

A JQ program consists of one or more combined expressions that operate with JSON values and produce zero or more JSON values. Alternatively, input and output can be plain UTF-8 text lines.

JSON values

<i>object</i> <code>{ }</code> <code>{ members }</code> <i>members</i> <i>pair</i> <code>pair , members</code> <i>pair</i> <code>string : value</code> <i>array</i> <code>[]</code> <code>[elements]</code>	<i>elements</i> <i>value</i> <code>value , elements</code> <i>value</i> <i>string</i> <i>number</i> <i>object</i> <i>array</i> true false null	<i>string</i> <code>" "</code> <code>" chars "</code> <i>chars</i> <i>char</i> <code>char chars</code> <i>char</i> <code>any Unicode character except " or \ or control character</code> <code>\ " \\ \ /</code> <code>\ b \ f \ n \ r \ t</code> <code>\ u four-hex-digits</code> <i>number</i> <i>int</i> <i>int frac</i> <i>int exp</i> <i>int frac exp</i>	<i>int</i> <i>digit</i> <code>digit 1-9 digits</code> <code>- digit</code> <code>- digit 1-9 digits</code> <i>frac</i> <code>. digits</code> <i>exp</i> <code>e digits</code> <i>digits</i> <i>digit</i> <code>digit digits</code> <i>e</i> <code>e e+ e- E E+ E-</code>
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JSON values can be bound to variable names with the **as** construct. Besides the constants **null**, **false**, **true** and number and string literals, values can be defined with the following constructs:

Value (de)constructors

Syntax	Description
<code>(...)</code>	scope delimiter and grouping operator
<code>[...]</code>	array constructor; collects generators output
<code>{...}</code>	object constructor, extended syntax compared to JSON
<code>term as pattern</code>	binding of variables with array and object destructuring

New expressions are built using operators and special constructs. In increasing order of priority the operators are:

Operators

Operator	Assoc.	Description
<code> </code>	right	connects two filters; succeeds if both operands succeed
<code>,</code>	left	combine two filters; succeeds if any operand succeed
<code>//</code>	right	alternative value for <code>null</code> , <code>false</code> or <code>empty</code>
<code>=</code> <code> =</code> <code>+=</code> <code>-=</code> <code>*=</code> <code>/=</code> <code>%=</code> <code>//=</code>	nonassoc	assign, update; <code>a @= b</code> <code>==</code> <code>a = a @ b</code>
<code>or</code>	left	boolean "or"
<code>and</code>	left	boolean "and"
<code>!=</code> <code>==</code> <code><</code> <code>></code> <code><=</code> <code>>=</code>	nonassoc	boolean tests
<code>+</code> <code>-</code>	left	polymorphic plus and minus
<code>*</code> <code>/</code> <code>%</code>	left	polymorphic multiply, divide; modulo
<code>-</code>	none	prefix negation
<code>?</code>	none	postfix, coerces errors to the empty value

Evaluation flow is organized with the operators *pipe* and *comma* and the constructs **if**, **reduce**, **foreach**, **label** and **try**. The postfix *question* operator is syntactic sugar for the **try** special construct.

The basic syntax for all JQ special constructs is as follows:

Special constructs

```
def name: expression;
def name(parameters): expression;
term as pattern | expression
if expression then expression else expression end
if expression then expr elif expr then expr ... else expr end
reduce term as pattern (init; update)           # init, update and extract
foreach term as pattern (init; update)          # are expressions
foreach term as pattern (init; update; extract)
label $name | expression ... break $name
try expression
try expression catch expression
```

Filters receive one input value and zero or more parameters, and produce zero or more output values; new parametrized filters, with function-like syntax, can be defined with the `def` construct.

Core predefined filters

Filter	Description
<code>.</code>	produces unchanged its input value; it is the <i>identity</i> filter
<code>.k</code> <code>."k"</code>	object member access; shorthand for <code>.["k"]</code>
<code>x[k]</code>	array element and object member access
<code>x[i:j]</code>	array or string slice
<code>[]</code>	generates objects and arrays values
<code>..</code>	<code>., .[]?, (.[]? .[]?), (.[]? .[]? .[]?), ...</code>
<code>keys</code>	generates ordered array indices and object keys
<code>empty</code>	filter that does not produce any value on its output
<code>error</code> , <code>error(value)</code>	signals an error
<code>length</code>	size of strings, arrays and objects; absolute value of numbers
<code>del(path)</code>	removes path in the input value
<code>type</code>	returns the type name of JSON values
<code>explode</code> , <code>implode</code>	conversion of strings to/from code point arrays
<code>tojson</code> , <code>fromjson</code>	conversion of JSON values to/from strings
<code>"\ (expr) "</code>	string interpolation
<code>@fmt</code>	format and scape strings

Two important predefined filters are *dot*, the filter that does nothing, and *empty*, the filter that never produces values. The main laws for those filters and the *pipe* and *comma* operators are:

Laws for *dot*, *empty*, *pipe* and *comma*

$. a \equiv a$ $a . \equiv a$	$\text{empty} , a \equiv a$ $a , \text{empty} \equiv a$
$\text{empty} a \equiv \text{empty}$ $a \text{empty} \equiv \text{empty}$	$a , (b , c) \equiv (a , b) , c$ $(a , b) c \equiv (a c) , (b c)$