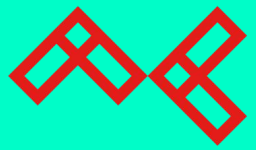
Summarizer 0110

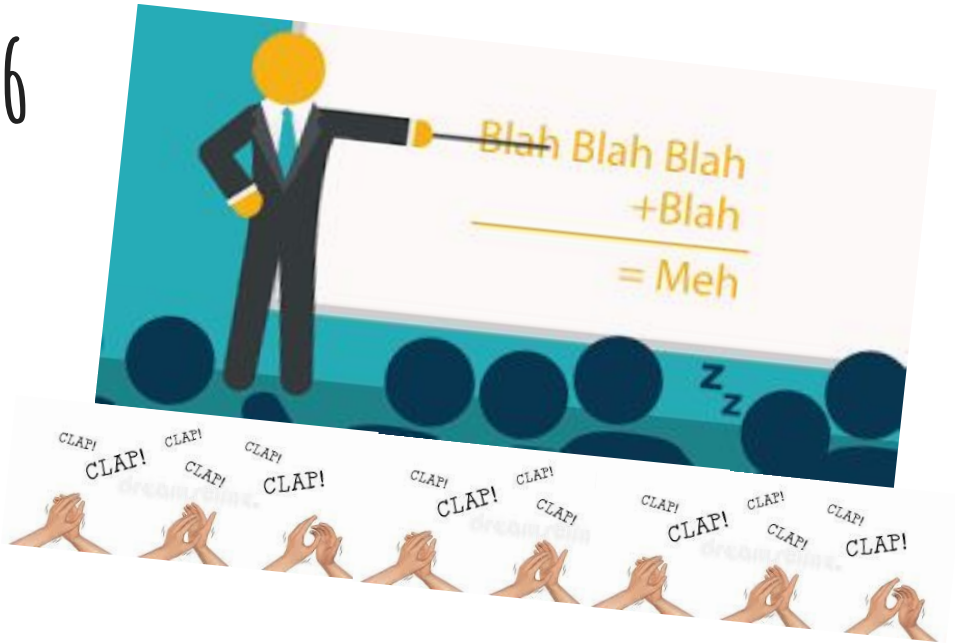
Palindromes
Version Control Systems
Git



ACADEMIADECODIGO
<andreneri@bootcamp16\Fundão\09-05-2018_>

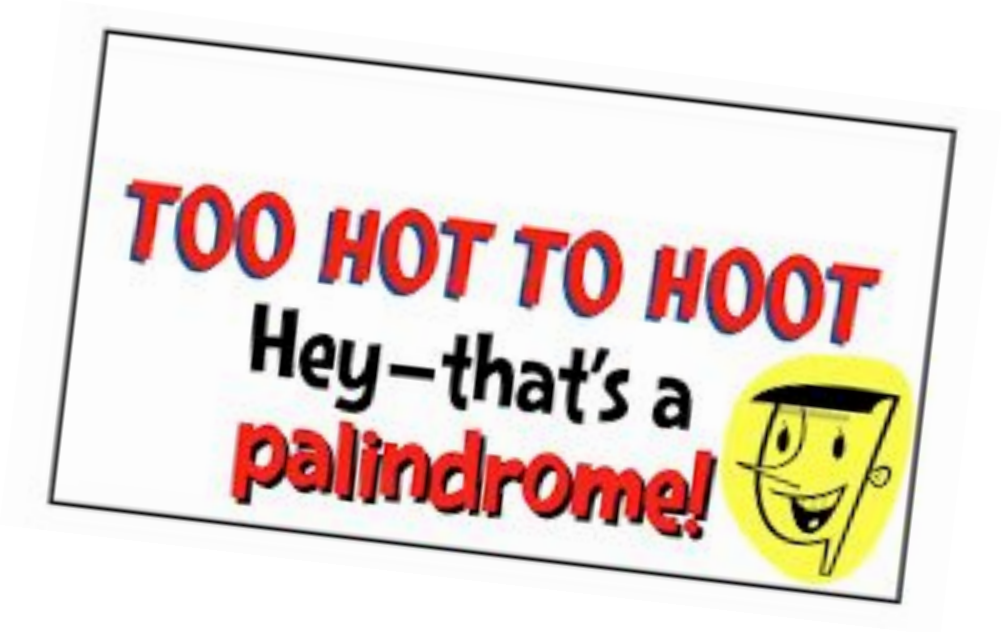
Previously on BootCamp #16

- We heard Pedro's presentation about Linus Torvalds (great guy btw)
- Maria's presentation about Margaret Hamilton (wrote 1,60m+ of code in assembly; like… whaaaaaat?!)
- André Silva's summarizer on data structures and types of algorithms



Followed by the typical coffee break

PALINDROME



WHAT IS IT?

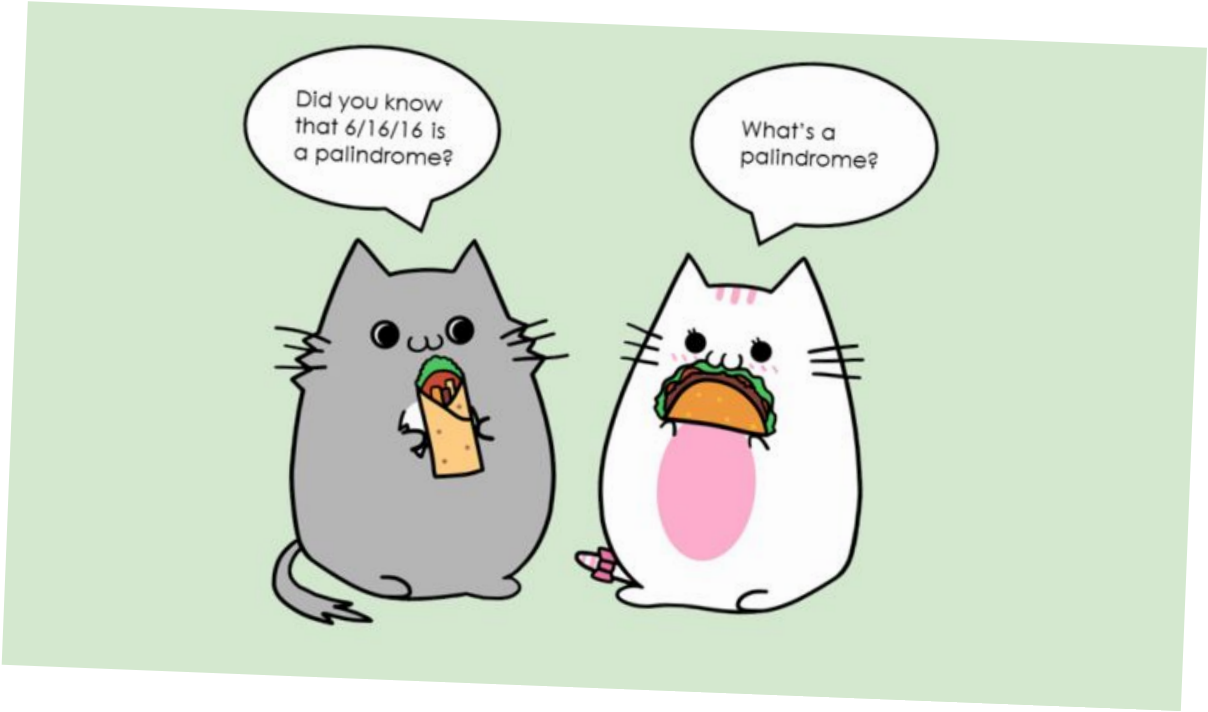
A word, phrase or sentence that reads the same either forward or backwards

pretty straight forward, right?

How would we create a program in order to test if a certain word or expression is a palindrome?

In other Words

How do we explain to the machine what the hell is a palindrome??



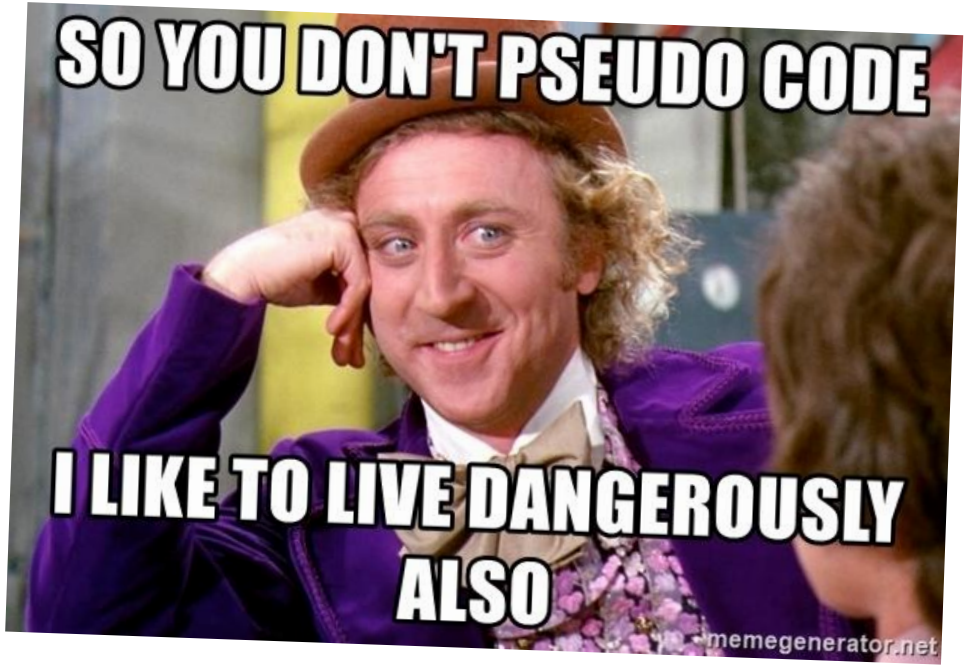
The main goal

- Understanding that machines, although powerful, are stupid
- They need a series of logic steps to understand what to do, much like a child, although a child is much smarter, but you get the idea…
- We need to break a BIG problem into smaller achievable goals

It doesn't matter which language you're writing your code with, the most important thing is logic. If you understand how to solve a specific problem, you can code it in any language

We need...

To create pseudocode in order to better understand the steps we need to take to implement our code. It's basically a sketch of what our code will look like in human language.



Just a tip

```
var remember = “Think first, code later”;

// it’s so much easier
```

THE PSEUDO CODE

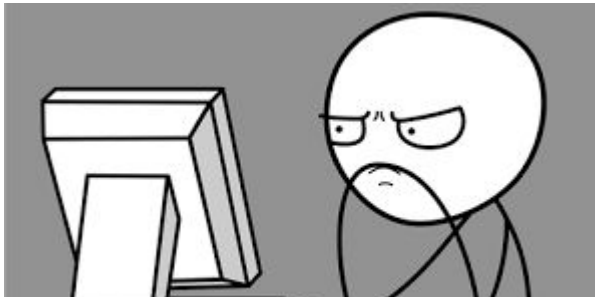
step 1: define 2 variables → currentInitialPosition = 0 (cIP) && currentFinalPosition = word length - 1 (cFP)

step 2: compare characters at cIP && cFP

step 3: if char cIP !== char cFP → STOP because it's not a palindrome

step 4: if char cIP == char cFP → cIP++ && cFP--

step 5: repeat step 2 while cIP < cFP



and time to dance

VCS (Version Control System)

What is it ?

Software that manages changes on documents.

NO VCS

Centralized Version Control

Based on the idea that there is a single “central” copy of your project somewhere (on a central repository), and programmers will *“commit”* their changes to this central copy.

Needs internet connection

commit: creating a new version of that project

Explanation on how it works

Pull down any changes other people have made from the central server (update)

Make your changes, and make sure they work properly

Commit your changes to the central server, so other programmers can see them

Distributed Version Control

-These systems do not necessarily rely on a central server to store all the versions of a project's files.

-Instead, every developer "clones" a copy of a repository and has the **full** history of the project on their own hard drive. This copy (or "clone") has *all* of the metadata of the original.

pull: getting new changes from a repository

push: moving your own changes to a repository

Explanation on how it works

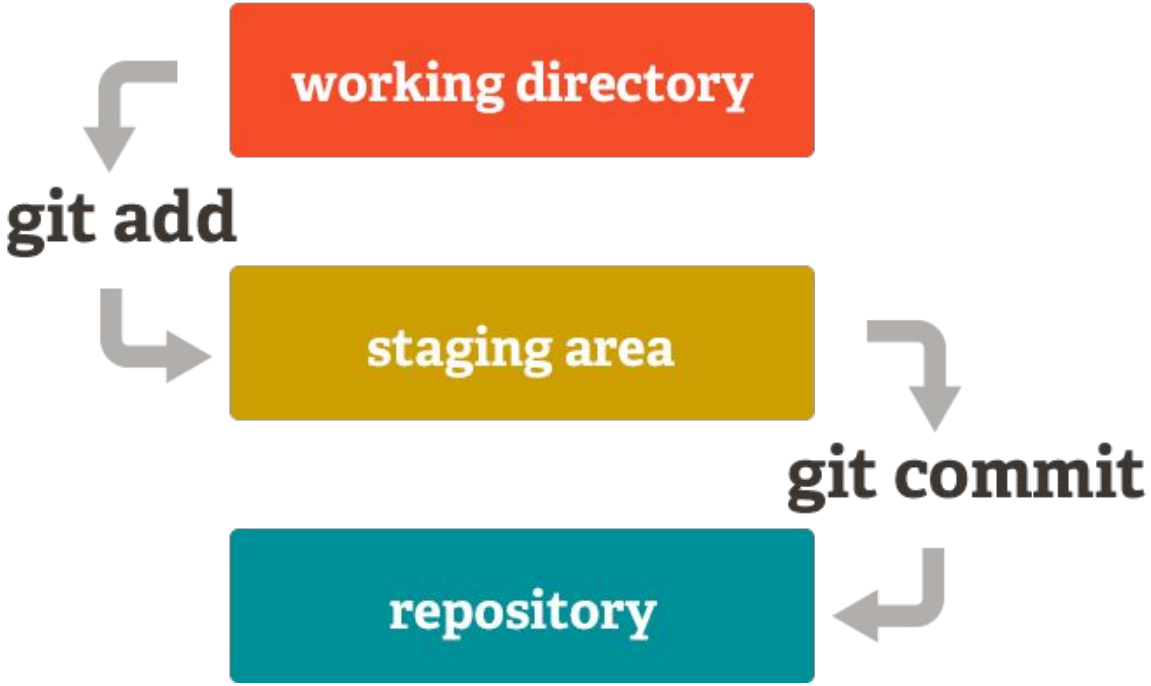
One common misconception about distributed version control systems is that there *cannot* be a central project repository. This is simply not true.

Instead of a central repository being *required* by the tools you use, it is now optional and purely a social issue.

GIT

Well, that’s legit…
// ifyouknowwhatimean

How it works


working directory
git add
staging area
git commit
repository

Some Useful git commands


The End