

Example of PhD Thesis with RoboticsLaTeX template



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Declaration of Originality

I, Fabio Guelfi, hereby declare that this thesis is my own work and all sources of information and ideas have been acknowledged appropriately. This work has not been submitted for any other degree or academic qualification. I understand that any act of plagiarism, reproduction, or use of the whole or any part of this thesis without proper acknowledgment may result in severe academic penalties.

Acknowledgements

This is an optional section, where you can write acknowledgments.
Don't forget to acknowledge your supervisor!

This is a short, optional, dedication. To all the Master and PhD students of Robotics Engineering at the University of Genova.

Abstract

The abstract should be a concise report of what the thesis is about. Do not use citations here, and avoid the use of abbreviations. It should not exceed one page of length.

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Chapter 1

Introduction

1.1 Content

In the introduction, please state clearly the context your work is framed within, and the motivations of your work. Furthermore, it is important to clarify your contribution (and not those of the group you work in - it is still an exam after all). Provide an outline of the thesis.

1.2 Basic commands

This is a citation: ?. Make sure to correctly enter all the bibliographic details. It is important that you double check them when retrieving the bibtex file from a source such as Google Scholar. Consistency in the references is valued by the Committee.

This is an emphasized word: *global*.

This is a reference to another part of the thesis: Chapter ??.

This is an enumerated list:

1. first item.
2. second item.

This is an in-line equation: $x-$.

This is a word in quotes: “regular”.

1.3 Equation

This is an equation:

$$\mathcal{U}_k(s_k) = \frac{P_k}{C_k}. \quad (1.1)$$

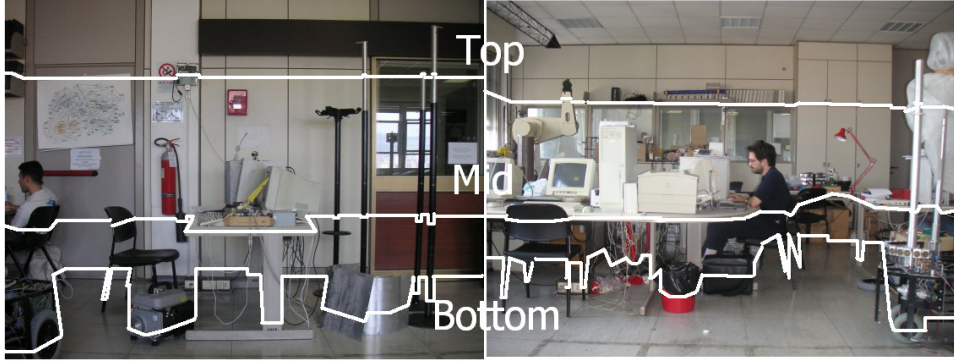


Figure 1.1: Scan profiles: *bottom*, *mid* and *top* view.

Equations follow the punctuation rules, as if they were inline with the text.
This is an equation split over multiple lines:

$$\begin{aligned}x_k &= \mathcal{F}(x_{k-1}, u_k, w_{k-1}), \\z_k &= \mathcal{H}(x_k, v_k).\end{aligned}\tag{1.2}$$

This is an example of equation with matrices:

$$Q_l = \frac{d_l^2 \sigma_\phi^2}{2} \begin{bmatrix} 2 \sin^2 \phi_l & -\sin 2\phi_l \\ -\sin 2\phi_l & 2 \cos^2 \phi_l \end{bmatrix} \begin{bmatrix} cc \frac{\sigma_d^2}{2} & 2 \cos^2 \phi_l & \sin 2\phi_l \\ \sin 2\phi_l & 2 \sin^2 \phi_l & \end{bmatrix}.\tag{1.3}$$

This is a reference to the Equation 1.2. Avoid using unnumbered equations as it makes it difficult to reference them during a discussion. Also, be consistent in the use of matrix or vector notation. For example, $\dot{\mathbf{x}} = \mathbf{A}\mathbf{x} + \mathbf{B}\mathbf{u}$ or $\mathbf{y} = \alpha\mathbf{x}$, where the α is a scalar. You can change the corresponding definitions in the class file, as long as you remain consistent.

1.4 Figure

I add a figure. Make sure that figures axis are readable. Make sure to label all the units on both axes. The width of the lines should be also crosschecked for readability (the typical MATLAB plot might need higher line width). Double check that legends are present. Figures' captions should allow the reader to fully understand the figure.

This is a reference to Figure 1.1.

1.5 Table

The suggested packages for tables is tabular. There are many examples on the Internet. In general, avoid vertical lines, and use horizontal lines sparingly. Here S allows to align to the decimal point.

| m | $\Re\{\mathfrak{X}(m)\}$ | $-\Im\{\mathfrak{X}(m)\}$ | $\mathfrak{X}(m)$ | $\frac{\mathfrak{X}(m)}{23}$ | A_m | $\varphi(m) / ^\circ$ | $\varphi_m / ^\circ$ |
|-----|--------------------------|---------------------------|-------------------|------------------------------|-------|-----------------------|----------------------|
| 1 | 16.128 | 8.872 | 16.128 | 1.402 | 1.373 | -146.6 | -137.6 |
| 2 | 3.442 | -2.509 | 3.442 | 0.299 | 0.343 | 133.2 | 152.4 |
| 3 | 1.826 | -0.363 | 1.826 | 0.159 | 0.119 | 168.5 | -161.1 |
| 4 | 0.993 | -0.429 | 0.993 | 0.086 | 0.08 | 25.6 | 90 |
| 5 | 1.29 | 0.099 | 1.29 | 0.112 | 0.097 | -175.6 | -114.7 |
| 6 | 0.483 | -0.183 | 0.483 | 0.042 | 0.063 | 22.3 | 122.5 |
| 7 | 0.766 | -0.475 | 0.766 | 0.067 | 0.039 | 141.6 | -122 |
| 8 | 0.624 | 0.365 | 0.624 | 0.054 | 0.04 | -35.7 | 90 |
| 9 | 0.641 | -0.466 | 0.641 | 0.056 | 0.045 | 133.3 | -106.3 |
| 10 | 0.45 | 0.421 | 0.45 | 0.039 | 0.034 | -69.4 | 110.9 |
| 11 | 0.598 | -0.597 | 0.598 | 0.052 | 0.025 | 92.3 | -109.3 |

1.6 Algorithm

This is an algorithm:

Algorithm 1 Split & Merge [& Split]**Require:** A scan s . A stack \mathcal{L} . A counter j . A threshold τ **Ensure:** $\lambda \leftarrow \mathcal{M}(s)$, $j = 1, \dots, |\lambda|$

```
1:  $\mathcal{L} = \text{push}(s)$ 
2:  $j \leftarrow 1$ 
3: while  $\mathcal{L} \neq \emptyset$  do
4:    $\mathcal{L} = \text{pop}(s_{top})$ 
5:    $l_j \leftarrow \text{fitting}(s_{top})$ 
6:    $q_k = \text{argmax}_q \text{dist}(l_j, q)$ 
7:   if  $\text{dist}(l_j, q_k) < \tau$  then
8:      $j \leftarrow j + 1$ 
9:     continue
10:  else
11:     $s_a \leftarrow \text{sub}(s_{top}, 1, k)$ 
12:     $s_b \leftarrow \text{sub}(s_{top}, k + 1, |s|)$ 
13:     $\mathcal{L} = \text{push}(s_a)$ 
14:     $\mathcal{L} = \text{push}(s_b)$ 
15:  end if
16: end while
17:  $\{l_j\} \leftarrow \text{merge}(\{l_j\})$ 
18:  $\{l_j\} \leftarrow \text{split}(\{l_j\})$ 
```

Chapter 2

Conclusions

Write the conclusions here...

Appendix A

Extra

Write here...

References