

CS2102 Analysis and Design of Algorithms

LINEAR PROGRAMMING

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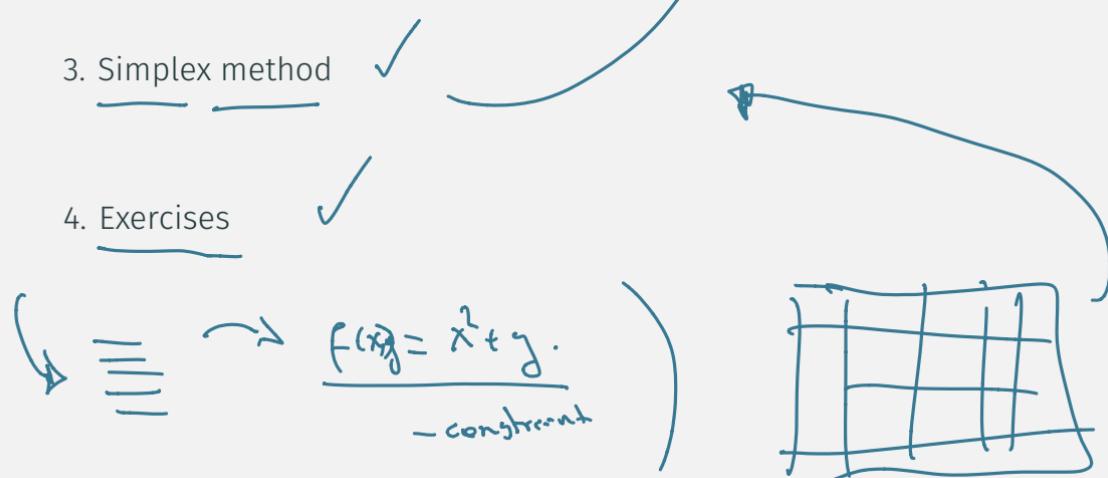
1. Overview + Intuition

2. Correctness + Duality

3. Simplex method

4. Exercises

$$\max f(x) \leftrightarrow \min f'(x)$$



Overview

Linear Programming

Linear Programming

Linear Objective function and linear constraints.

Programming Common framework to solve optimization problems (maximize or minimize).

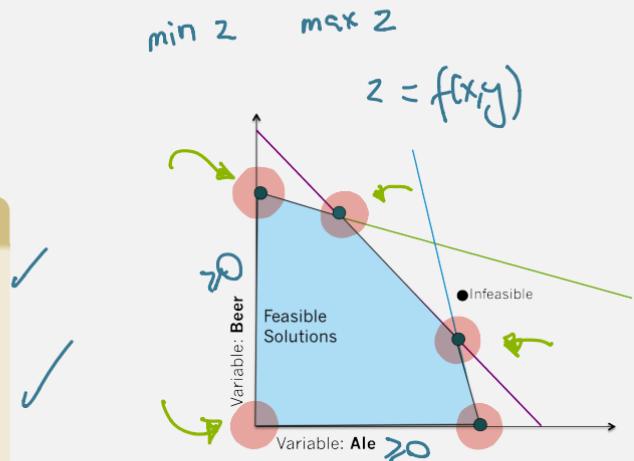
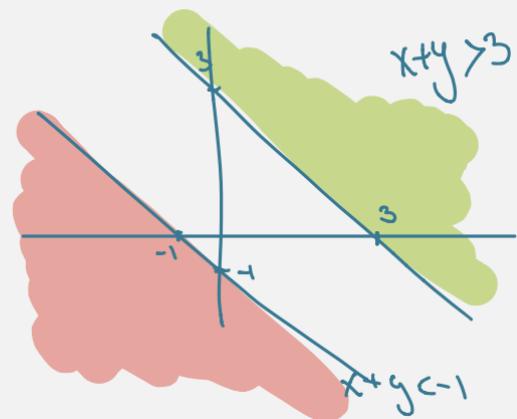
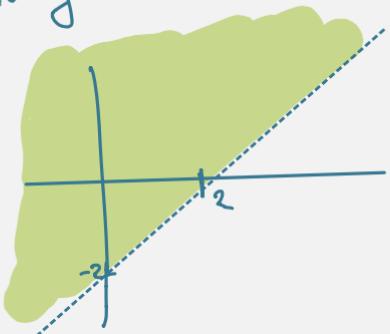


Figure 1: Linear constraints bounding a feasible solutions region

Many practical problems in operations research can be expressed as linear programming problems. Planning, production, transportation and other related fields.

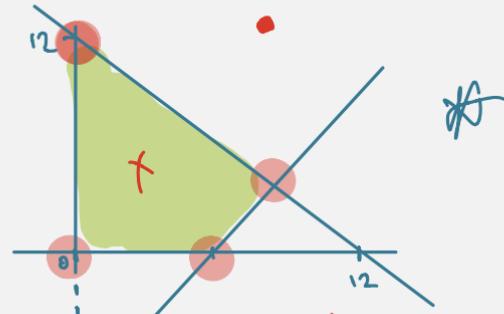
Linear Inequalities

$$x - y < 2$$

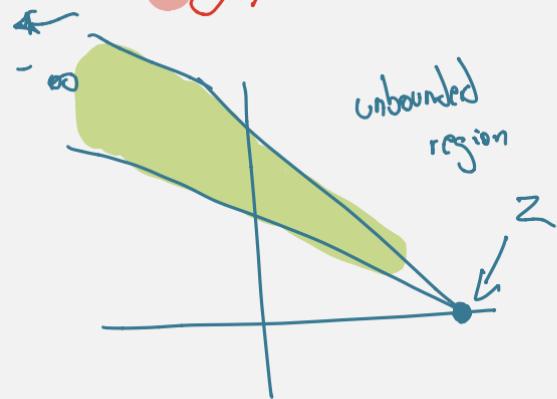


no solution

$$\left\{ \begin{array}{l} x+y \leq 12 \\ x, y \geq 0 \\ 3x-4y \leq 15 \end{array} \right.$$



not a vertex



Substitution Method

$$\begin{array}{l} \textcircled{1} \quad f(x,y) = 2 \\ \textcircled{2} \quad x + 2y = 6 \\ \textcircled{3} \quad 3x - y = -3 \\ \textcircled{4} \quad x + y = 5 \\ \textcircled{5} \quad 2x + 4y = 12 \end{array}$$

Algorithm 1 substitution_method()

- 1: Use first equation to solve for one variable in terms of the others
 - 2: Substitute into other equations
 - 3: Solve recursively
 - 4: Substitute back in to first equation to get initial variable
-

Basic row operations:

- Adding ✓ +

$$\left[\begin{array}{cc|c} 1 & 1 & 5 \\ 2 & 4 & 12 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & 1 & 5 \\ 0 & 2 & 2 \end{array} \right]$$

- Scaling ✓ ✗

$$\left[\begin{array}{cc|c} 1 & 1 & 5 \\ 0 & 2 & 2 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 1 & 1 & 5 \\ 0 & 1 & 1 \end{array} \right]$$

- Swapping ✓

$$\left[\begin{array}{cc|c} 1 & 1 & 5 \\ 0 & 1 & 1 \end{array} \right] \rightarrow \left[\begin{array}{cc|c} 0 & 1 & 1 \\ 1 & 1 & 5 \end{array} \right]$$

Row reduction Method

Consider the system given by the matrix

$$\left[\begin{array}{cccc|c} 2 & 4 & -1 & 0 & 2 \\ -1 & -2 & 1 & -2 & -1 \\ 2 & 2 & 0 & 2 & 0 \end{array} \right]$$

After applying row reduction method

$$\left[\begin{array}{cccc|c} 1 & 0 & 1 & 0 & -1 \\ 0 & 1 & -1 & 0 & 1 \\ 0 & 0 & 0 & 1 & 0 \end{array} \right]$$

Algorithm 2 row_reduction_method(A)

- 1: Leftmost non-zero
 - 2: Swap row to top if needed
 - 3: Make entry pivot
 - 4: Scale to make pivot 1
 - 5: Subtract row from others to make other entries in columns 0
 - 6: Repeat
-

Then, for any value of z:

$$x = -1 - z$$

$$y = 1 + z$$

$$w = 0$$

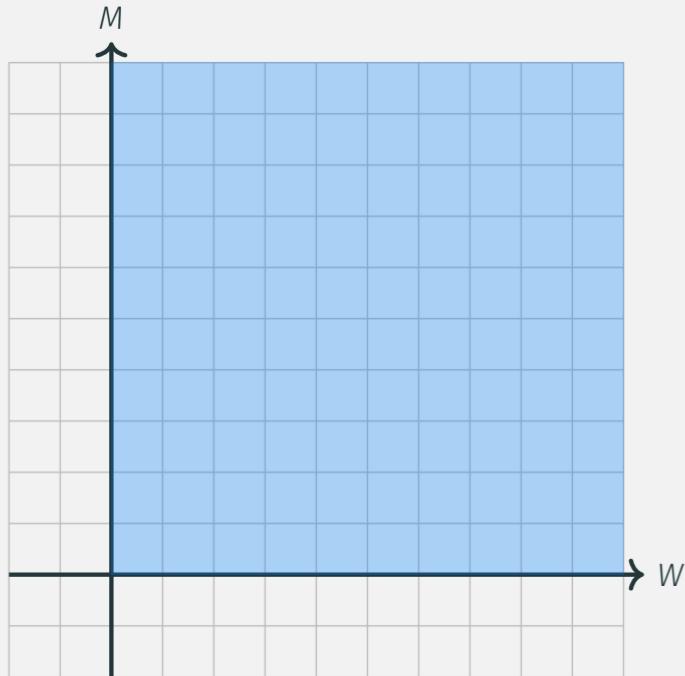
Factory optimization problem

A factory wants to optimize the procedure that uses to build some items. Those items can be produced by workers (W) or by machines (M).

While a machine can produce 600 items a day a single worker produces 200 items a day, nevertheless a machine needs of 2 workers to operate properly. The total demand for items per day is 100,000.

- Each worker costs \$100.00 per day
- Each item generates a profit of \$1.00

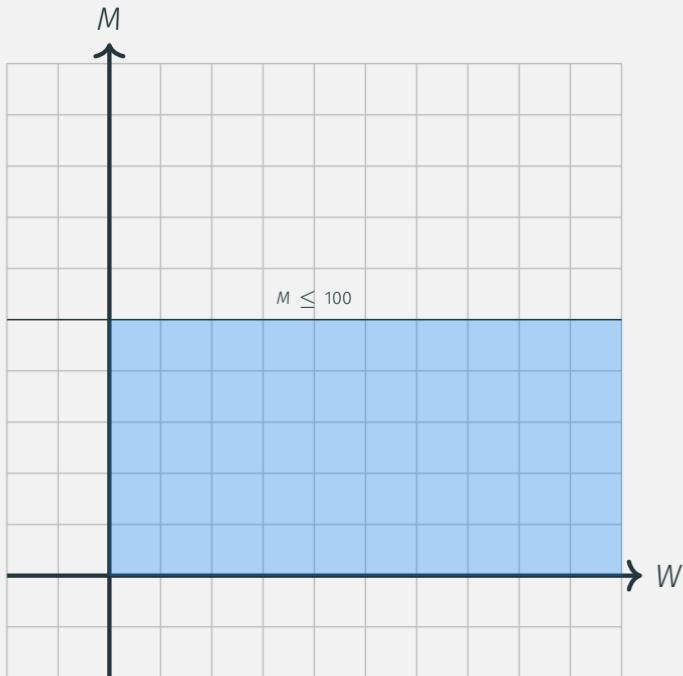
Factory problem



Problem constraints

- $W, M \geq 0$

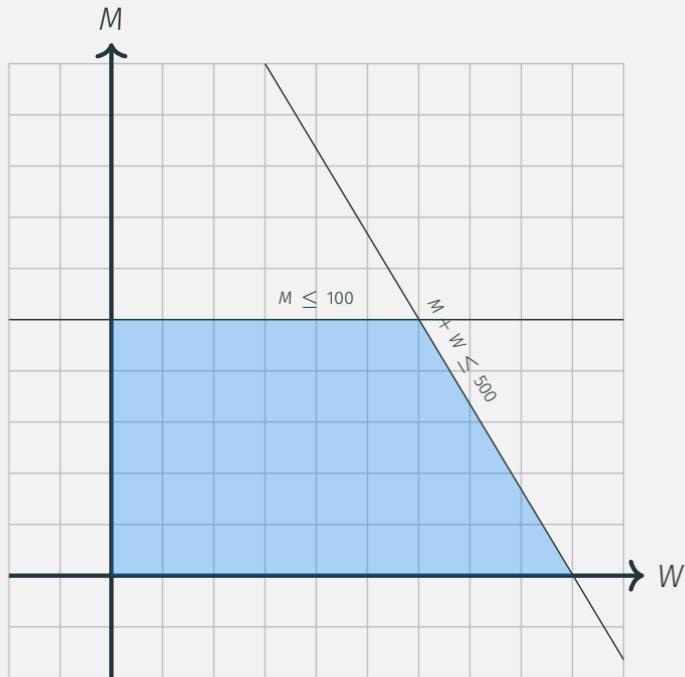
Factory problem



Problem constraints

- $W, M \geq 0$
- $M \leq 100$

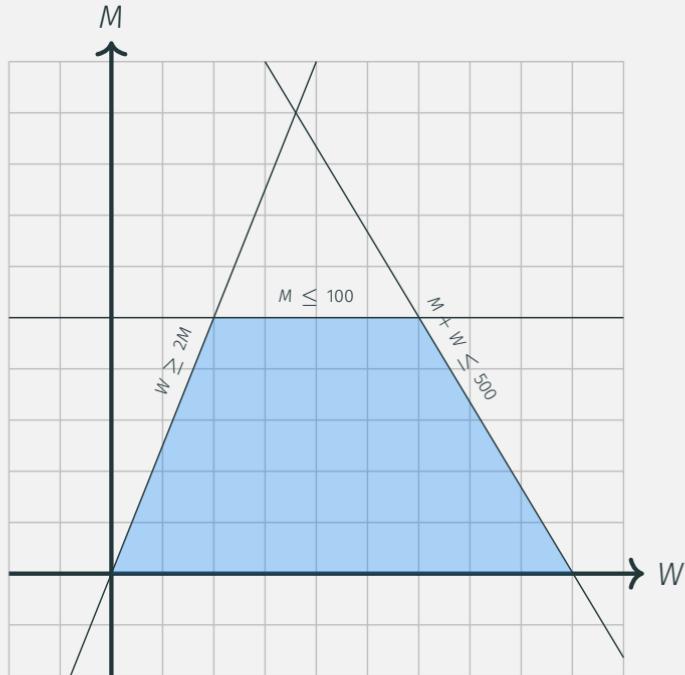
Factory problem



Problem constraints

- $W, M \geq 0$
- $M \leq 100$
- $M + W \leq 500$

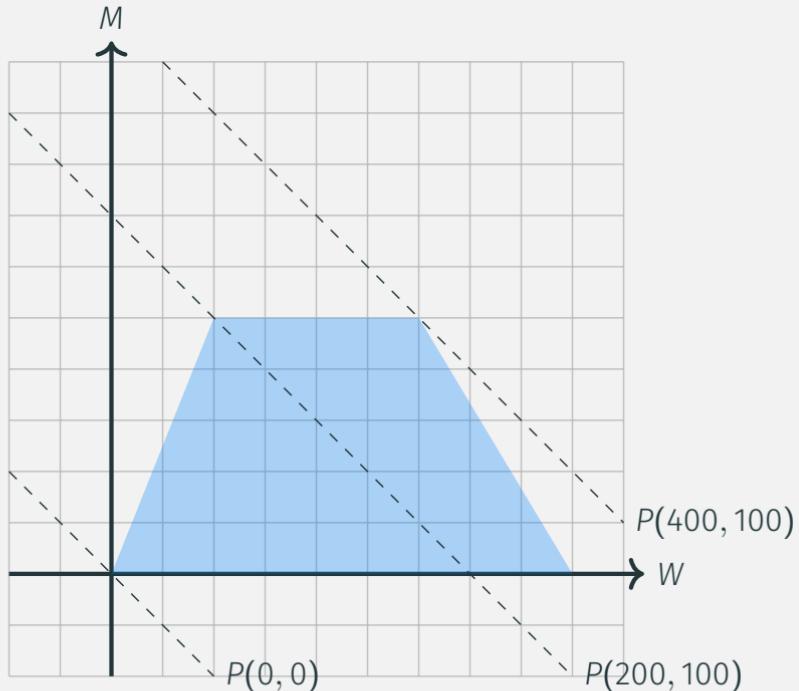
Factory problem



Problem constraints

- $W, M \geq 0$
- $M \leq 100$
- $M + W \leq 500$
- $W \geq 2M$

Factory problem



Problem constraints

- $W, M \geq 0$
- $M \leq 100$
- $M + W \leq 500$
- $W \geq 2M$

Bounded feasible region (convex)

$$P = 200(W - 2M) + 600M - 100W$$

$$P = 100W + 200M$$

Maximize

$$3x + 2y = z$$

Subject to

$$x + 2y \leq 4$$

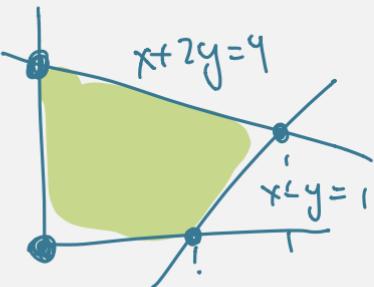
$$x - y \leq 1$$

$$x \geq 0$$

$$y \geq 0$$

$$y = -\frac{3}{2}x + 2$$

Graphical Method



$$(0,0) : z = 3(0) + 2(0) = 0 \quad \checkmark$$

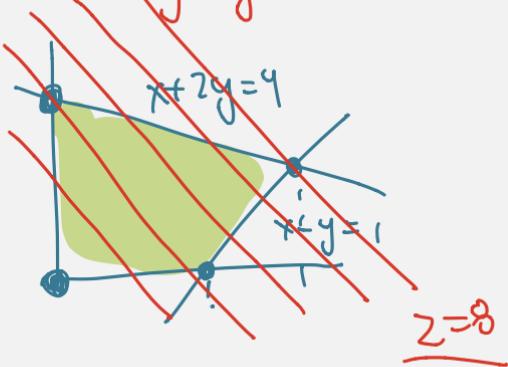
$$(1,0) : z = 3(1) + 2(0) = 3$$

$$(2,1) \quad z = 3(2) + 2(1) = 8 \quad \boxed{8} \quad \checkmark$$

$$(0,2) \quad z = 3(0) + 2(2) = 4$$

$$x = 2, y = 1 \rightarrow \max Z \quad \checkmark$$

$$y = -\frac{3}{2}x + 2$$



Correctness

A region $\mathcal{C} \subset \mathbb{R}^n$ is **convex** if for any $x, y \in \mathcal{C}$ the line segment connecting x and y is contained in \mathcal{C} defined by the system $Ax \geq b$. Left side shows a convex shape and right side shows a non-convex shape



- An inequality defines a **halfspace**¹.
- A polytope is a region in \mathbb{R}^n bounded by finitely many flat surfaces

Lemmas

- An intersection of **halfspaces** is convex
- A linear function on a polytope takes its minimum/maximum values on vertices

¹An equality defines an hyperplane

Linear program (primal)

Minimize $v \cdot x$

Subject to $Ax \geq b$

Dual linear program

Maximize $y \cdot b$

Subject to $y^T A = v$ and $y \geq 0$

This means that one can instead solve the dual problem because sometimes it's easier and often provides insight into the solution

Theorems

- A linear program and its dual always have the same value
 - The dual of the dual is the primal
- How can we certify that the optimal value is at least 10? (lower bound) Is there any better?
- What is the best lower bound we can obtain?

Minimize $7x_1 + x_2 + 5x_3$

Subject to constraints:

- $x_1 - x_2 + 3x_3 \geq 10$
- $5x_1 + 2x_2 - x_3 \geq 6$
- $x_1, x_2, x_3 \geq 0$

Simplex method

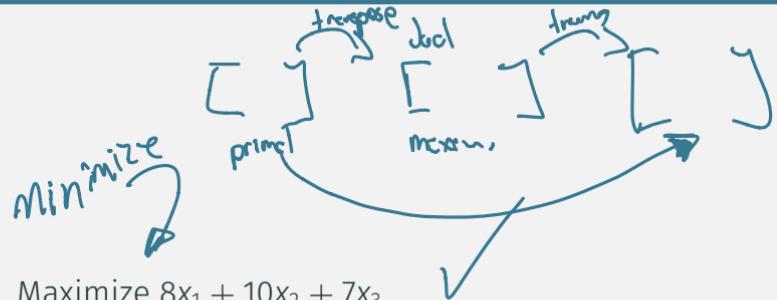
A linear program might not be in standard form for any of four possible reasons:

- The objective function might be a minimization rather than a maximization.
- There might be variables without non-negativity constraints.
- There might be equality constraints, which have an equal sign rather than a less-than-or-equal-to sign.
- There might be inequality constraints, but instead of having a less-than-or-equal-to sign, they have a greater-than-or-equal-to sign.

Simplex Method

Algorithm 3 simplex

- 1: Start at vertex p
- 2: **loop**
- 3: **for all** equation through p **do**
- 4: Relax equation to get edge
- 5: **if** edge improves objective **then**
- 6: replace p by other end
- 7: **end if**
- 8: **end for**
- 9: **end loop**



Subject to constraints:

- $x_1 + 3x_2 + 2x_3 \leq 10$
- $x_1 + 5x_2 + x_3 \leq 8$
- $x_1, x_2, x_3 \geq 0$

Simplex Method

Standard form

$$\begin{bmatrix} \text{coeff. } & \text{coeff. } & \dots & \text{coeff. } & | & b_1 \\ a_{11} & a_{12} & \dots & a_{1n} & | & b_1 \\ \hline a_{m1} & a_{m2} & \dots & a_{mn} & | & b_m \end{bmatrix}$$

Maximize:
 $Z = 4x_1 + 6x_2$ // objective function

subject to:

$x_1 + x_2 \leq 11$ $\rightarrow -x_1 - x_2 + S_1 = 11$

$x_1 + x_2 \leq 27$ $\rightarrow x_1 + x_2 + S_2 = 27$

$2x_1 + 5x_2 \leq 90$ $\rightarrow 2x_1 + 5x_2 + S_3 = 90$

slack variables

x_1	x_2	S_1	S_2	S_3	b
-1	1	1	0	0	11
1	1	0	1	0	27
2	5	0	0	1	90
-4	-6	0	0	0	

$$11/1 = 11$$

$$27/1 = 27$$

$$90/5 = 18$$

ratio b_i/a_{ij}

least non-negative

$a_{ij} > 0$

a_{ij}

\downarrow

(0, 0, 11, 27, 90)

Simplex Method

Standard form

Maximize:
 $Z = 4x_1 + 6x_2 \quad / \text{jective function}$

subject to:

$$\begin{aligned} x_1 + x_2 &\leq 11 \\ x_1 + x_2 &\leq 27 \\ 2x_1 + 5x_2 &\leq 90 \end{aligned}$$

slack variables

$$\begin{aligned} x_1 + x_2 + s_1 &= 11 \\ x_1 + x_2 + s_2 &= 27 \\ 2x_1 + 5x_2 - s_3 &= 90 \end{aligned}$$

x_1	x_2	s_1	s_2	s_3	b
-1	1	1	0	0	11
1	1	0	1	0	27
2	5	0	0	1	90
-4	-6	0	0	0	0

$$R_1 + R_2$$

$$-5R_1 + R_3$$

$$6R_1 + R_4$$

$$4(0) + 6(11) = 66$$

x_1	x_2	s_1	s_2	s_3	b
-1	1	1	0	0	11
2	0	-1	1	0	16
7	0	-5	0	1	35
-10	0	6	0	0	0

$\rightarrow Z = 66$

$$\begin{cases} x_1 = 0 \\ x_2 = 11 \\ s_1 = 0 \\ s_2 = 16 \\ s_3 = 35 \end{cases}$$

✓

Simplex Method

$$\left[\begin{array}{ccccc|c} x_1 & x_2 & s_1 & s_2 & s_3 & b \\ \hline -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ \textcolor{green}{7} & 0 & -5 & 0 & 1 & 35 \\ \hline -10 & 0 & 6 & 0 & 0 & 66 \end{array} \right] \quad \begin{matrix} X \\ 16/2 \\ 35/7 \end{matrix}$$

↳

$$\left[\begin{array}{ccccc|c} x_1 & x_2 & s_1 & s_2 & s_3 & b \\ \hline -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ \textcolor{green}{7} & 0 & -5 & 0 & 1 & 35 \\ \hline -10 & 0 & 6 & 0 & 0 & 66 \end{array} \right] \quad \textcolor{red}{y_7 R_3}$$

$$\left[\begin{array}{ccccc|c} x_1 & x_2 & s_1 & s_2 & s_3 & b \\ \hline -1 & 1 & 1 & 0 & 0 & 11 \\ 2 & 0 & -1 & 1 & 0 & 16 \\ 1 & 0 & -5/7 & 0 & 1/7 & 5 \\ \hline -10 & 0 & 6 & 0 & 0 & 66 \end{array} \right]$$

Simplex Method

x_1	x_2	s_1	s_2	s_3	b
-1	1	1	0	0	11
2	0	-1	1	0	16
1	0	-5/7	0	1/7	5
-10	0	6	0	0	66

$$R_1 + R_3$$

$$R_2 - 2R_3$$

✓

$$R_4 + 10R_3$$

x_1	x_2	s_1	s_2	s_3	b
0	1	2/7	0	1/7	16
0	0	3/7	1	4/7	6
1	0	-3/7	0	1/7	5
0	0	-8/7	0	10/7	116

↑

←

↓

0

0

x_1	x_2	s_1	s_2	s_3	b
0	1	0	-4/3	1/3	12
0	0	1	7/3	-7/3	14
1	0	0	5/3	-1/3	15
0	0	0	8/3	4/3	132

$$x_1 = 15$$

$$x_2 = 12$$

$$s_1 = 14$$

$$s_2 = 0$$

$$s_3 = 0$$

$$4(15) + 6(12) = 132$$

max Z

Maximize:

$$Z = 4x_1 + 6x_2$$

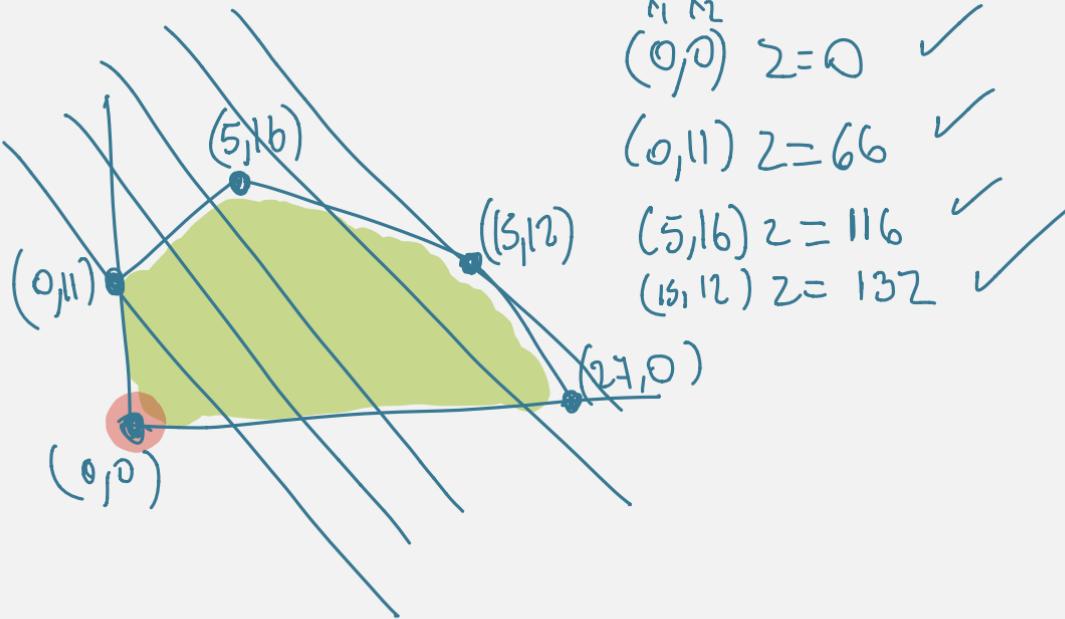
subject to:

$$-x_1 + x_2 \leq 11$$

$$x_1 + x_2 \leq 27$$

$$2x_1 + 5x_2 \leq 90$$

$$x_1 \geq 0, x_2 \geq 0$$



Dual of a minimization problem: (simplex)

$$W = 0.12X_1 + 0.15X_2$$

subject to:

$$60X_1 + 60X_2 \geq 300, X_1, X_2 \geq 0$$

$$12X_1 + 6X_2 \geq 36$$

$$10X_1 + 30X_2 \geq 90$$

$$\begin{bmatrix} 60 & 60 & 300 \\ 12 & 6 & 36 \\ 10 & 30 & 90 \\ 0.12 & 0.15 & 0 \end{bmatrix}$$

Transpose

$$\begin{bmatrix} y_1 & y_2 & y_3 & b' \\ 60 & 12 & 10 & 0.12 \\ 60 & 6 & 30 & 0.15 \\ 300 & 36 & 90 & 0 \end{bmatrix}$$

$$\Sigma = 300y_1 + 36y_2 + 90y_3$$

↳ Dual objective function (maximize)

subject to:

standard form

$$60y_1 + 12y_2 + 10y_3 \leq 0.12$$

$$60y_1 + 6y_2 + 30y_3 \leq 0.15$$

$$y_1, y_2, y_3 \geq 0$$

Exercises

Exercises

$$\text{Maximize } 40x_1 + 88x_2$$

$$\text{Minimize } 5x_1 - 20x_2$$

Subject to constraints:

- $2x_1 + 8x_2 \leq 60$
- $5x_1 + 2x_2 \leq 60$
- $x_1, x_2 \geq 0$

- Factory optimization problem
- Healthy Diet problem
- Vertex cover problem
- Max flow network problem

Subject to constraints:

- $-2x_1 + 10x_2 \leq 5$
- $2x_1 + 5x_2 \leq 10$
- $x_1, x_2 \geq 0$

Questions?

References i

- 
- Cormen, T. H., Leiserson, C. E., Rivest, R. L., and Stein, C. (2009).
Introduction to algorithms.
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Cont'd

