

## Scoring form instructions

### Before Match

1. Please write the match number and your name in the relevant boxes.
2. For each team write down their TLA in the column for the appropriate corner.

### After Match

1. If they exited their corner write a capital y (**Y**) in the **Robot exited corner?** box. Otherwise write a capital n (**N**) in the **Robot exited corner?** box.
2. Count the number of tokens for each team in each zone and fill out the **How many tokens in each zone?** boxes. Write 0 if there are no tokens for a team in a particular zone.
3. Check the token at the bottom of each slot and fill out the **How many tokens at the bottom of each slot?** boxes (with a '1' or a '0')
4. Count the number of upright tokens anywhere in the arena for each team. An upright token is defined as being one that:
  1. Has its lowest three corners as corners from the bottom face of the token. The token can be anywhere in the arena including inside a robot.