

GRANELLI Lab
Researching the Internet of the Future

Networking II

On the need for Computing in Communication
Networks

Prof. F. Granelli

University of Trento, Italy

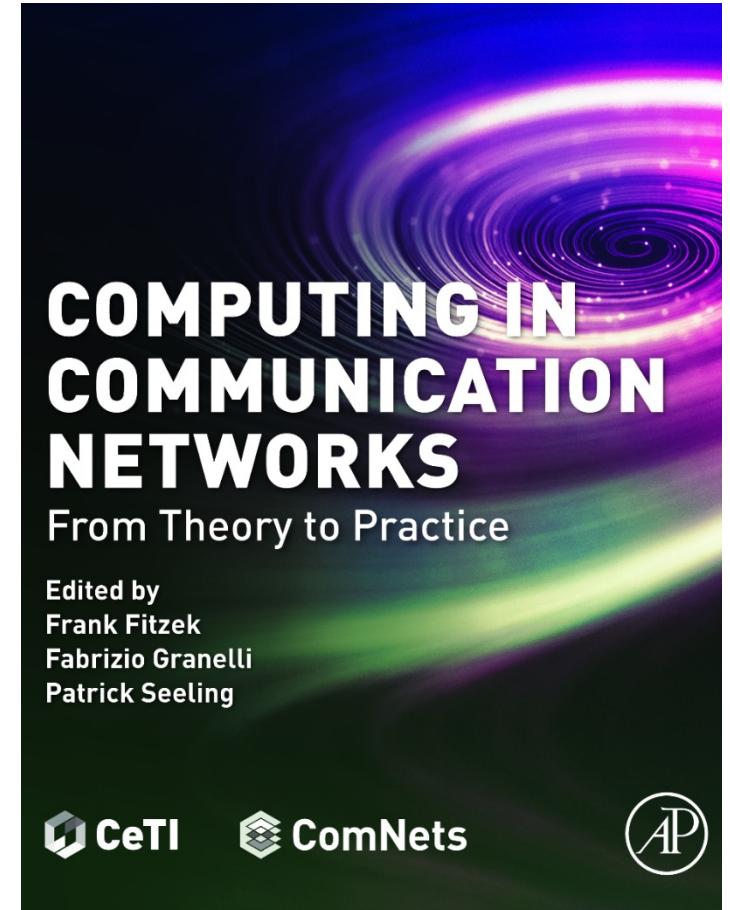
fabrizio.granelli@unitn.it granelli-lab.org

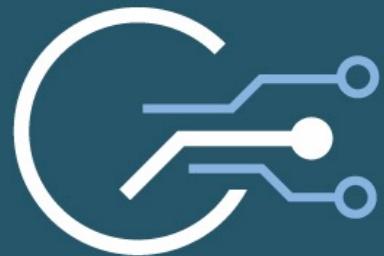
Goal of the first part

- Motivating Computing in Communication Networks
- You should learn about:
 - In-network computing is tackling the propagation delay problem
 - In-network computing can reduce the data rate by in-network operations:
 - Network coding
 - Compressed sensing
 - In-network computing can cause extra costs:
 - Energy
 - Price
 - Latency

Computing in Communication Networks

- PART 1 FUTURE COMMUNICATION NETWORKS AND SYSTEMS
- PART 2 CONCEPTS
- PART 3 ENABLING TECHNOLOGIES
- PART 4 INNOVATION TRACK
- PART 5 BUILDING THE TESTBED
- PART 6 EXAMPLES
- PART 7 EXTENSIONS
- PART 8 TOOLS

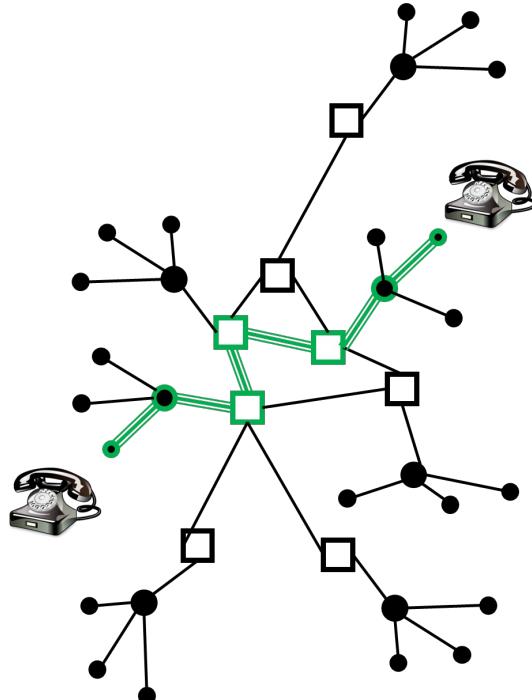




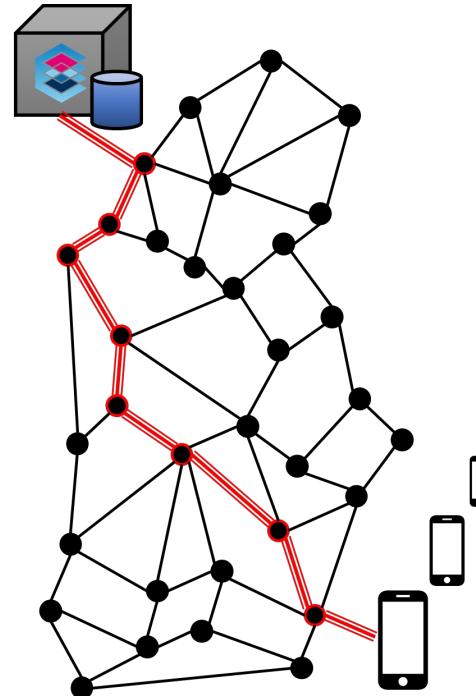
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5G Communication System & The Need for Computing

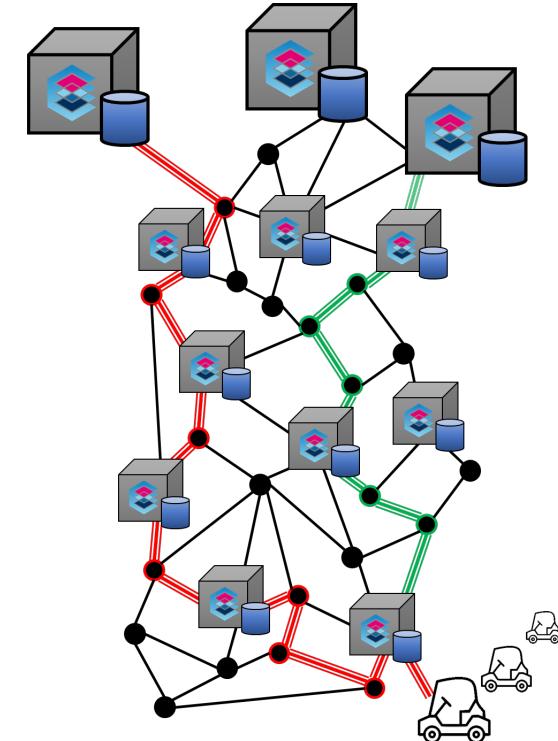
Evolution of Communication Networks



Places
Voice

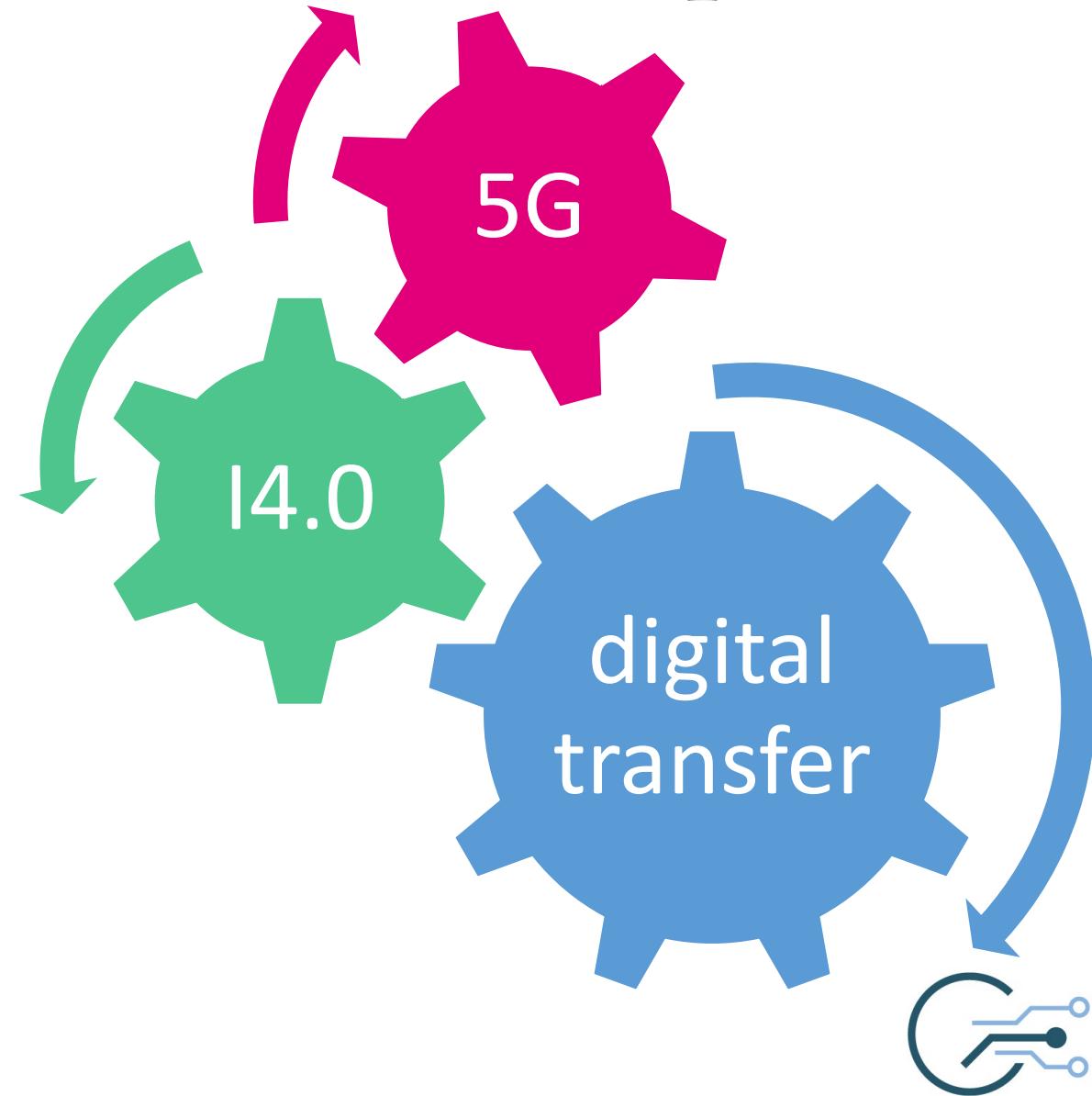


People
Voice Data



Things
Voice Data Control

What makes 5G so important?



Computing in Communication Networks

PART 1 FUTURE COMMUNICATION NETWORKS AND SYSTEMS

CHAPTER 1 On the need of computing in future communication networks 3

Frank H.P. Fitzek, Patrick Seeling, Thomas Höschele, Bruno Jacobfeuerborn

1.1 Evolution of communication networks 3

1.2 The 5G communication system 10

1.2.1 The 5G Atom core: use cases 11

1.2.2 First tier: the technical requirements 20

1.2.3 Second tier: the concepts 31

1.2.4 Third tier: the softwarization technologies 40

1.2.5 Fourth tier: innovation and novelties 42

1.3 Softwarization: the game changer for network operators 44

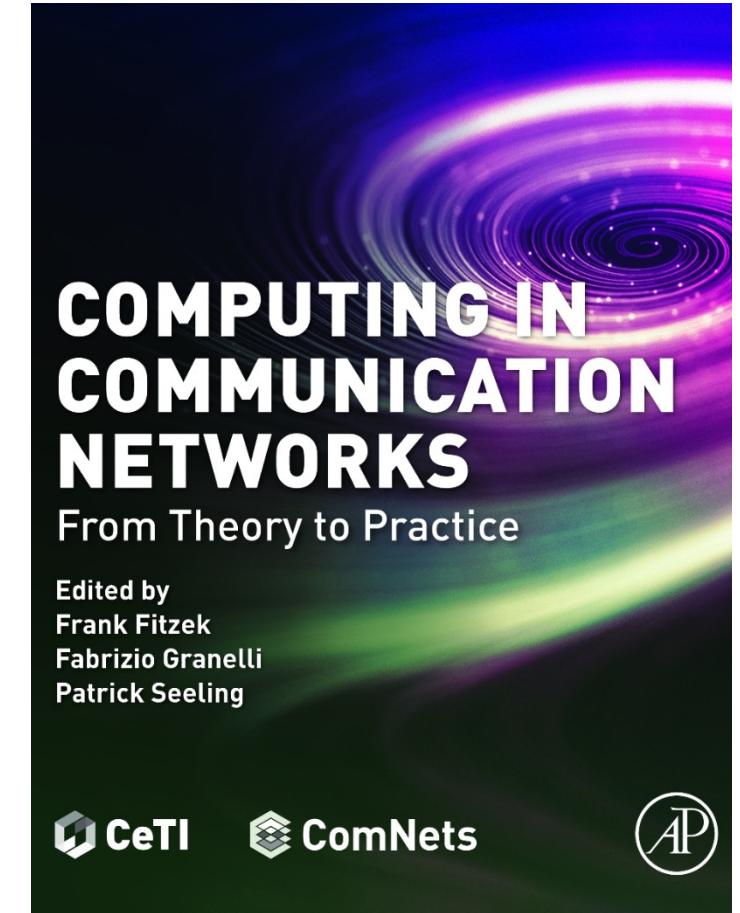
CHAPTER 2 Standardization activities for future communication networks 47

Fabrizio Granelli, Patrick Seeling, Frank H.P. Fitzek, Riccardo Bassoli

2.1 Introduction 47

2.2 Standardization in telecommunications 50

2.3 Standardization of future generation networks 52



5G (r)evolution

wireless world



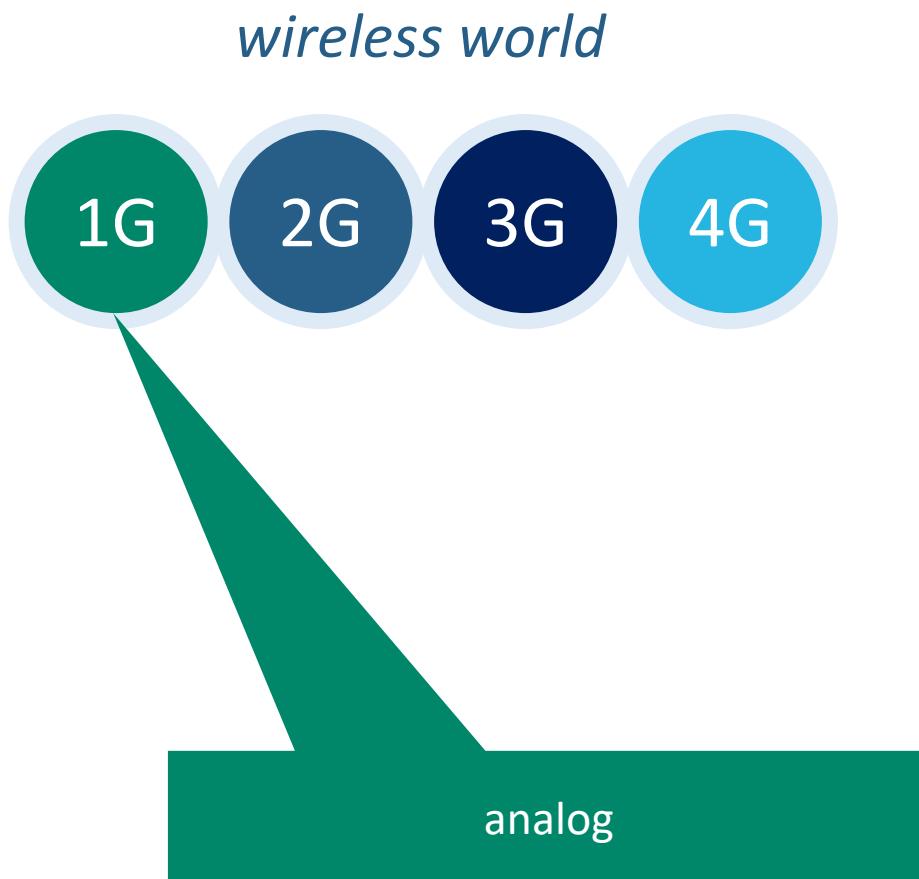
***You don't know where you're going until
you know where you've been.***

5G (r)evolution

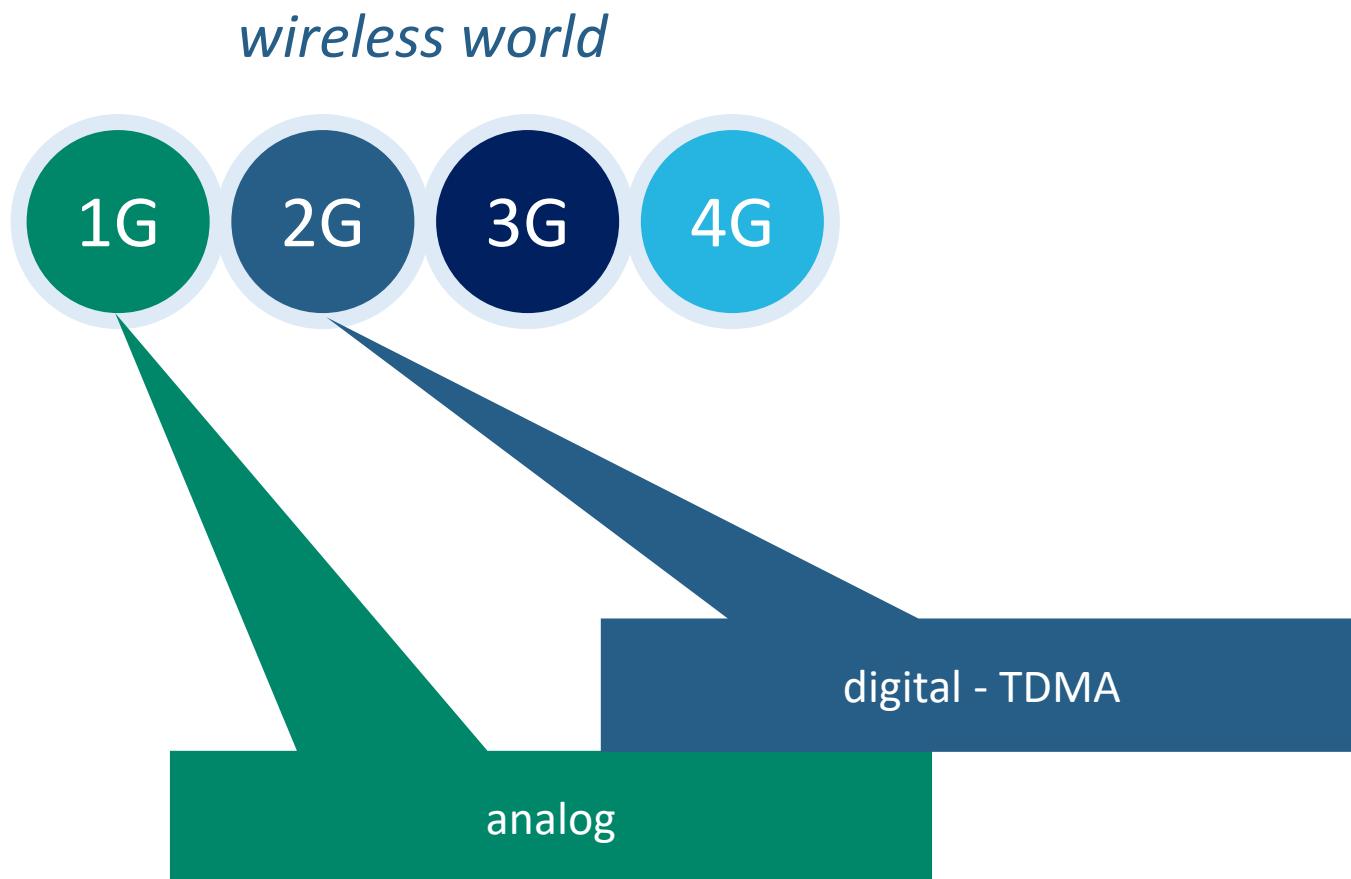
wireless world



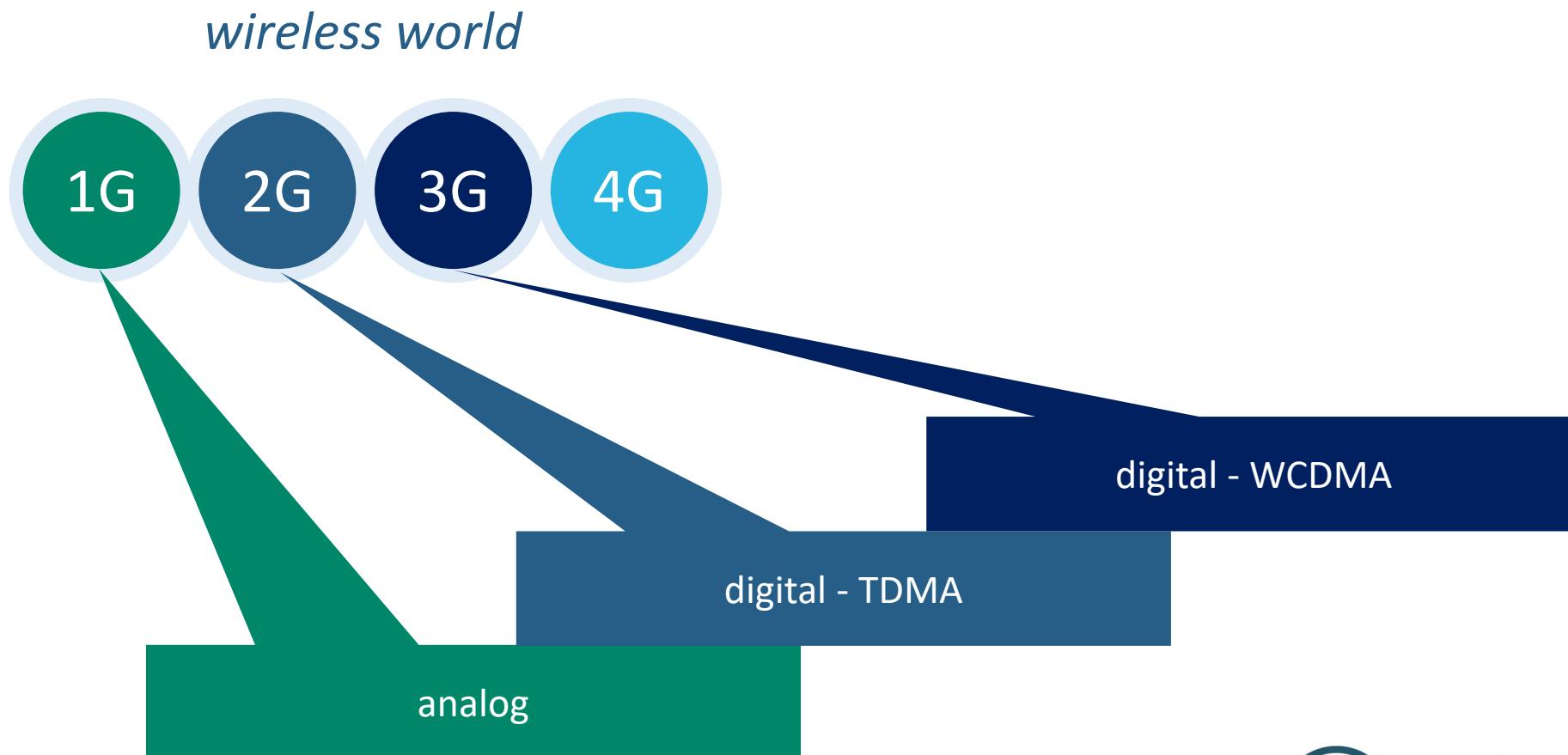
5G (r)evolution



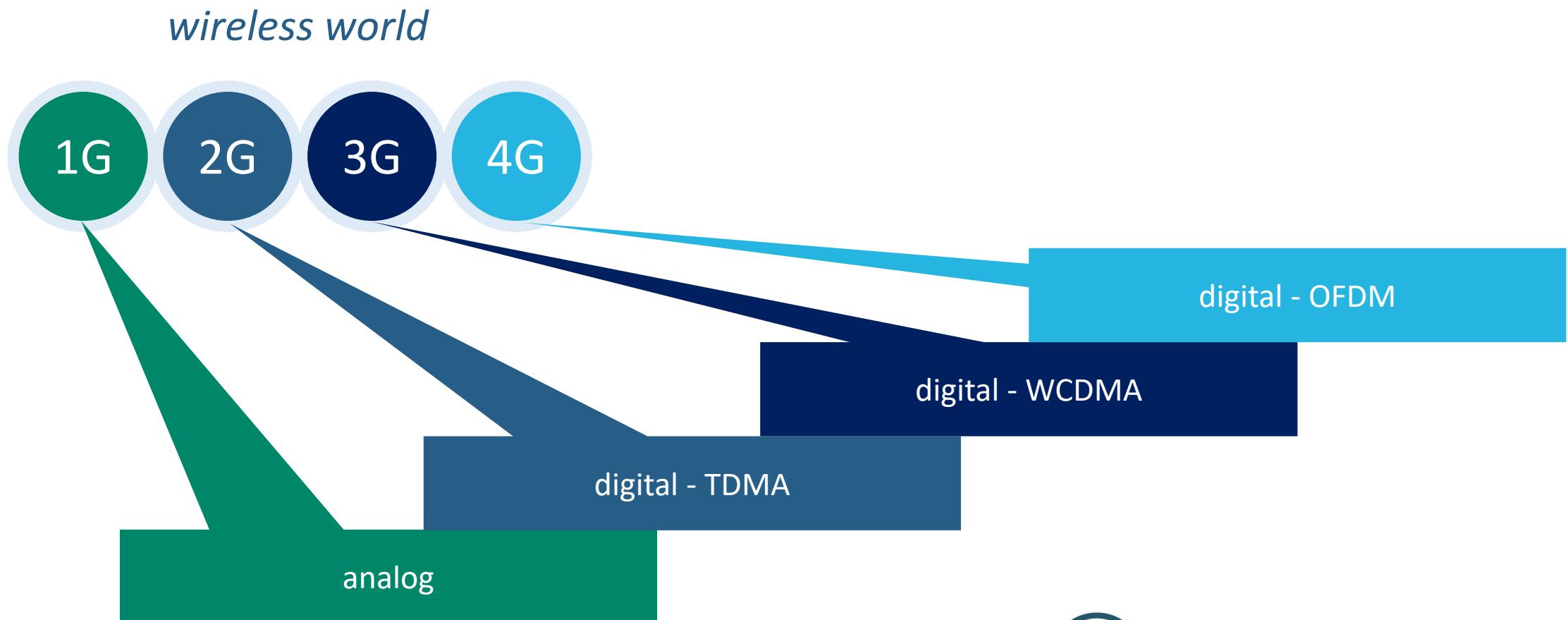
5G (r)evolution



5G (r)evolution



5G (r)evolution

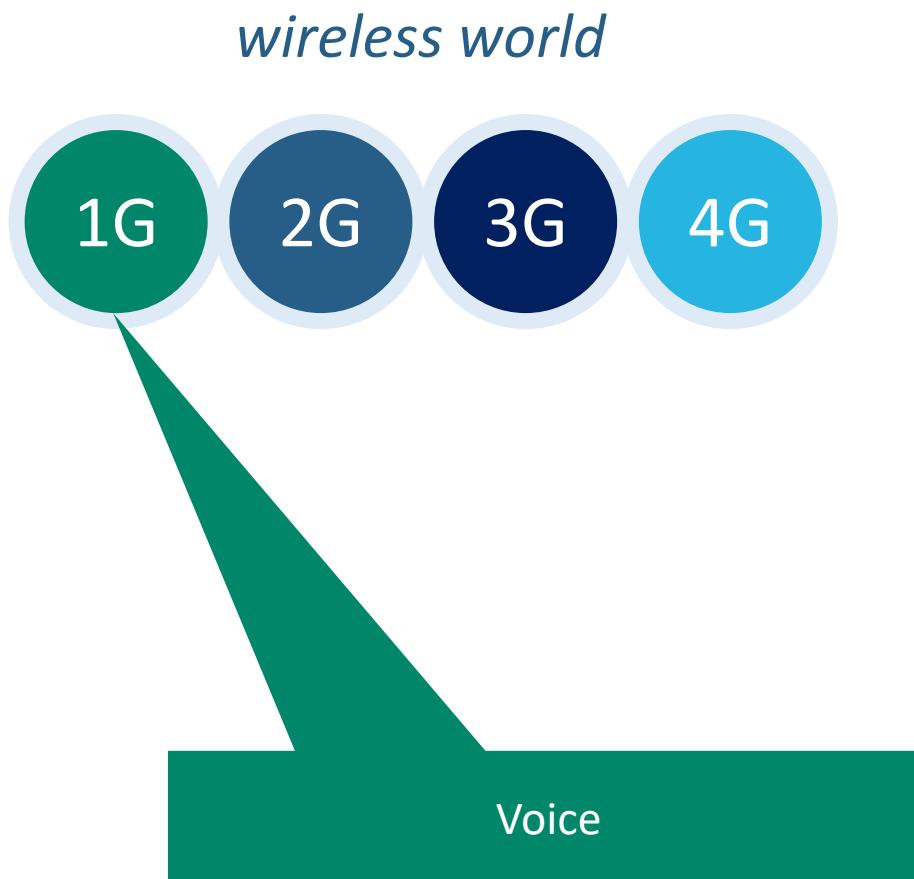


5G (r)evolution

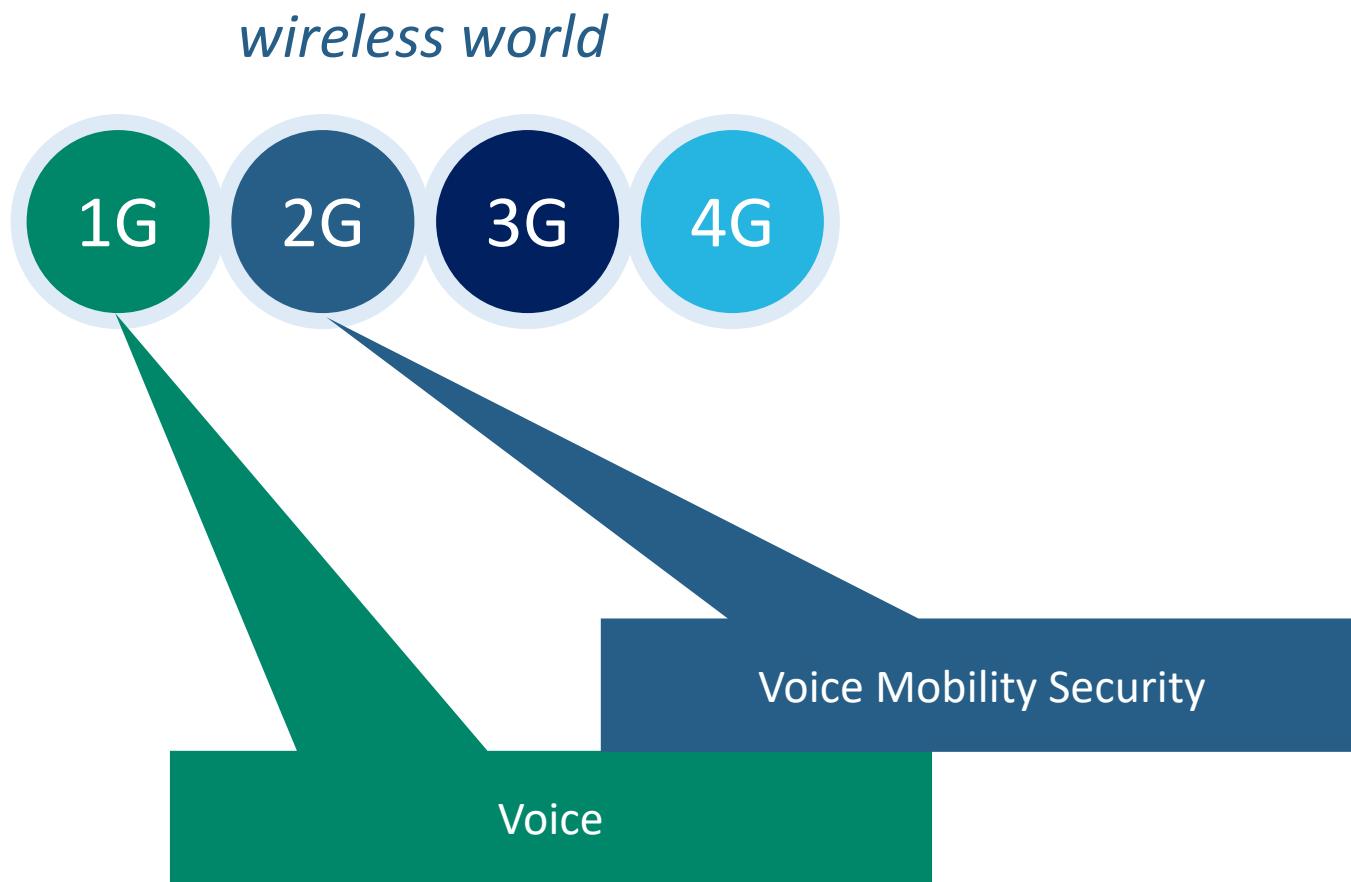
wireless world



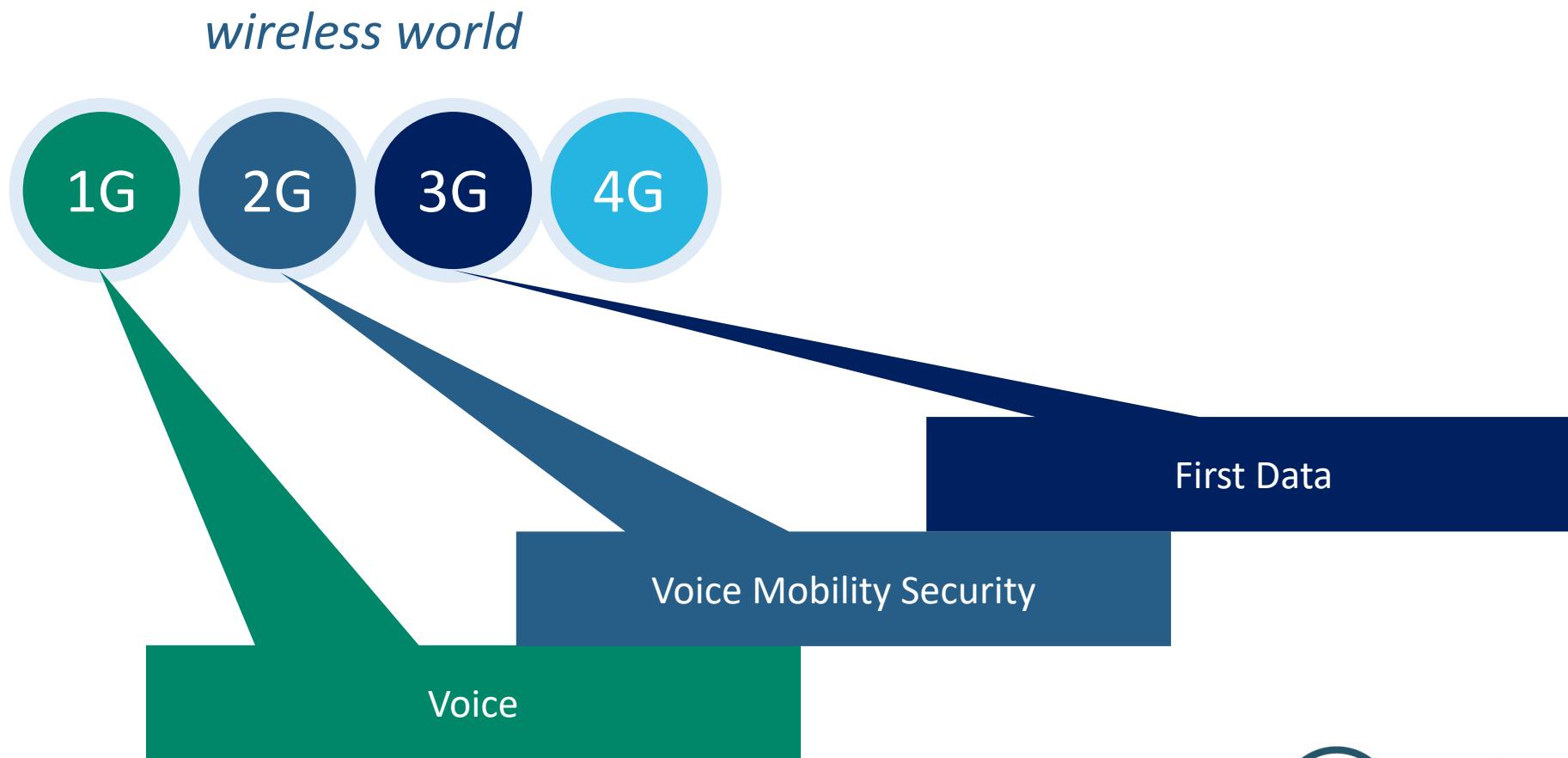
5G (r)evolution



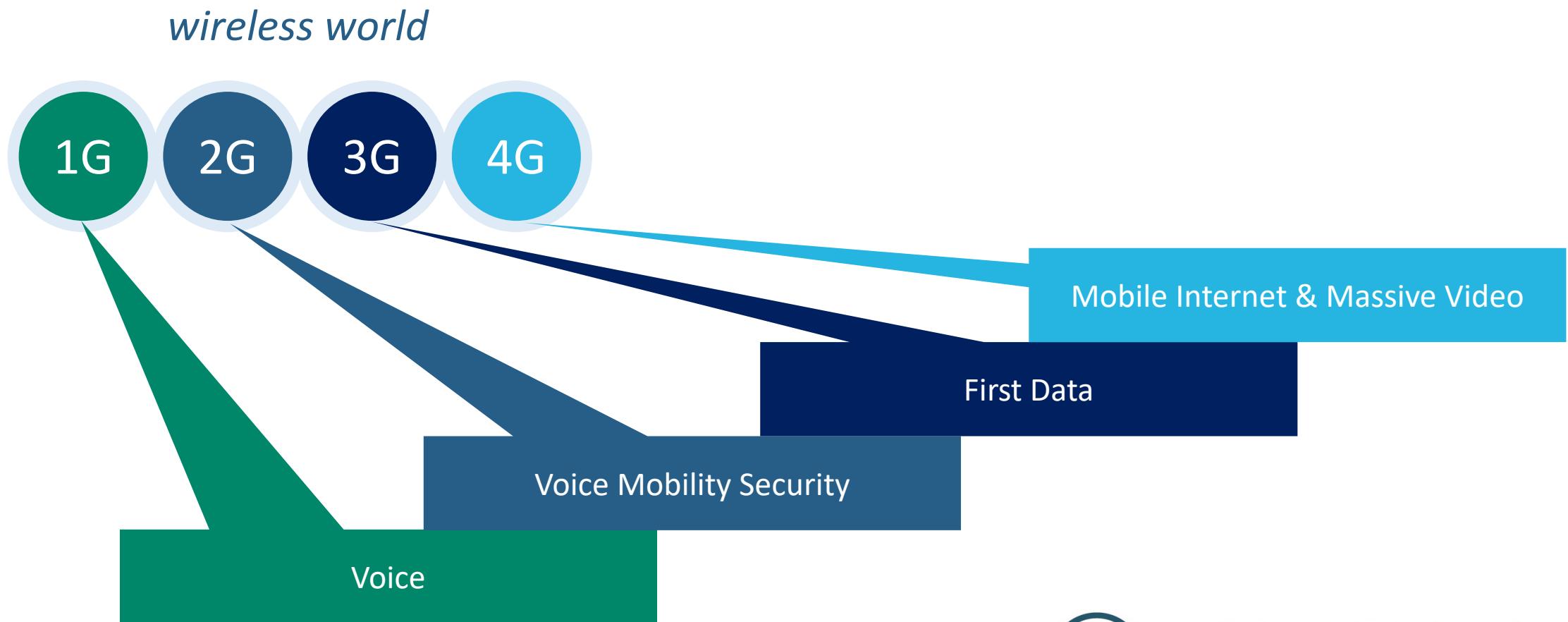
5G (r)evolution



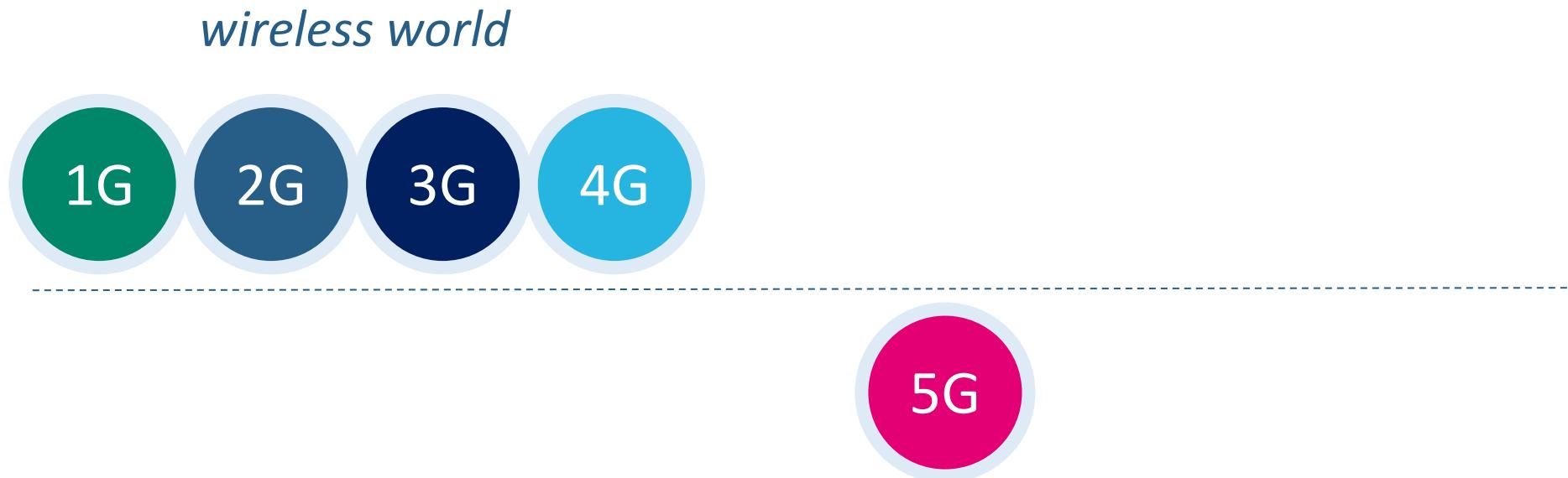
5G (r)evolution



5G (r)evolution



5G (r)evolution



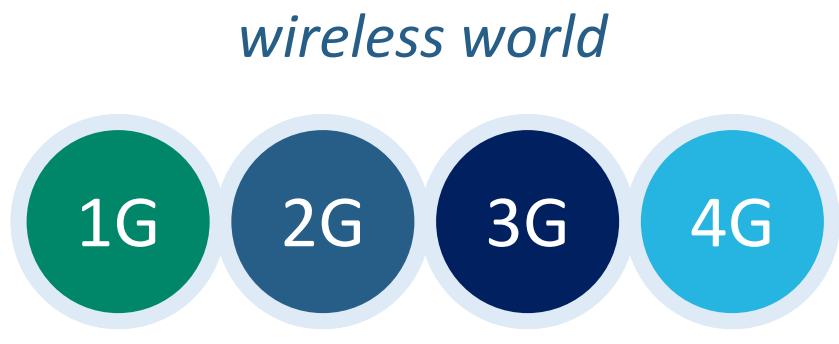
5G (r)evolution

wireless world



Massive Number of Devices

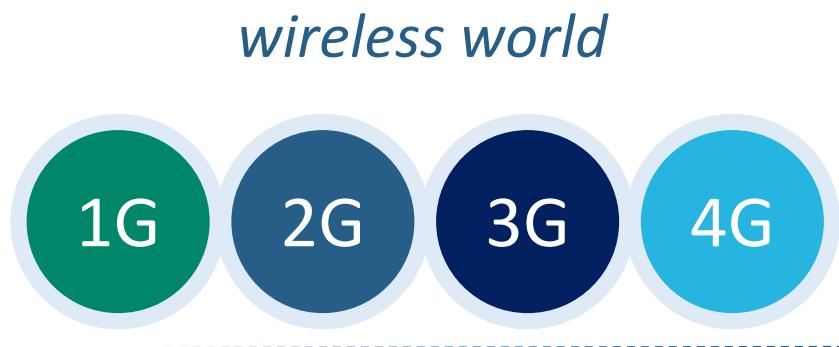
5G (r)evolution



Massive Number of Devices

New Architecture

5G (r)evolution



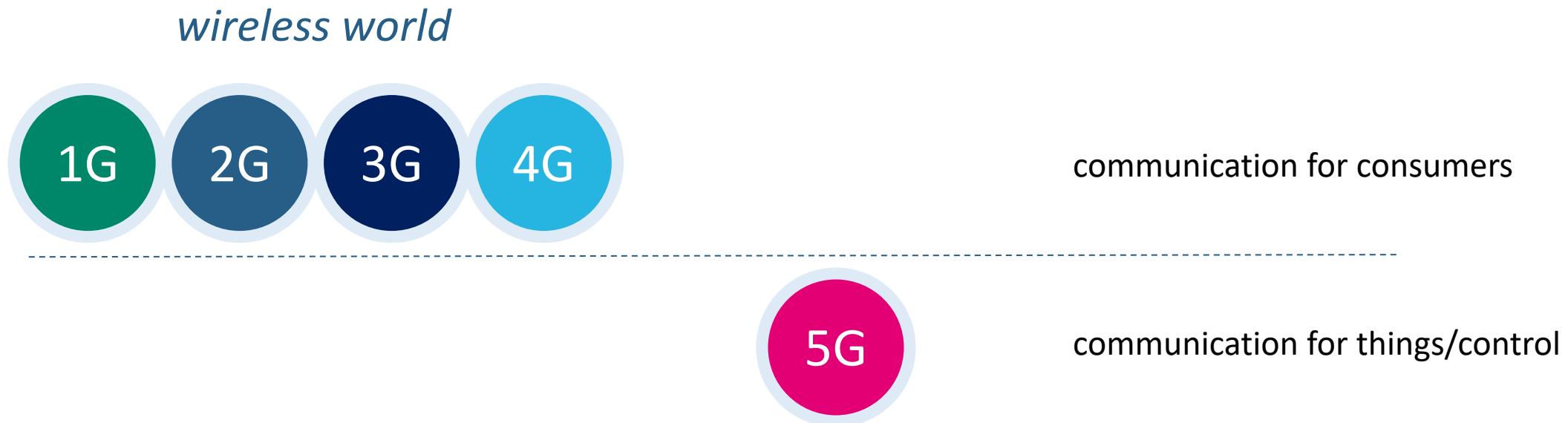
5G

Massive Number of Devices

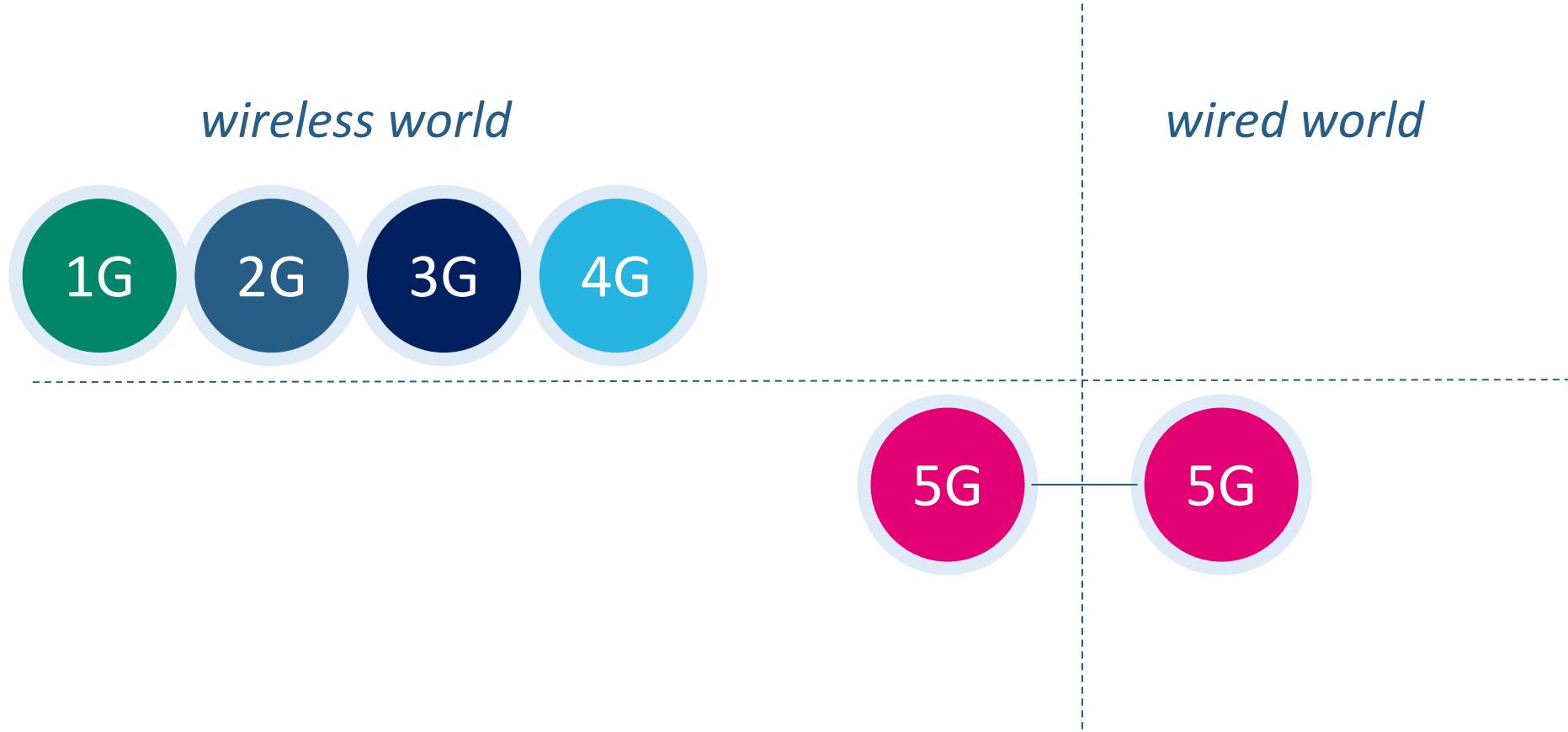
New Architecture

Holistic Approach with wired world

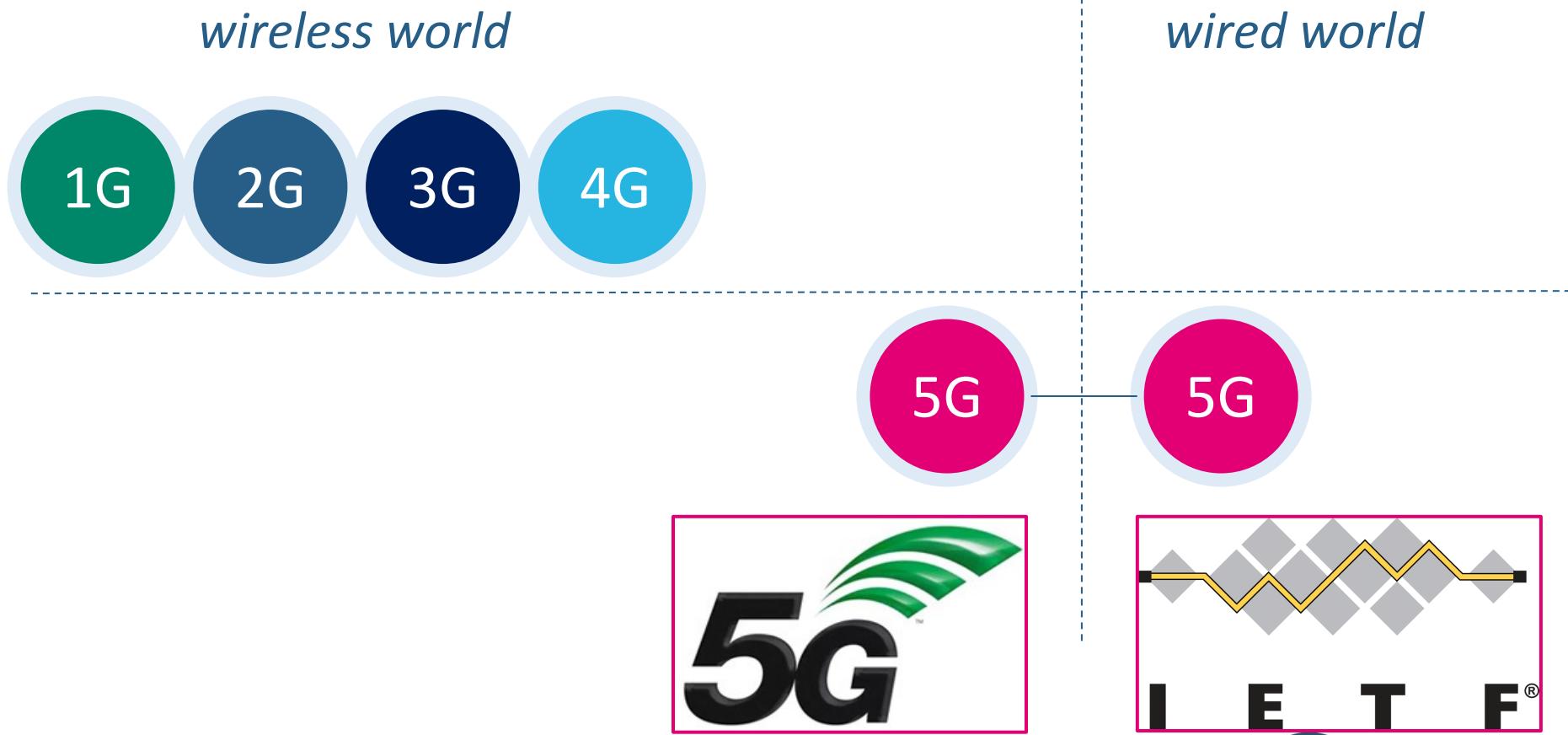
5G (r)evolution



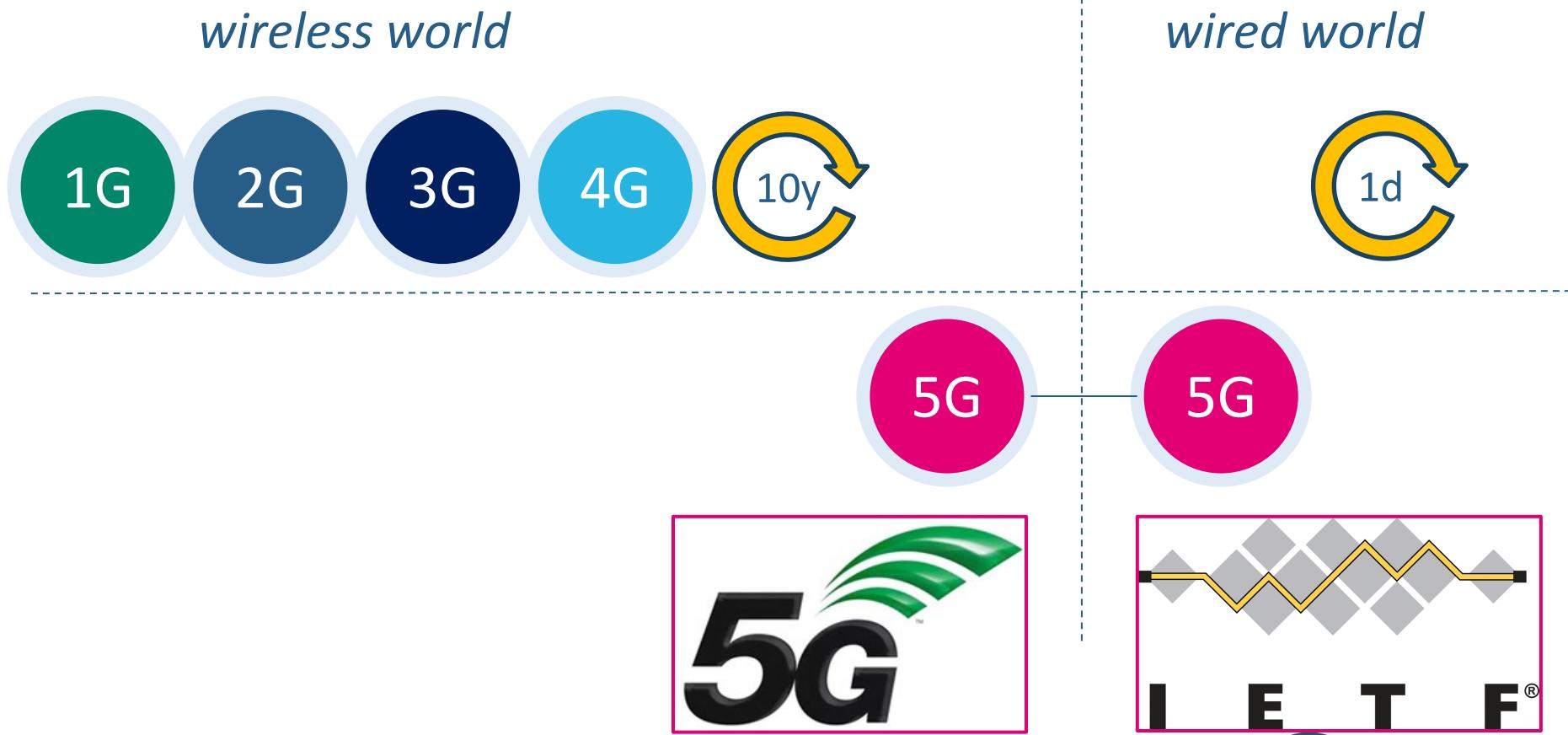
5G (r)evolution



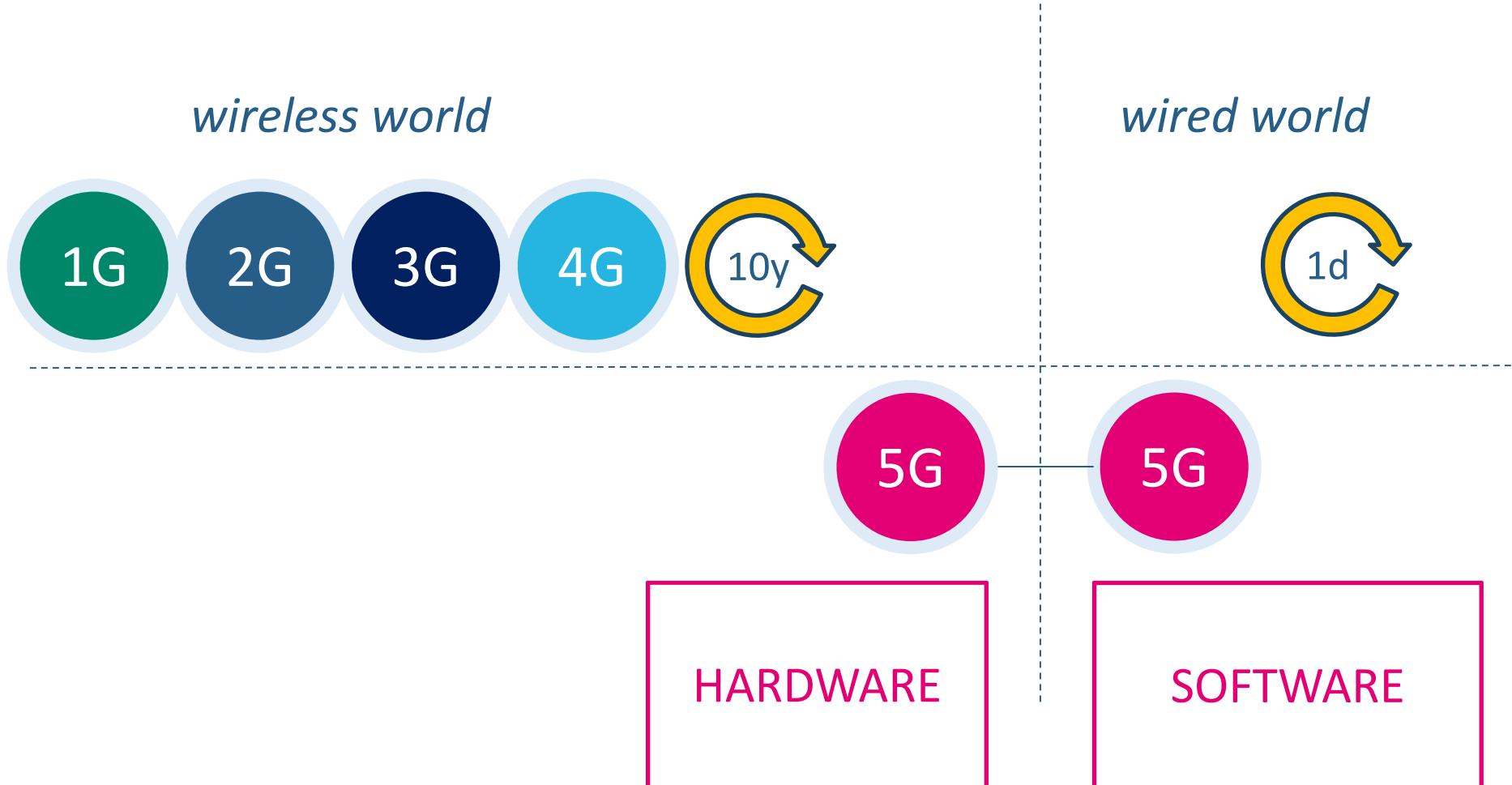
5G (r)evolution



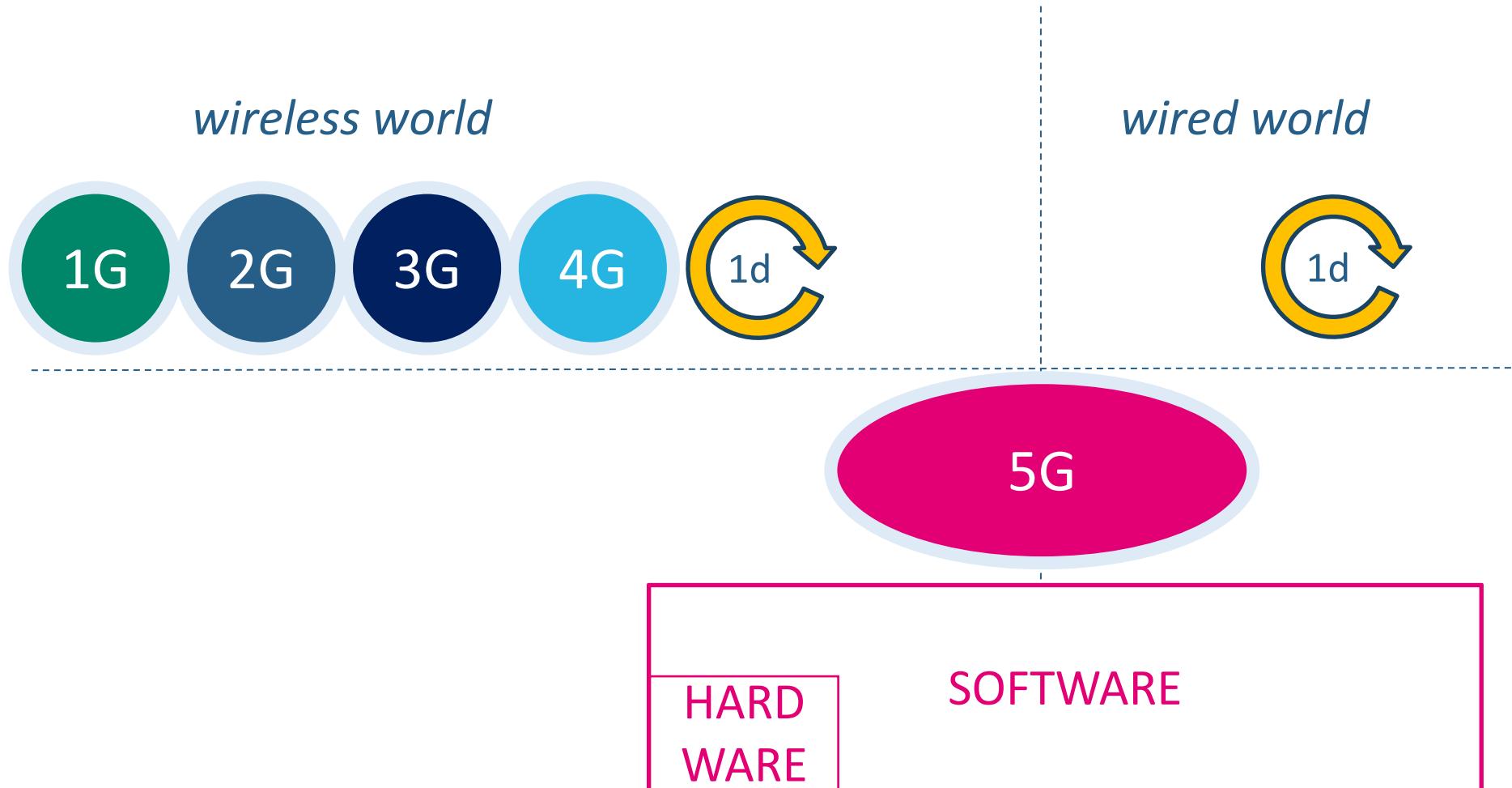
5G (r)evolution



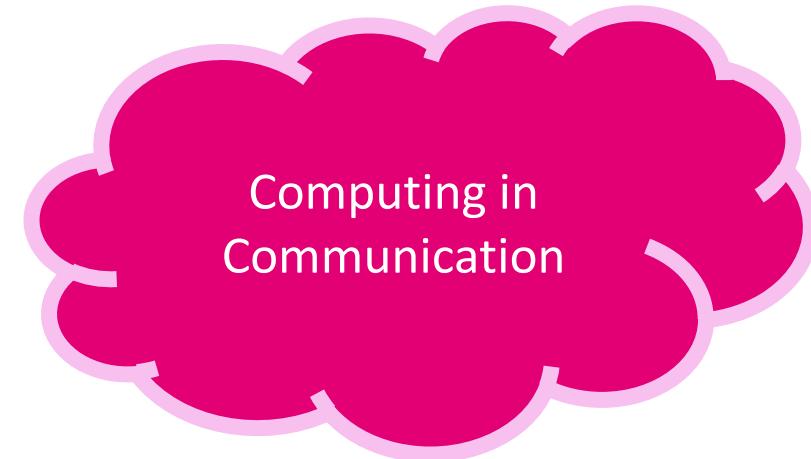
5G (r)evolution



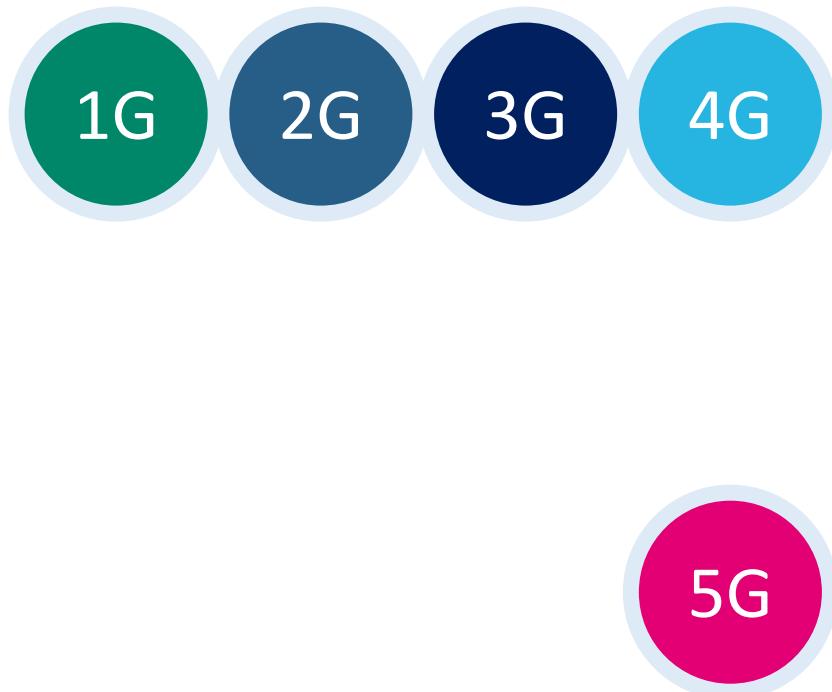
5G (r)evolution



5G (r)evolution



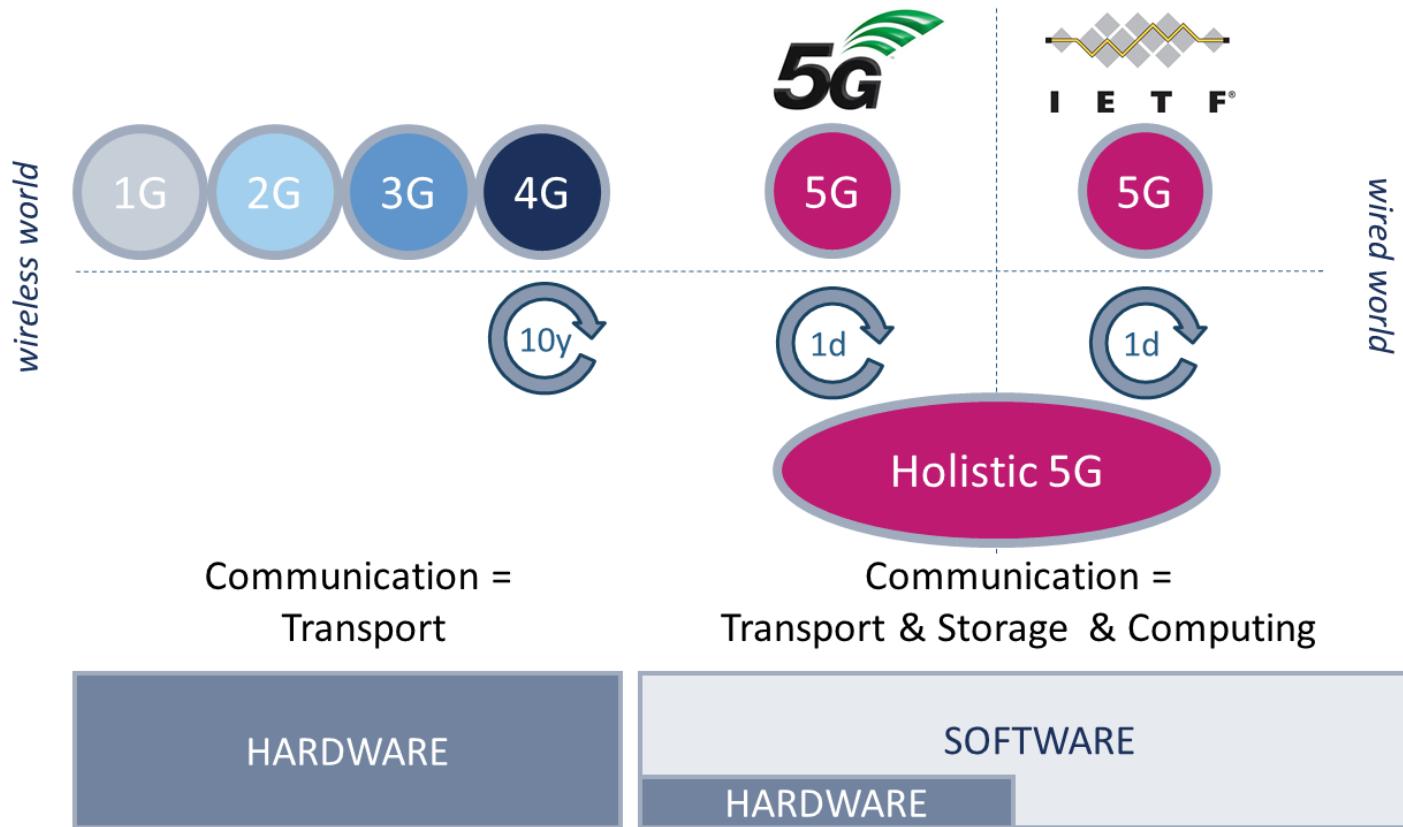
5G (r)evolution

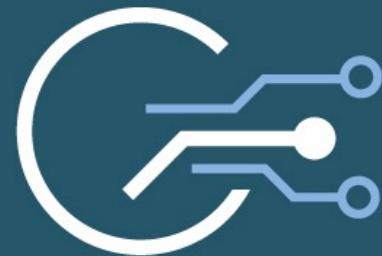


Communication = Transport

Communication = Transport
Storage
Computing

The evolution of cellular communication systems





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What defines 5G?

Massive Number of Devices

7

Billion Devices

2014

Massive Number of Devices

7

Billion Devices

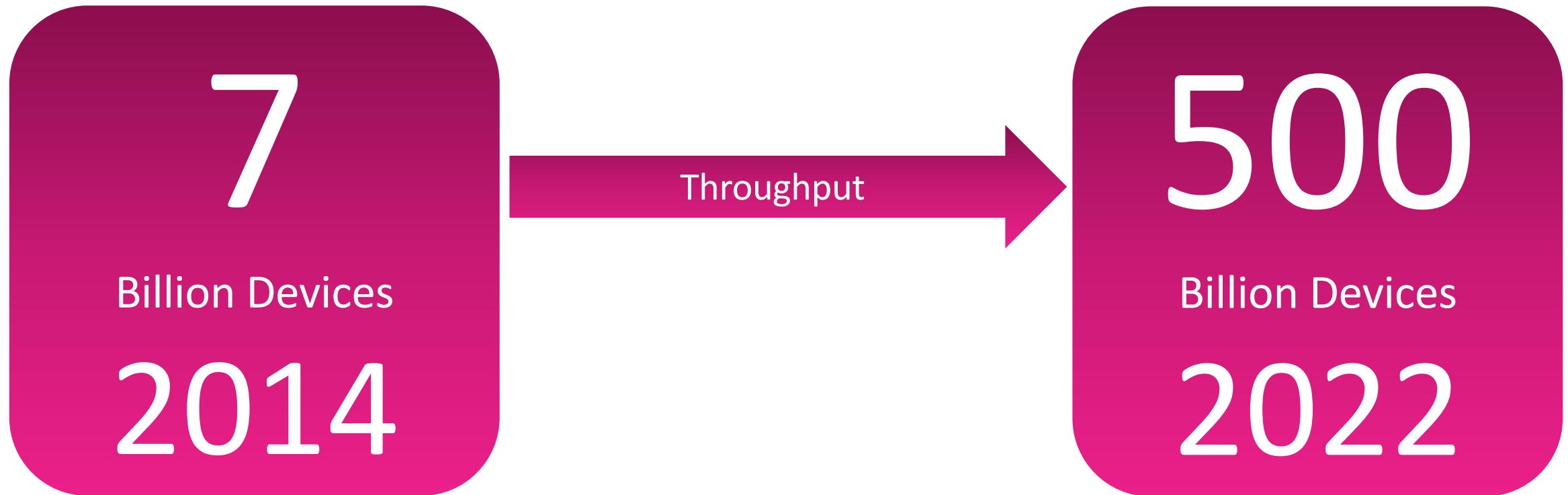
2014

500

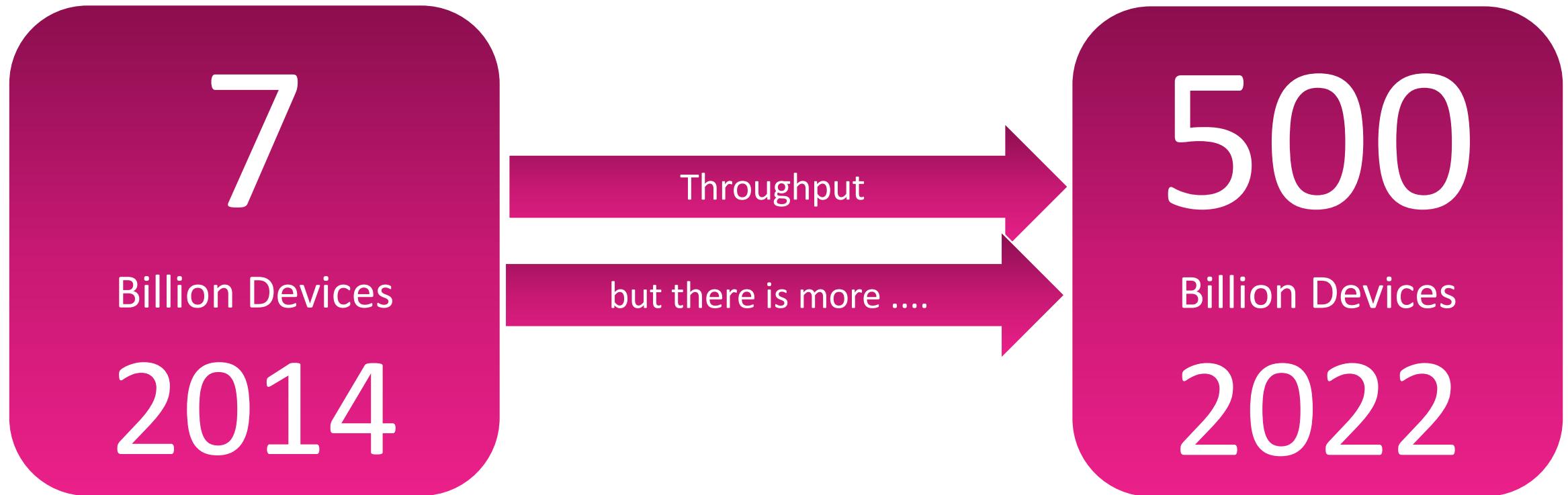
Billion Devices

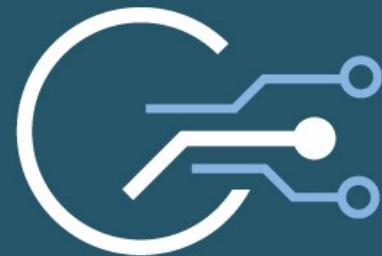
2022

Massive Number of Devices



Massive Number of Devices



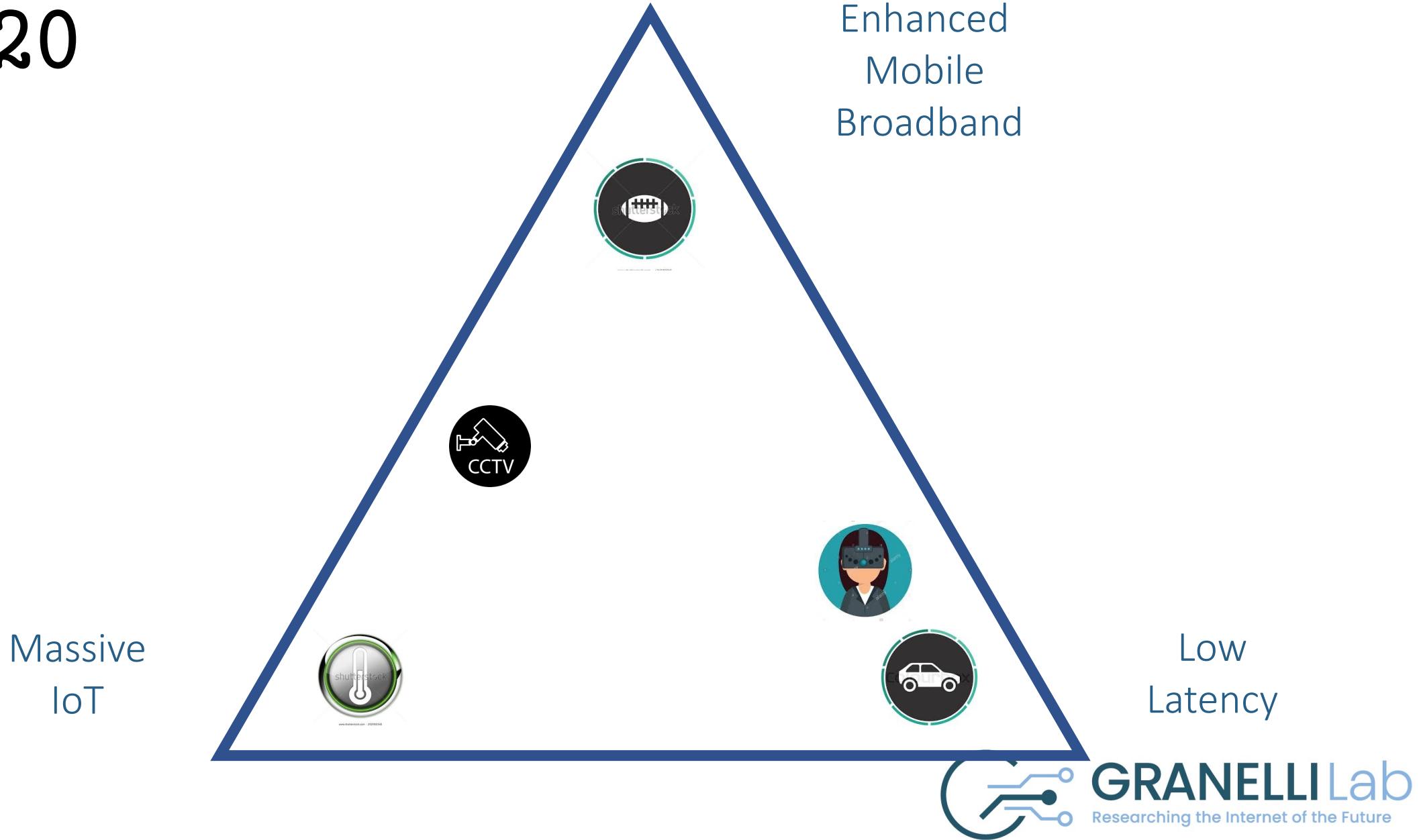


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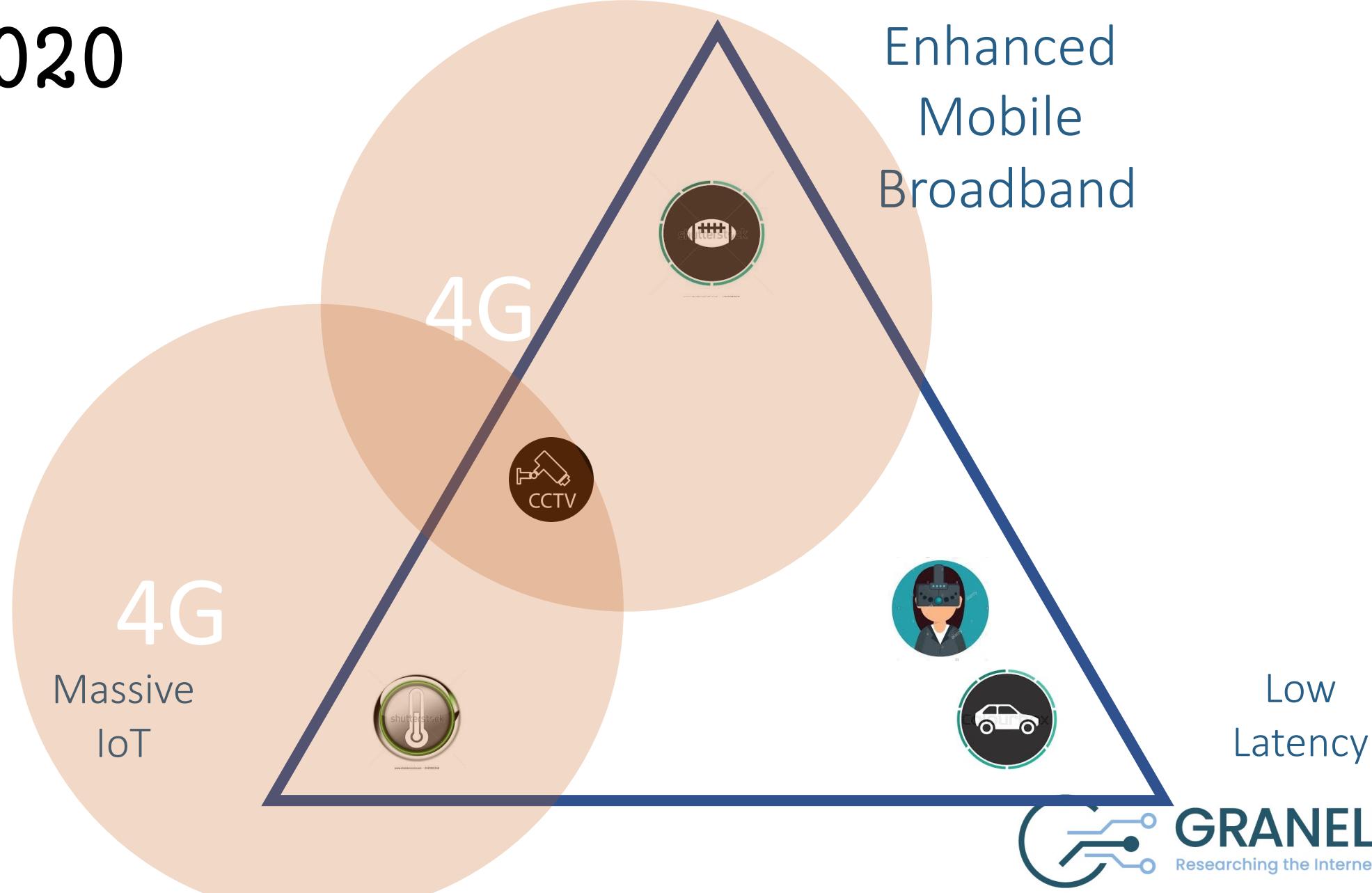
What defines 5G? IMT 2020

General 5G Definition ITU-R IMT

2020

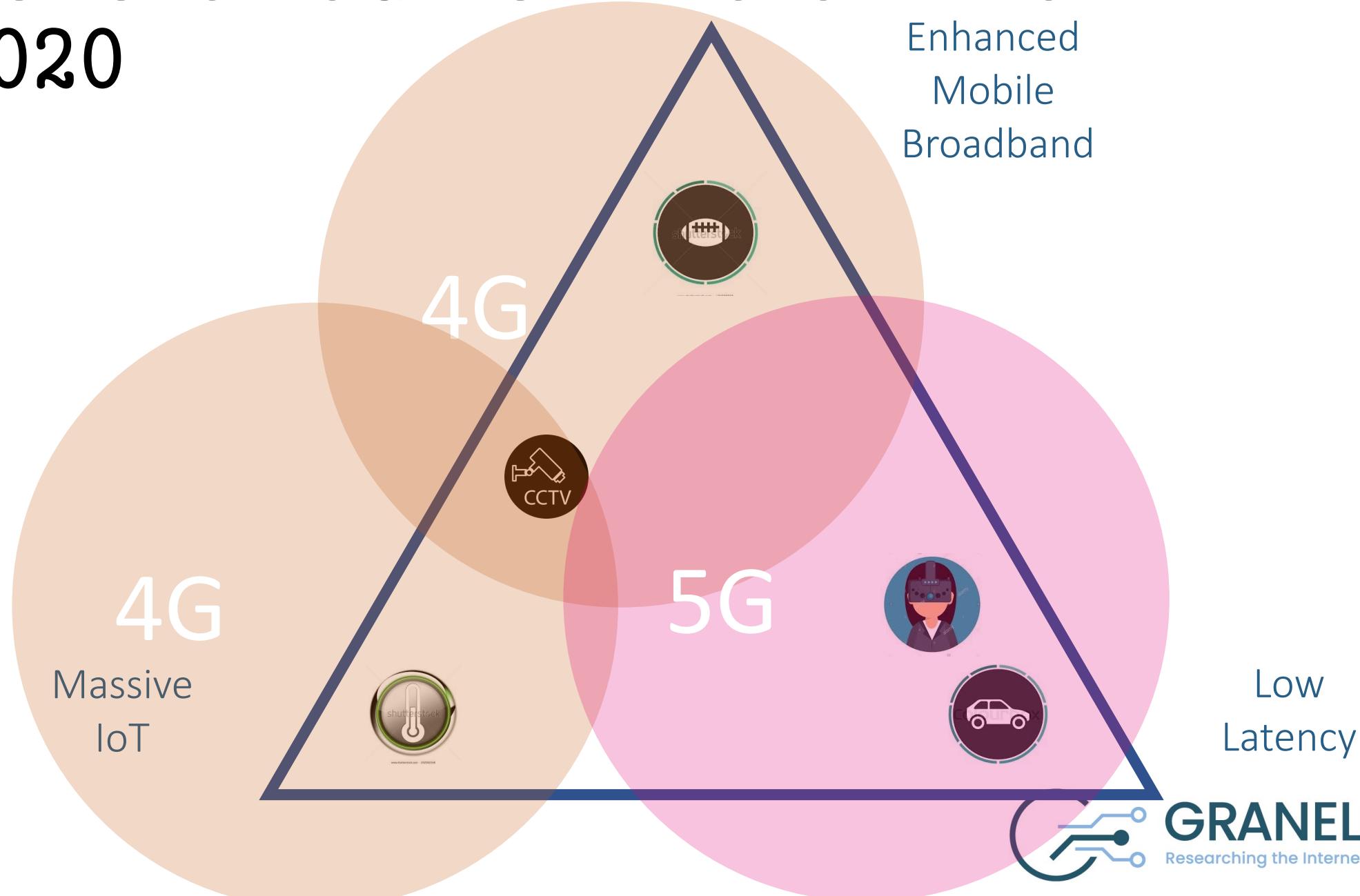


General 5G Definition ITU-R IMT 2020



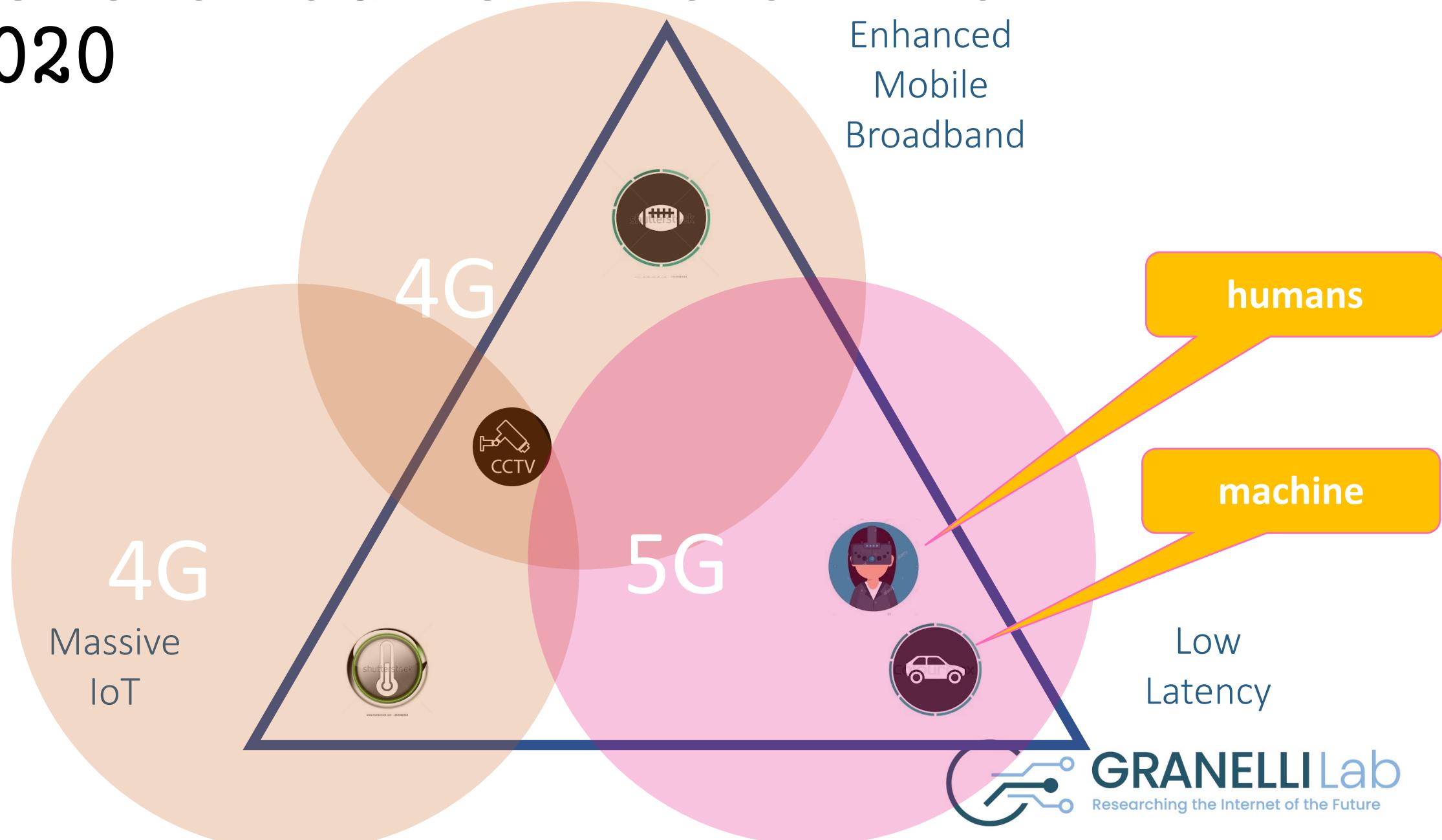
General 5G Definition ITU-R IMT

2020



General 5G Definition ITU-R IMT

2020



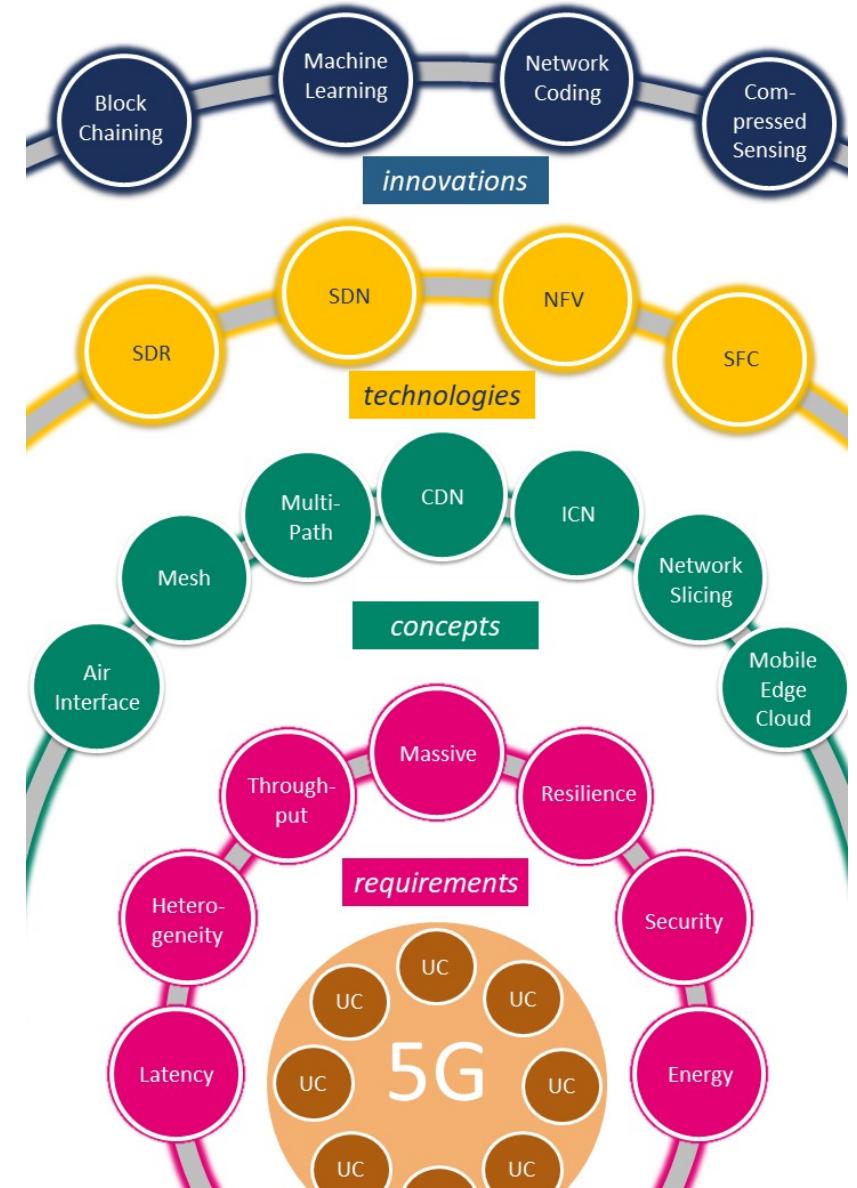


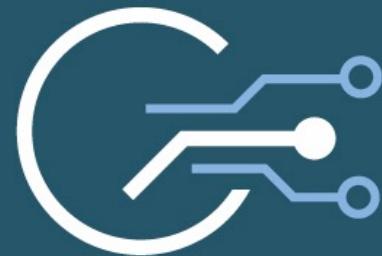
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What defines 5G?
The 5G atom

The 5G Atom

- Our definition of 5G by atom
 - Core → Use Cases
 - Electrons → Elements





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5G Use Cases

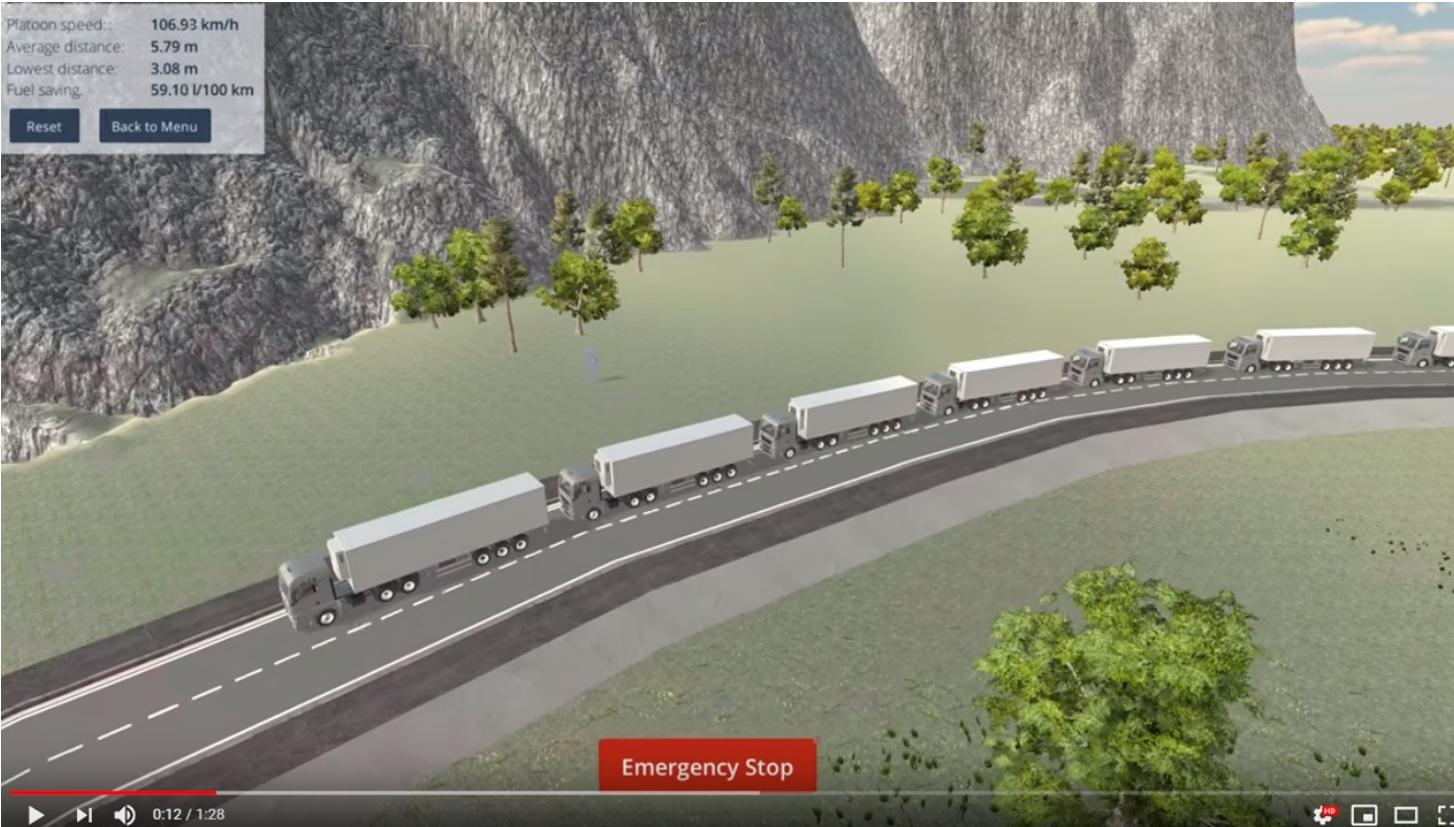
5G atom definition



5G atom definition

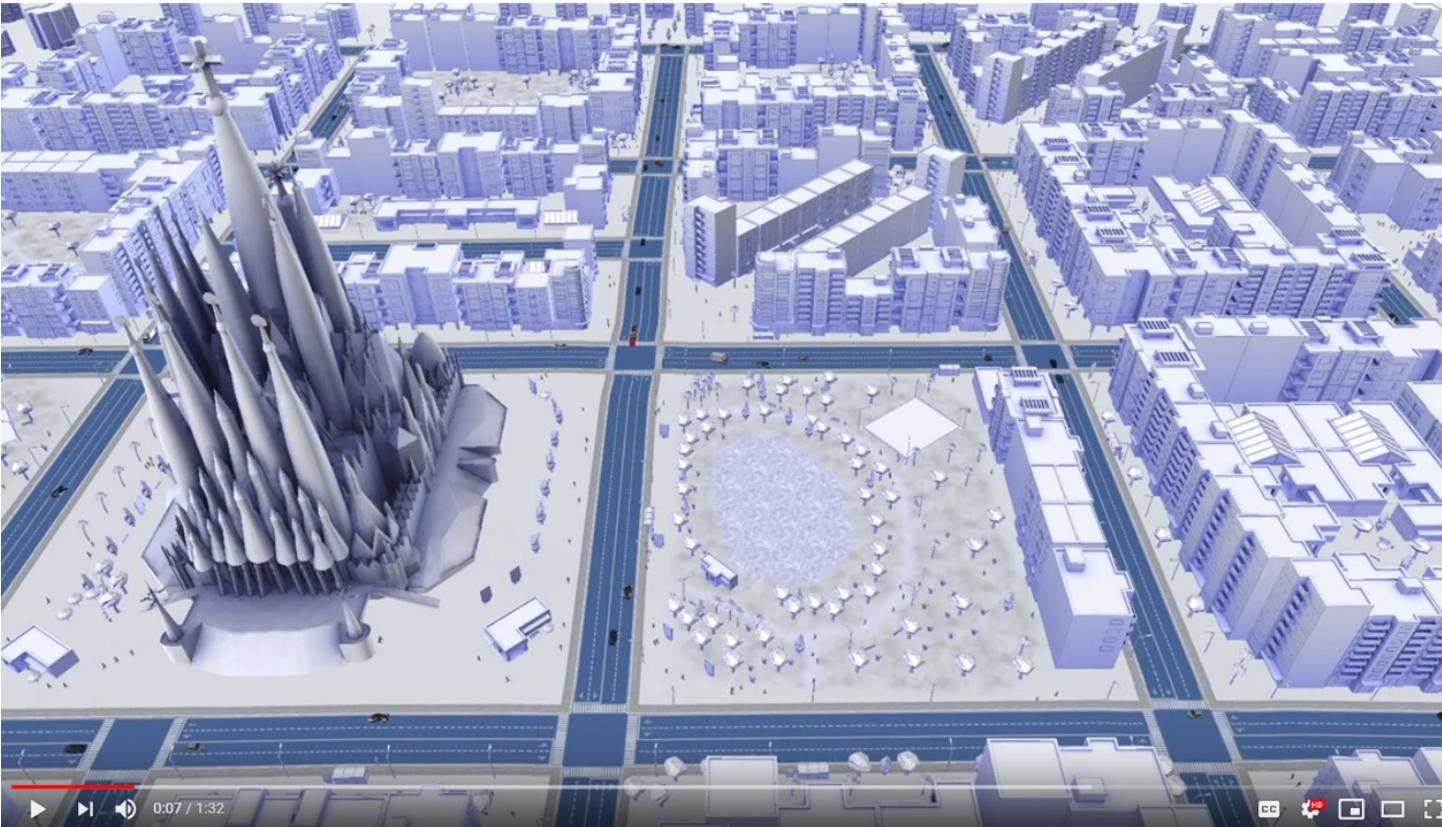


The 5G Atom use cases: Connected autonomous cars platooning example



https://www.youtube.com/watch?v=3R3t_hVs9c

The 5G Atom use cases: Connected autonomous cars Barcelona example

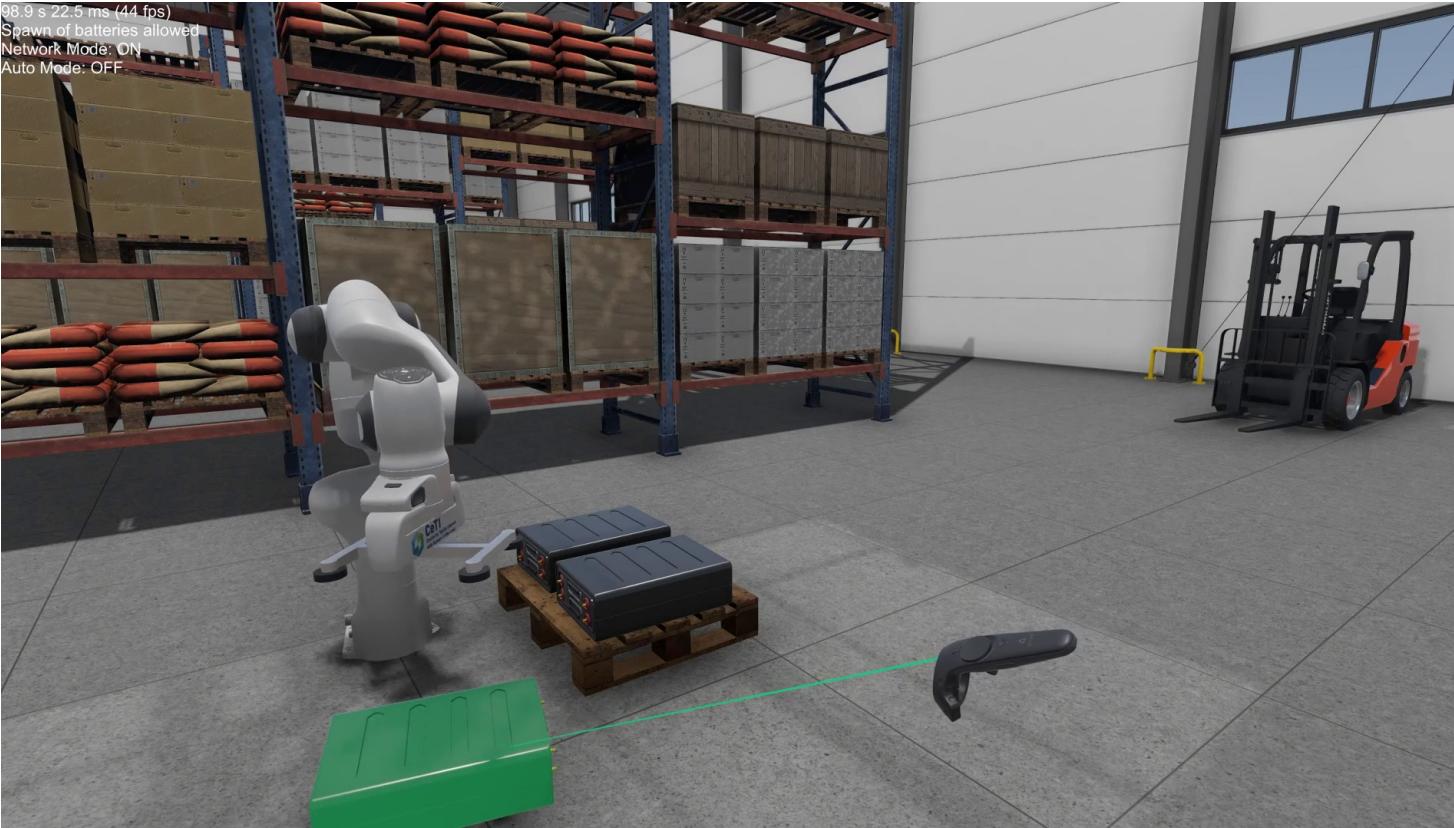


<https://www.youtube.com/watch?v=C8fy3IIVB0&t=27s>

The 5G Atom use cases: Example network architecture in Industry 4.0



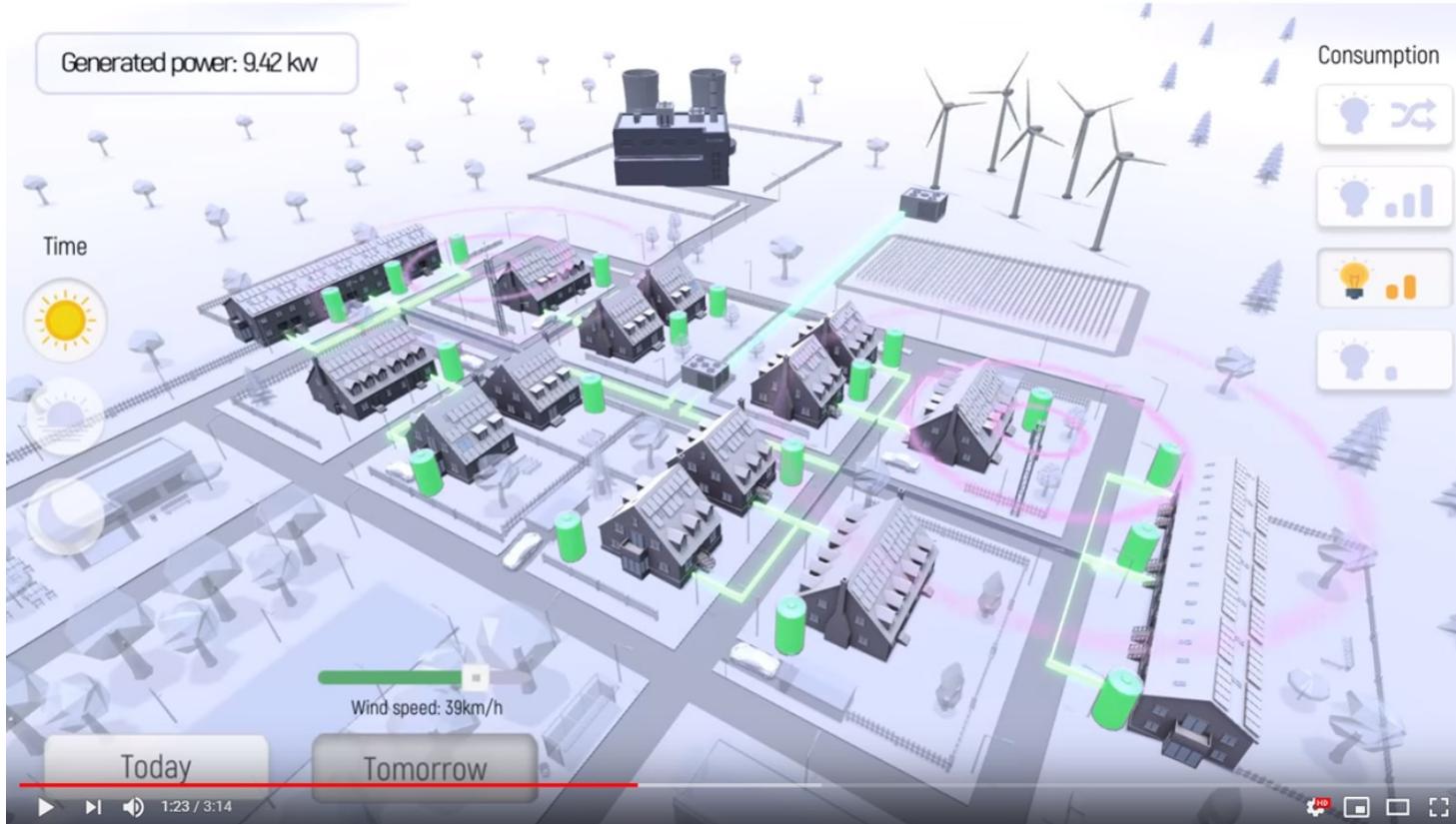
The 5G Atom use cases: Industry 4.0 training or remote control of robots in a virtual room



The 5G Atom use cases: Agriculture 4.0 machinery platooning with small machines



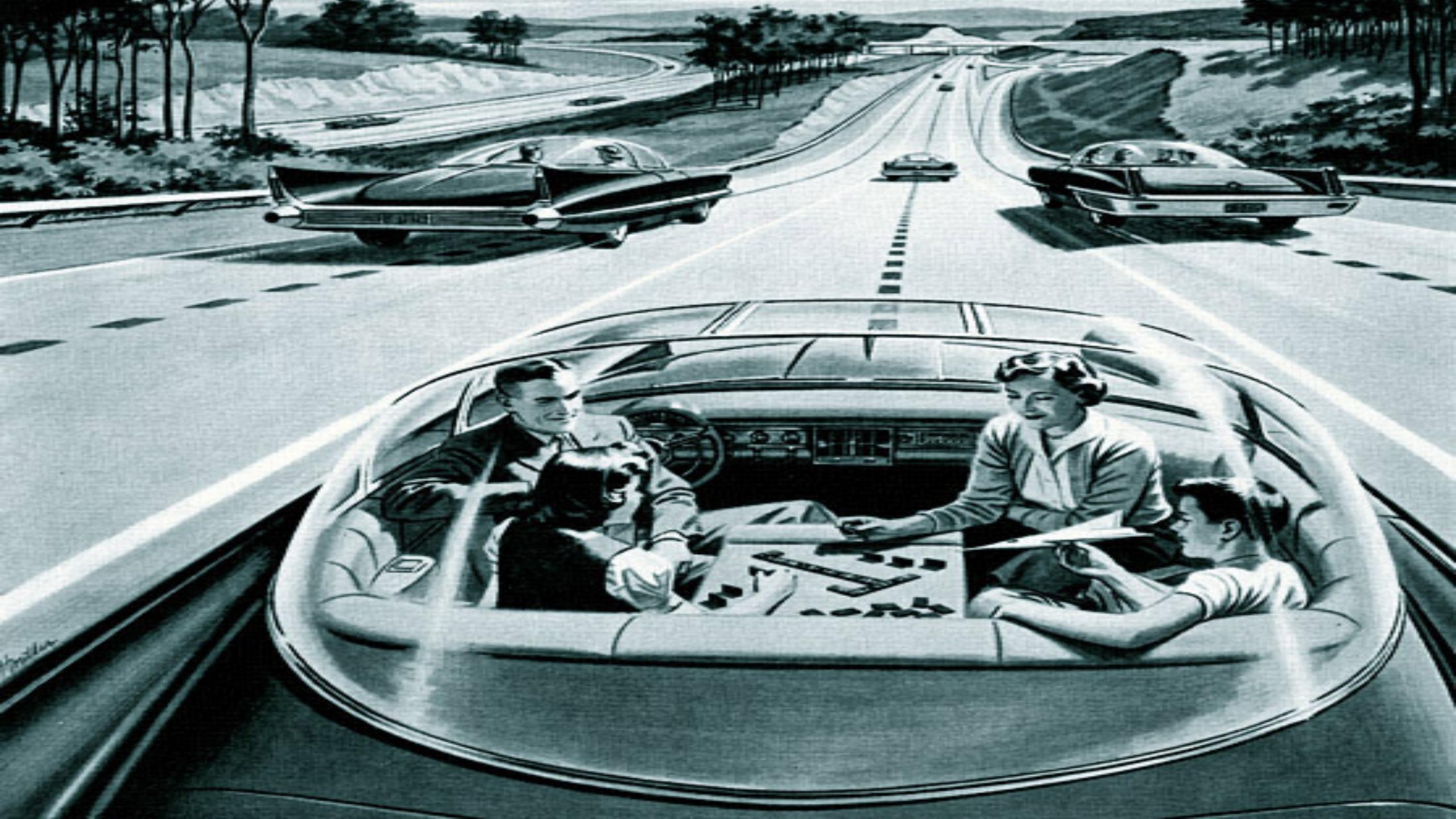
The 5G Atom use cases: Virtual power plant model for the smart energy grid



https://www.youtube.com/watch?v=WqaZly_1LRg&t=8s

The 5G Atom use cases: Tactile Internet



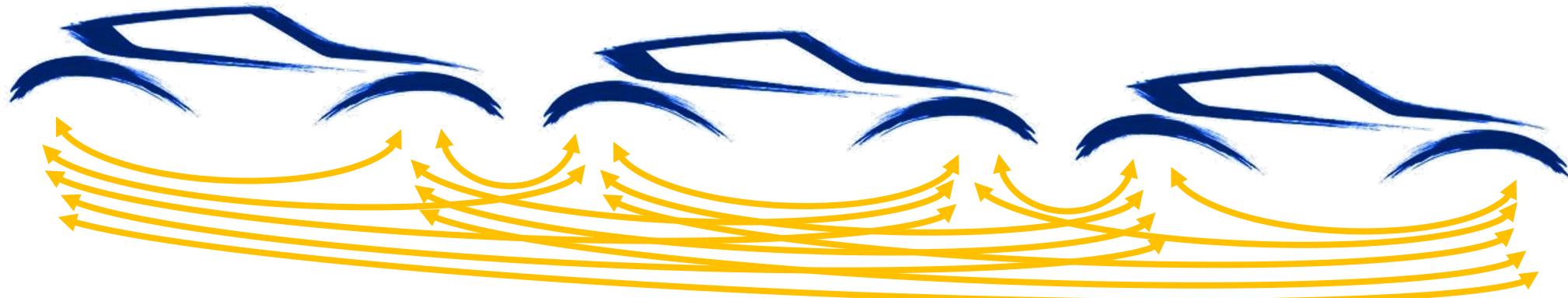


Platooning

- 1–2 ms: ESC, ABS

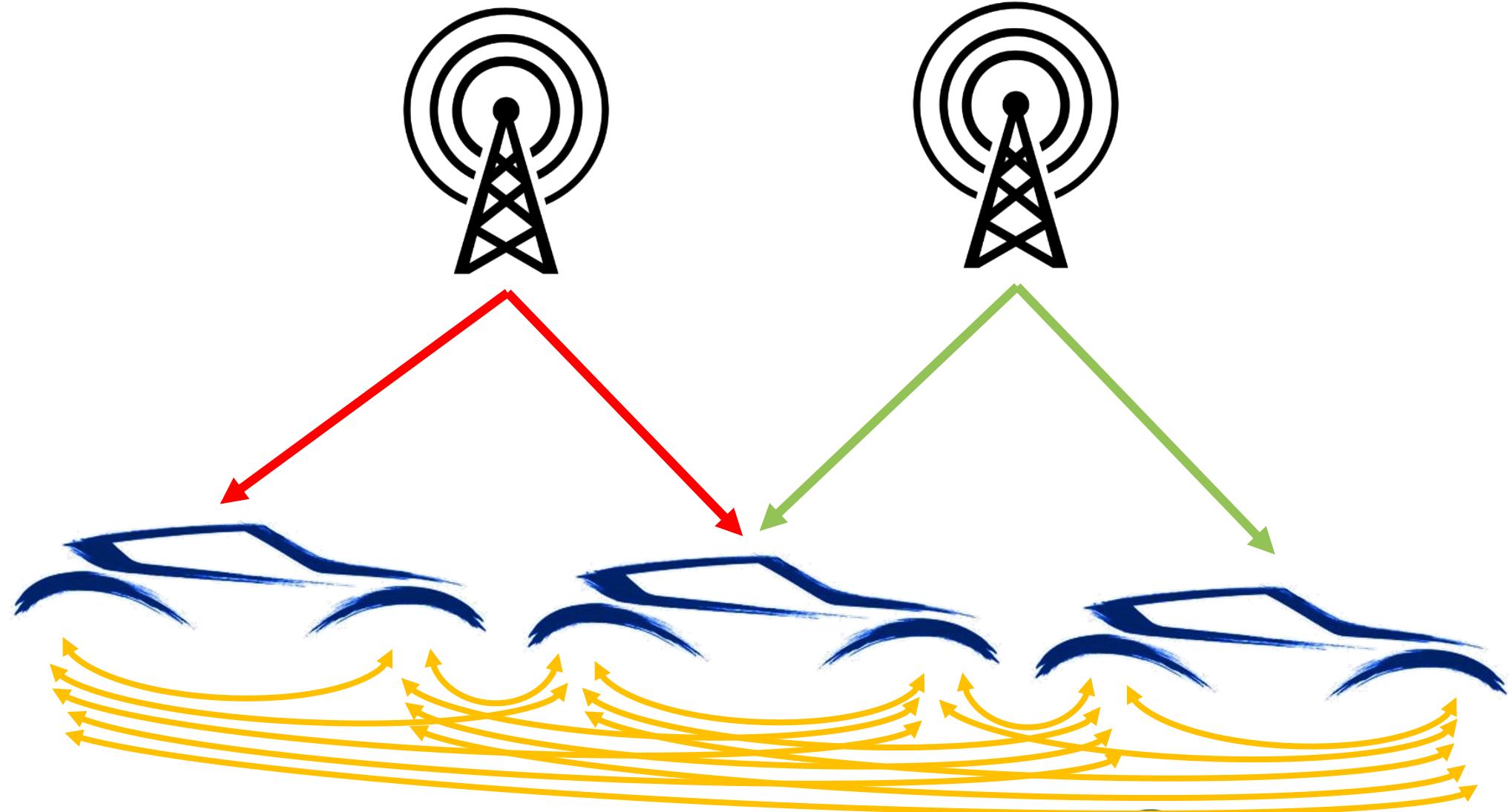


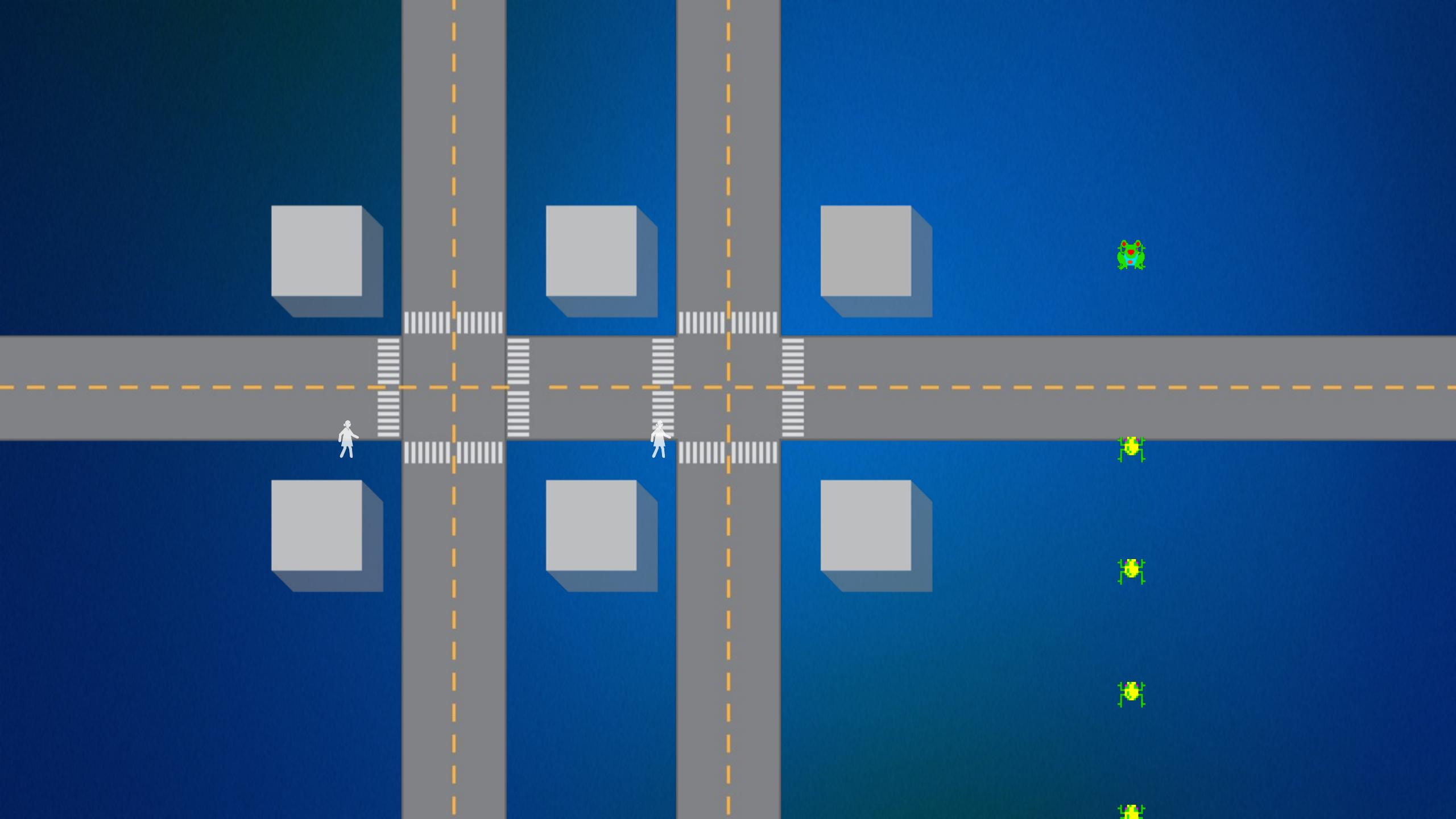
- Platooned ESC & ABS





Car Communication Networks

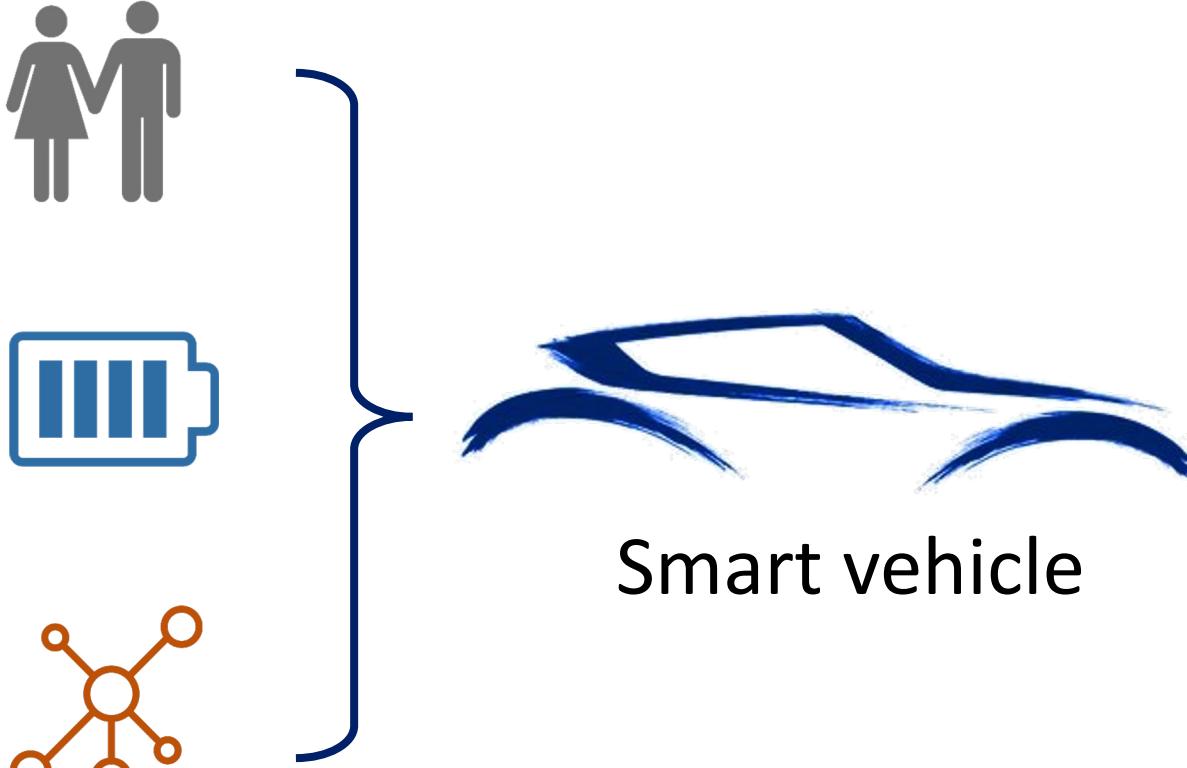
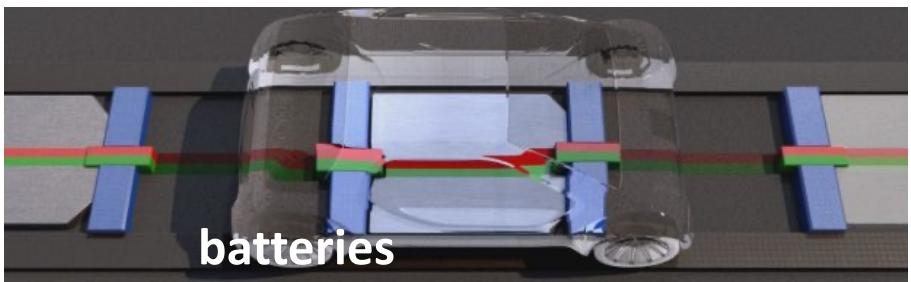


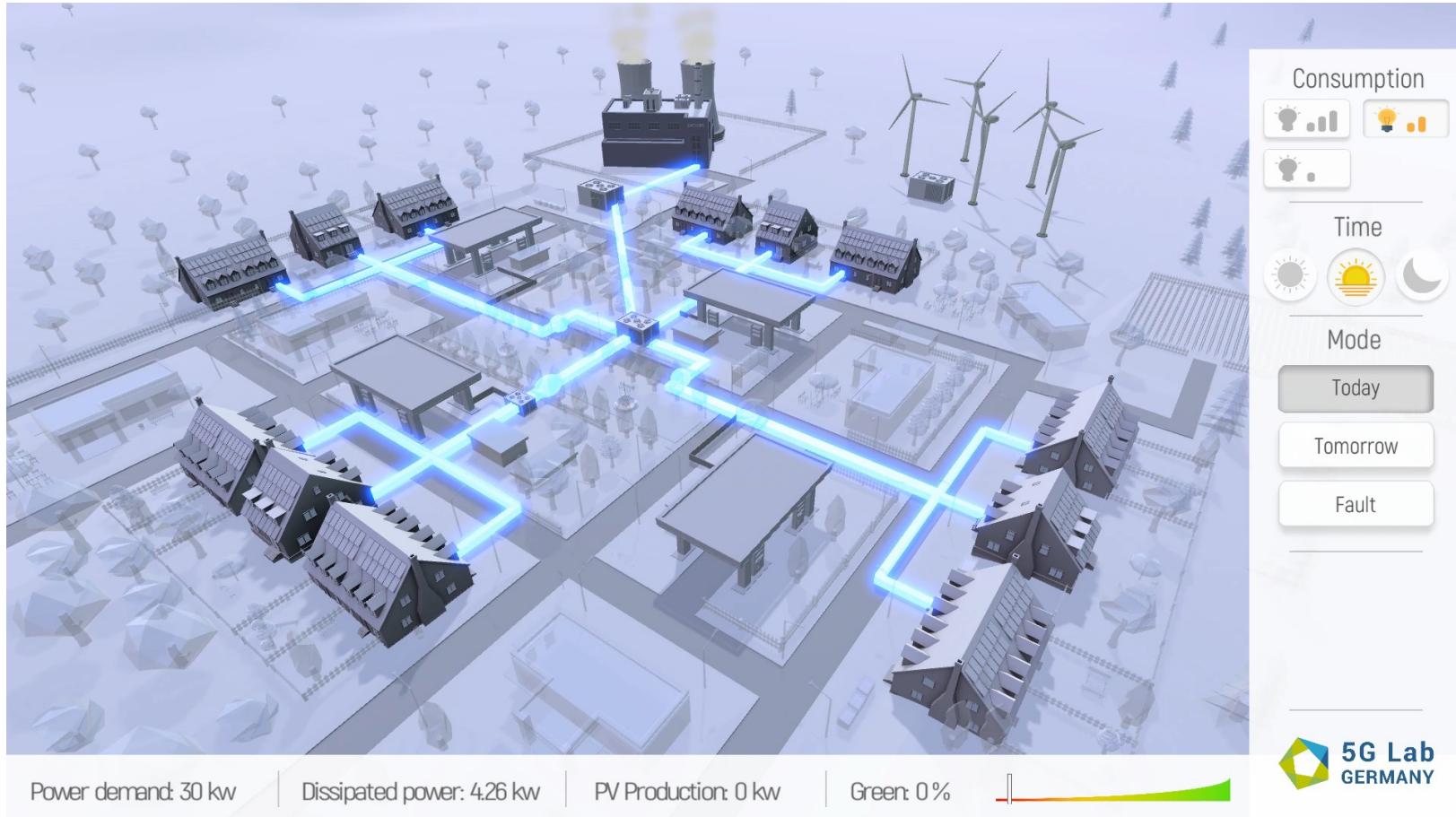


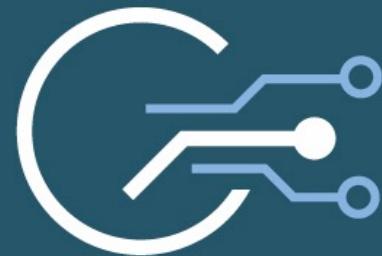


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Digital Transfer







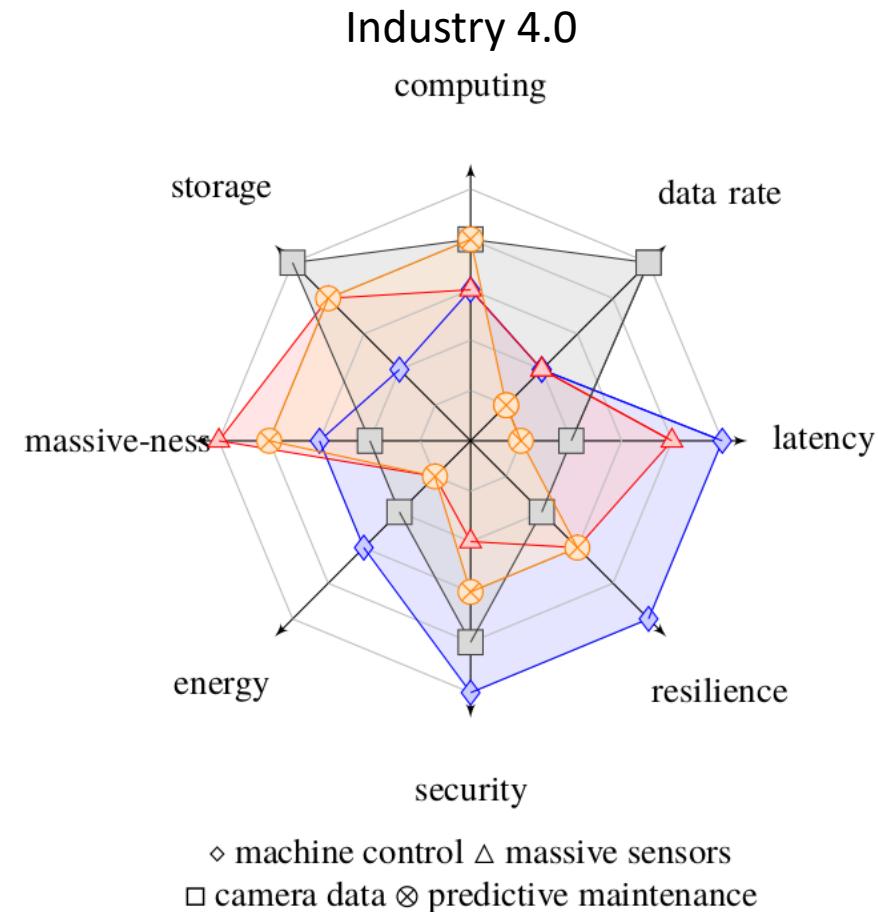
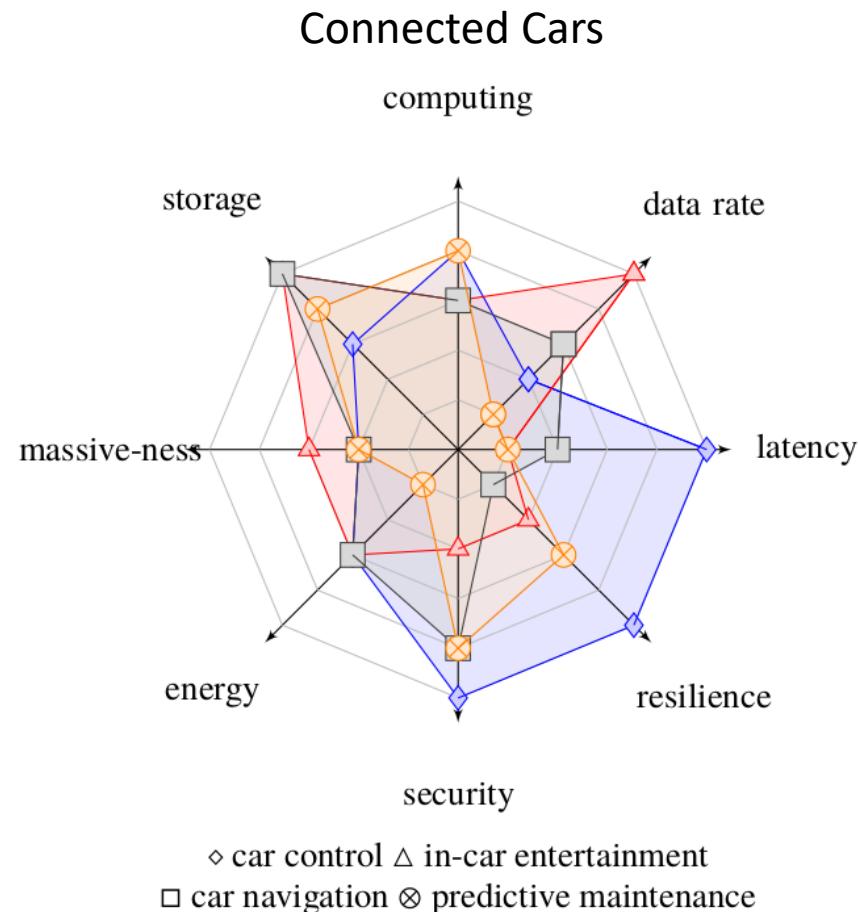
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5G Technical Requirements

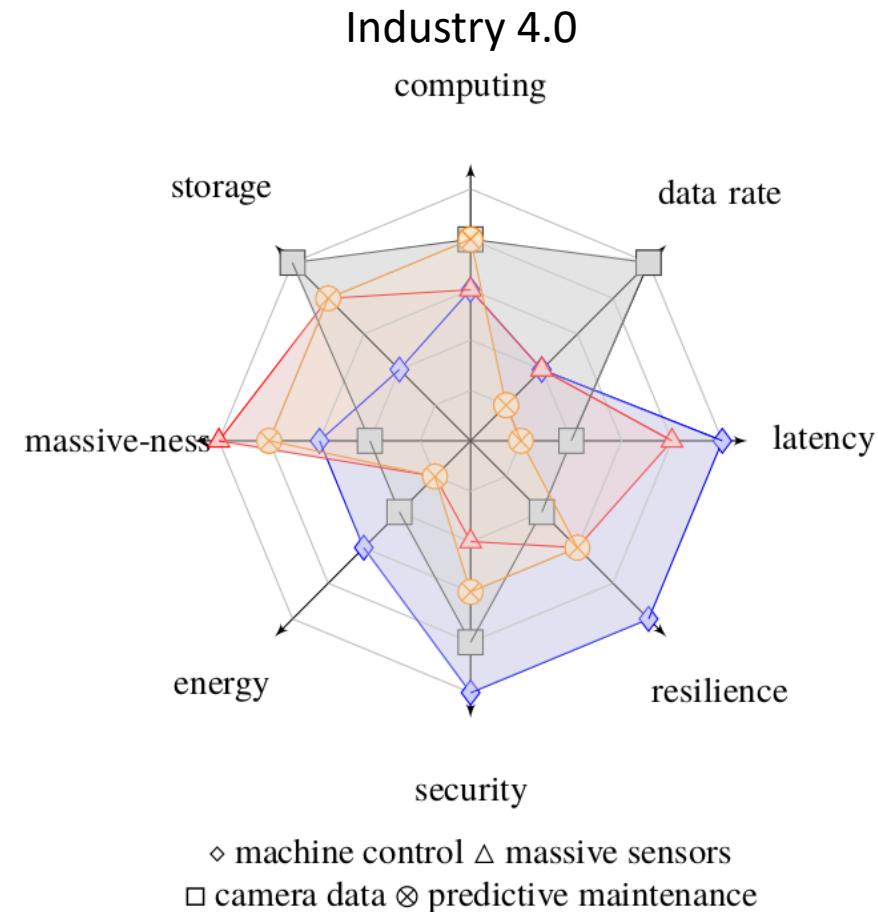
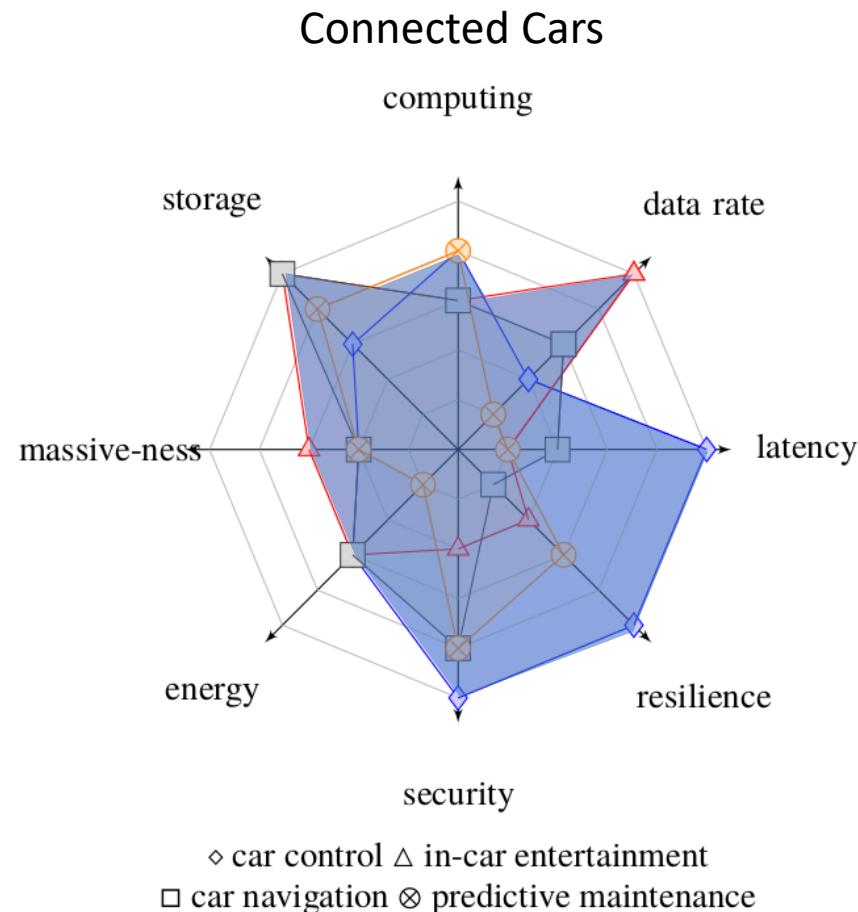
5G atom definition



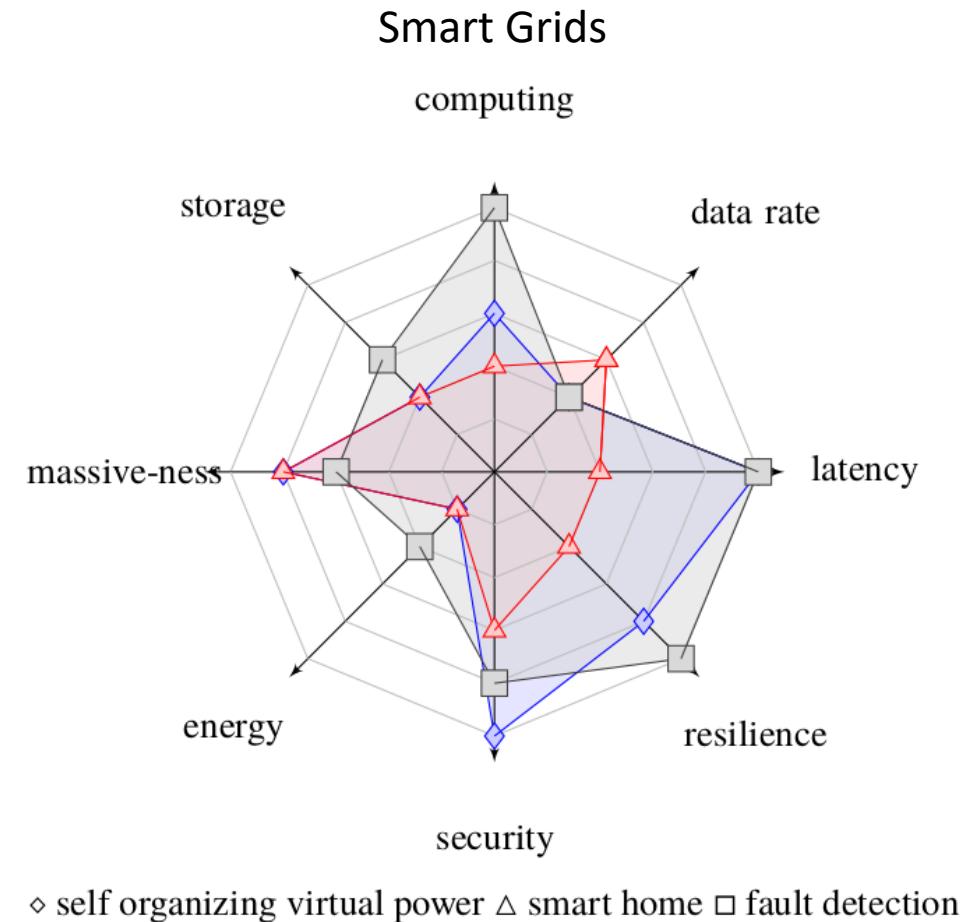
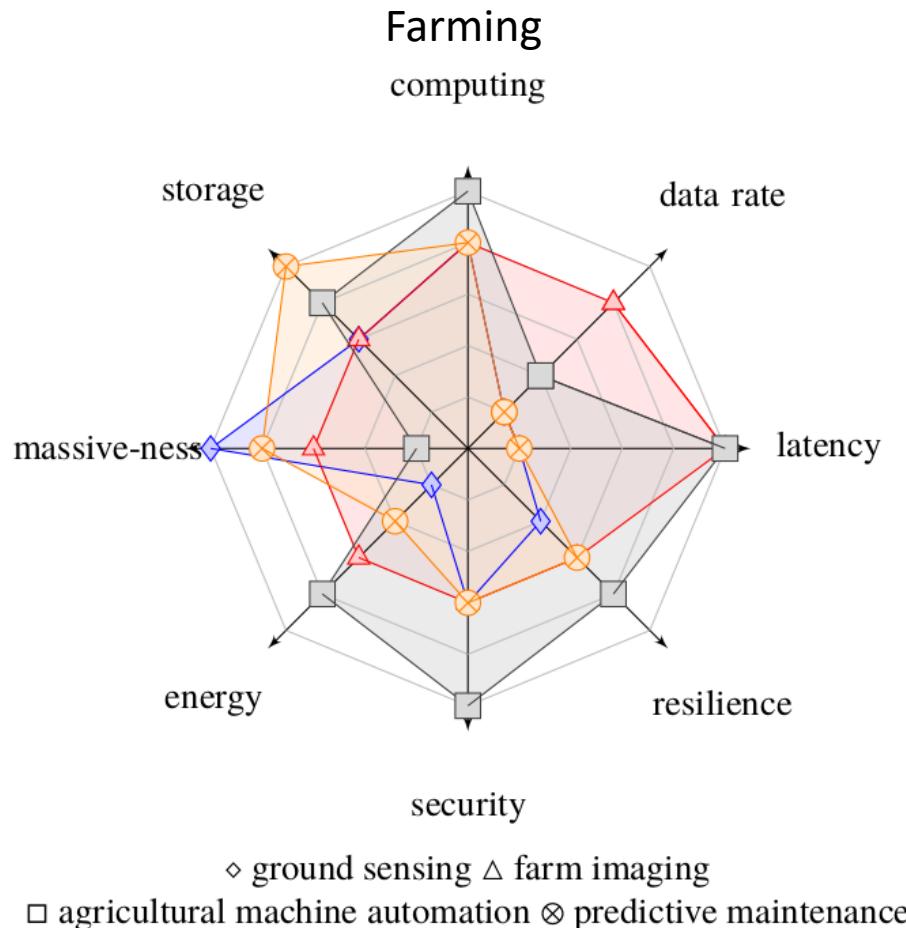
5G atom technical parameters and use cases



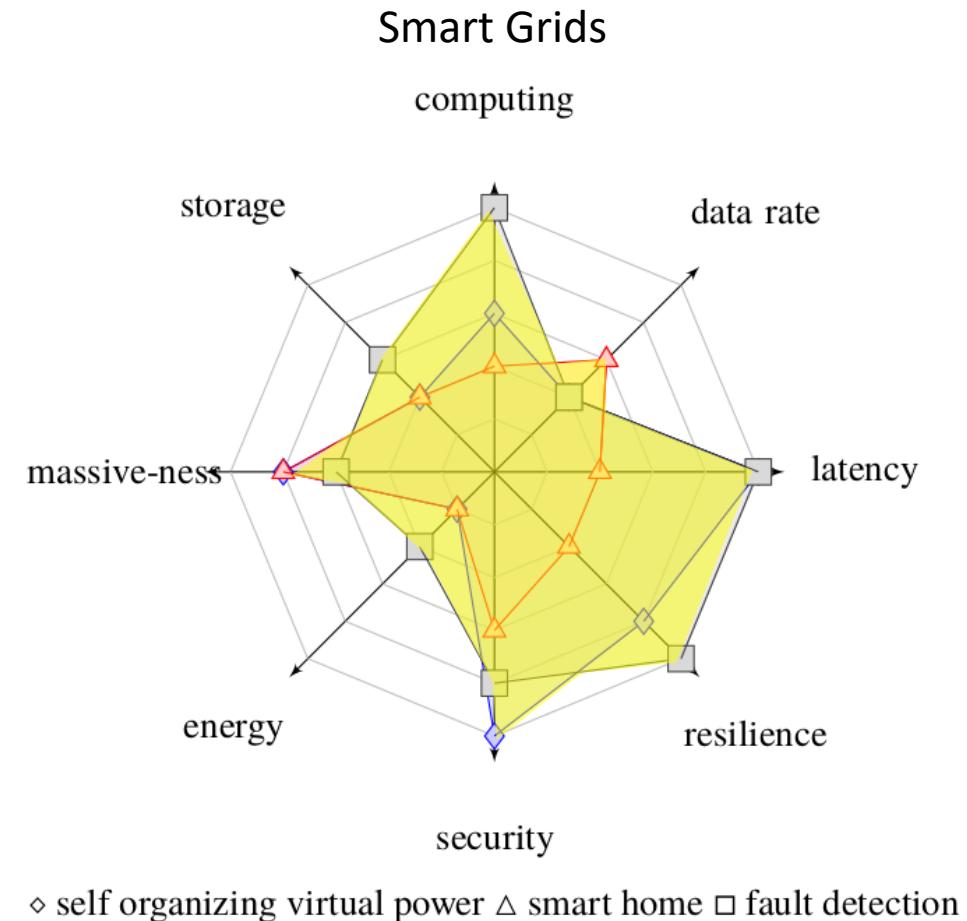
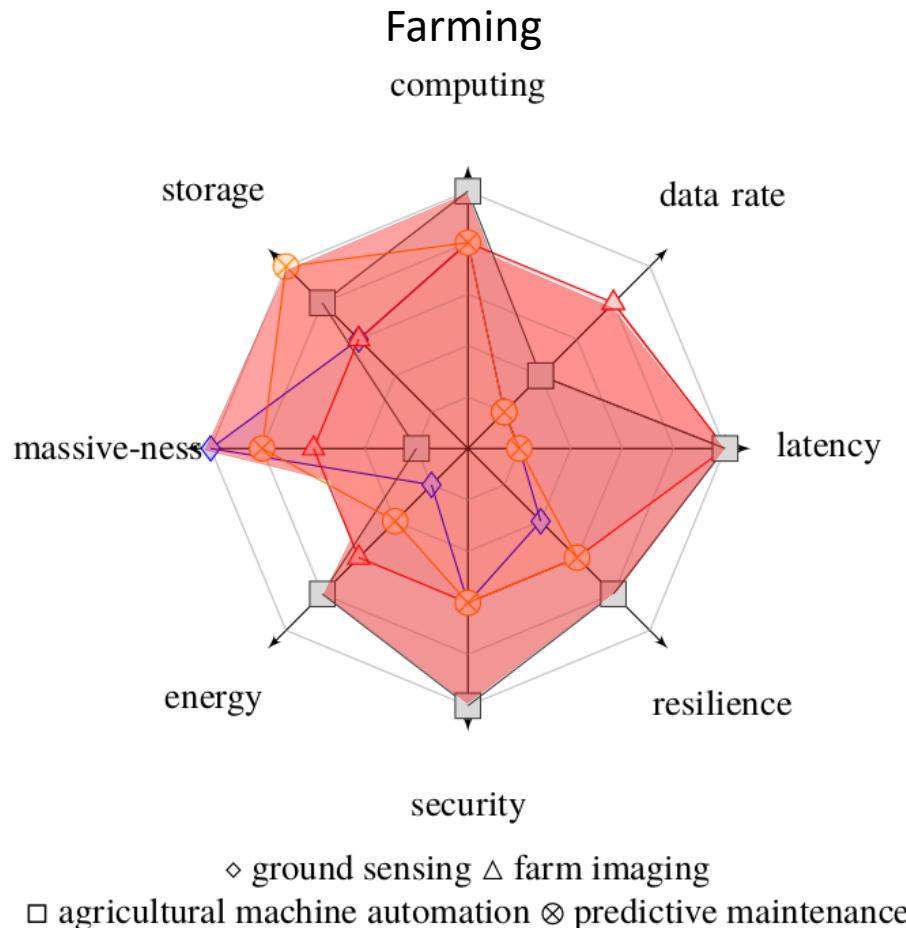
5G atom technical parameters and use cases



5G atom technical parameters and use cases



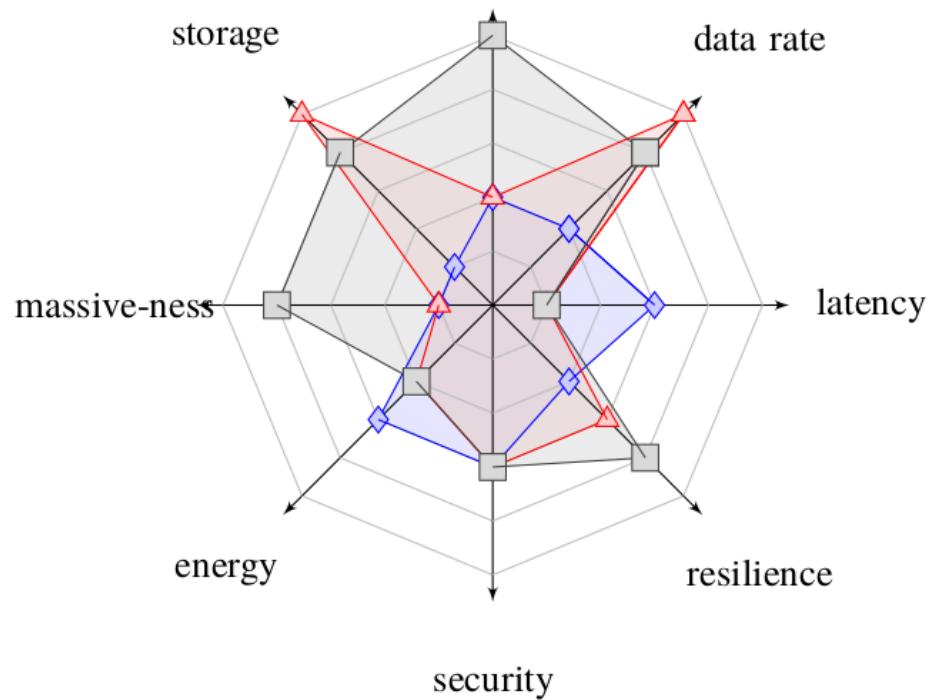
5G atom technical parameters and use cases



5G atom technical parameters and use cases

Tactile Internet

computing

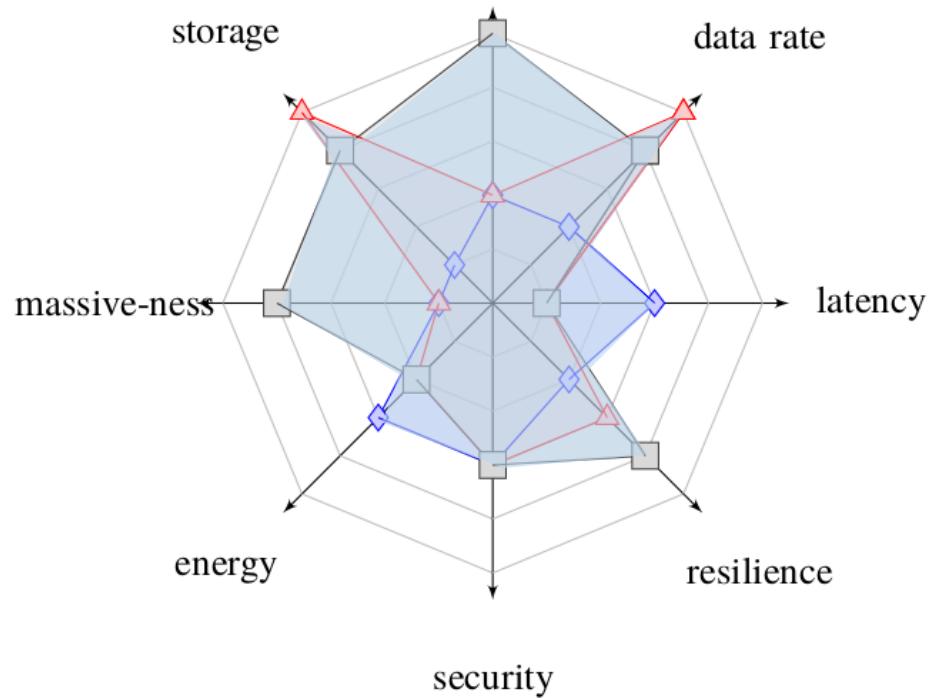


◊ human training △ skill transfer □ human-machine interaction

5G atom technical parameters and use cases

Tactile Internet

computing

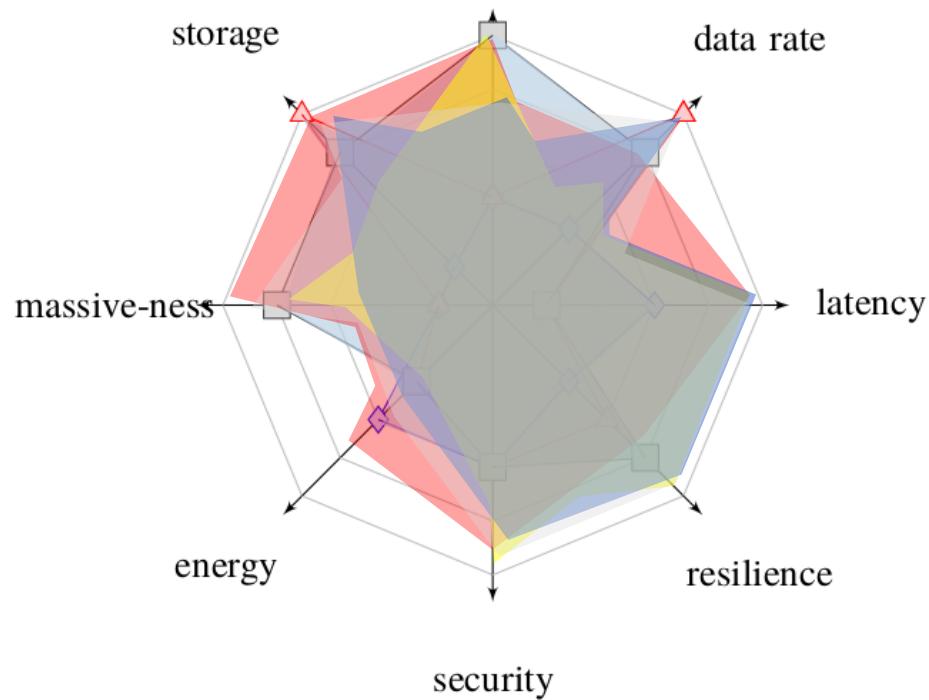


- ◊ human training
- △ skill transfer
- human-machine interaction

5G atom technical parameters and use cases

Tactile Internet

computing

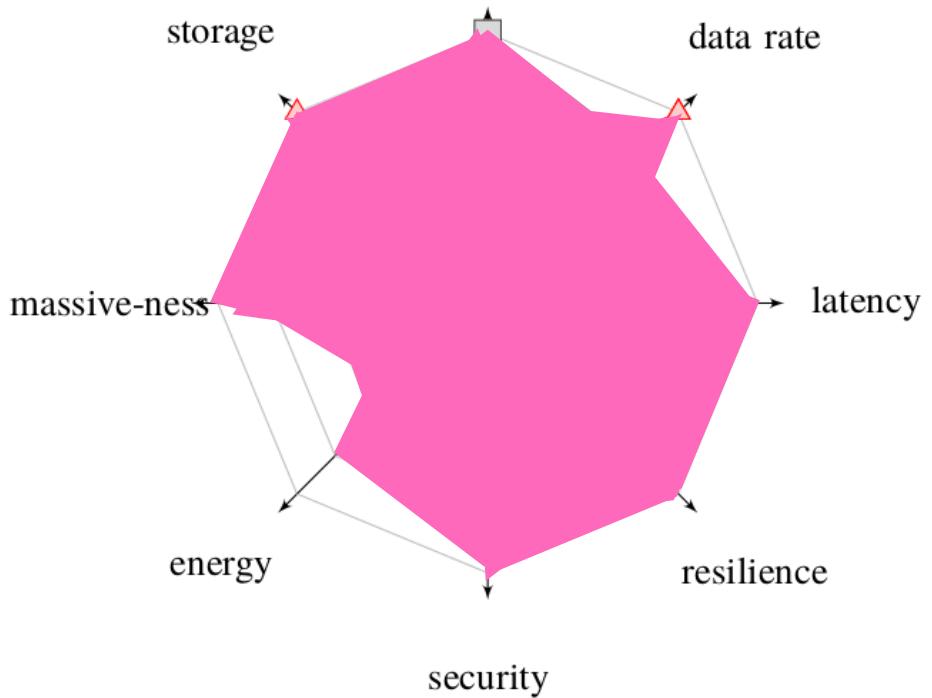


- ◊ human training
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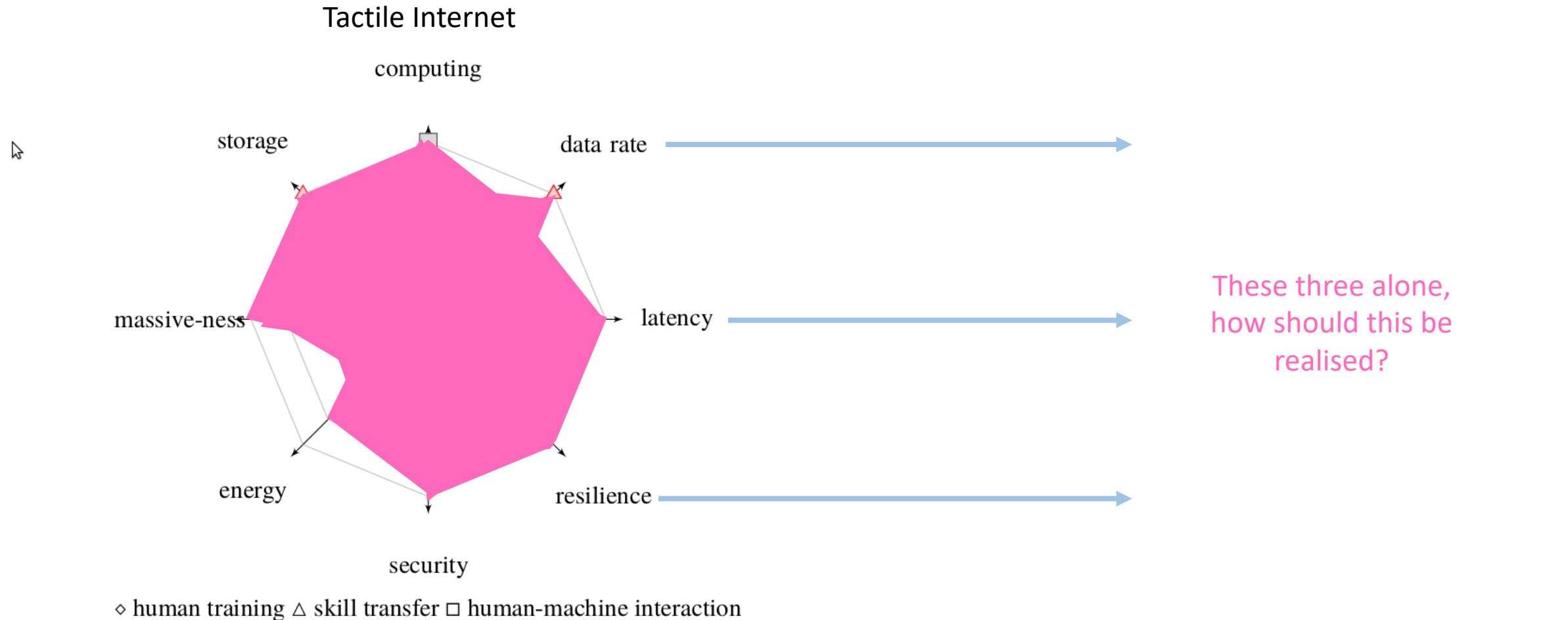
5G atom technical parameters and use cases

Tactile Internet

computing



5G atom technical parameters and use cases



5G atom definition



Latency

requirements

5G

U
C

U
C

U
C

U
C



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The gamers were the first ...



Kelly Bracha, 2012

CeTI latency challenge (TU Munich – Prof. Steinbach)



CeTI latency challenge

Impact of latency on task performance and learning (here: 40ms LTE network latency one way)

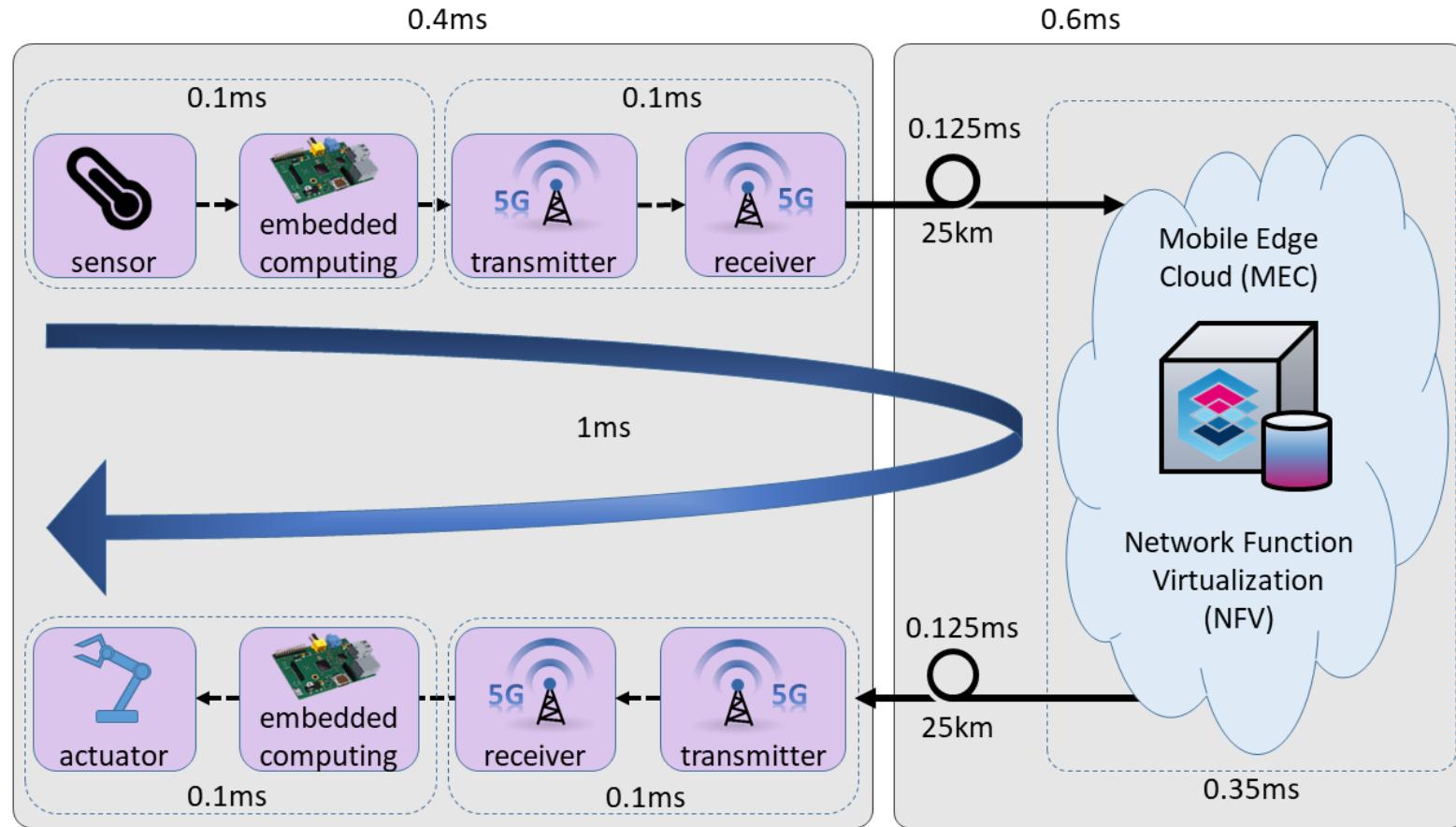


Human Machine Interaction

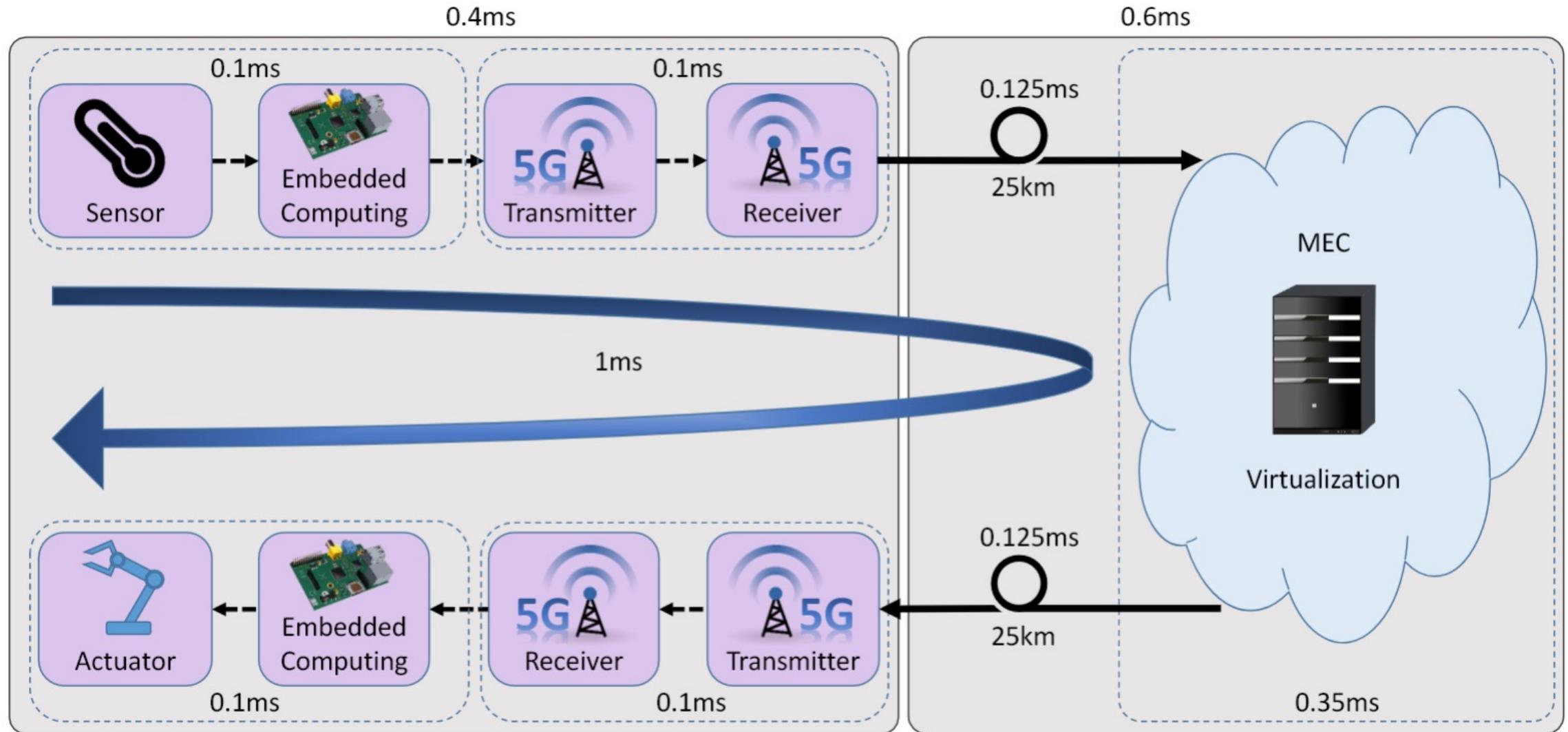
- Latency matters!



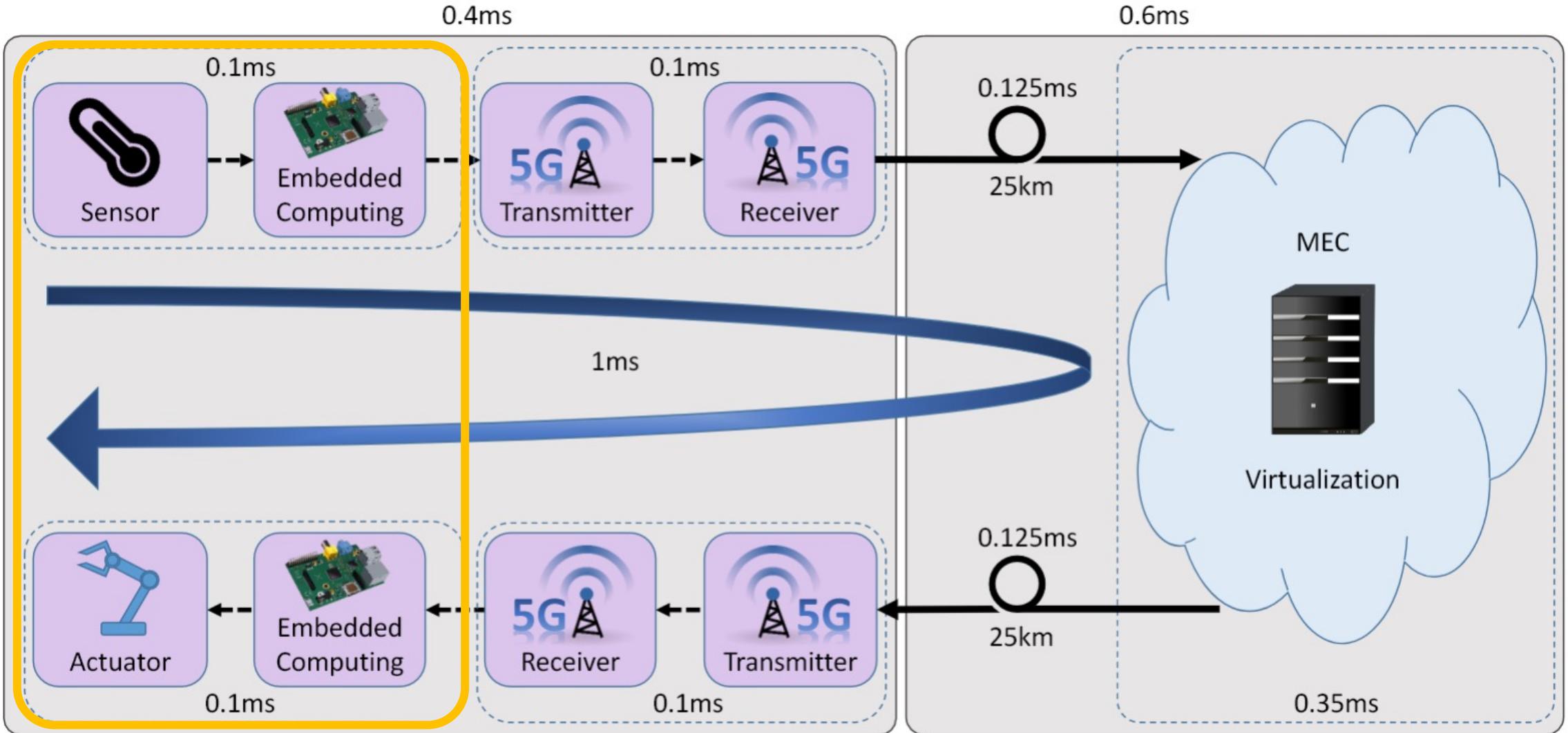
5G atom definition



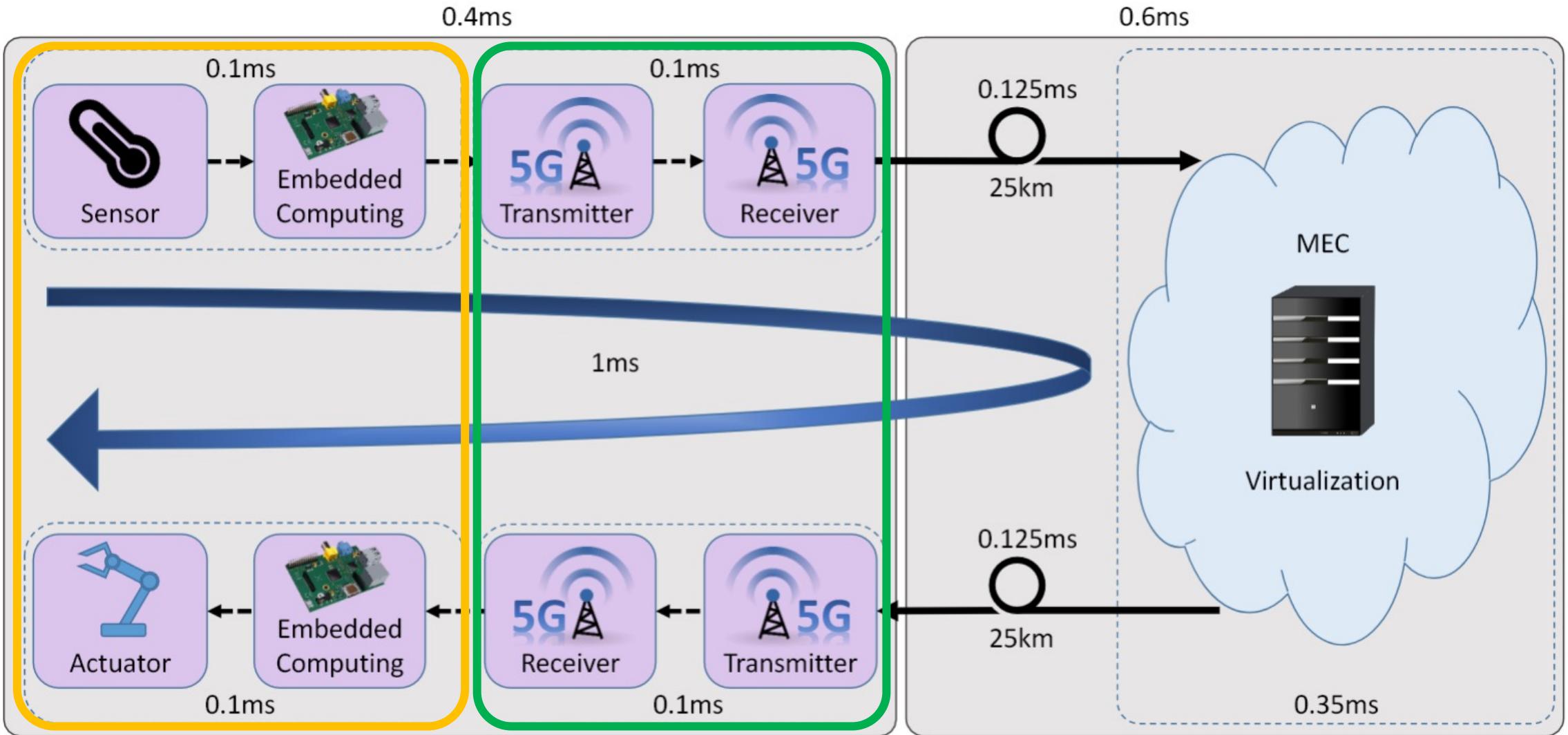
5G atom definition



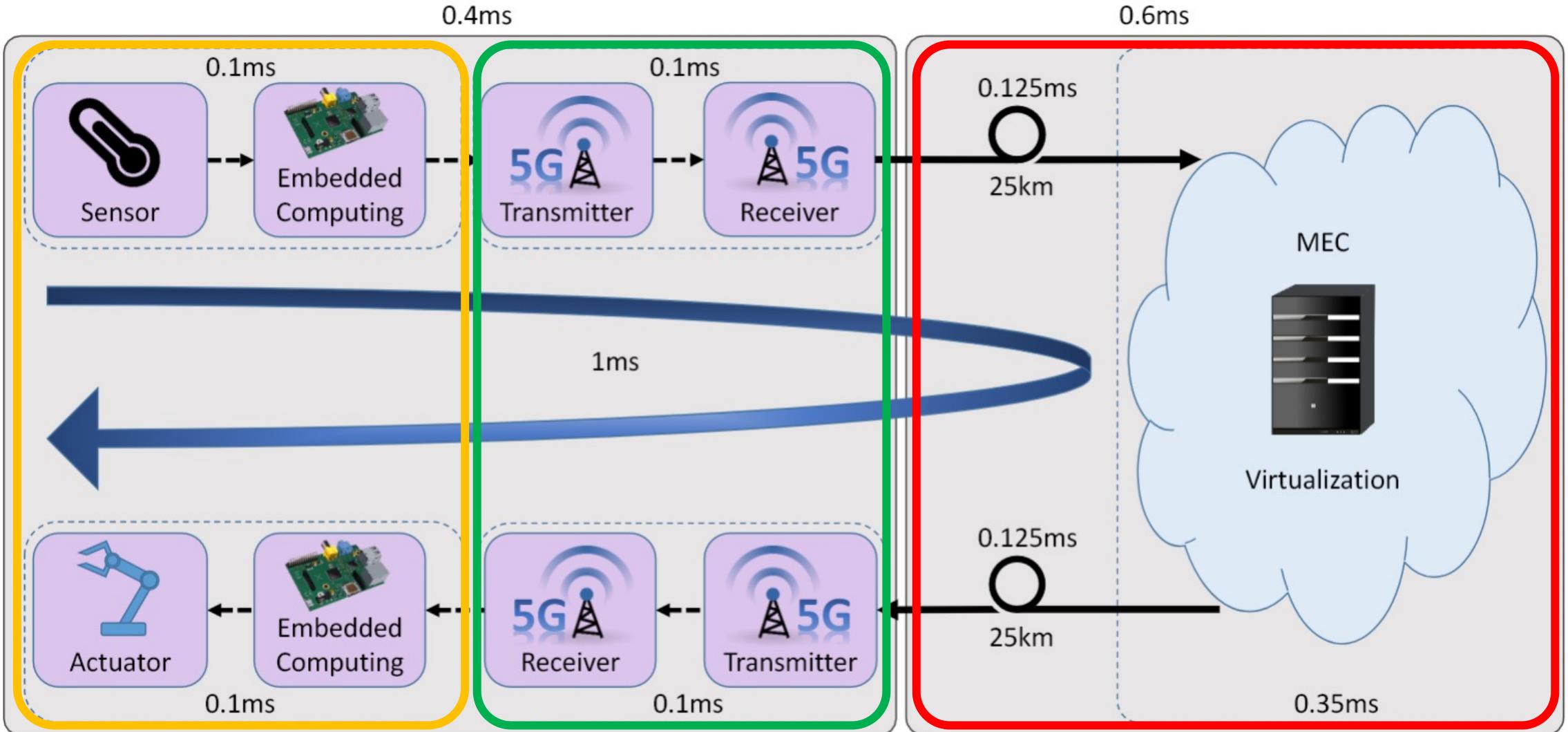
5G atom definition



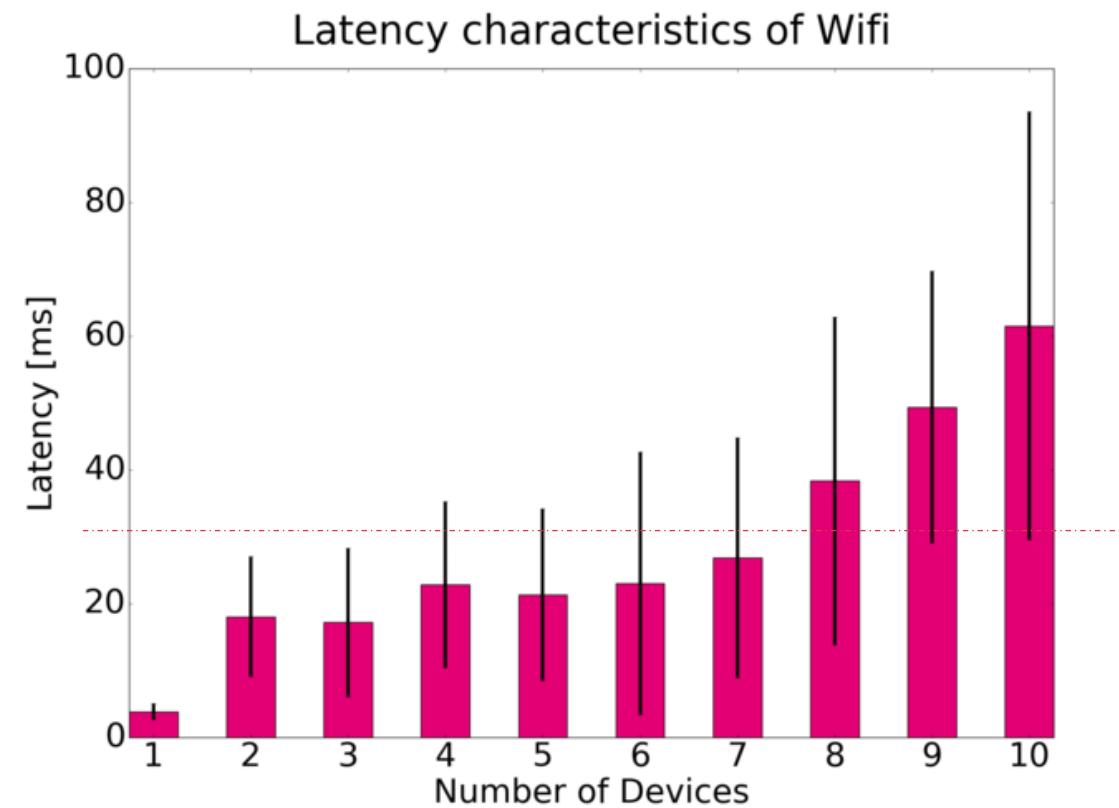
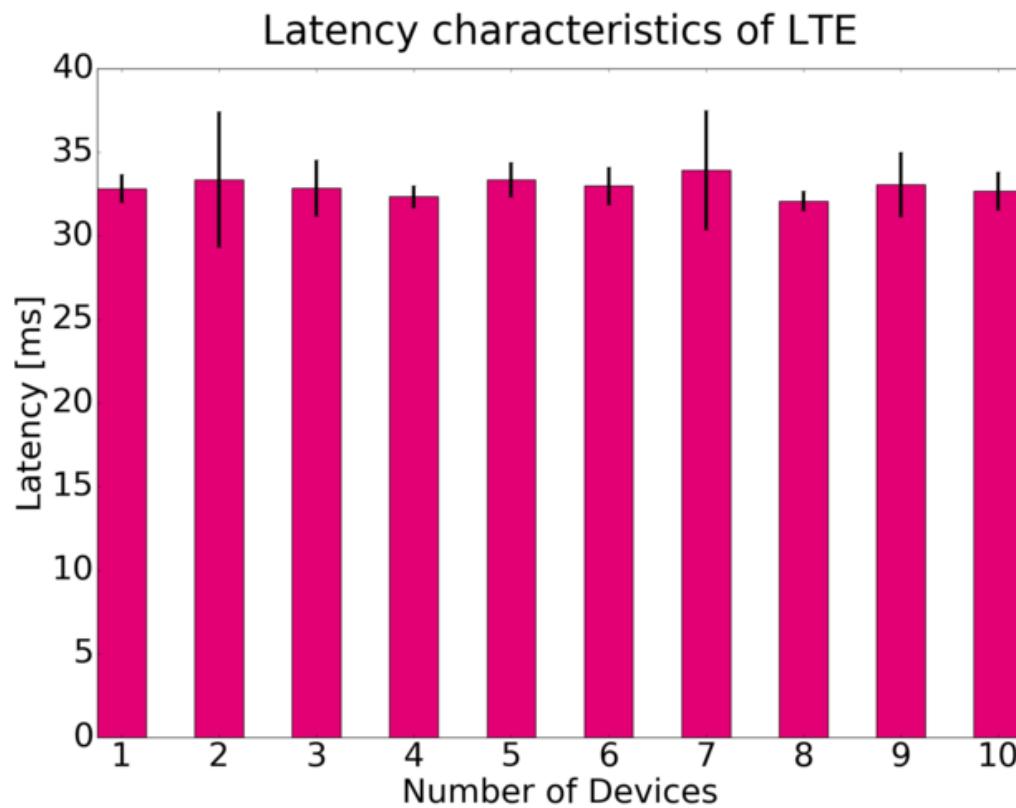
5G atom definition



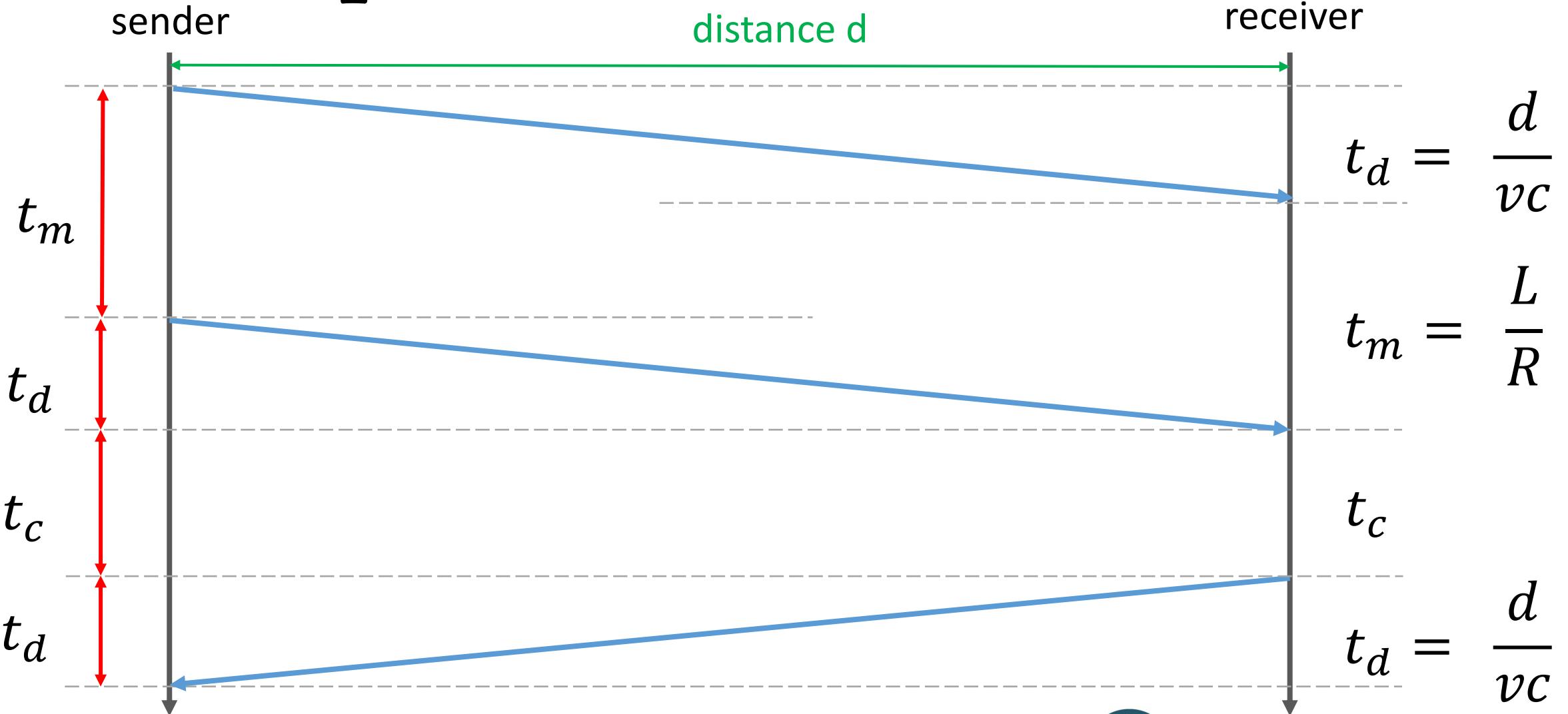
5G atom definition



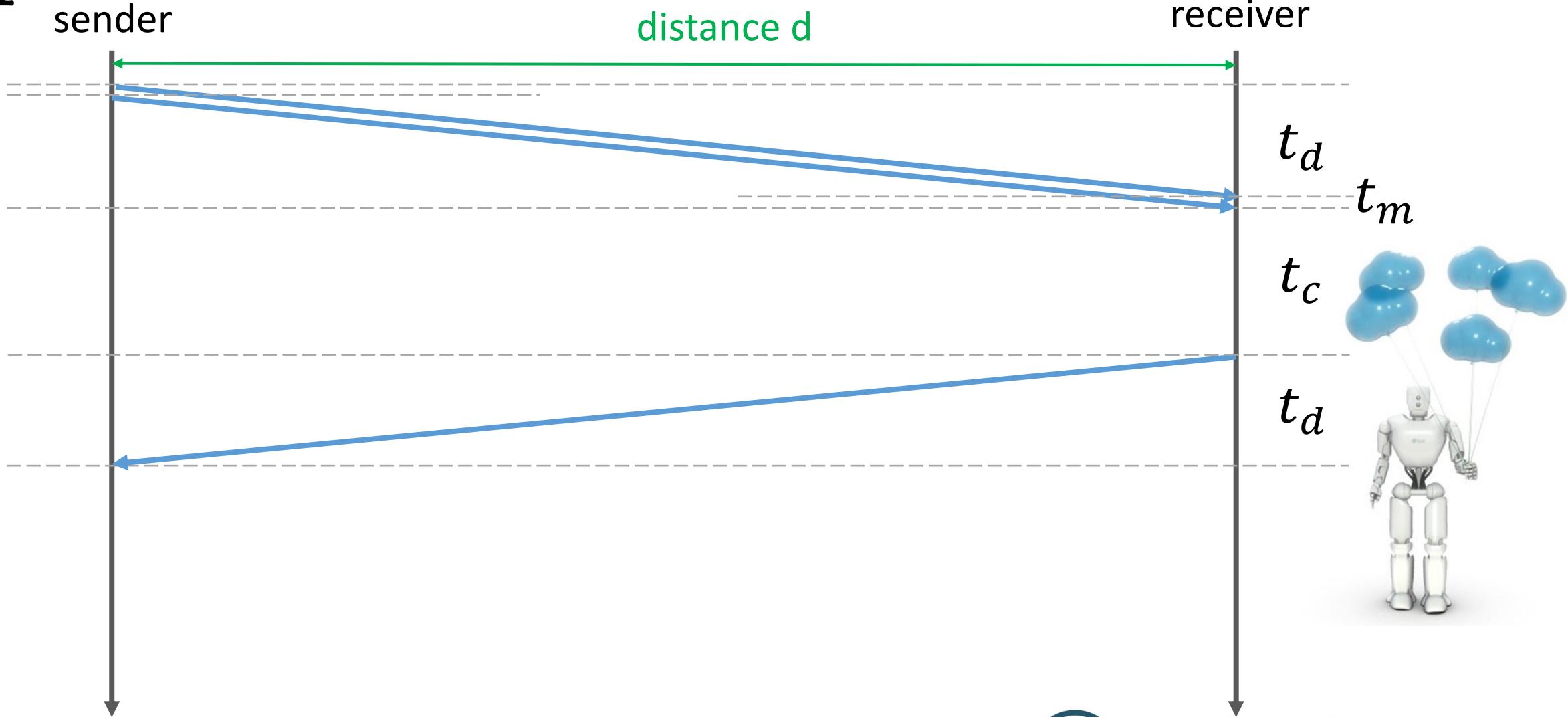
SoA Latency Values



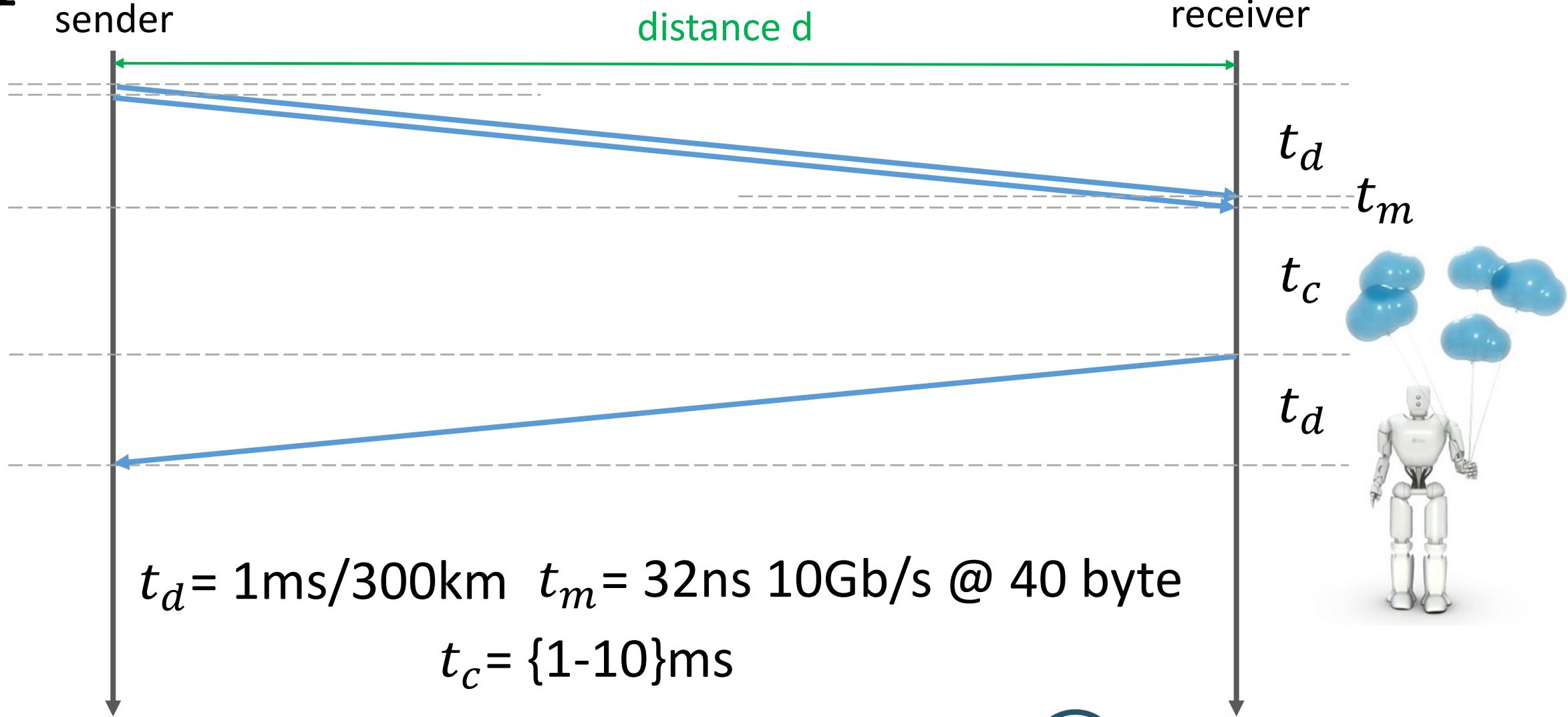
Latency definition: General view



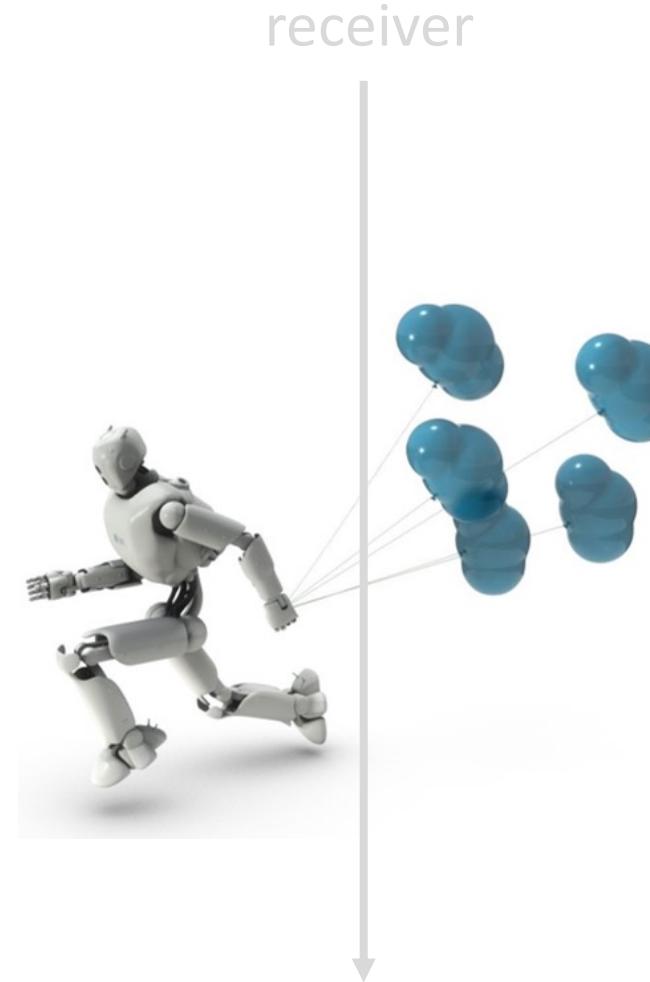
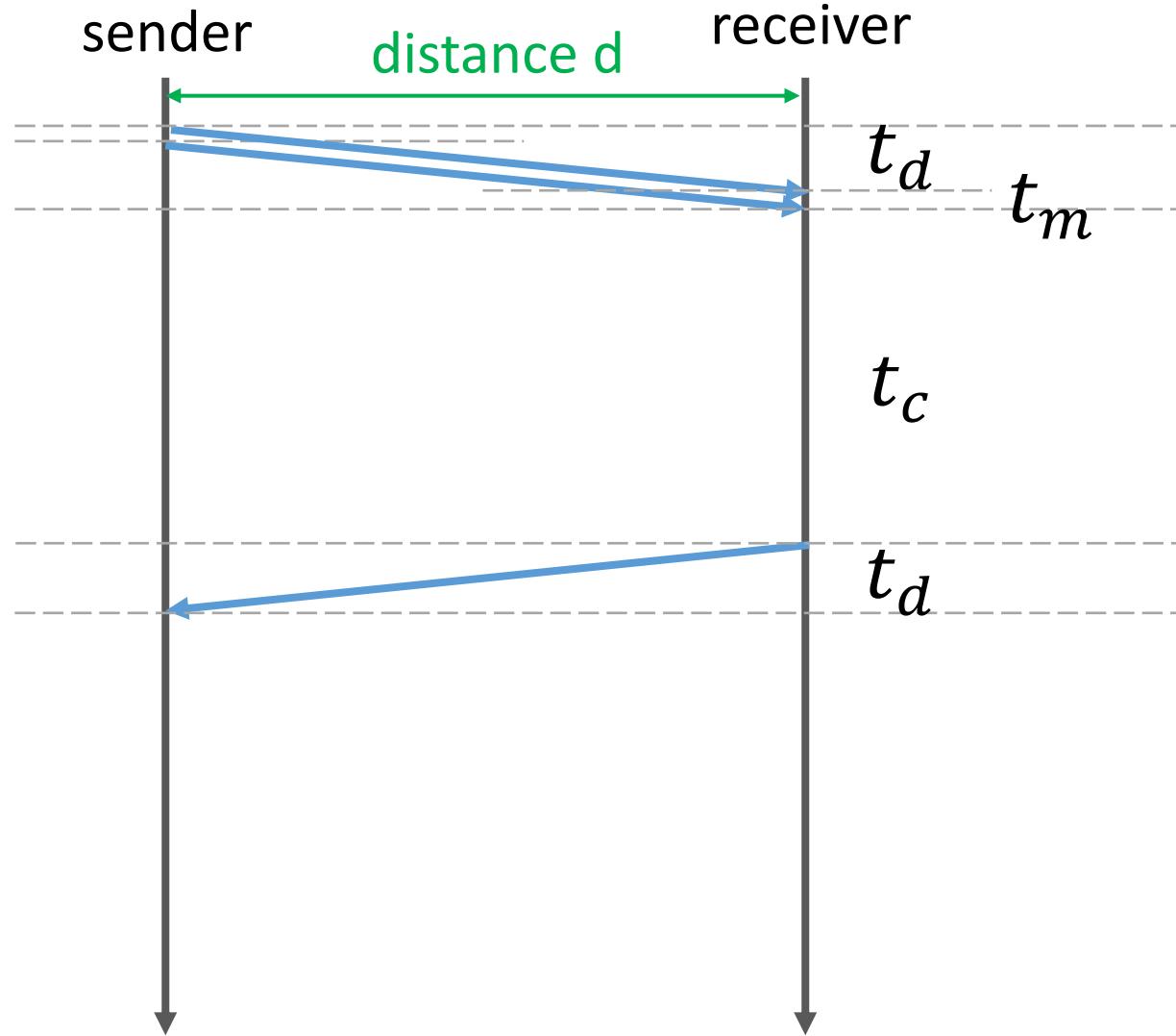
Latency definition: Data rate is not the problem



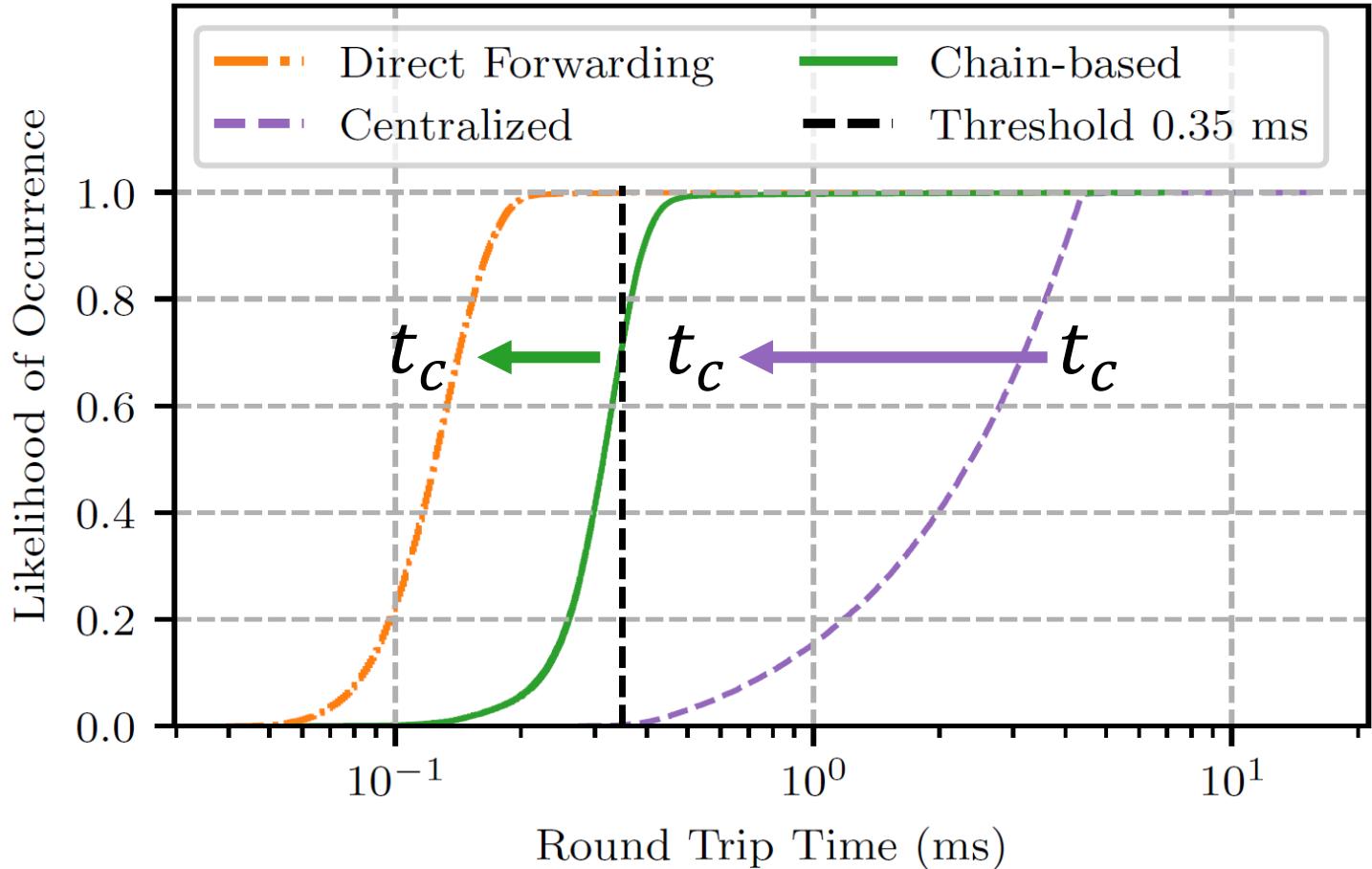
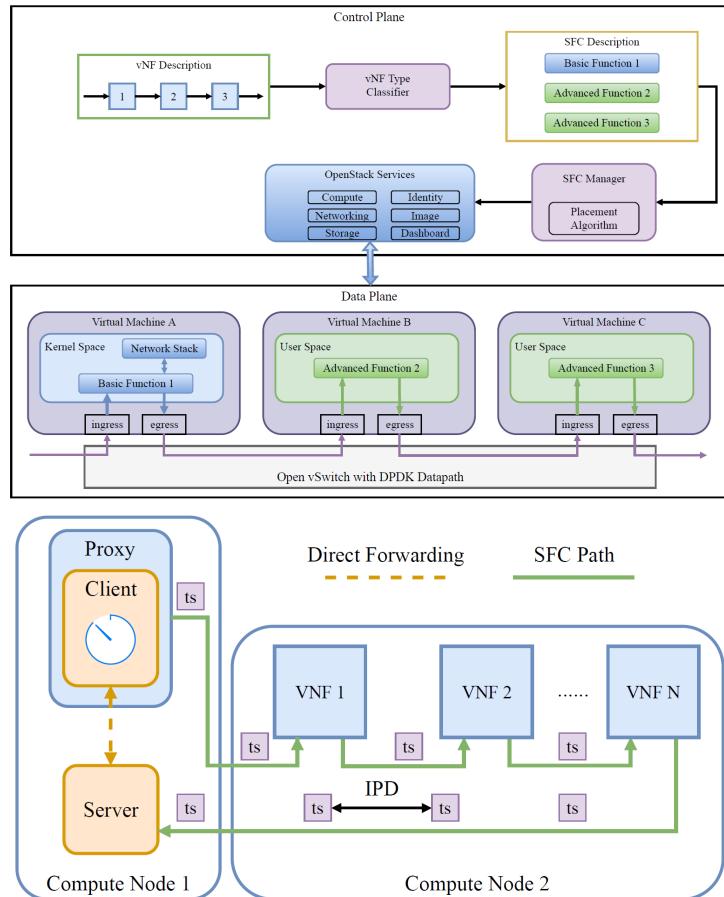
Latency definition: Data rate is not the problem



Latency definition: Advantage of the mobile edge

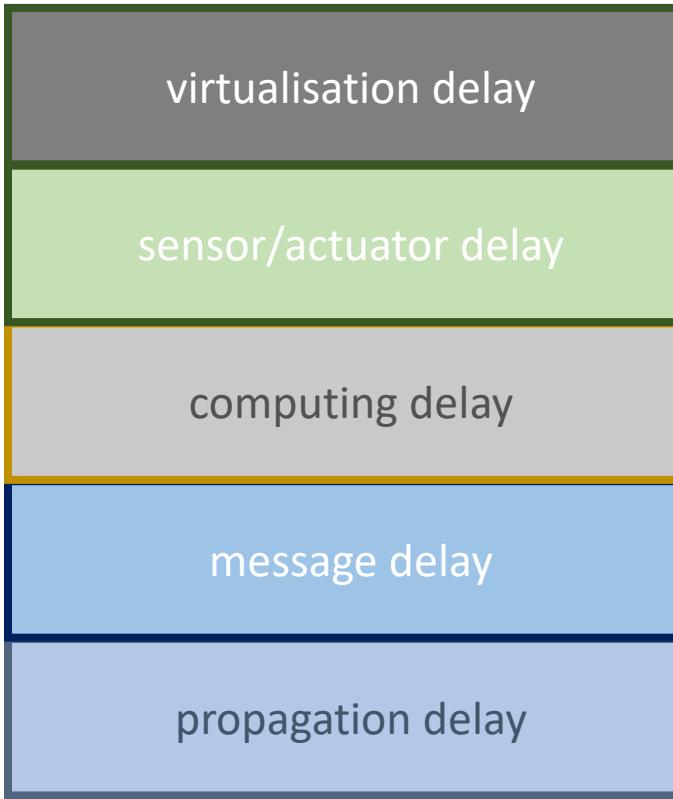


Latency definition: Softwarization will add to the latency



Zuo Xiang; Frank Gabriel; Elena Urbano; Giang T. Nguyen; Martin Reisslein; Frank H. P. Fitzek, **Reducing Latency in Virtual Machines Enabling Tactile Internet for Human Machine Co-working Journal Article IEEE Journal on Selected Areas in Communications, 37 (5), pp. 1098-1116, 2019, ISSN: 0733-8716.**

How to reduce the latency?



Patrick Seeling; Frank H. P. Fitzek

Anticipatory Networking: Negative Latency for Ubiquitous Computing

2021 IEEE 18th Annual Consumer Communications & Networking Conference (CCNC) (CCNC 2021), Las Vegas, USA, 2021.

How to reduce the latency?

- Prediction of human behavior to create negative latency
- Current approach is sensor based



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 **Mimetik**

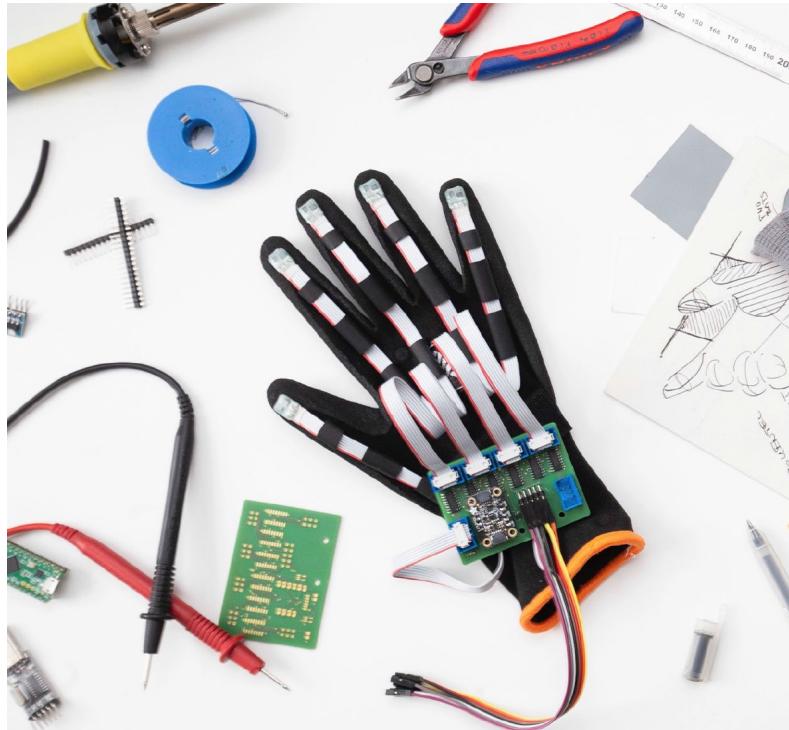


How to reduce the latency?

- Prediction of human behavior to create negative latency
- Current approach is sensor based



 **Mimetik**



Several Sensors

Computing Onboard

Use Case Driven

Machine Learning

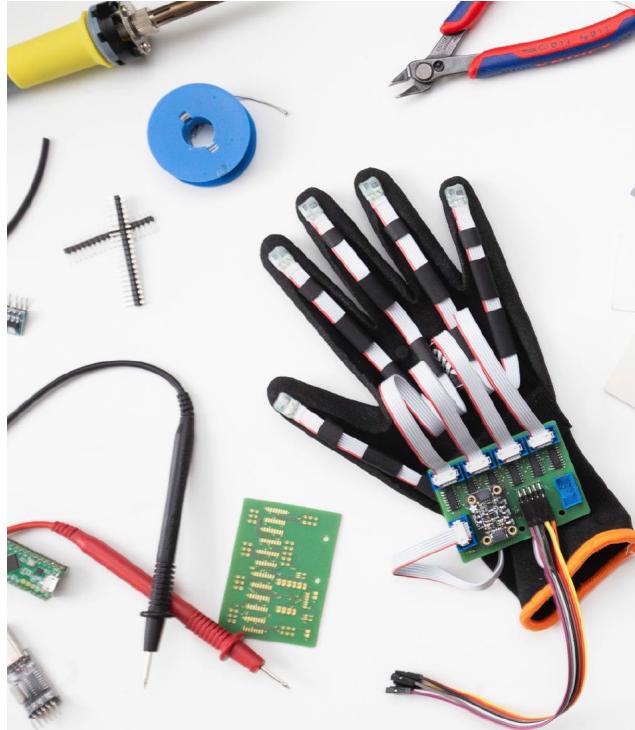
It works :-)

How to reduce the latency?

- Prediction of human behavior to create negative latency
- Current approach is sensor based



 **Mimetik**

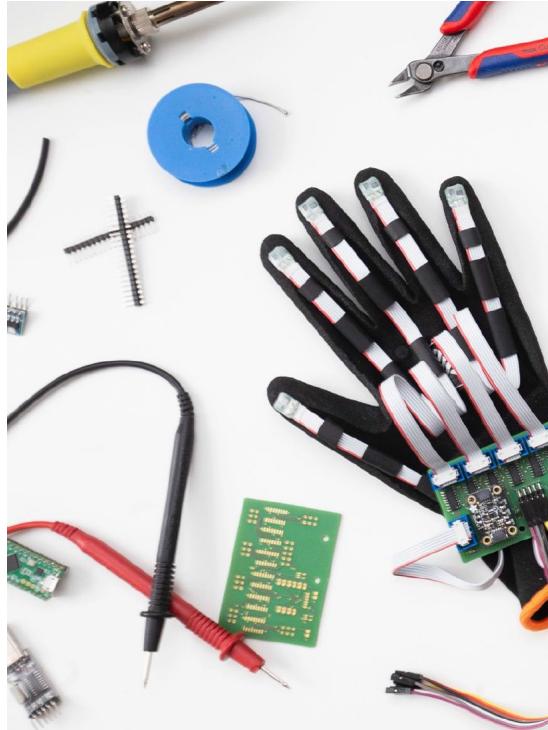


How to reduce the latency?

- Prediction of human behavior to create negative latency
- Current approach is sensor based

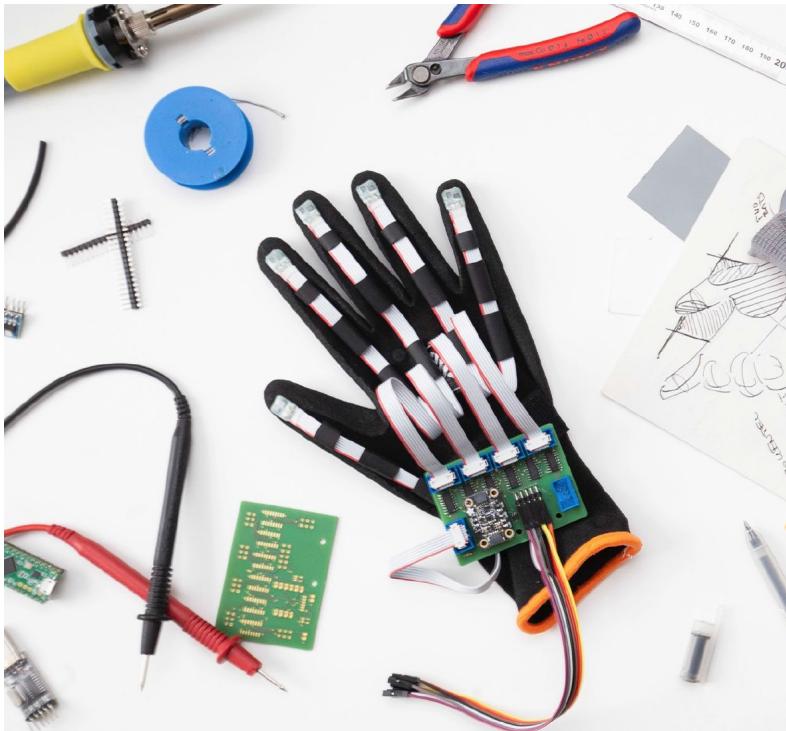


 **Mimetik**



How to reduce the latency?

- Prediction of human behavior to create negative latency
- Current approach is sensor based



New Materials

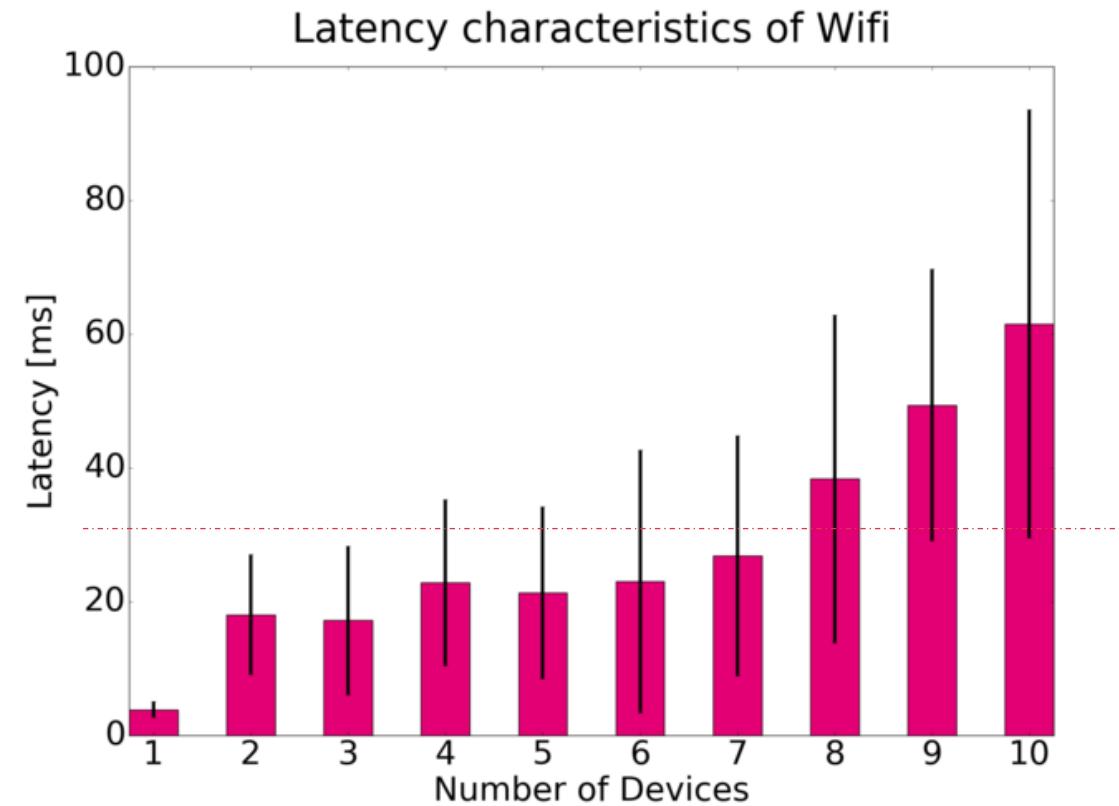
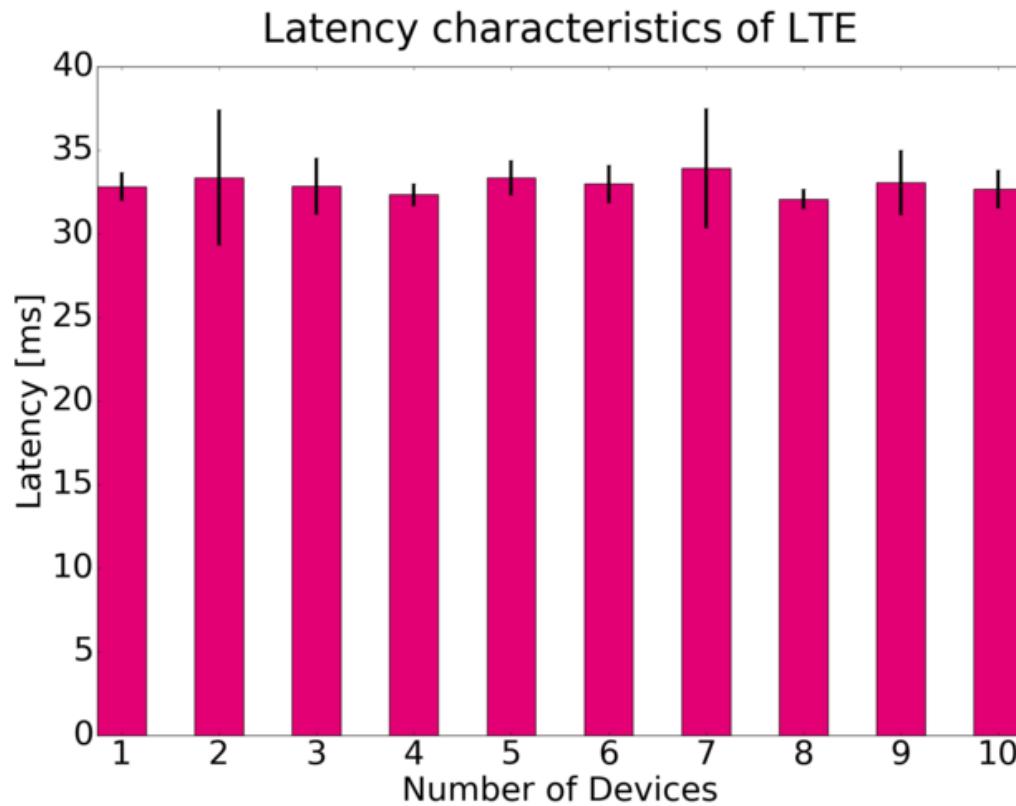
Learning Strategies

Information Theory

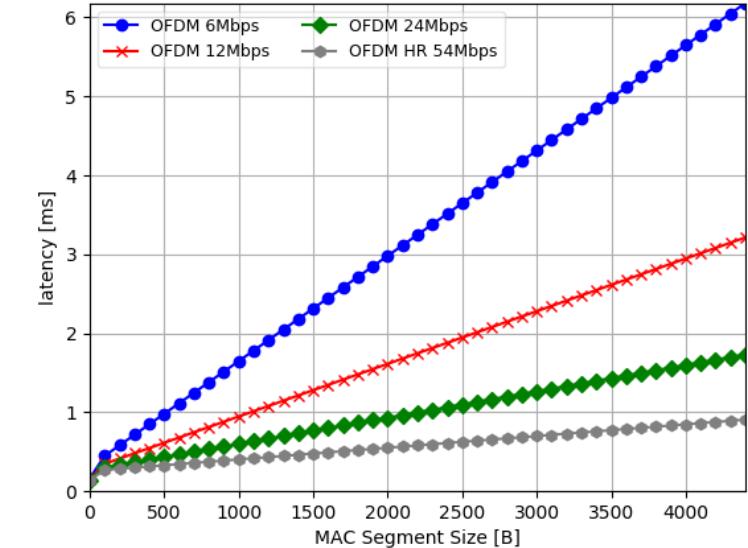
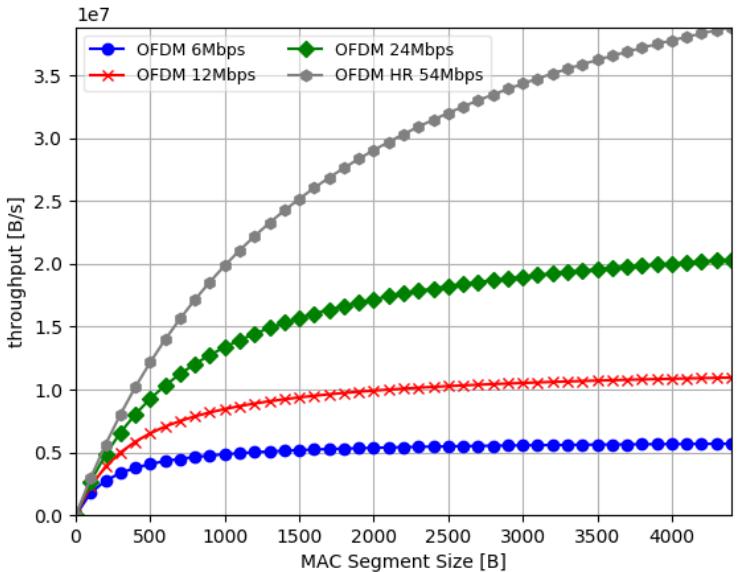
Actuator & Touch

Novel (Bio-)Sensors

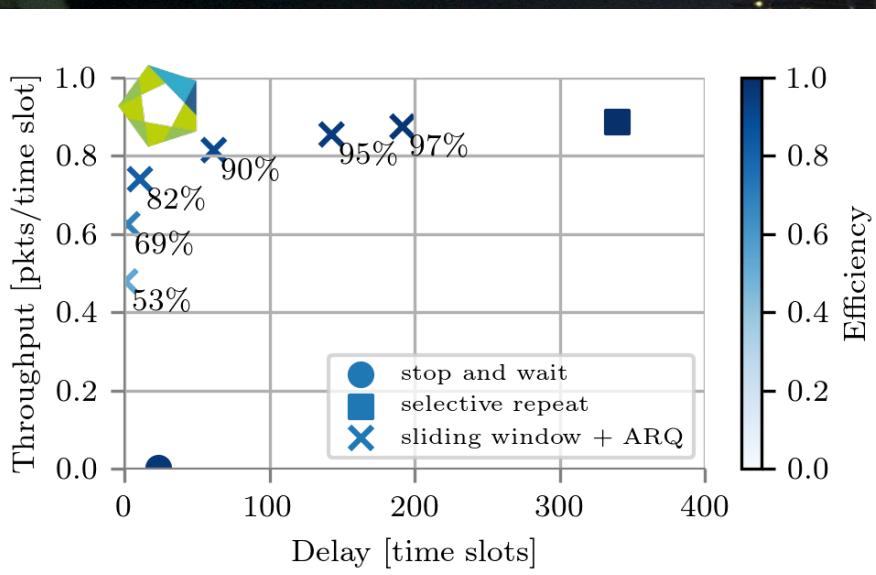
SoA Latency Values

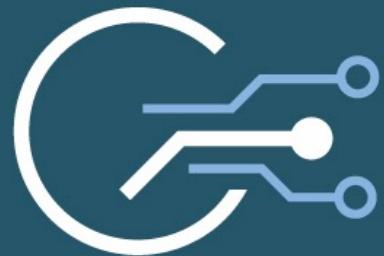


5G atom definition



5G atom definition





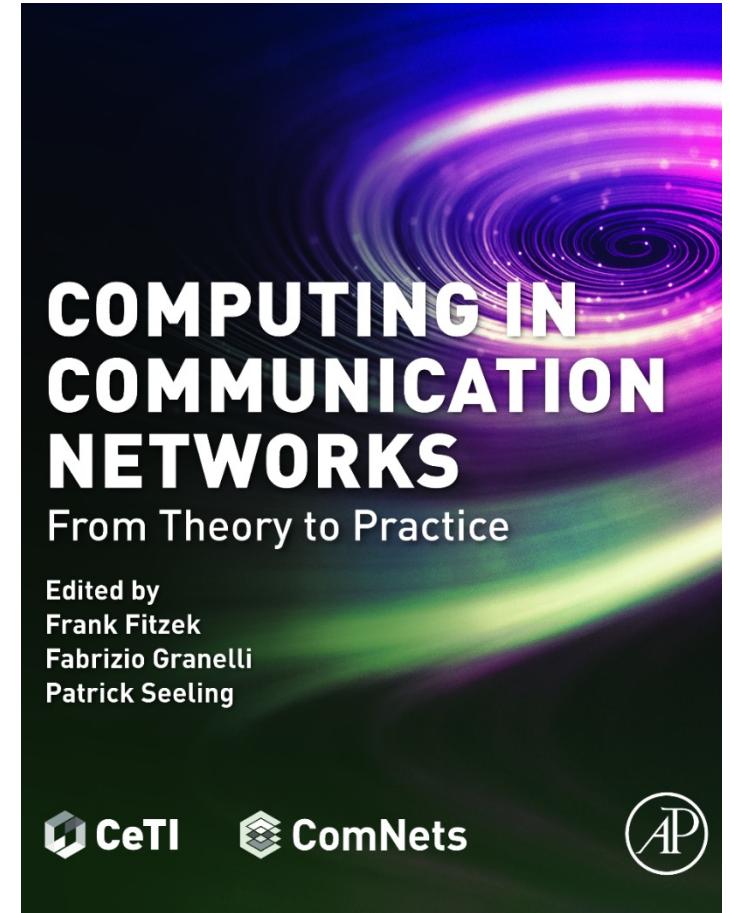
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5G Concepts

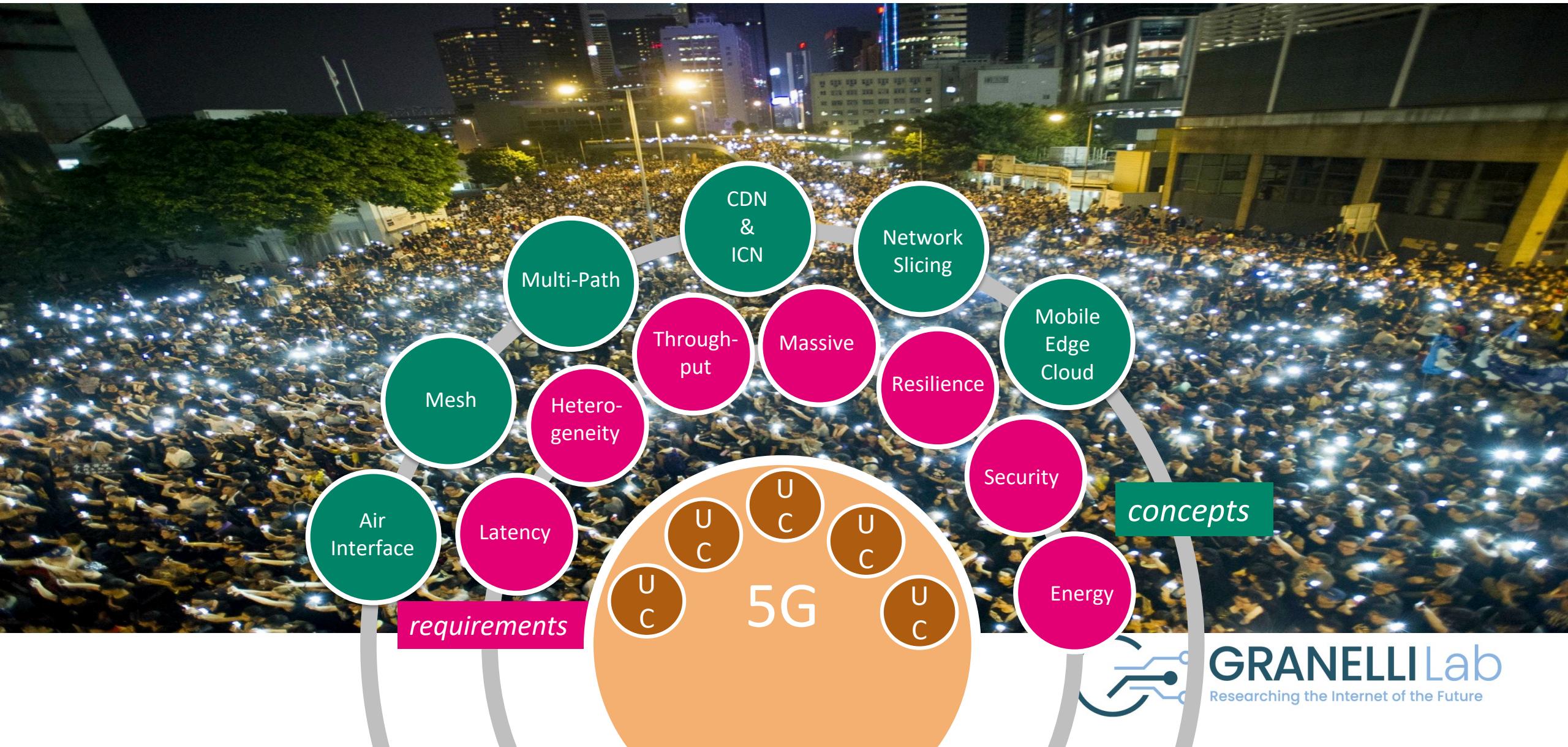
Computing in Communication Networks

PART 2 CONCEPTS

CHAPTER 3 Network slicing	63
Fabrizio Granelli	
3.1 Introduction	63
3.2 Network slice: concept and life cycle	65
3.3 Network slicing architectures	67
3.4 Network slicing examples	72
CHAPTER 4 Mobile edge cloud	77
Roberto Torre, Tung Doan, Hani Salah	
4.1 Introduction	77
4.2 Mobile edge cloud	78
4.3 MANO frameworks	81
4.4 MEC example implementations	86
CHAPTER 5 Content distribution	93
Hani Salah, Sandra Zimmermann, Juan A. Cabrera G.	
5.1 Introduction	93
5.2 Content delivery networks	95
5.3 Information-centric networking	97



5G atom definition

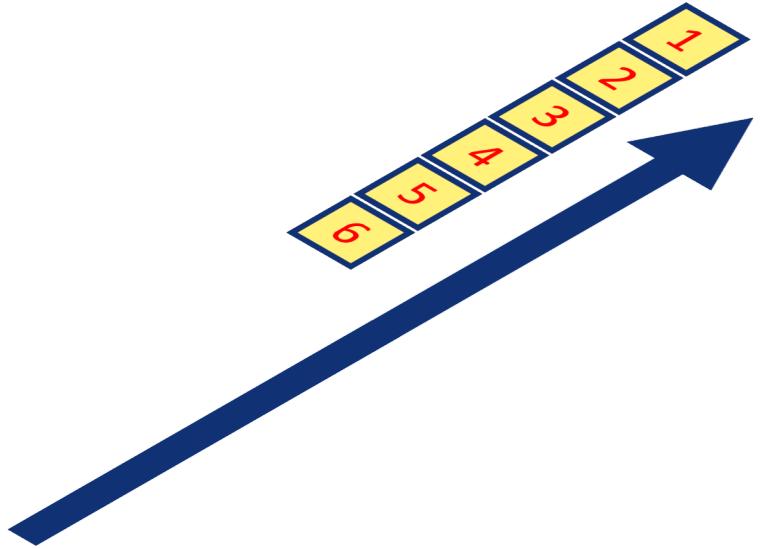




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5G Concepts: Multi–Path

Multi-Path Explanation



Single Path

Throughput



Resilience



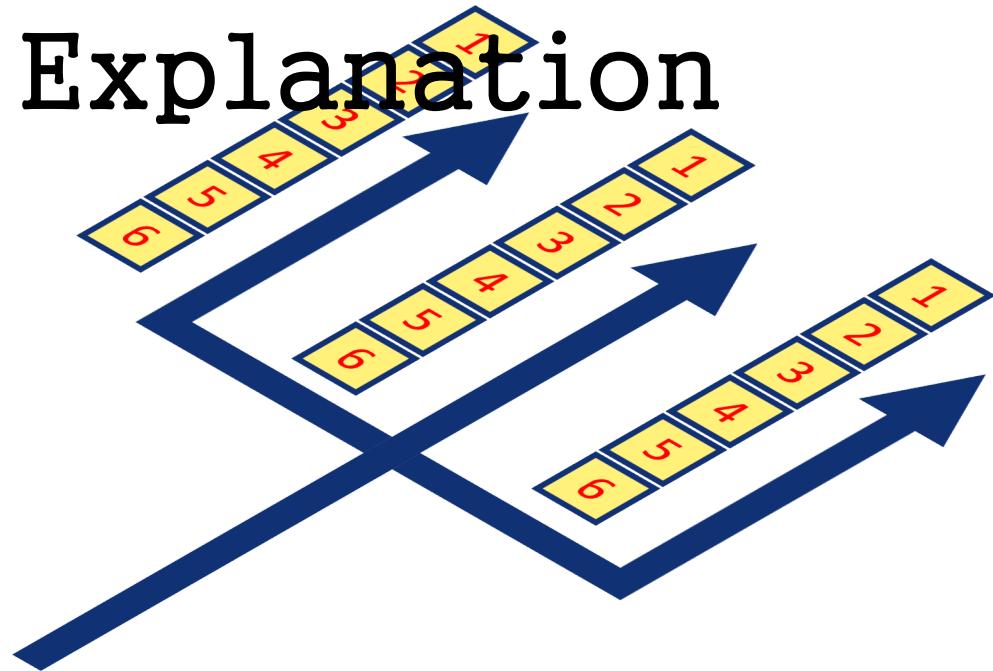
Security



Latency

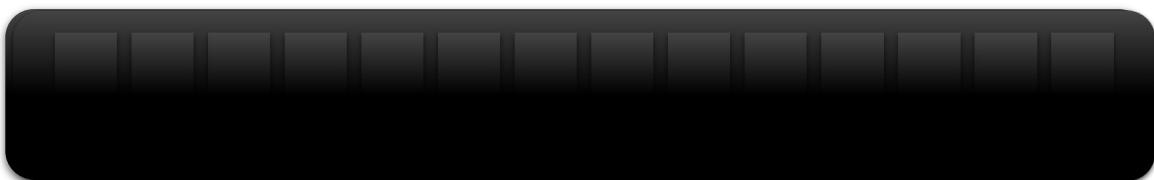


Multi-Path Explanation



Multi-Path
Replication

Throughput



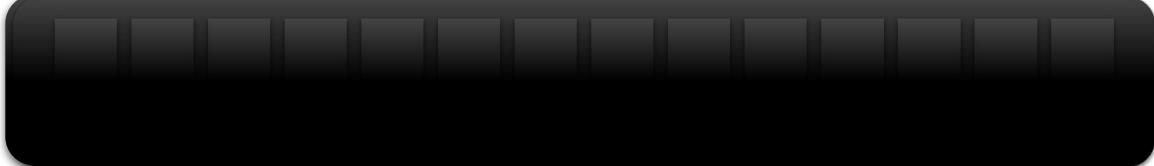
Resilience



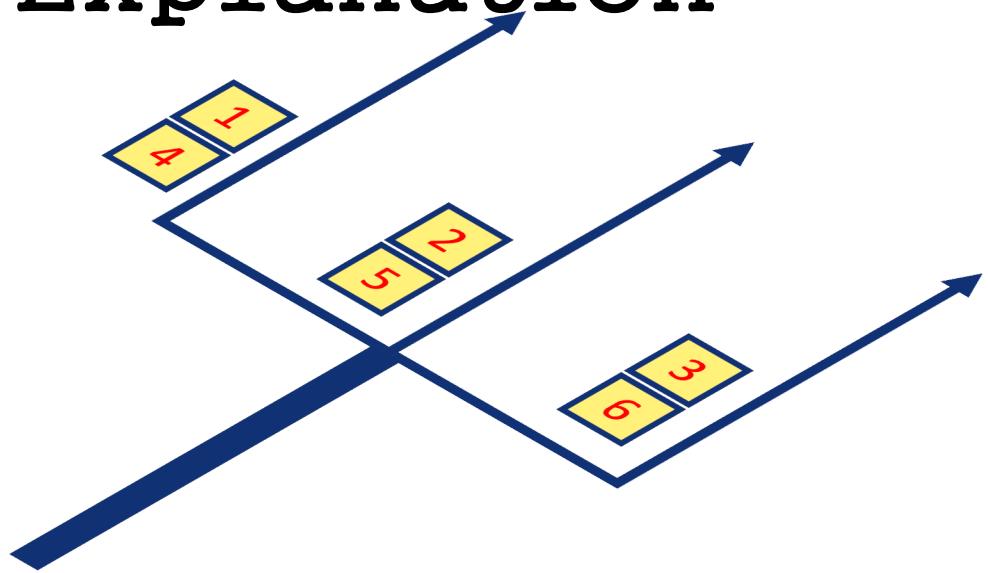
Security



Latency



Multi-Path Explanation

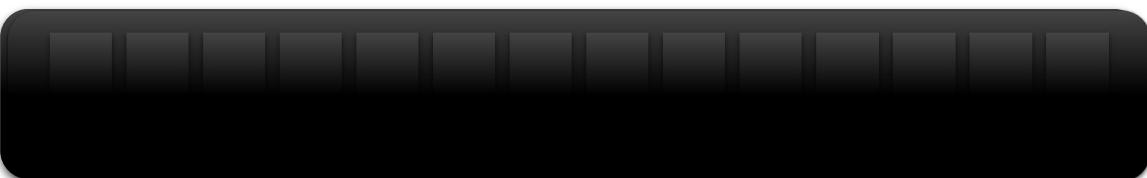


Multi-Path
Splitting

Throughput



Resilience



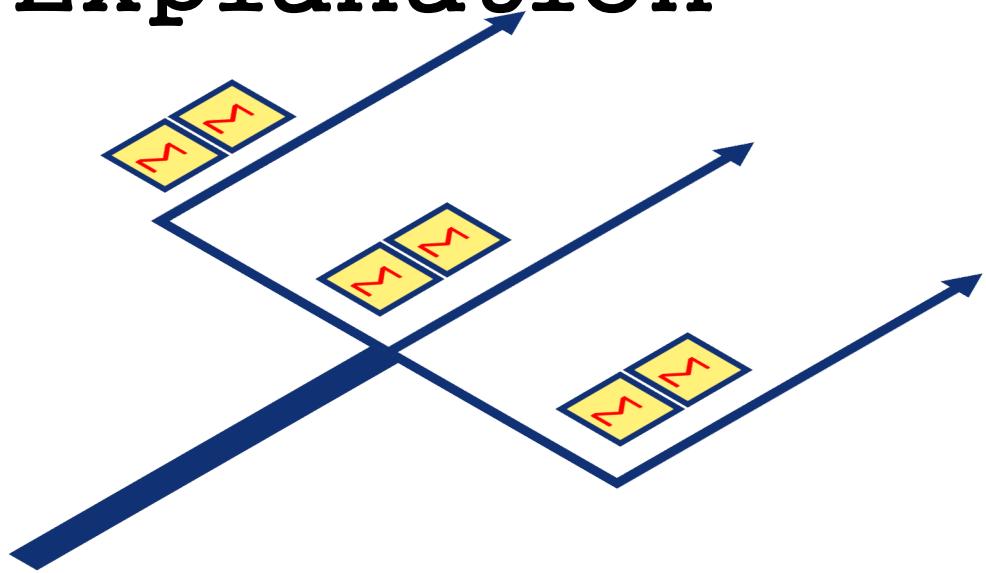
Security



Latency



Multi-Path Explanation



Multi-Path
Coding

Throughput



Resilience



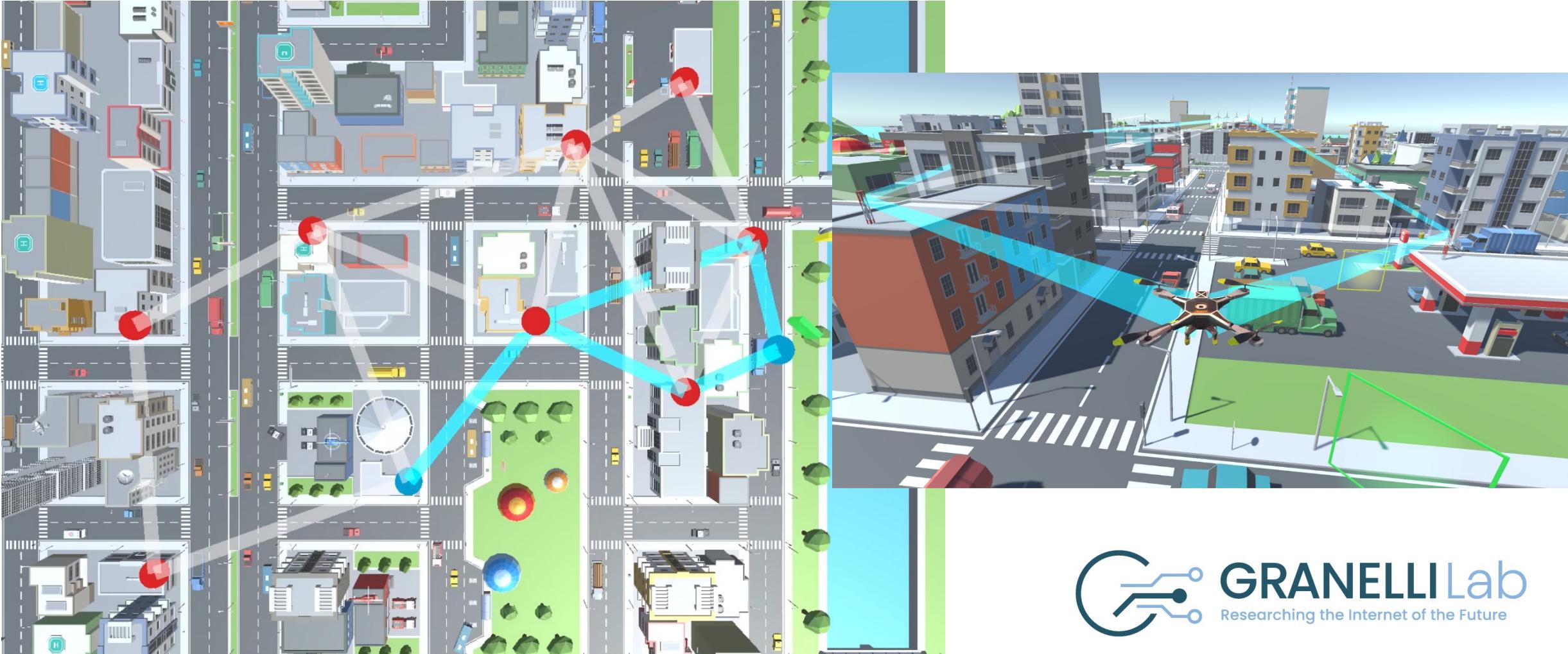
Security



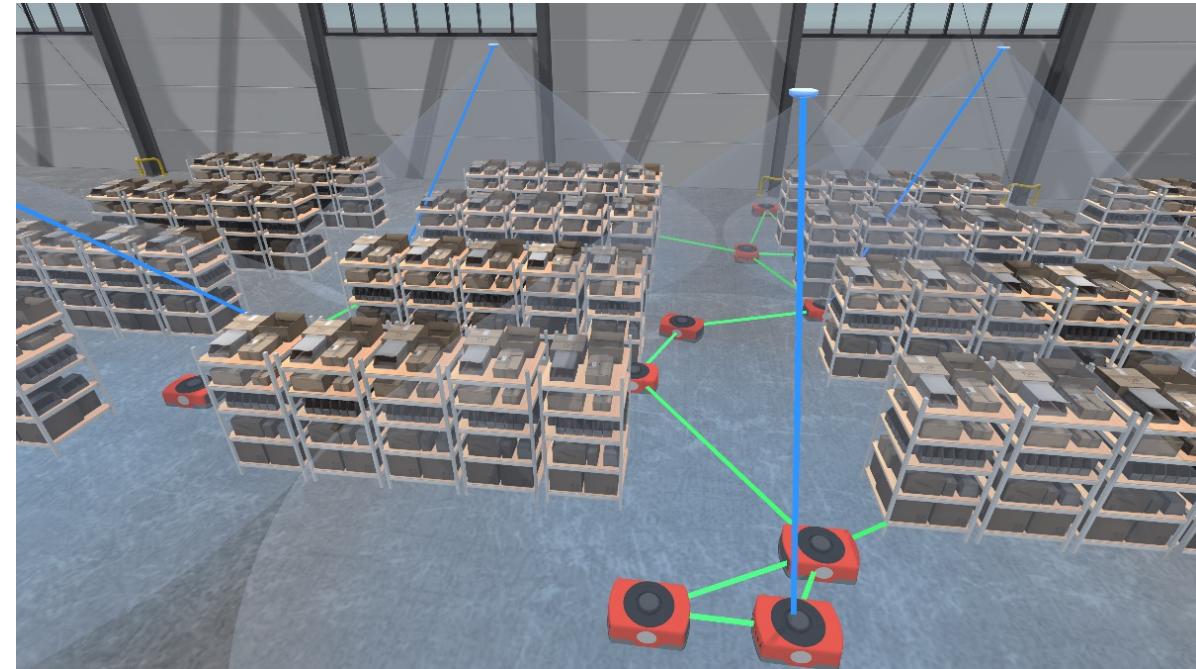
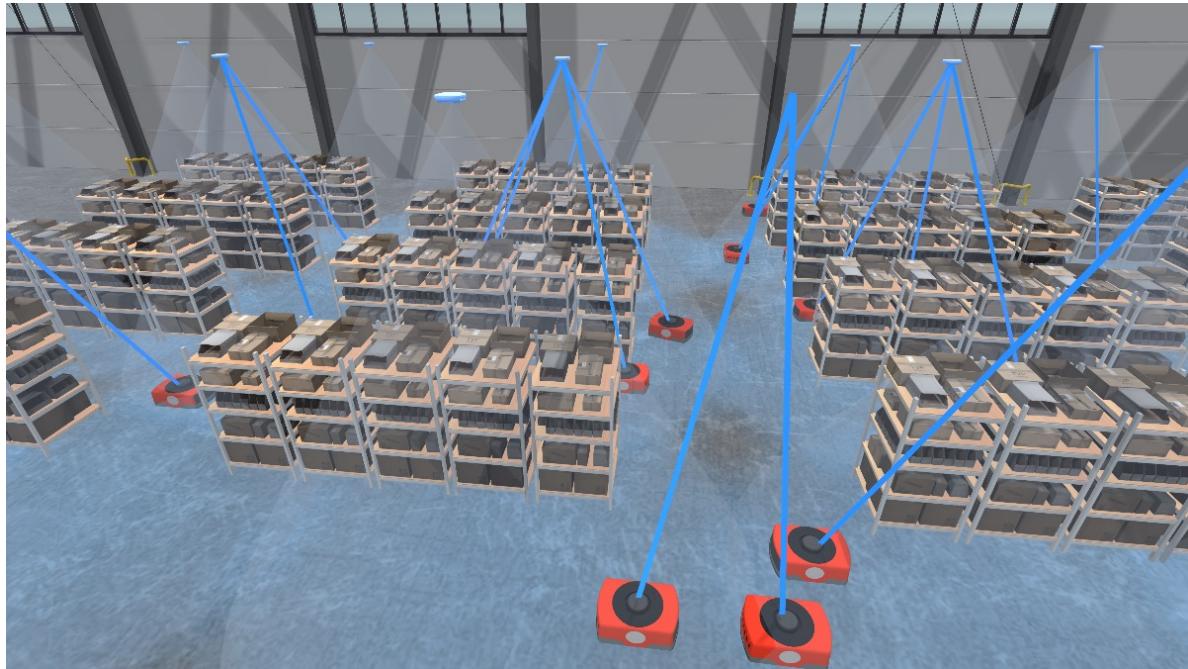
Latency



The 5G Atom concepts: Meshmerize (multi-path) vs. B.A.T.M.A.N. (single-path) demonstrator

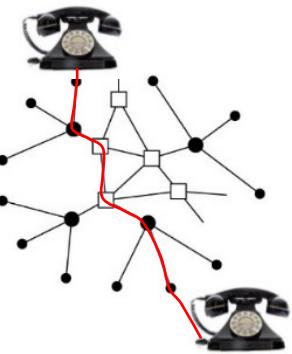


The 5G atom concepts: Combination of multi-path and mesh communication system in an Industry 4.0 environment



Communication Networks

**Circuit Switched
Networks**

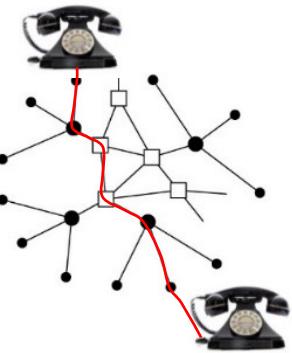


Voice

Places

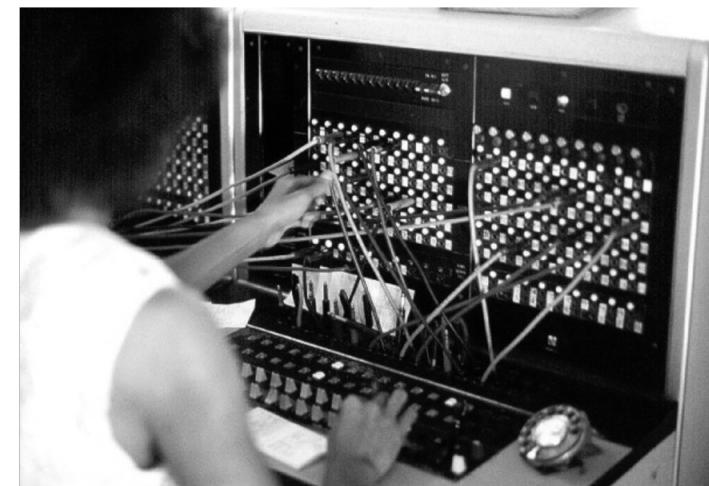
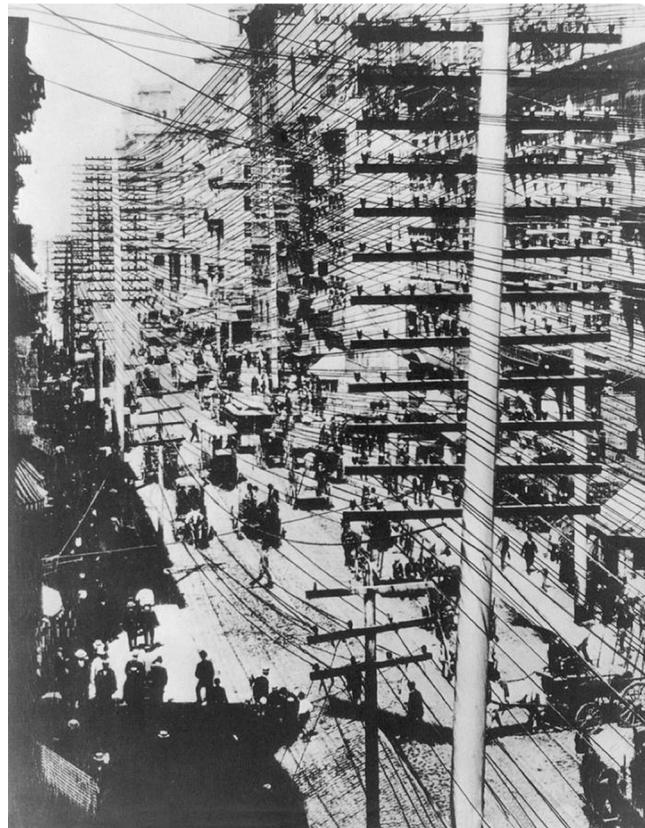
Communication Networks

**Circuit Switched
Networks**

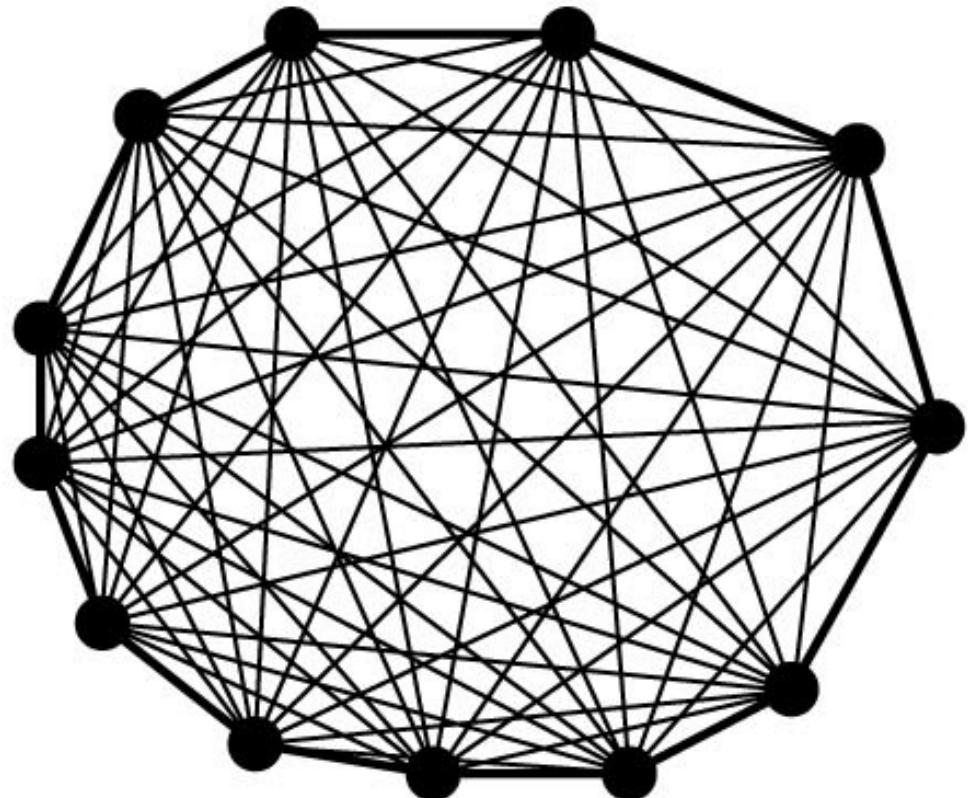


Voice

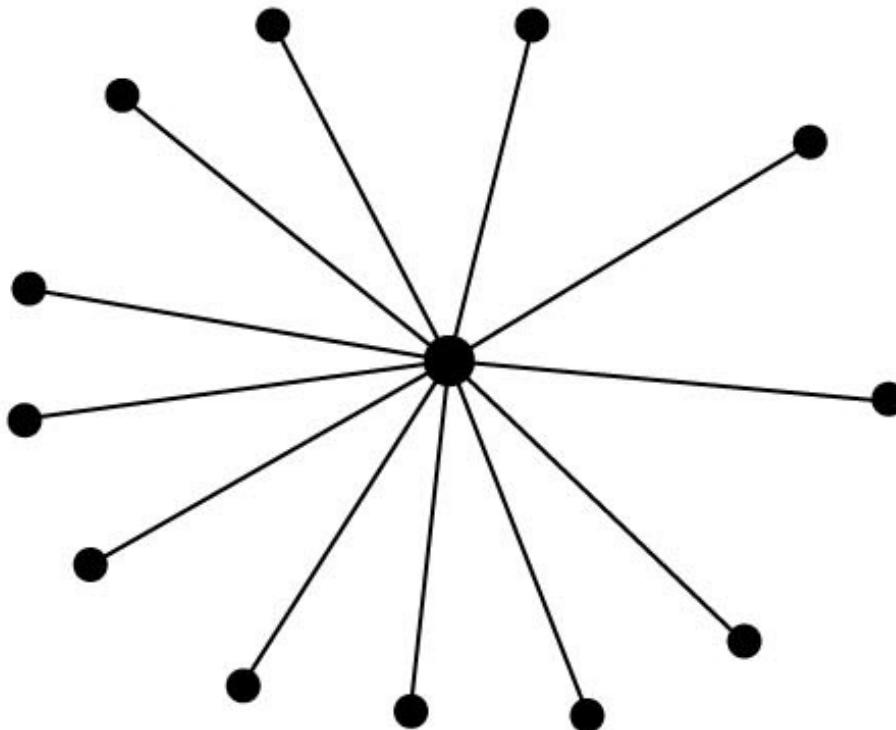
Places



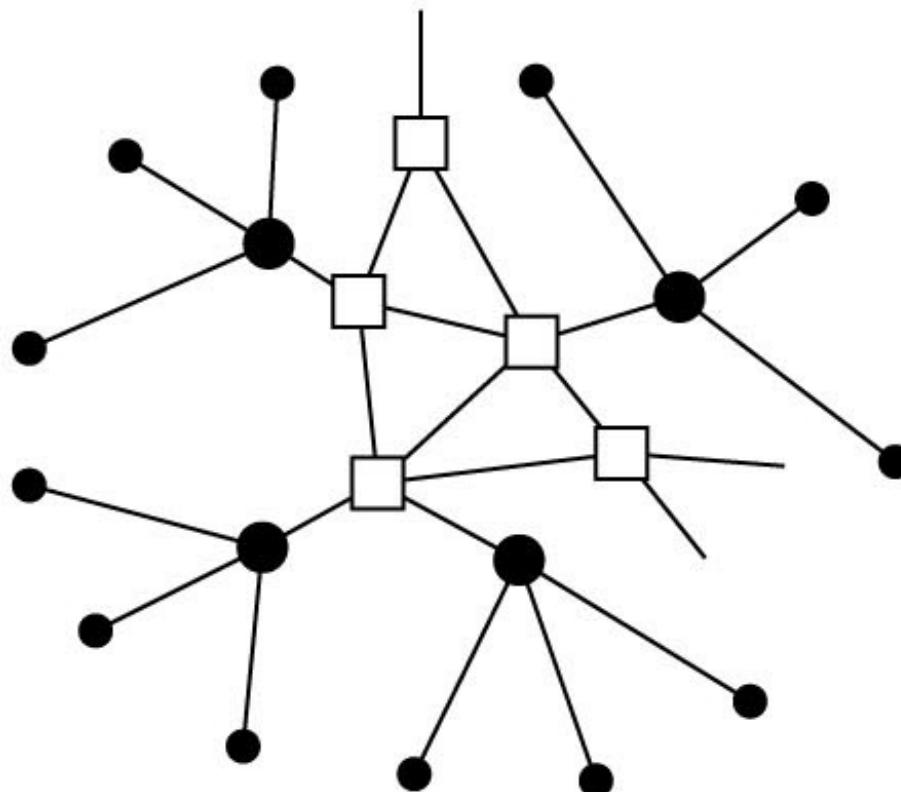
The Telephone System



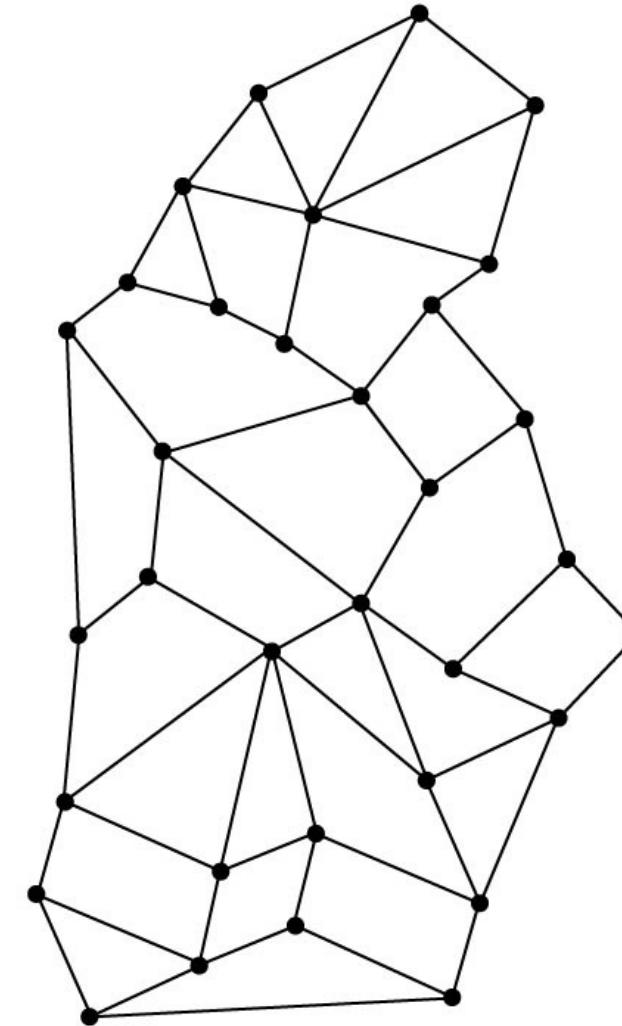
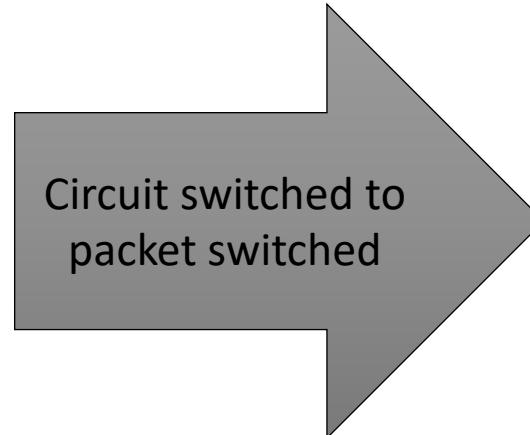
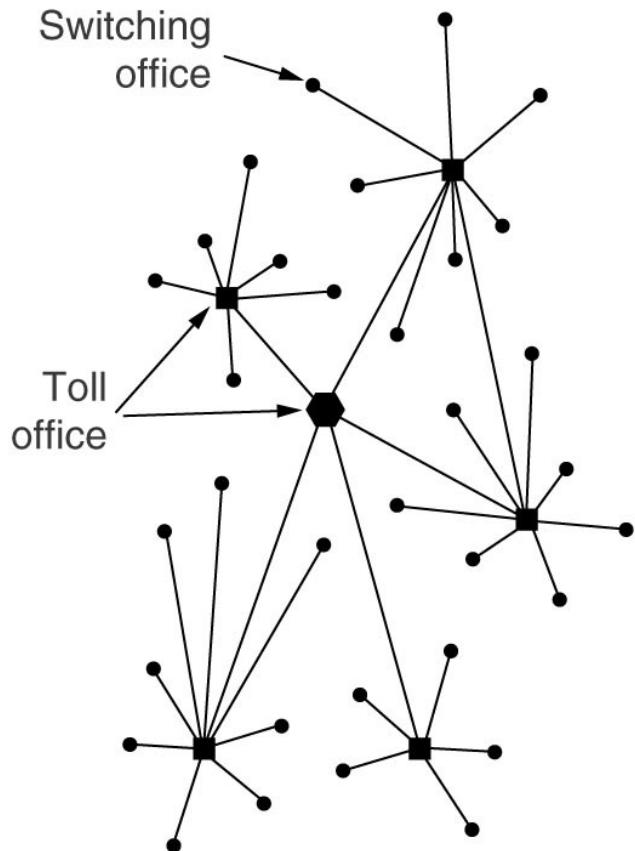
The Telephone System



The Telephone System

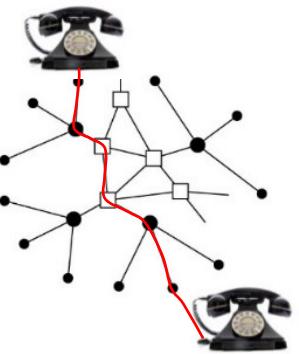


The Internet



Communication Networks

**Circuit Switched
Networks**



Revolution

**Packet Switched
Networks**



Voice

Places

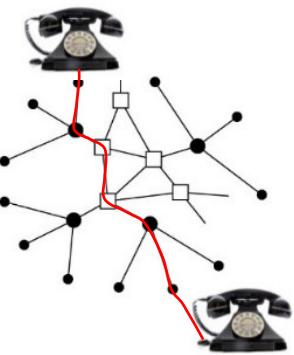
Data

Voice

People

Communication Networks

Circuit Switched Networks



Revolution

Packet Switched Networks



Data

Voice

Places

People

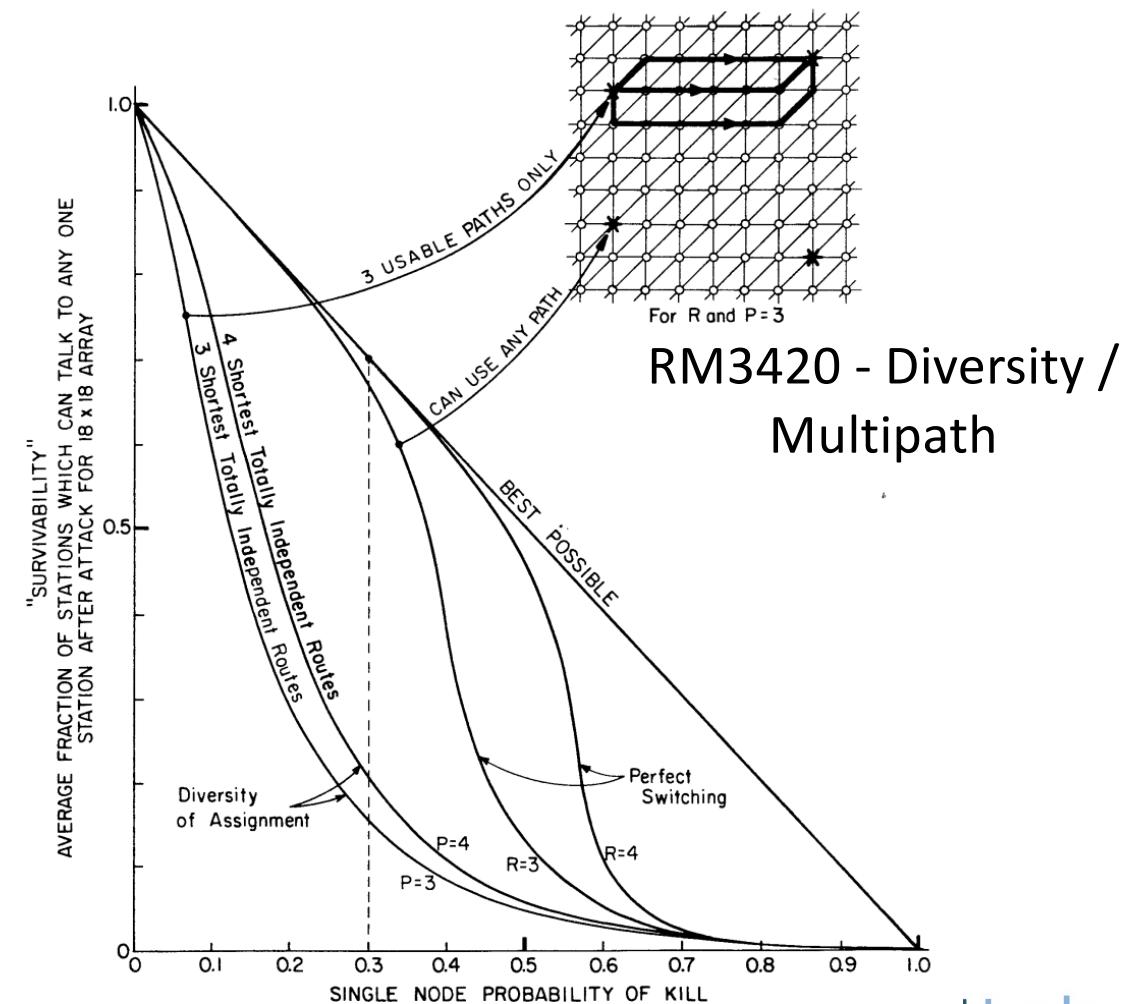
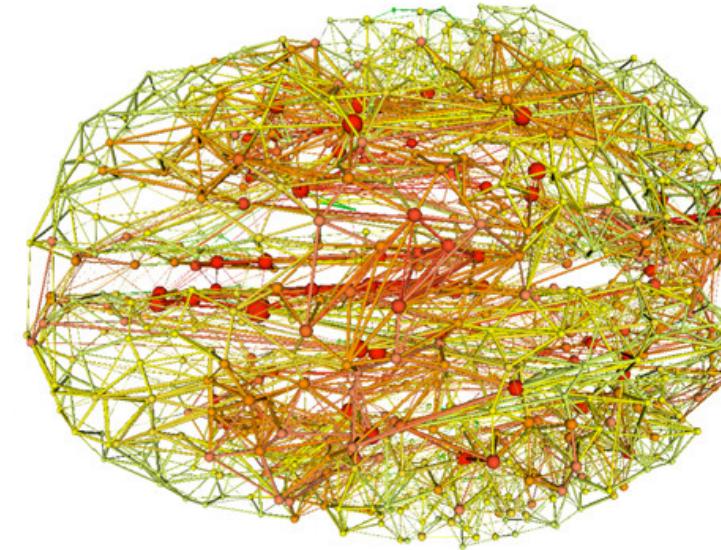
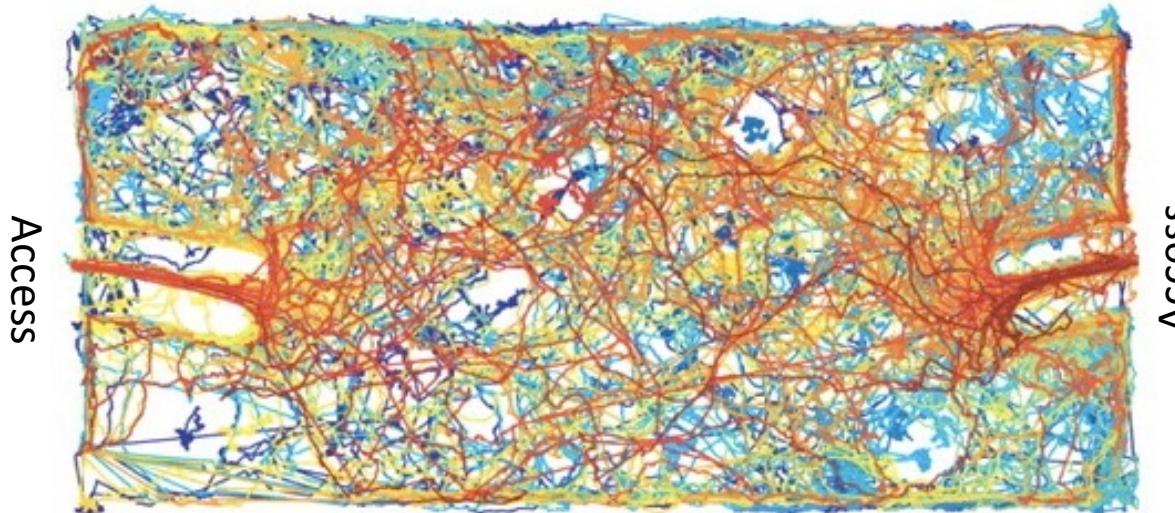


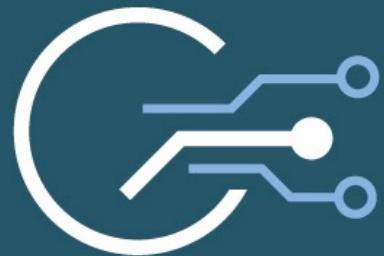
FIG. 8 – Diversity of Assignment vs. Perfect Switching in a Distributed Network.

Single Path vs. Multi Path

- Comparison with the brain
- Our brain uses multiple paths
- Reliability (Pain)



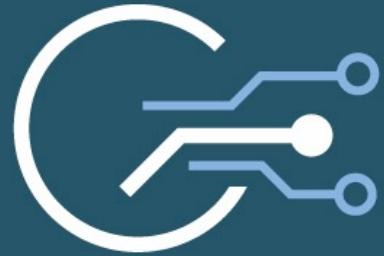
- Comparison with ants
- Food retrieval strategies



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5G Concepts: Mesh

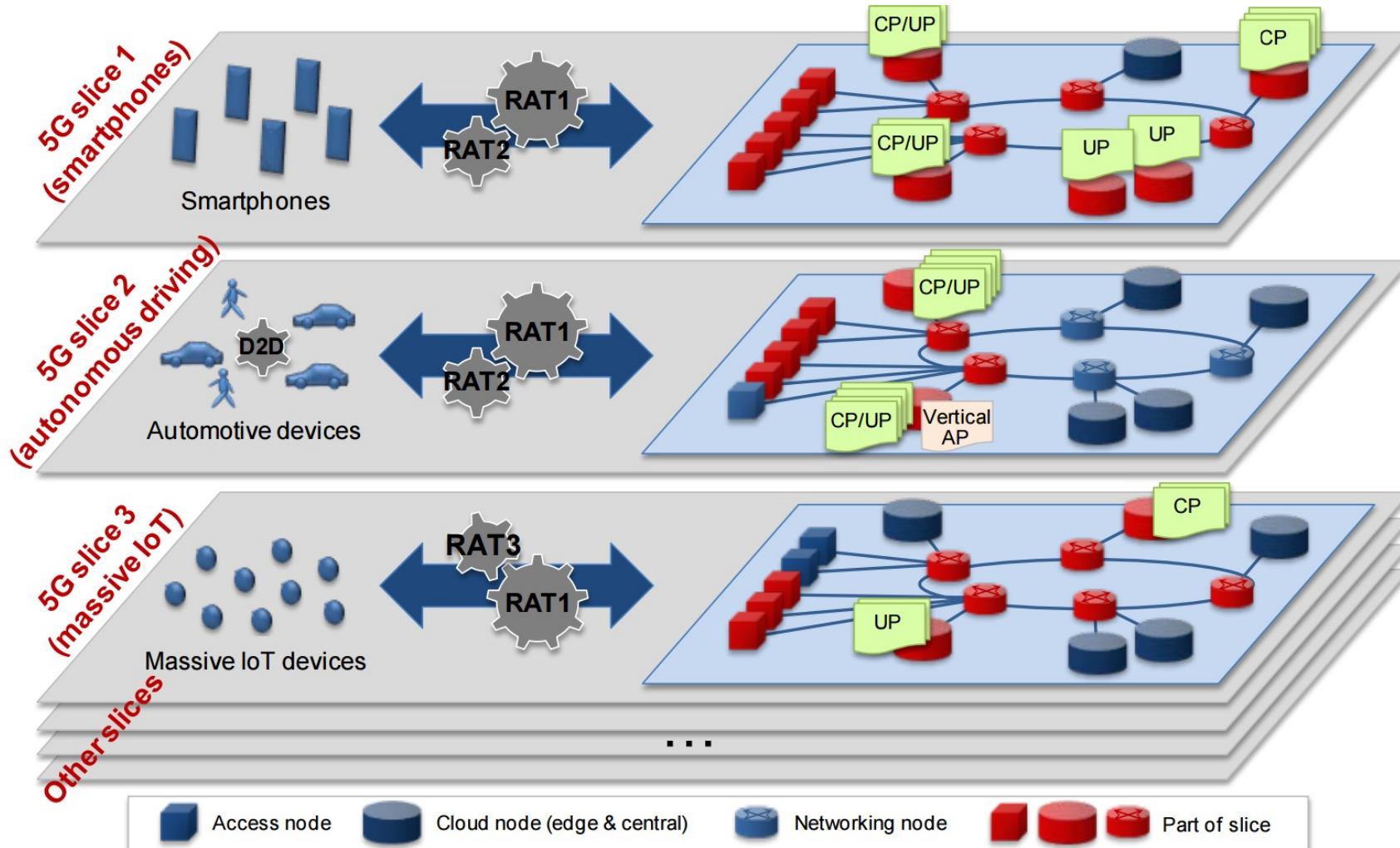




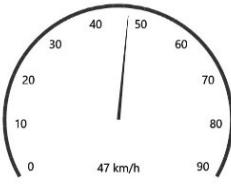
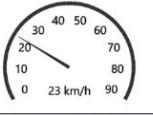
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5G Concepts: Network Slicing

Network Slicing



The 5G atom concepts: Network slicing

Autonomous driving slice Latency: 1 ms Throughput: 70 Mbit/s	 Channel utilization: 78 %	 
Entertainment slice Latency: 30 ms Throughput: 220 Mbit/s	 Channel utilization: 49 %	 
Autonomous driving slice Latency: 4 ms Throughput: 40 Mbit/s	 Channel utilization: 91 %	 
Entertainment slice Latency: 60 ms Throughput: 90 Mbit/s	 Channel utilization: 92 %	 
Public safety slice Latency: 1 ms Throughput: 130 Mbit/s	 Channel utilization: 89 %	 



TECHNISCHE
UNIVERSITÄT
DRESDEN

Barcelona Network slicing demo

Made by

ComNets

Deutsche Telekom Chair
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In association with



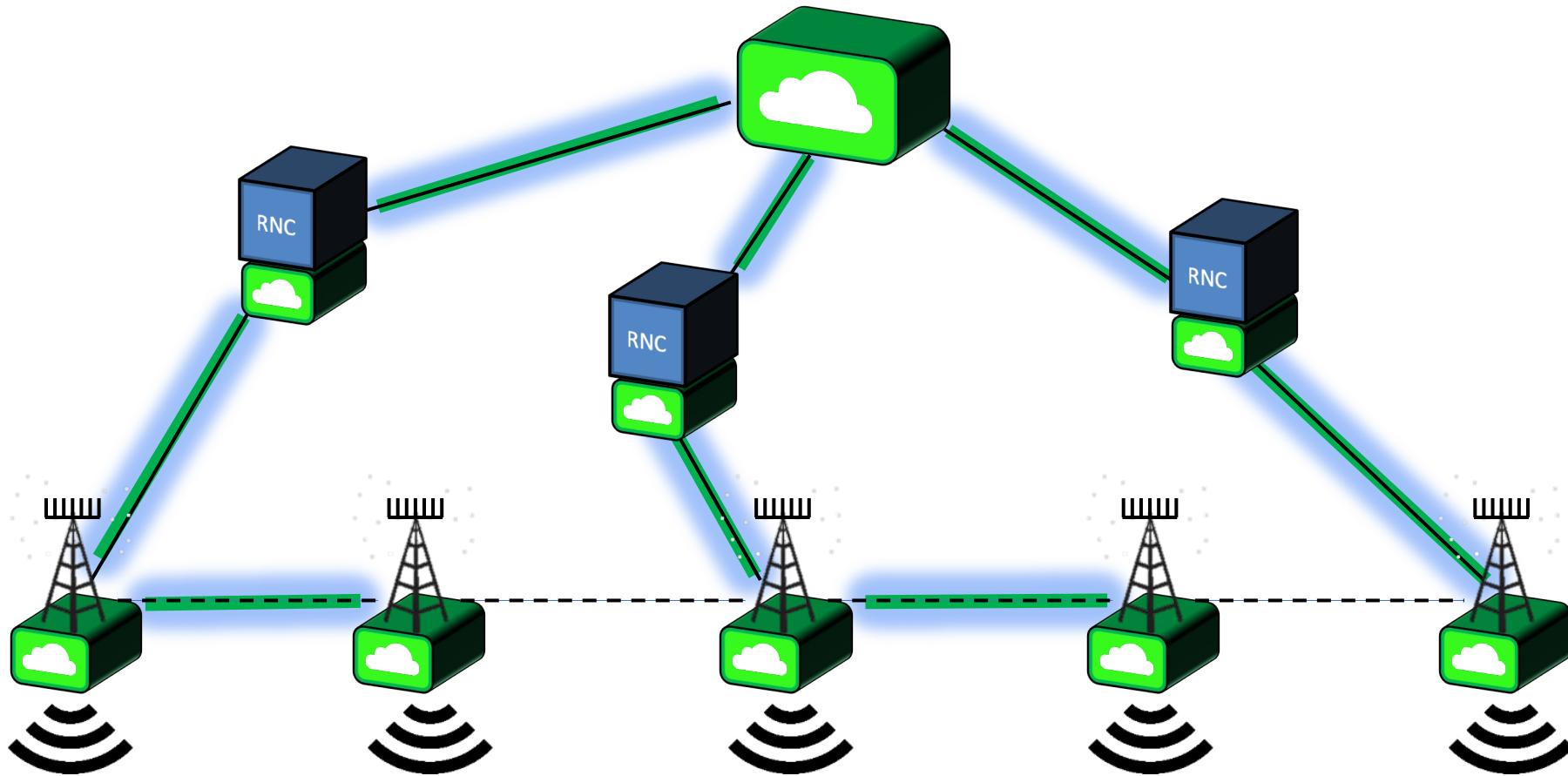
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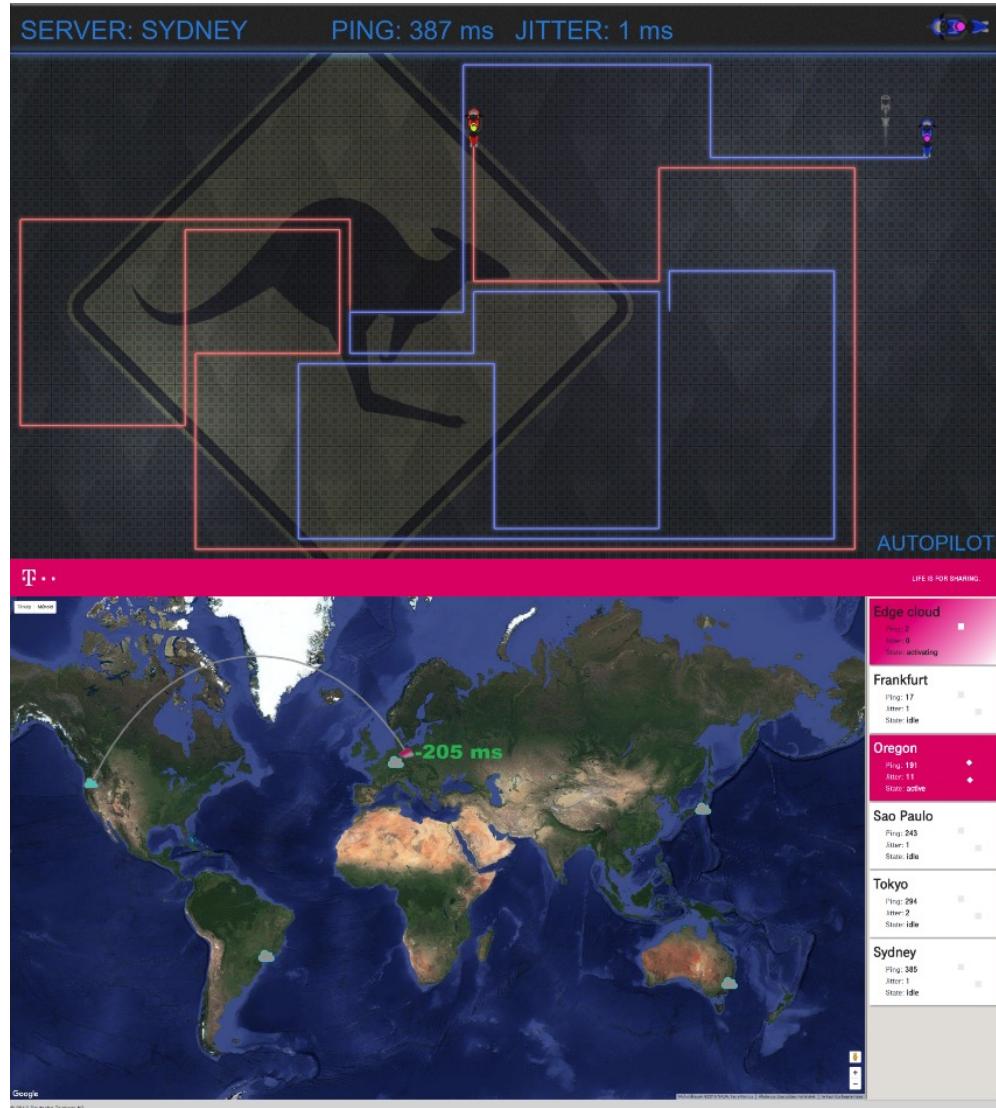
5G Concepts: Mobile Edge Cloud

Mobile Edge Cloud



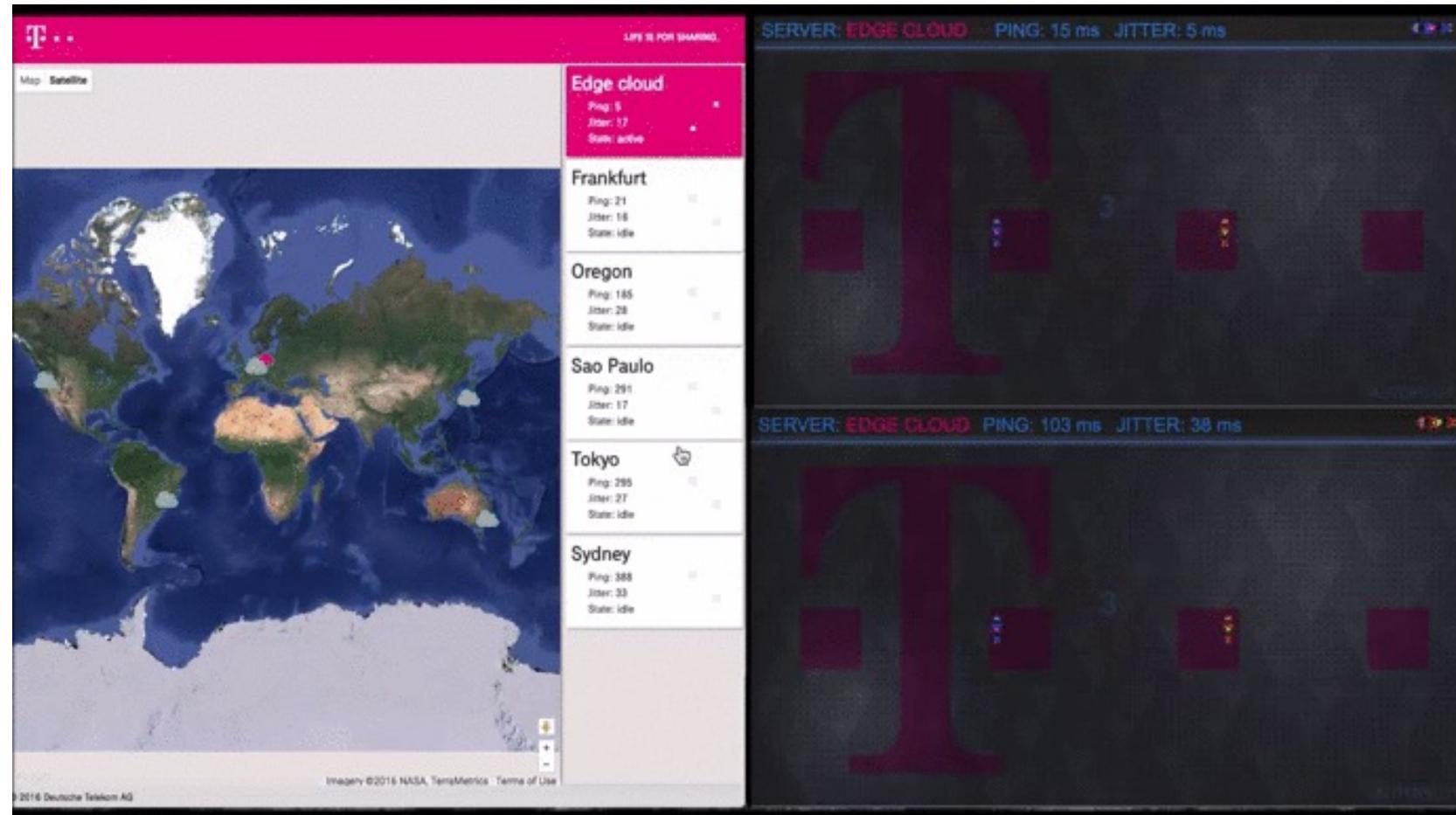
Mobile Edge Cloud Demo

- Browser based multiplayer game
- Game servers:
 - Run in the cloud, as a service
 - Latency to the cloud affects the game play (classic gamer's ping problem)
- Game can be migrated LIVE between the different cloud servers.
- Thus game always can run on the closest edge cloud server.



Mobile Edge Cloud Demo

- Five cloud servers:
Oregon (US),
Frankfurt, Sao
Paulo, Tokyo,
Sydney
- One edge cloud
- Soft handover –
Zero downtime.
- ‘Ghost’ bots to
show latency effect
- Display latency,
Jitter to each
server.







TECHNISCHE
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BMW MEC demo

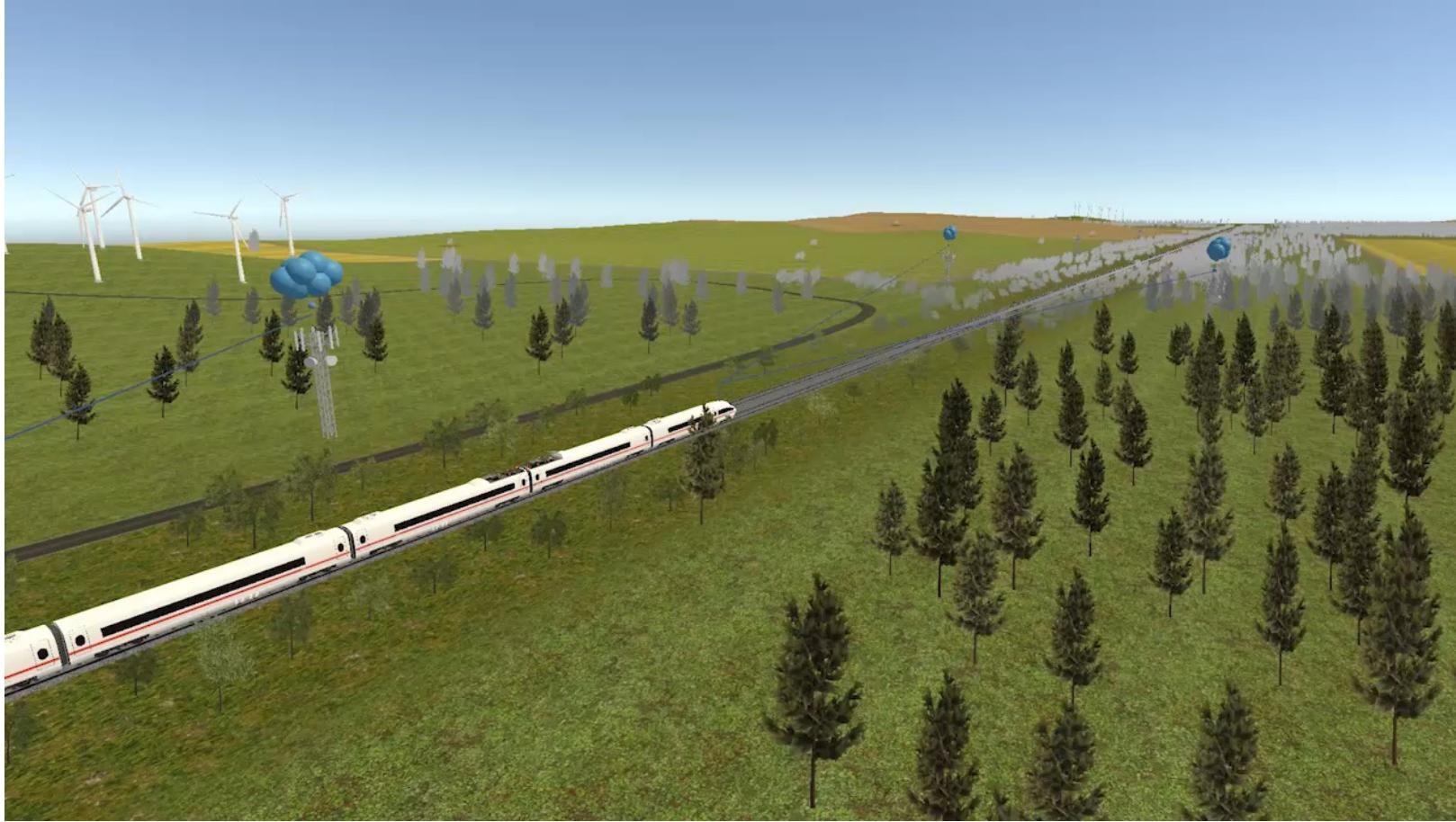
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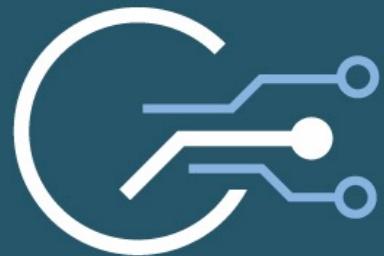
 **5G Lab**
GERMANY



Nature: Sea Squirts / Ascidiacea



- Why do animals have brains and plants do not?
- Interesting is the case of ascidiacea
- Mobility to find the perfect spot
- Brain needs to find the place and to coordinate muscles
- After the perfect spot is found, the ascidiacea will stay there forever
- First thing after “moving in”, ascidiacea eats its own brain
- Therefore, mobility needs brains in nature, and network need computing to support mobile agile network functions



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5G technologies
the software belt

Computing in Communication Networks

PART 3 ENABLING TECHNOLOGIES

CHAPTER 6 Software-defined networks 107

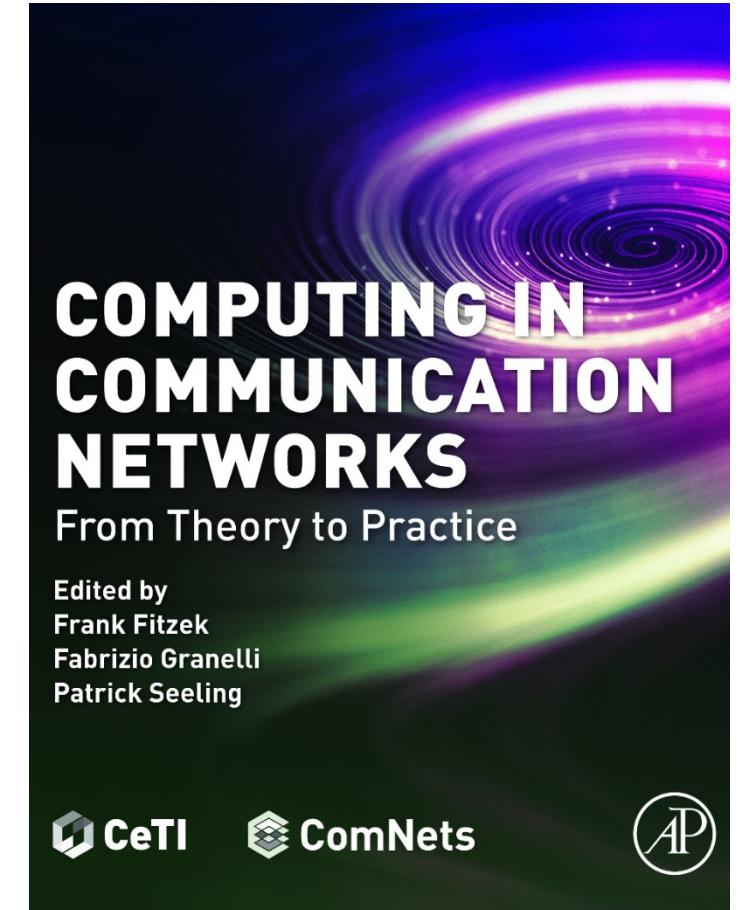
Justus Rischke, Hani Salah

6.1 Networking in today's Internet	107
6.2 The road to SDN	109
6.2.1 What is software-defined networking?	109
6.2.2 Architecture	110
6.2.3 SDN use cases	111
6.3 Technologies and standards	112
6.3.1 SDN controllers	112
6.3.2 SDN switches	113
6.3.3 OpenFlow	113
6.3.4 P4	116
6.3.5 NETCONF	117

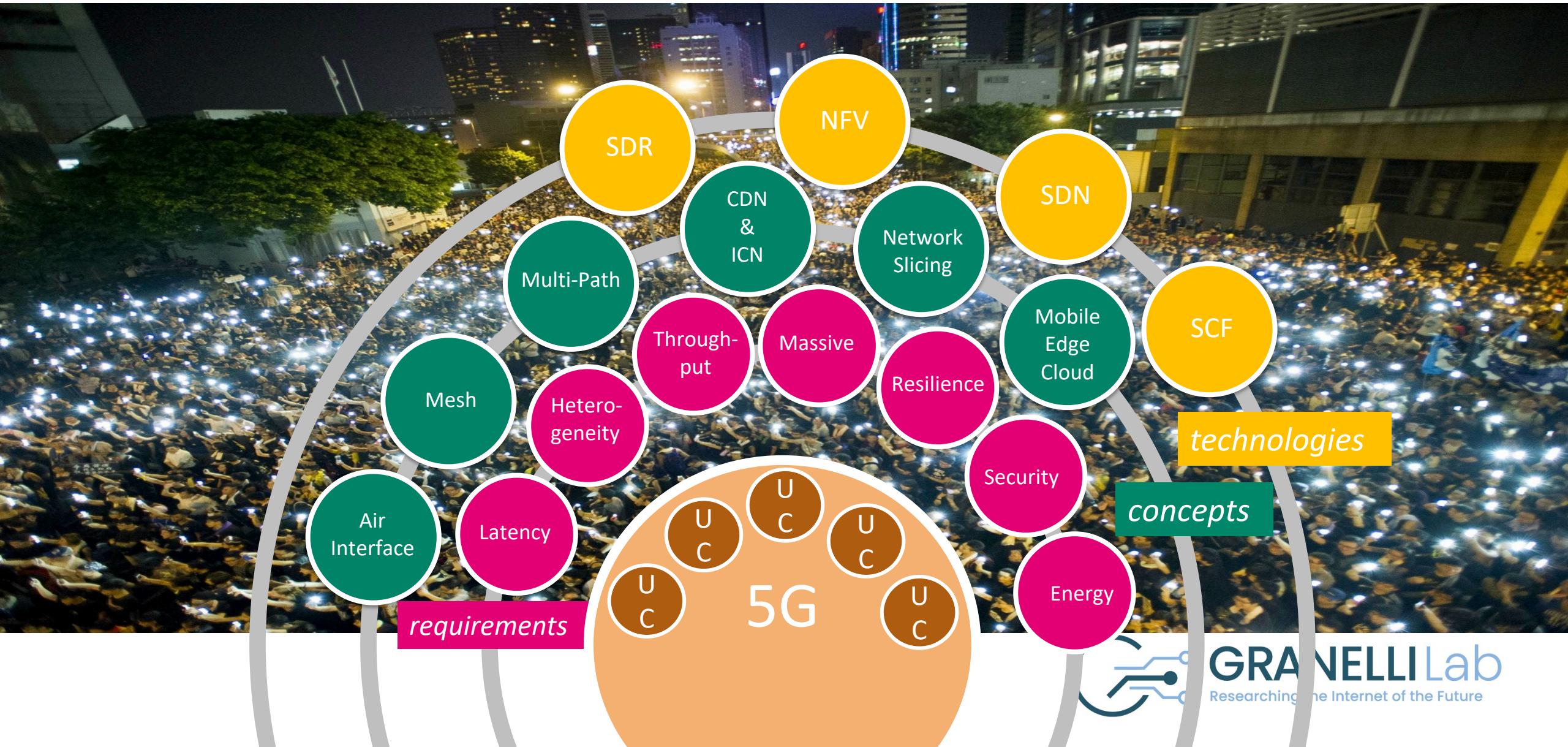
CHAPTER 7 Network function virtualization 119

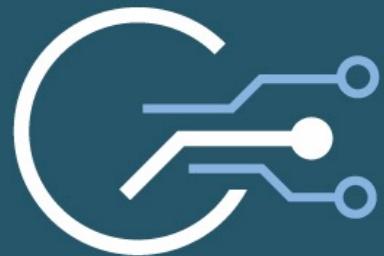
Riccardo Bassoli

7.1 Introduction	119
7.2 Network function virtualization	121
7.3 NFV-SDNarchitectures	124
7.4 Programmable protocol stack	126
7.5 Virtualization of RAN and BBU splitting	130



5G atom definition



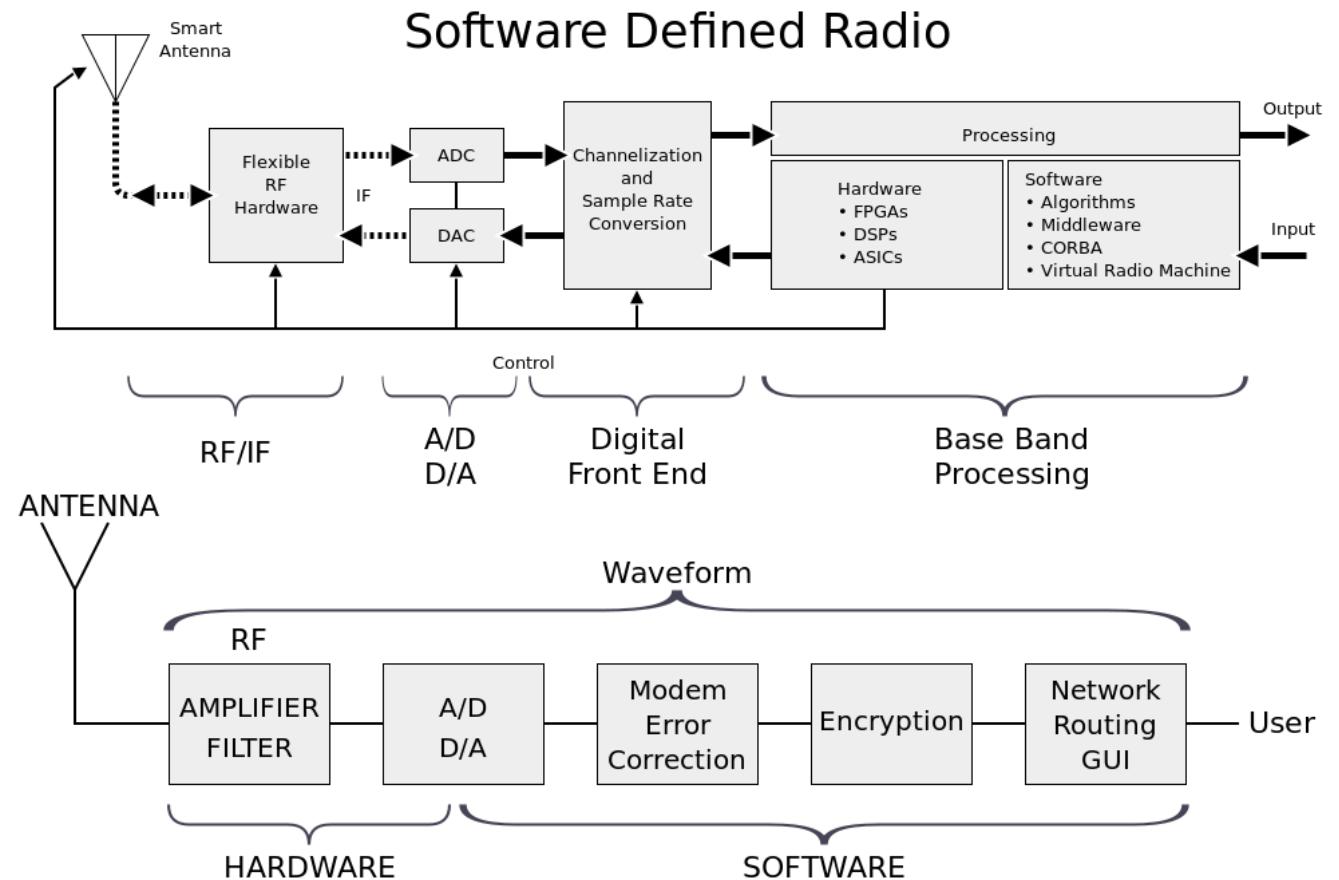


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Software Defined Radio

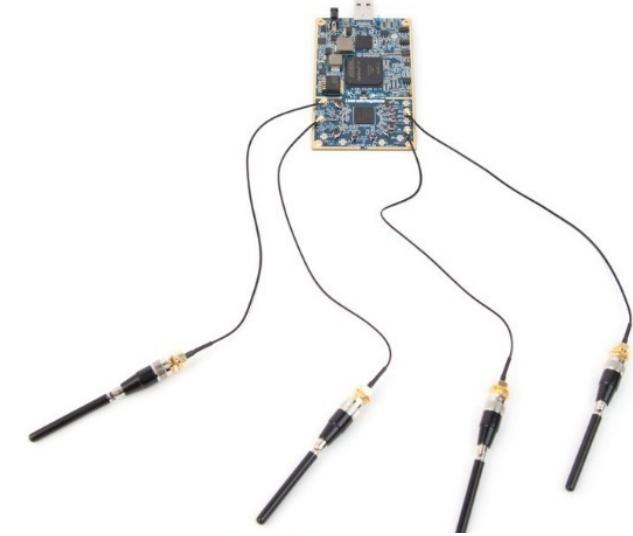
Software Defined Radio

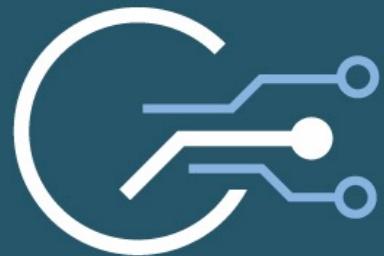
- Different concepts
 - Reuse of hardware components
 - Flexible control of components
- Softwareization of the air interface
- End to End paradigm



Software Defined Radio

- GNURadio
- New kid on the block LimeSDR
- Interesting
 - Low latency
 - Network coding at the edge
 - Analog network coding
 - Multi connectivity



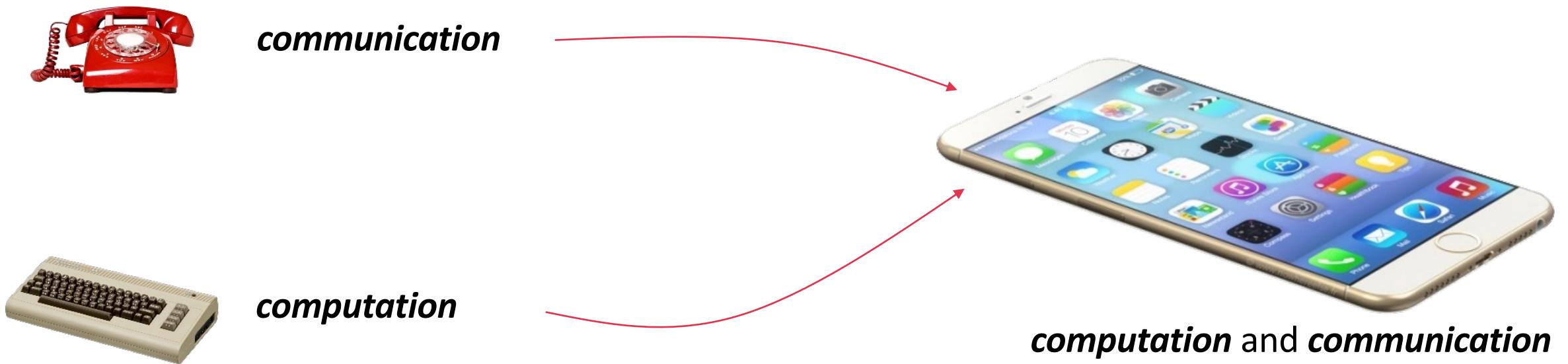


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Software Defined Networks &
Network Function
Virtualization

Motivation for SDN and NFV

- SDN was motivated by the relation of *computation* and *communication*, which led to new principles for *software* and *networking*.



Motivation for SDN and NFV

- SDN was motivated by the relation of *computation* and *communication*, which led to new principles for *software* and *networking*.
- NFV was motivated by the flexibility, timely deployment and financial gains of *cloud and OTT providers*, which was not available to *network operators*.
- SDN and NFV are often intertwined

SDN & NFV

- **Software Defined Networks**
- *SDN advocates to replace distributed static network protocols with centralized flexible software applications.*
- Enables fast experiments with new ideas
- Fast deployment of software compared to long lasting standardization processes
- Optimization due to centralized control as a function of time
- New functionality can be deployed in nearly no time relocated, and upgradet depending on the needs.
- **Network Function Virtualization**
- *NFV advocates to use generic hardware running software solution compared specialized hardware.*
- Hardware becomes cheaper (COTS)
- Relocation of functionality to optimize network performance such as latency, capacity, etc.
- New functionality can be deployed in nearly no time relocated, and upgradet depending on the needs.



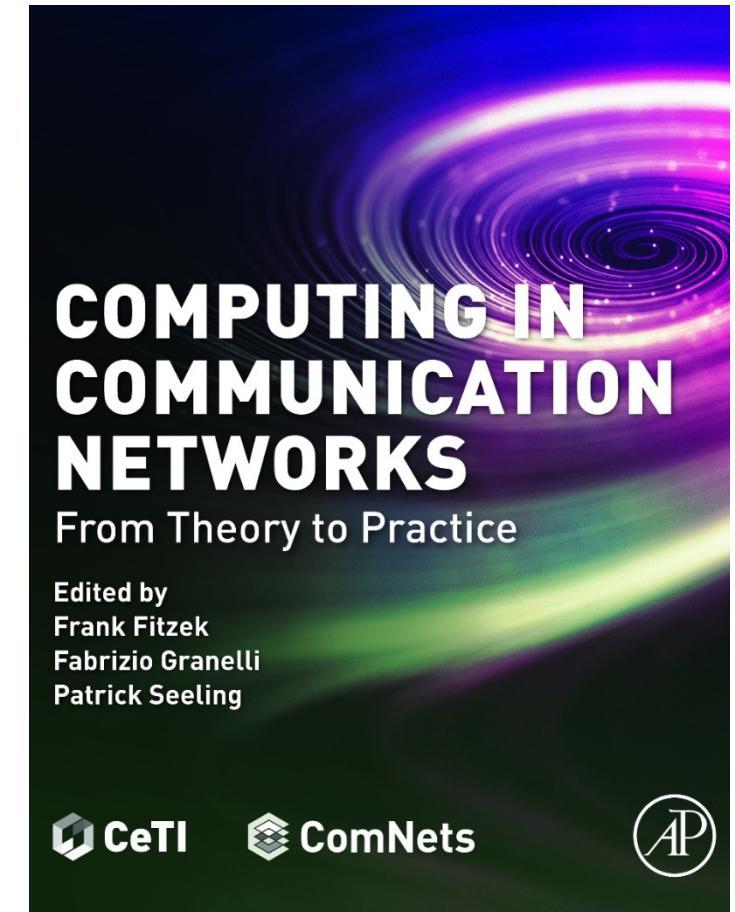
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5G novelty

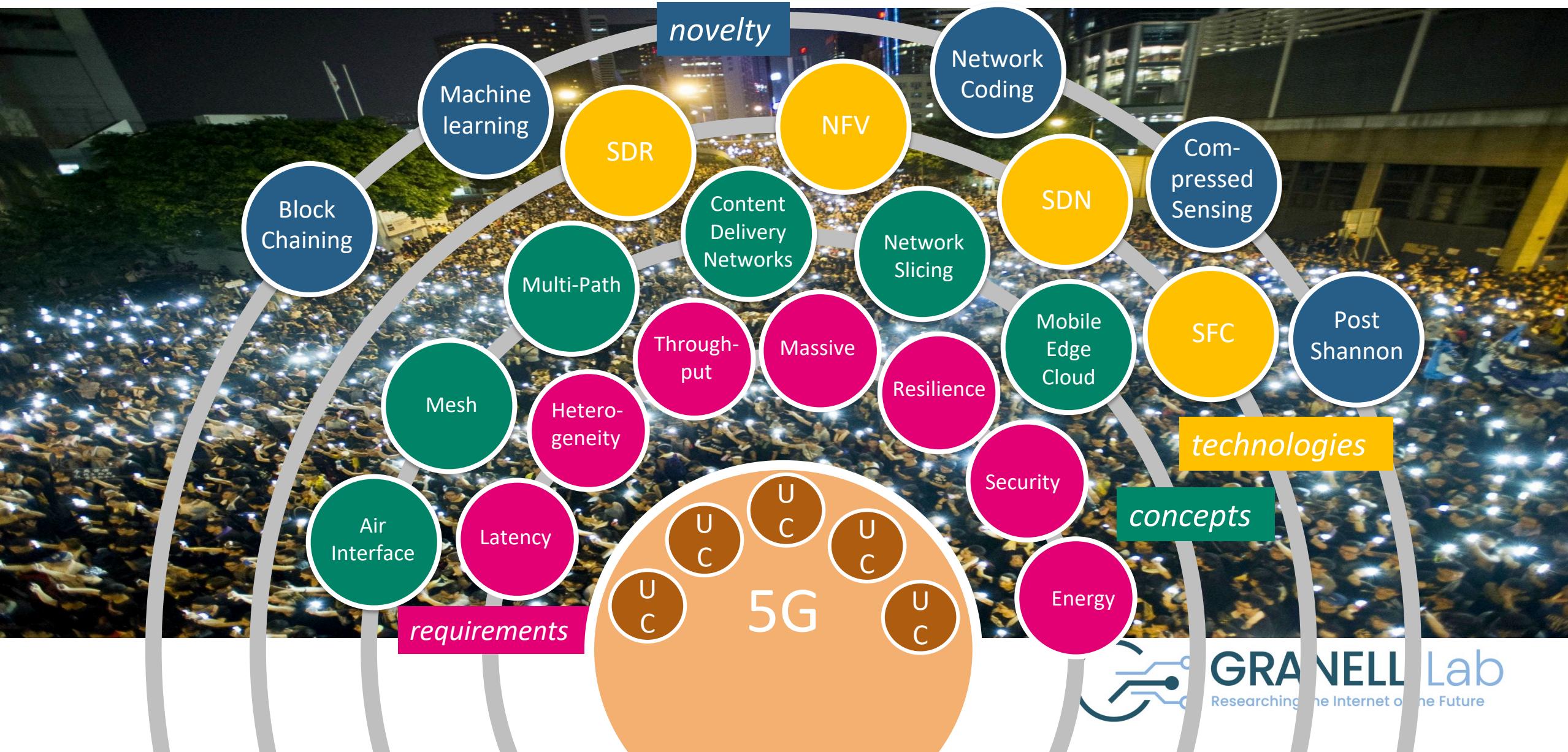
Computing in Communication Networks

PART 4 INNOVATION TRACK

CHAPTER 8 Machine learning	135
<i>Riccardo Bonetto, Vincent Latzko</i>	
8.1 Introduction	135
8.2 Supervised learning	136
8.3 Intermission	162
8.4 Reinforcement learning	163
CHAPTER 9 Network coding	169
<i>Juan A. Cabrera G., Morten V. Pedersen, Frank H.P. Fitzek</i>	
9.1 Interflow network coding – the basics	169
9.2 Intraflow network coding – now it gets interesting	175
CHAPTER 10 Compressed sensing	197
<i>Maroua Taghouti</i>	
10.1 Compressed sensing theory	197
10.2 Basic reconstruction algorithms	203
10.3 Sparse representation	207
10.4 Distributed compressed sensing	209
10.5 Compressed sensing for communications	213



5G atom definition

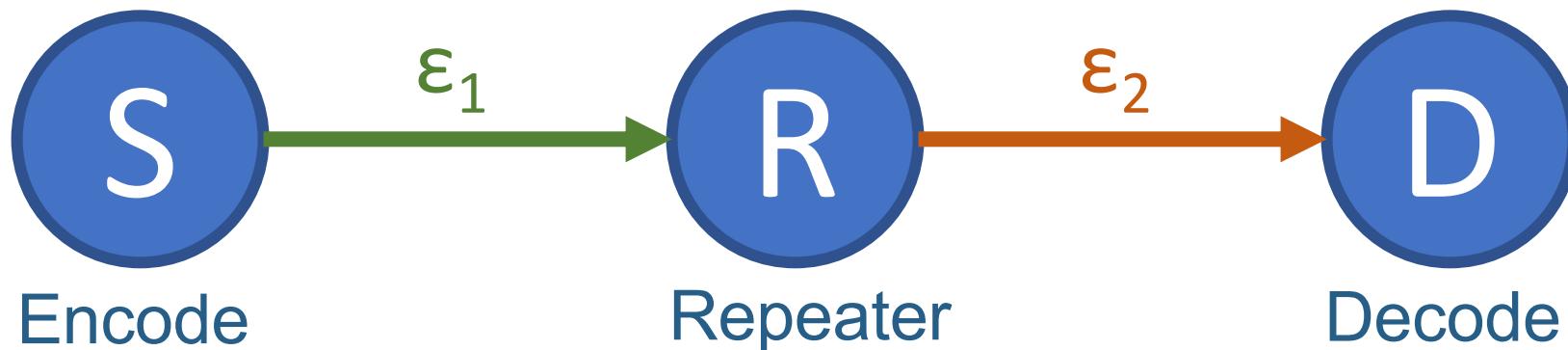


5G Network Coding

- <https://www.youtube.com/playlist?list=PLtngEjKSXc04VBKxJR-ZNFKhyxW2Uny2>



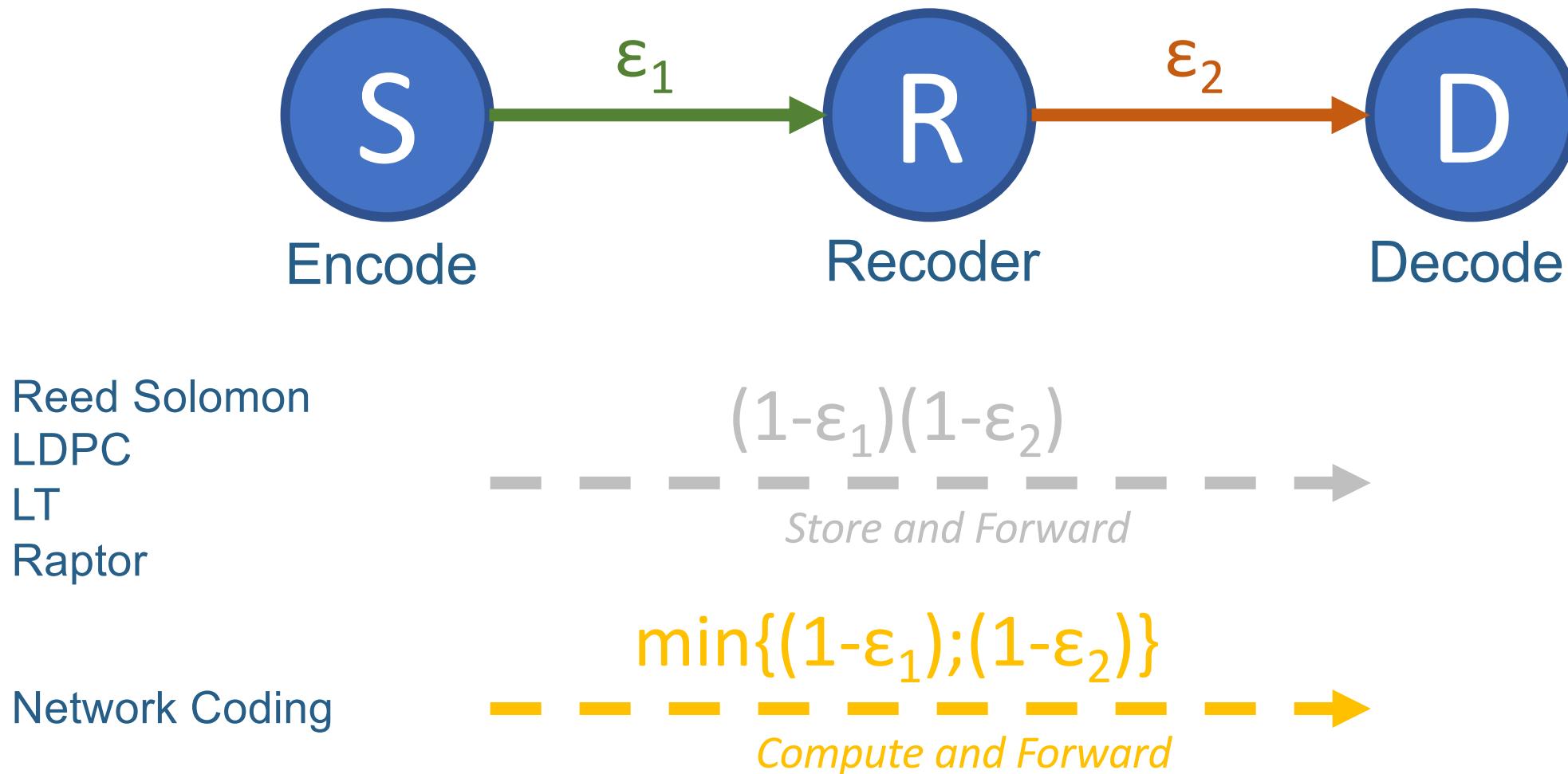
Network Coding



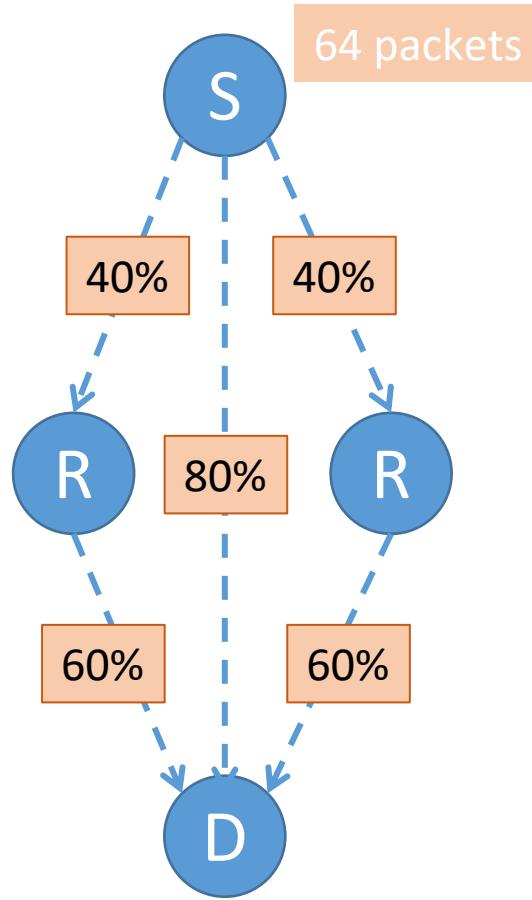
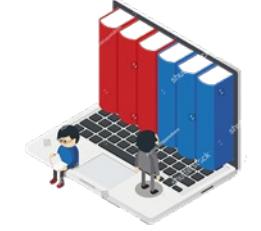
Reed Solomon
LDPC
LT
Raptor

$(1-\varepsilon_1)(1-\varepsilon_2)$
Store and Forward

Network Coding

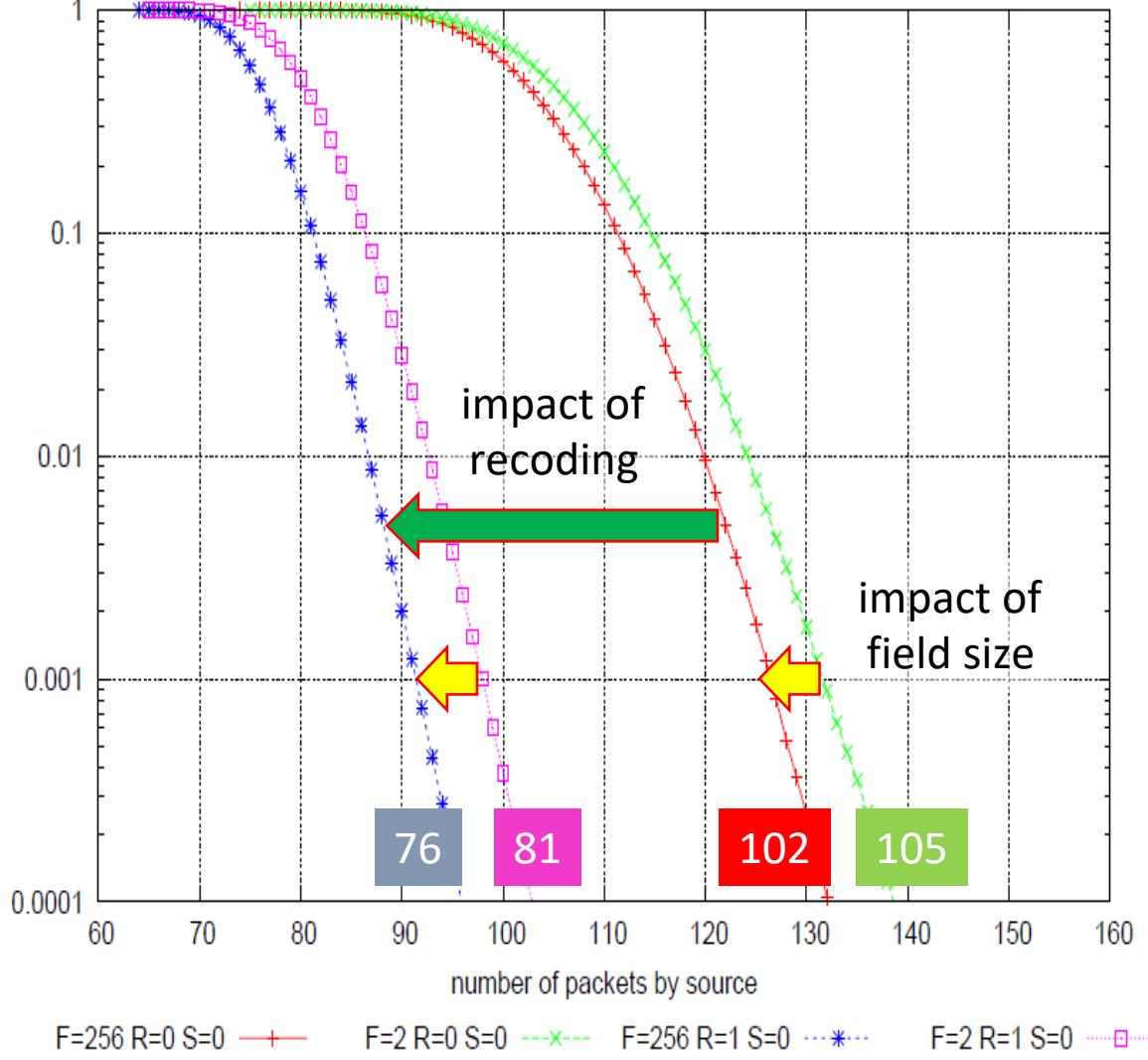


Impact of Recoding



No need for signalling!

prob. D has not received all 64 after X trans.



Motivation – Pure Network Coding in GF2

Received Coded Packets

Decoding Matrix

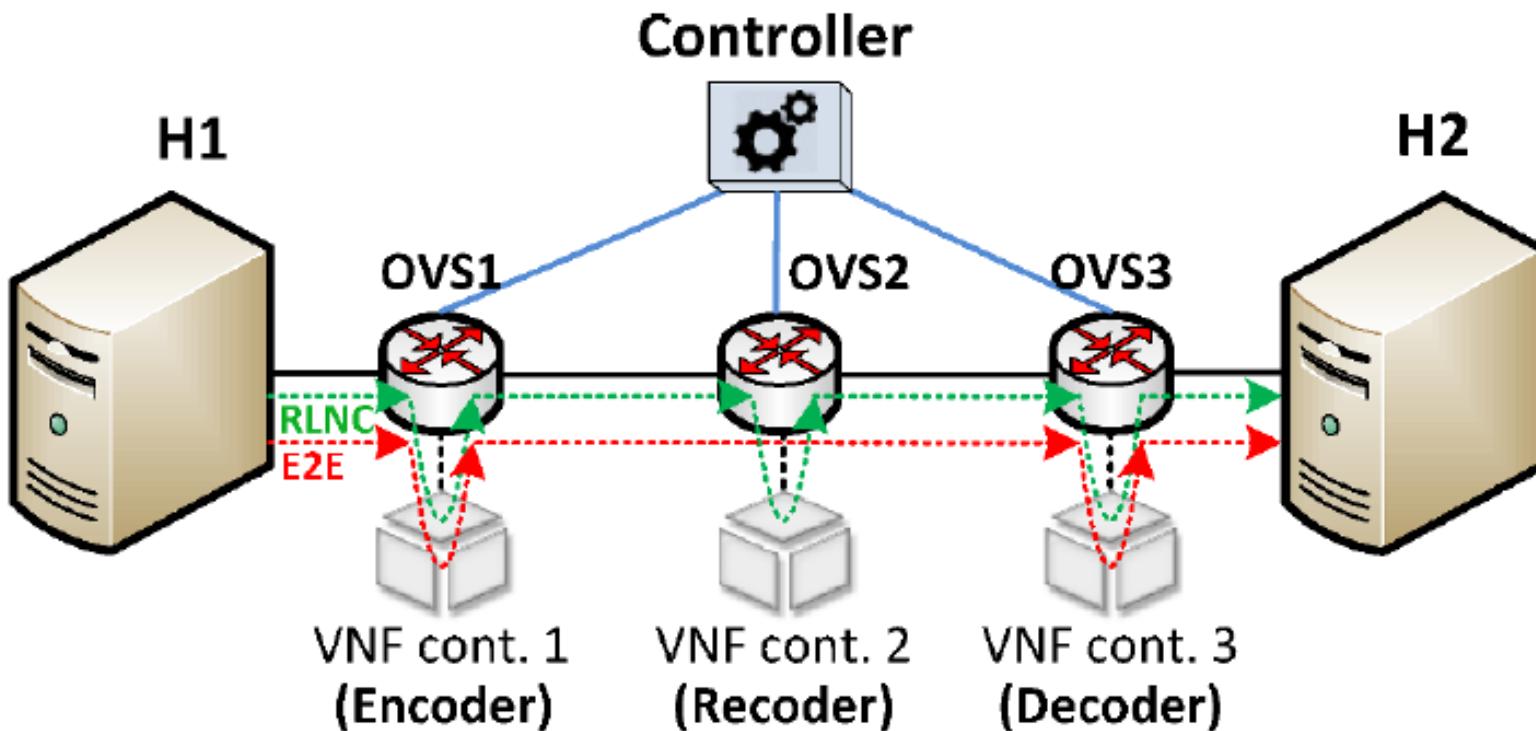
Motivation – Network Coding in GF2 with Sorting

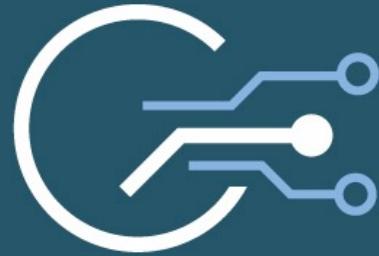
Received Coded Packets

Decoding Matrix

SDN testbed & Network Coding

- Example with ESCAPE prototyping environment

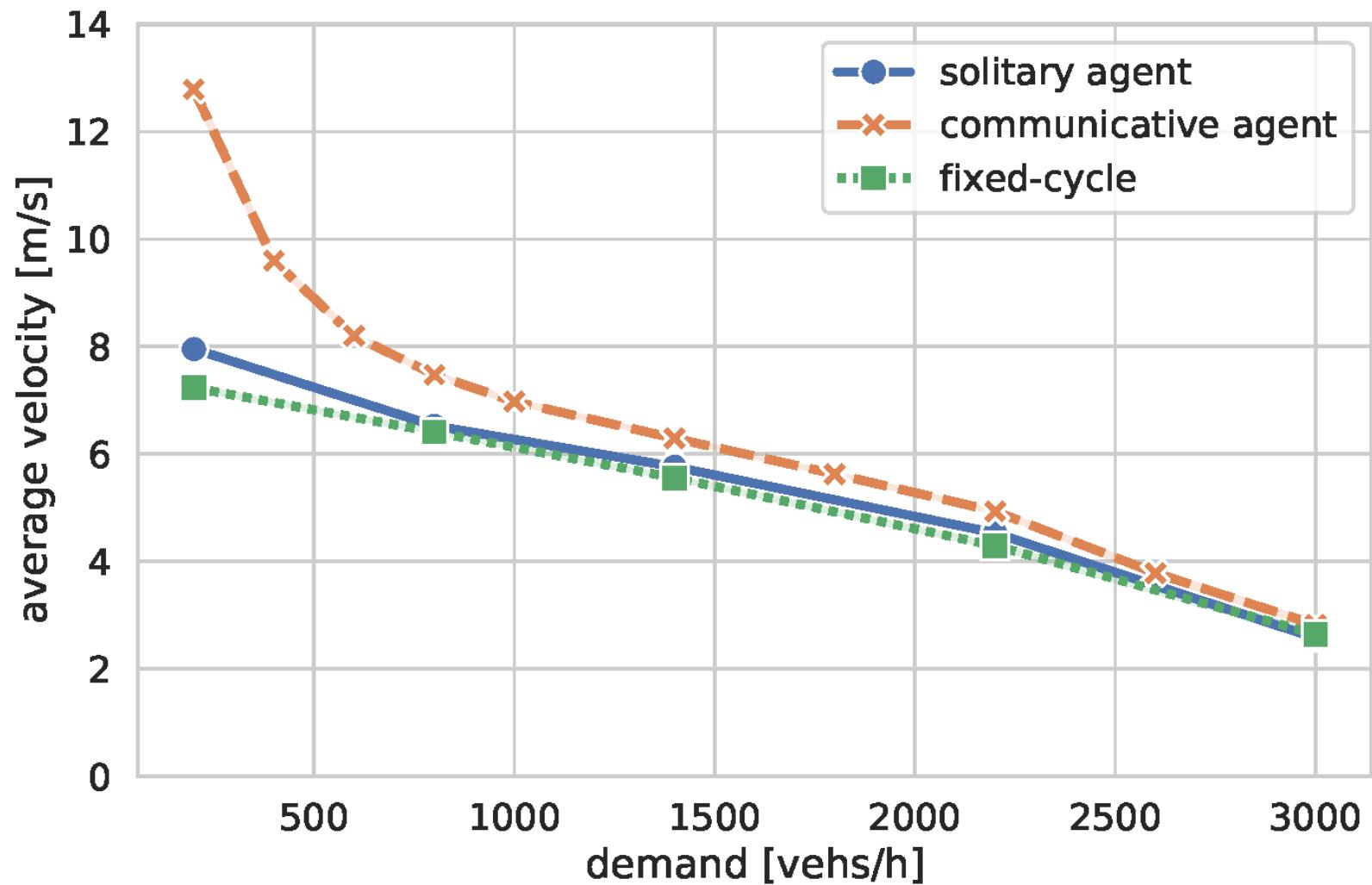
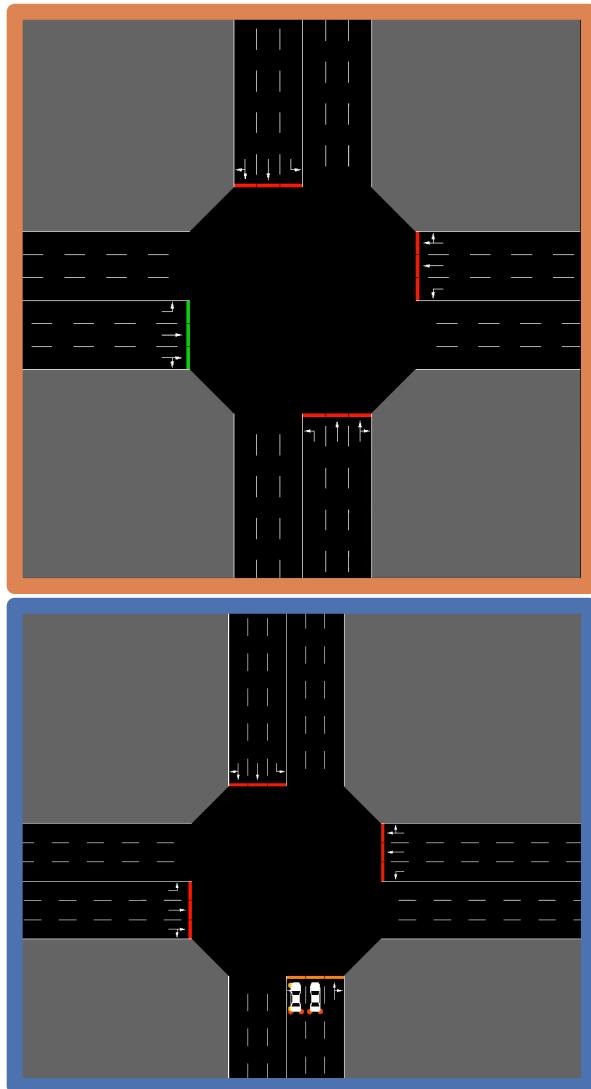




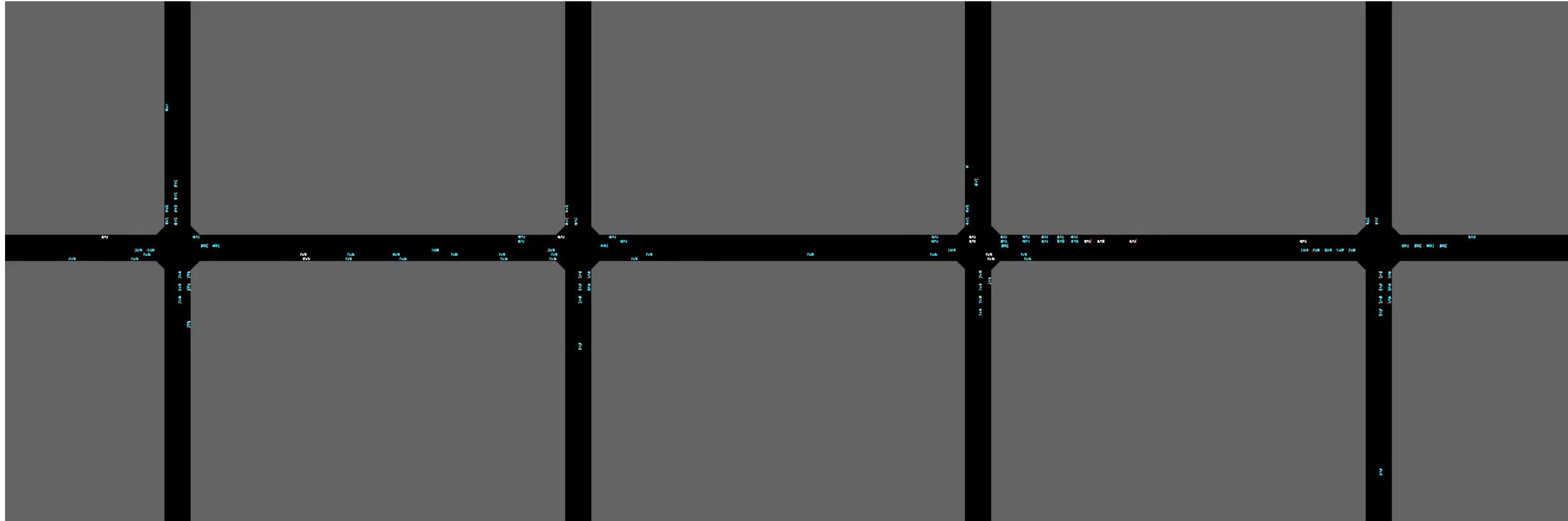
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AI ?
(just machine learning)

Communication and AI

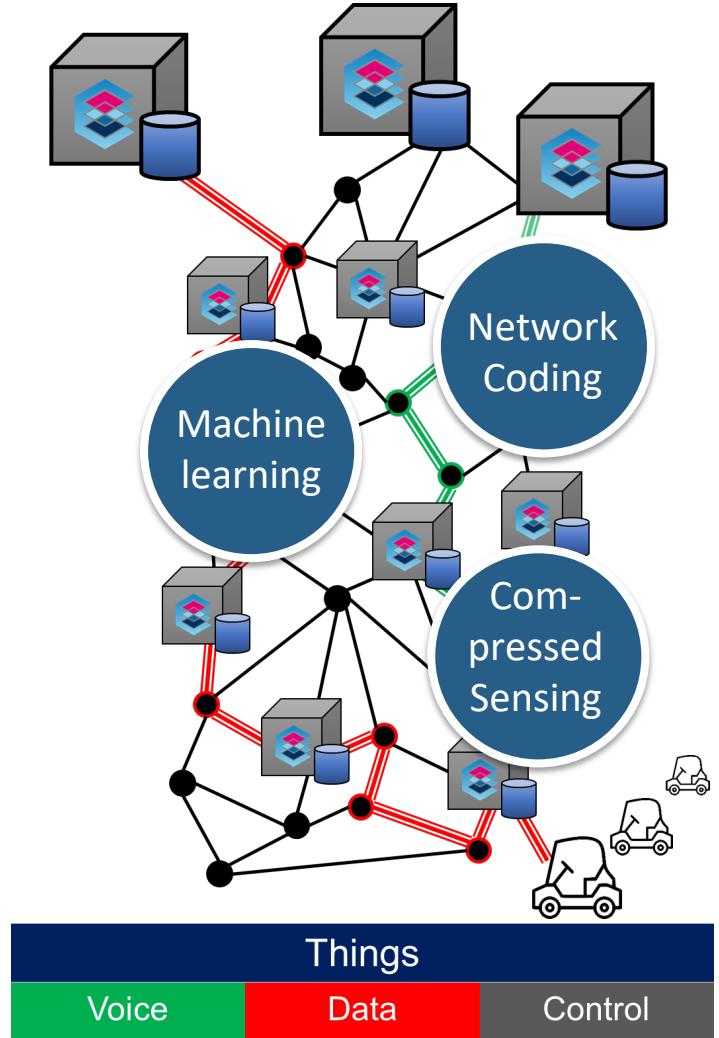


AI: Learned Multi-Intersection Management



Remember the Need of Computing in Communication Networks

- It really happens in the network!

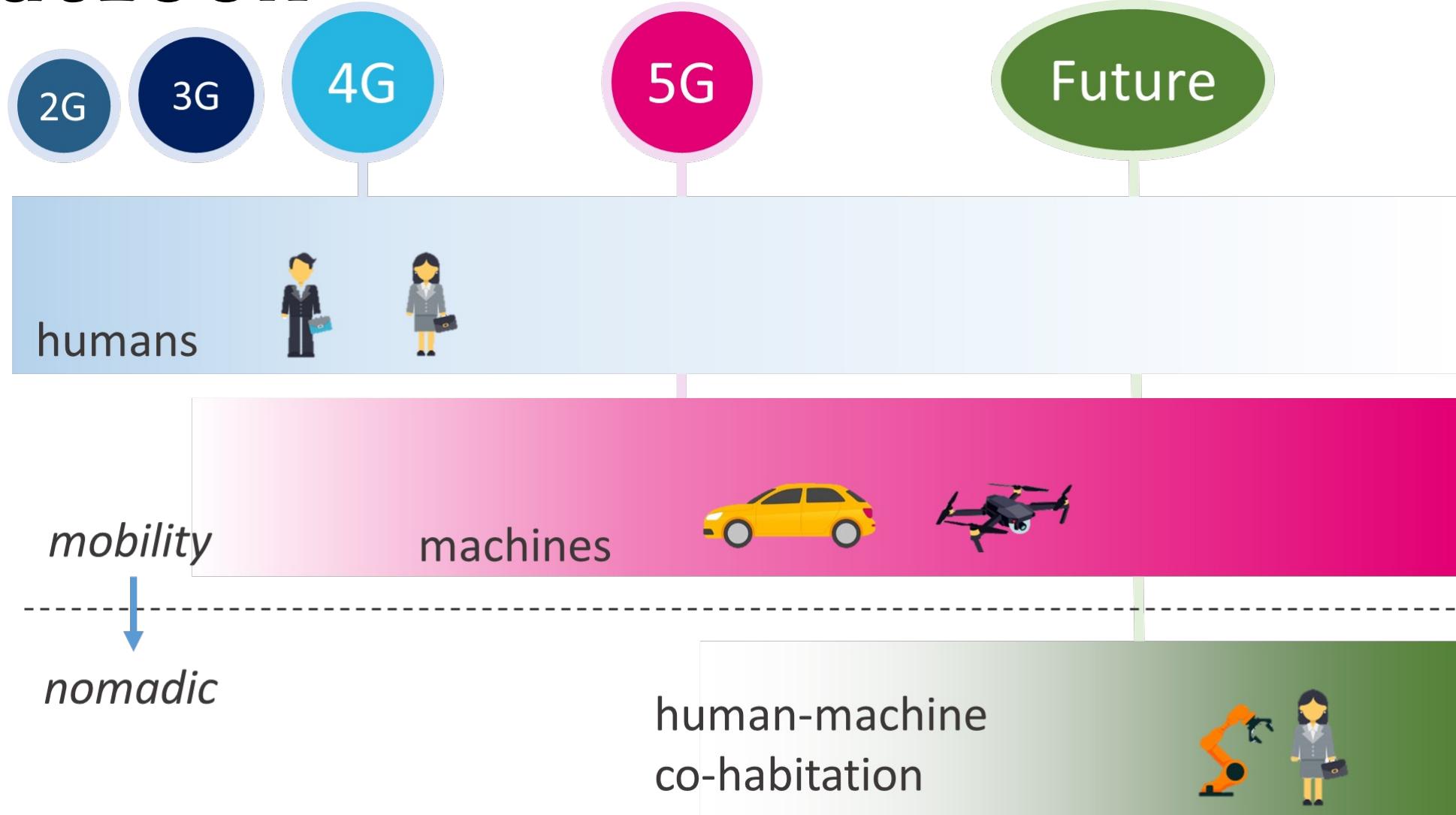




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Future of Communication Networks

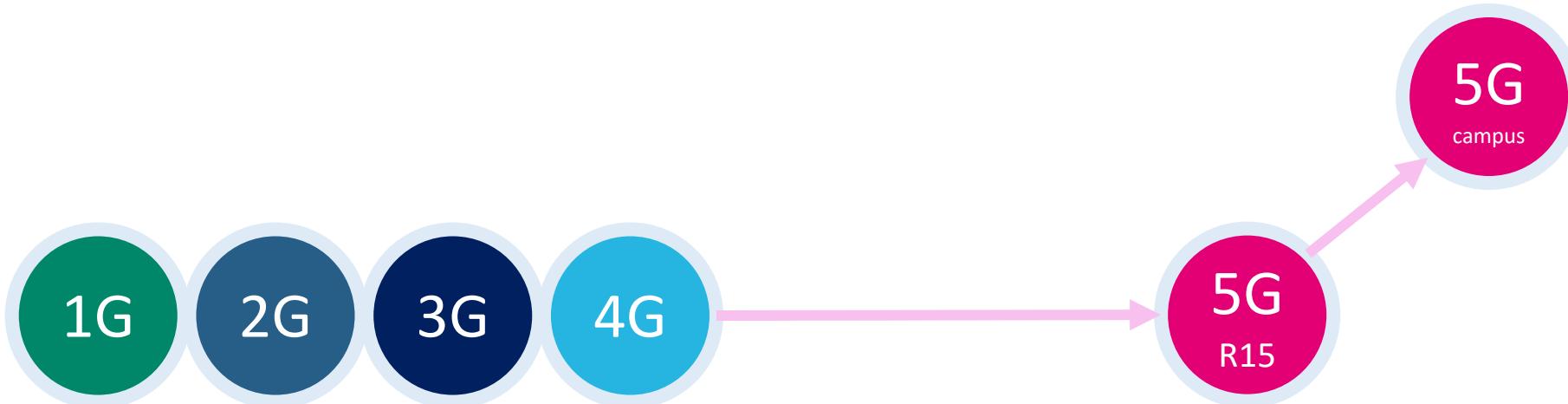
Outlook



Outlook



Outlook



5G Campus (BMBF)



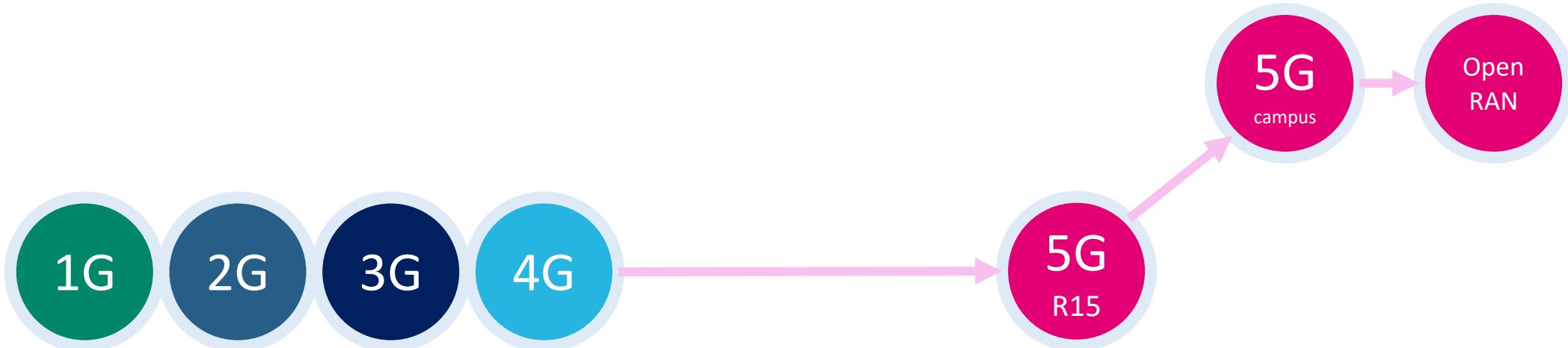
5G Campus (BMBF)



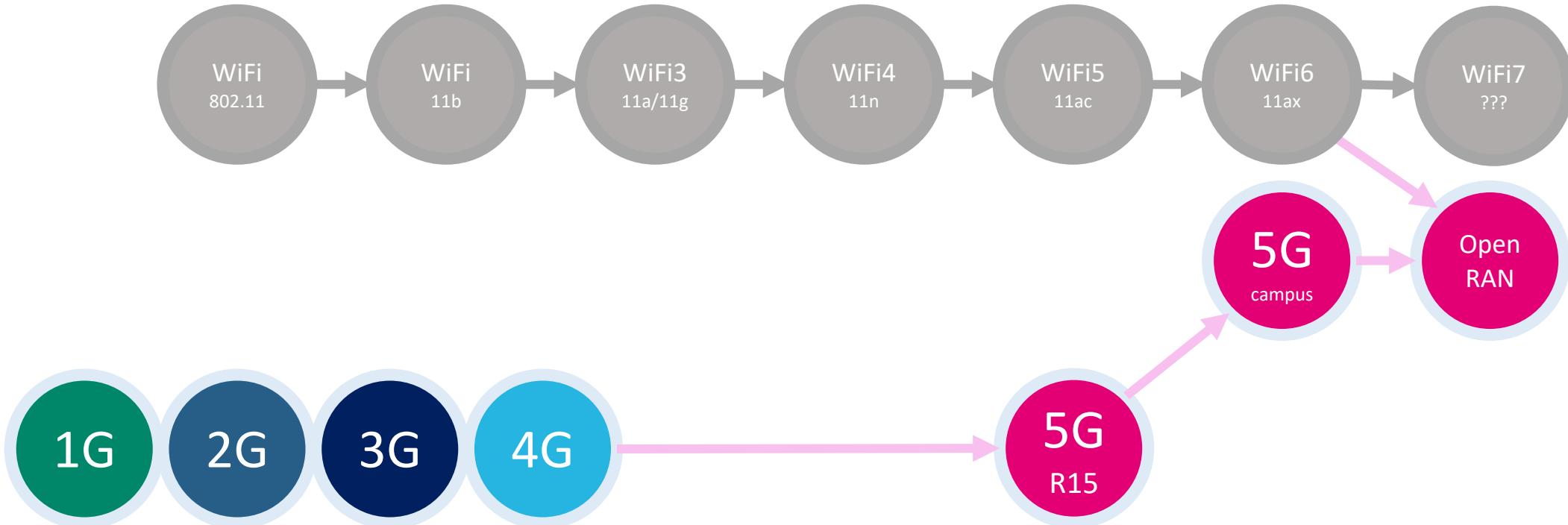
5G Campus (BMBF)



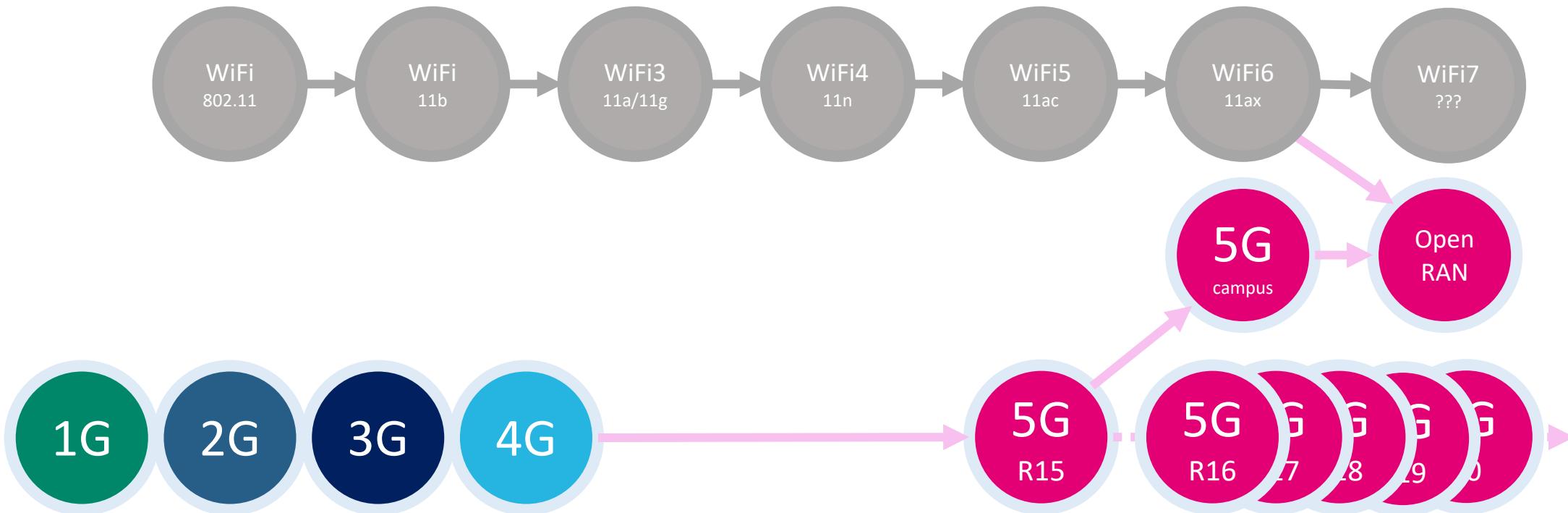
Outlook



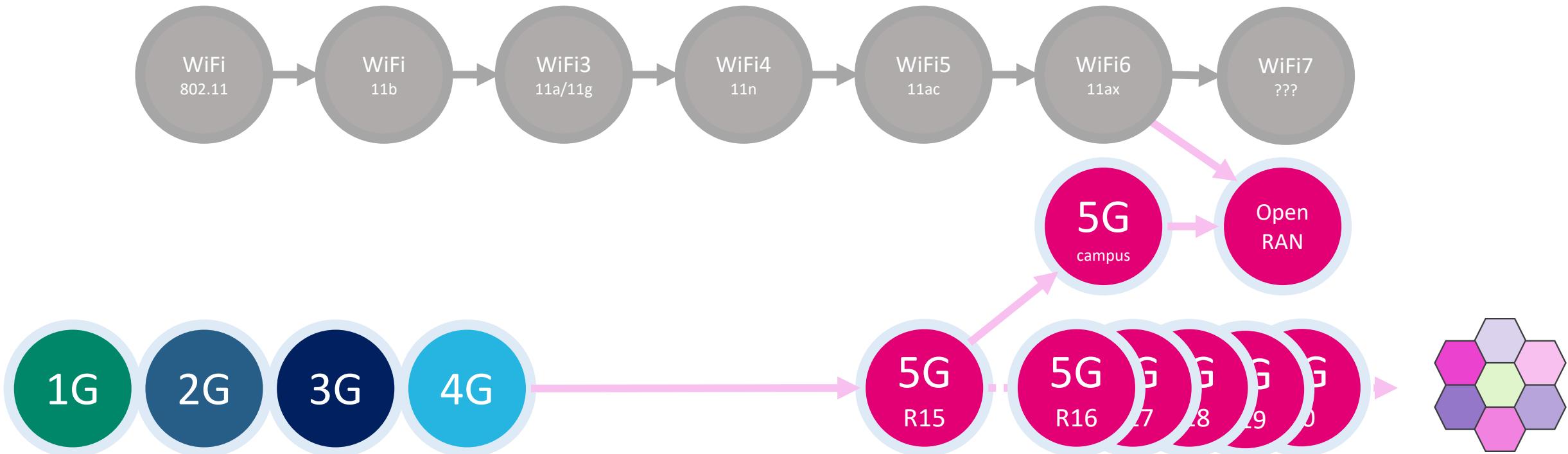
Outlook



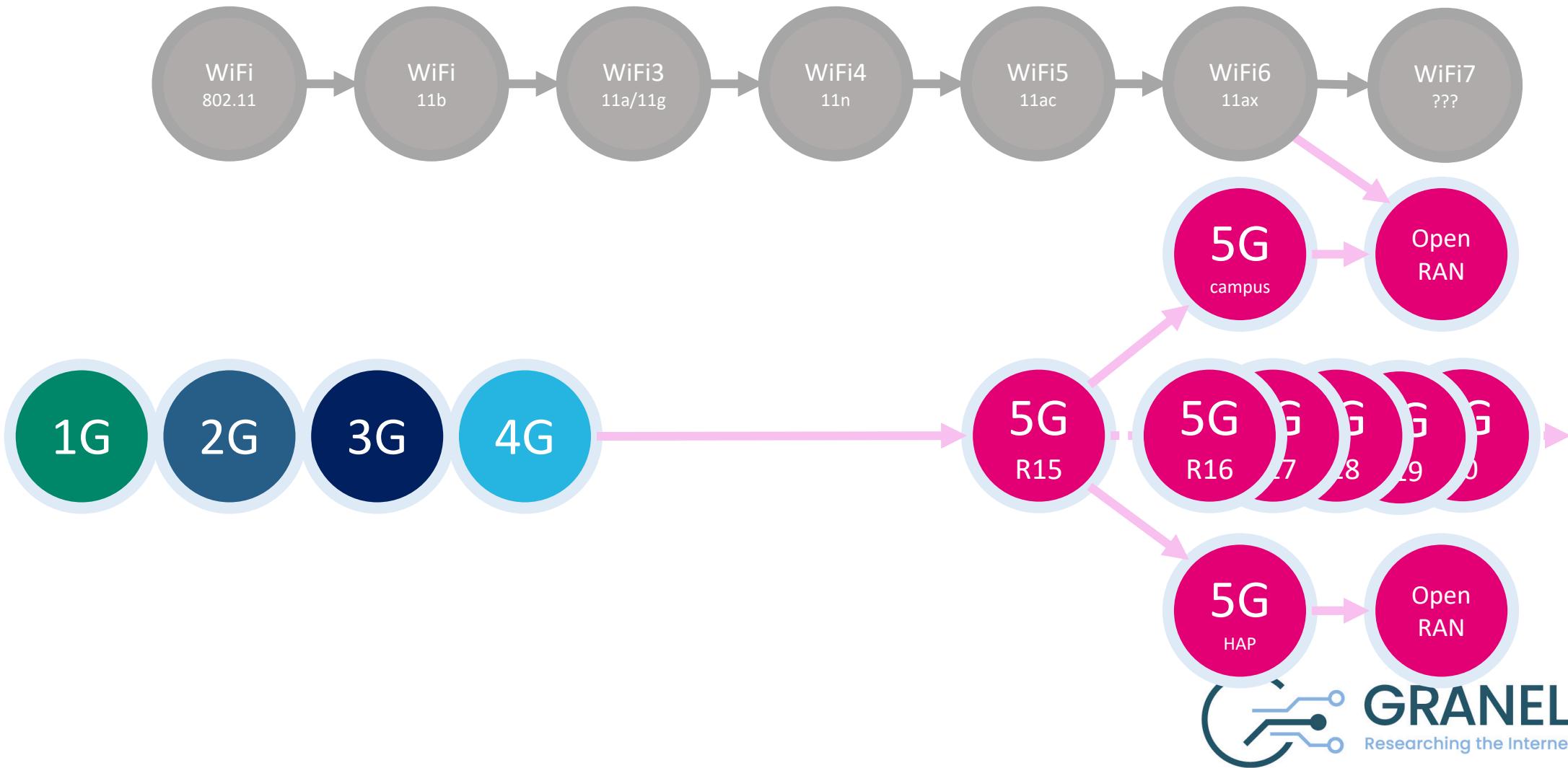
Outlook



Outlook



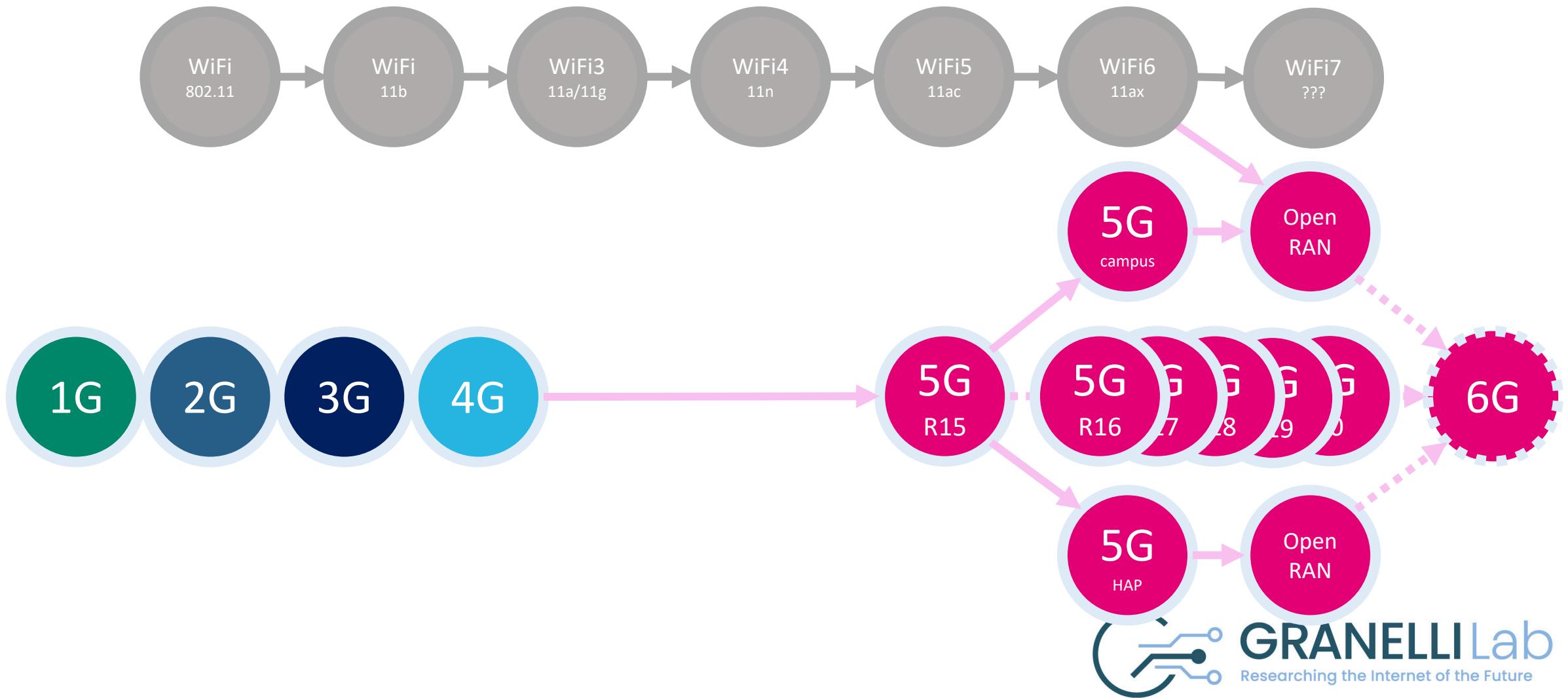
Outlook

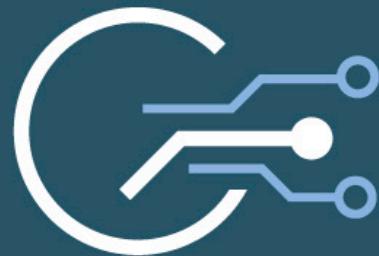


High Altitude Platforms



Outlook





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Networking II

On the need for Computing in Communication
Networks

Prof. F. Granelli

University of Trento, Italy

fabrizio.granelli@unitn.it granelli-lab.org