



Summarizer 0101

Introduction to Computer Programming

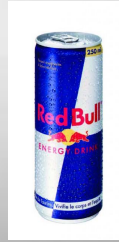


Reminder about presentations

Talk loudly so everyone may “ear”



Present energetically



Don't read big texts from slides



Keep text simple





Reminder about presentations

Practice the presentation



Use the available stage space

Keep facing the audience

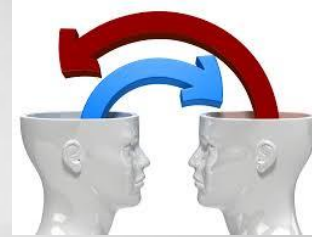


Spread focus throughout



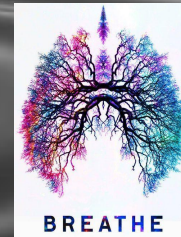


Reminder about presentations



Interacting is dope

Smile...



...and ...

...

!



Programming Languages

What are they?





Programming Languages

What are they?

Systems to instruct the machine

Which was the first one?





Programming Languages

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Which was the first one?

Machine (aka binary)

Are there more languages?



Programming Languages

What are they?

Systems to instruct the machine

Which was the first one?

Machine (aka binary)

Are there more languages?

Yes. E.g. C, Java, JavaScript...



Programming Languages

From “lower level languages”...

Machine Language

Assembly Language

C

Java

JavaScript

... to “higher level languages”

High-level languages? Whaaat?



Programming Languages

High-level languages? Whaaat?

Understandability

Resemblance (to human language)

Abstraction (from computer details)

Easiness (to use)





Programming Languages

High-level languages? URAE!





Programming Languages

What about the future?

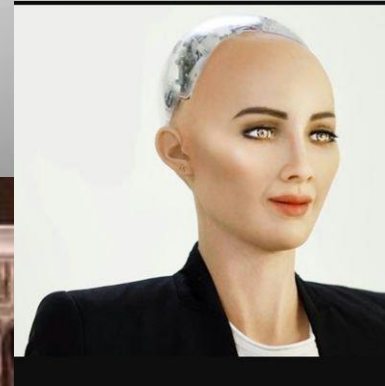




Programming Languages

What about the future?

Natural Language (Human)





Fun Fact:

1627, Sir J. Beaumont (poet), “The Epiphany”:

Who lift to God for us the holy smoke Of fervent prayers

1892, Rudyard Kipling (poet), “The Naulahka”:

By the holy smoke, some one has got to urge girls to stand by
the old machine



Programming Languages

What kinds of languages are there?





Programming Languages

What kinds of languages are there?

Compiled languages

main.c
compiler.output
main

Written, Compressed, Executed

(e.g. BASIC, C, Pascal)

Interpreted Languages

Written, Executed

index.js
node js

(e.g. JavaScript, Python, Ruby)



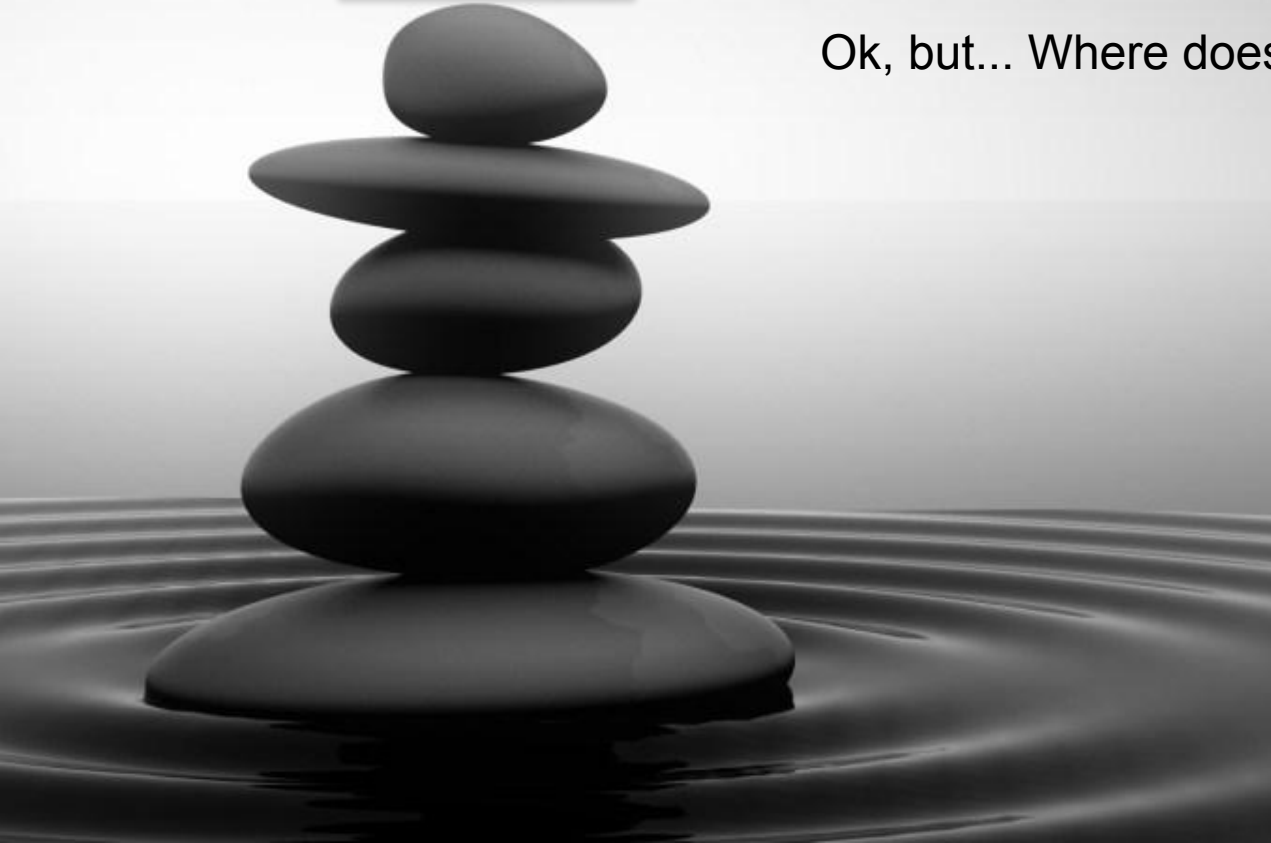
Ok, but... Where does one write code?





Ok, but... Where does one write code?

In an editor!





Editors

vi Editor

(aka visual editor)

Not that easy to learn

Fast

Powerful

Keystrokes



Editors

vi Editor

(aka visual editor)

Not that easy to learn

Fast

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Editors

GNU Emacs

Extensible

Customizable





Data Structure

Let's talk about abstract structure types





Data Structure types

Queue



FiFo logic

(First in, First Out)



Data Structure types

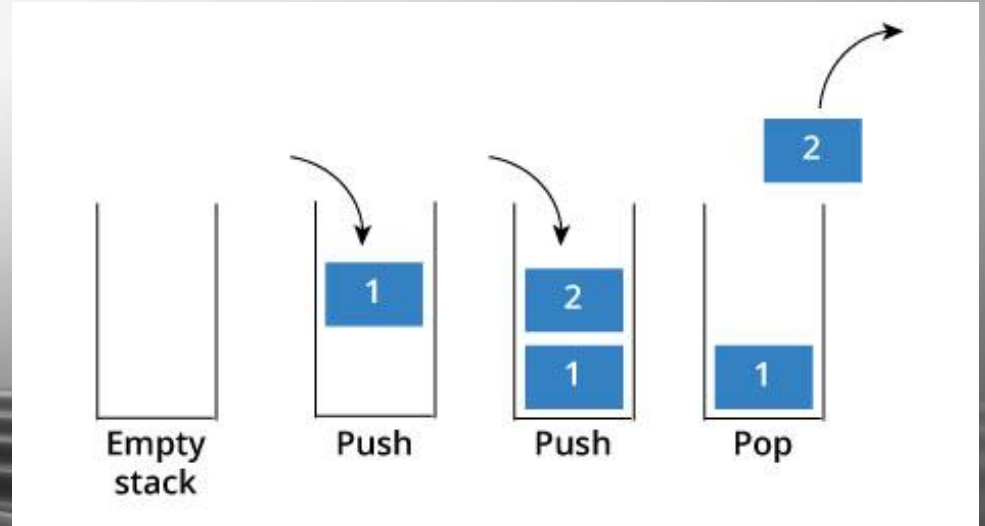
... Unless you're Eric Cartman!





Data Structure types

Stack



FiLo logic (First in Last Out)



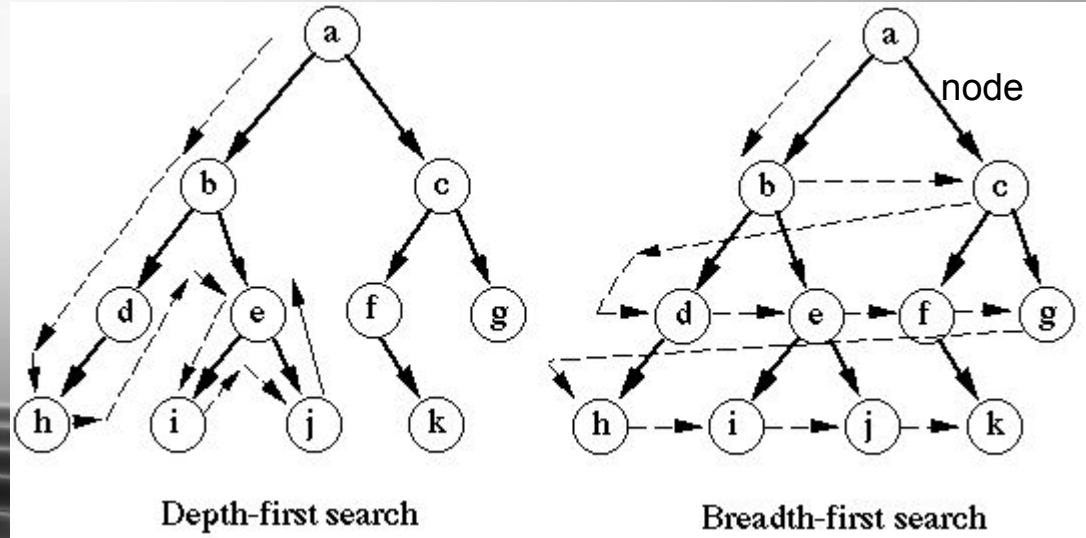
Data Structure types





Data Structure types

Tree



Hierarchical structure

Root > Subtrees



Data Structure types





Algorithm

	 Insertion	 Selection	 Bubble	 Shell	 Merge	 Heap	 Quick	 Quick3
 Random								
 Nearly Sorted								
 Reversed								
 Few Unique								



Algorithm

... an unambiguous specification of how to solve (...) problems

... a series of sequential instructions to achieve a goal





Algorithm

Bubble sort (aka sinking sort)

6 5 3 1 8 7 2 4

Compares each pair of adjacent items

Swaps them if they are in the wrong order



Algorithm

Insert sort



Builds the final sorted array one item at a time



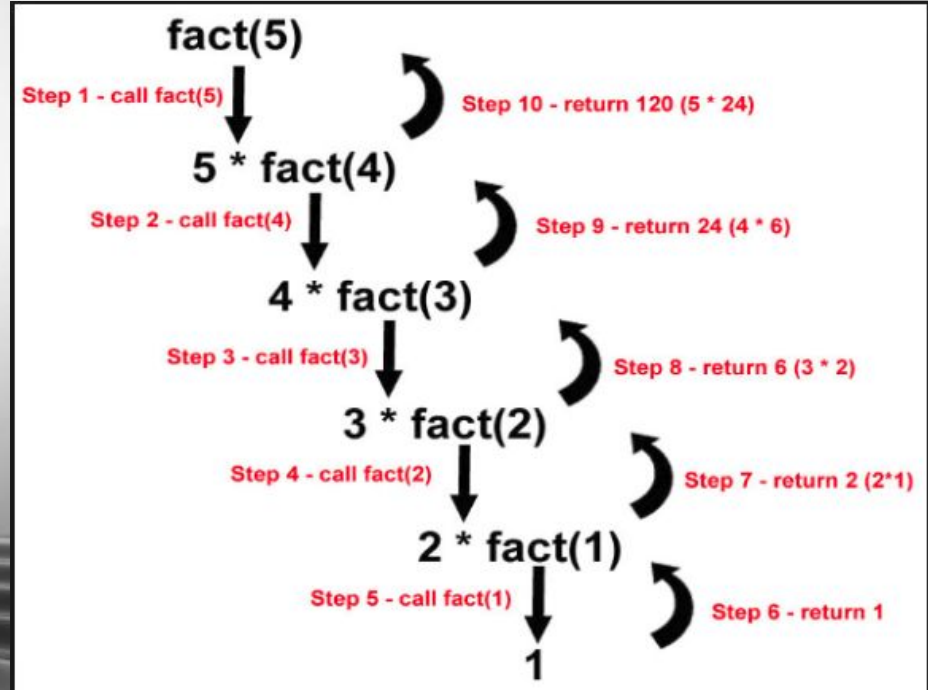
Recursive

Solving a problem ... recurring to itself.





Recursive



if $\text{fact}(x) = 1$: return 1;

if $\text{fact}(x) \neq 1$: return $x * (\text{fact}(x-1))$;

