# Balance Tree

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- Dictionary Problem,
- Array, Linked List, Tree.
- ▶ A "balance" tree supports  $O(\log n)$  search time.
- ➤ A sequence of insertions or deletions may cause the tree out of balance,
- Can we maintain the balance of the search tree?

## Months of the year example

- ► The Months of the year, JAN, FEB, MAR, APR, MAY, JUNE, JULY, AUG, SEPT, OCT, NOV, DEC.
- ▶ If they are inserted in this sequence, we get Figure 10.8
- ▶ If we can carefully construct a tree, we can obtain a balance tree as in Figure 10.9
- ▶ If the insertion sequence is sorted, we shall have a skew binary search tree.

#### **AVL Tree**

- ▶ In 1962, Adelson-Velskii and Landis introduced a binary tree structure that is balanced with respect to the heights of the subtrees.
- As a result, the height of the tree is bounded above by O(log n).
- ► The tree structure is called AVL tree.

An empty tree is height-balanced. If T is nonempty, let  $T_L$  and  $T_R$  be its left and right subtrees. Height of  $T_L$  and  $T_R$  are respectively  $h_L$  and  $h_R$ .

T is height balance iff

- 1.  $T_L$  and  $T_R$  are height balanced, and
- 2.  $|h_L h_R| \leq 1$ .

**Definition:** Balance factor, BF(T), of T in a binary tree is defined to be  $h_L - h_R$ . For any node in AVL tree, BF(T) = -1, 0, 1.

Insert the month into an AVL tree in this sequence, MAR, MAY, NOV, AUG, APR, JAN, DEC, JULY, FEB, JUNE, OCT, SEPT. Figure 10.11.

### Rebalance Rotation

- If out of balance, rebalancing is carried out using 4 kinds of rotations, LL, RR, LR, and RL.
- LL and RR are symmetric. LR and RL are symmetric.
- ► Characterized by the nearest ancestor , *A*, of the inserted node, *Y*, whose balance factor becomes ±2.

- ▶ LL: new node *Y* is inserted into the left subtree of the left subtree of *A*.
- ▶ LR: Y is inserted in the right subtree of the left subtree of A.
- ▶ RR: Y is inserted in the right subtree of the right subtree of A.
- ▶ RL: *Y* is inserted in the left subtree of the right subtree of *A*.
- ► Figure 10.12, 10.13.

### Multiway Search Tree

### Motivation:

- Cost for a search in AVL tree depends on the number of node visited.
- ▶ What if the data is stored in the disk? A comparison = a disk access.
- ▶ If we can cache the data in a node, we can cache a "large node" *m*-way tree is proposed.

An *m*-way search tree is either empty or satisfies the following properties;

- 1. The root has at most m subtrees and has the following structure:  $n, A_0, (E_1, A_1), (E_2, A_2), \ldots, (E_n, A_n)$  where  $A_i, 0 \le i \le n < m$  are pointers to subtrees and the  $E_i, 1 \le i \le n < m$  are elements. Each element  $E_i$  has a key  $E_i$ .K.
- 2.  $E_i.K < E_{i+1}.K, 1 \le i \le n$ .
- 3. Let  $E_0.K = -\infty$  and  $E_{n+1}.K = \infty$ . All keys in the subtree  $A_i$  are less than  $E_{i+1}.K$  and greater than  $E_i.K$ ,  $0 \le i \le n$ .
- 4. The subtree  $A_i$ ,  $0 \le i \le n$  are also m-way search trees.

- ► The maximum number of nodes in a tree of degree *m* and height *h*,
- $ightharpoonup n = m^h 1$ , then  $h = \log_m n$ .
- ▶ Searching in an *m*-way tree.

#### B-Tree

**Definition:** A B-Tree of order m is an m-way search tree that either is empty or satisfies the following properties,

- 1. The root node has at least two children.
- 2. All nodes other than the root node and external nodes has at least  $\lceil m/2 \rceil$  children.
- 3. All external nodes are at the same level.
- ightharpoonup m = 3, nodes of B-Tree have degree 2, and 3, a 2-3 tree.
- ightharpoonup m = 4, nodes of R-Tree have degree 2, 3, and 4, a 2-3-4 tree.