

Tech Task – Gaming Coaching Platform Website

We need to create a slightly more *unique* website conceptually, while keeping the **mandatory structure and rules unchanged**. The **standard pages** such as:

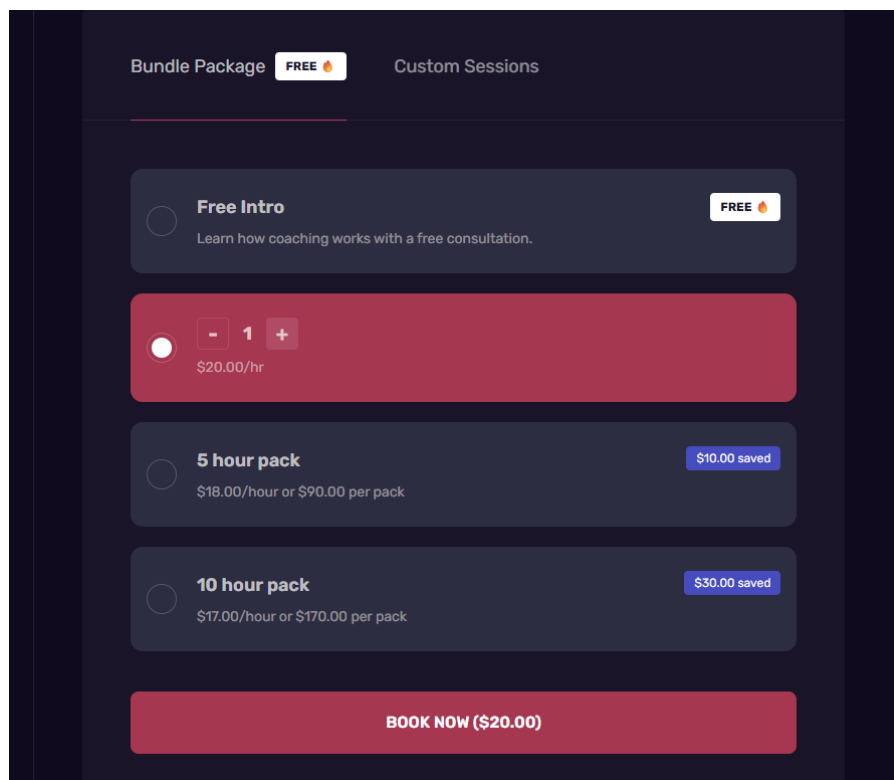
- Terms and Conditions
- Privacy Policy
- Cookie Policy

...will remain **unchanged**, along with all design and structural rules.

Concept Overview

The new website will function as a **gaming coaching platform**. We will provide a **source** from which you'll extract:

- 5+ cyber sports games
- 5+ coaches for each game, with a brief description of each coach's merits
- 3+ time packages available for each coach:





Booking System (Frontend Only, No Backend)

Each instructor should have a **"Book Now"** button.

- Clicking it will direct the user to a **login or registration page**.
- After registration, the user should be **emulated as logged in**:
 - Show the **user's name** in the top-right corner.
 - Include a **Logout** option.
 - All of this should be handled **with JavaScript only** — no backend, just emulation.

Once logged in:

- Clicking **"Book Now"** again should **trigger a popup form** with the following inputs:
 - Name
 - Email
 - Phone number
 - Optional: Comments (textarea)
 - Booking date (use a calendar component):
 - Show the **next 5 days as available**
 - Show a few upcoming dates as **fully booked** (to make it feel real)

After the form is submitted:

- Show a **confirmation popup** with a message like:
"We'll get back to you ASAP via email."



Design Guidelines

- Follow the **gaming style design** already defined.
- Include a beautiful **hero section** (gaming visuals, dynamic).
- Use **video**, **testimonials/reviews**, and other modern UI elements.
- We will attach an example **homepage** layout for reference.

Took one design which is easier to implement from the examples below (don't need all the pages there, limit only to the basic ones). SignUp functionality and some filling content inside:

1. wecoach.gg
2. proguides.com
3. bettergamer.com