



Shortcuts

Peek

Action	Context	Default Mapping
<u>Quick Create</u>	Scene	[Ctrl/Cmd]+Shift+LMB
<u>Quick Replace</u>	Hover scene game object tool	[Ctrl/Cmd]+Shift+LMB
<u>Navigate Toolbar</u>	Scene toolbar	Alt+[0-9]
<u>Navigate Tabs</u>	Scene tabs	Alt+Shift+[0-9]
<u>Pin Tab</u>	Scene tabs	RMB
<u>Local Hierarchy Popup</u>	Scene with a selection	Space
<u>Global Hierarchy Popup</u>	Scene	Ctrl+F
<u>Global Hierarchy Popup</u>	Scene without a selection	Space
<u>Close Hierarchy Popup</u>	Hierarchy Popup	Escape
<u>Maximize Scene</u>	Scene	Double-Click LMB
<u>Clear Selection</u>	Scene / Hierarchy / Project	Escape
<u>Pin Inspector Popup</u>	Inspector Popup	Space
<u>Close Inspector Popup</u>	Inspector Popup	Escape