

```
DBConnection.php Population.php index.php X Fitness.php main.php Selection.php Catalogue.php
index.php
1 <h2>Parcel Hari Raya menggunakan Algoritma Genetika</h2>
2 <hr>
3 <form method="post" action="<?=> $ _SERVER["PHP_SELF"]; ?>">
4
5 Budget Rp. <input type="text" name="inputBudget" autofocus>
6 &nbsp;
7 <input type="submit" name="submit" value="Submit">
8 <p></p>
9 </form>
10
11 <?php
12
13 require 'main.php';
14
15 $maxBudget = "350000";
16 if ($_SERVER["REQUEST_METHOD"] == "POST") {
17     $maxBudget = $_POST["inputBudget"];
18
19     if ($maxBudget === '') {
20         echo 'font color =red>Enter your budget.</font>';
21         die;
22     }
23
24     $main = new Main;
25     $main->maxBudget = $maxBudget;
26     $main->popSize = 10;
27     $main->crossoverRate = 0.8;
28     $main->maxGen = 250;
29     $main->selectionType = 'elitism';
30     $main->stoppingValue = 100;
31     $main->numOfLastResult = 10;
32
33     $result = $main->runMain();
34
35     if (empty($result)) {
36         echo 'Optimum solution was not found. Try again, or add more budget.';
37     } else {
38         echo "<table>";
39         echo "<tr><td>Your budget</td><td>: <b>Rp. " . number_format($main->maxBudget) . "</b></td></tr>";
40         echo "<tr><td>Optimum amount</td><td>: <b>Rp. " . number_format($result['amount']) . "</b></td></tr>";
41         echo "<tr><td>Number of items</td><td>: <b> " . $result['numOfItems'] . "</b></td></tr>";
42         echo "</table>";
43
44         echo "<br>List of items: <br>";
45         echo "<table><tr><td>No.</td><td>Item</td><td>Price (Rp)</td></tr>";
46
47         foreach ($result['items'] as $key => $item) {
48             echo "<tr><td> " . ($key + 1) . "</td><td> " . $item[0] . "</td><td style=align:right'> " . number_format($item[1]) . "</td></tr>";
49         }
50         echo "</table>";
51     }
52 }
```

```
DBConnection.php Population.php index.php Fitness.php main.php x Selection.php Catalogue.php
main.php > Main > runMain
1 <?php
2 require 'app/Catalogue.php';
3 require 'app/Population.php';
4 require 'app/Selection.php';
5 require 'app/Crossover.php';
6 require 'app/Mutation.php';
7 require 'utils/analytics.php';
8 class Main
9 {
10     public $popSize;
11     public $maxGen;
12     public $maxBudget;
13     public $crossoverRate;
14     public $selectionType;
15     public $stoppingValue;
16     public $numOfLastResult;
17
18     function runMain()
19     {
20         $catalogue = new Catalogue;
21         $population = new InitialPopulation;
22         $numOfGen = count($catalogue->getAllProducts());
23
24         $cutPointIndex = rand(0, $numOfGen - 1);
25         $populations = $population->generatePopulation($this->popSize, $catalogue->getAllProducts(), $numOfGen);
26
27         $crossoverOffsprings = [];
28         $filteredreds = [];
29
30         $selection = new SelectionFactory;
31         $analytics = new Analytics;
32
33         for ($i = 0; $i < $this->maxGen; $i++){
34             $crossover = new Crossover($this->popSize, $this->crossoverRate, $populations, $catalogue->getAllProducts(), $cutPointIndex, $numOfGen);
35             $crossoverOffsprings = $crossover->runCrossover($populations);
36
37             $mutation = new Mutation;
38             $mutation->numOfGen = $numOfGen;
```

```
DBConnection.php Population.php index.php Fitness.php main.php Selection.php Catalogue.php x
app > Catalogue.php > Catalogue > getDBConnection
1 <?php
2 require 'app/DBconnection.php';
3
4 /**
5  * Create product catalogue from database
6  */
7 class Catalogue
8 {
9     function getDBConnection()
10     {
11         $koneksiDB = new KoneksiDatabase;
12         $koneksiDB->namaServer = 'localhost';
13         $koneksiDB->namaDB = 'dbpraktik';
14         $koneksiDB->namaUser = 'root';
15         $koneksiDB->passwordInPlaintext = '';
16
17         return $koneksiDB->konekKeDatabase();
18     }
19
20     function createFakeCatalogue()
21     {
22         $faker = Faker\Factory::create('id_ID');
23         $faker->addProvider(new \Bezhanov\Faker\Provider\Commerce($faker));
24
25         // echo $image = $faker->imageUrl(100, 100, 'cats');
26         // echo "URL - " . $image . "<br/>";
27         // echo " -- Image -- <br/>";
28         // echo "<img src='" . $image . "'/>";
29         // echo "<br/>";
30
31         if (count($this->getAllProducts()) > 0){
32             $this->emptyCatalogueTable();
33         }
34         for ($i = 0; $i < 30; $i++) {
35             $item = $faker->productName();
36             $price = $faker->numberBetween(8500, 75000);
37             $image = $faker->imageUrl(100, 100, 'business');
38
39             //insert into table
40             $sql = "INSERT INTO produk (item, item_price, item_picture) VALUES ('$item', '$price', '$image')";
41             $this->getDBConnection()->query($sql);
```

```
Explorer (Ctrl+Shift+E) Population.php index.php Fitness.php main.php Selection.php X Catalogue.php
app > Selection.php > RouletteWheel > generateNewPopulation
1 <?php
2 require 'app/Fitness.php';
3
4 interface Selection
5 {
6     function generateNewPopulation($population, $maxBudget);
7 }
8
9 class RouletteWheel implements Selection
10 {
11     function generateNewPopulation($population, $maxBudget)
12     {
13         //
14     }
15 }
16
17 class Elitism implements Selection
18 {
19     public $crossoverOffsprings;
20     public $catalogue;
21     public $popSize;
22
23     function createTemporaryPopulation($population)
24     {
25         foreach ($this->crossoverOffsprings as $offspring) {
26             $population[] = $offspring;
27         }
28         return $population;
29     }
30
31     function check(array $checkPopulations, int $popSize, array $newPopulation, float $maxBudget)
32     {
33         if (count($checkPopulations) === $popSize){
34             if ($checkPopulations[0]['amount'] <= $maxBudget){
35                 return $checkPopulations;
36             }
37             for ($i = $popSize; $i < count($newPopulation); $i++) {
38                 array_shift($checkPopulations);
39                 $checkPopulations[] = $newPopulation[$i];
40                 if ($checkPopulations[0]['amount'] <= $maxBudget){
41                     return $checkPopulations;
42                 }
43             }
44         }
45     }
46 }
```

```
DBConnection.php Population.php index.php Fitness.php main.php Selection.php Catalogue.php
app > Fitness.php > ...
1 <?php
2
3 |
4
5 class Fitness
6 {
7
8     public $populations;
9     public $maxBudget;
10    public $catalogue;
11
12    function __construct(array $populations, float $maxBudget, array $catalogue)
13    {
14        $this->populations = $populations;
15        $this->maxBudget = $maxBudget;
16        $this->catalogue = $catalogue;
17    }
18
19    function getAmount(array $chromosomes): float
20    {
21        $amount = 0;
22        if (count(array_unique($chromosomes)) > 1) {
23            foreach ($chromosomes as $key => $gen) {
24                if ($gen === 1) {
25                    $amount += $this->catalogue[$key]['item_price'];
26                }
27            }
28        }
29        return $amount;
30    }
31
32    function calculateFitnessValue(): array
33    {
34        $chromosomeWithFitnessValues = [];
35        if (empty($this->populations[0])) {
36            return $chromosomeWithFitnessValues;
37        }
38        foreach ($this->populations as $chromosomes) {
39            $assignedGenes = $this->assigningGenWithPrice($chromosomes);
40            $chromosomeWithFitnessValues[] =
41                [
42                    'numOfSelectedGen' => count($assignedGenes),
43                    'fitnessValue' => array_sum(array_column($assignedGenes, 'price')),
44                    'chromosome' => $chromosomes
45                ];
46        }
47    }
48}
```

```
DBConnection.php Population.php X index.php Fitness.php main.php Selection.php Catalogue.php
app > Population.php > ...
1 <?php
2
3 require 'app/Chromosome.php';
4 class InitialPopulation
5 {
6
7     function generatePopulation(int $popSize, array $catalogue, int $numOfGen): array
8     {
9         $population = [];
10        $chromosome = new Chromosome($catalogue);
11        if ($popSize > 0) {
12            for ($i = 0; $i < $popSize; $i++) {
13                $population[] = $chromosome->createChromosome($numOfGen);
14            }
15        }
16        return $population;
17    }
18}
```

phpMyAdmin

Server: 127.0.0.1 » Basis data: dbprak10 » Tabel: produk

Terbaru Favorit

1 > >> Lampirkan semua Jumlah baris: 25 Saring baris: Cari di tabel ini Sort by key: Tidak ada

+ Opsi

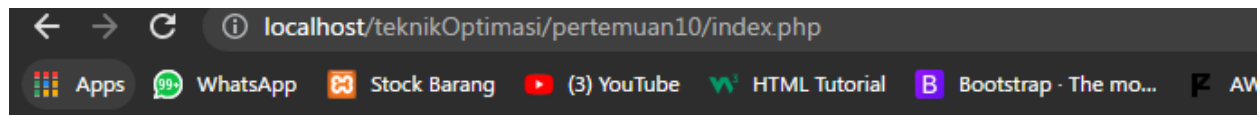
					kode	item	item_price	item_picture
<input type="checkbox"/>	Ubah	Salin	Hapus		1	Fantastic Wooden Shoes	108554	https://via.placeholder.com/100x100.png/00aa11?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		2	Aerodynamic Marble Shoes	81096	https://via.placeholder.com/100x100.png/00bb66?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		3	Practical Leather Coat	128472	https://via.placeholder.com/100x100.png/00cc22?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		4	Intelligent Wooden Watch	31880	https://via.placeholder.com/100x100.png/007744?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		5	Durable Steel Bench	91469	https://via.placeholder.com/100x100.png/0055aa?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		6	Ergonomic Steel Computer	37948	https://via.placeholder.com/100x100.png/006622?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		7	Lightweight Steel Hat	111206	https://via.placeholder.com/100x100.png/0033aa?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		8	Durable Rubber Clock	104071	https://via.placeholder.com/100x100.png/00ff11?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		9	Rustic Wooden Shirt	63817	https://via.placeholder.com/100x100.png/0033ee?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		10	Enormous Concrete Coat	86211	https://via.placeholder.com/100x100.png/0088dd?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		11	Enormous Linen Coat	74913	https://via.placeholder.com/100x100.png/00ffbb?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		12	Durable Rubber Knife	84232	https://via.placeholder.com/100x100.png/003377?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		13	Lightweight Iron Coat	115215	https://via.placeholder.com/100x100.png/00ff00?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		14	Aerodynamic Paper Plate	132247	https://via.placeholder.com/100x100.png/0033aa?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		15	Fantastic Plastic Chair	91390	https://via.placeholder.com/100x100.png/00ff00?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		16	Durable Silk Bag	84718	https://via.placeholder.com/100x100.png/00aa33?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		17	Awesome Plastic Knife	11082	https://via.placeholder.com/100x100.png/00dd77?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		18	Awesome Linen Knife	82896	https://via.placeholder.com/100x100.png/0000dd?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		19	Ergonomic Silk Knife	17411	https://via.placeholder.com/100x100.png/00bbbb?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		20	Ergonomic Copper Hat	32290	https://via.placeholder.com/100x100.png/00eeee?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		21	Synergistic Bronze Bag	44233	https://via.placeholder.com/100x100.png/002299?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		22	Practical Iron Lamp	63719	https://via.placeholder.com/100x100.png/0055aa?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		23	Synergistic Paper Hat	22373	https://via.placeholder.com/100x100.png/00ddff?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		24	Small Steel Knife	111353	https://via.placeholder.com/100x100.png/0055aa?tex...
<input type="checkbox"/>	Ubah	Salin	Hapus		25	Practical Concrete Gloves	96834	https://via.placeholder.com/100x100.png/005522?tex...

localhost/teknikOptimasi/pertemuan10/index.php

Apps WhatsApp Stock Barang (3) YouTube HTML Tutorial Bootstrap - The mo...

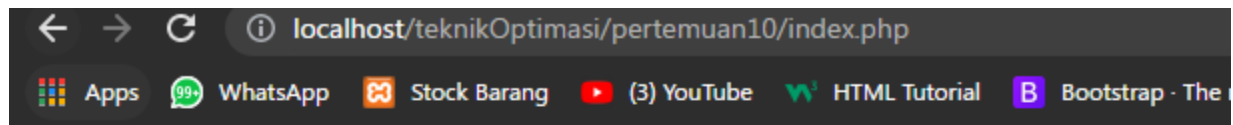
Parcel Hari Raya menggunakan Algoritma Genetika

Budget Rp.



Parcel Hari Raya menggunakan Algoritma Genetika

Budget Rp.



Parcel Hari Raya menggunakan Algoritma Genetika

Budget Rp.

Optimum solution was not found. Try again, or add more budget.