

APOLLO
11

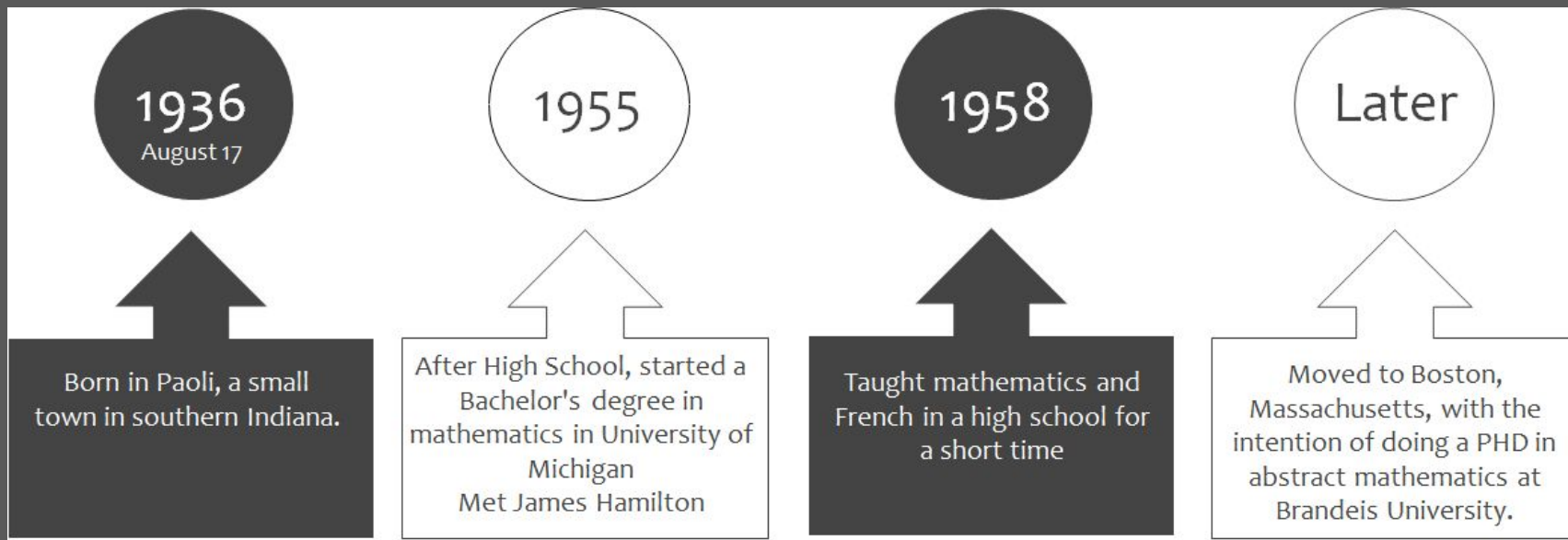
Margaret Hamilton
NASA SOFTWARE DESIGNER
APOLLO 11 - MOON LANDING

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Homework

Margaret Heafield Hamilton

an American computer scientist, systems engineer, and business owner.

“There was something about Math that I just like more than everything else.”





The plan failed.....

Meanwhile, she got an offer.....

In 1960, she put graduate school on hold, and **accepted a job at** the Massachusetts Institute of Technology (**MIT**), in order to support her husband while he worked on his law degree at Harvard.



At MIT she began programming software to predict the weather on the LGP-30 and the PDP-1 computers (at Marvin Minsky's Project MAC) for professor Edward Norton Lorenz in the meteorology department.

SAGE Project - the first U.S. air defense system

From 1961 to 1963, she worked on the SAGE Project at MIT's Lincoln Lab.

What did she
do there???



SAGE Project - the first U.S. air defense system

She was one of the programmers who wrote software for the first AN/FSQ-7 computer (the XD-1), to identify enemy aircraft;

The **SAGE** (Semi-Automatic Ground Environment) Project was an extension of Project Whirlwind, started by MIT, to create a computer system that could predict weather systems and track their movements through simulators;

SAGE was soon developed for military use in anti-aircraft air defense from potential Soviet attacks during the Cold War.



During this period, she also wrote software for the Air Force Cambridge Research Laboratories.

Difficult Stuff...

Programming software wasn't really a thing people went to school for;

The field was pretty new and developing quickly. So **Hamilton**, like a lot of early computer scientists, **learned on the job**;

It was **this work** that **made her a candidate for a job opening** that her husband spotted in the local newspaper;



Next Job....What a job!!!

A lab at MIT was looking for programmers to work on the computer that would take humans to the moon.

wooOoooOooWww!!!!

**“I’ve got to
go there!!”**



NASA

Hamilton joined the **Charles Stark Draper Laboratory** at MIT, which provided **aeronautical technology** for **NASA** (the National Aeronautics and Space Administration).

She became the head of the Apollo flight software development team.

Hamilton's team was **responsible** for developing the software to the **guidance and control systems** of the **in-flight command and lunar modules** of the Apollo missions.

Working at NASA



What my Dad wanted me to do



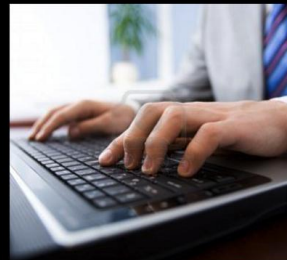
What my friends think I do



What my kids think I do



What the taxpayers think I do



What I tell people I do



What it feels like I do

NASA

One day, Hamilton thought: “What if there is an emergency and they didn't know what to do?”

The goal was to prevent errors and keep everything running when they come up.

She had a meeting with software and hardware people and they said that it could not be done.

So the next day, she came back with the solution and they accepted it.

Hamilton concentrated on software to detect system errors and to recover information in a computer crash, such as restarts and the Display Interface Routines (AKA the Priority Displays), which Hamilton designed and developed.

NASA - Apollo 11 - The Landing

Three minutes before landing several computer **alarms were triggered**.

The **computer** was being asked to do **more calculations** than it could handle.

The program for the radar hadn't been set properly, and it was using **about 13%** of the total computer processing power.

In order to land on the moon, the computer needed **90%** of its processing power - **so it was overloaded**.

The extra demand came from the rendezvous radar, which the landing module was using to keep track of the command module that stayed in orbit around the moon.

Emergency!!!!



Go, Don't Go, Land, Not Land.....

NASA - Apollo 11

Luckily, Hamilton and her team designed Apollo's computer to **take priorities into account, focusing only on the high-priority tasks.**

On July 20th, 1969, 600 million people around the world **watched Apollo 11 land on the moon** thanks to Hamilton's software.



Businesses

In 1970 **Hamilton left MIT** to work in the **private sector**.

In 1976 she **co-founded the company Higher Order Software** to further develop ideas about error prevention and fault tolerance emerging from her experience at MIT.

She is now the CEO of **Hamilton Technologies, Inc.**, a company **she founded in 1986**, which provides a way for software engineers to integrate different programs so they act like one big system.

This helps prevent errors that can come from interfacing (when programs exchange information).



Legacy

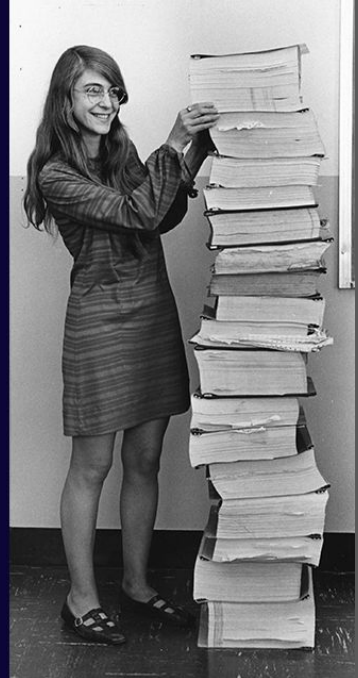
Margaret Hamilton **is still working** on ways to get rid of software bugs.

She is credited to have made up the **software engineering** concept.

“I began to use the term '**software engineering**' to distinguish from hardware and other kinds of engineering. When I first started using this phrase, it was considered to be quite amusing.... Software eventually and necessarily gained the same respect as any other discipline.”

Margaret Hamilton

Computer Scientist who invented the modern concept of software and was instrumental to NASA's efforts to land humans on the moon



Awards & Publications

- In 1986 - **Augusta Ada Lovelace Award** by the Association for Women in Computing;
- In 2003 - **NASA Exceptional Space Act Award** for scientific and technical contributions.
- In 2009 - **Outstanding Alumni Award** by Earlham College.
- In 2016 - **Presidential Medal of Freedom** from Barack Obama, the highest civilian honor in the United States.
- In 2017 - "**Computer History Museum Fellow Award**", ideas that changed the world.
- In 2017, - "**Women of NASA**".

130 **papers, proceedings, reports**
about 60 projects and 6 major
programs she has been involved with





The End

