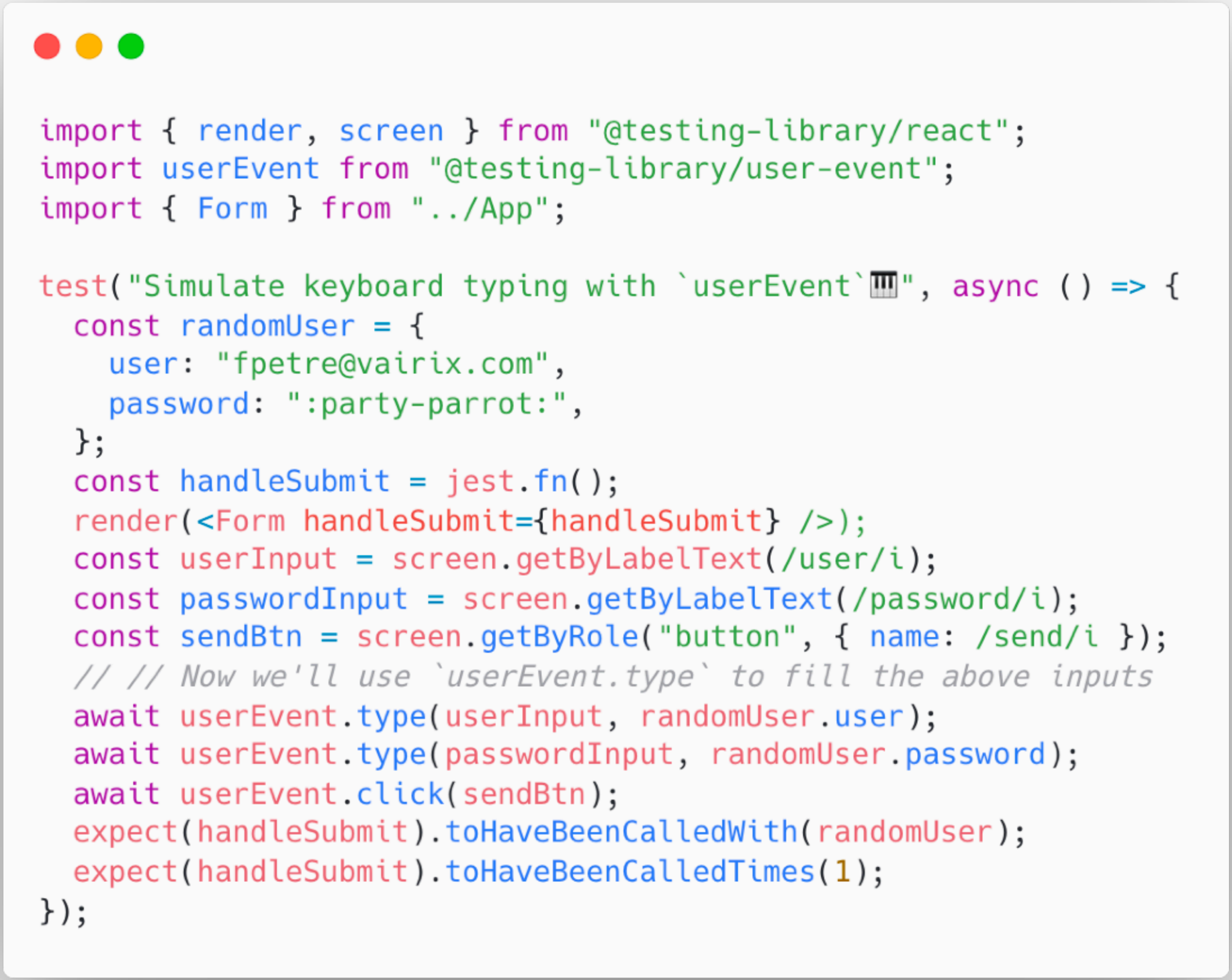

```javascript
import { render, screen } from "@testing-library/react";
import userEvent from "@testing-library/user-event";
import { Form } from "../App";

test("Simulate keyboard typing with `userEvent`🎹", async () => {
  const randomUser = {
    user: "fpetre@vairix.com",
    password: ":party-parrot:",
  };
  const handleSubmit = jest.fn();
  render(<Form handleSubmit={handleSubmit} />);
  const userInput = screen.getByLabelText(/user/i);
  const passwordInput = screen.getByLabelText(/password/i);
  const sendBtn = screen.getByRole("button", { name: /send/i });
  // // Now we'll use `userEvent.type` to fill the above inputs
  await userEvent.type(userInput, randomUser.user);
  await userEvent.type(passwordInput, randomUser.password);
  await userEvent.click(sendBtn);
  expect(handleSubmit).toHaveBeenCalledWith(randomUser);
  expect(handleSubmit).toHaveBeenCalledTimes(1);
});
```

Let’s type something 🐙

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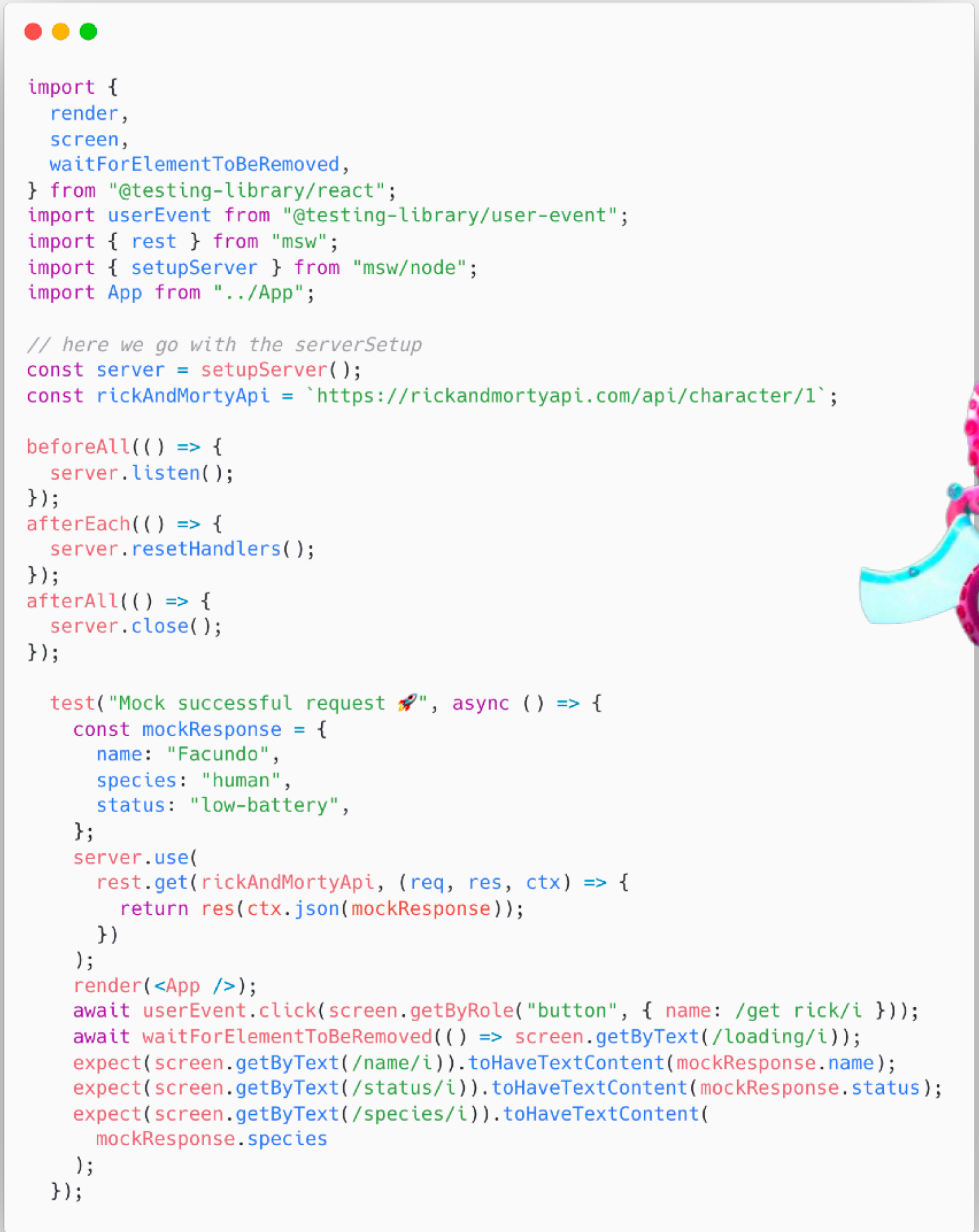
HTTP mocking with MSW

(Happy Path)



```
import {
  render,
  screen,
  waitForElementToBeRemoved,
} from "@testing-library/react";
import userEvent from "@testing-library/user-event";
import { rest } from "msw";
import { setupServer } from "msw/node";
import App from "../App";

// here we go with the serverSetup
const server = setupServer();
const rickAndMortyApi = `https://rickandmortyapi.com/api/character/1`;

beforeAll(() => {
  server.listen();
});
afterEach(() => {
  server.resetHandlers();
});
afterAll(() => {
  server.close();
});

  test("Mock successful request 🚀", async () => {
    const mockResponse = {
      name: "Facundo",
      species: "human",
      status: "low-battery",
    };
    server.use(
      rest.get(rickAndMortyApi, (req, res, ctx) => {
        return res(ctx.json(mockResponse));
      })
    );
    render(<App />);
    await userEvent.click(screen.getByRole("button", { name: /get rick/i }));
    await waitForElementToBeRemoved(() => screen.getByText(/loading/i));
    expect(screen.getByText(/name/i)).toHaveTextContent(mockResponse.name);
    expect(screen.getByText(/status/i)).toHaveTextContent(mockResponse.status);
    expect(screen.getByText(/species/i)).toHaveTextContent(
      mockResponse.species
    );
  });
```