```
MODULE* Blinky; (*PDR 19.11.2019*)
   IMPORT SYSTEM;

VAR z: INTEGER;

BEGIN z := 0;
   REPEAT LED(ROR(z, 20)); INC(z)
   UNTIL FALSE
END Blinky.
```

```
$ ../bin/oberon compile Blinky.Mod
$ ../bin/oberon decode Blinky.rsc
   0 E7000007 B
                         7
                                           entry point always at 0,
branch to body
   8 5E00FFC0 MOV SP
                         R0
                                -64
                                           initial stack pointer value
     40000000 MOV
                      R0
                                   0
                                           z := 0
  10
      41000000 MOV
                      R1
                                   0
  11
      A0100000 STR
                      R<sub>0</sub>
                          R1
                                    0
  12
      40000000 MOV
                      R<sub>0</sub>
                                           LED(ROR(z, 20))
                                   0
      80000000 LDR
  13
                      R0
                          R0
                                    0
                                  20
  14
      40030014 ROR
                      R0
                          R0
  15
      5100FFC4 MOV
                      R1
                                 -60
                                           (LED port address)
  16
      A0100000 STR
                      R0
                          R1
                                           (write LED port)
                                    0
  17
                                           INC(z)
      40000000 MOV
                      R<sub>0</sub>
                                   0
  18
      40080000 ADD
                      R0
                          R0
                                   0
  19
      81000000 LDR
                      R1
                          R0
                                    0
  20
      41180001 ADD
                      R1
                          R1
                                   1
  21
     A1000000 STR
                      R1
                          R0
                                    0
  22
                                           UNTIL FALSE
      E7FFFF5 B
                       -11
  23
      40000000 MOV
                                           termination code unused
                      R0
                                   0
  24 C7000000 B R0
```

```
# RISCO.pcf PDR 7.11.19 / 20.11.19
set io OSCIN 21
                     # (GBIN6) 100MHz osc
                    # FLASH HLD, PIC RA4, ext. 10K pullup
set io rstBtn 62
set io LED 37
                     # J5-3, network enable & LED
# 5V SPI interface (J2)
set io MISO 93
                     # J2-8
set io MOSI 106
                     # J2-2 - also KBD-1 (DAT)
set io SCLK 98
                   # J2-5 - also MOU-1 (DAT)
set_io SS[0] 105  # J2-3 - also KBD-5 (CLK)
set_io SS[1] 97  # J2-6 - also MOU-5 (CLK)
# GPIO (J5)
set io gpio[0] 45
                     # J2-8
                   # J2-6
set io gpio[1] 43
set io gpio[2] 41
                   # J2-4
                   # J2-2
set io gpio[3] 38
```

```
$ yosys -q -p 'synth_ice40 -blif risc0.blif' RISC0.v Blinky.Mod.v
$ arachne-pnr -d 8k -P tq144:4k -p RISC0.pcf \
        -o risc0.asc risc0.blif
...
$ icetime -d hx8k -P tq144:4k -p RISC0.pcf risc0.asc
...
$ icepack risc0.asc risc0.bin
$ cat 64xFF.bin risc0.bin 8xFF.bin > risc0.dfu \
        && dfu-suffix -a risc0.dfu
...
$ dfu-util -D risc0.dfu
...
```