

An Introduction to GIT

Version Control with Git
Avoid to be the repository manager

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Agenda

- What is Version Control? (and why use it?)
- What is Git? (And why Git?)
- How git works
- Create a repository
- Branches
- Add remote
- How data is stored



History



- Created by Linus Torvalds for work on the Linux kernel ~2005
- Some of the companies that use git:

Linked in[®]

facebook[®]

Microsoft

Google

NETFLIX

What is Git?



Git is a



Distributed

Version Control System





OR



Git is a



Directory



Git is a



Tree

history storage system



Git is a



Stupid

content tracker



How ever you think about it...



How ever you think about it...



GIT IS SUPER COOL



What is a Version Control

- Version Control - A system for managing changes made to documents and other computer files
- What kinds of files can we use it with?
 - Source code
 - Documentation
 - Short stories
 - Binary files (music and pictures)
- What should we use it for?
 - Text files
 - Projects that have lots of revisions (changes)
 - Collaborating



VCS Systems and their Operations



- Lots of different choices available:
 - CVS
 - SVN
 - Perforce
 - Git
 - Mercurial (Hg), Bazaar
 - And more!
- Most follow a repository model (though differ in how the repositories work)



So why do we need a VCS?



- Our goals
 - Share code (or something else) easily
 - Keep track of any changes we make (and undo them with ease)
 - Maintain multiple versions of the same project/code base
 - Clearly communicate what changes have been made
- There are two type of VCS
 - Centralized and
 - Distributed



Distributed vs Centralized



Centralized VCS

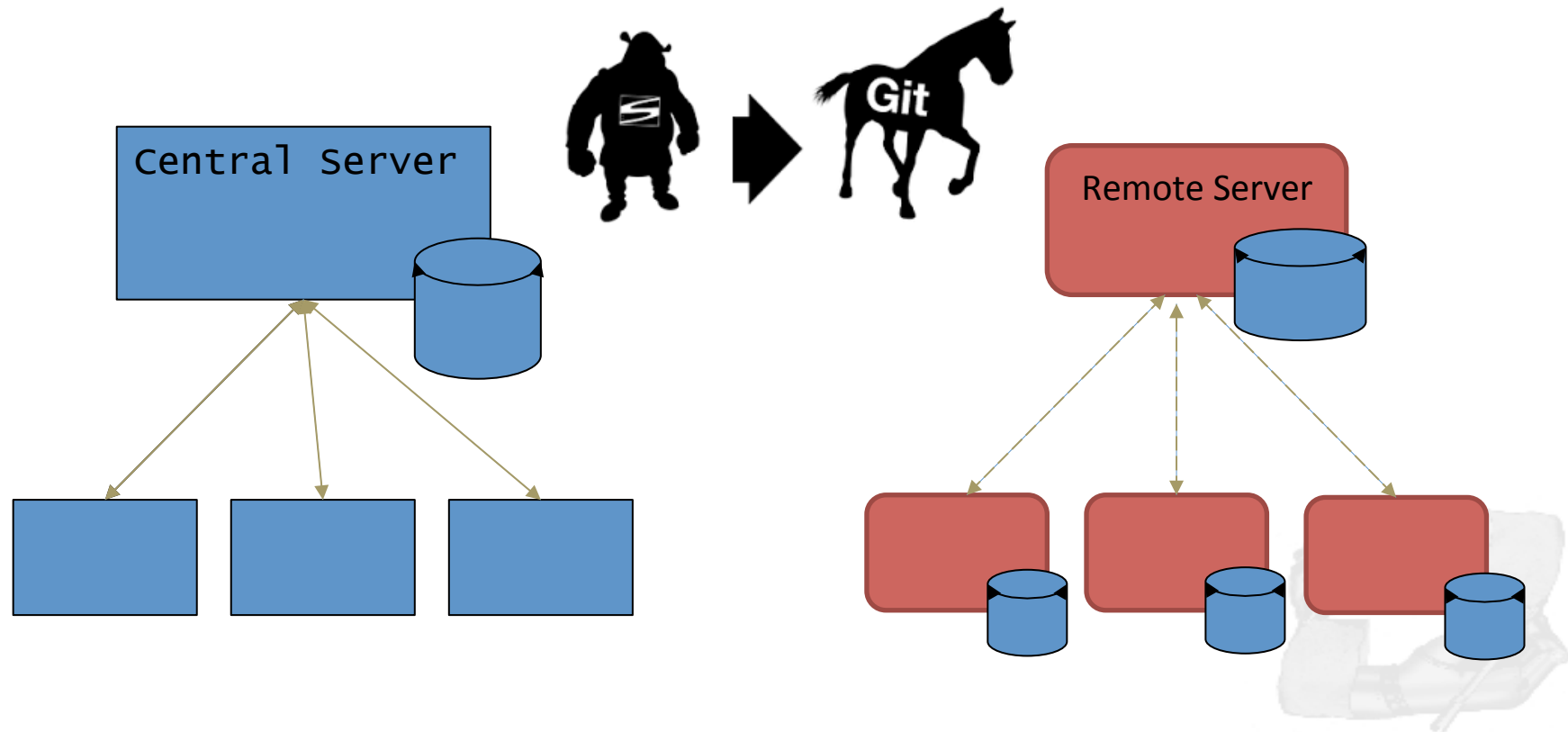
- One central repository
- Must be capable of connecting to repo
- Need to solve issues with group members making different changes on the same files

Distributed VCS

- Everyone has a working repo
- Faster
- Connectionless
- Still need to resolve issues, but it's not an argument against DVCS

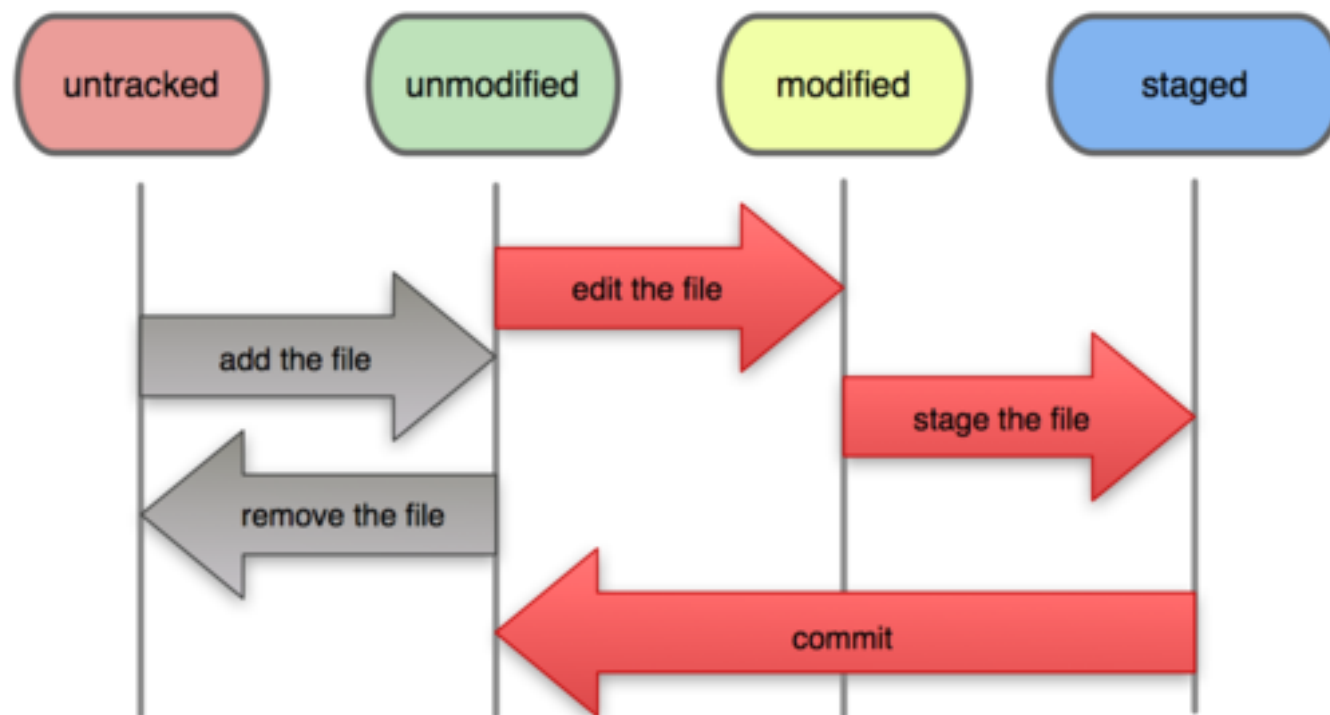


Centralized vs Distributed



Git file lifecycle

File Status Lifecycle



Creating our first repository



- Install git
- Establish our first repository:
 - mkdir git-test
 - cd git-test
 - git init
- What do we have here?
 - git status



Using our first repository



- Add a file
 - `touch file.txt`
 - `git add file.txt`
 - `git commit -m "add the first file"`

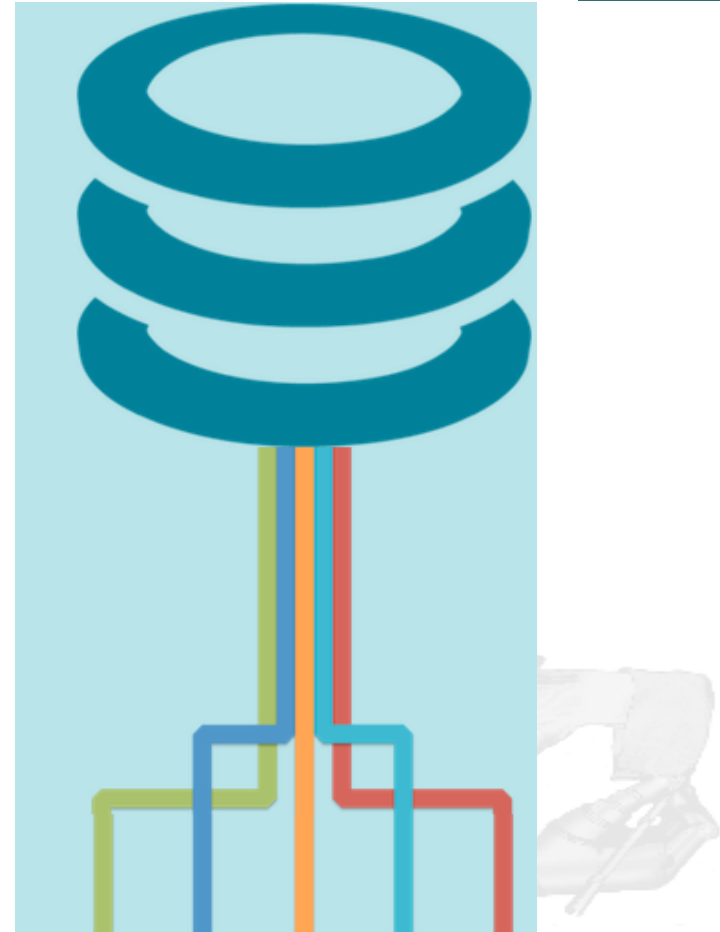


Branching

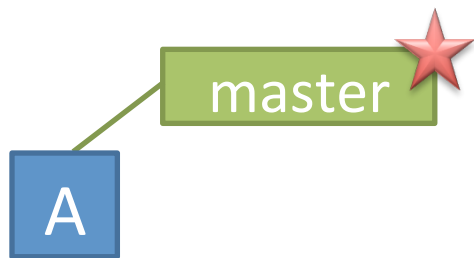
- With Git we should embrace the idea of branching
- Branching is the best method to work with other in a project

git-flow

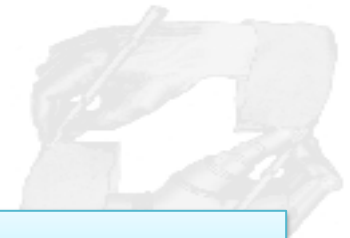
DTK



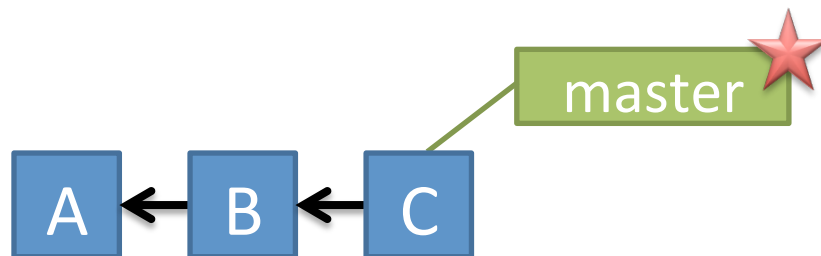
Branches Illustrated



```
> git commit -m 'my first commit'
```

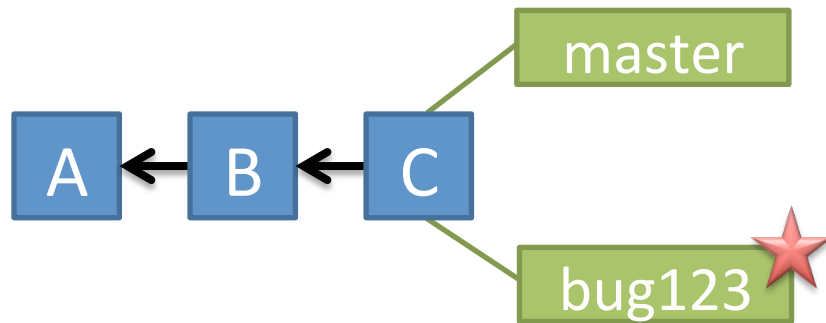


Branches Illustrated



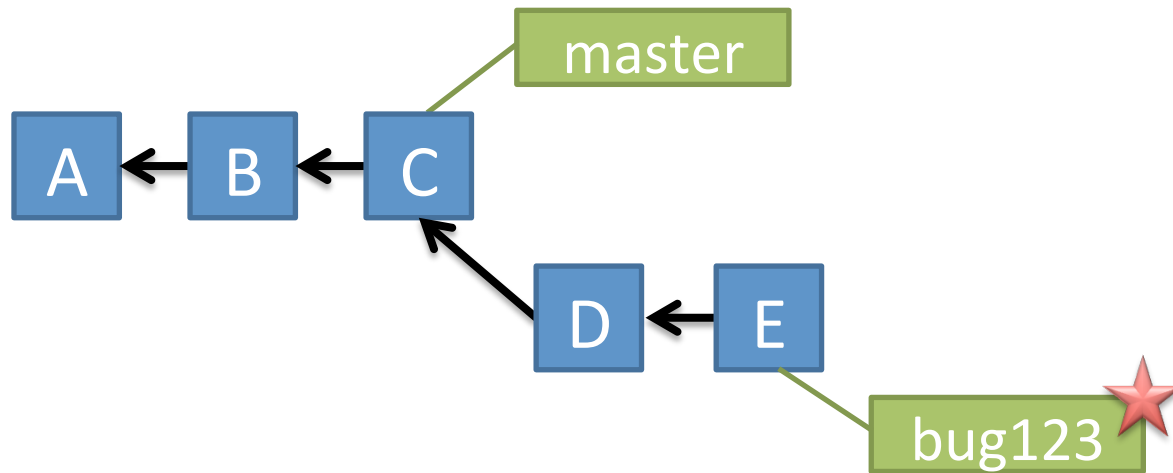
```
> git commit (x2)
```

Branches Illustrated



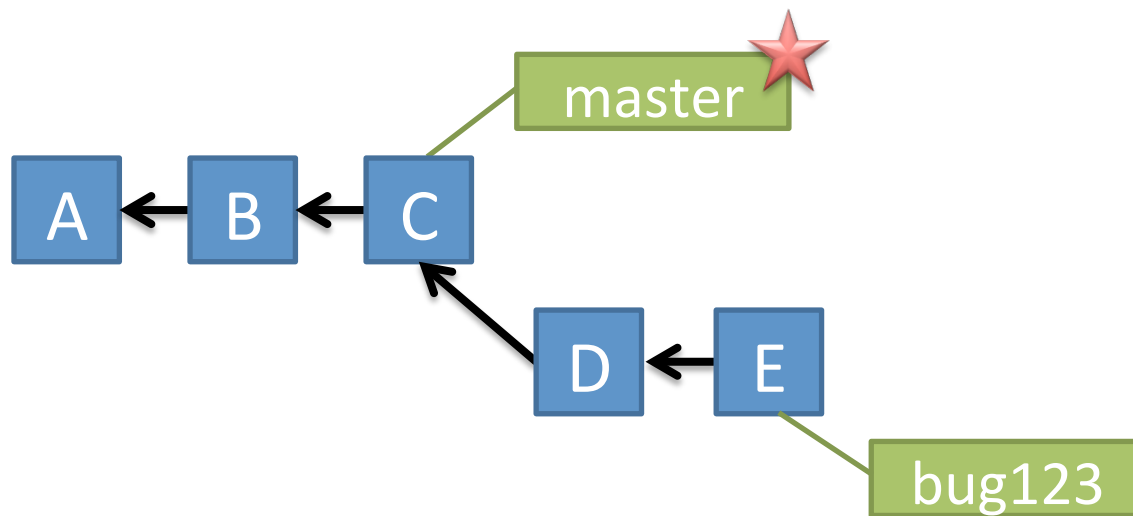
```
> git checkout -b bug123
```

Branches Illustrated



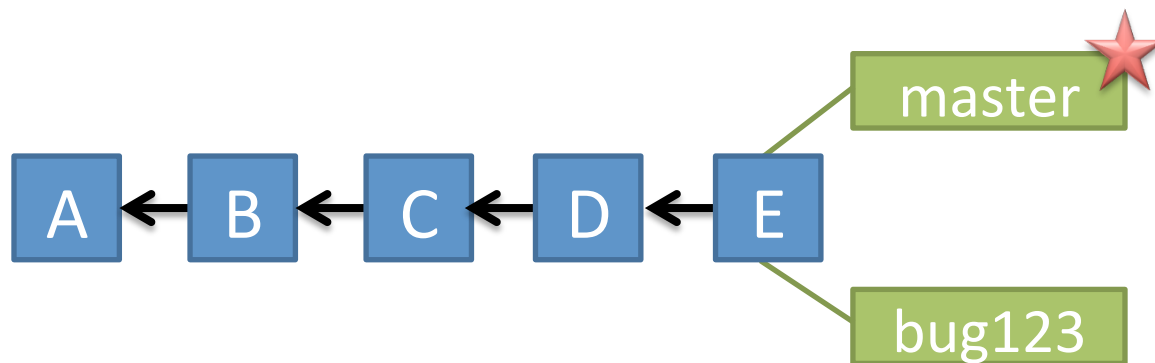
```
> git commit (x2)
```


Branches Illustrated



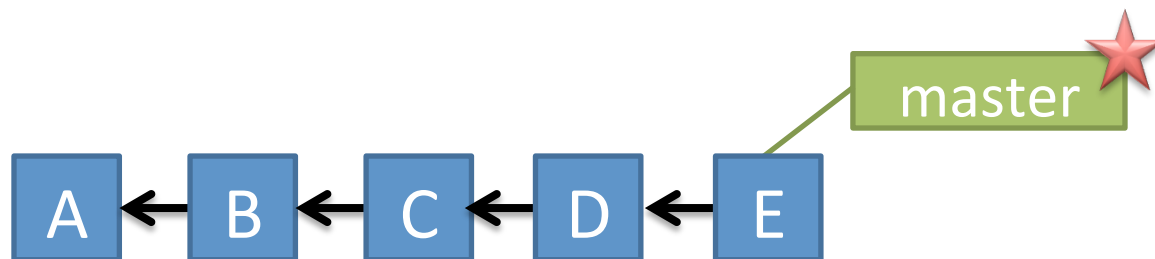
```
> git checkout master
```

Branches Illustrated



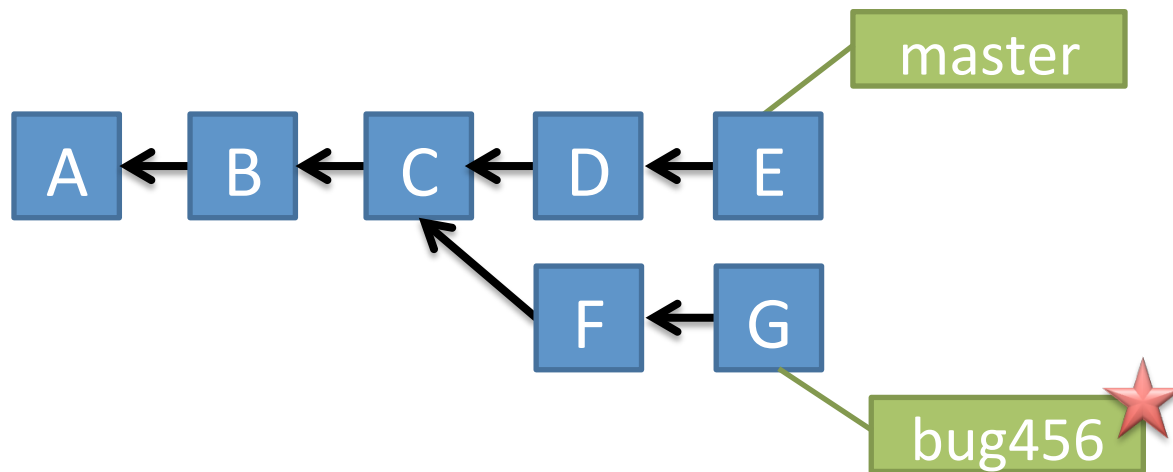
```
> git merge bug123
```

Branches Illustrated

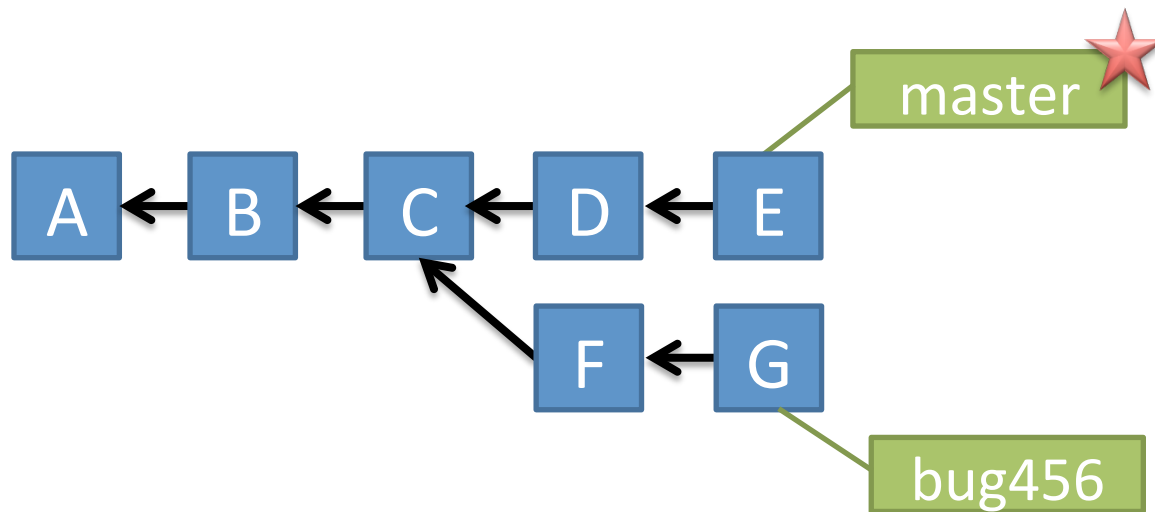


```
> git branch -d bug123
```

Branches Illustrated

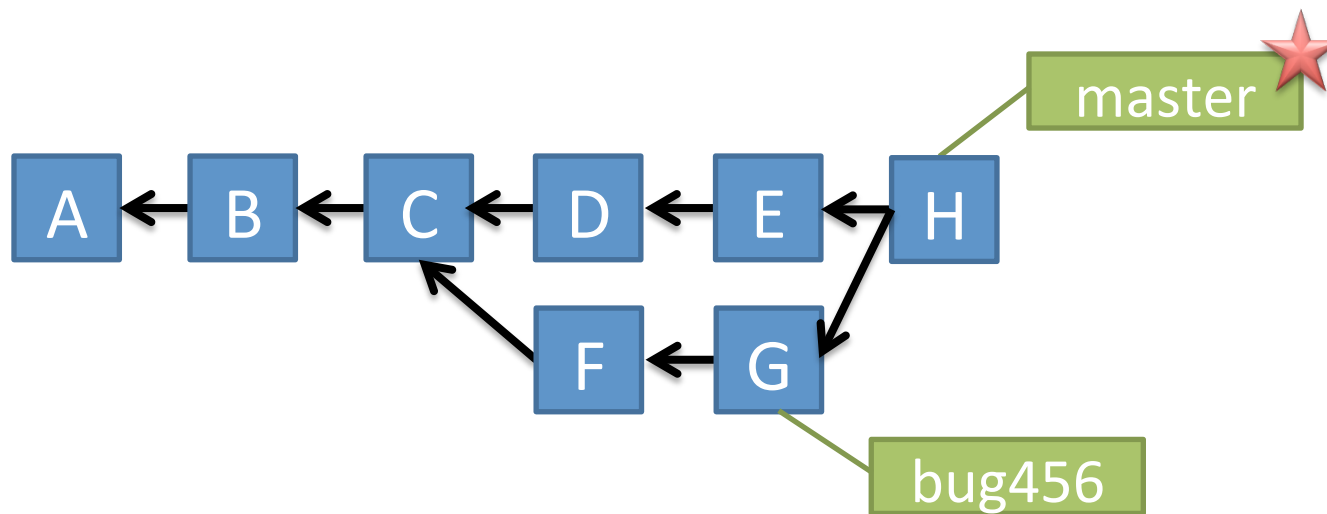


Branches Illustrated



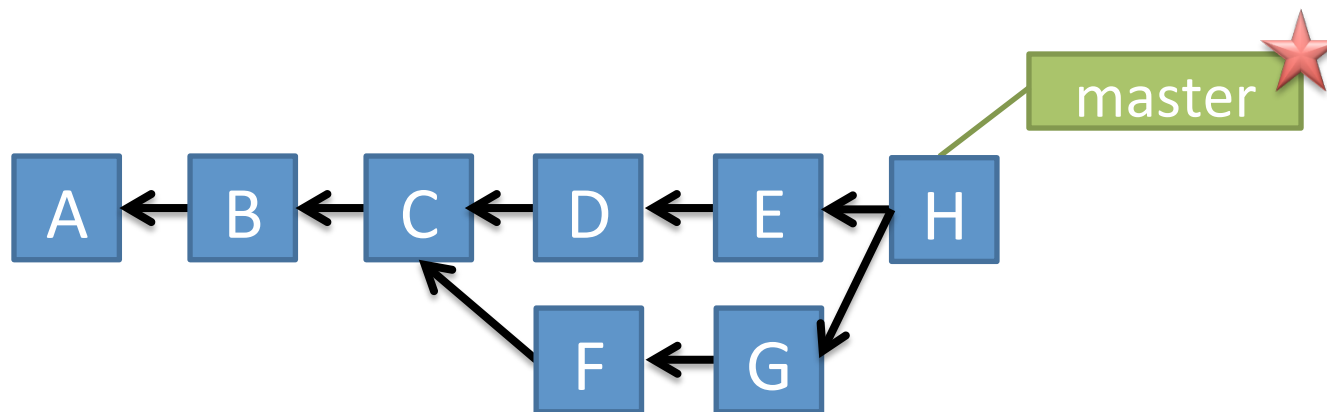
```
> git checkout master
```

Branches Illustrated



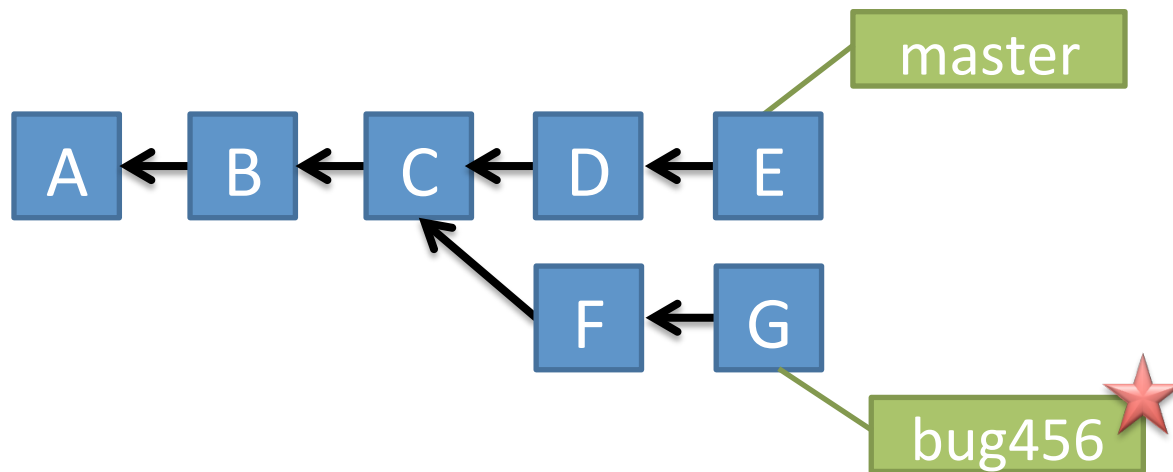
```
> git merge bug456
```

Branches Illustrated

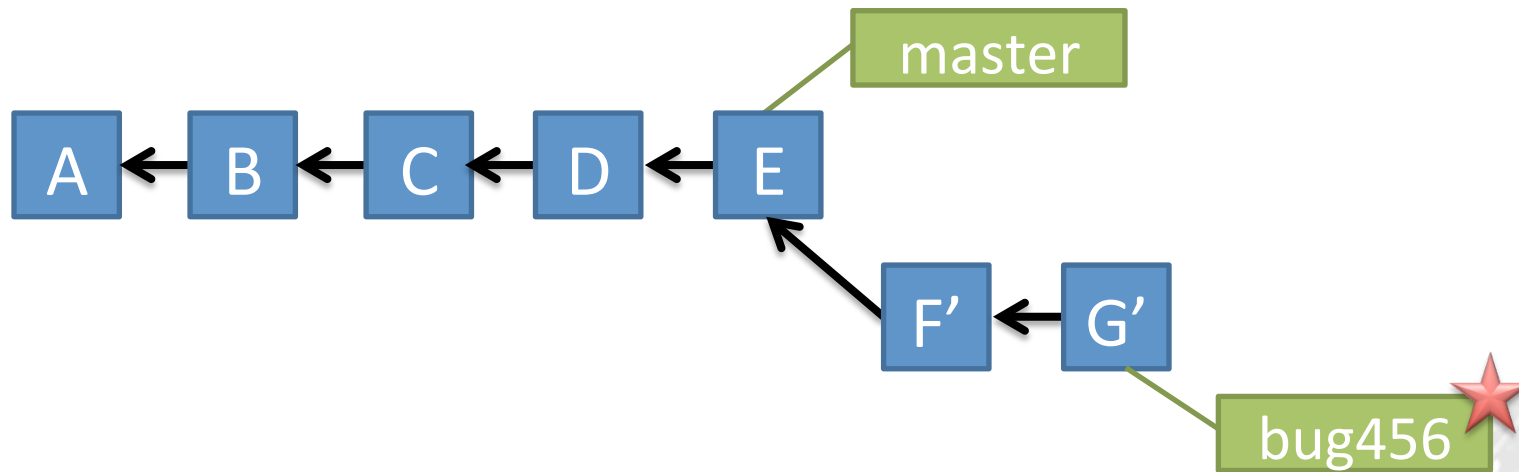


```
> git branch -d bug456
```

Branches Illustrated

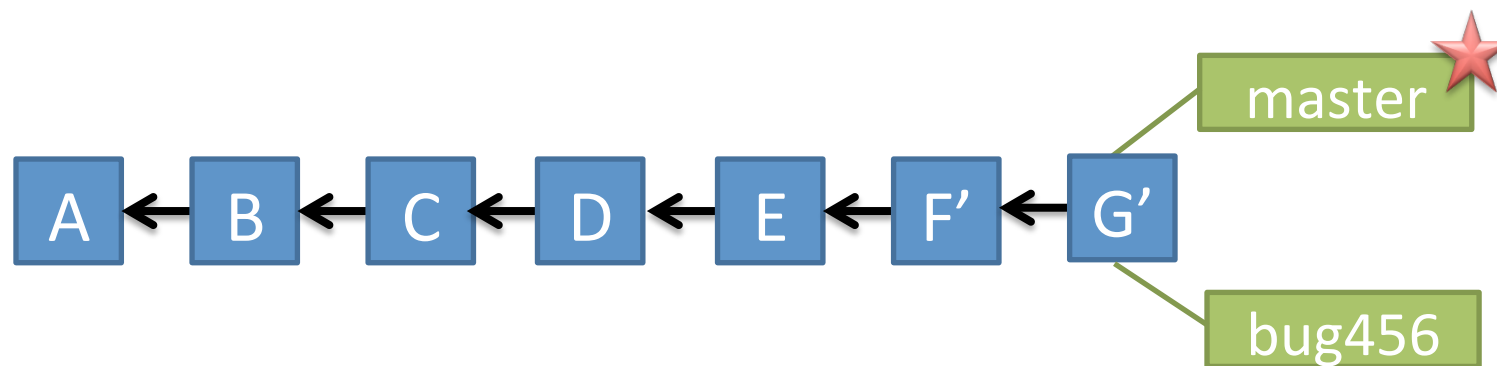


Branches Illustrated



```
> git rebase master
```

Branches Illustrated



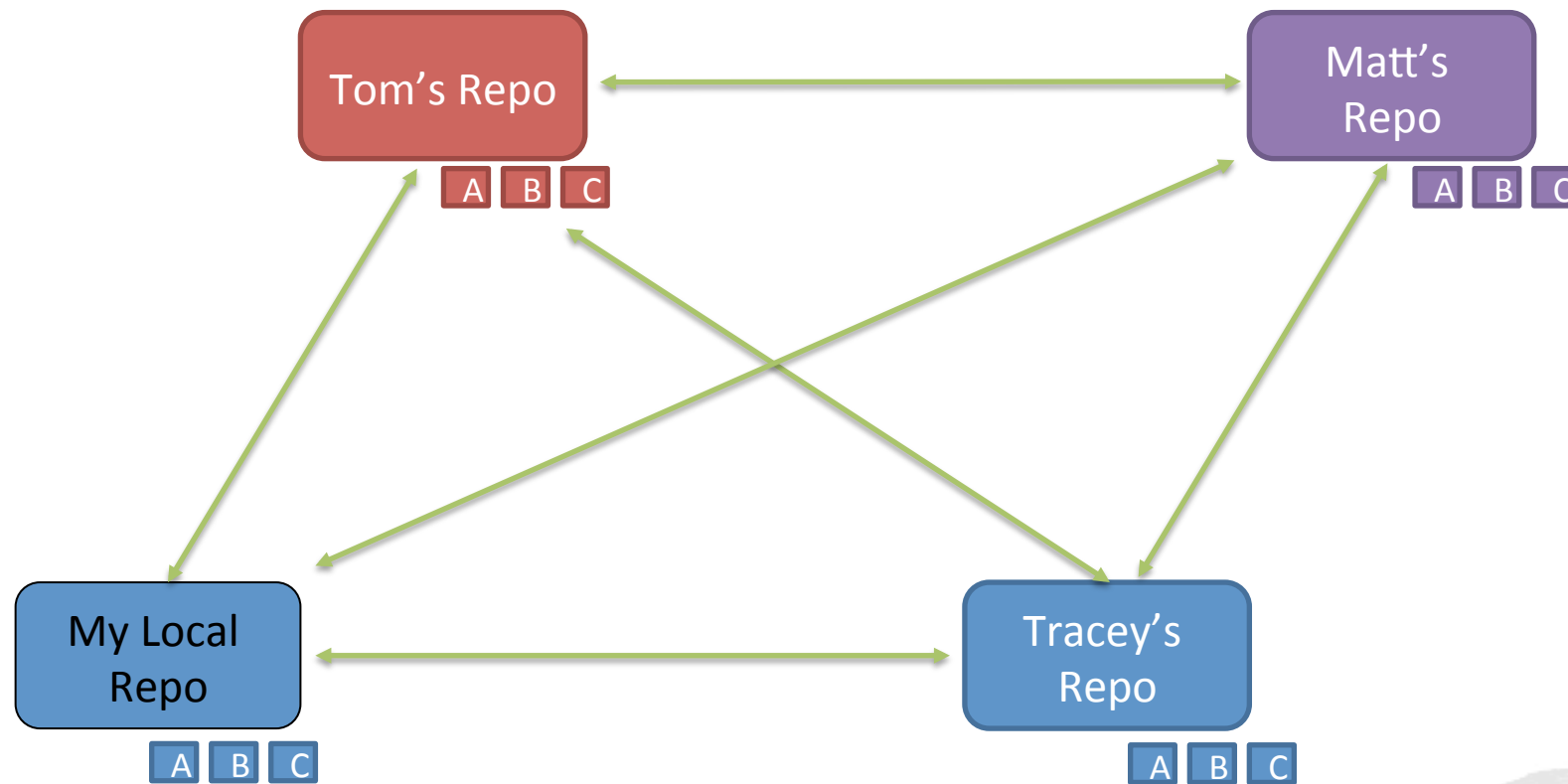
```
> git checkout master  
> git merge bug456
```

Branches Review



- Branches should be used to create “Features” in our project
- Local branches are very powerful
- Rebase is not scary



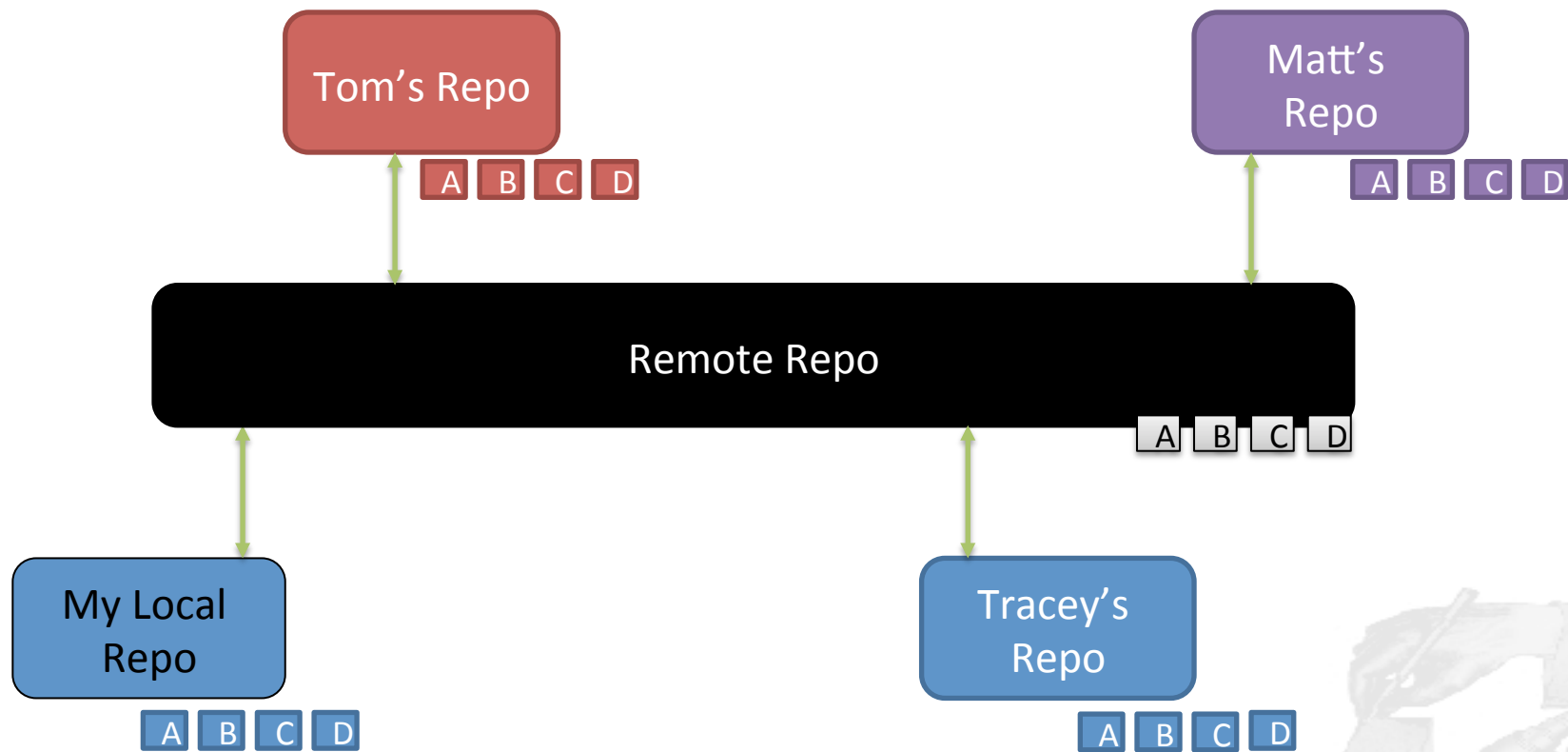


ADDING A REMOTE

But, how we share our code with the other collaborators?

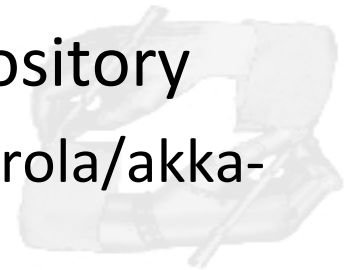


Sharing commits

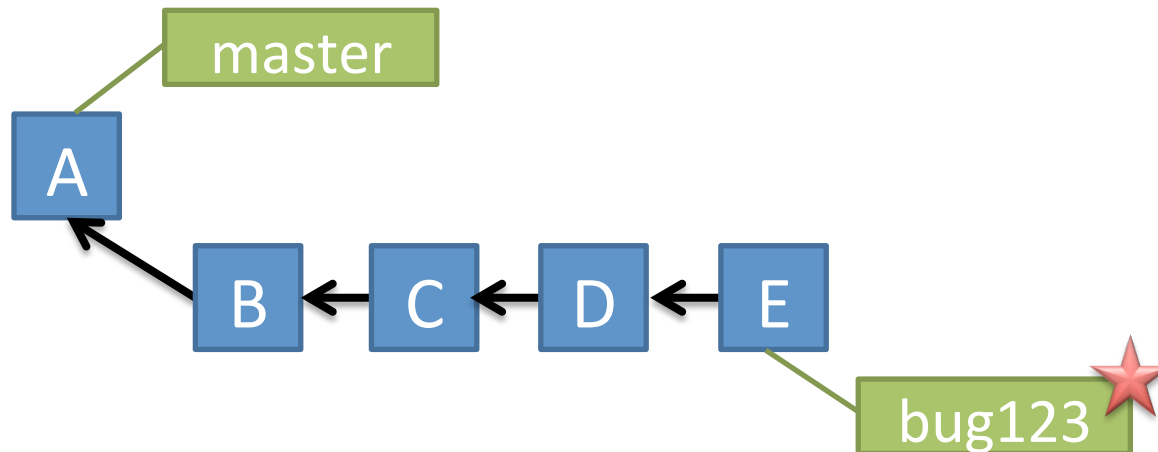


Setting up a Remote

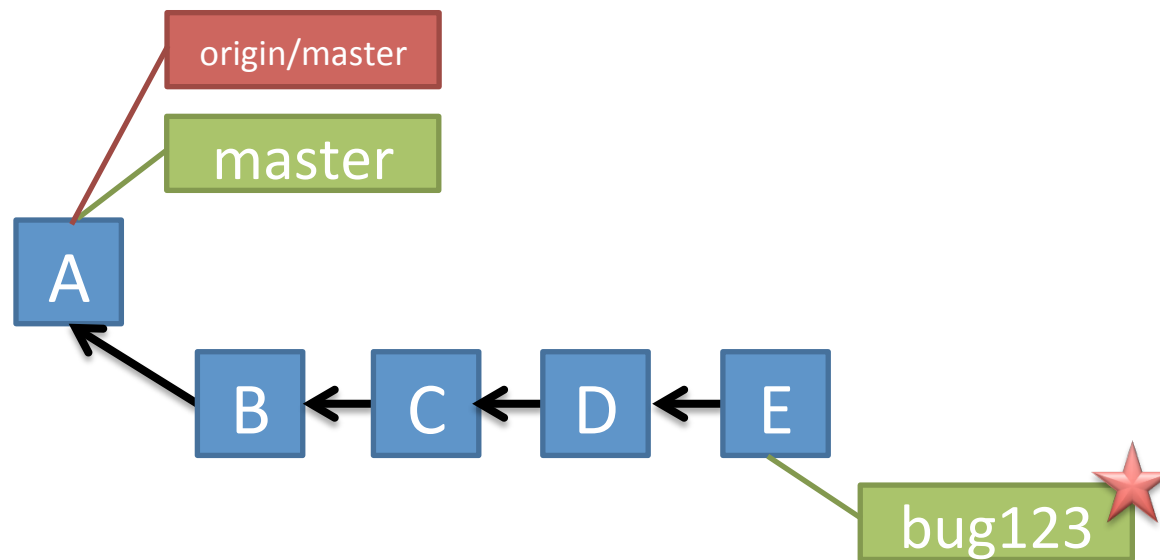
- We can clone an existing repository
 - git clone [git@github.com:fabiofumarola/akka-tutorial.git](https://github.com/fabiofumarola/akka-tutorial.git)
- We can push our changes
 - git push
- We can pull friends change
 - git pull
- We can also add a remote to an existing repository
 - git remote add origin git@github.com:fabiofumarola/akka-tutorial.git



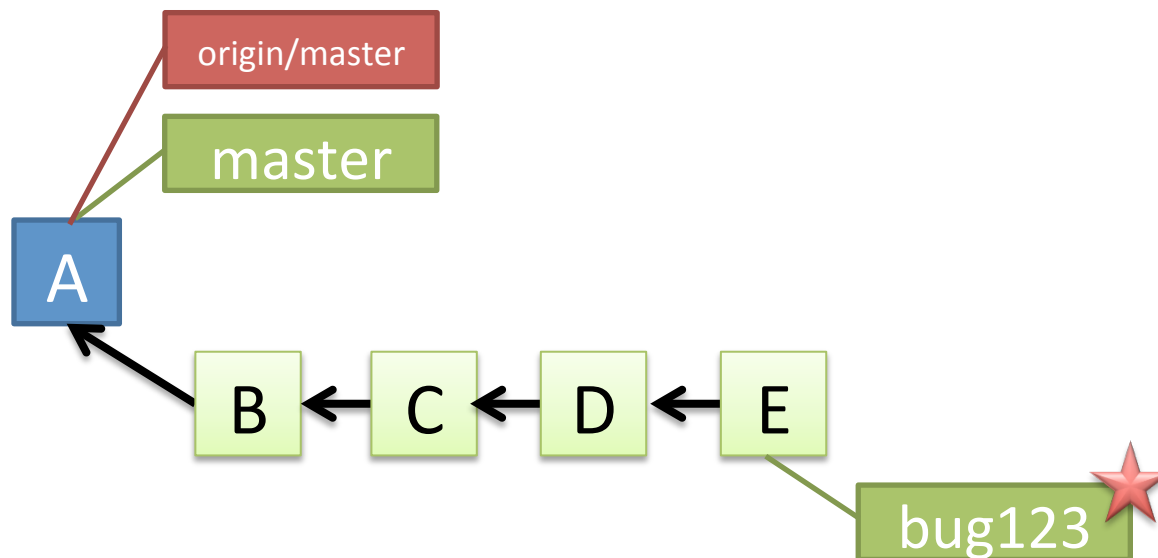
Branches with remote



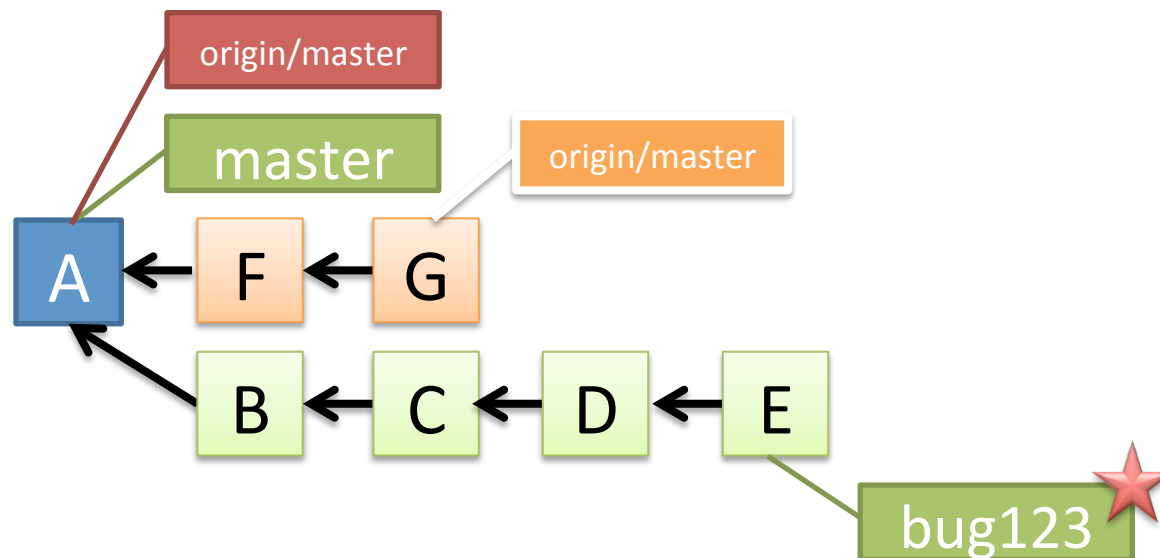
Branches with remote



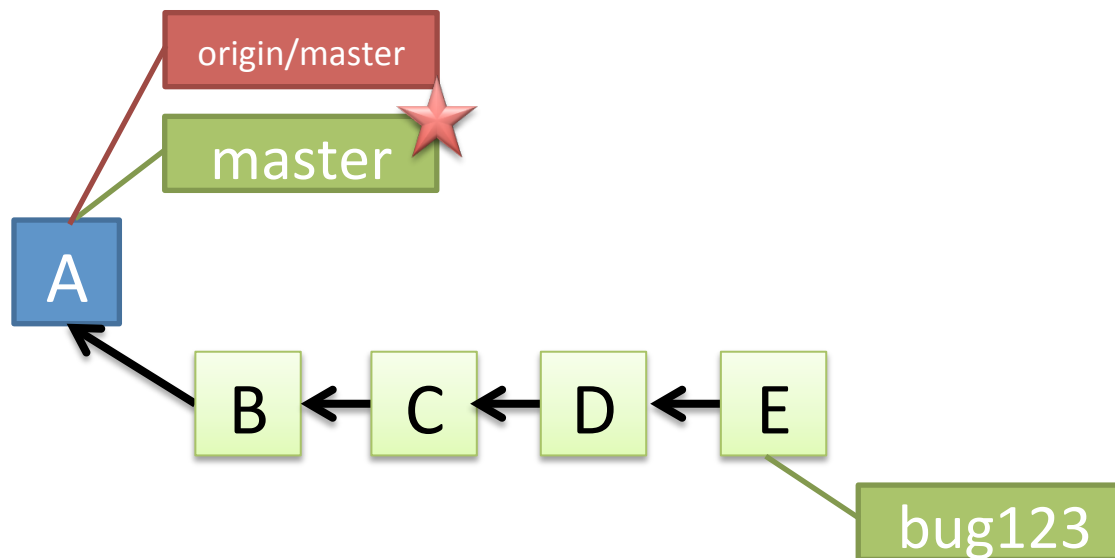
Branches with remote



Branches with remote

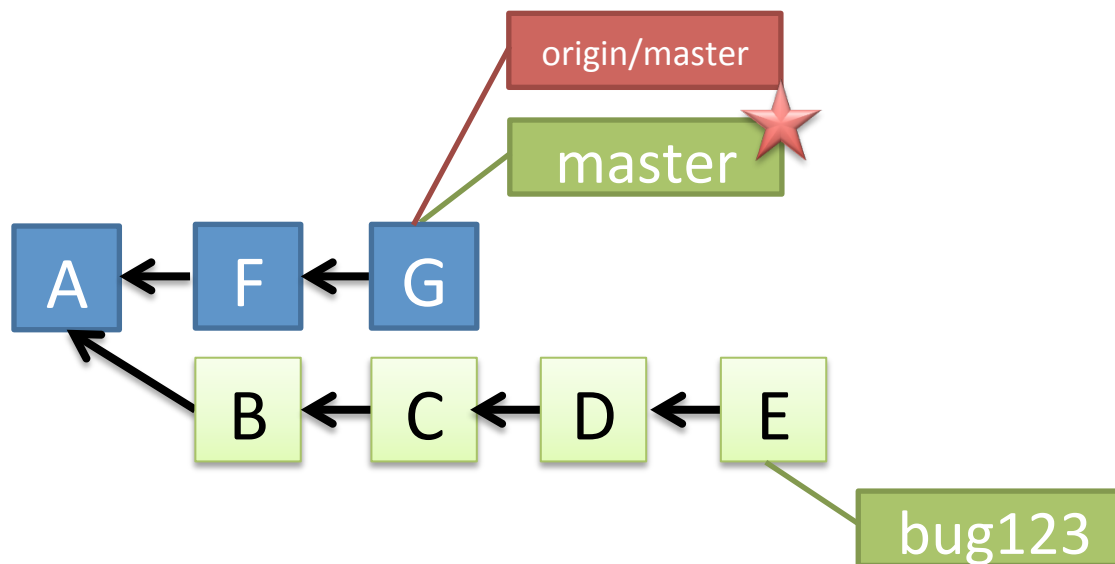


Branches with remote



```
> git checkout master
```

Branches with remote



```
> git pull origin
```

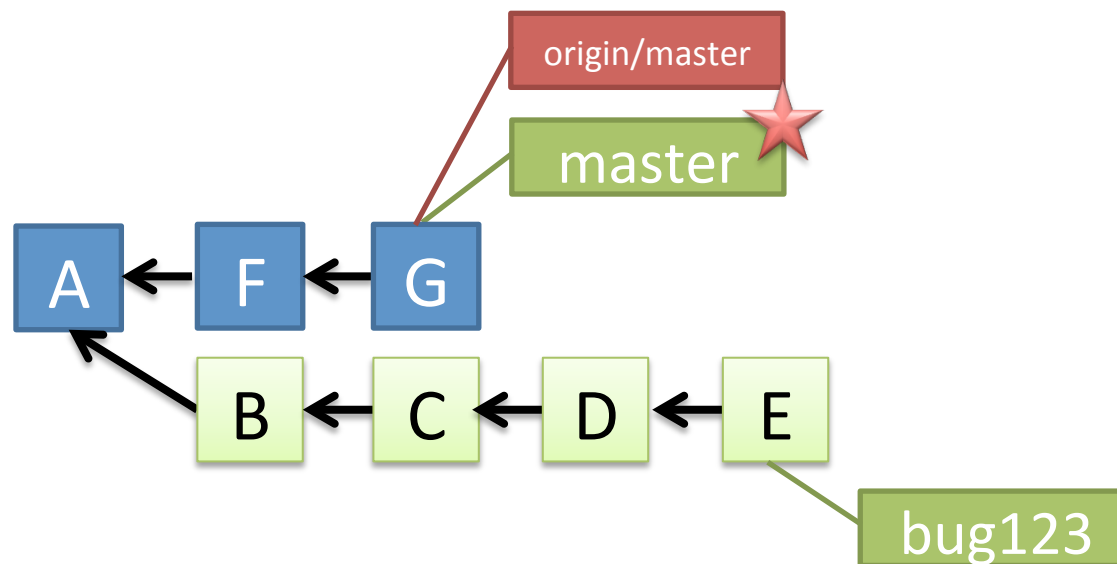
Pull = Fetch + Merge

Fetch - updates your local copy of the remote branch

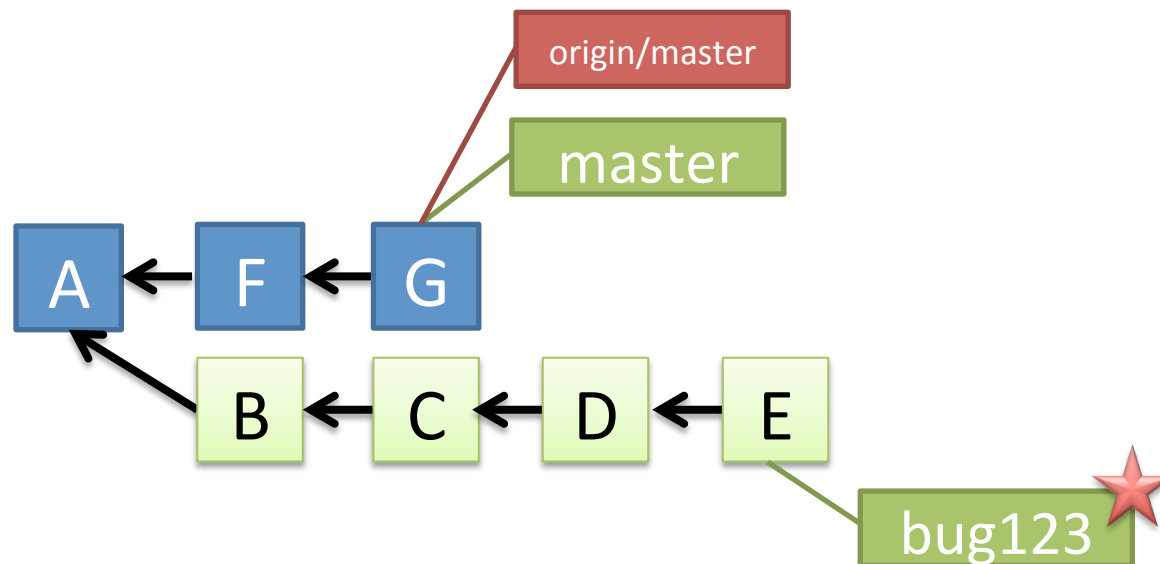
Pull essentially does a fetch and then runs the merge in one step.



Branches Illustrated

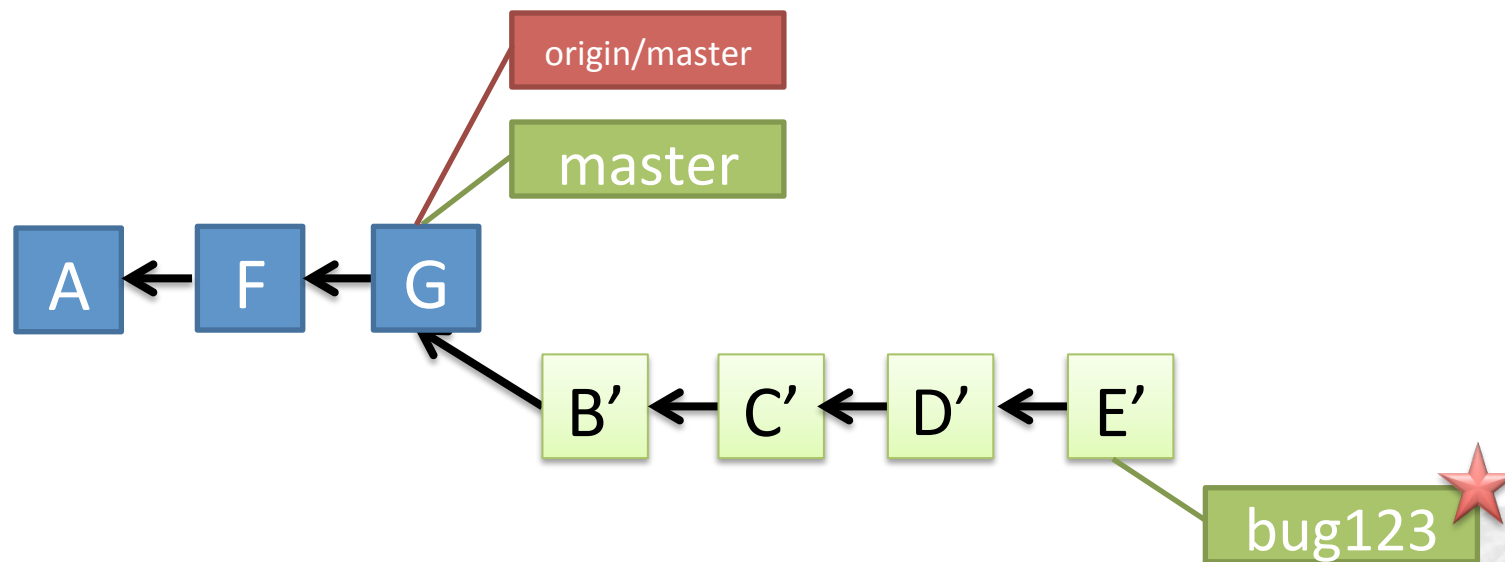


Branches Illustrated

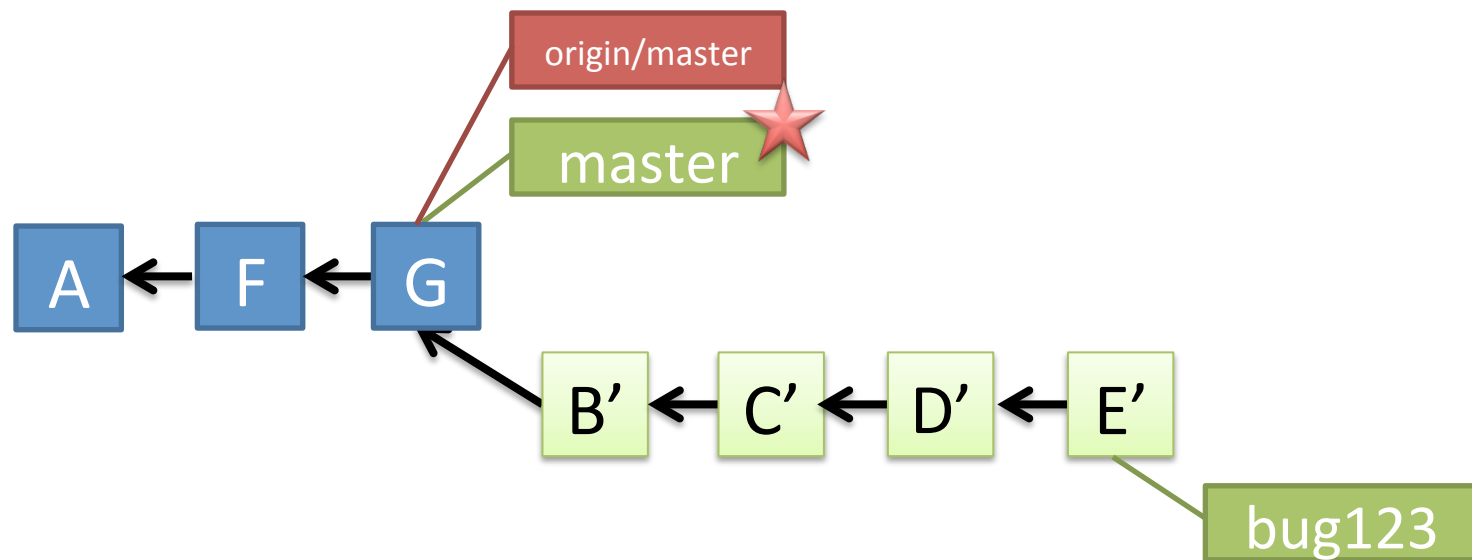


```
> git checkout bug123
```

Branches Illustrated

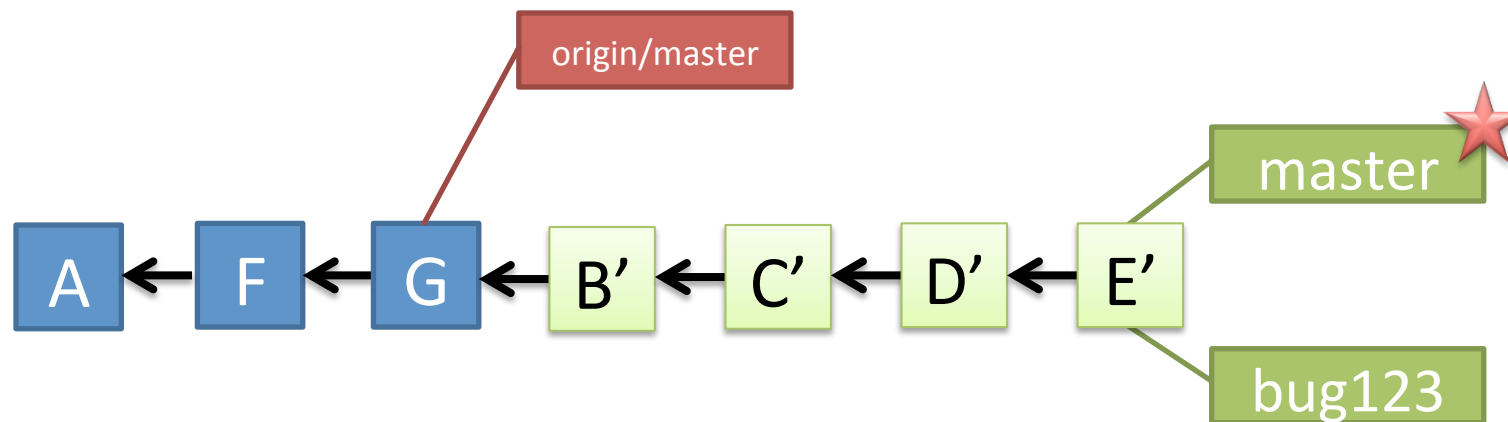


Branches Illustrated



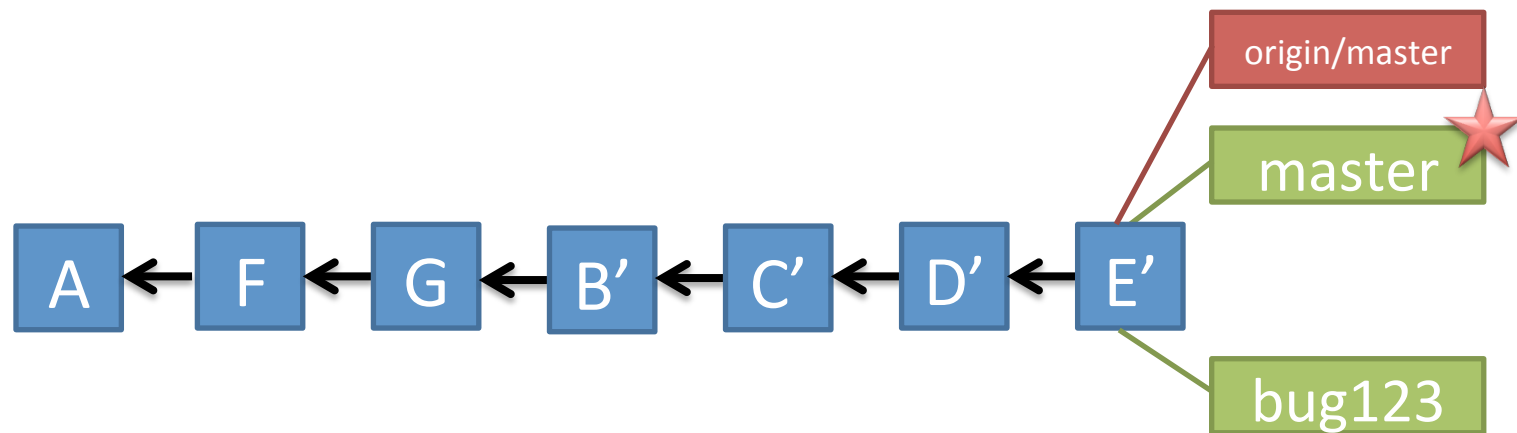
```
> git checkout master
```

Branches Illustrated



```
> git merge bug123
```

Branches Illustrated



```
> git push origin
```

Push



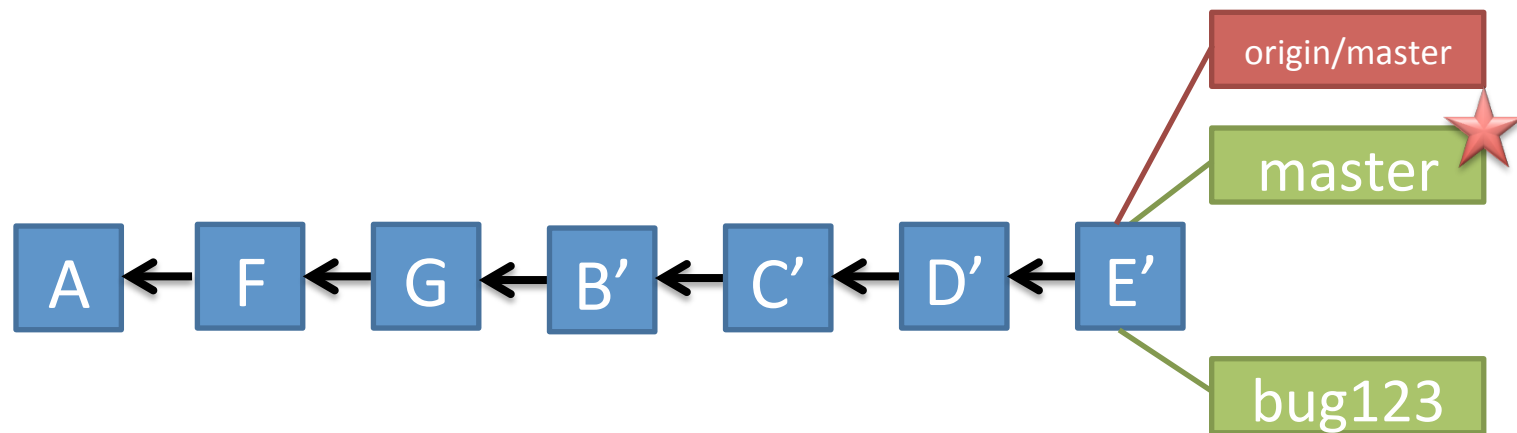
Pushes your changes upstream

Git will reject pushes if newer changes exist on remote.

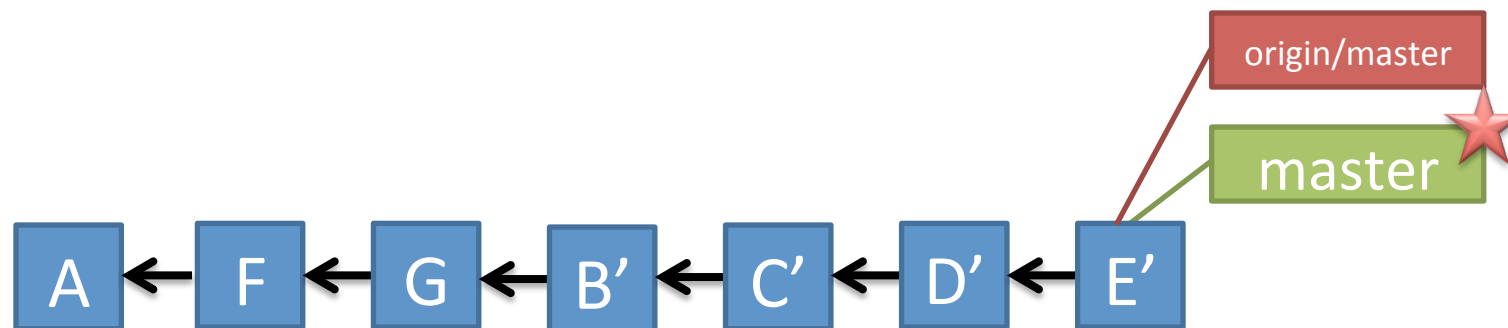
Good practice: Pull then Push



Branches Illustrated



Branches Illustrated



```
> git branch -d bug123
```

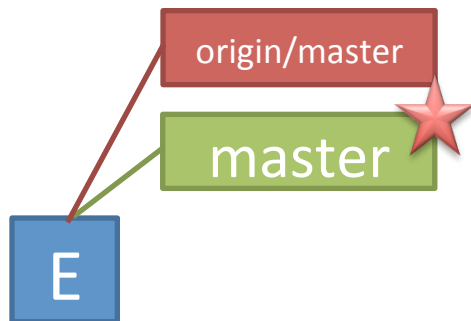
Short vs. Long-Lived Branches



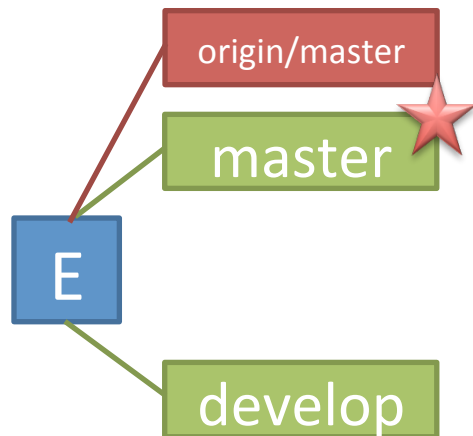
- We can use branch to:
 - Solve bugs (hotfixes)
 - Create features
 - Make a release
- In order to simplify the management we can use:
 - Git Flow: http://danielkummer.github.io/git-flow-cheatsheet/index.it_IT.html



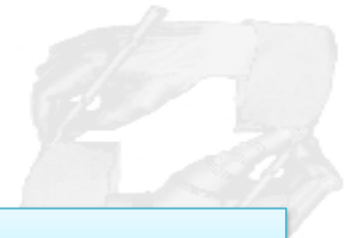
Branches Illustrated



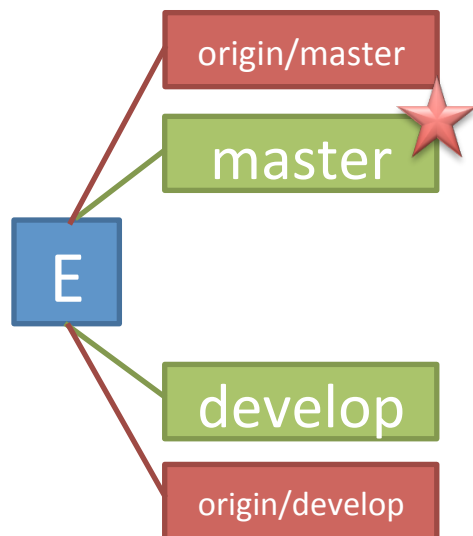
Branches Illustrated



```
> git branch develop
```

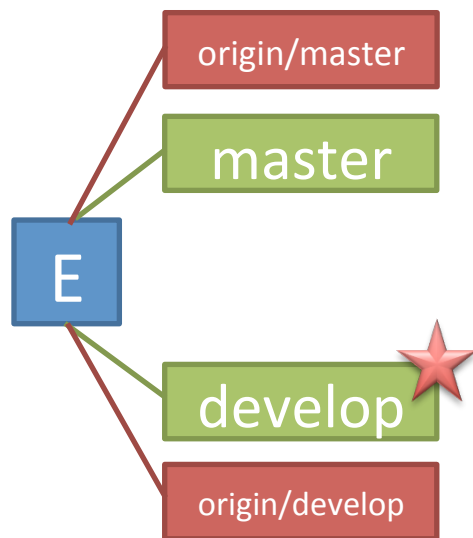


Branches Illustrated



```
> git push origin develop
```

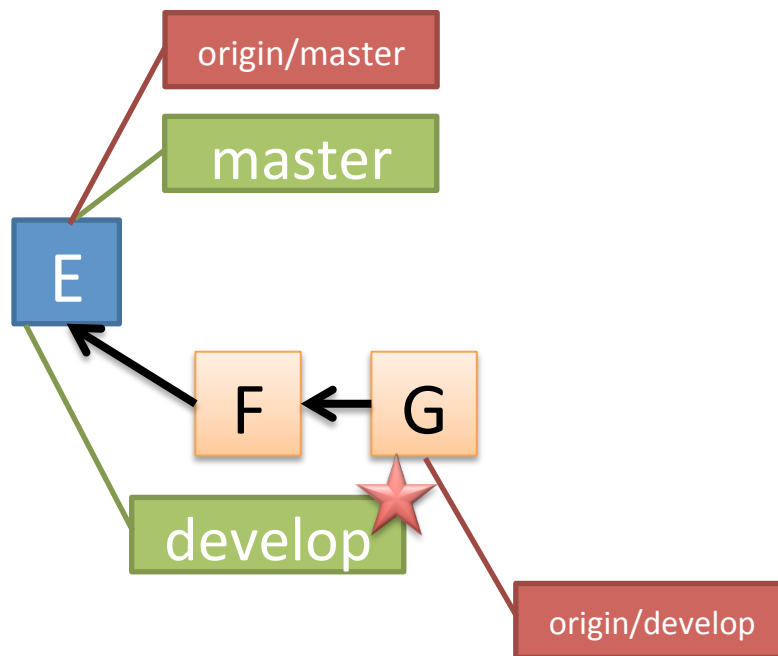
Branches Illustrated



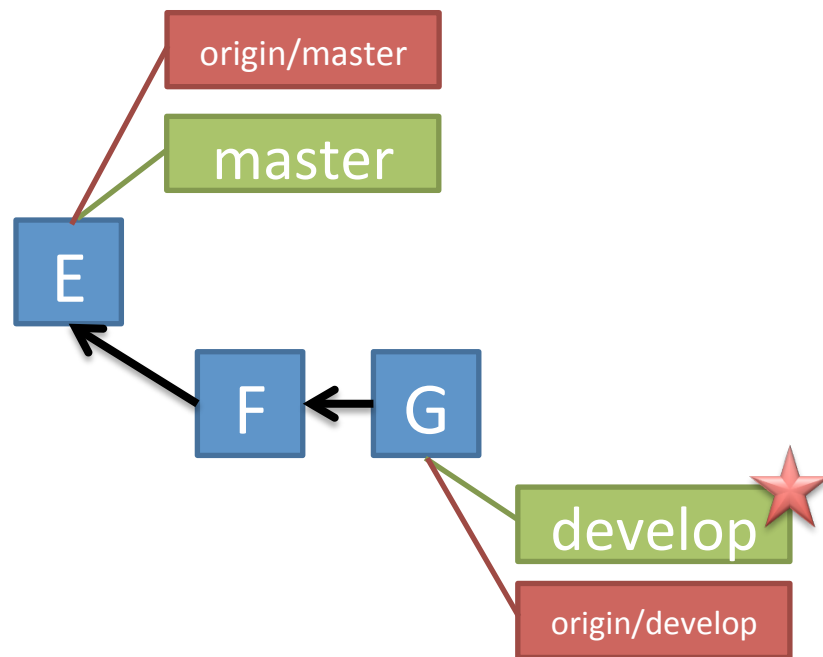
```
> git checkout develop
```



Branches Illustrated

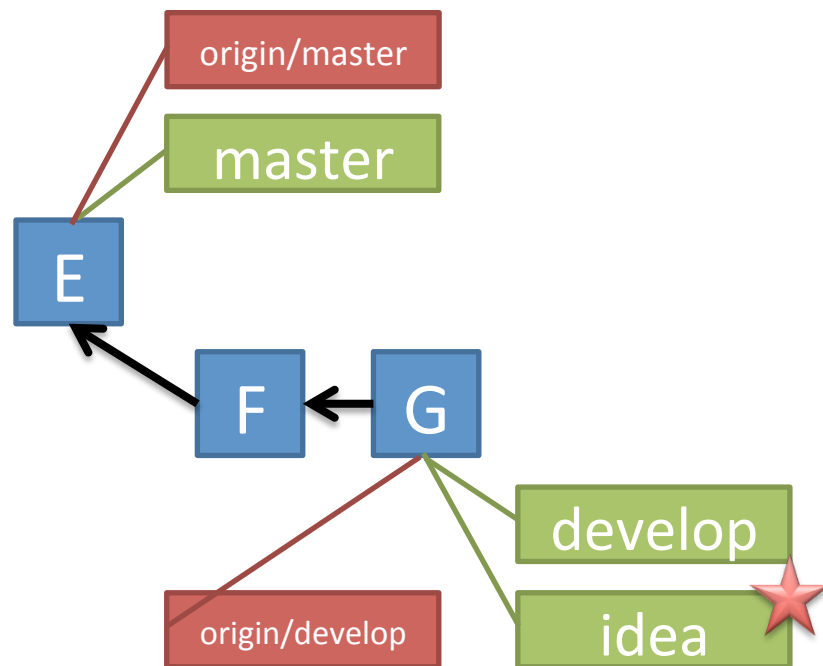


Branches Illustrated



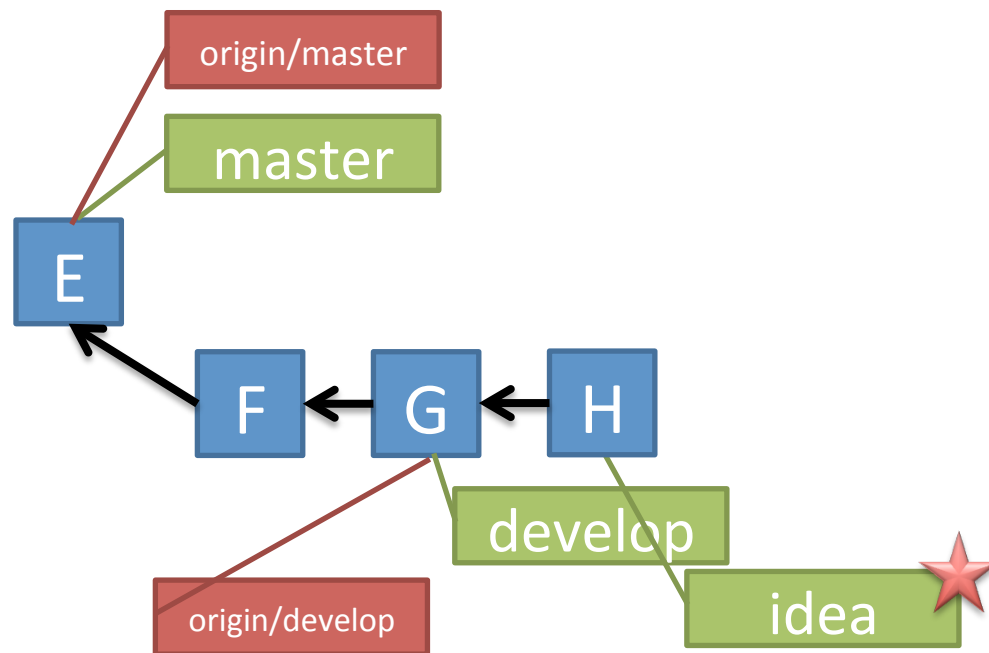
```
> git pull origin develop
```

Branches Illustrated



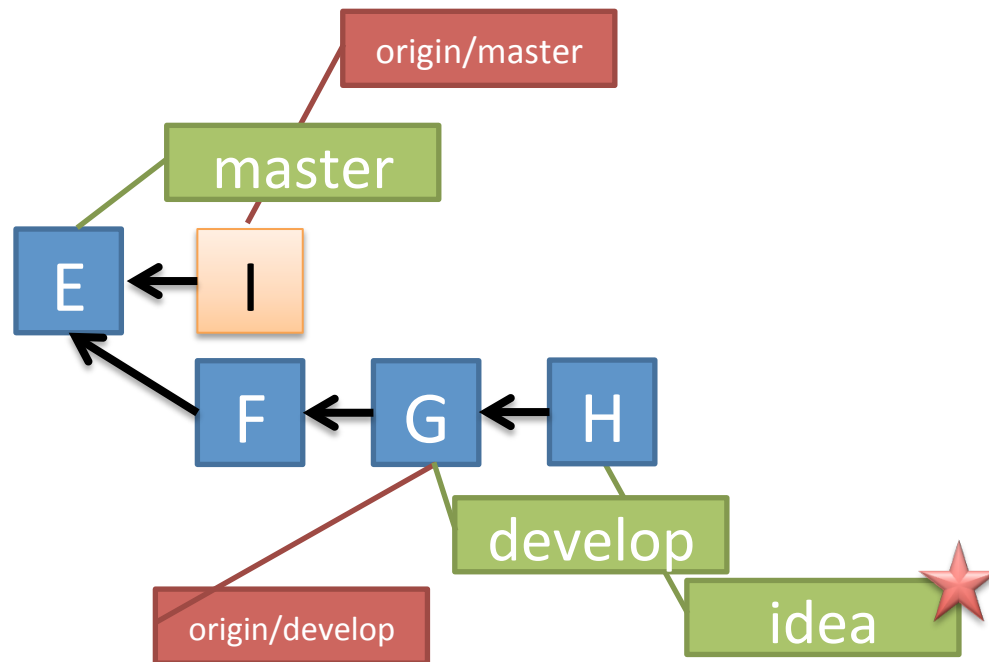
```
> git checkout -b idea
```

Branches Illustrated

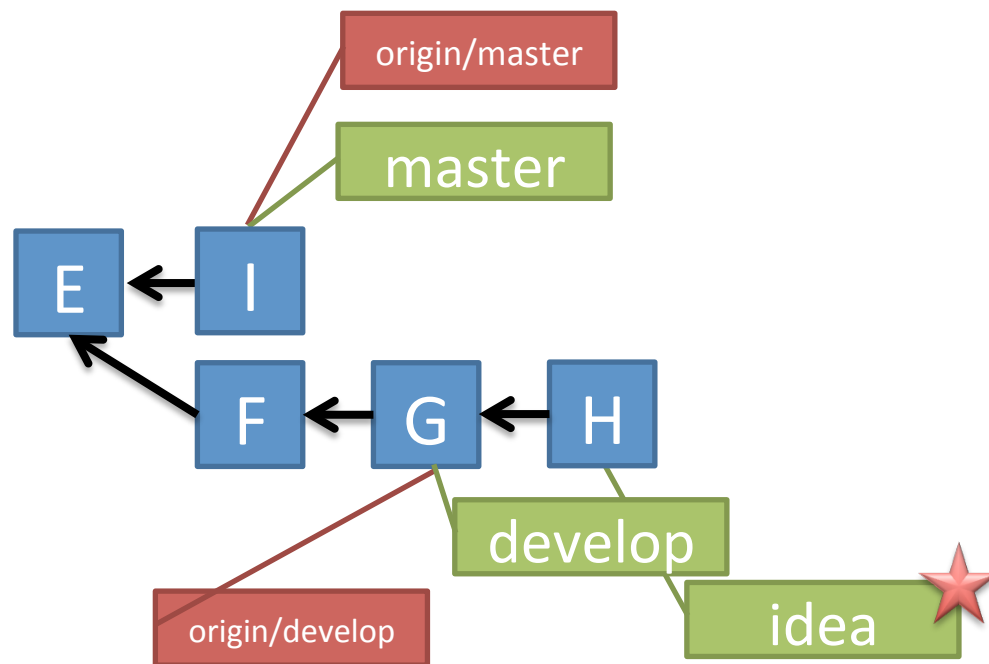


```
> git commit
```

Branches Illustrated

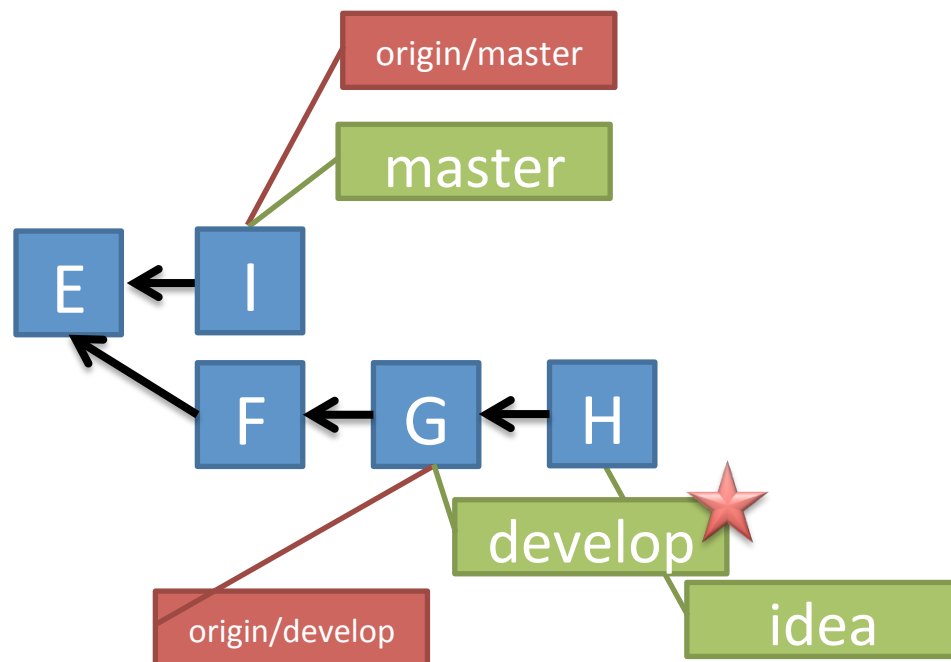


Branches Illustrated



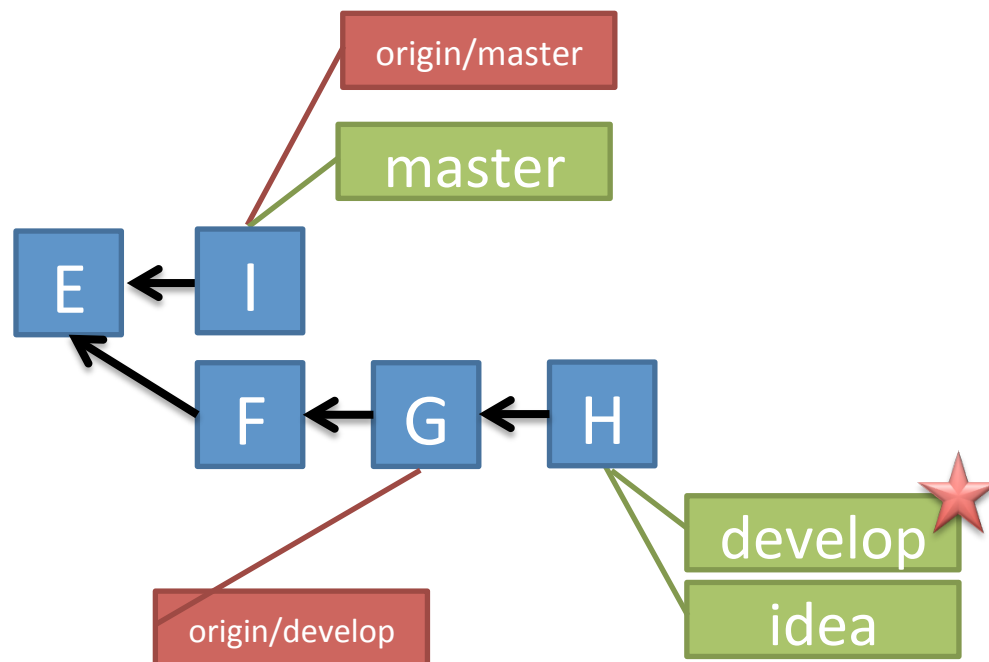
> git pull (at least daily)

Branches Illustrated



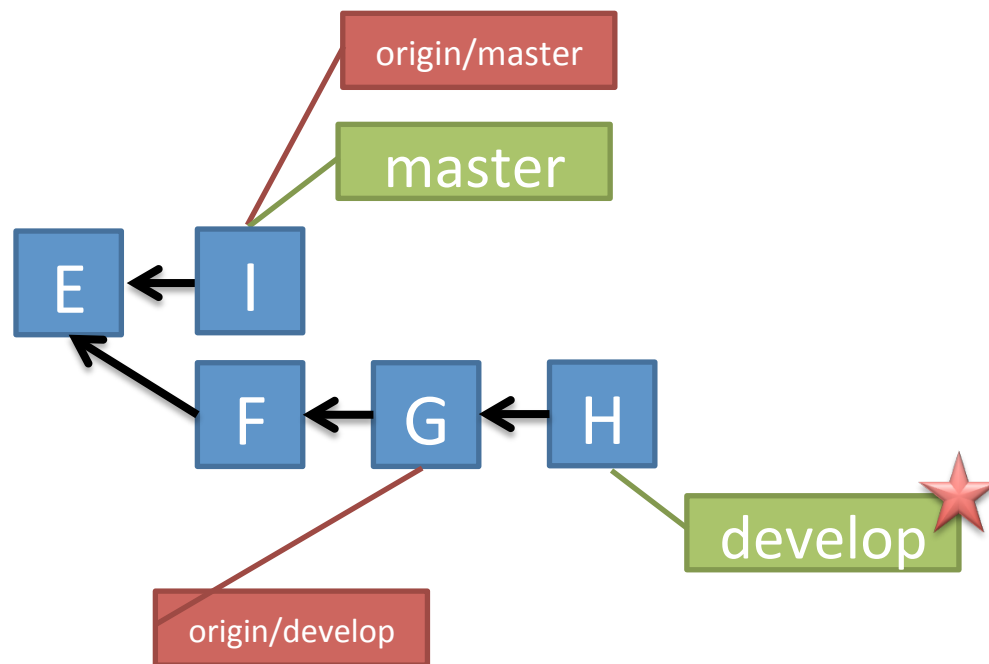
```
> git checkout develop
```

Branches Illustrated



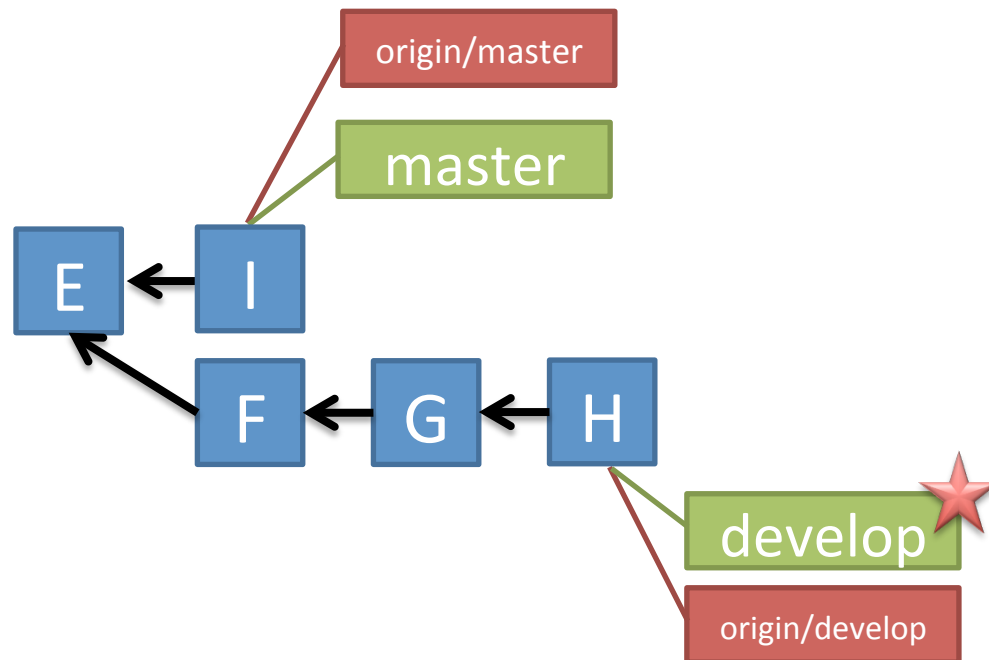
```
> git merge idea (fast forward merge)
```

Branches Illustrated



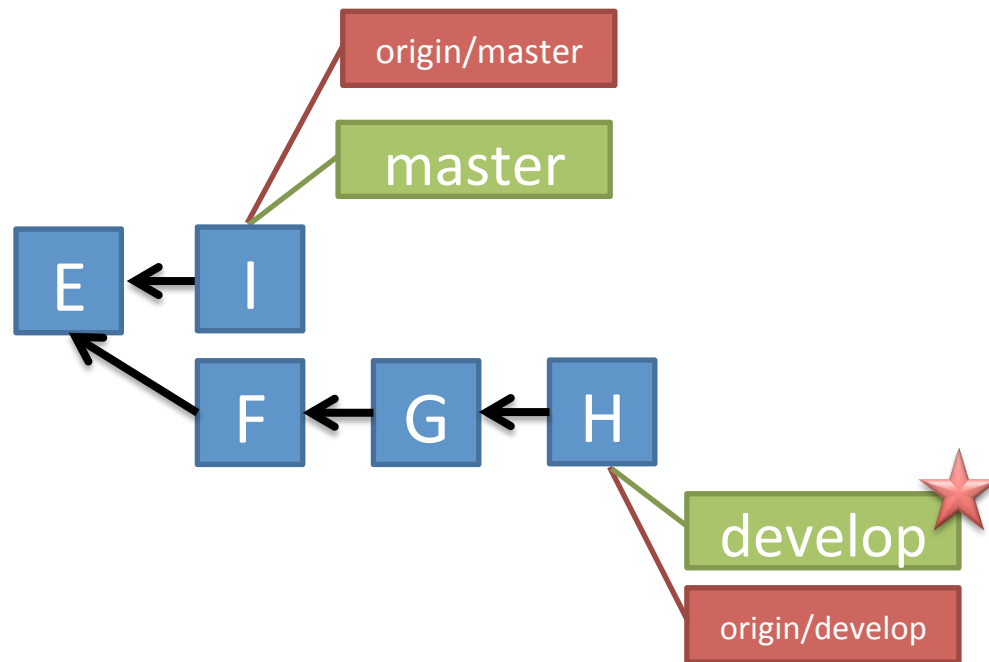
```
> git branch -d idea
```

Branches Illustrated



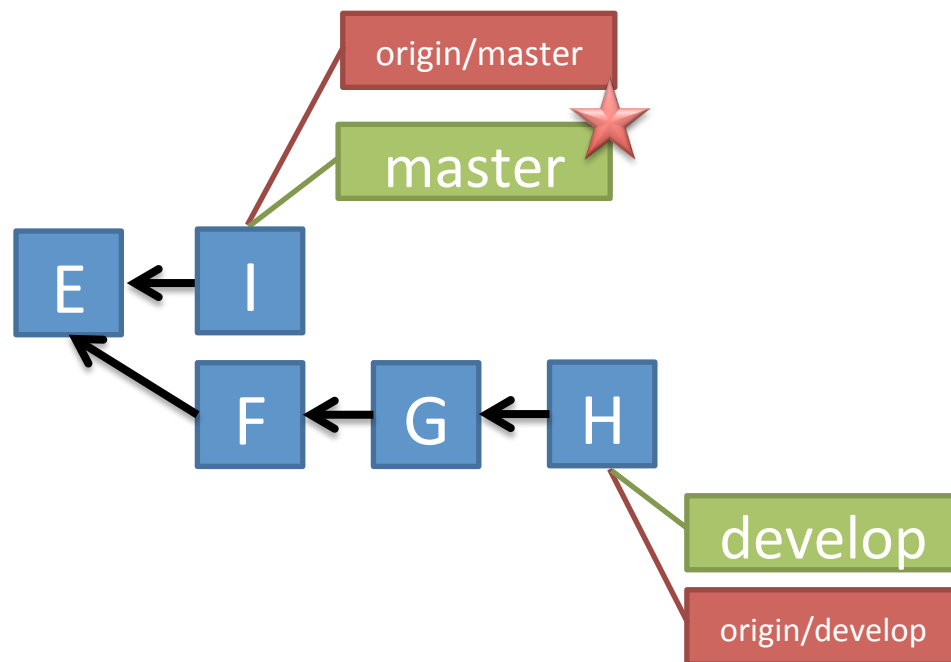
```
> git push origin develop
```

Merge Flow vs. Rebase Flow



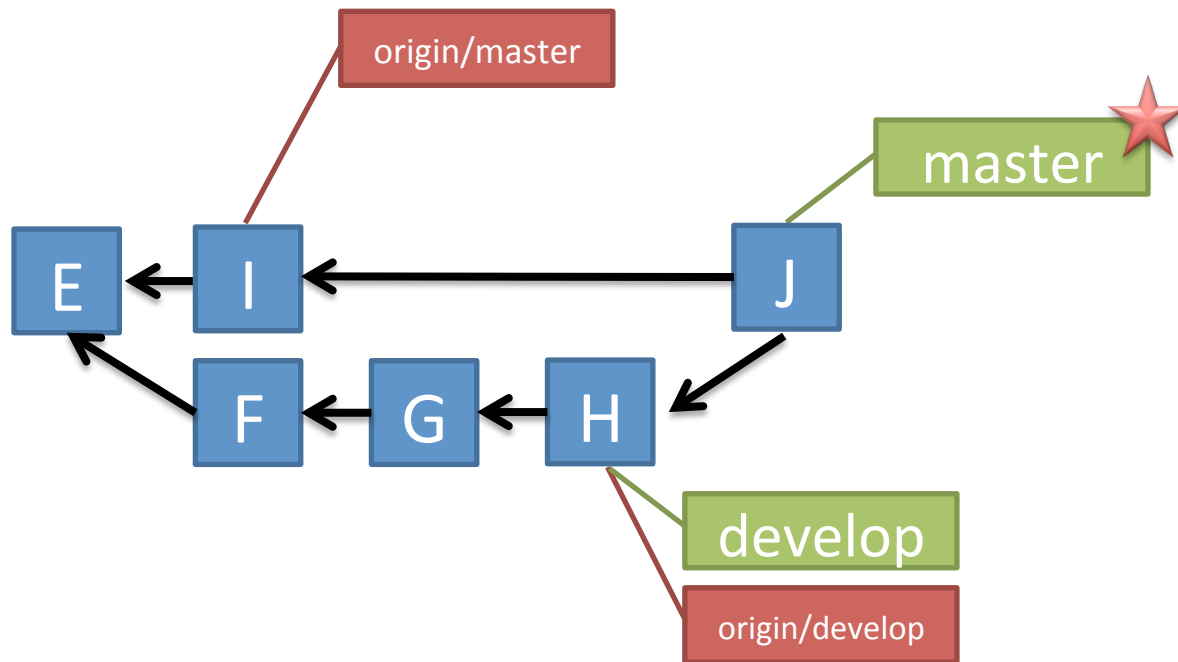
```
> git push origin develop
```

Branches Illustrated – Merge Flow



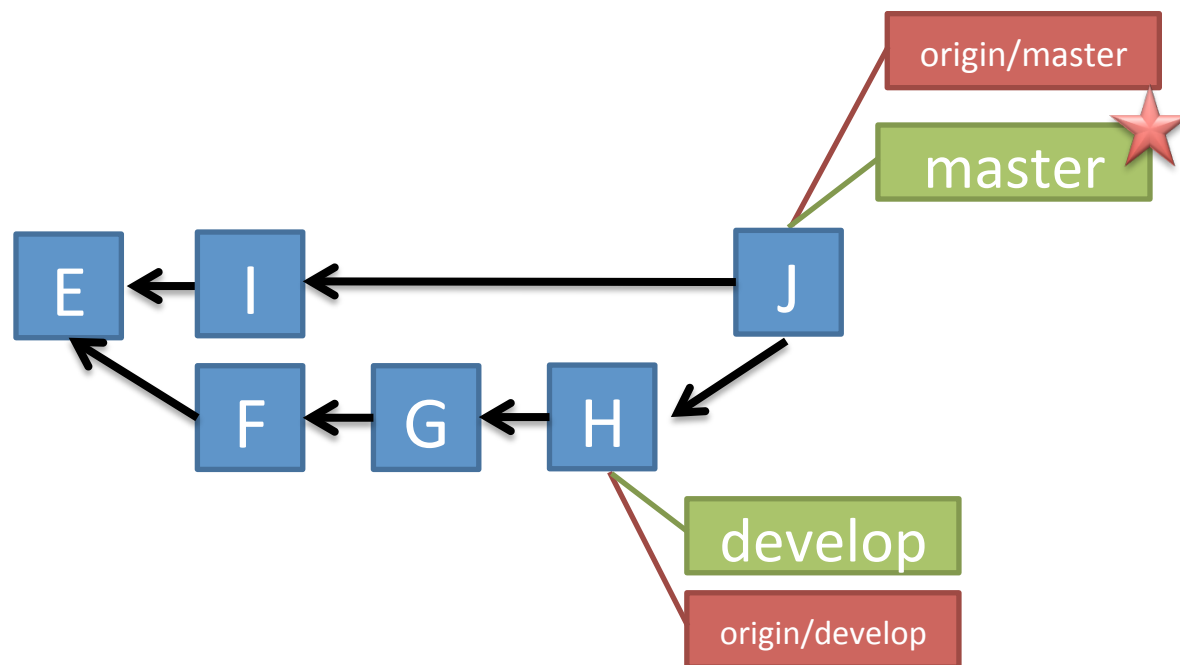
```
> git checkout master
```

Branches Illustrated – Merge Flow



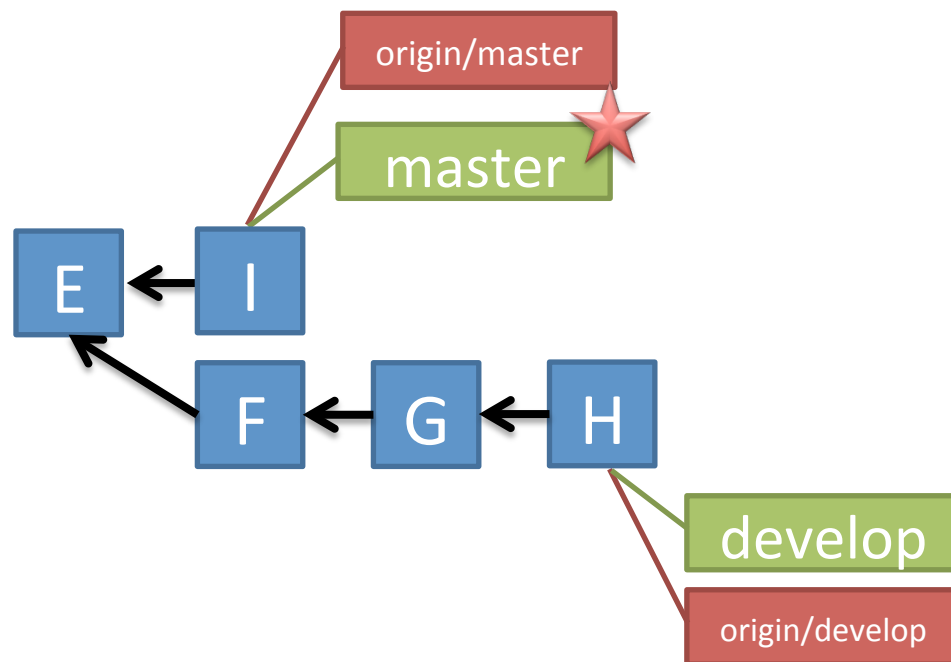
```
> git merge develop
```


Branches Illustrated – Merge Flow



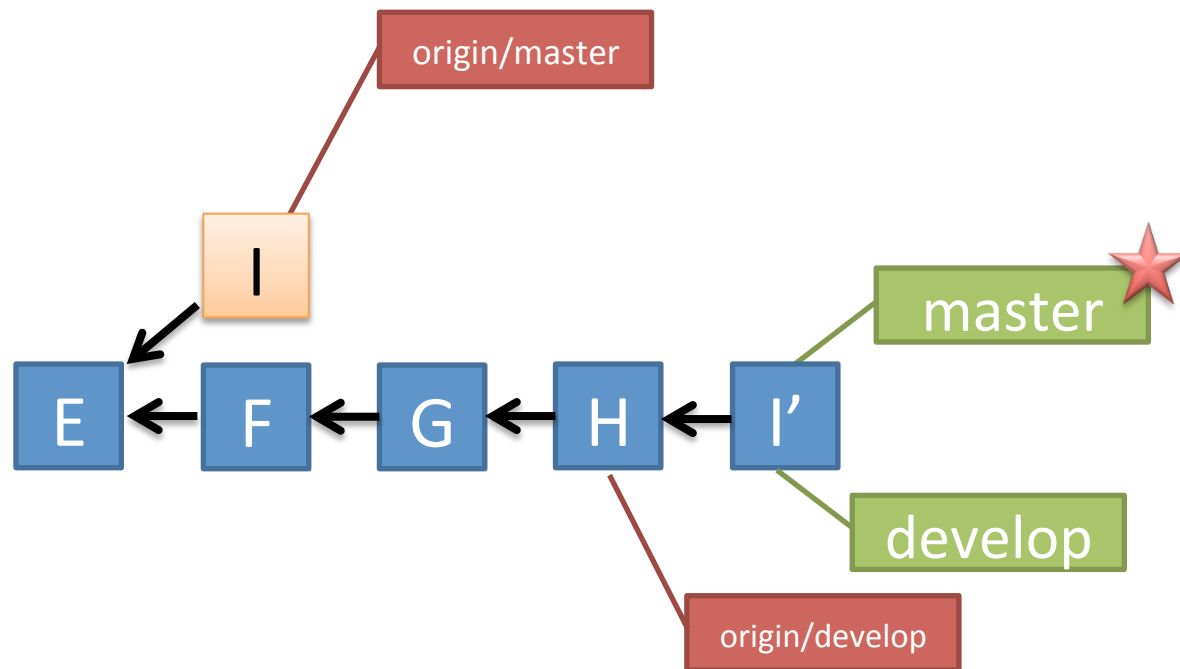
```
> git push origin
```

Branches Illustrated – Rebase Flow



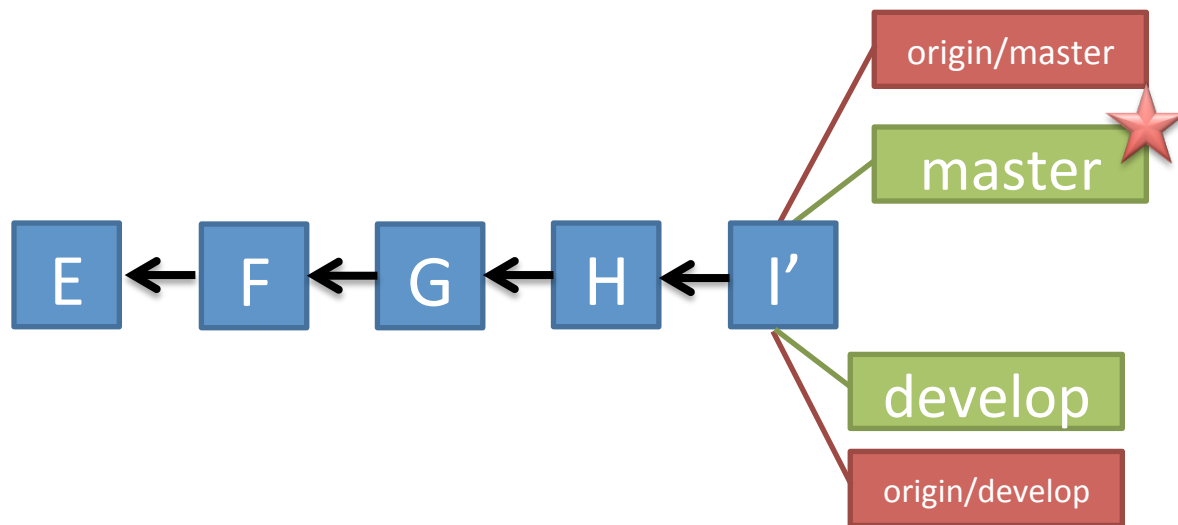
```
> git checkout master
```

Branches Illustrated – Rebase Flow



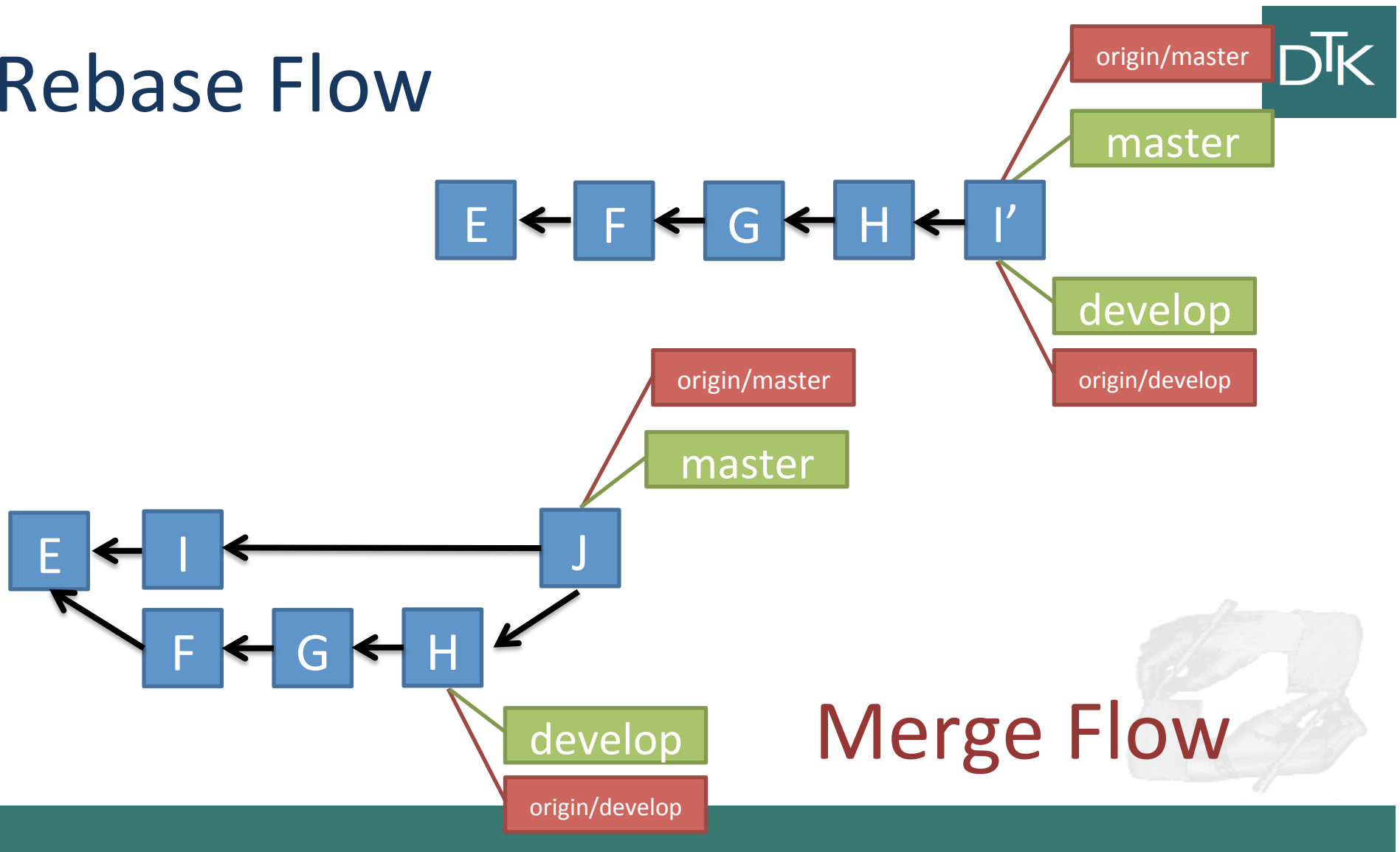
```
> git rebase develop
```

Branches Illustrated – Rebase Flow



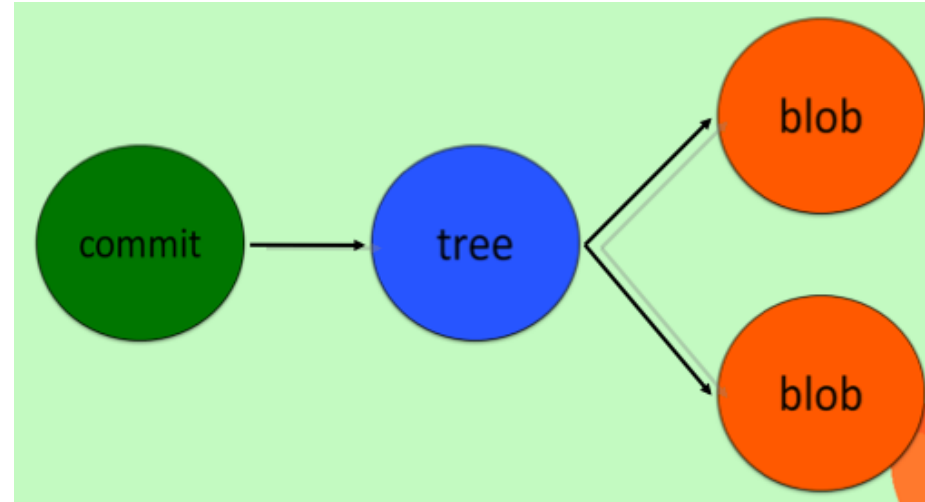
```
> git push origin
```

Rebase Flow



How Git stores data

- Git stores the content of each file in the tracking history
- Each time we do a commit it is made a copy of the file.
- However the content of each file is subject to revision for conflicts (merge).



Git best practices for code collaboration



- When to commit?
 - Source of major arguments (big changes vs small change)
 - Never put broken code on the master branch (test first!)
 - Try not to break things (don't do two weeks worth of work in one commit)
 - Always use a clear, concise commit message
 - Put more details in lines below, but always make the first line short
 - Describe the why; the what is clear in the change log
- When making giant changes, consider branches (we'll talk about these in a few slides)
- Oh, and make sure your name and email are right





SUPPLEMENTAL



SSH

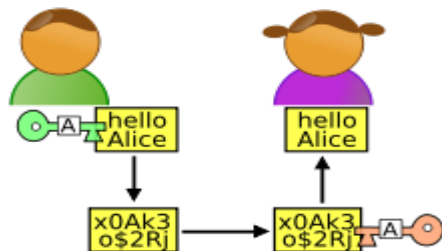


- Used to be most common transport for git
- Pros
 - Allows reads and writes
 - Authenticated network protocol
 - Secure: data transfer is encrypted and authenticated
 - Efficient: makes data as compact as possible
- Cons
 - No anonymous read-only access



Sidebar: What is SSH?

- SSH is a protocol used for secure network communication



Getting files from github

- Generate public/private keys (ssh-keygen)
- Distribute public keys (add key to github)
- Someone (github) sends secure “message” (files) – they encode with public key
- You receive the message/files – decode with private key (only you know)

Putting files on github

- Process is reversed to send files to github
- You have the github public key (see github_rsa.pub, in Documents and Settings/Cyndi/.ssh on my machine)
- Use it to encode when sending
- github uses their private key to decode

