

CS2102 Analysis and Design of Algorithms

DIVIDE AND CONQUER II

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1. Divide and conquer algorithms

- Maximum Subarray Sum

- Karatsuba Method

- Strassen's Algorithm

Divide and conquer algorithms

Introduction to Algorithms

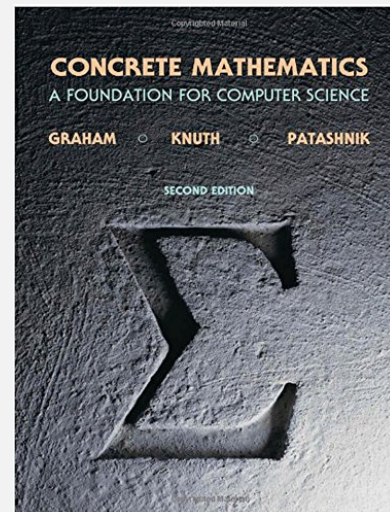
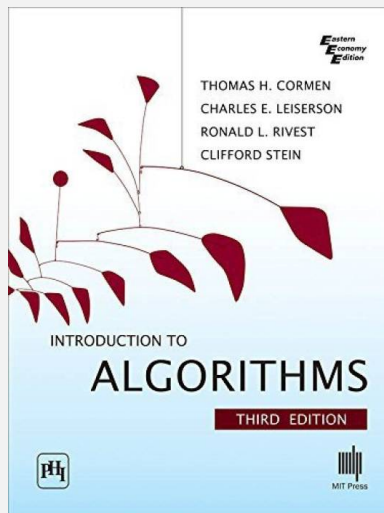
[Cormen et al., 2009]

- Chap 02: Getting started
- Chap 03: Growth of functions
- Chap 04: Divide and conquer

Concrete Mathematics

[Graham et al., 1989]

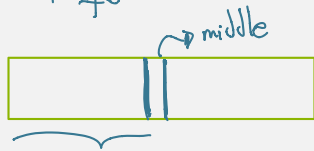
- Chap 01: Recurrent problems
- Chap 02: Sums



Warm up

Binary Search

Search for x



$$T(n) = T(n/2) + \Theta(1)$$

mt. $\Theta(\log n)$

divide: compare x against middle
conquer: recursively call bs. in 1 subarray \rightarrow left \rightarrow right
combine: check if found.

Powering a number

given x, n compute x^n

Naive: $\underbrace{x \cdot x \dots x}_{n \text{ times}} \quad \Theta(n) \text{ multiplications.}$

Divide and conquer

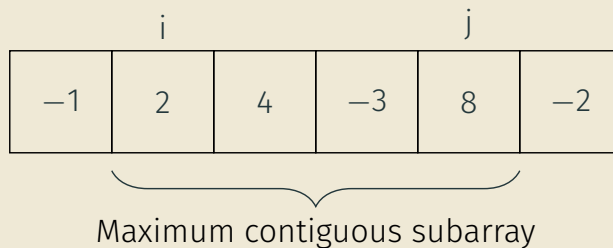
$$x^n \begin{cases} x^{n/2} \cdot x^{n/2}, & n \text{ is even} \\ x^{n/2} \cdot x^{n/2} \cdot x^1, & n \text{ is odd} \end{cases}$$

$$T(n) = T(n/2) + \Theta(1)$$

mt. $\Theta(\log n)$

Maximum Subarray Problem

The **maximum subarray** problem (MSP) involves selection of a segment of **consecutive** array elements that has the largest possible sum over all other segments in a given array of numbers.

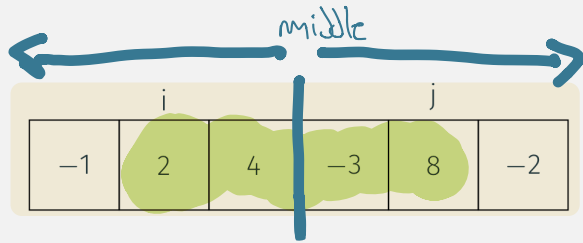


rate of change

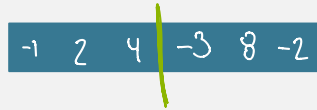
i.e. given an *array* we need to find the indices *i* and *j* such that the sum below is as large as possible.

$$\sum_{x=i}^j \text{array}[x]$$

Q. What considerations should we have if all numbers are positives or negatives?



Divide and Conquer intuition

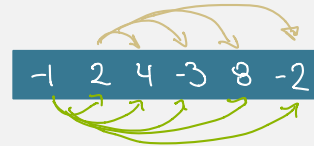


max sum is:

- entirely in the left side ←
- entirely in the right side ←
- somewhere in the middle

Brute force approach

$n = 6$



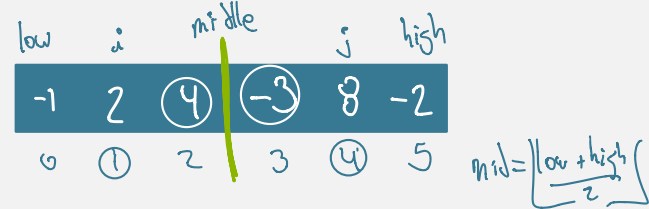
$i = 0$	
$\{-1\}$	-1
$\{-1, 2\}$	1
$\{-1, 2, 4\}$	5
$\{-1, 2, 4, -3\}$	2
$\{-1, 2, 4, -3, 8\}$	10
$\{-1, 2, 4, -3, 8, -2\}$	8

$$1 + n-1 + n-2 + \dots + 1 = \frac{n(n+1)}{2}$$

$$\Theta(n^2)$$

Cont'd

i			j		
-1	2	4	-3	8	-2



FIND-MAX-CROSSING-SUBARRAY(*A*, *low*, *mid*, *high*)

```

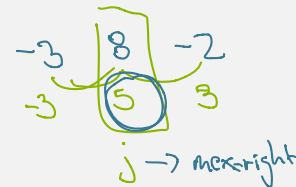
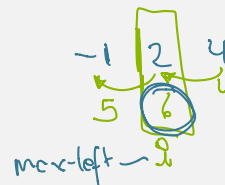
1  left-sum = -∞
2  sum = 0
3  for i = mid downto low
4      sum = sum + A[i]
5      if sum > left-sum
6          left-sum = sum
7          max-left = i
8  right-sum = -∞
9  sum = 0
10 for j = mid + 1 to high
11     sum = sum + A[j]
12     if sum > right-sum
13         right-sum = sum
14         max-right = j
15 return (max-left, max-right, left-sum + right-sum)
    
```

left: $(n/2)$

right: $(n/2)$

2 4 11

How can we get the max subarray that crosses the center line (middle)



crossing:

$$T(n) = \Theta(n)$$


```

FIND-MAXIMUM-SUBARRAY (A, low, high)  $T(n)$ 
1  if high == low  $\mathcal{O}(1)$ 
2      return (low, high, A[low]) // base case: only one element
3  else mid =  $\lfloor (low + high)/2 \rfloor$ 
4      (left-low, left-high, left-sum) = FIND-MAXIMUM-SUBARRAY (A, low, mid)  $T(n/2)$ 
5      (right-low, right-high, right-sum) = FIND-MAXIMUM-SUBARRAY (A, mid + 1, high)  $T(n/2)$ 
6      (cross-low, cross-high, cross-sum) = FIND-MAX-CROSSING-SUBARRAY (A, low, mid, high)  $\mathcal{O}(n)$ 
7  if left-sum  $\geq$  right-sum and left-sum  $\geq$  cross-sum  $\mathcal{O}(1)$ 
8      return (left-low, left-high, left-sum)
9  elseif right-sum  $\geq$  left-sum and right-sum  $\geq$  cross-sum
10     return (right-low, right-high, right-sum)
11 else return (cross-low, cross-high, cross-sum)

```

if high == low
 return A[low];
 else
 mid = $\lfloor (low + high)/2 \rfloor$
 left = ms(A, low, mid)
 right = ms(A, mid + 1, high)
 middle = crossing(A, low, mid, high)
 return max(left, right, middle)

low	i	middle	j	high	
-1	2	4	-3	8	-2
0	1	2	3	4	5

$$T(n) = T(n/2) + T(n/2) + \mathcal{O}(n) + \mathcal{O}(1)$$

$$T(n) = 2T(n/2) + \mathcal{O}(n)$$

$$\text{m.t. } \mathcal{O}(n \log n)$$

Kadane's algorithm $\mathcal{O}(n)$

↳ dynamic programming.

Karatsuba Algorithm

Is a **fast multiplication** algorithm proposed by the Russian mathematician Anatoly Karatsuba that improves the *grade school* multiplication procedure given below:

				1	2	3	4
		x		5	6	7	8
				9	8	7	2
		8		6	3	8	
	7	4		0	4		
6	1	7		0			
7	0	0	6	6	5	2	



Figure 1: Anatoly Karatsuba.

- As it is shown above if we consider the multiplication of 2 numbers of **n-digits**, the complexity of the brute force algorithm is $\Theta(n^2)$

Q. How can we apply divide and conquer strategy to the multiplication of 2 n-digit numbers?

Interation $\frac{p}{r} = \frac{ab}{cd}$

Divide and Conquer

$p = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix} \quad a=12 \quad b=34$

$q = \begin{bmatrix} 5 & 6 \\ 7 & 8 \end{bmatrix} \quad c=56 \quad d=78$

$12 \mid 34 = 12 \times 10^2 + 34 \quad \left. \begin{array}{l} a \cdot 10^{n/2} + b \\ c \cdot 10^{n/2} + d \end{array} \right\}$

$p \cdot q = (a \cdot 10^{n/2} + b) (c \cdot 10^{n/2} + d)$

$$= \underbrace{ac \cdot 10^{n/2}}_{O(n)} + \underbrace{ad \cdot 10^{n/2}}_{O(n)} + \underbrace{bc \cdot 10^{n/2}}_{O(n)} + bd$$

$T(n) = 4T(n/2) + O(n)$

m.t. $\Theta(n^2)$

$(a+b)(c+d) = ac + ad + bc + bd$

only 1 multiplication

$$= ac \cdot 10^{n/2} + ad \cdot 10^{n/2} + bc \cdot 10^{n/2} + bd$$

$= ac \cdot 10^{n/2} + (ad + bc) \cdot 10^{n/2} + bd$

we don't care about ad or bc but sum.

$K_{ac} = a \cdot c$ 3 multiplications

$K_{bd} = b \cdot d$

$K_{(a+b)(c+d)} = (a+b)(c+d)$

$K_{(ad+bc)} = K_{(a+b)(c+d)} - K_{ac} - K_{bd}$

$= ac \cdot 10^{n/2} + (ad + bc) \cdot 10^{n/2} + bd$

$T(n) = 3T(n/2) + O(n)$

m.t. $\Theta(n^{\log_2 3})$



Figure 2: Volker Strassen.

Strassen's Algorithm

Strassen's algorithm is a **matrix multiplication** method proposed by the German mathematician Volker Strassen, that improves the asymptotic complexity of the regular multiplication between 2 matrices of size $n \times n$ presented below.

$$\begin{pmatrix} a & b \\ c & d \end{pmatrix} \begin{pmatrix} e & f \\ g & h \end{pmatrix} = \begin{pmatrix} r & s \\ t & u \end{pmatrix} \quad (1)$$

Strassen's expansions:

$$\begin{aligned} k_1 &= a(f - h) & k_5 &= (a + d)(e + h) & r &= k_5 + k_4 - k_2 + k_6 \\ k_2 &= (a + b)h & k_6 &= (b - d)(g + h) & s &= k_1 + k_2 \\ k_3 &= (c + d)e & k_7 &= (a - c)(e + f) & t &= k_3 + k_4 \\ k_4 &= d(g - e) & & & u &= k_5 + k_1 - k_3 - k_7 \end{aligned}$$

Cont'd Matrix Multiplication.

Def. Given 2 matrices A, B

$$C_{ij} = \sum_{k=1}^n a_{ik} \cdot b_{kj}$$

for $i=1$ to n

for $j=1$ to n

for $k=1$ to n

$$c_{ij} = a_{ik} \cdot b_{kj}$$

Brute force: $\Theta(n^3)$

Divide and Conquer

$$\begin{bmatrix} a & b \\ c & d \end{bmatrix}_A \times \begin{bmatrix} e & f \\ g & h \end{bmatrix}_B = \begin{bmatrix} r & s \\ t & u \end{bmatrix}_C$$

$$\begin{aligned} r &= ae + bg \\ s &= af + bh \\ t &= ce + dg \\ u &= cf + dh \end{aligned}$$

↗ recursive matrix multiplication

$$T(n) = 8T(n/2) + O(n^2)$$

m.t. $\Theta(n^3)$

$$\left(\begin{array}{c|c} a & b \\ \hline c & d \end{array}\right) \left(\begin{array}{c|c} e & f \\ \hline g & h \end{array}\right) = \left(\begin{array}{c|c} r & s \\ \hline t & u \end{array}\right)$$

$$k_1 = a(f - h)$$

$$k_5 = (a + d)(e + h)$$

$$r = k_5 + k_4 - k_2 + k_6$$

$$k_2 = (a + b)h$$

$$k_6 = (b - d)(g + h)$$

$$s = k_1 + k_2$$

$$k_3 = (c + d)e$$

$$k_7 = (a - c)(e + f)$$

$$t = k_3 + k_4$$

$$k_4 = d(g - e)$$

$$u = k_5 + k_1 - k_3 - k_7$$

$$r = k_5 + k_4 - k_2 + k_6$$

$$r = (\cancel{ae} + \cancel{ah} + \cancel{de} + \cancel{dh}) + (\cancel{dg} - \cancel{de}) - (\cancel{ah} + \cancel{bh}) + (\cancel{bg} + \cancel{bh} - \cancel{dg} - \cancel{dh})$$

$$\underline{r = ae + bg}$$

$$T(n) = 7T(n/2) + \underbrace{O(n^2)}$$

$$\text{m.t. } \Theta(n^{\log_2 7})$$

↳ fassen:

$$\begin{aligned} r &= ae + bg \\ s &= af + bh \\ t &= ce + dg \\ u &= cf + dh \end{aligned}$$



Cormen, T. H., Leiserson, C. E., Rivest, R. L., and Stein, C. (2009).

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