

FABO ACADEMY X - CHINA

ADDITIVE MANUFACTURING

3D PRINTING

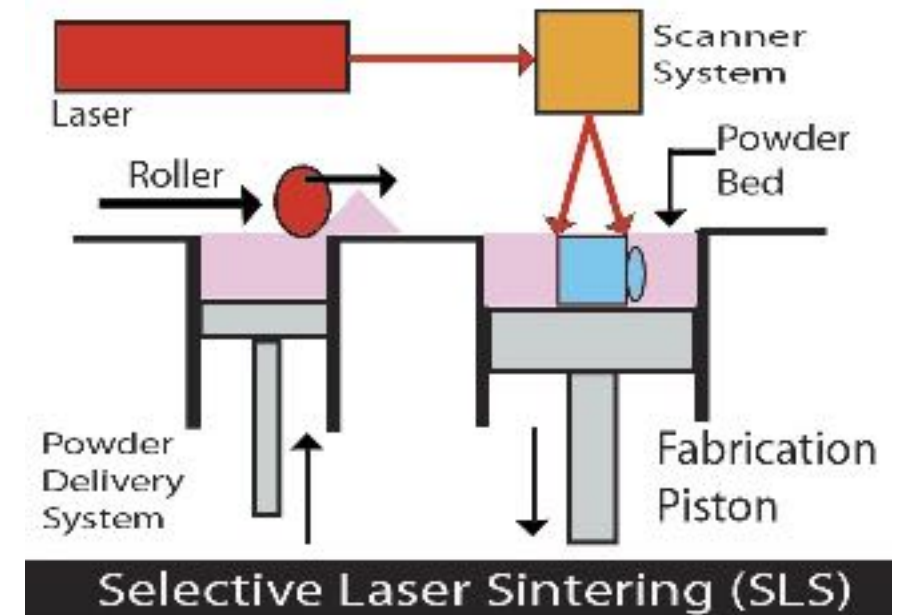
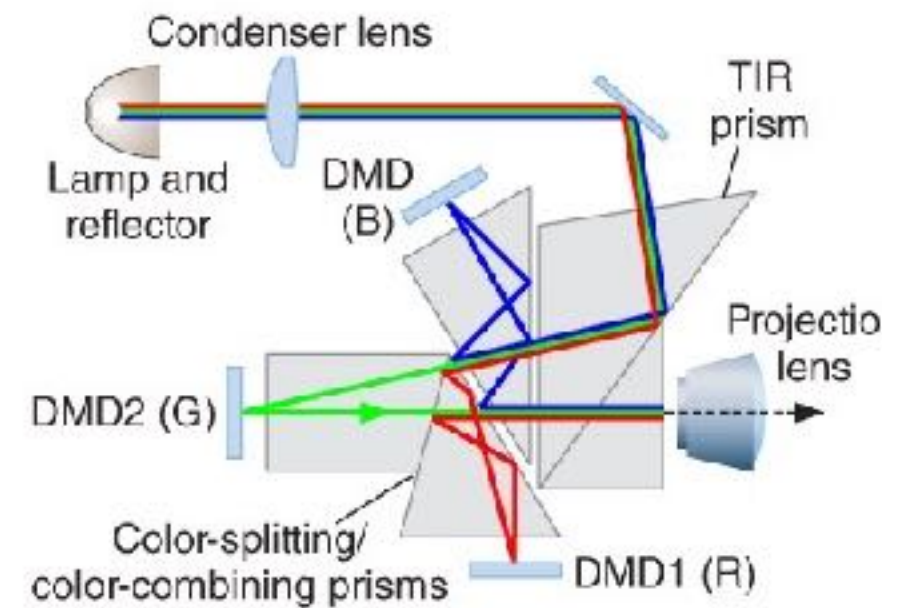
Additive manufacturing or 3D printing works by adding material layer by layer to build up an object. The benefit is you can build almost any shape.

3D PRINTING WORKFLOW

- 3D Design File (Rhinoceros, Fusion 360...)
- Slicing (Slic3r, Cura, Makerbot Print)
- Printing (Gcode)

3D PRINTER TECHNOLOGIES

- **SLA:** Stereolithography.
Liquid resin + Laser beam
- **DLP:** Digital Light Processing.
Liquid resin + light
- **SLS:** Selective Laser Sintering.
Nylon powder + Laser beam
- **FDM:** Fuse Deposition Modeling.
Plastic filament + Heated nozzle



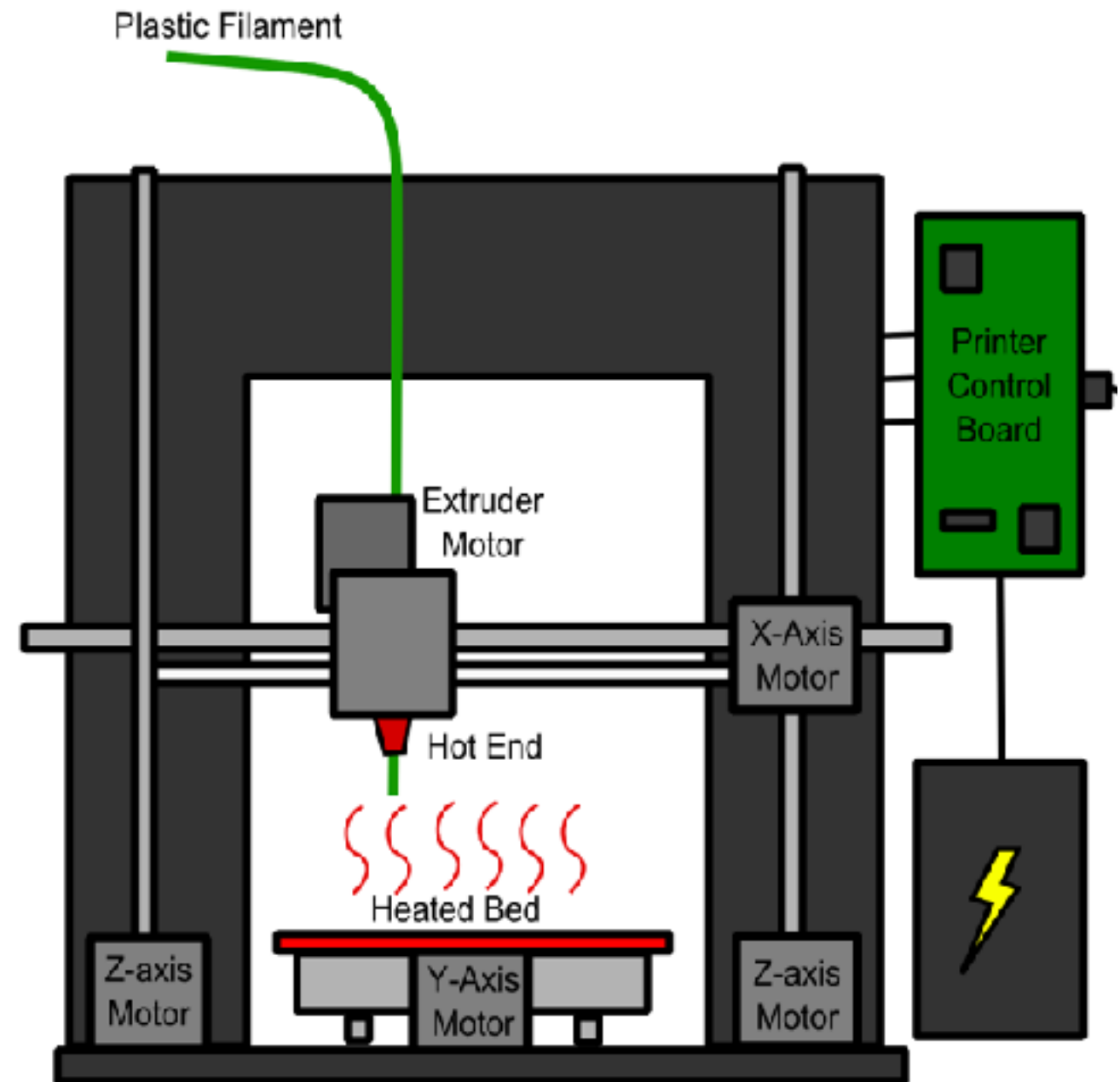
FDM PRINTING MATERIAL

- ABS (Acrylonitrile butadiene styrene)
- **PLA** (Polylactic Acid)
- Nylon (PA, Polyamides)
- Rubber (TPE, Thermoplastic Elastomers)



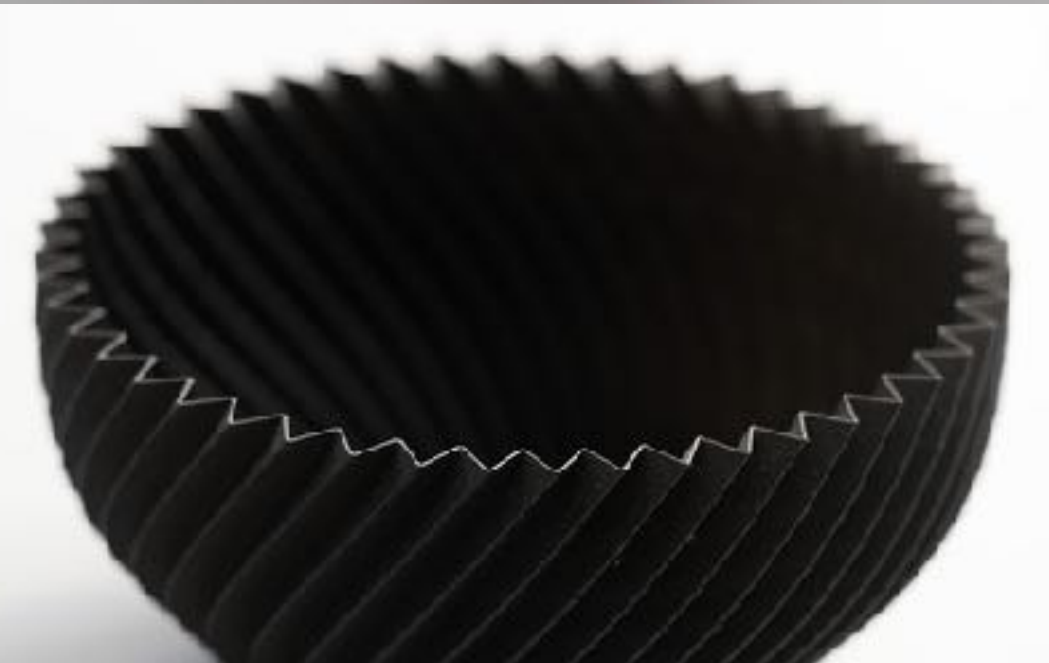
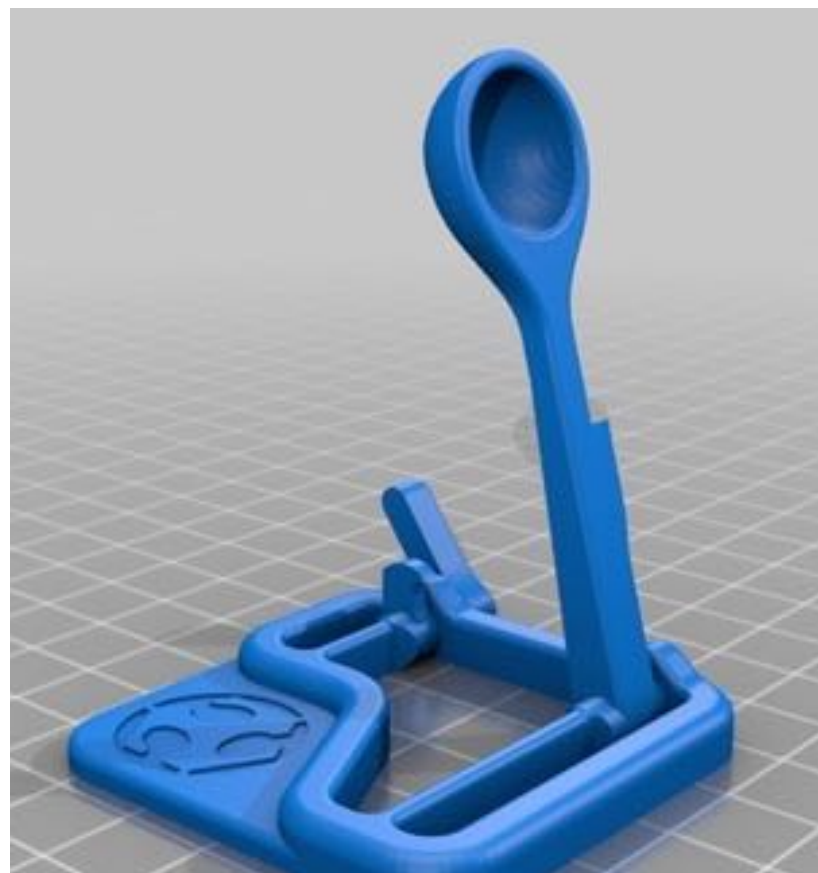
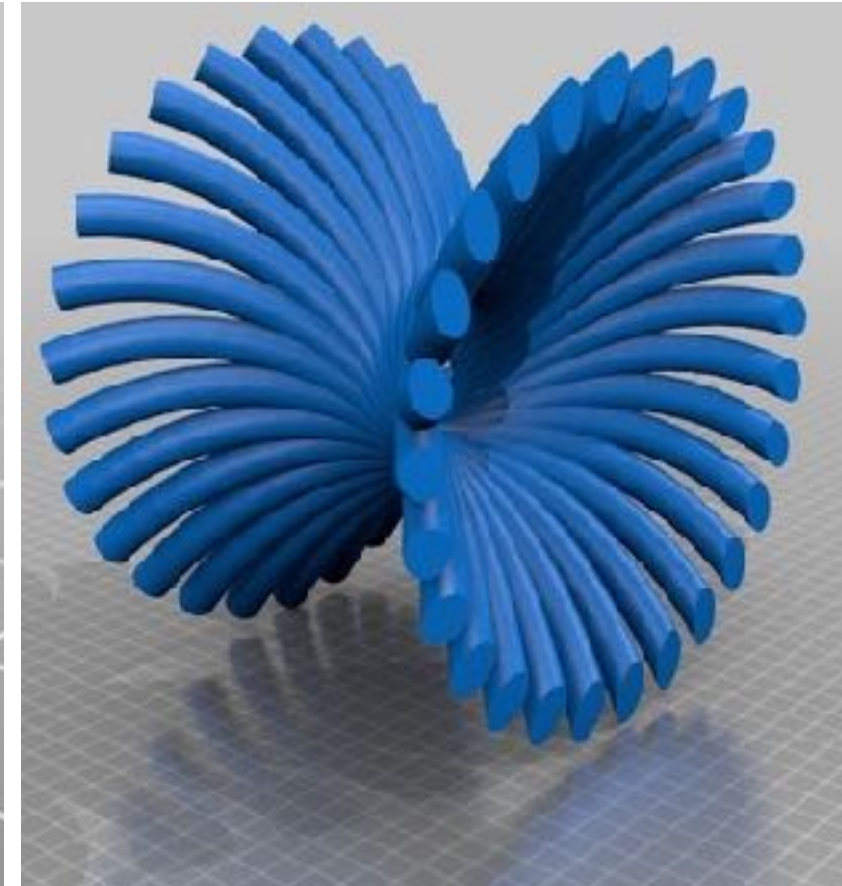
FDM PRINTING COMES DOWN TO A COMBINATION OF:

- Nozzle (Hot end) temperature
- Print Speed (XYZ Motors)
- Flow Speed (Extrusion speed of plastic filament)
- Heatbed Temperature



WHAT CAN BE 3D PRINTED?

THINGS THAT CAN ONLY BE 3D PRINTED



WHAT CAN BE 3D PRINTED?

CUSTOMIZED, PERSONALIZED OBJECTS



WHAT CAN BE 3D PRINTED?



**CLOTHES
PROSTETHICS**



WHAT CAN BE 3D PRINTED?

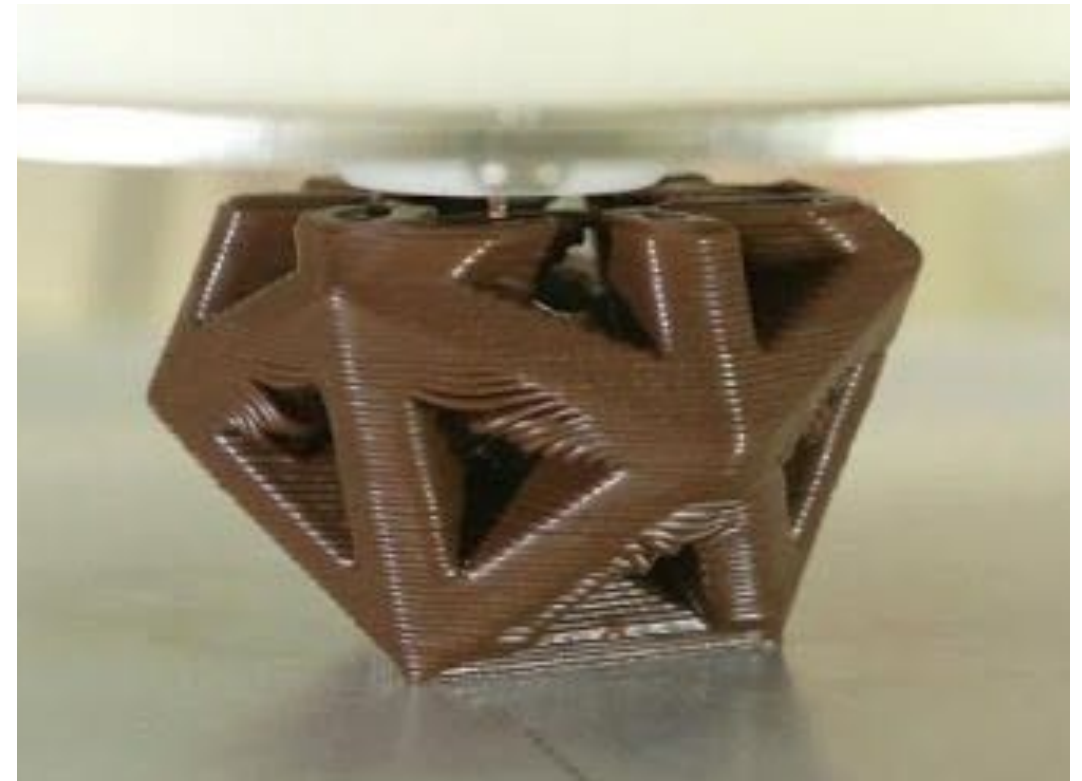
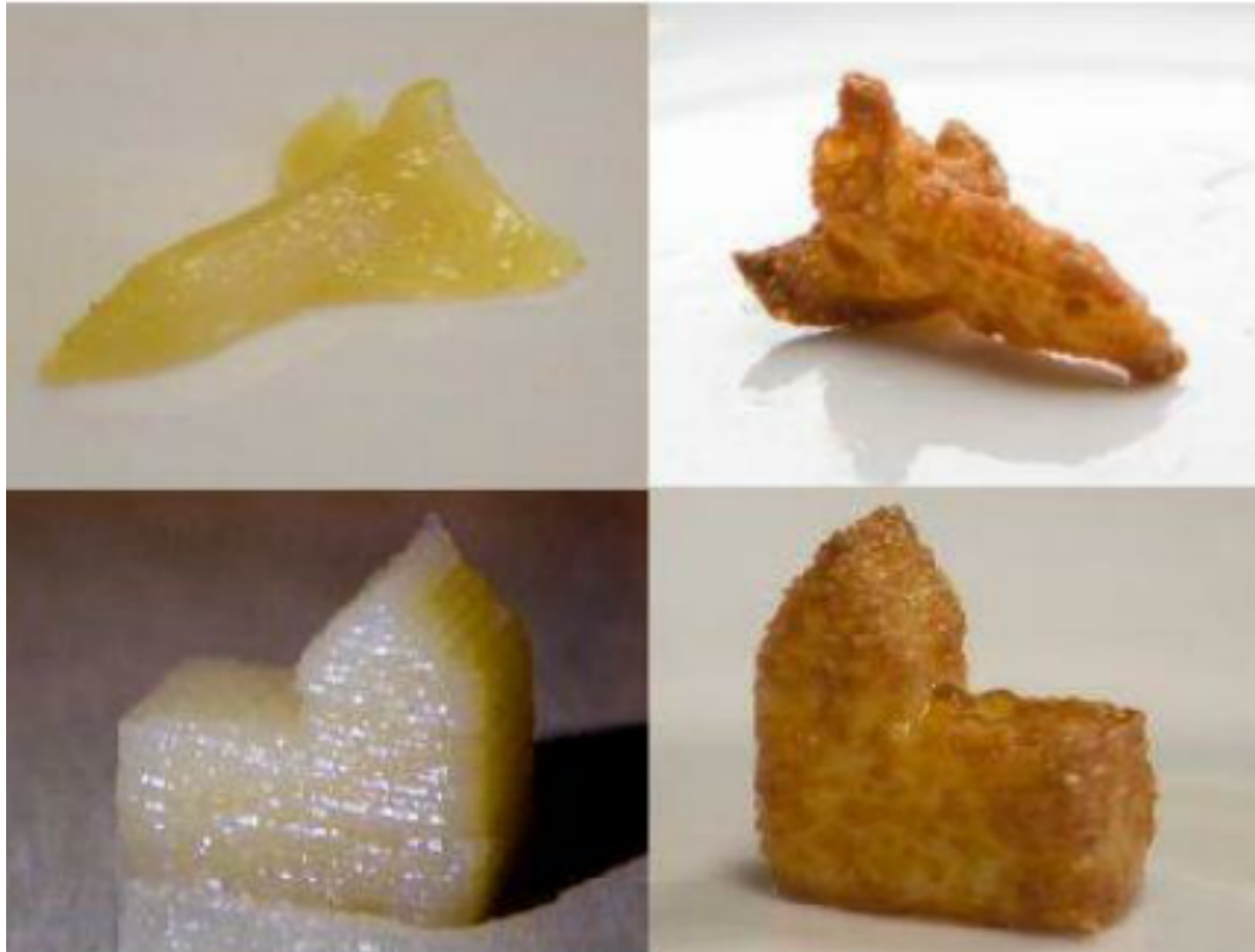
HOUSES



<https://www.youtube.com/watch?v=W5WMDRM7rHc>

WHAT CAN BE 3D PRINTED?

FOOD, CHOCOLATE



DESIGN RULES FOR YOUR PRINTER

- Wall Thickness/Shell Thickness (nozzle size)
- Minimal Gap of separation between moving parts.
- Overhang (45 degree rule)
- Layer Height
- Bridging
- Filling
- Build plate adhesion

DESIGN RULES FOR YOUR PRINTER

Minimum Thickness of walls and shells (nozzle size)

The minimum thickness must be a multiple of the size of your nozzle. If your nozzle is 0.4mm your object must be 0.4 or 0.8 or 1.2 and so on.



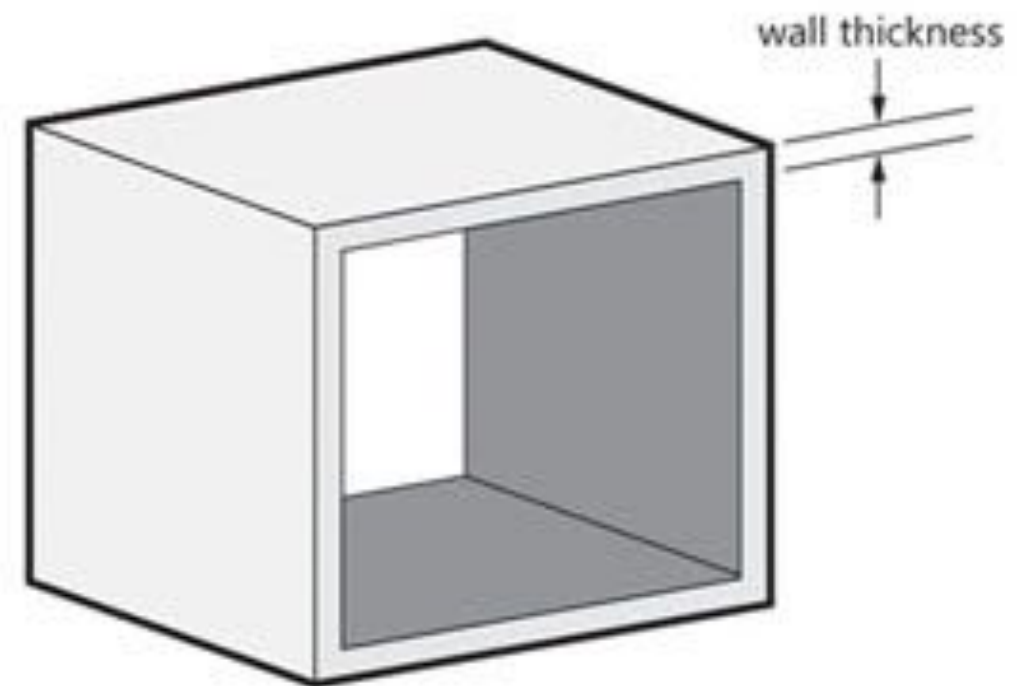
0,4 mm



0,4 mm



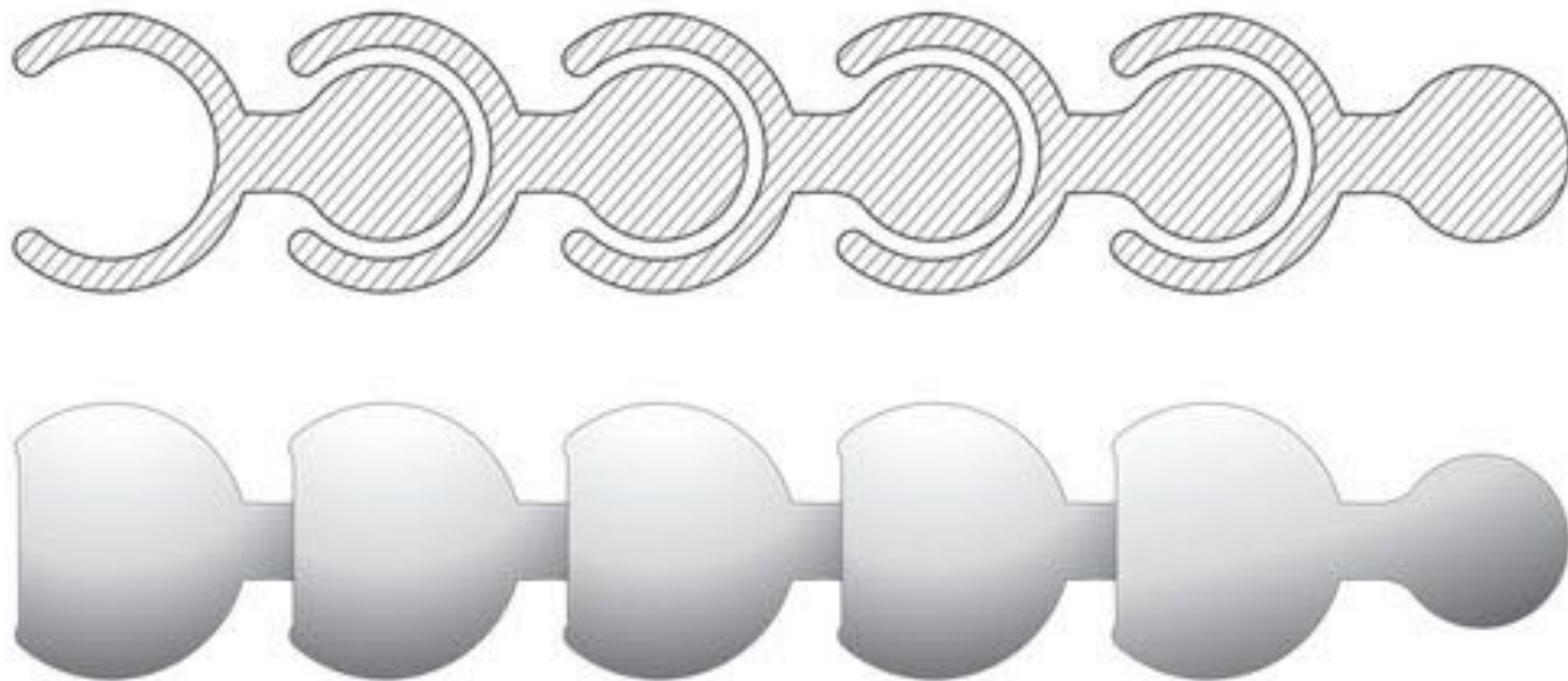
0,8 mm



DESIGN RULES FOR YOUR PRINTER

Minimal Gap of separation between moving parts

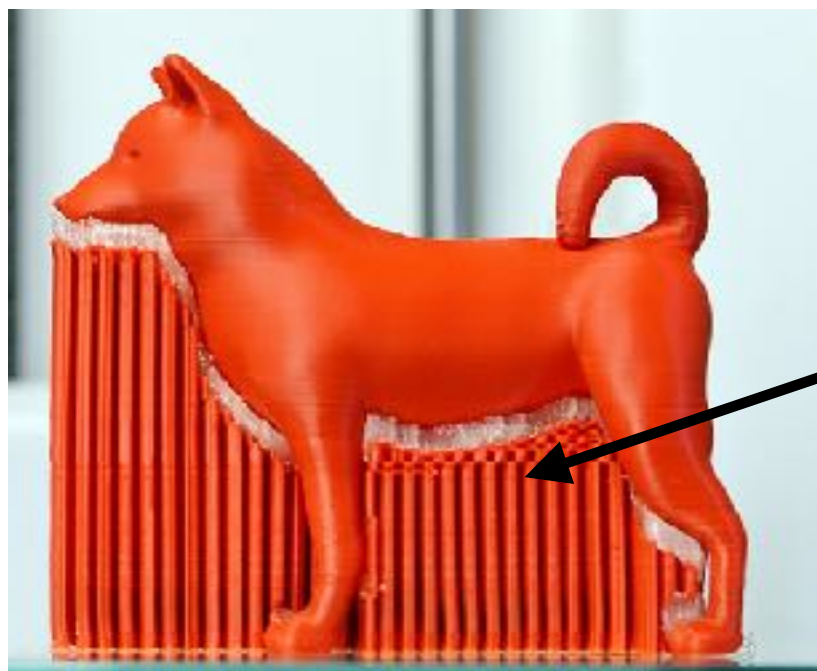
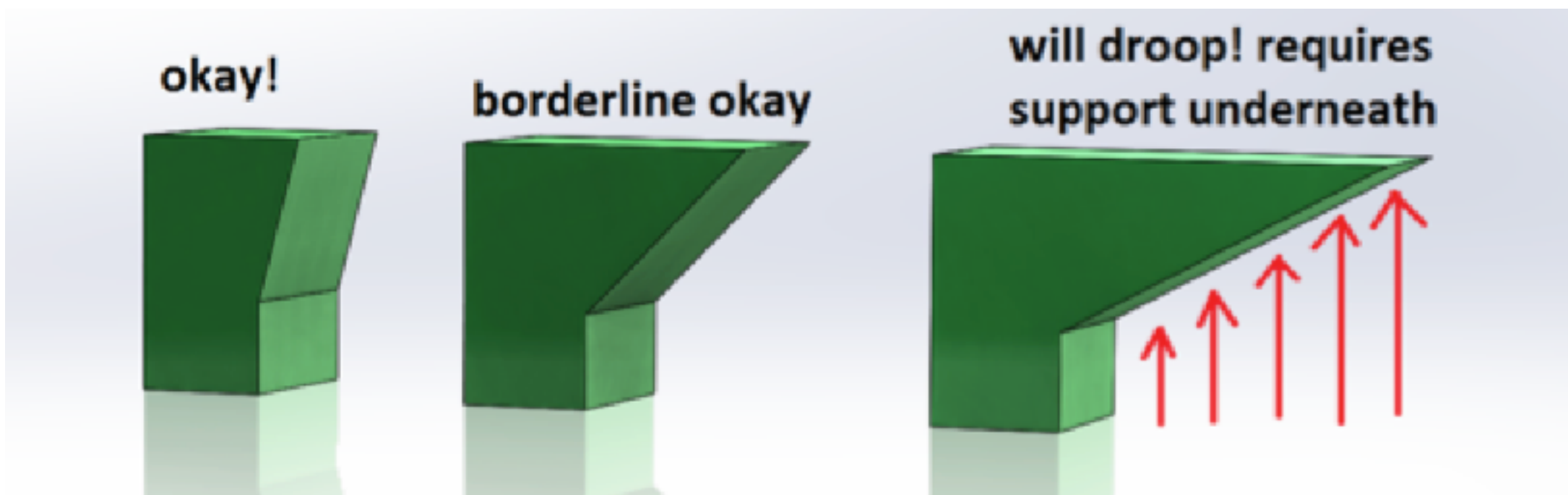
If you have moving parts, you must calculate the minimum size of the gap between the parts to be sure they are not connected. If, for example, your nozzle size is 0.4 mm, the gap must be *at least* 0.4mm.



DESIGN RULES FOR YOUR PRINTER

Overhang (45 degree rule)

With FDM printing you cannot “print in the air”, you always need material from the previous layer to support. Overhang is ok until 45°. After this limit, you need to add support material, that will be removed later.

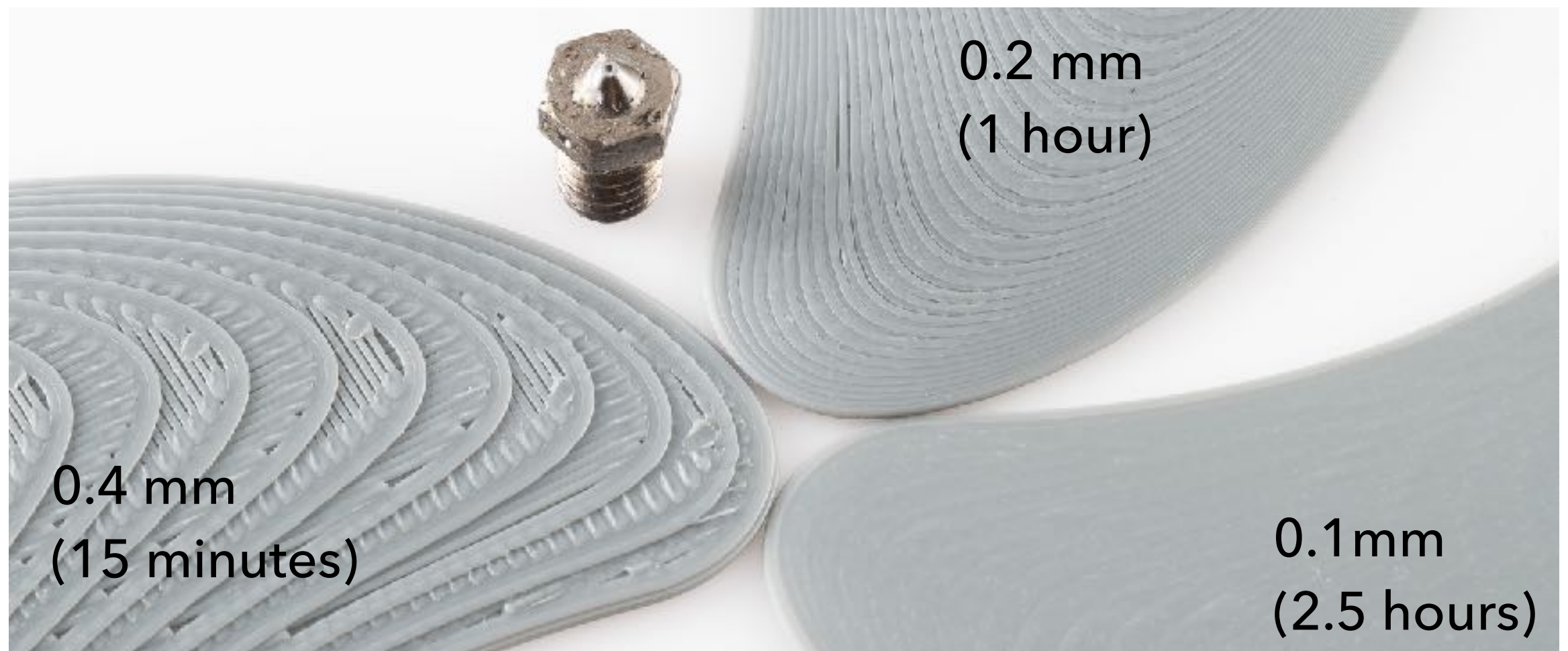


Support material is good, but can also be very tricky to remove, use it with moderation

DESIGN RULES FOR YOUR PRINTER

Layer Height

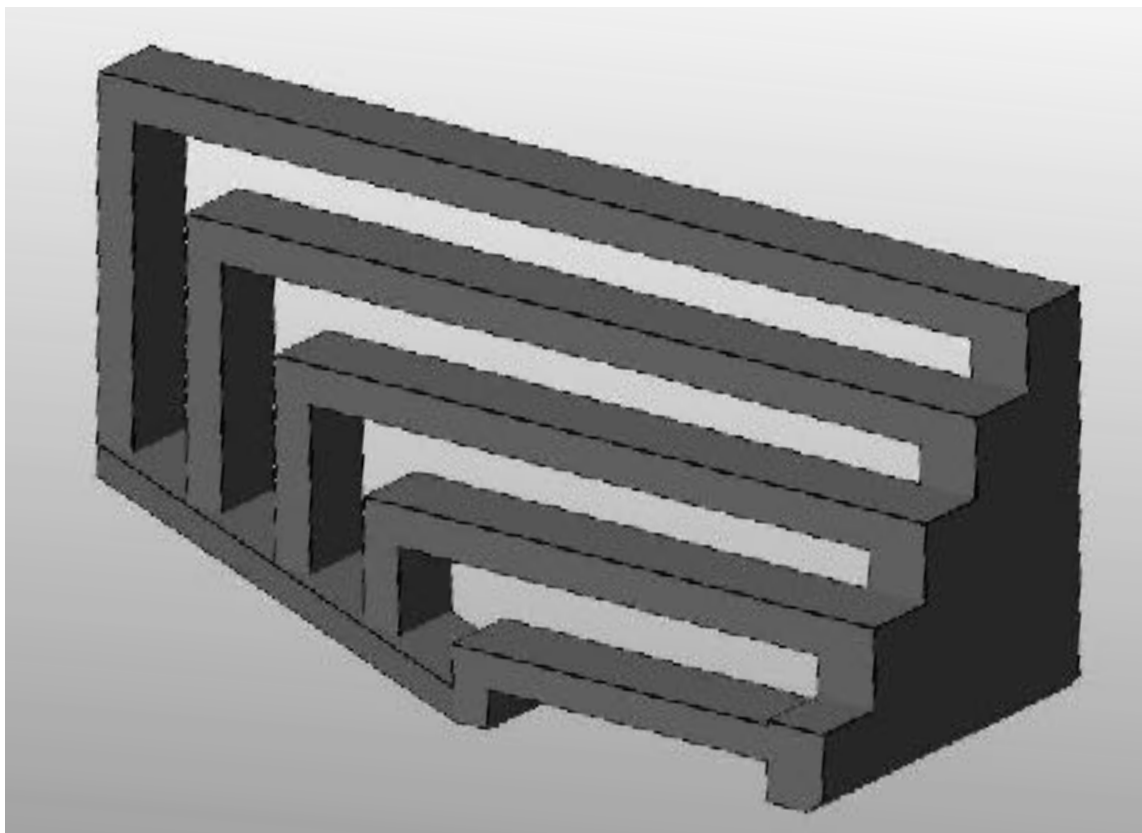
The height of each layer affects the resolution, the detail and the smoothness of your print. Differences in layer height can be especially seen in horizontal curved shapes. Bigger layer height can be used to quickly print test models.



DESIGN RULES FOR YOUR PRINTER

Bridging.

In one case you can connect two parts of the model by “printing in the air” by creating a bridge with the filament. It is important to set the right speed, flow and temperature to get a good result.



DESIGN RULES FOR YOUR PRINTER

Filling.

A model shouldn't be empty inside, so it requires an option called "filling". Most of the time a setting of 20% is enough to make a sturdy model that doesn't take too much time to print. More dense filling is generally not needed.

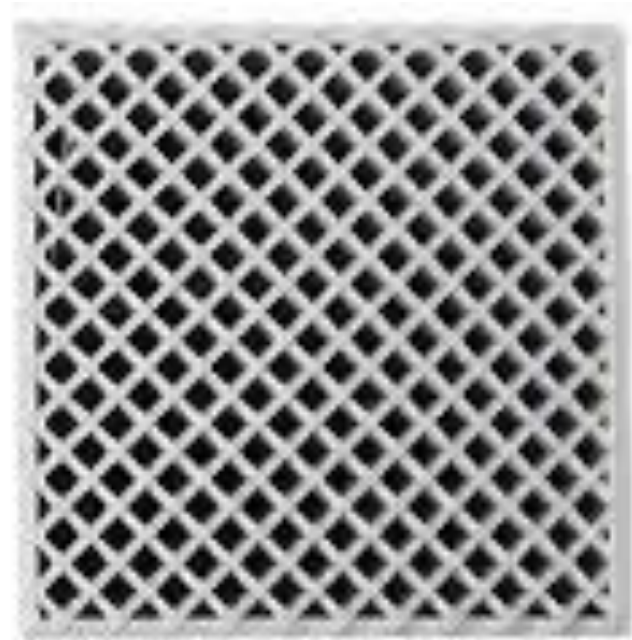
10%



20%



30%

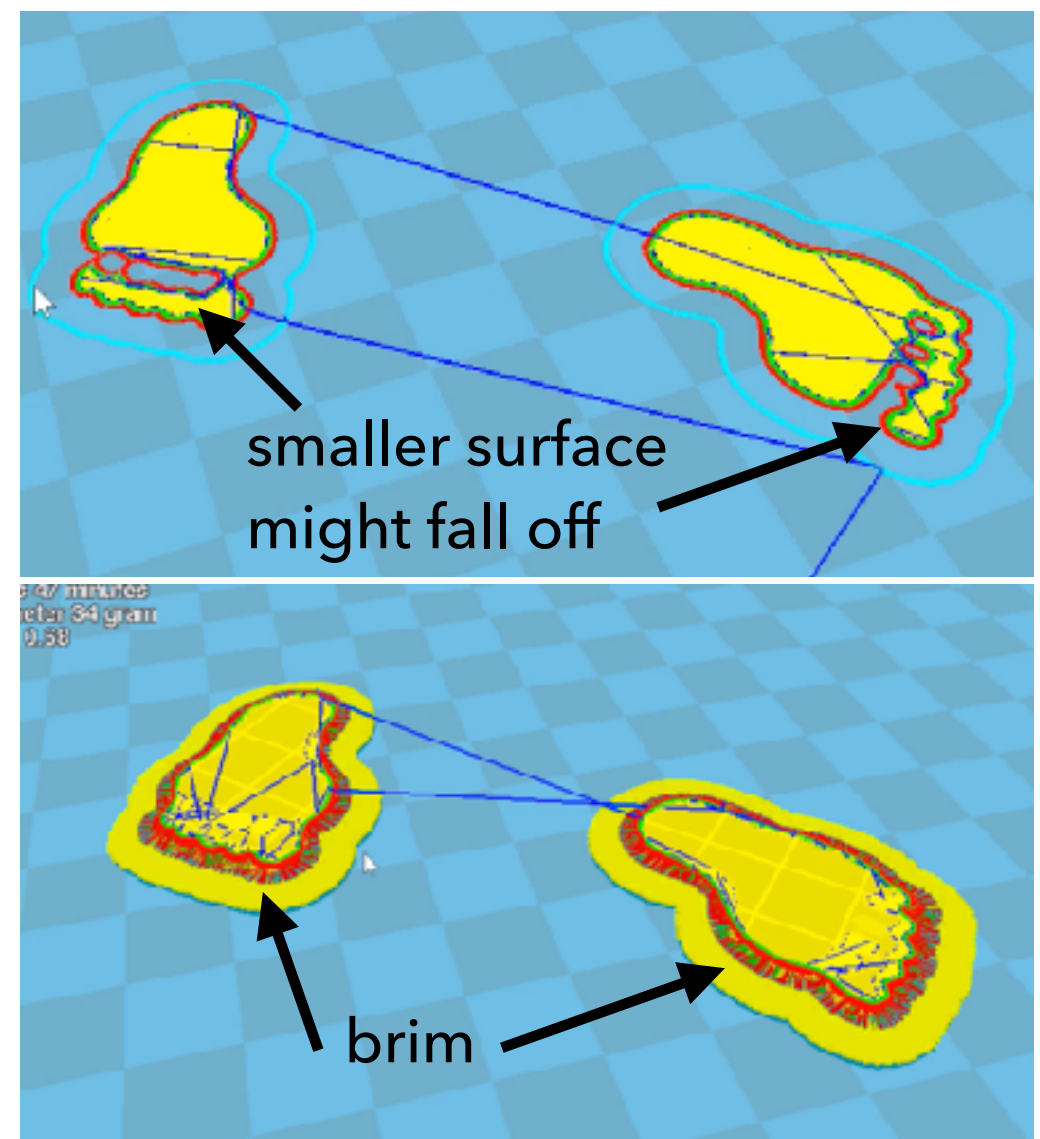
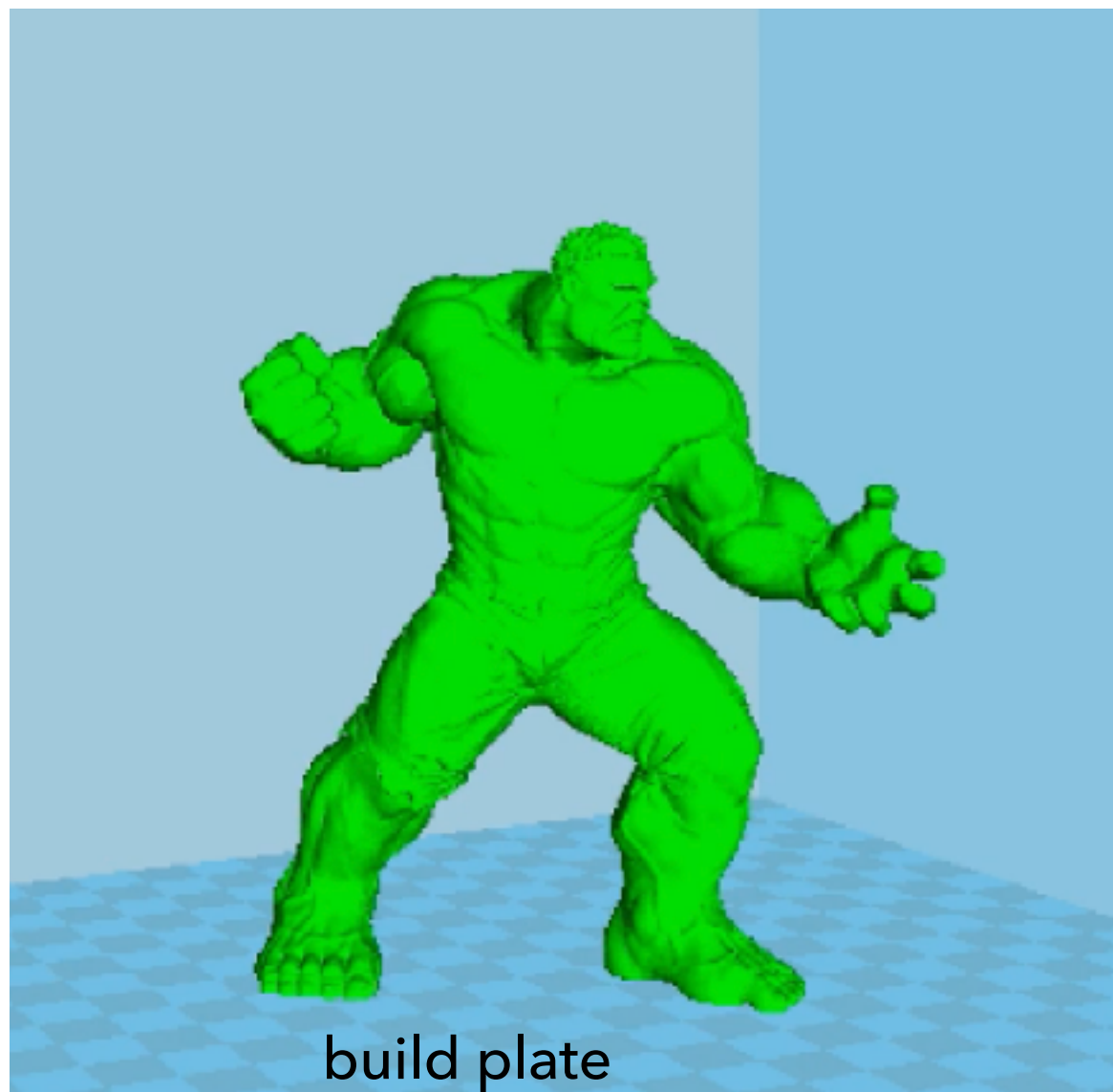


DESIGN RULES FOR YOUR PRINTER

Build plate adhesion

If the first layer of your model (the part that touch the 3D printer's plate) is not flat, or is not very large, the model may disconnect from the plate.

To help smaller parts stick to the plate, we use an option called "**brim**". It create a border around the object that will be cut away after the model is printed.

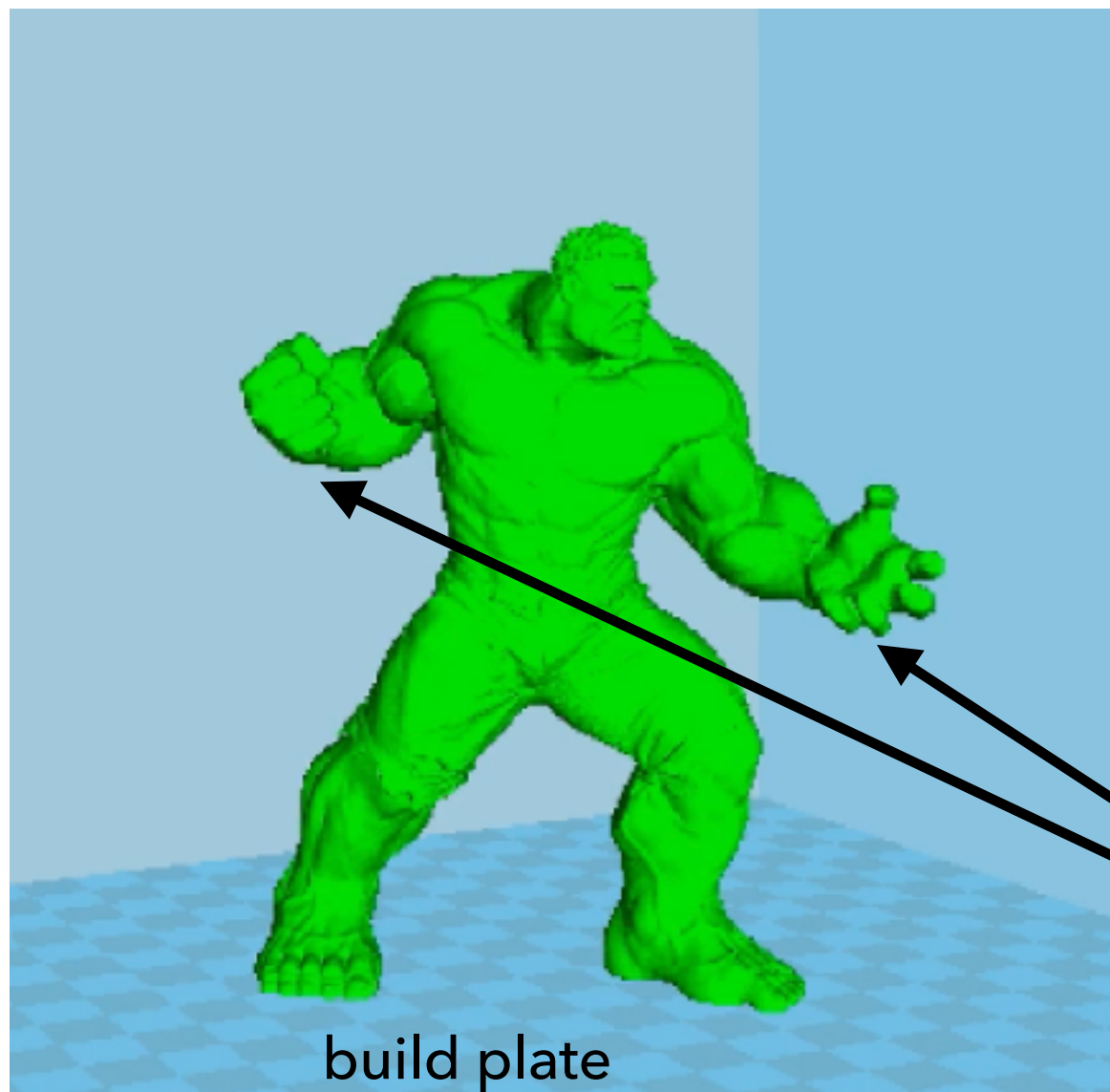


DESIGN RULES FOR YOUR PRINTER

Build plate adhesion

If the first layer of your model (the part that touch the 3D printer's plate) is not flat, or is not very large, the model may disconnect from the plate.

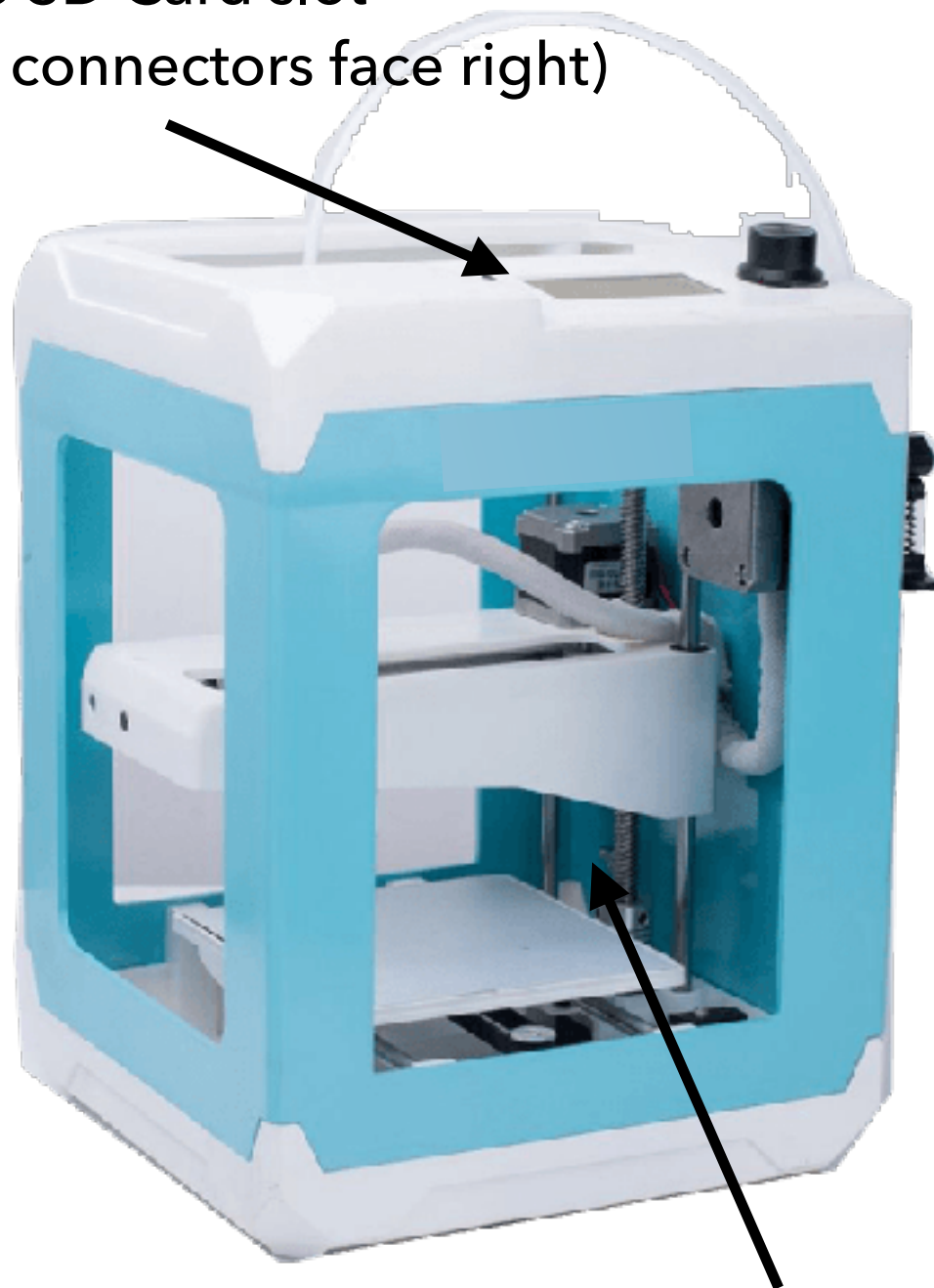
To help smaller parts stick to the plate, we use an option called "**brim**". It create a border around the object that will be cut away after the model is printed.



DO YOU SEE ANY
PROBLEMS HERE?

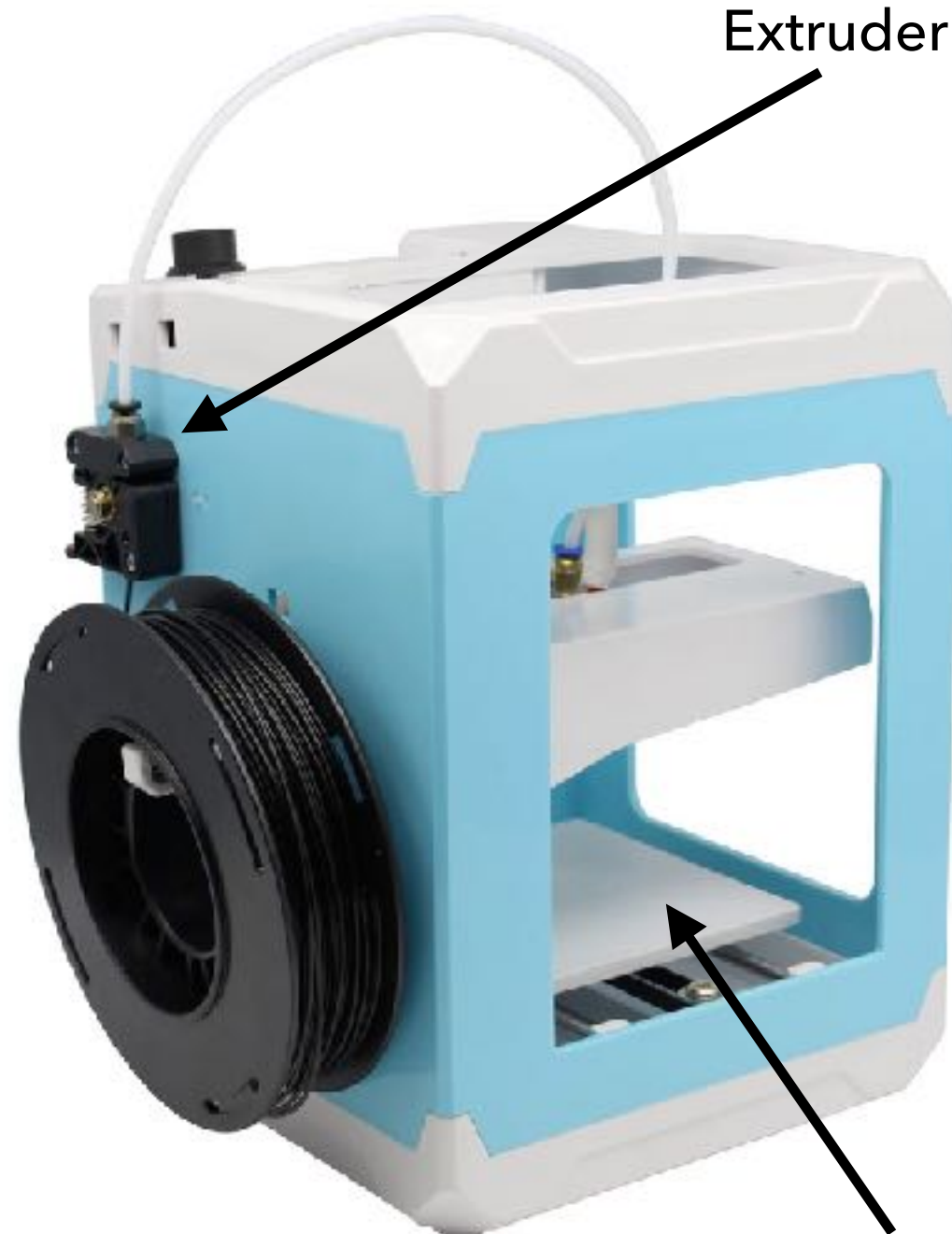
IUP3D PRINTERS

Micro SD Card slot
(card connectors face right)



Z axis zero (Z0) adjustment screw.
Turn clockwise to lower the Z0 point.
Turn counter clockwise to rise the Z0 point.

Extruder



Flexible and magnetic print bed
(4 screws at each corner to adjust
the bed leveling)

IUP3D PRINTERS CONFIGURATION

Update the settings in the red boxes, you can leave the rest unaltered

Printer	Extruder 1
Printer Settings	Printhead Settings
X (Width) <input type="text" value="110"/> mm	X min <input type="text" value="15"/> mm
Y (Depth) <input type="text" value="110"/> mm	Y min <input type="text" value="10"/> mm
Z (Height) <input type="text" value="125"/> mm	X max <input type="text" value="15"/> mm
Build plate shape <input type="text" value="Rectangular"/> ▼	Y max <input type="text" value="10"/> mm
Origin at center <input type="checkbox"/>	Gantry Height <input type="text" value="20"/> mm
Heated bed <input type="checkbox"/>	Number of Extruders <input type="text" value="1"/> ▼
G-code flavor <input type="text" value="Marlin"/> ▼	
Start G-code	End G-code
<pre>G28 ;Home G1 Z15.0 F6000 ;Move the platform down ;Prime the extruder G92 E0 G1 F200 E3</pre>	<pre>M104 S0 M140 S0 ;Retract the filament G92 E1 G1 E-1 F300</pre>

IUP3D PRINTERS CONFIGURATION

Update the settings in the red boxes, you can leave the rest unaltered

Printer	Extruder 1
Nozzle Settings	
Nozzle size	<div>0.4 mm</div>
Compatible material diameter	<div>1.75 mm</div>
Nozzle offset X	<div>0 mm</div>
Nozzle offset Y	<div>0 mm</div>
Cooling Fan Number	<div>0</div>
Extruder Start G-code	Extruder End G-code
<div></div>	<div></div>

IUP3D PRINTERS CONFIGURATION

Basic settings for a standard print

Layer Height: **0.2 mm**

Wall line count: **2**

Top/Bottom thickness: **0.8 mm**

Infill Density: **20%**

Printing Temperature (PLA): **205°C**

Buildplate Adhesion: **Skirt**

Support: **No**

TROUBLESHOOTING

- <http://support.3dverkstan.se/article/23-a-visual-ultimaker-troubleshooting-guide>



Pillowing

Top surfaces are not closed properly or come out bumpy.



Elephant's foot

The lowest layers of the print flare out.



Irregular circles

Circles come out misshapen and lines are not properly touching.



Ugly overhangs

The lower surface of overhangs come out ugly



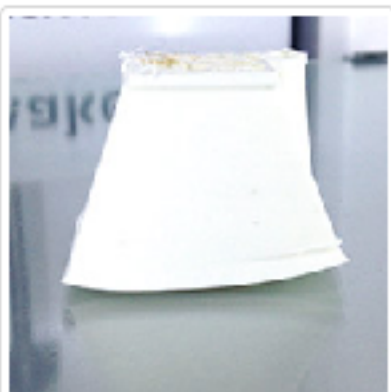
Gaps in bottom surface

Lines are overly visible or spaced apart on the first layer



Shifted layers

Parts of the print suddenly shift along the X or Y axis.



Warping

Corners of the print lift and detach from the platform



Stringing

Unwanted strands of plastic span across the print



Ringing

Waves/shadows appear in the print



Prints are leaning

Prints gradually lean over or become skewed



Under extrusion

The printer is not extruding enough plastic leaving gaps in the print



Walls not touching

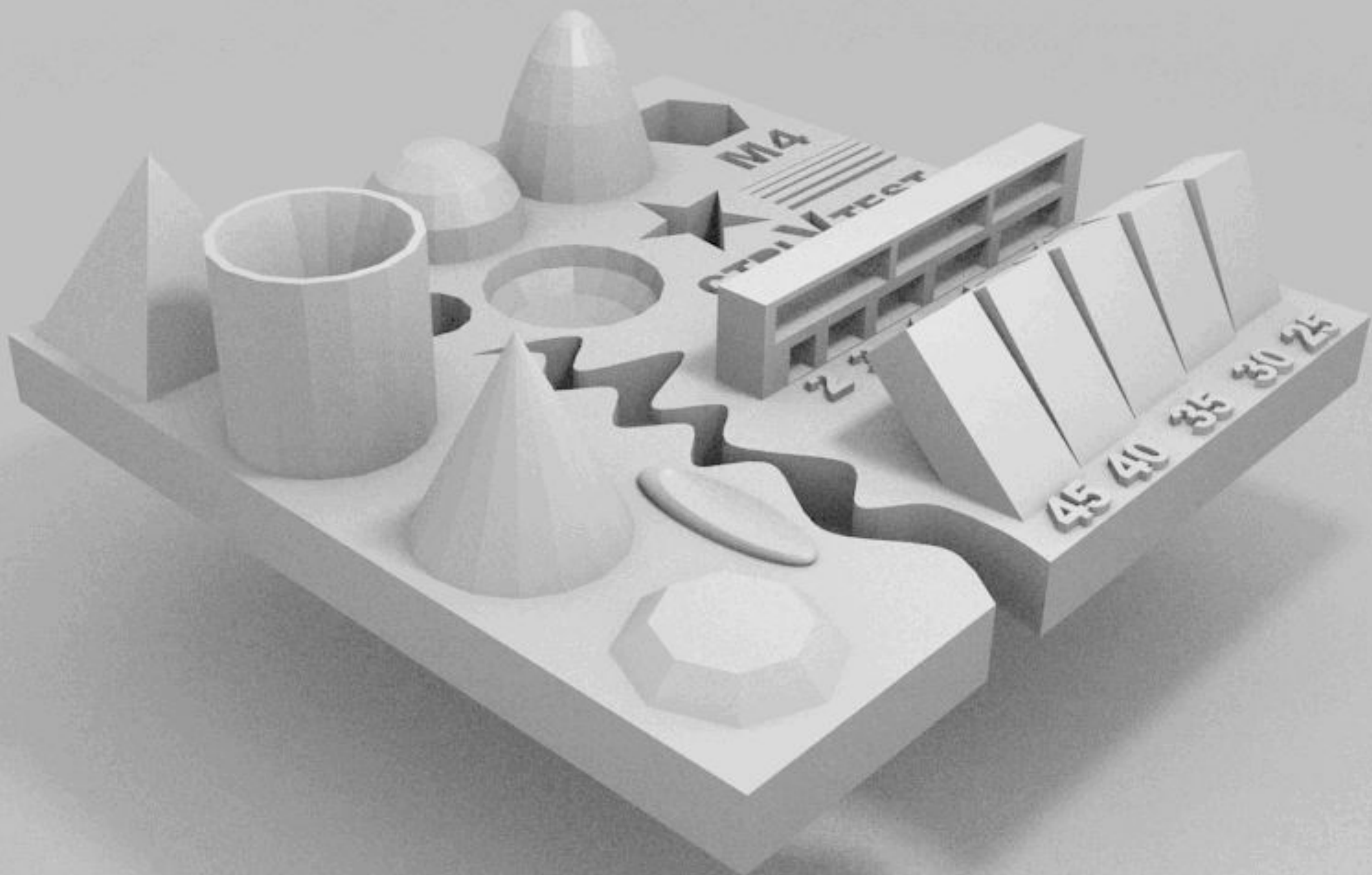
Parts of, or entire walls of the print are not fused and touching

LOST IN ACRONYMS?

- <http://reprap.org/wiki/Glossary>

PRINT A MODEL TO TEST YOUR PRINTER'S DESIGN RULES

Exercise 1



**DESIGN AND PRINT ONE OF THE MODELS OF
YOUR VISUAL STORYTELLING.**

**It must be something that could not be made using
a laser cutter*.**

***Extra credit: explain the difference**

