



Software Size Sizing Method

[SLOC](#)

		% Design Modified	% Code Modified	% Integration Required	Assessment and Assimilation (0% - 8%)	Software Understanding (0% - 50%)	Unfamiliarity (0-1)
New	<input type="text" value="6854"/>						
Reused	<input type="text"/>	<input type="text" value="0"/>	<input type="text" value="0"/>	<input type="text"/>	<input type="text"/>		
Modified	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>

Software Scale Drivers

Precedentedness	<input type="text" value="High"/>	Architecture / Risk Resolution	<input type="text" value="Low"/>	Process Maturity	<input type="text" value="High"/>
Development Flexibility	<input type="text" value="Nominal"/>	Team Cohesion	<input type="text" value="High"/>		

Software Cost Drivers

Product	Personnel	Platform			
Required Software Reliability	<input type="text" value="Nominal"/>	Analyst Capability	<input type="text" value="Nominal"/>	Time Constraint	<input type="text" value="Nominal"/>
Data Base Size	<input type="text" value="Nominal"/>	Programmer Capability	<input type="text" value="Nominal"/>	Storage Constraint	<input type="text" value="Nominal"/>
Product Complexity	<input type="text" value="Nominal"/>	Personnel Continuity	<input type="text" value="Very High"/>	Platform Volatility	<input type="text" value="Nominal"/>
Developed for Reusability	<input type="text" value="High"/>	Application Experience	<input type="text" value="Low"/>	Project	
Documentation Match to Lifecycle Needs	<input type="text" value="High"/>	Platform Experience	<input type="text" value="Very Low"/>	Use of Software Tools	<input type="text" value="Nominal"/>
		Language and Toolset Experience	<input type="text" value="Low"/>	Multisite Development	<input type="text" value="Low"/>
				Required Development Schedule	<input type="text" value="Nominal"/>

Maintenance

Software Labor Rates

Cost per Person-Month (Dollars)

Results

Software Development (Elaboration and Construction)

Effort = 34.8 Person-months
Schedule = 11.8 Months
Cost = \$69636

Total Equivalent Size = 6854 SLOC

Acquisition Phase Distribution

Phase	Effort (Person-months)	Schedule (Months)	Average Staff	Cost (Dollars)
Inception	2.1	1.5	1.4	\$4178
Elaboration	8.4	4.4	1.9	\$16713
Construction	26.5	7.4	3.6	\$52923
Transition	4.2	1.5	2.8	\$8356



Software Effort Distribution for RUP/MBASE (Person-Months)

Phase/Activity	Inception	Elaboration	Construction	Transition
Management	0.3	1.0	2.6	0.6
Environment/CM	0.2	0.7	1.3	0.2
Requirements	0.8	1.5	2.1	0.2
Design	0.4	3.0	4.2	0.2
Implementation	0.2	1.1	9.0	0.8
Assessment	0.2	0.8	6.4	1.0
Deployment	0.1	0.3	0.8	1.3

Your output file is http://csse.usc.edu/tools/data/COCOMO_February_4_2017_16_55_15_355834.txt