



Let's put it on gifs, then code





Screen.getBy...

**variates**




**Render**





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**variates**

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# Let's put it on gifs, then code

Render



Screen.getBy...



Validate



Trigger some events



Validate





# Render

Well render usage is pretty self explanatory,  
It renders the component.

# Screen

Screen, gives us a set of utilities to  
Checkout if the component  
was rendered in the expected way



```
import { render, screen } from "@testing-library/react";
import App from "../App";

test('Render a component', ()=>{
  render(<App/>)
  const counter = screen.getByText(/counter/i);
  expect(counter).toHaveTextContent("Counter: 0");
})
```