

A JQ program consists on one or more combined expressions that operate with JSON values and produce zero or more JSON values.

JSON values

<i>object</i> <code>{}</code> <code>{ members }</code> <i>members</i> <i>pair</i> <i>pair ,</i> <i>members</i> <i>pair</i> <i>string : value</i> <i>array</i> <code>[]</code> <code>[elements]</code>	<i>elements</i> <i>value</i> <i>value , elements</i> <i>value</i> <i>string</i> <i>number</i> <i>object</i> <i>array</i> true false null	<i>string</i> <code>""</code> <code>" chars "</code> <i>chars</i> <i>char</i> <i>char chars</i> <i>char</i> <i>any Unicode character except " or \</i> <i>or control character</i> <code>\ " \\ \ /</code> <code>\ b \ f \ n \ r \ t \ u four-hex-digits</code> <i>number</i> <i>int</i> <i>int frac</i> <i>int exp</i> <i>int frac exp</i>	<i>int</i> <i>digit</i> <i>digit1-9 digits</i> - <i>digit</i> - <i>digit1-9 digits</i> <i>frac</i> . <i>digits</i> <i>exp</i> <i>e digits</i> <i>digits</i> <i>digit</i> <i>digit digits</i> <i>e</i> e e+ e- E E+ E-
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JSON values can be assigned to variable names with the **as** construct. Besides the constants **null**, **false**, **true** and number and string literals, values can be defined with the following constructs:

Value (de)constructors

Syntax	Description
<code>[...]</code>	array constructor
<code>{...}</code>	object constructor
<i>term as pattern</i>	binding of variables with array and object destructuring
<code>(...)</code>	scope delimiter and expressions grouping

Expressions can be classified into operators and filters. In increasing order of priority the operators are:

Operators

Operator	Assoc.	Description
<code> </code>	right	connects two filters
<code>,</code>	left	produces one value after another
<code>//</code>	right	alternative value for null, false or empty
<code>=</code> <code> =</code> <code>+=</code> <code>-=</code> <code>*=</code> <code>/=</code> <code>%=</code> <code>//=</code>	nonassoc	assign, update; <code>a @= b</code> <code>==</code> <code>a = a @ b</code>
<code>or</code>	left	boolean "or"
<code>and</code>	left	boolean "and"
<code>!=</code> <code>==</code> <code><</code> <code>></code> <code><=</code> <code>>=</code>	nonassoc	boolean tests
<code>+</code> <code>-</code>	left	polymorphic plus and minus; prefix negation
<code>*</code> <code>/</code> <code>%</code>	left	polymorphic multiply, divide; modulo
<code>?</code>	none	coerces errors to the empty value

Expressions can be combined with the operators *pipe* and *comma* or the constructs **if**, **reduce**, **foreach**, **label** and **try**. The postfix *question* operator is syntactic sugar for the **try** construct.

Special operators allow the access to object members and array elements:

Array and object access

Syntax	Description
<code>.k</code> <code>."k"</code>	object member access
<code>x[k]</code>	array element and object member access
<code>x[i:j]</code>	array or string slice
<code>[]</code>	generates objects and arrays values

Filters have one input value and zero or more parameters, and produce zero or more output values; new filters, with function-like syntax, can be defined with the **def** construct.

Core predefined filters

Filter	Description
<code>.</code>	produces unchanged its input value; is the <i>identity</i> filter
<code>empty</code>	does not produce any value on its output
<code>keys</code>	generates objects keys and arrays indices
<code>error(value)</code>	signals an error
<code>length</code>	size of strings, arrays and objects; absolute value of numbers
<code>del(path)</code>	remove path from the input value
<code>type</code>	name of JSON values type
<code>explode, implode</code>	string to/from code point array conversion
<code>tojson, fromjson</code>	JSON value to/from string conversion
<code>@fmt "\ (expr)"</code>	format string and string interpolation
<code>..</code>	equivalent to: <code>.</code> , <code>.[?]</code> , <code>(.[?] .[?])</code> , <code>(.[?] .[?] .[?])</code> , ...

Two important predefined filters are *dot*, the filter that does nothing, and *empty*, the filter that never produces values. The main laws for those filters and the *pipe* and *comma* operators are:

Laws for dot, empty, pipe and comma

<code>.</code> $a \equiv a$ a <code>.</code> $\equiv a$	<code>empty</code> , $a \equiv a$ a , <code>empty</code> $\equiv a$
<code>empty</code> $a \equiv \text{empty}$ a <code>empty</code> $\equiv \text{empty}$	a , $(b , c) \equiv (a , b) , c$ (a , b) $c \equiv (a c) , (b c)$

The basic syntax for all JQ programing constructs is as follows:

Programming constructs

```
def name: expression;
def name(parameters): expression;
term as pattern | expression
if expression then expression else expression end
if expression then expr elif expr then expr ... else expr end
reduce term as pattern (init; update)
foreach term as pattern (init; update)
foreach term as pattern (init; update; extract)
label $name | expression ... break $name
try expression
try expression catch expression
```