Aplikasi Mobile

"Laporan Praktikum 3"



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Dosen Pengampu:

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Laporan Praktikum 3

Membuat database SQLite (Create, Read, Update, Delate) untuk membuat fungsi untuk menambah dan menampilkan layanan/service. Berikut Codingan dari java, xml, dan juga tampilan dari masing – masing codingan dan juga tampilan saat applikasi di running.

1. Model Layanan

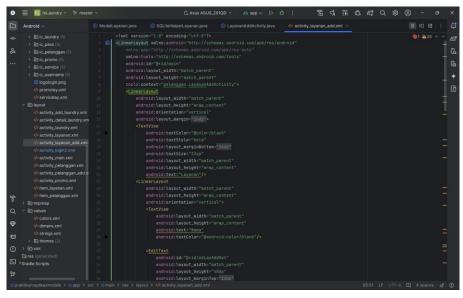
2. SQLiteHelper

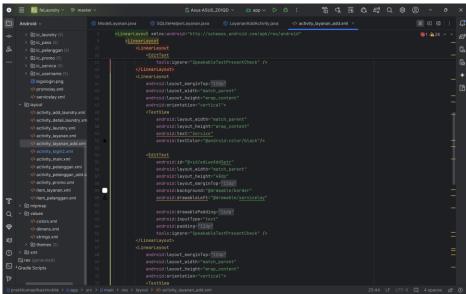
```
public List<ModelPelanggan> getPelanggan(){
    List<ModelPelanggan> pel = new ArrayList<ModelPelanggan>();
    String query = "SELECT * FROM " + TABLE_LAYANAN;
    SQLiteDatabase db = this.getWritableDatabase();
    Cursor cursor = db.rawQuery(query, selectionArgs: null);

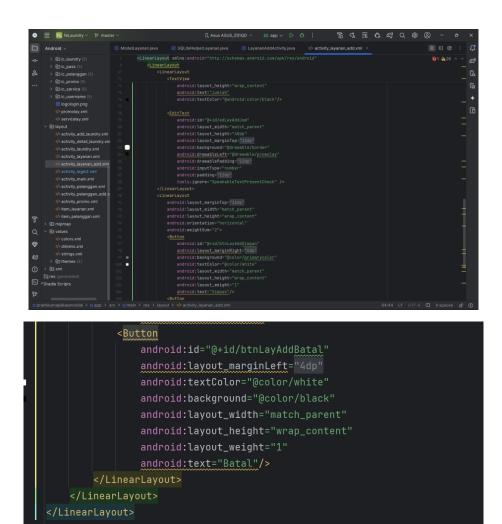
if (cursor.moveToFirst()){
    do{
        ModelPelanggan k = new ModelPelanggan();
        k.setId(cursor.getString( columnIndex: 0));
        k.setNama(cursor.getString( columnIndex: 1));
        k.setEmail(cursor.getString( columnIndex: 2));
        k.setHp(cursor.getString( columnIndex: 3));
        pel.add(k);
    }
} while (cursor.moveToNext());
}
return pel;
}
```

3. LayananAddActivity.java

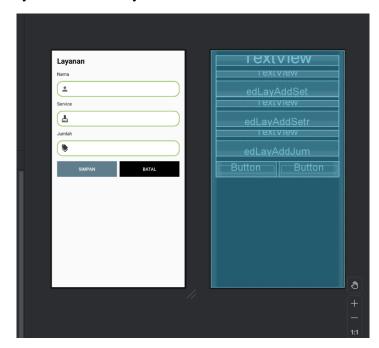
4. LayananAddActivity.xml





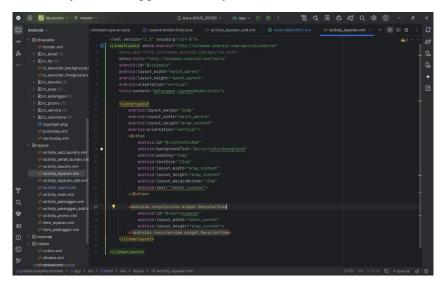


5. Tampilan LayananAddActivity

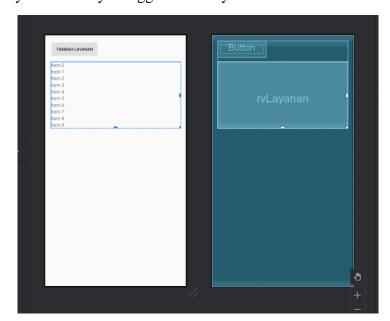


6. Database SQLite Manifest

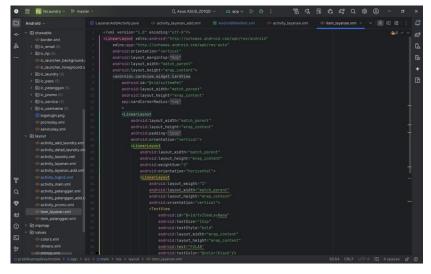
7. Layanan Activity.xml menggunkan Recyler View

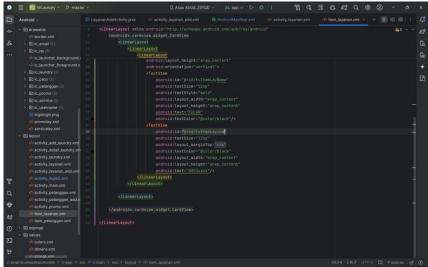


8. Tampilan Layanan Activity menggunkan Recyler View

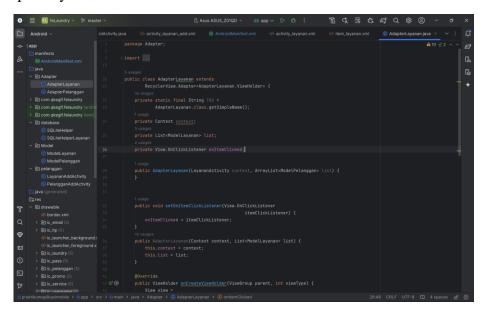


9. ItemLayanan.xml





10. AdapterLayanan



```
4 usages

public class ViewHolder extends RecyclerView.ViewHolder {
2 usages
TextView tvNama, tvJum;

1 usage
public ViewHolder(View itemView) {
super(itemView);
tvNama = (TextView) itemView.findViewById(R.id.tvItemLayNama);
tvJum = (TextView) itemView.findViewById(R.id.tvItemLayJum);
itemView.setTag(this);
itemView.setOnClickListener(onItemClicked);

}

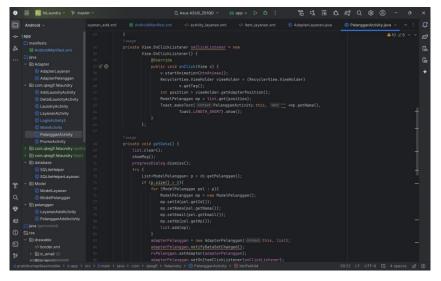
}

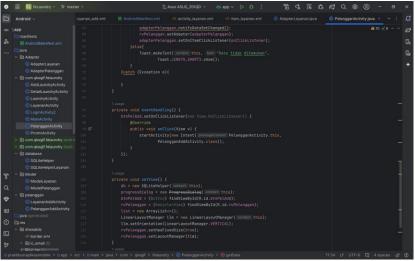
}

}
```

11. LayananActivity

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```
16 }
1 usage

private void showMsg() {

progressDialog.setTitle("Informasi");
progressDialog.setMessage("Loading Data..");
progressDialog.setCancelable(false);
progressDialog.show();

22 }

}
```

12. Tampilan saat diRunning

