```

```
int j;
int old_group_count;
int group count;
CDTrans next;
CDTrans first;
int goto_first;
int goto_next;
int c;
int group_size;
boolean added;
init groups();
group_count = m_group.size();
old_group_count = group_count - 1;
while (old group count != group count)
    old group count = group count;
    if (CUtility.DEBUG)
        CUtility.ASSERT(m group.size() == group count);
    for (i = 0; i < group count; ++i)
        dtrans_group = (Vector) m_group.elementAt(i);
        group_size = dtrans_group.size();
        if (group_size <= 1)</pre>
            continue;
        new group = new Vector();
        added = false;
        first = (CDTrans) dtrans_group.elementAt(0);
        for (j = 1; j < group_size; ++j)
            next = (CDTrans) dtrans_group.elementAt(j);
            for (c = 0; c < m \text{ spec.m dtrans ncols; } ++c)
                 goto first = first.m dtrans[c];
                 goto next = next.m dtrans[c];
                 if (goto_first != goto_next
                     && (goto_first == CDTrans.F
                         || goto_next == CDTrans.F
                         || m ingroup[goto next] != m ingroup[goto first]))
                     if (CUtility.DEBUG)
                       {
                         CUtility.ASSERT(dtrans_group.elementAt(j) == next);
                       }
                     dtrans_group.removeElementAt(j);
                     --j;
                     --group size;
                     new group.addElement(next);
                     if \overline{\text{(false == added)}}
                         added = true;
                         ++group count;
                         m group.addElement(new group);
                     m ingroup[next.m label] = m group.size() - 1;
                     if (CUtility.DEBUG)
                       {
                         CUtility.ASSERT (m group.contains (new group)
                                          == true);
                         CUtility.ASSERT(m_group.contains(dtrans_group)
```

```
== true);
                             CUtility.ASSERT(dtrans_group.contains(first)
                                            == true);
                             CUtility.ASSERT(dtrans_group.contains(next)
                                            == false);
                             CUtility.ASSERT (new group.contains (first)
                                            == false);
                             CUtility.ASSERT(new_group.contains(next)
                                             == true);
                             CUtility.ASSERT(dtrans_group.size() == group_size);
                             CUtility.ASSERT(i == m_ingroup[first.m_label]);
                             CUtility.ASSERT((m_group.size() - 1)
                                            == m_ingroup[next.m_label]);
                           }
                         break;
                       }
                  }
              }
           }
       }
     System.out.println(m group.size() + " states after removal of redundant states.");
     if (m_spec.m_verbose
         && true == CUtility.OLD DUMP DEBUG)
         System.out.println();
         System.out.println("States grouped as follows after minimization");
         pgroups();
     fix dtrans();
/**********************
 Function: init_groups
  Description:
                *****************
private void init_groups
  (
  )
    {
     int i;
     int j;
     int group_count;
     int size;
     CAccept accept;
     CDTrans dtrans;
     Vector dtrans group;
     CDTrans first;
     boolean group_found;
     m_group = new Vector();
     group_count = 0;
     size = m_spec.m_dtrans_vector.size();
     m ingroup = new int[size];
     for (i = 0; i < size; ++i)
       {
         group_found = false;
         dtrans = (CDTrans) m_spec.m_dtrans_vector.elementAt(i);
         if (CUtility.DEBUG)
           {
             CUtility.ASSERT(i == dtrans.m label);
             CUtility.ASSERT(false == group found);
             CUtility.ASSERT(group_count == m_group.size());
         for (j = 0; j < group count; ++j)
             dtrans_group = (Vector) m_group.elementAt(j);
```

```
if (CUtility.DEBUG)
                 CUtility.ASSERT(false == group found);
                 CUtility.ASSERT(0 < dtrans group.size());
             first = (CDTrans) dtrans_group.elementAt(0);
             if (CUtility.SLOW DEBUG)
                 CDTrans check;
                 int k;
                 int s;
                 s = dtrans group.size();
                 CUtility.ASSERT(0 < s);
                 for (k = 1; k < s; ++k)
                     check = (CDTrans) dtrans group.elementAt(k);
                     CUtility.ASSERT(check.m_accept == first.m_accept);
             if (first.m_accept == dtrans.m_accept)
                 dtrans_group.addElement(dtrans);
                 m_ingroup[i] = j;
                 group found = true;
                 if (CUtility.DEBUG)
                     CUtility.ASSERT(j == m ingroup[dtrans.m label]);
                 break;
           }
         if (false == group_found)
           {
             dtrans_group = new Vector();
             dtrans_group.addElement(dtrans);
             m ingroup[i] = m group.size();
             m_group.addElement(dtrans_group);
             ++group_count;
       }
     if (m spec.m verbose
         && true == CUtility.OLD DUMP DEBUG)
         System.out.println("Initial grouping:");
         pgroups();
         System.out.println();
   }
/**********************
  Function: pset
  ******************
private void pset
  (
  Vector dtrans group
  )
   {
     int i;
     int size;
     CDTrans dtrans;
     size = dtrans_group.size();
     for (i = 0; i < size; ++i)
         dtrans = (CDTrans) dtrans_group.elementAt(i);
         System.out.print(dtrans.m label + " ");
```

```
}
  Function: pgroups
  *****************
 private void pgroups
  (
    {
     int i;
     int dtrans size;
     int group_size;
     group size = m group.size();
     for (i = 0; i < group\_size; ++i)
        System.out.print("\tGroup " + i + " {");
        pset((Vector) m_group.elementAt(i));
        System.out.println("}");
        System.out.println();
     System.out.println();
     dtrans_size = m_spec.m_dtrans_vector.size();
     for (i = 0; i < dtrans_size; ++i)</pre>
        System.out.println("\tstate " + i
                      + " is in group "
                      + m_ingroup[i]);
}
/*****************
 Class: CNfa2Dfa
*******************
class CNfa2Dfa
 /***********************
  Member Variables
 private CSpec m_spec;
 private int m unmarked dfa;
 private CLexGen m_lexGen;
 /*********************
  Constants
  ***********************
 private static final int NOT IN DSTATES = -1;
 /**********************
  Function: CNfa2Dfa
  ************************
 CNfa2Dfa
    {
     reset();
 /**********************
  Function: set
  Description:
  ******
 private void set
   CLexGen lexGen,
   CSpec spec
     m_lexGen = lexGen;
     m spec = spec;
     m_unmarked_dfa = 0;
```

```
/*********************
 Function: reset
 Description:
 *****************
private void reset
  )
   {
     m lexGen = null;
    m spec = null;
    m unmarked dfa = 0;
/*********************
 Function: make dfa
 Description: High-level access function to module.
void make_dfa
  (
  CLexGen lexGen,
  CSpec spec
     int i;
     reset();
     set(lexGen, spec);
     make dtrans();
     free_nfa_states();
     if (m spec.m verbose && true == CUtility.OLD DUMP DEBUG)
         System.out.println(m spec.m dfa states.size()
                         + " DFA states in original machine.");
       }
     free_dfa_states();
 /**********************
 Function: make dtrans
 Description: Creates uncompressed CDTrans transition table.
private void make dtrans
  /* throws java.lang.CloneNotSupportedException*/
     CDfa next;
    CDfa dfa;
    CBunch bunch;
     int i;
     int nextstate;
     int size;
     CDTrans dtrans;
     CNfa nfa;
     int istate;
     int nstates;
     System.out.print("Working on DFA states.");
     /* Reference passing type and initializations. */
     bunch = new CBunch();
     m unmarked dfa = 0;
     /* Allocate mapping array. */
     nstates = m spec.m state rules.length;
     m_spec.m_state_dtrans = new int[nstates];
     for (istate = 0; nstates > istate; ++istate)
         /\star CSA bugfix: if we skip all zero size rules, then
           an specification with no rules produces an illegal
```

```
lexer (0 states) instead of a lexer that rejects
   everything (1 nonaccepting state). [27-Jul-1999]
if (0 == m spec.m state rules[istate].size())
    m spec.m state dtrans[istate] = CDTrans.F;
  }
/* Create start state and initialize fields. */
bunch.m nfa set = (Vector) m_spec.m_state_rules[istate].clone();
sortStates(bunch.m nfa set);
bunch.m nfa bit = new SparseBitSet();
/* Initialize bit set. */
size = bunch.m nfa set.size();
for (i = 0; size > i; ++i)
    nfa = (CNfa) bunch.m_nfa_set.elementAt(i);
    bunch.m_nfa_bit.set(nfa.m_label);
bunch.m_accept = null;
bunch.m_anchor = CSpec.NONE;
bunch.m accept index = CUtility.INT MAX;
e closure (bunch);
add to dstates (bunch);
m_spec.m_state_dtrans[istate] = m_spec.m_dtrans_vector.size();
/* Main loop of CDTrans creation. */
while (null != (dfa = get unmarked()))
    System.out.print(".");
    System.out.flush();
    if (CUtility.DEBUG)
        CUtility.ASSERT(false == dfa.m mark);
    /* Get first unmarked node, then mark it. */
    dfa.m mark = true;
    /* Allocate new CDTrans, then initialize fields. */
    dtrans = new CDTrans(m spec.m dtrans vector.size(), m spec);
    dtrans.m accept = dfa.m accept;
    dtrans.m anchor = dfa.m anchor;
    /* Set CDTrans array for each character transition. */
    for (i = 0; i < m spec.m dtrans ncols; ++i)</pre>
      {
        if (CUtility.DEBUG)
            CUtility.ASSERT(0 <= i);
            CUtility.ASSERT(m spec.m dtrans ncols > i);
        /* Create new dfa set by attempting character transition. */
        move(dfa.m nfa set,dfa.m nfa bit,i,bunch);
        if (null != bunch.m_nfa_set)
            e closure (bunch);
        if (CUtility.DEBUG)
            CUtility.ASSERT((null == bunch.m_nfa_set
                             && null == bunch.m_nfa_bit)
                             || (null != bunch.m_nfa_set
                                 && null != bunch.m nfa bit));
          }
```

```
/\star Create new state or set state to empty. \star/
                if (null == bunch.m_nfa_set)
                   nextstate = CDTrans.F;
                else
                   nextstate = in dstates(bunch);
                   if (NOT IN DSTATES == nextstate)
                      nextstate = add to dstates(bunch);
                if (CUtility.DEBUG)
                   CUtility.ASSERT(nextstate < m spec.m dfa states.size());</pre>
                dtrans.m_dtrans[i] = nextstate;
            if (CUtility.DEBUG)
              {
                CUtility.ASSERT(m spec.m dtrans vector.size() == dfa.m label);
            m spec.m dtrans vector.addElement(dtrans);
       }
     System.out.println();
/**********************
 Function: free dfa states
 *******************
private void free_dfa_states
 (
    m_spec.m_dfa_states = null;
     m spec.m dfa sets = null;
/**********************
 Function: free nfa states
 *************************************
private void free nfa states
  (
     /\!\!\!^\star UNDONE: Remove references to nfas from within dfas. ^\star/\!\!\!
     /* UNDONE: Don't free CAccepts. */
     m_spec.m_nfa_states = null;
     m spec.m nfa start = null;
     m_spec.m_state_rules = null;
/**********************
 Function: e closure
 Description: Alters and returns input set.
private void e_closure
  CBunch bunch
     Stack nfa_stack;
     int size;
     int i;
     CNfa state;
```

```
/* Debug checks. */
if (CUtility.DEBUG)
    CUtility.ASSERT(null != bunch);
    CUtility.ASSERT(null != bunch.m_nfa_set);
    CUtility.ASSERT(null != bunch.m_nfa_bit);
  }
bunch.m_accept = null;
bunch.m_anchor = CSpec.NONE;
bunch.m_accept_index = CUtility.INT_MAX;
/* Create initial stack. */
nfa stack = new Stack();
size = bunch.m_nfa_set.size();
for (i = 0; i < size; ++i)</pre>
    state = (CNfa) bunch.m nfa set.elementAt(i);
    if (CUtility.DEBUG)
        CUtility.ASSERT(bunch.m_nfa_bit.get(state.m_label));
    nfa_stack.push(state);
/* Main loop. */
while (false == nfa_stack.empty())
    state = (CNfa) nfa stack.pop();
    if (CUtility.OLD DUMP DEBUG)
         if (null != state.m accept)
             System.out.println("Looking at accepting state " + state.m_label
                                  + " with <"
                                  + (new String(state.m_accept.m_action,0,
                                                 state.m_accept.m_action_read))
                                  + ">");
          }
      }
    if (null != state.m accept
        && state.m labe  <br/> <br/> bunch.m accept index)
        bunch.m_accept_index = state.m_label;
bunch.m_accept = state.m_accept;
bunch.m_anchor = state.m_anchor;
         if (CUtility.OLD DUMP DEBUG)
             {\tt System.out.println("Found accepting state " + state.m\_label}
                                  + " with <"
                                  + (new String(state.m_accept.m_action,0,
                                                 state.m_accept.m_action_read))
                                  + ">");
           }
         if (CUtility.DEBUG)
             CUtility.ASSERT(null != bunch.m accept);
             CUtility.ASSERT(CSpec.NONE == bunch.m anchor
                               || 0 != (bunch.m_anchor & CSpec.END)
                               || 0 != (bunch.m_anchor & CSpec.START));
    if (CNfa.EPSILON == state.m_edge)
        if (null != state.m next)
             if (false == bunch.m_nfa_set.contains(state.m_next))
               {
```

```
if (CUtility.DEBUG)
                          CUtility.ASSERT(false == bunch.m nfa bit.get(state.m next.m labe)
                      bunch.m nfa bit.set(state.m next.m label);
                      bunch.m_nfa_set.addElement(state.m_next);
                     nfa_stack.push(state.m_next);
                }
              if (null != state.m next2)
                  if (false == bunch.m nfa set.contains(state.m next2))
                      if (CUtility.DEBUG)
                          CUtility.ASSERT(false == bunch.m nfa bit.get(state.m next2.m labe
                        }
                      bunch.m_nfa_bit.set(state.m_next2.m_label);
                      bunch.m_nfa_set.addElement(state.m_next2);
                      nfa_stack.push(state.m_next2);
                }
           }
        }
      if (null != bunch.m nfa set)
         sortStates(bunch.m_nfa_set);
      return;
    }
/*********************
  Function: move
  Description: Returns null if resulting NFA set is empty.
void move
  Vector nfa set,
   SparseBitSet nfa bit,
   int b,
  CBunch bunch
      int size;
      int index;
     CNfa state;
     bunch.m nfa set = null;
     bunch.m_nfa_bit = null;
      size = nfa_set.size();
      for (index = 0; index < size; ++index)</pre>
       {
          state = (CNfa) nfa_set.elementAt(index);
          if (b == state.m edge
              || (CNfa.CCL == state.m edge
                  && true == state.m set.contains(b)))
              if (null == bunch.m nfa set)
                  if (CUtility.DEBUG)
                      CUtility.ASSERT(null == bunch.m nfa bit);
                 bunch.m_nfa_set = new Vector();
                  /*bunch.m nfa bit
                     = new SparseBitSet(m_spec.m_nfa_states.size());*/
                  bunch.m nfa bit = new SparseBitSet();
```

```
}
             bunch.m_nfa_set.addElement(state.m next);
              /*System.out.println("Size of bitset: " + bunch.m nfa bit.size());
             System.out.println("Reference index: " + state.m next.m label);
             System.out.flush();*/
             bunch.m_nfa_bit.set(state.m_next.m_label);
           }
        }
     if (null != bunch.m_nfa_set)
         if (CUtility.DEBUG)
           {
             CUtility.ASSERT(null != bunch.m nfa bit);
         sortStates(bunch.m nfa set);
     return;
    }
/**********************
  Function: sortStates
  ************************************
private void sortStates
  (
   Vector nfa set
  )
    {
     CNfa elem;
     int begin;
     int size;
     int index;
     int value;
     int smallest_index;
     int smallest value;
     CNfa begin_elem;
     size = nfa set.size();
     for (begin = 0; begin < size; ++begin)</pre>
       {
         elem = (CNfa) nfa set.elementAt(begin);
         smallest_value = elem.m_label;
         smallest_index = begin;
          for (index = begin + 1; index < size; ++index)</pre>
             elem = (CNfa) nfa set.elementAt(index);
             value = elem.m label;
             if (value < smallest value)
               {
                 smallest_index = index;
                 smallest_value = value;
         begin_elem = (CNfa) nfa_set.elementAt(begin);
         elem = (CNfa) nfa set.elementAt(smallest index);
         nfa_set.setElementAt(elem,begin);
         nfa_set.setElementAt(begin_elem, smallest_index);
     if (CUtility.OLD DEBUG)
       {
         System.out.print("NFA vector indices: ");
          for (index = 0; index < size; ++index)
             elem = (CNfa) nfa_set.elementAt(index);
             System.out.print(elem.m label + " ");
          System.out.println();
```

```
}
     return;
/**********************
 Function: get_unmarked
 Description: Returns next unmarked DFA state.
 private CDfa get_unmarked
     int size;
     CDfa dfa;
     size = m spec.m dfa states.size();
     while (m unmarked dfa < size)
        dfa = (CDfa) m spec.m dfa states.elementAt(m unmarked dfa);
        if (false == dfa.m_mark)
            if (CUtility.OLD_DUMP_DEBUG)
                System.out.print("*");
                System.out.flush();
            if (m_spec.m_verbose && true == CUtility.OLD_DUMP_DEBUG)
                System.out.println("----");
                System.out.print("working on DFA state "
                               + m_unmarked_dfa
                               + " = NFA states: ");
                m lexGen.print set(dfa.m nfa set);
                System.out.println();
            return dfa;
         ++m unmarked dfa;
     return null;
/**********************
 function: add to dstates
 Description: Takes as input a CBunch with details of
 a dfa state that needs to be created.
 1) Allocates a new dfa state and saves it in
 the appropriate CSpec vector.
 2) Initializes the fields of the dfa state
 with the information in the CBunch.
 3) Returns index of new dfa.
  ************************
private int add_to_dstates
  (
  CBunch bunch
  )
   {
     CDfa dfa;
     if (CUtility.DEBUG)
       {
        CUtility.ASSERT(null != bunch.m nfa set);
        CUtility.ASSERT(null != bunch.m nfa bit);
        CUtility.ASSERT(null != bunch.m_accept
                       || CSpec.NONE == bunch.m_anchor);
       }
     /* Allocate, passing CSpec so dfa label can be set. */
     dfa = CAlloc.newCDfa(m spec);
```

```
/* Initialize fields, including the mark field. */
      dfa.m nfa set = (Vector) bunch.m nfa set.clone();
      dfa.m nfa bit = (SparseBitSet) bunch.m_nfa_bit.clone();
      dfa.m accept = bunch.m accept;
      dfa.m anchor = bunch.m anchor;
      dfa.m_mark = false;
      /* Register dfa state using BitSet in CSpec Hashtable. */
      m_spec.m_dfa_sets.put(dfa.m_nfa_bit,dfa);
      /*registerCDfa(dfa);*/
      if (CUtility.OLD DUMP DEBUG)
        {
          System.out.print("Registering set : ");
          m_lexGen.print_set(dfa.m_nfa_set);
          System.out.println();
      return dfa.m label;
 /**********************
   Function: in dstates
   ************************
 private int in_dstates
    CBunch bunch
    )
      CDfa dfa;
      if (CUtility.OLD DEBUG)
          System.out.print("Looking for set : ");
          m lexGen.print set(bunch.m nfa set);
      dfa = (CDfa) m_spec.m_dfa_sets.get(bunch.m_nfa_bit);
      if (null != dfa)
          if (CUtility.OLD DUMP DEBUG)
             System.out.println(" FOUND!");
          return dfa.m label;
      if (CUtility.OLD DUMP DEBUG)
          System.out.println(" NOT FOUND!");
      return NOT_IN_DSTATES;
/***********************
 Class: CAlloc
class CAlloc
 /**********************
   Function: newCDfa
   ************************
 static CDfa newCDfa
    CSpec spec
    )
     {
      CDfa dfa;
      dfa = new CDfa(spec.m dfa states.size());
```

```
spec.m dfa states.addElement(dfa);
       return dfa;
     }
  /***********************
   Function: newCNfaPair
   Description:
   ****************
 static CNfaPair newCNfaPair
     {
       CNfaPair pair = new CNfaPair();
      return pair;
 Function: newNLPair
   Description: return a new CNfaPair that matches a new
               line: (\r\n?|[\n\uu2028\uu2029])
              Added by CSA 8-Aug-1999, updated 10-Aug-1999
   *******************************
 static CNfaPair newNLPair(CSpec spec) {
   CNfaPair pair = newCNfaPair();
   pair.m_end=newCNfa(spec); // newline accepting state
pair.m_start=newCNfa(spec); // new state with two epsilon edges
   pair.m_start.m_next = newCNfa(spec);
   pair.m start.m next.m edge = CNfa.CCL;
   pair.m_start.m_next.m_set = new CSet();
   pair.m_start.m_next.m_set.add('\n');
   if (spec.m_dtrans_ncols-CSpec.NUM PSEUDO > 2029) {
     pair.m start.m next.m set.add(2028); /*U+2028 is LS, the line separator*/
     pair.m start.m next.m set.add(2029); /*U+2029 is PS, the paragraph sep.*/
   pair.m_start.m_next.m_next = pair.m_end; // accept '\n', U+2028, or U+2029
   pair.m_start.m_next2 = newCNfa(spec);
   pair.m start.m next2.m edge = '\r';
   pair.m_start.m_next2.m_next = newCNfa(spec);
   pair.m_start.m_next2.m_next.m_next = pair.m_end; // accept '\r';
   pair.m start.m next2.m next.m next2 = newCNfa(spec);
   pair.m_start.m_next2.m_next2.m_edge = '\n';
   pair.m_start.m next2.m_next.m_next2.m_next = pair.m_end; // accept '\r\n';
   return pair;
 /*********************
   Function: newCNfa
   Description:
                 ***********************************
 static CNfa newCNfa
   (
    CSpec spec
    )
     {
      CNfa p;
       /* UNDONE: Buffer this? */
       p = new CNfa();
       /*p.m label = spec.m nfa states.size();*/
       spec.m nfa states.addElement(p);
       p.m edge = CNfa.EPSILON;
       return p;
/**********************
 Class: Main
 Description: Top-level lexical analyzer generator function.
public class Main
```

}

```
/**********************
  Function: main
  *******************
 public static void main
   String arg[]
   )
  throws java.io.IOException
    {
     CLexGen lg;
     if (arg.length < 1)
        System.out.println("Usage: JLex.Main <filename>");
     /* Note: For debuging, it may be helpful to remove the try/catch
       block and permit the Exception to propagate to the top level.
       This gives more information. */
     try
        lg = new CLexGen(arg[0]);
        lg.generate();
     catch (Error e)
       {
        System.out.println(e.getMessage());
    }
}
/*********************
 Class: CDTrans
 *******************
class CDTrans
 /********************
  Member Variables
 int m dtrans[];
 CAccept m accept;
 int m_anchor;
 int m label;
 /*******************
  *******************
 static final int F = -1;
 /*********************
  Function: CTrans
 CDTrans
   int label,
   CSpec spec
     m_dtrans = new int[spec.m_dtrans_ncols];
     m accept = null;
     m anchor = CSpec.NONE;
     m label = label;
 Class: CDfa
 *******************
class CDfa
 /********************
  Member Variables
 int m group;
```

```
boolean m mark;
 CAccept m_accept;
 int m anchor;
 Vector m nfa set;
 SparseBitSet m nfa bit;
 int m_label;
 /**********************
  Function: CDfa
 CDfa
   int label
     m_group = 0;
     m mark = false;
     m accept = null;
     m anchor = CSpec.NONE;
     m_nfa_set = null;
     m_nfa_bit = null;
     m_label = label;
/**********************
 Class: CAccept
class CAccept
 /**********************
  Member Variables
  ************************
 char m_action[];
 int m action read;
 int m_line_number;
 /*******************
  Function: CAccept
   *******************
 CAccept
   char action[],
   int action read,
   int line_number
     int elem;
     m action read = action read;
     m_action = new char[m_action_read];
      for (elem = 0; elem < m_action_read; ++elem)</pre>
        m action[elem] = action[elem];
     m_line_number = line_number;
 /********************
  Function: CAccept
   ************************************
 CAccept
   CAccept accept
     int elem;
     m_action_read = accept.m_action_read;
```

```
m action = new char[m action read];
     for (elem = 0; elem < m_action_read; ++elem)</pre>
        m action[elem] = accept.m_action[elem];
     m_line_number = accept.m_line_number;
  Function: mimic
  ******************
 void mimic
  (
   CAccept accept
    {
     int elem;
     m action read = accept.m action read;
     m_action = new char[m_action_read];
     for (elem = 0; elem < m_action_read; ++elem)</pre>
        m_action[elem] = accept.m_action[elem];
    }
/**********************
 Class: CAcceptAnchor
class CAcceptAnchor
 /********************
  Member Variables
  *************************
 CAccept m accept;
 int m_anchor;
 /*******************
  Function: CAcceptAnchor
  ************************
 CAcceptAnchor
     m accept = null;
     m anchor = CSpec.NONE;
/*********************
 Class: CNfaPair
 *******************
class CNfaPair
 /**********************
  Member Variables
 CNfa m start;
 CNfa m_end;
 /********************
  Function: CNfaPair
 CNfaPair
  (
     m_start = null;
     m_end = null;
}
```

```
/**********************
 Class: CInput
 Description:
class CInput
 /*******************
  Member Variables
   private java.io.BufferedReader m input; /* JLex specification file. */
 boolean m eof reached; /* Whether EOF has been encountered. */
 boolean m_pushback_line;
 char m_line[]; /* Line buffer. */
 int m line read; /* Number of bytes read into line buffer. */
 int m line index; /* Current index into line buffer. */
 int m line number; /* Current line number. */
 /*********************
  Constants
   ******************
 static final boolean EOF = true;
 static final boolean NOT_EOF = false;
 /**********************
  Function: CInput
   Description:
   CInput
   java.io.Reader input
      if (CUtility.DEBUG)
        CUtility.ASSERT(null != input);
      /* Initialize input stream. */
      m input = new java.io.BufferedReader(input);
      /* Initialize buffers and index counters. */
     m line = null;
     m line read = 0;
     m line index = 0;
      /* Initialize state variables. */
     m eof reached = false;
     m line number = 0;
     m pushback line = false;
 /************************
   Function: getLine
  Description: Returns true on EOF, false otherwise.
  Guarantees not to return a blank line, or a line
   of zero length.
   ***********
 boolean getLine
    throws java.io.IOException
     String lineStr;
     int elem;
      /* Has EOF already been reached? */
      if (m_eof_reached)
       {
        return EOF;
      /* Pushback current line? */
```

```
if (m pushback line)
          m pushback line = false;
           /* Check for empty line. */
           for (elem = 0; elem < m line read; ++elem)</pre>
              if (false == CUtility.isspace(m line[elem]))
                  break;
           /* Nonempty? */
          if (elem < m line read)
              m line index = 0;
              return NOT EOF;
            }
         }
       while (true)
           if (null == (lineStr = m_input.readLine()))
              m_eof_reached = true;
              m_line_index = 0;
              return EOF;
          m line = (lineStr + "\n").toCharArray();
          m line read=m line.length;
          ++m line number;
          /* Check for empty lines and discard them. */
          while (CUtility.isspace(m line[elem]))
            {
              ++elem;
              if (elem == m_line_read)
                  break;
                }
            }
           if (elem < m line read)
              break;
       m_line_index = 0;
       return NOT EOF;
}
/********************
 Class: Utility
 *************
class CUtility
  /****************
   Constants
   ******************
 static final boolean DEBUG = true;
 static final boolean SLOW DEBUG = true;
 static final boolean DUMP DEBUG = true;
 /*static final boolean DEBUG = false;
 static final boolean SLOW DEBUG = false;
 static final boolean DUMP DEBUG = false;*/
 static final boolean DESCENT_DEBUG = false;
 static final boolean OLD_DEBUG = false;
 static final boolean OLD_DUMP_DEBUG = false;
 static final boolean FOODEBUG = false;
 static final boolean DO_DEBUG = false;
```

```
/****************
 Constants: Integer Bounds
 *****************
static final int INT MAX = 2147483647;
static final int MAX SEVEN BIT = 127;
static final int MAX_EIGHT_BIT = 255;
static final int MAX_SIXTEEN_BIT=65535;
 Function: enter
 Description: Debugging routine.
 *****
static void enter
 (
  String descent,
  char lexeme,
  int token
  )
    System.out.println("Entering " + descent
                   + " [lexeme: " + lexeme
                    + "] [token: " + token + "]");
   }
/***************
 Function: leave
 Description: Debugging routine.
static void leave
  String descent,
  char lexeme,
  int token
    System.out.println("Leaving " + descent
                    + " [lexeme:" + lexeme
                    + "] [token:" + token + "]");
/********************
 Function: ASSERT
 Description: Debugging routine.
static void ASSERT
  boolean expr
    if (DEBUG && false == expr)
       System.out.println("Assertion Failed");
       throw new Error("Assertion Failed.");
/**********************
 Function: doubleSize
 ******************
static char[] doubleSize
  char oldBuffer[]
    char newBuffer[] = new char[2 * oldBuffer.length];
    int elem;
    for (elem = 0; elem < oldBuffer.length; ++elem)</pre>
       newBuffer[elem] = oldBuffer[elem];
    return newBuffer;
```

```
/**********************
 Function: doubleSize
static byte[] doubleSize
  byte oldBuffer[]
  )
    byte newBuffer[] = new byte[2 * oldBuffer.length];
    int elem;
    for (elem = 0; elem < oldBuffer.length; ++elem)</pre>
       newBuffer[elem] = oldBuffer[elem];
    return newBuffer;
 Function: hex2bin
 ****************
static char hex2bin
 (
  char c
    if ('0' \leq c && '9' > c)
       return (char) (c - '0');
    else if ('a' <= c && 'f' >= c)
      return (char) (c - 'a' + 10);
    else if ('A' <= c && 'F' >= c)
     {
       return (char) (c - 'A' + 10);
    CError.impos("Bad hexidecimal digit" + c);
    return 0;
/****************
 Function: ishexdigit
 static boolean ishexdigit
 (
  char c
    {
       return true;
     }
    return false;
/***************
 Function: oct2bin
 *****************
static char oct2bin
  char c
    if ('0' \leq c && '7' > c)
       return (char) (c - '0');
```

```
CError.impos("Bad octal digit " + c);
/***************
 Function: isoctdigit
 *****************
static boolean isoctdigit
 (
 char c
    if ('0' \le c \&\& '7' >= c)
       return true;
    return false;
/***************
 Function: isspace
 ******************
static boolean isspace
 (
  char c
  )
    if ('\b' == c
        || '\t' == c
|| '\n' == c
        || '\f' == c
        || '\r' == c
        || ' ' == c)
      {
       return true;
    return false;
 Function: isnewline
static boolean isnewline
 (
  char c
    if ('\n' == c
        || '\r' == c)
       return true;
    return false;
/*****************
 Function: bytencmp
 Description: Compares up to n elements of
 byte array a[] against byte array b[].
 The first byte comparison is made between
 a[a_first] and b[b_first]. Comparisons continue
 until the null terminating byte '\0' is reached
 or until n bytes are compared.
 Return Value: Returns 0 if arrays are the
 same up to and including the null terminating byte
 or up to and including the first n bytes,
 whichever comes first.
 static int bytencmp
 (
  byte a[],
```

```
int a_first,
    byte \overline{b}[],
    int b first,
    int n
    )
     {
       int elem;
       for (elem = 0; elem < n; ++elem)
          /*System.out.print((char) a[a_first + elem]);
          System.out.print((char) b[b_first + elem]);*/
          if ('\0' == a[a first + elem] && '\0' == b[b first + elem])
              /*System.out.println("return 0");*/
             return 0;
          if (a[a first + elem] < b[b first + elem])</pre>
              /*System.out.println("return 1");*/
             return 1;
          else if (a[a_first + elem] > b[b_first + elem])
              /*System.out.println("return -1");*/
              return -1;
            }
       /*System.out.println("return 0");*/
       return 0;
 /***************
   Function: charncmp
   static int charncmp
   (
   char a[],
    int a first,
    char b[],
    int b_first,
    int n
    )
       int elem;
       for (elem = 0; elem < n; ++elem)
          if ('\0' == a[a first + elem] && '\0' == b[b first + elem])
           {
             return 0;
          if (a[a first + elem] < b[b first + elem])</pre>
             return 1;
          else if (a[a_first + elem] > b[b_first + elem])
             return -1;
        }
       return 0;
/***************
 Class: CError
 *****************
class CError
   Function: impos
```

```
Description:
                ***********
static void impos
  (
  String message
     System.out.println("JLex Error: " + message);
/***************
  Description: Error codes for parse error().
  *******
static final int E BADEXPR = 0;
static final int E PAREN = 1;
static final int E LENGTH = 2;
static final int E BRACKET = 3;
static final int E_BOL = 4;
static final int E_CLOSE = 5;
static final int E_NEWLINE = 6;
static final int E BADMAC = 7;
static final int E NOMAC = 8;
static final int E MACDEPTH = 9;
static final int E_INIT = 10;
static final int E_EOF = 11;
static final int E_DIRECT = 12;
static final int E INTERNAL = 13;
static final int E STATE = 14;
static final int E_MACDEF = 15;
static final int E_SYNTAX = 16;
static final int E_BRACE = 17;
static final int E_DASH = 18;
static final int E ZERO = 19;
static final int E BADCTRL = 20;
/***************
  Description: String messages for parse error();
static final String errmsg[] =
    "Malformed regular expression.",
    "Missing close parenthesis.",
    "Too many regular expressions or expression too long.",
    "Missing [ in character class.",
    "+ ? or * must follow an expression or subexpression.",
    "Newline in quoted string.",
    "Missing } in macro expansion.",
    "Macro does not exist.",
   "Macro expansions nested too deeply.",
    "JLex has not been successfully initialized.",
    "Unexpected end-of-file found.",
    "Undefined or badly-formed JLex directive.",
    "Internal JLex error.",
   "Unitialized state name.",
    "Badly formed macro definition.",
    "Syntax error.",
    "Missing brace at start of lexical action.",
    "Special character dash - in character class [...] must\n"
     + "\tbe preceded by start-of-range character.",
    "Zero-length regular expression.",
    "Illegal \\^C-style escape sequence (character following caret must\n"
     + "\tbe alphabetic).",
/***************
  Function: parse error
  Description:
  *******************************
static void parse error
  int error code,
  int line number
```

```
)
     System.out.println("Error: Parse error at line "
                  + line number + ".");
     System.out.println("Description: " + errmsg[error code]);
     throw new Error("Parse error.");
}
 Class: CSet.
 ***************
class CSet
 /*****************
  Member Variables
  *****************
 private SparseBitSet m set;
 private boolean m complement;
 /***************
  Function: CSet
  *****************
 CSet
  (
   m_set = new SparseBitSet();
   m complement = false;
 /****************
  Function: complement
 void complement
  (
    {
     m complement = true;
 /***************
  Function: add
 void add
  (
   int i
   )
    {
     m_set.set(i);
 /***************
  Function: addncase
  void addncase // add, ignoring case.
  (
   char c
   )
     /* Do this in a Unicode-friendly way. */
     /* (note that duplicate adds have no effect) */
     add(c);
     add(Character.toLowerCase(c));
     add(Character.toTitleCase(c));
     add(Character.toUpperCase(c));
 /****************
  Function: contains
  *****************
 boolean contains
  (
   int i
```

```
boolean result;
      result = m set.get(i);
      if (m complement)
         return (false == result);
      return result;
 /*****************
   Function: mimic
   ******************
 void mimic
   CSet set
   )
      m_complement = set.m_complement;
      m_set = (SparseBitSet) set.m_set.clone();
 /** Map set using character classes [CSA] */
 void map(CSet set, int[] mapping) {
   m_complement = set.m_complement;
   m set.clearAll();
   for (Enumeration e=set.m_set.elements(); e.hasMoreElements(); ) {
    int old_value =((Integer)e.nextElement()).intValue();
    if (old_value<mapping.length) // skip unmapped characters</pre>
      m set.set(mapping[old value]);
 }
}
/***************
 Class: CNfa
 *****************
 /*********************
  Member Variables
   ************************************
 int m edge; /* Label for edge type:
                    character code,
                    CCL (character class),
                    [STATE,
                    SCL (state class),]
                    EMPTY,
                    EPSILON. */
 CSet m_set; /* Set to store character classes. */
 CNfa m next; /* Next state (or null if none). */
 CNfa m_next2; /* Another state with type == EPSILON
                      and null if not used.
                      The NFA construction should result in two
                      outgoing edges only if both are EPSILON edges. */
 CAccept m accept; /* Set to null if nonaccepting state. */
 int m anchor; /* Says if and where pattern is anchored. */
 int m label;
 SparseBitSet m states;
 /****************
   Constants
   ***********************************
 static final int NO_LABEL = -1;
 /**************
   Constants: Edge Types
```

```
Note: Edge transitions on one specific character
   are labelled with the character Ascii (Unicode)
   codes. So none of the constants below should
   overlap with the natural character codes.
 static final int CCL = -1;
 static final int EMPTY = -2;
 static final int EPSILON = -3;
   Function: CNfa
   **************
CNfa
   (
    m = dge = EMPTY;
    m set = null;
    m_next = null;
    m_{\text{next2}} = \text{null};
    m_accept = null;
    m_anchor = CSpec.NONE;
    m label = NO LABEL;
    m_states = null;
 /********************
   Function: mimic
   Description: Converts this NFA state into a copy of
   the input one.
   void mimic
   CNfa nfa
      m_edge = nfa.m_edge;
      if (null != nfa.m_set)
         if (null == m set)
            m_set = new CSet();
         m set.mimic(nfa.m set);
      else
        {
         m_set = null;
      m next = nfa.m next;
      m next2 = nfa.m next2;
      m_accept = nfa.m_accept;
      m_anchor = nfa.m_anchor;
      if (null != nfa.m_states)
         m_states = (SparseBitSet) nfa.m_states.clone();
        }
      else
         m_states = null;
    }
}
 Class: CLexGen
 ************************
class CLexGen
 /**********************
   Member Variables
   *******************
```

```
private java.io.Reader m instream; /* JLex specification file. */
private java.io.PrintWriter m outstream; /* Lexical analyzer source file. */
private CInput m input; /* Input buffer class. */
private Hashtable m tokens; /* Hashtable that maps characters to their
                            corresponding lexical code for
                            the internal lexical analyzer. */
private CSpec m spec; /* Spec class holds information
                       about the generated lexer. */
private CMakeNfa m_makeNfa; /* NFA machine generator module. */
private CNfa2Dfa m_nfa2dfa; /* NFA to DFA machine (transition table)
                            conversion module. \star/
private CMinimize m minimize; /* Transition table compressor. */
private CSimplifyNfa m simplifyNfa; /* NFA simplifier using char classes */
private CEmit m emit; 7* Output module that emits source code
                       into the generated lexer file. */
/***************
 Constants
  *****************
private static final boolean ERROR = false;
private static final boolean NOT_ERROR = true;
private static final int BUFFER SIZE = 1024;
/********************
 Constants: Token Types
  *********************
static final int EOS = 1;
static final int ANY = 2;
static final int AT BOL = 3;
static final int AT_EOL = 4;
static final int CCL END = 5;
static final int CCL_START = 6;
static final int CLOSE CURLY = 7;
static final int CLOSE PAREN = 8;
static final int CLOSURE = 9;
static final int DASH = 10;
static final int END_OF_INPUT = 11;
static final int L = 12;
static final int OPEN CURLY = 13;
static final int OPEN PAREN = 14;
static final int OPTIONAL = 15;
static final int OR = 16;
static final int PLUS CLOSE = 17;
/**********************
 Function: CLexGen
  ************************
CLexGen
  String filename
   throws java.io.FileNotFoundException, java.io.IOException
     /* Successful initialization flag. */
     m init flag = false;
     /* Open input stream. */
     m instream = new java.io.FileReader(filename);
     \overline{if} (null == m instream)
       {
         System.out.println("Error: Unable to open input file "
                          + filename + ".");
         return;
     /* Open output stream. */
     m outstream
       = new java.io.PrintWriter(new java.io.BufferedWriter(
             new java.io.FileWriter(filename + ".java")));
```

```
if (null == m outstream)
          System.out.println("Error: Unable to open output file "
                             + filename + ".java.");
         return;
        }
      /* Create input buffer class. */
      m input = new CInput(m instream);
      /* Initialize character hash table. */
      m tokens = new Hashtable();
      m tokens.put(new Character('$'), new Integer(AT EOL));
      m_tokens.put(new Character('('), new Integer(OPEN_PAREN));
      m tokens.put(new Character(')'), new Integer(CLOSE PAREN));
      m tokens.put(new Character('*'), new Integer(CLOSURE));
      m tokens.put(new Character('+'), new Integer(PLUS_CLOSE));
      m tokens.put(new Character('-'), new Integer(DASH));
      m tokens.put(new Character('.'), new Integer(ANY));
      m tokens.put(new Character('?'), new Integer(OPTIONAL));
      m_tokens.put(new Character('['), new Integer(CCL_START));
      m_tokens.put(new Character(']'), new Integer(CCL_END));
      m tokens.put(new Character('^'), new Integer(AT BOL));
      m_tokens.put(new Character('{'), new Integer(OPEN_CURLY));
      m tokens.put(new Character('|'), new Integer(OR));
      m tokens.put(new Character('}'), new Integer(CLOSE CURLY));
      /\!\!\!\!\!\!^{\star} Initialize spec structure. \!\!\!\!^{\star}/\!\!\!\!
      m spec = new CSpec(this);
      /\!\!\!\!\!\!^{\star} Nfa to dfa converter. \!\!\!\!^{\star}/\!\!\!\!\!
      m nfa2dfa = new CNfa2Dfa();
      m minimize = new CMinimize();
      m makeNfa = new CMakeNfa();
      m simplifyNfa = new CSimplifyNfa();
      m_emit = new CEmit();
      /* Successful initialization flag. */
     m_init_flag = true;
/**********************
  Function: generate
  Description:
  *****
void generate
  (
    throws java.io.IOException, java.io.FileNotFoundException
      if (false == m init flag)
         CError.parse_error(CError.E INIT,0);
      if (CUtility.DEBUG)
        {
         CUtility.ASSERT(null != this);
          CUtility.ASSERT(null != m_outstream);
          CUtility.ASSERT(null != m input);
          CUtility.ASSERT(null != m tokens);
          CUtility.ASSERT(null != m spec);
          CUtility.ASSERT (m init flag);
        }
      /*m emit.emit imports(m spec,m outstream);*/
      if (m spec.m verbose)
         System.out.println("Processing first section -- user code.");
      userCode();
      if (m_input.m_eof_reached)
```

```
CError.parse error(CError.E EOF,m input.m line number);
     if (m_spec.m_verbose)
         System.out.println("Processing second section -- "
                          + "JLex declarations.");
     userDeclare();
     if (m_input.m_eof_reached)
         CError.parse error(CError.E EOF, m input.m line number);
     if (m spec.m verbose)
         System.out.println("Processing third section -- lexical rules.");
     userRules();
     if (CUtility.DO_DEBUG)
         print_header();
     if (m_spec.m_verbose)
         System.out.println("Outputting lexical analyzer code.");
     m emit.emit(m spec, m outstream);
     if (m_spec.m_verbose && true == CUtility.OLD_DUMP_DEBUG)
       {
         details();
     m outstream.close();
/**********************
 Function: userCode
  Description: Process first section of specification,
  echoing it into output file.
  private void userCode
   throws java.io.IOException
     int count = 0;
     if (false == m init flag)
        CError.parse error(CError.E INIT,0);
       }
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m_outstream);
         CUtility.ASSERT(null != m_input);
         CUtility.ASSERT(null != m tokens);
         CUtility.ASSERT(null != m spec);
     if (m input.m eof reached)
         CError.parse error(CError.E EOF, 0);
     while (true)
         if (m_input.getLine())
             /* Eof reached. */
             CError.parse error(CError.E EOF,0);
```

```
}
         if (2 <= m input.m line read
             && '%' == m_input.m_line[0]
             && '%' == m_input.m_line[1])
             /* Discard remainder of line. */
             m_input.m_line_index = m_input.m_line_read;
         m outstream.print(new String(m input.m line,0,
                                         m input.m line read));
       }
    }
/*********************
  Function: getName
  *******************
private char[] getName
    {
     char buffer[];
     int elem;
     /* Skip white space. */
     while (m_input.m_line_index < m_input.m_line_read</pre>
            && true == CUtility.isspace(m input.m line[m input.m line index]))
         ++m_input.m_line_index;
     /* No name? */
     if (m input.m line index >= m input.m line read)
         CError.parse_error(CError.E_DIRECT,0);
     /* Determine length. */
     elem = m input.m line index;
     while (elem < m_input.m_line_read</pre>
            && false == CUtility. is newline (m input.m line[elem]))
         ++elem;
       }
      /* Allocate non-terminated buffer of exact length. */
     buffer = new char[elem - m_input.m_line_index];
     /* Copy. */
     elem = 0;
     while (m input.m line index < m input.m line read
            && false == CUtility.isnewline(m_input.m_line[m_input.m_line_index]))
         buffer[elem] = m_input.m_line[m_input.m_line_index];
         ++elem:
         ++m input.m line index;
     return buffer;
private final int CLASS CODE = 0;
private final int INIT_CODE = 1;
private final int EOF_CODE = 2;
private final int INIT_THROW_CODE = 3;
private final int YYLEX THROW CODE = 4;
private final int EOF THROW CODE = 5;
private final int EOF_VALUE_CODE = 6;
/**********************
  Function: packCode
  Description:
  *****
```

```
private char[] packCode
  (
   char start dir[],
   char end dir[],
   char prev_code[],
   int prev read,
   int specified
    throws java.io.IOException
      if (CUtility.DEBUG)
          CUtility.ASSERT(INIT CODE == specified
                            || CLASS_CODE == specified
|| EOF_CODE == specified
|| EOF_VALUE_CODE == specified
                            | INIT THROW CODE == specified
                            || YYLEX THROW CODE == specified
                            || EOF THROW CODE == specified);
        }
      if (0 != CUtility.charncmp(m_input.m_line,
                                   0,
                                   start_dir,
                                   Ο,
                                   start dir.length - 1))
          CError.parse_error(CError.E_INTERNAL,0);
      if (null == prev_code)
        {
          prev_code = new char[BUFFER_SIZE];
          prev_read = 0;
      if (prev_read >= prev_code.length)
        {
          prev_code = CUtility.doubleSize(prev_code);
      m_input.m_line_index = start_dir.length - 1;
      while (true)
          while (m input.m line index >= m input.m line read)
               if (m input.getLine())
                   CError.parse error(CError.E EOF, m input.m line number);
               if (0 == CUtility.charncmp(m input.m line,
                                            0,
                                            end dir,
                                            end dir.length - 1))
                   m input.m line index = end dir.length - 1;
                   switch (specified)
                     {
                     case CLASS CODE:
                       m_spec.m_class_read = prev_read;
                       break;
                     case INIT CODE:
                       m spec.m init read = prev read;
                       break;
                     case EOF_CODE:
                       m_spec.m_eof_read = prev_read;
                       break;
                     case EOF_VALUE_CODE:
                       m spec.m eof value read = prev read;
```

```
break;
                    case INIT THROW CODE:
                      m spec.m init throw read = prev read;
                      break;
                    case YYLEX_THROW_CODE:
                      m_spec.m_yylex_throw_read = prev_read;
                    case EOF THROW CODE:
                      m_spec.m_eof_throw_read = prev_read;
                      CError.parse_error(CError.E INTERNAL,m input.m line number);
                      break:
                  return prev code;
            }
          while (m_input.m_line_index < m_input.m_line_read)</pre>
            {
              prev_code[prev_read] = m_input.m_line[m_input.m_line_index];
              ++prev_read;
              ++m_input.m_line_index;
              if (prev_read >= prev_code.length)
                {
                  prev code = CUtility.doubleSize(prev code);
            }
        }
    }
/*****************
  Member Variables: JLex directives.
                             ***********
private char m state dir[] = {
 '%', 's', 't', 'e', '\0'
  } ;
private char m char dir[] = {
  '%', 'c', 'h',
'a', 'r',
  '\0'
  };
private char m line dir[] = {
  '%', 'l', 'i<sup>-</sup>,
  'n', 'e',
  '\0'
  } ;
private char m_cup_dir[] = {
  '%', 'c', 'u<sup>-</sup>,
  'p',
  '\0'
  };
private char m class dir[] = {
 '%', 'c', 'l<sup>-</sup>,
'a', 's', 's',
  '\0'
 };
private char m_implements_dir[] = {
  '%', 'i', 'm', 'p', 'l', 'e', 'm', 'e', 'n', 't', 's',
  '\0'
  };
```

```
private char m function dir[] = {
   '%', 'f', 'u',
'n', 'c', 't',
'i', 'o', 'n',
   '\0'
   };
private char m_type_dir[] = {
   '%', 't', 'y<sup>'</sup>,
'p', 'e',
   '\0'
private char m_integer_dir[] = {
   '%', 'i', 'n',
   't', 'e', 'g',
   'e', 'r',
   1/01
   };
private char m_intwrap_dir[] = {
  '%', 'i', 'n',
't', 'w', 'r',
'a', 'p',
   '\0'
   };
private char m_full_dir[] = {
   '%', 'f', 'u',
'l', 'l',
   '\0'
   };
private char m_unicode_dir[] = {
   '%', 'u', 'n',
'i', 'c', 'o',
   'd', 'e',
   '\0'
   };
private char m_ignorecase_dir[] = {
   '%', 'i', 'g',
'n', 'o', 'r',
'e', 'c', 'a',
's', 'e',
   '\0'
private char m notunix dir[] = {
   '%', 'n', 'o', 't', 'u', 'n',
   'i', 'x',
   '\0'
   };
private char m_init_code_dir[] = {
   '%', 'i', 'n',
'i', 't', '{',
   '\0'
private char m_init_code_end_dir[] = {
   '%', 'i', 'n',
'i', 't', '}',
   '\0'
   } ;
private char m_init_throw_code_dir[] = {
   '%', 'i', 'n',
'i', 't', 't',
'h', 'r', 'o',
'w', '{',
   '\0'
   } ;
```

```
private char m init throw code end dir[] = {
   '%', 'i', 'n',
'i', 't', 't',
'h', 'r', 'o',
   'w', '}',
   '\0'
   } ;
private char m_yylex_throw_code_dir[] = {
   '%', 'y', 'y', 'l',
   'e', 'x', 't',
   'h', 'r', 'o',
   'w', '{',
   'w', '{',
   'w', 'a'
   '\0'
private char m_yylex_throw_code_end_dir[] = {
   '%', 'y', 'y', 'l',
   'e', 'x', 't',
   'h', 'r', 'o',
   'w', '}',
   '\0'
   };
private char m_eof_code_dir[] = {
   '%', 'e', 'o¯,
   '\0'
private char m_eof_code_end_dir[] = {
   '%', 'e', 'o\', 'f', '}',
   '\0'
private char m_eof_value_code_dir[] = {
   '%', 'e', 'o\',
'f', 'v', 'a',
   'l', '{',
   '\0'
private char m eof value code end dir[] = {
  '%', 'e', 'o',
'f', 'v', 'a',
'l', '}',
   '\0'
private char m eof throw code dir[] = {
   '%', 'e', 'o\',
'f', 't', 'h',
   'r', 'o', 'w',
   '{',
   '\0'
   } ;
private char m_eof_throw_code_end_dir[] = {
   '%', 'e', 'o', 'f', 't', 'h', 'r', 'o', 'w',
   1}',
   '\0'
   };
private char m class code dir[] = {
  181, 1{1,
   '\0'
   } ;
private char m_class_code_end_dir[] = {
   1%', '}',
   '\0'
   };
```

```
private char m_yyeof_dir[] = {
 '%', 'y', 'y',
'e', 'o', 'f',
 '\0'
 };
private char m_public_dir[] = {
 '%', 'p', 'u', 'b', 'l', 'i',
 'c', '\0'
/**********************
  Function: userDeclare
  Description:
  ******************
private void userDeclare
 (
  )
   throws java.io.IOException
       int elem;
       if (CUtility.DEBUG)
           CUtility.ASSERT(null != this);
           CUtility.ASSERT(null != m_outstream);
           CUtility.ASSERT(null != m input);
           CUtility.ASSERT(null != m_tokens);
           CUtility.ASSERT(null != m spec);
       if (m_input.m_eof_reached)
           /* End-of-file. */
           CError.parse_error(CError.E_EOF,
                             m input.m line number);
         }
       while (false == m input.getLine())
           /* Look for double percent. */
           if (2 <= m_input.m_line_read</pre>
               && '%' == m_input.m_line[0]
               && '%' == m_input.m_line[1])
               /* Mess around with line. */
               m input.m line read -= 2;
               System.arraycopy(m input.m line, 2,
                               m input.m line, 0, m input.m line read);
               m input.m pushback line = true;
               /\overline{*} Check for and discard empty line. */
               m input.m pushback line = false;
               return;
           if (0 == m input.m line read)
               continue;
           if ('%' == m input.m line[0])
               /* Special lex declarations. */
               if (1 >= m_input.m_line_read)
                   CError.parse_error(CError.E_DIRECT,
                                     m input.m line number);
```

```
continue;
switch (m input.m line[1])
  case '{':
    if (0 == CUtility.charncmp(m_input.m_line,
                                Ο,
                                m_class_code_dir,
                                m_class_code_dir.length - 1))
        m_spec.m_class_code = packCode(m_class_code_dir,
                                         m_class_code_end_dir,
                                         m spec.m class code,
                                         m spec.m_class_read,
                                         CLASS CODE);
        break;
      }
    /* Bad directive. */
    CError.parse_error(CError.E_DIRECT,
                        m_input.m_line_number);
    break;
  case 'c':
    if (0 == CUtility.charncmp(m_input.m_line,
                                Ο,
                                m_char_dir,
                                m_char_dir.length - 1))
      {
        /* Set line counting to ON. */
        m input.m line index = m char dir.length;
        m spec.m count chars = true;
        break;
    else if (0 == CUtility.charncmp(m input.m line,
                                      Ο,
                                      m_class_dir,
                                      m_class_dir.length - 1))
        m input.m line index = m class dir.length;
        m_spec.m_class_name = getName();
        break;
    else if (0 == CUtility.charncmp(m_input.m_line,
                                      0,
                                      m cup dir,
                                      m cup dir.length - 1))
        /* Set Java CUP compatibility to ON. */
        m_input.m_line_index = m_cup_dir.length;
        m_spec.m_cup_compatible = true;
        /\overline{/} this is what %cup does: [CSA, 27-Jul-1999]
        m_spec.m_implements_name =
            "java_cup.runtime.Scanner".toCharArray();
        m_spec.m_function_name =
    "next_token".toCharArray();
        m_spec.m_type_name =
            "java_cup.runtime.Symbol".toCharArray();
        break;
      }
    /* Bad directive. */
    CError.parse_error(CError.E_DIRECT,
                        m_input.m_line_number);
    break;
  case 'e':
    if (0 == CUtility.charncmp(m input.m line,
                                Ο,
                                m eof code dir,
```

```
m_eof_code_dir.length - 1))
      m spec.m eof code = packCode(m eof code dir,
                                      m eof code end dir,
                                      m spec.m eof code,
                                      m_spec.m_eof_read,
                                      EOF CODE);
      break;
    }
  else if (0 == CUtility.charncmp(m_input.m_line,
                                     m_eof_value_code_dir,
                                     0,
                                     m_eof_value_code_dir.length - 1))
      m_spec.m_eof_value_code = packCode(m_eof_value_code_dir,
                                             m eof value code end dir,
                                             m_spec.m_eof_value_code,
                                             m_spec.m_eof_value_read,
                                             EOF_VALUE_CODE);
      break;
    }
  else if (0 == CUtility.charncmp(m_input.m_line,
                                     Ο,
                                     m_eof_throw_code_dir,
                                     m_eof_throw_code_dir.length - 1))
      m_spec.m_eof_throw_code = packCode(m_eof_throw_code_dir,
                                      m_eof_throw_code_end_dir,
m_spec.m_eof_throw_code,
m_spec.m_eof_throw_read,
                                      EOF THROW CODE);
      break;
    }
  /* Bad directive. */
  CError.parse_error(CError.E_DIRECT,
                       m_input.m_line_number);
  break;
case 'f':
  if (0 == CUtility.charncmp(m input.m line,
                                Ο,
                                m_function_dir,
                                m_function_dir.length - 1))
      /* Set line counting to ON. */
      m input.m line index = m function dir.length;
      m spec.m function name = getName();
  else if (0 == CUtility.charncmp(m_input.m_line,
                                     0,
                                     m_full_dir,
                                     m_full_dir.length - 1))
      m_input.m_line_index = m_full_dir.length;
m_spec.m_dtrans_ncols = CUtility.MAX_EIGHT_BIT + 1;
      break;
  /* Bad directive. */
  CError.parse_error(CError.E_DIRECT,
                       m_input.m_line_number);
 break;
case 'i':
  if (0 == CUtility.charncmp(m_input.m_line,
                                m_integer_dir,
```

```
m integer dir.length - 1))
      /* Set line counting to ON. */
      m input.m line index = m integer dir.length;
      m spec.m integer type = true;
      break;
    }
  else if (0 == CUtility.charncmp(m_input.m_line,
                                   0,
                                   m_intwrap_dir,
                                   m_intwrap_dir.length - 1))
      /* Set line counting to ON. */
      m_input.m_line_index = m_integer_dir.length;
      m_spec.m_intwrap_type = true;
      break:
  else if (0 == CUtility.charncmp(m_input.m_line,
                                   Ο,
                                   m_init_code_dir,
                                   0,
                                   m_init_code_dir.length - 1))
      m spec.m_init_code = packCode(m_init_code_dir,
                                     m_init_code_end_dir,
                                     m_spec.m_init_code,
m_spec.m_init_read,
                                     INIT CODE);
      break:
  else if (0 == CUtility.charncmp(m_input.m_line,
                                   0,
                                   m_init_throw_code_dir,
                                   m_init_throw_code_dir.length - 1))
      m_spec.m_init_throw_code = packCode(m_init_throw_code_dir,
                                    m_init_throw_code_end_dir,
                                    m_spec.m_init_throw_code,
                                    m spec.m init throw read,
                                    INIT THROW CODE);
      break;
  else if (0 == CUtility.charncmp(m_input.m_line,
                                   Ο,
                                   m implements dir,
                                   0,
                                   m implements dir.length - 1))
      m_input.m_line_index = m_implements_dir.length;
      m spec.m implements name = getName();
  else if (0 == CUtility.charncmp(m_input.m_line,
                                   0,
                                   m_ignorecase_dir,
                                   m_ignorecase_dir.length-1))
      /* Set m ignorecase to ON. */
      m input.m_line_index = m_ignorecase_dir.length;
     m_spec.m_ignorecase = true;
      break;
  /* Bad directive. */
  CError.parse error(CError.E DIRECT,
                     m_input.m_line_number);
 break;
case 'l':
  if (0 == CUtility.charncmp(m input.m line,
                              m line dir,
```

```
m_line_dir.length - 1))
      /* Set line counting to ON. */
      m input.m line index = m line dir.length;
     m_spec.m_count_lines = true;
     break;
    }
  /* Bad directive. */
  CError.parse_error(CError.E_DIRECT,
                     m input.m line number);
 break:
case 'n':
  if (0 == CUtility.charncmp(m_input.m_line,
                              Ο,
                              m_notunix dir,
                              m_notunix_dir.length - 1))
      /* Set line counting to ON. */
     m_input.m_line_index = m_notunix_dir.length;
     m_spec.m_unix = false;
     break;
    }
  /* Bad directive. */
  CError.parse_error(CError.E_DIRECT,
                     m_input.m_line_number);
 break;
case 'p':
  if (0 == CUtility.charncmp(m_input.m_line,
                              m public dir,
                              m public dir.length - 1))
      /* Set public flag. */
     m input.m line index = m public dir.length;
     m spec.m public = true;
      break;
  /* Bad directive. */
 CError.parse error(CError.E DIRECT,
                     m input.m line number);
 break;
case 's':
  if (0 == CUtility.charncmp(m input.m line,
                              m_state_dir,
                              m_state_dir.length - 1))
      /* Recognize state list. */
      m_input.m_line_index = m_state_dir.length;
      saveStates();
      break;
  /* Undefined directive. */
  CError.parse_error(CError.E_DIRECT,
                     m input.\overline{m} line number);
 break;
  if (0 == CUtility.charncmp(m_input.m_line,
                              Ο,
                              m_type_dir,
                              m_type_dir.length - 1))
    {
```

```
/* Set Java CUP compatibility to ON. */
            m_input.m_line_index = m_type_dir.length;
            m spec.m type name = getName();
            break;
          }
        /* Undefined directive. */
        CError.parse_error(CError.E_DIRECT,
                           m_input.m_line_number);
        break;
      case 'u':
        if (0 == CUtility.charncmp(m_input.m_line,
                                    Ο,
                                    m unicode dir,
                                    Ο,
                                    m unicode dir.length - 1))
            m input.m line index = m unicode dir.length;
            m spec.m dtrans ncols= CUtility.MAX SIXTEEN BIT + 1;
            break;
          }
        /* Bad directive. */
        CError.parse_error(CError.E_DIRECT,
                           m_input.m_line_number);
        break;
      case 'y':
        if (0 == CUtility.charncmp(m_input.m_line,
                                    m_yyeof_dir,
                                    m_yyeof_dir.length - 1))
            m input.m line index = m yyeof dir.length;
            m_spec.m_yyeof = true;
          } else if (0 == CUtility.charncmp(m_input.m_line,
                                             m_yylex_throw_code_dir,
                                             m_yylex_throw_code_dir.length - 1))
            m_spec.m_yylex_throw_code = packCode(m_yylex_throw_code_dir,
                                                  m_yylex_throw_code_end_dir,
                                          m spec.m yylex throw code,
                                          m_spec.m_yylex_throw_read,
                                          YYLEX_THROW_CODE);
            break;
          }
        /* Bad directive. */
        CError.parse_error(CError.E DIRECT,
                           m_input.m_line_number);
        break;
      default:
        /* Undefined directive. */
        CError.parse_error(CError.E_DIRECT,
                           m_input.m_line_number);
        break;
else
    /* Regular expression macro. */
   m input.m line index = 0;
    saveMacro();
if (CUtility.OLD DEBUG)
    System.out.println("Line number "
```

```
+ m input.m line number + ":");
              System.out.print(new String(m_input.m_line,
                                         0,m input.m line read));
             }
         }
     }
/********************
  Function: userRules
  Description: Processes third section of JLex
  specification and creates minimized transition table.
private void userRules
  (
   throws java.io.IOException
     int code;
     if (false == m_init_flag)
         CError.parse_error(CError.E_INIT,0);
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m outstream);
         CUtility.ASSERT(null != m input);
         CUtility.ASSERT(null != m_tokens);
         CUtility.ASSERT(null != m_spec);
     /* UNDONE: Need to handle states preceding rules. */
     if (m spec.m verbose)
       {
         System.out.println("Creating NFA machine representation.");
     m_makeNfa.allocate_BOL_EOF(m_spec);
     m makeNfa.thompson(this, m spec, m input);
     m_simplifyNfa.simplify(m_spec);
     /*print nfa();*/
     if (CUtility.DEBUG)
        CUtility.ASSERT(END OF INPUT == m spec.m current token);
     if (m spec.m verbose)
         System.out.println("Creating DFA transition table.");
     m_nfa2dfa.make_dfa(this,m_spec);
     if (CUtility.FOODEBUG) {
       print_header();
     if (m_spec.m_verbose)
         System.out.println("Minimizing DFA transition table.");
     m minimize.min dfa(m spec);
/**********************
 Function: printccl
 Description: Debugging routine that outputs readable form
 of character class.
  *******************
private void printccl
  (
```

```
CSet set
  )
   {
    int i;
    System.out.print(" [");
    for (i = 0; i < m_spec.m_dtrans_ncols; ++i)</pre>
        if (set.contains(i))
           System.out.print(interp_int(i));
    System.out.print(']');
/**********************
 Function: plab
 Description:
            *******************************
private String plab
  CNfa state
   {
    int index;
    if (null == state)
       return (new String("--"));
    index = m spec.m nfa states.indexOf(state);
    return ((new Integer(index)).toString());
                  **********
 Function: interp_int
 Description:
              private String interp_int
 (
  int i
  )
    switch (i)
      case (int) '\b':
       return (new String("\\b"));
      case (int) '\t':
       return (new String("\\t"));
      case (int) '\n':
       return (new String("\\n"));
      case (int) '\f':
       return (new String("\\f"));
      case (int) '\r':
       return (new String("\\r"));
      case (int) ' ':
       return (new String("\\ "));
       return ((new Character((char) i)).toString());
   }
              Function: print nfa
 Description:
 *****
```

```
void print nfa
  (
     int elem;
     CNfa nfa;
     int size;
     Enumeration states;
     Integer index;
     int i;
     int j;
     int vsize;
     String state;
      System.out.println("-----");
      size = m_spec.m_nfa_states.size();
      for (elem = 0; elem < size; ++elem)</pre>
       {
         nfa = (CNfa) m spec.m nfa states.elementAt(elem);
         System.out.print("Nfa state " + plab(nfa) + ": ");
          if (null == nfa.m_next)
           {
              System.out.print("(TERMINAL)");
         else
            {
              System.out.print("--> " + plab(nfa.m_next));
             System.out.print("--> " + plab(nfa.m_next2));
              switch (nfa.m edge)
               case CNfa.CCL:
                 printccl(nfa.m set);
                 break;
                case CNfa.EPSILON:
                 System.out.print(" EPSILON ");
                 break;
               default:
                 System.out.print(" " + interp int(nfa.m edge));
                 break;
            }
          if (0 == elem)
              System.out.print(" (START STATE)");
          if (null != nfa.m accept)
              System.out.print(" accepting "
                              + ((0 != (nfa.m_anchor & CSpec.START)) ? "^" : "")
                              + (new String(nfa.m_accept.m_action,0,
                                            nfa.m_accept.m_action_read))
                              + ">"
                               + ((0 != (nfa.m anchor & CSpec.END)) ? "$" : ""));
            }
         System.out.println();
      states = m spec.m states.keys();
      while (states.hasMoreElements())
          state = (String) states.nextElement();
         index = (Integer) m_spec.m_states.get(state);
          if (CUtility.DEBUG)
            {
```

```
CUtility.ASSERT(null != state);
             CUtility.ASSERT(null != index);
         System.out.println("State \"" + state
                           + "\" has identifying index "
                           + index.toString() + ".");
         System.out.print("\tStart states of matching rules: ");
         i = index.intValue();
         vsize = m_spec.m_state_rules[i].size();
         for (j = 0; j < vsize; ++j)
             nfa = (CNfa) m spec.m state rules[i].elementAt(j);
             System.out.print(m spec.m nfa states.indexOf(nfa) + " ");
         System.out.println();
     System.out.println("----");
   }
/***********************
  Function: getStates
  Description: Parses the state area of a rule,
  from the beginning of a line.
  < state1, state2 ... > regular_expression { action }
 Returns null on only EOF. Returns all_states,
  initialied properly to correspond to all states,
  if no states are found.
 Special Notes: This function treats commas as optional
 and permits states to be spread over multiple lines.
  ************************
private SparseBitSet all_states = null;
SparseBitSet getStates
  (
   throws java.io.IOException
     int start_state;
int count_state;
     SparseBitSet states;
     String name;
     Integer index;
     int i;
     int size;
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m_outstream);
         CUtility.ASSERT(null != m_input);
         CUtility.ASSERT(null != m_tokens);
         CUtility.ASSERT(null != m_spec);
     states = null;
     /* Skip white space. */
     while (CUtility.isspace(m input.m line[m input.m line index]))
         ++m input.m line index;
         while (m input.m line index >= m input.m line read)
             /* Must just be an empty line. */
             if (m_input.getLine())
                 /* EOF found. */
                 return null;
           }
```

```
}
/* Look for states. */
if ('<' == m input.m line[m input.m line index])</pre>
    ++m_input.m_line_index;
    states = new SparseBitSet();
    /* Parse states. */
    while (true)
        /* We may have reached the end of the line. */
        while (m input.m line index >= m input.m line read)
            if (m_input.getLine())
                /* EOF found. */
                CError.parse error(CError.E EOF, m input.m line number);
                return states;
          }
        while (true)
            /* Skip white space. */
            while (CUtility.isspace(m_input.m_line[m_input.m_line_index]))
              {
                ++m input.m line index;
                while (m_input.m_line_index >= m_input.m_line_read)
                    if (m_input.getLine())
                         /* EOF found. */
                        CError.parse error(CError.E EOF, m input.m line number);
                        return states;
                  }
              }
            if (',' != m input.m line[m input.m line index])
              {
                break;
            ++m input.m line index;
        if ('>' == m_input.m_line[m_input.m_line_index])
            ++m input.m line index;
            if (m input.m line index < m input.m line read)
                m_advance_stop = true;
            return states;
        /* Read in state name. */
        start state = m input.m line index;
        while (false == CUtility.isspace(m_input.m_line[m_input.m_line_index])
               && ',' != m_input.m_line[m_input.m_line_index]
               && '>' != m_input.m_line[m_input.m_line_index])
            ++m input.m line index;
            if (m input.m line index >= m input.m line read)
                /* End of line means end of state name. */
                break;
        count_state = m_input.m_line_index - start_state;
```

```
/\star Save name after checking definition. \star/
             name = new String(m_input.m_line,
                               start_state,
                               count state);
              index = (Integer) m spec.m states.get(name);
             if (null == index)
                {
                  /* Uninitialized state. */
                  System.out.println("Uninitialized State Name: " + name);
                  CError.parse_error(CError.E_STATE,m_input.m_line_number);
              states.set(index.intValue());
            }
        }
      if (null == all_states)
          all states = new SparseBitSet();
          size = m_spec.m_states.size();
          for (i = 0; i < size; ++i)
             all states.set(i);
        }
      if (m_input.m_line_index < m_input.m_line_read)</pre>
         m advance stop = true;
      return all_states;
/***************
  Function: expandMacro
  Description: Returns false on error, true otherwise.
  ***********************************
private boolean expandMacro
  (
  )
     int elem;
     int start_macro;
     int end macro;
     int start name;
     int count name;
     String def;
     int def elem;
      String name;
      char replace[];
      int rep_elem;
      if (CUtility.DEBUG)
       {
          CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m_outstream);
         CUtility.ASSERT(null != m_input);
         CUtility.ASSERT(null != m tokens);
         CUtility.ASSERT(null != m_spec);
      /* Check for macro. */
      if ('{' != m_input.m_line[m_input.m_line_index])
         CError.parse error(CError.E INTERNAL, m input.m line number);
         return ERROR;
        }
      start macro = m input.m line index;
      elem = m input.m line index + 1;
      if (elem >= m_input.m_line_read)
       {
         CError.impos("Unfinished macro name");
         return ERROR;
```

```
/* Get macro name. */
start name = elem;
while (')' != m_input.m_line[elem])
    ++elem;
    if (elem >= m_input.m_line_read)
     {
        CError.impos("Unfinished macro name at line "
                      + m_input.m_line_number);
        return ERROR;
  }
count_name = elem - start_name;
end macro = elem;
/* Check macro name. */
if (0 == count name)
 {
    CError.impos("Nonexistent macro name");
    return ERROR;
/* Debug checks. */
if (CUtility.DEBUG)
 {
   CUtility.ASSERT(0 < count_name);</pre>
/* Retrieve macro definition. */
name = new String(m_input.m_line,start_name,count_name);
def = (String) m_spec.m_macros.get(name);
if (null == def)
    /*CError.impos("Undefined macro \"" + name + "\".");*/
    System.out.println("Error: Undefined macro \"" + name + "\"".");
    CError.parse_error(CError.E_NOMAC, m_input.m_line_number);
    return ERROR;
 }
if (CUtility.OLD_DUMP_DEBUG)
    System.out.println("expanded escape: " + def);
/* Replace macro in new buffer,
  beginning by copying first part of line buffer. */
replace = new char[m input.m line.length];
for (rep elem = 0; rep elem < start macro; ++rep elem)</pre>
    replace[rep elem] = m input.m line[rep elem];
    if (CUtility.DEBUG)
        CUtility.ASSERT(rep elem < replace.length);</pre>
/* Copy macro definition. */
if (rep_elem >= replace.length)
   replace = CUtility.doubleSize(replace);
for (def elem = 0; def elem < def.length(); ++def elem)</pre>
 {
    replace[rep elem] = def.charAt(def elem);
    ++rep elem;
    if (rep_elem >= replace.length)
        replace = CUtility.doubleSize(replace);
      }
  }
/* Copy last part of line. */
if (rep elem >= replace.length)
```

```
replace = CUtility.doubleSize(replace);
     for (elem = end macro + 1; elem < m input.m line read; ++elem)</pre>
         replace[rep_elem] = m_input.m_line[elem];
         ++rep_elem;
         if (rep_elem >= replace.length)
             replace = CUtility.doubleSize(replace);
       }
     /* Replace buffer. */
     m_input.m_line = replace;
     m input.m line read = rep elem;
     if (CUtility.OLD DEBUG)
         System.out.println(new String(m_input.m_line,0,m_input.m_line read));
     return NOT ERROR;
   }
/**********************
  Function: saveMacro
  Description: Saves macro definition of form:
 macro name = macro definition
  *****
private void saveMacro
  (
     int elem;
     int start name;
     int count_name;
     int start_def;
     int count def;
     boolean saw escape;
     boolean in quote;
     boolean in_ccl;
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m outstream);
         CUtility.ASSERT(null != m_input);
         CUtility.ASSERT(null != m_tokens);
         CUtility.ASSERT(null != m spec);
     /* Macro declarations are of the following form:
        macro_name macro_definition */
     elem = 0;
     /* Skip white space preceding macro name. */
     while (CUtility.isspace(m_input.m_line[elem]))
         ++elem;
         if (elem >= m_input.m_line_read)
             /* End of line has been reached,
                and line was found to be empty. */
             return;
       }
     /* Read macro name. */
     start_name = elem;
     while (false == CUtility.isspace(m_input.m_line[elem])
            && '=' != m_input.m_line[elem])
         ++elem;
```

```
if (elem >= m input.m line read)
        /* Macro name but no associated definition. */
        CError.parse error(CError.E MACDEF, m input.m line number);
count name = elem - start name;
/* Check macro name. */
if (0 == count name)
 {
    /* Nonexistent macro name. */
   CError.parse error(CError.E MACDEF,m input.m line number);
/* Skip white space between name and definition. */
while (CUtility.isspace(m input.m line[elem]))
   ++elem:
   if (elem >= m input.m line read)
        /* Macro name but no associated definition. */
       CError.parse error(CError.E MACDEF, m input.m line number);
if ('=' == m input.m line[elem])
    ++elem;
    if (elem >= m input.m line read)
        /* Macro name but no associated definition. */
        CError.parse error(CError.E MACDEF, m input.m line number);
else /* macro definition without = */
       CError.parse_error(CError.E_MACDEF,m_input.m_line_number);
/* Skip white space between name and definition. */
while (CUtility.isspace(m input.m line[elem]))
  {
   ++elem;
   if (elem >= m_input.m_line_read)
        /* Macro name but no associated definition. */
        CError.parse_error(CError.E_MACDEF,m_input.m_line_number);
  }
/* Read macro definition. */
start def = elem;
in quote = false;
in ccl = false;
saw_escape = false;
while (false == CUtility.isspace(m input.m line[elem])
       || true == in_quote
       || true == in ccl
       || true == saw escape)
    if ('\"' == m input.m line[elem] && false == saw escape)
        in_quote = !in_quote;
    if ('\\' == m input.m line[elem] && false == saw escape)
       saw escape = true;
      }
    else
      {
       saw_escape = false;
    if (false == saw escape && false == in quote) { // CSA, 24-jul-99
      if ('[' == m_input.m_line[elem] && false == in_ccl)
        in ccl = true;
```

```
if (']' == m input.m line[elem] && true == in ccl)
             in ccl = \overline{\text{false}};
         ++elem:
          if (elem >= m_input.m_line_read)
              /* End of line. */
             break;
            }
       }
      count def = elem - start def;
      /* Check macro definition. */
      if (0 == count def)
          /* Nonexistent macro name. */
         CError.parse error(CError.E MACDEF, m input.m line number);
      /* Debug checks. */
      if (CUtility.DEBUG)
         CUtility.ASSERT(0 < count_def);</pre>
         CUtility.ASSERT(0 < count_name);</pre>
         CUtility.ASSERT(null != m_spec.m_macros);
      if (CUtility.OLD DEBUG)
          System.out.println("macro name \""
                            + new String(m input.m line, start name, count name)
                             + "\".");
          System.out.println("macro definition \""
                             + new String(m input.m line, start def, count def)
                             + "\".");
        }
      /* Add macro name and definition to table. */
      m spec.m macros.put(new String(m input.m line, start name, count name),
                         new String(m input.m line, start def, count def));
/********************
  Function: saveStates
  Description: Takes state declaration and makes entries
  for them in state hashtable in CSpec structure.
  State declaration should be of the form:
  %state name0[, name1, name2 ...]
  (But commas are actually optional as long as there is
  white space in between them.)
  ************************
private void saveStates
  (
      int start_state;
     int count state;
      if (CUtility.DEBUG)
         CUtility.ASSERT(null != this);
         CUtility.ASSERT (null != m outstream);
         CUtility.ASSERT(null != m input);
         CUtility.ASSERT(null != m_tokens);
         CUtility.ASSERT(null != m spec);
      /* EOF found? */
      if (m_input.m_eof_reached)
       {
         return;
      /* Debug checks. */
```

```
if (CUtility.DEBUG)
    CUtility.ASSERT('%' == m input.m line[0]);
    CUtility.ASSERT('s' == m_input.m_line[1]);
    CUtility.ASSERT(m input.m line index <= m input.m line read);
    CUtility.ASSERT(0 <= m input.m line index);
    CUtility.ASSERT(0 <= m_input.m_line_read);</pre>
/* Blank line? No states? */
if (m_input.m_line_index >= m_input.m_line_read)
    return;
while (m input.m line index < m input.m line read)</pre>
    if (CUtility.OLD DEBUG)
      {
        System.out.println("line read " + m input.m line read
                           + "\tline index = " + m_input.m_line_index);
      }
    /* Skip white space. */
    while (CUtility.isspace(m_input.m_line[m_input.m_line_index]))
      {
        ++m input.m line index;
        if (m input.m line index >= m input.m line read)
            /* No more states to be found. */
            return;
      }
    /* Look for state name. */
    start_state = m_input.m line index;
    while (false == CUtility.isspace(m input.m line[m input.m line index])
           && ',' != m input.m line[m input.m line index])
        ++m input.m line index;
        if (m input.m line index >= m input.m line read)
            /* End of line and end of state name. */
            break;
    count state = m input.m line index - start state;
    if (CUtility.OLD DEBUG)
      {
        System.out.println("State name \""
                           + new String(m input.m line, start state, count state)
                           + "\".");
        System.out.println("Integer index \""
                           + m spec.m states.size()
                           + "\_".");
      }
    /* Enter new state name, along with unique index. */
    m_spec.m_states.put(new String(m_input.m_line,start_state,count_state),
                        new Integer(m spec.m states.size()));
    /* Skip comma. */
    if (',' == m input.m line[m input.m line index])
        ++m input.m line index;
        if (m input.m line index >= m input.m line read)
            /* End of line. */
            return;
          }
      }
  }
```

}

```
/***************
  Function: expandEscape
  Description: Takes escape sequence and returns
  corresponding character code.
  *************************************
private char expandEscape
  )
      char r;
      /* Debug checks. */
      if (CUtility.DEBUG)
         CUtility.ASSERT (m input.m line index < m input.m line read);
         CUtility.ASSERT(0 < m input.m line read);
         CUtility.ASSERT(0 <= m input.m line index);
      if ('\\' != m input.m line[m input.m line index])
          ++m_input.m_line_index;
         return m_input.m_line[m_input.m_line_index - 1];
      else
       {
         boolean unicode escape = false;
          ++m input.m line index;
          switch (m_input.m_line[m_input.m line index])
           case 'b':
             ++m input.m line index;
             return '\b';
            case 't':
             ++m input.m line index;
             return '\t';
            case 'n':
             ++m input.m line_index;
             return '\n';
            case 'f':
             ++m input.m line index;
             return '\f';
            case 'r':
             ++m input.m line index;
             return '\r';
            case '^':
             ++m input.m line index;
             r=Character.toUpperCase(m input.m line[m input.m line index]);
             if (r<'@' || r>'Z') // non-fatal
                 CError.parse_error(CError.E_BADCTRL,m_input.m_line_number);
             r = (char) (r - \overline{(0)};
             ++m input.m_line_index;
             return r;
            case 'u':
             unicode escape = true;
            case 'x':
             ++m input.m line index;
             for (int i=0; i<(unicode escape?4:2); i++)</pre>
                if (CUtility.ishexdigit(m input.m line[m input.m line index]))
                 {
                   r = (char) (r << 4);
                   r = (char) (r | CUtility.hex2bin(m input.m line[m input.m line index]))
                    ++m_input.m_line_index;
                  }
               else break;
              return r;
```

```
default:
             if (false == CUtility.isoctdigit(m input.m line[m input.m line index]))
                 r = m_input.m_line[m_input.m_line_index];
                 ++m_input.m_line_index;
             else
               {
                 r = 0;
                 for (int i=0; i<3; i++)
                   if (CUtility.isoctdigit(m_input.m_line[m_input.m_line_index]))
                       r = (char) (r << 3);
                       r = (char) (r | CUtility.oct2bin(m input.m line[m input.m line inde
                       ++m input.m line index;
                   else break;
             return r;
           }
       }
   }
/***************
 Function: packAccept
 Description: Packages and returns CAccept
 for action next in input stream.
CAccept packAccept
  )
   throws java.io.IOException
     CAccept accept;
     char action[];
     int action index;
     int brackets;
     boolean insinglequotes;
     boolean indoublequotes;
     boolean instarcomment;
     boolean inslashcomment;
     boolean escaped;
     boolean slashed;
     action = new char[BUFFER SIZE];
     action index = 0;
     if (CUtility.DEBUG)
       {
         CUtility.ASSERT(null != this);
         CUtility.ASSERT(null != m_outstream);
         CUtility.ASSERT(null != m input);
         CUtility.ASSERT(null != m tokens);
         CUtility.ASSERT(null != m_spec);
     /* Get a new line, if needed. */
     while (m input.m line index >= m input.m line read)
         if (m_input.getLine())
             CError.parse error(CError.E EOF,m input.m line number);
             return null;
           }
       }
     /* Look for beginning of action. */
     while (CUtility.isspace(m input.m line[m input.m line index]))
       {
         ++m_input.m_line_index;
         /* Get a new line, if needed. */
         while (m input.m line index >= m input.m line read)
             if (m input.getLine())
```

```
CError.parse error(CError.E EOF, m input.m line number);
            return null;
      }
/* Look for brackets. */
if ('{' != m_input.m_line[m_input.m_line_index])
    CError.parse error(CError.E_BRACE,m_input.m_line_number);
/* Copy new line into action buffer. */
brackets = 0;
insinglequotes = indoublequotes = inslashcomment = instarcomment =
escaped = slashed = false;
while (true)
  {
    action[action index] = m input.m line[m input.m line index];
    /* Look for quotes. */
    if ((insinglequotes || indoublequotes) && escaped)
        escaped=false; // only protects one char, but this is enough.
    else if ((insinglequotes | |  indoublequotes) &&
             '\\' == m_input.m_line[m_input.m_line_index])
        escaped=true;
    else if (!(insinglequotes || inslashcomment || instarcomment) &&
             '\"' == m input.m line[m input.m line index])
        indoublequotes=!indoublequotes; // unescaped double quote.
    else if (!(indoublequotes || inslashcomment || instarcomment) &&
              '\'' == m input.m line[m input.m line index])
        insinglequotes=!insinglequotes; // unescaped single quote.
    /* Look for comments. */
    if (instarcomment) { // inside "/*" comment; look for "*/"
        if (slashed && '/' == m input.m line[m input.m line index])
            instarcomment = slashed = false;
        else // note that inside a star comment, slashed means starred
    slashed = ('*' == m_input.m_line[m_input.m_line_index]);
    } else if (!inslashcomment && !insinglequotes && !indoublequotes) {
        // not in comment, look for /* or //
        inslashcomment =
            (slashed && '/' == m_input.m_line[m_input.m_line_index]);
            (slashed && '*' == m input.m line[m input.m line index]);
        slashed = ('/' == m_input.m_line[m_input.m_line_index]);
    /* Look for brackets. */
    if (!insinglequotes && !indoublequotes &&
        !instarcomment && !inslashcomment) {
      if ('{' == m input.m line[m input.m line index])
          ++brackets;
      else if (')' == m_input.m_line[m_input.m_line_index])
          --brackets;
          if (0 == brackets)
              ++action index;
              ++m input.m line index;
              break;
            }
        }
    ++action_index;
    /* Double the buffer size, if needed. */
    if (action index >= action.length)
        action = CUtility.doubleSize(action);
```

```
++m_input.m_line_index;
          /* Get a new line, if needed. */
          while (m input.m line index >= m input.m line read)
              inslashcomment = slashed = false;
              if (insinglequotes || indoublequotes) { // non-fatal
                  CError.parse_error(CError.E_NEWLINE,m_input.m_line_number);
                  insinglequotes = indoublequotes = false;
              if (m_input.getLine())
                  CError.parse error(CError.E SYNTAX, m input.m line number);
                  return null;
            }
        }
      accept = new CAccept(action,action index,m input.m line number);
      if (CUtility.DEBUG)
          CUtility.ASSERT(null != accept);
      if (CUtility.DESCENT DEBUG)
          System.out.print("Accepting action:");
          System.out.println(new String(accept.m action,0,accept.m action read));
      return accept;
/***************
  Function: advance
  Description: Returns code for next token.
private boolean m_advance_stop = false;
int advance
  (
    throws java.io.IOException
      boolean saw escape = false;
      Integer code;
      /*if (m input.m line index > m input.m line read) {
        System.out.println("m_input.m_line_index = " + m_input.m_line_index);
System.out.println("m_input.m_line_read = " + m_input.m_line_read);
        CUtility.ASSERT (m input.m line index <= m input.m line read);
      } * /
      if (m_input.m_eof_reached)
        {
          /* EOF has already been reached,
             so return appropriate code. */
          m_spec.m_current_token = END_OF_INPUT;
          m_spec.m_lexeme = '\0';
          return m spec.m current token;
      /* End of previous regular expression?
         Refill line buffer? */
      if (EOS == m_spec.m_current_token
          /* ADDED */
          || m input.m_line_index >= m_input.m_line_read)
          /* ADDED */
          if (m_spec.m_in_quote)
            {
              CError.parse error(CError.E SYNTAX, m input.m line number);
```

```
while (true)
        if (false == m advance stop
            || m input.m line index >= m_input.m_line_read)
            if (m_input.getLine())
                /* EOF has already been reached,
                   so return appropriate code. */
                m_spec.m_current_token = END_OF_INPUT;
                m spec.m lexeme = '\0';
                return m_spec.m_current_token;
            m input.m line index = 0;
        else
            m_advance_stop = false;
        while (m_input.m_line_index < m_input.m_line_read
               && true == CUtility.isspace(m_input.m_line[m_input.m_line_index]))
            ++m_input.m_line_index;
        if (m_input.m_line_index < m_input.m_line_read)</pre>
            break;
      }
  }
if (CUtility.DEBUG) {
  CUtility.ASSERT (m input.m line index <= m input.m line read);
while (true)
    if (false == m spec.m in quote
        && '{' == m_input.m_line[m_input.m_line_index])
        if (false == expandMacro())
          {
            break;
        if (m_input.m_line_index >= m_input.m_line_read)
            m_spec.m_current_token = EOS;
            m spec.m lexeme = '\0';
            return m spec.m current token;
    else if ('\"' == m_input.m_line[m_input.m_line_index])
        m spec.m in quote = !m spec.m in quote;
        ++m_input.m_line_index;
        if (m_input.m_line_index >= m_input.m_line_read)
            m_spec.m_current_token = EOS;
            m spec.m lexeme = '\0';
            return m_spec.m_current_token;
    else
        break;
if (m_input.m_line_index > m_input.m_line_read) {
  System.out.println("m input.m line index = " + m input.m line index);
```

```
System.out.println("m input.m line read = " + m input.m line read);
  CUtility.ASSERT (m input.m line index <= m input.m line read);
/* Look for backslash, and corresponding
  escape sequence. */
if ('\\' == m_input.m_line[m_input.m_line_index])
 {
    saw escape = true;
else
  {
    saw_escape = false;
if (false == m_spec.m_in_quote)
    if (false == m spec.m in ccl &&
        CUtility.isspace(m input.m line[m input.m line index]))
        /\star White space means the end of
           the current regular expression. */
        m_spec.m_current_token = EOS;
        m_spec.m_lexeme = '\0';
        return m_spec.m_current_token;
    /* Process escape sequence, if needed. */
    if (saw_escape)
     {
        m spec.m lexeme = expandEscape();
      }
    else
      {
        m spec.m lexeme = m input.m line[m input.m line index];
        ++m_input.m_line_index;
else
  {
    if (saw escape
        && (m_input.m_line_index + 1) < m_input.m_line_read
        && '\"' == m_input.m_line[m_input.m_line_index + 1])
        m spec.m lexeme = '\"';
        m input.m line index = m input.m line index + 2;
      }
    else
      {
        m spec.m lexeme = m input.m line[m input.m line index];
        ++m input.m line index;
  }
code = (Integer) m_tokens.get(new Character(m_spec.m_lexeme));
if (m_spec.m_in_quote || true == saw_escape)
    m_spec.m_current_token = L;
else
  {
    if (null == code)
      {
       m_spec.m_current_token = L;
      }
    else
      {
        m spec.m current token = code.intValue();
if (CCL_START == m_spec.m_current_token) m_spec.m_in_ccl = true;
if (CCL END == m spec.m current token) m spec.m in ccl = false;
```

```
if (CUtility.FOODEBUG)
          System.out.println("Lexeme: " + m spec.m lexeme
                             + "\tToken: " + m_spec.m_current_token
                             + "\tIndex: " + m_input.m_line_index);
        }
      return m_spec.m_current_token;
/**********************
  Function: details
  Description: High level debugging routine.
private void details
  (
  )
     Enumeration names;
     String name;
     String def;
     Enumeration states;
     String state;
     Integer index;
     int elem;
     int size;
     System.out.println();
      System.out.println("\t** Macros **");
      names = m_spec.m_macros.keys();
      while (names.hasMoreElements())
       {
          name = (String) names.nextElement();
          def = (String) m_spec.m_macros.get(name);
          if (CUtility.DEBUG)
            {
              CUtility.ASSERT(null != name);
              CUtility.ASSERT(null != def);
          System.out.println("Macro name \"" + name
                            + "\" has definition \"" + def + "\".");
        }
      System.out.println();
      System.out.println("\t** States **");
      states = m_spec.m_states.keys();
      while (states.hasMoreElements())
          state = (String) states.nextElement();
          index = (Integer) m spec.m states.get(state);
          if (CUtility.DEBUG)
              CUtility.ASSERT(null != state);
              CUtility.ASSERT(null != index);
          System.out.println("State \"" + state
                             + "\" has identifying index "
                             + index.toString() + ".");
      System.out.println();
      System.out.println("\t** Character Counting **");
      if (false == m spec.m count chars)
          System.out.println("Character counting is off.");
      else
          if (CUtility.DEBUG)
            {
```

```
CUtility.ASSERT (m spec.m count lines);
         System.out.println("Character counting is on.");
     System.out.println();
     System.out.println("\t** Line Counting **");
     if (false == m_spec.m_count_lines)
         System.out.println("Line counting is off.");
     else
       {
         if (CUtility.DEBUG)
             CUtility.ASSERT (m spec.m count lines);
         System.out.println("Line counting is on.");
     System.out.println();
     System.out.println("\t** Operating System Specificity **");
     if (false == m_spec.m_unix)
         System.out.println("Not generating UNIX-specific code.");
         System.out.println("(This means that \"\\" is a "
                            + "newline, rather than \"\\n\".)");
       }
     else
       {
         System.out.println("Generating UNIX-specific code.");
         System.out.println("(This means that \"\\n\" is a "
                            + "newline, rather than \"\\r\\n\".)");
     System.out.println();
     System.out.println("\t** Java CUP Compatibility **");
     if (false == m_spec.m_cup_compatible)
         System.out.println("Generating CUP compatible code.");
         System.out.println("(Scanner implements "
                            + "java cup.runtime.Scanner.)");
       }
     else
         System.out.println("Not generating CUP compatible code.");
     if (CUtility.FOODEBUG) {
       if (null != m spec.m nfa states && null != m spec.m nfa start)
           System.out.println();
           System.out.println("\t** NFA machine **");
           print_nfa();
     }
     if (null != m_spec.m_dtrans_vector)
         System.out.println();
         System.out.println("\t** DFA transition table **");
         /*print header();*/
     /*if (null != m spec.m accept vector && null != m spec.m anchor array)
         System.out.println();
         System.out.println("\t** Accept States and Anchor Vector **");
         print_accept();
/*********************
```

```
function: print set
                   **************
void print set
  Vector nfa_set
   {
     int size;
     int elem;
     CNfa nfa;
     size = nfa set.size();
     if (0 == size)
       {
         System.out.print("empty ");
     for (elem = 0; elem < size; ++elem)</pre>
         nfa = (CNfa) nfa_set.elementAt(elem);
         /*System.out.print(m_spec.m_nfa_states.indexOf(nfa) + " ");*/
System.out.print(nfa.m_label + " ");
   }
 /*********************
  Function: print header
   ***********
private void print_header
     Enumeration states:
     int i;
     int j;
     int chars_printed=0;
     CDTrans dtrans;
     int last_transition;
     String str;
     CAccept accept;
     String state;
     Integer index;
     System.out.println("/*----");
     states = m spec.m states.keys();
     while (states.hasMoreElements())
         state = (String) states.nextElement();
         index = (Integer) m spec.m states.get(state);
         if (CUtility.DEBUG)
          {
             CUtility.ASSERT(null != state);
             CUtility.ASSERT(null != index);
         System.out.println("State \"" + state
                           + "\" has identifying index "
+ index.toString() + ".");
         i = index.intValue();
         if (CDTrans.F != m spec.m state dtrans[i])
             System.out.println("\tStart index in transition table: "
                               + m spec.m state dtrans[i]);
           }
         else
             System.out.println("\tNo associated transition states.");
     for (i = 0; i < m spec.m dtrans vector.size(); ++i)</pre>
```

```
dtrans = (CDTrans) m spec.m dtrans vector.elementAt(i);
if (null == m spec.m accept vector && null == m spec.m anchor array)
    if (null == dtrans.m accept)
      {
        System.out.print(" * State " + i + " [nonaccepting]");
    else
      {
        System.out.print(" * State " + i
                          + " [accepting, line "
                          + dtrans.m_accept.m_line_number
                          + (new String(dtrans.m_accept.m_action,0,
                                         dtrans.m accept.m action read))
                          + ">]");
        if (CSpec.NONE != dtrans.m anchor)
            System.out.print(" Anchor: "
                              + ((0 != (dtrans.m_anchor & CSpec.START))
                                 ? "start " : "")
                              + ((0 != (dtrans.m_anchor & CSpec.END))
                                 ? "end " : ""));
          }
  }
else
  {
    accept = (CAccept) m_spec.m_accept_vector.elementAt(i);
    if (null == accept)
        System.out.print(" * State " + i + " [nonaccepting]");
      }
    else
      {
        System.out.print(" * State " + i
                          + " [accepting, line "
                          + accept.m line number
                          + (new String(accept.m_action,0,
                                         accept.m action read))
                          + ">|");
        if (CSpec.NONE != m_spec.m_anchor_array[i])
            System.out.print(" Anchor: "
                              + ((0 != (m_spec.m_anchor_array[i] & CSpec.START))
? "start" : "")
                              + ((0 != (m_spec.m_anchor_array[i] & CSpec.END))
                                  ? "end " : ""));
      }
  }
last transition = -1;
for (j = 0; j < m_spec.m_dtrans_ncols; ++j)</pre>
    if (CDTrans.F != dtrans.m dtrans[j])
        if (last_transition != dtrans.m dtrans[j])
            System.out.println();
            System.out.print(" \star
                                     goto " + dtrans.m dtrans[j]
                              + " on ");
            chars printed = 0;
        str = interp_int((int) j);
        System.out.print(str);
        chars printed = chars printed + str.length();
        if (5\overline{6} < \text{chars\_printed})
          {
```

```
System.out.println();
                                                          ");
                        System.out.print(" *
                        chars printed = 0;
                    last transition = dtrans.m dtrans[j];
              }
            System.out.println();
        System.out.println(" */");
        System.out.println();
}
* SparseBitSet 25-Jul-1999.
* C. Scott Ananian <cananian@alumni.princeton.edu>
* Re-implementation of the standard java.util.BitSet to support sparse
  sets, which we need to efficiently support unicode character classes.
/**
^{\star} A set of bits. The set automatically grows as more bits are
* needed.
 * @version
              1.00, 25 Jul 1999
* @author C. Scott Ananian
* /
final class SparseBitSet implements Cloneable {
   /** Sorted array of bit-block offsets. */
    int offs[];
    /** Array of bit-blocks; each holding BITS bits. */
   long bits[];
    /** Number of blocks currently in use. */
    int size;
    /** log base 2 of BITS, for the identity: x/BITS == x >> LG BITS */
    static final private int LG BITS = 6;
    /** Number of bits in a block. */
    static final private int BITS = 1<<LG BITS;</pre>
    /** BITS-1, using the identity: x % BITS == x & (BITS-1) */
    static final private int BITS_M1 = BITS-1;
    * Creates an empty set.
    public SparseBitSet() {
       bits = new long[4];
       offs = new int [4];
       size = 0;
    }
    * Creates an empty set with the specified size.
    * @param nbits the size of the set
    public SparseBitSet(int nbits) {
       this();
    }
    * Creates an empty set with the same size as the given set.
    public SparseBitSet(SparseBitSet set) {
       bits = new long[set.size];
        offs = new int [set.size];
        size = 0;
    private void new_block(int bnum) {
        new block (bsearch (bnum), bnum);
    private void new_block(int idx, int bnum) {
        if (size==bits.length) { // resize
```

```
long[] nbits = new long[size*3];
         int [] noffs = new int [size*3];
        System.arraycopy(bits, 0, nbits, 0, size);
System.arraycopy(offs, 0, noffs, 0, size);
        bits = nbits;
        offs = noffs;
    CUtility.ASSERT(size<bits.length);</pre>
    insert block(idx, bnum);
private void insert block(int idx, int bnum) {
    CUtility.ASSERT(idx<=size);
    CUtility.ASSERT(idx==size || offs[idx]!=bnum);
    System.arraycopy(bits, idx, bits, idx+1, size-idx);
System.arraycopy(offs, idx, offs, idx+1, size-idx);
    offs[idx]=bnum;
    bits[idx]=0; //clear them bits.
    size++;
private int bsearch(int bnum) {
    int l=0, r=size; // search interval is [1, r)
    while (1 \le r) {
        int p = (1+r)/2;
         if (bnum<offs[p]) r=p;</pre>
        else if (bnum>offs[p]) l=p+1;
        else return p;
    CUtility.ASSERT(l==r);
    return 1; // index at which the bnum *should* be, if it's not.
}
/**
 * Sets a bit.
 * @param bit the bit to be set
public void set(int bit) {
    int bnum = bit >> LG_BITS;
    int idx = bsearch(bnum);
    if (idx \geq size || offs[idx]!=bnum)
        new_block(idx, bnum);
    bits[idx] |= (1L << (bit & BITS M1) );
}
/**
 * Clears a bit.
 * @param bit the bit to be cleared
public void clear(int bit) {
    int bnum = bit >> LG BITS;
    int idx = bsearch(bnum);
    if (idx \geq size || offs[idx]!=bnum)
        new block(idx, bnum);
    bits[idx] &= ~(1L << (bit & BITS M1) );
}
/**
 * Clears all bits.
public void clearAll() {
    size = 0;
/**
 * Gets a bit.
 ^{\star} @param bit the bit to be gotten
public boolean get(int bit)
    int bnum = bit >> LG BITS;
    int idx = bsearch(bnum);
    if (idx >= size || offs[idx]!=bnum)
        return false;
    return 0 != ( bits[idx] & (1L << (bit & BITS_M1) ) );
}
/**
```

```
^{\star} Logically ANDs this bit set with the specified set of bits.
  @param set the bit set to be ANDed with
public void and(SparseBitSet set) {
   binop(this, set, AND);
* Logically ORs this bit set with the specified set of bits.
 ^{\star} @param set the bit set to be ORed with
public void or(SparseBitSet set) {
   binop(this, set, OR);
/**
* Logically XORs this bit set with the specified set of bits.
^{\star} @param set the bit set to be XORed with
public void xor(SparseBitSet set) {
   binop(this, set, XOR);
// BINARY OPERATION MACHINERY
private static interface BinOp {
    public long op (long a, long b);
private static final BinOp AND = new BinOp() {
   public final long op(long a, long b) { return a & b; }
private static final BinOp OR = new BinOp() {
   public final long op(long a, long b) { return a | b; }
private static final BinOp XOR = new BinOp() {
   public final long op(long a, long b) { return a ^ b; }
private static final void binop(SparseBitSet a, SparseBitSet b, BinOp op) {
    int nsize = a.size + b.size;
    long[] nbits;
    int [] noffs;
    int a zero, a size;
    // be very clever and avoid allocating more memory if we can.
    if (a.bits.length < nsize) { // oh well, have to make working space.
        nbits = new long[nsize];
        noffs = new int [nsize];
        a zero = 0; a size = a.size;
    } else { // reduce, reuse, recycle!
        nbits = a.bits;
        noffs = a.offs;
        a_zero = a.bits.length - a.size; a_size = a.bits.length;
        System.arraycopy(a.bits, 0, a.bits, a zero, a.size);
        System.arraycopy(a.offs, 0, a.offs, a zero, a.size);
    // ok, crunch through and binop those sets!
    nsize = 0;
    for (int i=a_zero, j=0; i<a_size || j<b.size; ) {</pre>
        long nb; int no;
        if (i<a size && (j>=b.size || a.offs[i] < b.offs[j])) {
            nb = op.op(a.bits[i], 0);
            no = a.offs[i];
            i++;
        } else if (j < b.size \&\& (i > = a.offs[i] > b.offs[j]))  {
            nb = op.op(0, b.bits[j]);
            no = b.offs[j];
            j++;
        } else { // equal keys; merge.
            nb = op.op(a.bits[i], b.bits[j]);
            no = a.offs[i];
            i++; j++;
        if (nb!=0) {
            nbits[nsize] = nb;
            noffs[nsize] = no;
            nsize++;
        }
```

```
a.bits = nbits;
    a.offs = noffs;
    a.size = nsize;
}
/**
* Gets the hashcode.
public int hashCode() {
    long h = 1234;
    for (int i=0; i<size; i++)
        h ^= bits[i] * offs[i];
    return (int) ((h >> 32) ^ h);
}
/**
 ^{\star} Calculates and returns the set's size
public int size() {
    return (size==0)?0:((1+offs[size-1]) << LG_BITS);</pre>
/**
 ^{\star} Compares this object against the specified object.
 * @param obj the object to commpare with
 * @return true if the objects are the same; false otherwise.
 * /
public boolean equals(Object obj) {
    if ((obj != null) && (obj instanceof SparseBitSet))
        return equals(this, (SparseBitSet)obj);
    return false;
/**
 * Compares two SparseBitSets for equality.
 ^{\star} @return true if the objects are the same; false otherwise.
public static boolean equals(SparseBitSet a, SparseBitSet b) {
    for (int i=0, j=0; i<a.size || j<b.size; ) {</pre>
        if (i<a.size && (j>=b.size || a.offs[i] < b.offs[j])) {</pre>
            if (a.bits[i++]!=0) return false;
        } else if (j<b.size && (i>=a.size \mid\mid a.offs[i] > b.offs[j])) {
            if (b.bits[j++]!=0) return false;
        } else { // equal keys
            if (a.bits[i++]!=b.bits[j++]) return false;
    }
    return true;
}
* Clones the SparseBitSet.
public Object clone() {
    try {
        SparseBitSet set = (SparseBitSet) super.clone();
        set.bits = (long[]) bits.clone();
        set.offs = (int []) offs.clone();
        return set;
    } catch (CloneNotSupportedException e) {
        // this shouldn't happen, since we are Cloneable
        throw new InternalError();
    }
}
/**
* Return an <code>Enumeration</code> of <code>Integer</code>s
 ^{\star} which represent set bit indices in this SparseBitSet.
public Enumeration elements() {
    return new Enumeration() {
        int idx=-1, bit=BITS;
        { advance(); }
        public boolean hasMoreElements() {
            return (idx<size);
```

```
public Object nextElement() {
            int r = bit + (offs[idx] << LG BITS);</pre>
            advance();
            return new Integer(r);
        private void advance() {
            while (idx<size) {</pre>
                while (++bit<BITS)
                    if (0!=(bits[idx] & (1L<<bit)))</pre>
                idx++; bit=-1;
            }
        }
    } ;
 \star Converts the SparseBitSet to a String.
public String toString() {
    StringBuffer sb = new StringBuffer();
    sb.append('{');
    for (Enumeration e=elements(); e.hasMoreElements(); ) {
        if (sb.length() > 1) sb.append(", ");
        sb.append(e.nextElement());
    }
    sb.append('}');
    return sb.toString();
/** Check validity. */
private boolean isValid() {
    if (bits.length!=offs.length) return false;
    if (size>bits.length) return false;
    if (size!=0 && 0<=offs[0]) return false;
    for (int i=1; i<size; i++)
        if (offs[i] < offs[i-1])
                return false;
    return true;
/** Self-test. */
public static void main(String[] args) {
    final int ITER = 500;
    final int RANGE= 65536;
    SparseBitSet a = new SparseBitSet();
    Cutility.ASSERT(!a.get(0) && !a.get(1));
    CUtility.ASSERT(!a.get(123329));
    a.set(0); CUtility.ASSERT(a.get(0) && !a.get(1));
    a.set(1); CUtility.ASSERT(a.get(0) && a.get(1));
    a.clearAll();
    CUtility.ASSERT(!a.get(0) && !a.get(1));
    java.util.Random r = new java.util.Random();
    java.util.Vector v = new java.util.Vector();
    for (int n=0; n<ITER; n++) {
        int rr = ((r.nextInt()>>>1) % RANGE) << 1;
        a.set(rr); v.addElement(new Integer(rr));
        // check that all the numbers are there.
        CUtility.ASSERT(a.get(rr) && !a.get(rr+1) && !a.get(rr-1));
        for (int i=0; i<v.size(); i++)
            CUtility.ASSERT(a.get(((Integer)v.elementAt(i)).intValue()));
    SparseBitSet b = (SparseBitSet) a.clone();
    CUtility.ASSERT(a.equals(b) && b.equals(a));
    for (int n=0; n<ITER/2; n++) {
        int rr = (r.nextInt()>>>1) % v.size();
        int m = ((Integer) v.elementAt(rr)).intValue();
        b.clear(m); v.removeElementAt(rr);
        // check that numbers are removed properly.
        CUtility.ASSERT(!b.get(m));
    CUtility.ASSERT(!a.equals(b));
    SparseBitSet c = (SparseBitSet) a.clone();
    SparseBitSet d = (SparseBitSet) a.clone();
    c.and(a);
    CUtility.ASSERT(c.equals(a) && a.equals(c));
```

```
c.xor(a);
       CUtility.ASSERT(!c.equals(a) && c.size() == 0);
       d.or(b);
       CUtility.ASSERT(d.equals(a) && !b.equals(d));
       d.and(b);
       CUtility.ASSERT(!d.equals(a) && b.equals(d));
       d.xor(a);
       CUtility.ASSERT(!d.equals(a) && !b.equals(d));
       c.or(d); c.or(b);
       CUtility.ASSERT(c.equals(a) && a.equals(c));
       c = (SparseBitSet) d.clone();
       c.and(b);
       CUtility.ASSERT(c.size()==0);
       System.out.println("Success.");
}
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// set emacs indentation
// Local Variables:
// c-basic-offset:2
// End:
```