



PERSONAL DATA

Surname **NIEŚCIUR ADRIAN**
Address **WARSAW MOKOTÓW, POLAND**
Phone **+48 798 659 620**
E-mail **adrianfactuall@gmail.com**
Date of birth **24.03.2003**

"I started programming around the same time I learned how to ride a bike. The 9-year-old me loved both, but the bike did not have semicolons."

EXPERIENCE

- date December 2022 - Present
- company **Testronic Labs**
- position **Functionality Quality Assurance Technician**
- role and responsibilities
 - Functional software testing on multiple platforms, including PC, mobile, Microsoft and Sony consoles
 - Exploratory/Destructive testing
 - Regression testing
 - Validation testing & Feature Sign-Off
 - In-depth issue investigation and documentation
 - Working with multiple QA teams on a common database in a standardized system

ACCOMPLISHMENTS

- Provided support for new hires during a major project scaleup leading to smooth and quick productivity increase
- Prepared video guides and essential assets for both general and project specific essentials for quick and easy assimilation
- Participated and helped with coordination in several elective software stress tests
- Continuously achieving significantly positive assessments during monthly evaluations
- Automated multiple project management related tasks via Microsoft Power Automate
 - Setup of daily files and spreadsheets critical for functioning of the project
 - Updating essential spreadsheets with data received by e-mails

EXPERIENCE

- date August 2022 - November 2022
- company **ctrl QS GmbH**
- position **WEB CONTENT MANAGER**
- role and responsibilities
 - Migrated and managed a localization project of an online store to Adobe Experience Manager (AEM, CRXDE Lite, i18n) for the launch of a luxury goods company in Asian countries

EXPERIENCE

- date September 2021 - September 2022
- company **Cheil Germany GmbH**
- position **WEB PUBLISHER**
- role and responsibilities
 - Authored and applied localizations to existing content and product pages using Adobe Experience Manager (AEM) for major tech company
 - Migrated existing content pages to Adobe Experience Manager (AEM)
 - Applied localizations and debugged content and product pages using HTML/CSS/JS for a release of a flagship product of a major tech company

ACCOMPLISHMENTS

- Improvement of authoring and publishing processes by development and maintenance of custom automation tools
- Ported existing custom automation Chrome Browser Extension to Firefox
- Onboarded and led retooling of a group of 8 new hires for a new localization project

TRAINING

2022 DESIGN RULES: Principles + Practices for Great UI Design ([CERTIFICATE](#))

PROJECTS

C# Sudoku Game — Browser game	Sudoku written in C# in Unity Engine. Initially it was designed for smartphones, but I modified it to fit browsers. Includes puzzle generation to solve with scoring and mode selection menu. https://github.com/factuall/Sudoku-Unity3D
Twitter Bot — Tweeting updates about fetched data	Account on Twitter that is fetching data from Epic Games API and shares new deals. Visit the account: @WhatsEpicNow (currently inactive due to server expenses)
Personal website — Portfolio, contact, resume	Made with HTML/JS/SCSS. Started as a “No back-end” challenge and was used for practice after taking a UI designing course, currently hosted on GitHub Pages. https://github.com/factuall/factuall.github.io
Personal website in React — Website migration	Remake of project above as React app. Main purpose is better animations/styling and result being SPA. https://github.com/factuall/factuall.github.io/tree/react

EDUCATION

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| • date | September 2020 - June 2021 |
| • school | Zespół Szkół Nr 26 w Warszawie |
| • technical degree | COMPUTER SCIENCE |
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| • date | September 2019 - September 2020 |
| • school | Zespół Szkół Technicznych w Janowie Lubelskim |
| • technical degree | COMPUTER SCIENCE |

EDUCATION

ADDITIONAL INFORMATION

PC/SOFTWARE SKILLS	Adobe Photoshop, Premiere Pro, Ableton Live 10, FL Studio, Office 360 (Word, Excel, Powerpoint, Outlook), Visual Studio, VS Code, Eclipse, OBS Studio (Open Broadcaster Software) Jira, Hansoft, Confluence, Adobe Experience Manager (AEM), CRXDE Lite, Microsoft Teams, Slack, HexEdit, Unity3D, Windows, MacOS, GNU/Linux, Computer Assembly, PC Troubleshooting
PROGRAMMING LANGUAGES	C++, Java, C#, JavaScript + HTML + CSS
ENGLISH COMPETENCY	Fluent
HOBBY	Computer Science/Software Development, Music production, Cats, Cooking

Wyrażam zgodę na przetwarzanie moich danych osobowych dla potrzeb niezbędnych do realizacji procesu rekrutacji zgodnie z Rozporządzeniem Parlamentu Europejskiego i Rady (UE) 2016/679 z dnia 27 kwietnia 2016 r. w sprawie ochrony osób fizycznych w związku z przetwarzaniem danych osobowych i w sprawie swobodnego przepływu takich danych oraz uchylenia dyrektywy 95/46/WE (RODO).