# Let's put it on gifs, then code





### Screen.getBy...

#### **Validate**



#### Render





#### **Validate**

### **Trigger some events**











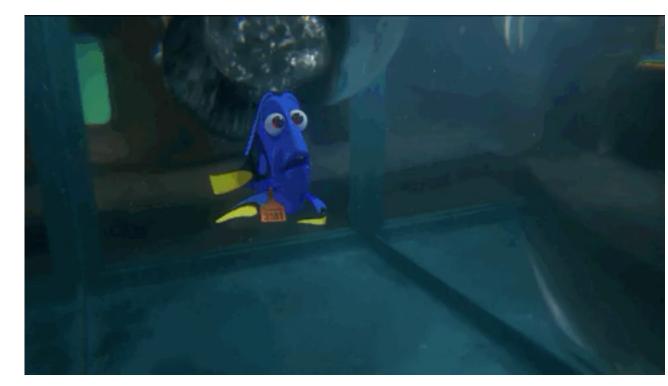


# Let's put it on gifs, then code

Render



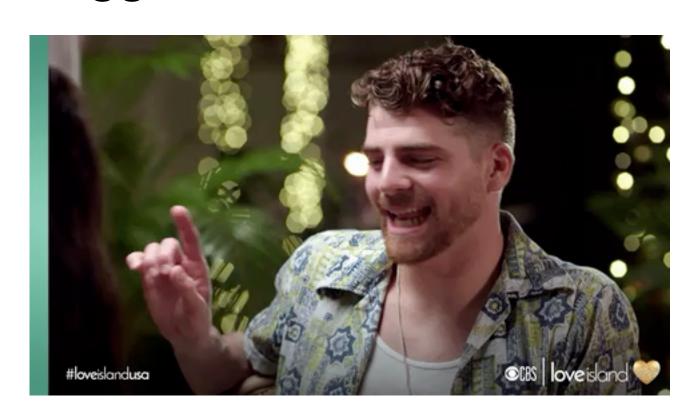
Screen.getBy...



Validate



Trigger some events



Validate

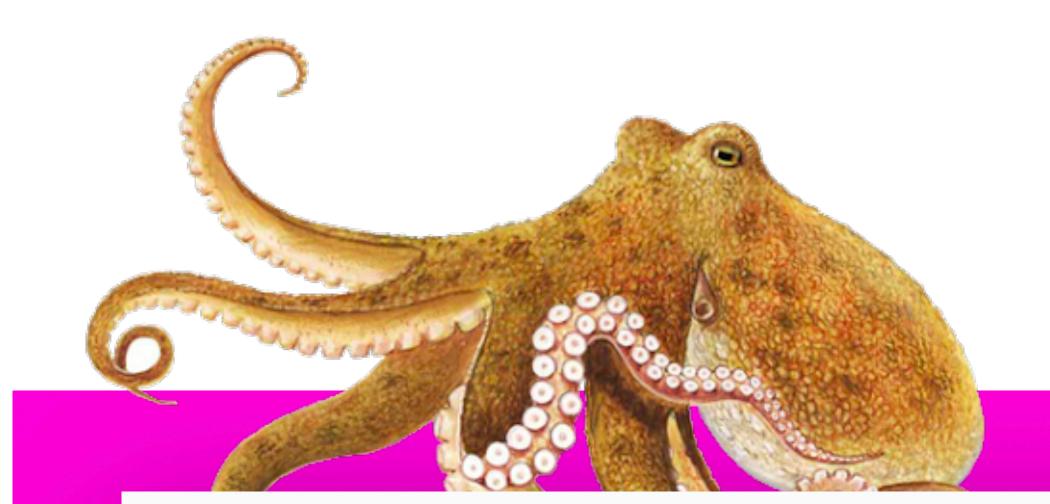


## Render

Well render usage is pretty self explanatory, It renders the component.

## Screen

Screen, gives us a set of utilities to Checkout if the component was rendered in the expected way



```
import { render, screen } from "@testing-library/react";
import App from "../App";

test('Render a component', ()=>{
   render(<App/>)
   const counter = screen.getByText(/counter/i);
   expect(counter).toHaveTextContent("Counter: 0");
})
```