

```
1 package chapter06.exercise;
2
3 public class Plane {
4     private String manufacturer;
5     private String model;
6     private int maxNumberOfPassengers;
7     private static int numberOfPlanes;
8
9     public Plane() {
10 //         manufacturer = "";
11 //         model = "";
12 //         maxNumberOfPassengers = 0; //없어도 됨 기본 생성자는 다 초기값
    / 생성자에서 초기화하는 거 안 됨
13         numberOfPlanes++;
14     }
15
16 // alt shift s -> generate constructor using fields -> 체크할 거
    하거 omit 어찌고 확인
17
18     public Plane(String manufacturer, String model, int
    maxNumberOfPassengers) {
19         this.manufacturer = manufacturer;
20         this.model = model;
21         this.maxNumberOfPassengers = maxNumberOfPassengers;
22         numberOfPlanes++;
23     }
24
25     public String getManufacturer() {
26         return manufacturer;
27     }
28
29     public void setManufacturer(String manufacturer) {
30         this.manufacturer = manufacturer;
31     }
32
33     public String getModel() {
34         return model;
35     }
36
37     public void setModel(String model) {
38         this.model = model;
39     }
```

```
40
41     public int getMaxNumberOfPassengers() {
42         return maxNumberOfPassengers;
43     }
44
45     public void setMaxNumberOfPassengers(int
maxNumberOfPassengers) {
46         if (maxNumberOfPassengers > 0) {
47             this.maxNumberOfPassengers = maxNumberOfPassengers;
48         } else {
49             maxNumberOfPassengers = 0;
50         }
51     }
52
53     public static int getNumberOfPlanes() {
54         return numberOfPlanes;
55     }
56 }
```