# Namespace CliNet.Credentials

## Classes

<u>CredentialManager</u>

### **Structs**

<u>CredentialManager.NativeCredential</u>

# Class CredentialManager

```
Namespace: CliNet.Credentials
```

Assembly: CliNet.dll

public static class CredentialManager

#### Inheritance

#### **Inherited Members**

### **Methods**

### CredDelete(string, int, int)

```
public static extern bool CredDelete(string target, int type, int reservedFlag)
```

#### **Parameters**

type <u>int</u>♂

reservedFlag <u>int</u>♂

Returns

bool₫

### CredFree(nint)

public static extern bool CredFree(nint cred)

#### **Parameters**

cred <u>nint</u>♂

Returns

bool₫

### CredRead(string, int, int, out nint)

```
public static extern bool CredRead(string target, int type, int reservedFlag, out
nint credentialPtr)
```

#### **Parameters**

target <u>string</u> ✓

type <u>int</u>♂

reservedFlag <u>int</u>♂

credentialPtr <u>nint</u>♂

Returns

<u>bool</u> ☑

### CredWrite(ref NativeCredential, uint)

```
public static extern bool CredWrite(ref CredentialManager.NativeCredential userCredential,
uint flags)
```

#### Parameters

userCredential <u>CredentialManager.NativeCredential</u>

flags <u>uint</u>♂

#### Returns

<u>bool</u> ♂

# DeleteCredential()

public static bool DeleteCredential()

Returns

bool ♂

# GetCredential()

public static string? GetCredential()

Returns

# SaveCredential(string)

public static void SaveCredential(string value)

Parameters

value <u>string</u> ♂

# Struct CredentialManager.NativeCredential

Namespace: CliNet.Credentials

Assembly: CliNet.dll

public struct CredentialManager.NativeCredential

#### **Inherited Members**

<u>ValueType.Equals(object)</u> ¬ <u>ValueType.GetHashCode()</u> ¬ <u>ValueType.ToString()</u> ¬ , <u>valueType()</u> ¬ , <u>valueType.ToString()</u> ¬ ,

### **Fields**

#### AttributeCount

public uint AttributeCount

Field Value

<u>uint</u> ☑

#### **Attributes**

public nint Attributes

Field Value

<u>nint</u>♂

#### Comment

public nint Comment

#### Field Value

<u>nint</u>♂

### CredentialBlob

public nint CredentialBlob

Field Value

<u>nint</u>♂

### CredentialBlobSize

public uint CredentialBlobSize

Field Value

<u>uint</u>♂

# Flags

public uint Flags

Field Value

<u>uint</u>♂

### LastWritten

public FILETIME LastWritten

Field Value

#### <u>FILETIME</u> □

### Persist

```
public uint Persist
```

Field Value

<u>uint</u>♂

# TargetAlias

```
public nint TargetAlias
```

Field Value

<u>nint</u>♂

# TargetName

```
public nint TargetName
```

Field Value

<u>nint</u>♂

# Type

```
public int Type
```

Field Value

<u>int</u>♂

# UserName

public nint UserName

Field Value

<u>nint</u>♂

# Namespace CliNet.Models

# Classes

ContentResponse

**TerminalCommand** 

# **Class ContentResponse**

Namespace: CliNet. Models

Assembly: CliNet.dll

public class ContentResponse

#### Inheritance

<u>object</u> 

✓ ContentResponse

#### **Inherited Members**

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStr$ 

### **Properties**

#### Content

public List<TerminalCommand> Content { get; set; }

Property Value

<u>List</u> < <u>TerminalCommand</u> >

## Class TerminalCommand

<u>string</u> ☑

Namespace: CliNet.Models Assembly: CliNet.dll public class TerminalCommand Inheritance **Inherited Members** object.Equals(object) ♂, object.Equals(object, object) ♂, object.GetHashCode() ♂, object.GetType() ♂, **Properties** Commands public List<string> Commands { get; set; } Property Value <u>List</u> ♂ < <u>string</u> ♂ > Tech public string? Tech { get; set; } Property Value

# Namespace CliNet.Services

## Classes

**GptService** 

# **Class GptService**

Namespace: CliNet.Services

Assembly: CliNet.dll

public static class GptService

#### Inheritance

#### **Inherited Members**

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStr$ 

### **Methods**

## CallApiGpt(string)

public static Task<List<TerminalCommand>> CallApiGpt(string value)

**Parameters** 

value <u>string</u> ☑

Returns

# Namespace CliNet.Test

# Classes

<u>GptServiceTests</u>

# **Class GptServiceTests**

Namespace: <u>CliNet.Test</u>
Assembly: CliNet.Test.dll

public class GptServiceTests

#### Inheritance

<u>object</u> 

✓ GptServiceTests

#### **Inherited Members**

 $\underline{object.Equals(object)} \ \ \ \ \ \underline{object.Equals(object, object)} \ \ \ \ \ \underline{object.MemberwiseClone()} \ \ \ \ \underline{object.ReferenceEquals(object, object)} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \ \ \underline{object.ToString()} \ \ \underline{object.ToStr$ 

### **Methods**

CallApiGpt\_ShouldReturnListOfTerminalCommands()

[Fact]

public void CallApiGpt\_ShouldReturnListOfTerminalCommands()