

A JQ program consists of one or more combined expressions that operate with JSON values and produce zero or more JSON values.

JSON values

<i>object</i> {} { members } <i>members</i> <i>pair</i> <i>pair ,</i> <i>members</i> <i>pair</i> <i>string : value</i> <i>array</i> [] [elements]	<i>elements</i> <i>value</i> <i>value , elements</i> <i>value</i> <i>string</i> <i>number</i> <i>object</i> <i>array</i> true false null	<i>string</i> "" " chars " <i>chars</i> <i>char</i> <i>char chars</i> <i>char</i> <i>any Unicode character except " or \</i> <i>or control character</i> \ " \\ \/ \b \f \n \r \t \u <i>four-hex-digits</i> <i>number</i> <i>int</i> <i>int frac</i> <i>int exp</i> <i>int frac exp</i>	<i>int</i> <i>digit</i> <i>digit1-9 digits</i> - <i>digit</i> - <i>digit1-9 digits</i> <i>frac</i> . <i>digits</i> <i>exp</i> <i>e digits</i> <i>digits</i> <i>digit</i> <i>digit digits</i> <i>e</i> e e+ e- E E+ E-
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JSON values can be bound to variable names with the **as** construct. Besides the constants **null**, **false**, **true** and number and string literals, values can be defined with the following constructs:

Value (de)constructors

Syntax	Description
[...]	array constructor
{...}	object constructor
<i>term as pattern</i>	binding of variables with array and object destructuring

New expressions are built with operators and control structures. In increasing order of priority the operators are:

Operators

Operator	Assoc.	Description
(...)		scope delimiter and grouping operator
	right	connects two filters
,	left	produces one value after another
//	right	alternative value for null, false or empty
= = += -= *= /= %= // =	nonassoc	assign, update; a @= b == a = a @ b
or	left	boolean "or"
and	left	boolean "and"
!= == < > <= >=	nonassoc	boolean tests
+ -	left	polymorphic plus and minus; prefix negation
* / %	left	polymorphic multiply, divide; modulo
?	none	coerces errors to the empty value

Evaluation flow is organized with the operators *pipe* and *comma* and the constructs **if**, **reduce**, **foreach**, **label** and **try**. The postfix *question* operator is syntactic sugar for the **try** construct.

The basic syntax for all JQ programing constructs is as follows:

Programming constructs

```
def name: expression;
def name(parameters): expression;
term as pattern | expression
if expression then expression else expression end
if expression then expr elif expr then expr ... else expr end
reduce term as pattern (init; update)           # init, update and extract
foreach term as pattern (init; update)          # are expressions
foreach term as pattern (init; update; extract)
label $name | expression ... break $name
try expression
try expression catch expression
```

Filters receive one input value and zero or more parameters, and produce zero or more output values; new filters, with function-like syntax, can be defined with the **def** construct.

Core predefined filters

Filter	Description
.	produces unchanged its input value; it is the <i>identity</i> filter
.k . "k"	object member access; shorthand for . ["k"]
x[k]	array element and object member access
x[i:j]	array or string slice
[]	generate values in objects and arrays
keys, keys_unsorted	generates objects keys and arrays indices
empty	does not produce any value on its output
error, error(value)	signals an error
length	size of strings, arrays and objects; absolute value of numbers
del(path)	remove path from the input value
type	name of JSON values type
explode, implode	string to/from code point array conversion
tojson, fromjson	JSON value to/from string conversion
@fmt "\ (expr)"	format string and string interpolation
..	equivalent to: ., .[]?, (.[]? .[]?), (.[]? .[]? .[]?), ...

Two important predefined filters are *dot*, the filter that does nothing, and *empty*, the filter that never produces values. The main laws for those filters and the *pipe* and *comma* operators are:

Laws for dot, empty, pipe and comma

. a ≡ a a . ≡ a	empty , a ≡ a a , empty ≡ a
empty a ≡ empty a empty ≡ empty	a , (b , c) ≡ (a , b) , c (a , b) c ≡ (a c) , (b c)